TObject				
fUniqueID	klsReferenced	kZombie		
fBits	kHasUUID	kBitMask		
fgDtorOnly	kCannotPick	kSingleKey		
fgObjectStat	kNoContextMenu	kOverwrite		
kCanDelete	klnvalidObject	kWriteDelete		
kMustCleanup	klsOnHeap	fglsA		
kObjlnCanvas	kNotDeleted			

kNotDeleted	
GetObjectInfo	operator new@
GetTitle	operator delete
HandleTimer	operator delete
Hash	operator delete
InheritsFrom	operator delete
InheritsFrom	SetBit
Inspect	SetBit
IsFolder	ResetBit
IsEqual	TestBit
IsSortable	TestBits
IsOnHeap	InvertBit
IsZombie	Info
Notify	Warning
ls	Error
tivReaint	SysError
Pop	Fatal
Print	AbstractMethod
Read	MayNotUse
RecursiveRemov	<b>GetDtorOnly</b>
SaveAs	SetDtorOnly
SavePrimitive	GetObjectStat
SetDrawOption	SetObjectStat
SetUniqueID	Class
UseCurrentStyle	Class_Name
Write	IsA
Write	ShowMembers
operator new	
	GetObjectInfo GetTitle HandleTimer Hash InheritsFrom InheritsFrom Inspect IsFolder IsEqual IsSortable IsOnHeap IsZombie Notify Is inRaint Pop Print Read RecursiveRemov SaveAs SavePrimitive SetDrawOption SetUniqueID UseCurrentStyle Write

operator new@[@]

operator new

**GetIconName** 

GetOption

	IIIamcu		
	fName		
	fTitle		
	fglsA		
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0]	TNamed		
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[@	operator=		
	Clear		
[@	Clone		
	Compare		
	Сору		
	FillBuffer		
	GetName		
	GetTitle		
	Hash		
	IsSortable		
	SetName		
	SetNameTitle		
	SetTitle		
	ls		
	Print		
	Sizeof		
	Class		
	Class_Name		
	IsA		
	ShowMembers		

**TNamed** 

	TMCParticle	
fRandom	fPhiLow	fTcm
fPDG	fPhiHigh	fWt
fParent	fTDist	fWtMax
fBeam	fTLow	fPDGindex
fP4	fTHigh	fNd
fP4d	fPDist	fDecayMode
fDecayList	fPLow	flsDecay
fThetaDist	fPHigh	flsTrack
fThetaLow	fOOPDist	flsResonance
fThetaHigh	fOOPLow	fUseDegrees
fCosThDist	fOOPHigh	fglsA
fCosThLow	fMass	
fCosThHigh	fMd	
fPhiDist	fMd2	
@~TMCParticle	GetP4d	GetWtMax
Pdk	SetBeam	GetPDGindex
TMCParticle	GetDecayList	GetNd
TMCParticle	CotThotoDiot	CotDoogyMada

GetDecayMode **TMCParticle** GetThetaDist **TMCParticle** SetDecayMode **GetThetaLow** Flush **IsDecay** GetThetaHigh Init **GetCosThDist IsTrack PostInit GetCosThLow IsResonance GenDecay** GetCosThHigh **SetDecay** Gen1Decay **GetPhiDist SetTrack Gen2Decay GetPhiLow GetDecay GenNDecay GetPhiHigh GetFirstDecay BoostLab GetTDist** Theta **FindDist GetTLow** CosTheta **SetDist** Phi GetTHigh **SetDist GetPDist** Energy **SetDist GetPLow** Momentum OOP AddDecay **GetPHigh** ReplaceDecay **GetOOPDist P4 GenMCDist GetOOPLow** ResetT **GetRandom GetOOPHigh** Class **GetPDG GetMass** Class\_Name **SetParent** Mass IsA **GetParent SetMass ShowMembers** GetP4 GetMd Streamer SetP4 GetMd2 StreamerNVirtua

**GetTcm** 

GetWt

SetP4

GetP4d

**MCFoamParticle** fXscale fScale **flTheta flCosTheta** flPhi **flEnergy flMomentum** fglsA

@~TMCFoamParticle **TMCFoamParticle TMCFoamParticle** Flush Init GetXscale **GetScale GetlTheta GetlCosTheta** GetlPhi GetlEnergy GetlMomentum **SetFoamLink** Theta CosTheta Phi **Energy** 

**Momentum** 

Class\_Name

**ShowMembers** 

**StreamerNVirtua** 

Streamer

Dist

IsA

Class