

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete@[@]
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistanceToPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TMCParticle		
fRandom	fPhiLow	fTcm
fPDG	fPhiHigh	fWt
fParent	fTDist	fWtMax
fBeam	fTLow	fPDGIndex
fP4	fTHigh	fNd
fP4d	fPDist	fDecayMode
fDecayList	fPLow	fIsDecay
fThetaDist	fPHigh	fIsTrack
fThetaLow	fOOPDist	fIsResonance
fThetaHigh	fOOPLow	fUseDegrees
fCosThDist	fOOPHigh	fgIsA
fCosThLow	fMass	
fCosThHigh	fMd	
fPhiDist	fMd2	
@~TMCParticle	GetP4d	GetWtMax
Pdk	SetBeam	GetPDGIndex
TMCParticle	GetDecayList	GetNd
TMCParticle	GetThetaDist	GetDecayMode
TMCParticle	GetThetaLow	SetDecayMode
Flush	GetThetaHigh	IsDecay
Init	GetCosThDist	IsTrack
PostInit	GetCosThLow	IsResonance
GenDecay	GetCosThHigh	SetDecay
Gen1Decay	GetPhiDist	SetTrack
Gen2Decay	GetPhiLow	GetDecay
GenNDecay	GetPhiHigh	GetFirstDecay
BoostLab	GetTDist	Theta
FindDist	GetTLow	CosTheta
SetDist	GetTHigh	Phi
SetDist	GetPDist	Energy
SetDist	GetPLow	Momentum
AddDecay	GetPHigh	OOP
ReplaceDecay	GetOOPDist	P4
GenMCDist	GetOOPLow	ResetT
GetRandom	GetOOPHigh	Class
GetPDG	GetMass	Class_Name
SetParent	Mass	IsA
GetParent	SetMass	ShowMembers
GetP4	GetMd	Streamer
SetP4	GetMd2	StreamerNVirtual
SetP4	GetTcm	
GetP4d	GetWt	

TMCUserParticle
fgIsA
@~TMCUserParticle
TMCUserParticle
TMCUserParticle
TMCUserParticle
Init
PostInit
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual