TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kCanDelete
kMustCleanup
kObjInCanvas

kIsReferenced
kHasUUID
kCannotPick
kNoContextMenu
kInvalidObject
kIsOnHeap
kNotDeleted

kZombie
kBitMask
kSingleKey
kOverwrite
kWriteDelete
fgIsA

@~TObject
MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption

GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Is
Paint
Pop
Print
Read
RecursiveRemove
SaveAs
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
Write
operator new
operator new@[@]
operator new

operator new@[@]
operator delete
operator delete@[@]
operator delete
operator delete@[@]
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers

TFoamIntegrand

fgIsA

@~TFoamIntegrand
Density
Class
Class_Name
IsA
ShowMembers
Streamer

TMCFoamInt

fSys
fXarg
fScale
fXscaled
fYN
fXN
fUj
fXd
fPolB
fPolT
fPolR
fIRecPol
fCMtoLAB

fSN
fM0
fM1
fM2
fIwgt
fNDim
fNInterp
fDensOpt
fWgt0
fWgt1
fWgt2
fgIsA

@~TMCFoamInt
LinIntpAccum
IJK
GenFn
YComp
TMCFoamInt
ReadData
LinInterpN
Density
WgtDensity
Scale
SetPol
SetPolB
SetPolT
SetPolR
SetWgt
GetXarg
GetScale
GetXscaled
GetYN

GetXN
GetPolB
GetPolT
GetPolR
GetIRecPol
GetRecPol
GetCMtoLAB
GetNDim
GetNInterp
GetIwgt
GetDensOpt
Test
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual