

Daniel W. Paschal
Los Angeles / Orange County
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Lead Developer & Lead Instructor: LearningFuze - December 2014 - December 2019

Trained 600+ students (50 students per cohort)
Developed curriculum and training material
Developed marketing material
Trained Instructors

**JS, CSS, PHP, MySQL,
jQuery, HTML, CSS,
PHP, Node, ReactJS,
Linux, Drupal,
Wordpress**

Technical Director: GameDesk - September 2013 - December 2014

Developed CMSes and websites for various products
Led software team in developing educational and game products
Led testing and deployment of education products (Aero, Educade,
Tectonic Shift, Geomoto, Station Training)
Managed projects and deployments

**Javascript, Obj. C, C++,
HTML, CSS, Wordpress,
HTML, Bootstrap, AWS
cloud services**

Independent Contractor - March 2012 – September 2013

System Administration of infrastructure
Directed projects
Server-side implementations engineer
Client-side applications engineer

**PHP, Java, Python,
Laravel, HTML, CSS,
Javascript**

Lead Software Engineer: Jirbo Inc. / AdColony - January 2010 - February 2012

Server team-lead for flagship advertising product
Website developer for client/public facing sites
Developed mobile games for iOS and Android
Implemented server-side component for iOS / Android Games

**PHP, Ruby, Java,
MySQL, Apache, AWS,
Linux, HTML, CSS,
Javascript, Objective C**

Current Expertise	Previous Knowledge	Other
<ul style="list-style-type: none">• Javascript• PHP• React.js• MySQL• AWS• Node.js• Linux	<ul style="list-style-type: none">• C/ C++• Java• PERL• Bash• Python• Ruby• C#	<ul style="list-style-type: none">• Magento• Joomla• Drupal• Wordpress• Windows• OSX

