	TObject	
fUniqueID	klsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	klnvalidObject	kWriteDelete
kMustCleanup	klsOnHeap	fglsA
kObjlnCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[0
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Сору	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	

operator new

GetOption

	TNamed		
	fName		
	fTitle		
	fglsA		
	@~TNamed		
	TNamed		
1	operator=		
	Clear		
1	Clone		
	Compare		
	Сору		
	FillBuffer		
	GetName		
	GetTitle		
	Hash		
	IsSortable		
	SetName		
	SetNameTitle		
	SetTitle		
	Is		
	Print		
	Sizeof		
	Class		
	Class_Name		
	IsA		
	ShowMembers		

TA2System	
fCmdList[5]	
fInputFile	
fLogFile	
fLogStream	
flsInit	
flsError	
flsConfigPass	
fglsA	
@~TA2System	
Baselnit	
PrintError	
PrintMessage	
Map2Key	
Map2Key	
Map2String	
GetMapKey	
GetMapString	
AddCmdList	
FileConfig	
CommandConfig	
ParseMisc	
SetConfig	
PostInit	
BuildName	
CheckName	
GetInputFile	
GetLogFile	
GetLogStream	
SetLogStream	
SetLogFile	
Islnit	

IsError

Class_Name

ShowMembers

Class

IsA

	fMaxClustSize
	fNHits
	fNClust
	fClust
	fLenClust
	fCGClust
	fldist
	fHits
	fLayerHits
	fEnergy
	fTime
	fPos
	fglsA
	@~TA2WCLayer
	_
	TA2WCLayer
	SetConfig
	DecodeCluster
	CGCluster

CGClusters IsInside GetNElement GetLayerHits GetClust GetClust GetLenClust

GetLenClust GetNClust

GetNClustPtr

GetNHitsPtr

GetCGClust

GetCGClust

ShowMembers Streamer

Class Class_Name

TA2WCLayer

fNElement flstart flend fMaxClust