

TGFrame		
kDeleteWindow	fOptions	fgWhitePixfgDbx
fX	fBackground	fgBlackPixfgDby
fY	fgBlackGC	fgDbw
fWidth	fEventMask	fgWhiteGC fgUserColor
fHeight	fDNDSState	fgHilighGC fgIsA
fMinWidth	fFE	fgShadowGC
fMinHeight	fginit	fgBckgndGC
fMaxWidth	fgDefaultFrameBackground	
fMaxHeight	fgDefaultSelectedBackground	
@ ~TGFrameHandleKey MapWindowSetY GetLastClickHandleFocusMapRaised SetWidth GetSender HandleClientUnmapWindowSetHeight Draw3dRectangleSingleDrawBorderSetMinWidth DoRedraw HandleSelectDrawCopyssSetMinHeight GetResourceHandleSelectNonClear SetMaxWidth GetOptionsHandleColorIsColorSetMaxHeight StartGuiBuildingHandleDragIsCompositeSetSize TGFrame HandleDragIsEditable Print operator= HandleDragIsEditable SaveUserColor GetDefaultFrameBackgroundLayoutBrokeSavePrimitive GetDefaultSelectedBackgroundLayoutBrokeDelete GetWhitePixProcessedEventCleanup DrawClone GetBlackPixSendMessageGetDragTypeDrawClass GetBlackGCProcessMessageSetDropTypeDump GetWhiteGCGetDefaultSSGetDragTypeInspect GetHilighGCMove GetDropTypeSetDrawOption GetShadowGCResize GetWidth SetDNDSource GetBckgndGCResize GetHeight SetDNDSTarget TGFrame MoveResizeGetMinWidthIsDNDSource TGFrame GetDefaultWidthGetMinHeightIsDNDSTarget DeleteWindowGetDefaultHintsGetMaxWidthGetDNDData ReallyDeleteGetBackgroundDrawMapHandleDNDSDrop GetEventMaskChangeBackgroundSize HandleDNDSPos AddInput SetBackgroundColor HandleDNDSEnt RemoveInputGetForegroundColor HandleDNDSLeav HandleEvenSetForegroundBorderWidthHandleDNDSFinished HandleConfigureOptionsGetFrameElement HandleButtonChangeOptionsSetFrameElement_Name HandleDoubleClick Contains IsA HandleCrossMapSubwindowGetFrameFrameShowMembers HandleMotionReparentWindow		

TGCompositeFrame		
fLayoutManager	fgSubwindow	
fList	fgDefaultHints	
fLayoutBroke	fgIsA	
fMustCleanup		
@ ~TGCompositeFrame TGCompositeFrameFrame operator= ShowFrame TGCompositeFrameFrame TGCompositeFrameState GetList IsVisible GetDefaultWidthIsVisible GetDefaultHeightIsHeightanged GetDefaultSizeIsArranged GetFrameFrameComposite TranslateCoordinatesInitial MapSubwindowIsEditable Layout SetLayoutBroke HandleButtonIsLayoutBroken HandleDoubleClickDisabled HandleCrossSetCleanup HandleMotionMustCleanup HandleKey Cleanup HandleFocusSetMapSubwinc HandleSelectedMapSubwindow HandleDragEnter HandleDragChangeSubfram HandleDragMotionPrimitiveve HandleDragScopePrimitiveSu ChangeOptionsClass ProcessMessages_Name GetLayoutManager SetLayoutManagerMembers FindFrameElement AddFrame		

TGMainFrame		
kDontCallClose	fgWMY	
fDNDSTypeList	fWMWidth	
fBindList	fWMHeight	
fWindowName	fWMMinWidth	
fIconName	fWMMinHeight	
fIconPixmap	fWMMaxWidth	
fClassName	fWMMaxHeight	
fResourceName	fWMWidthInc	
fWMWValue	fWMHeightInc	
fWMWFuncs	fWMInitState	
fWMWInput	fgIsA	
fWMX		
@ ~TGMainFrameSetWMPosition GetWMValueSetWMSize GetWMFuncsSetWMSizeHints GetWMMinSetWMState TGMainFrameBindKey operator= RemoveBind TGMainFrameGetBindList HandleKey GetWindowName HandleClientMessageName HandleSelectedIconPixmap HandleSelectedResHints HandleButtonGetWMHints HandleMotionGetWMPosition SaveFrameAsWMImage SendCloseMessageWMSizeHint CloseWindowGetWMState DontCallCloseSavePrimitive SetWindowNameSource SetIconNameClass SetIconPixmapClass_Name SetIconPixmap SetClassHintsShowMembers SetWMHints		

TDAQguiCtrl		
fSupervise	fAutoButton	fVuSetL1Width
fAR	fRunButton	fVuSetDelay
fHFrame	fEndButton	fVuSetMThresh
fTextFrame	fStartButton	fAnStat
fButton	fPauseButton	fECanv
fCom	fGoButton	fCanv
fRun	fStopButton	fUpdate
fRunT	fKillButton	fEventRate
fFile	fDumpButton	fStartDataBuff
fExp	fTestButton	fLastEvent
fCmd	fUpdateButton	fClick
fHardErr	fVuEnCPU	fTickLength
fScalerErr	fVuIntDelay	fMaxTick
fADCErr	fVuFCDelay	fChan
fEvent	fVuRAMDown	fToBack
fBuffRec	fVuInputMask	fAutoRun
fBuffSort	fVuInputPrescale	fStateEnd
fMByte	fVuL1Prescale	fgIsA
fRunTime	fVuL2Prescale	
fMsg	fVuSetDebug	
fStoreButton	fVuSetChan	
@ ~TDAQguiCtrlMsgBufffDel TDAQguiCtrlSaveRun RAM SetGroup SaveCommndMask SetButton SaveExperimentName SetNumber SaveFile L1Pre SetLabel SaveNumberL2Pre SetText GetAnalysisSetDeb Start GetTrigger SetChan Go CheckStore SetL1Width ShowRun CheckAuto SetDelay ExecRun UpdateStartBuffMThresh Pause IssueCmd IsRunning Stop ResetEvent Class End AutoRun Class_Name Kill AutoEnd IsA Dump EnCPU ShowMembers Update IntDel		

TQObject		
fListOfSignals	fgSignalsBlocked	fgIsA
fListOfConn	fgAllSignalsBlocked	
@ ~TQObjectEmitVA Emit Connect GetSender EmitVA Emit Connect GetSenderClassEmit Disconnect ConnectToClassConnect Disconnect ConnectToClassDisconnect AreAllSignalsBlocked CheckConnectArgsHighPriorityBlockAllSignals TQObject Emit LowPriority LoadRQ_OBJECT operator= Emit HasConnectClass TQObject Emit NumberOfSignals_Name GetListOfClassSignals NumberOfConnections GetListOfSignalsConnected ShowMembers GetListOfConnectionsDisconnected AreSignalsBlocked Destroyed		