TA2HistManager
fHistList
f1Dhist
f2Dhist
f3Dhist
fN1Dhist
fN2Dhist
fN3Dhist
flsDisplay
fglsA
@~TA2HistManage
Decode
DecodeSaved
Reconstruct
SetConfig
ParseDisplay
ReadChanLim
FillHist FillAllHist
Hist
ZeroHist
ZeroAll
SaveHist
ListHist
H2D
IsDisplay
GetN1Dhist

GetN2Dhist

GetN3Dhist

Get1Dhist

Get2Dhist

Get3Dhist Class Class_Name

ShowMembers

IsA

TA2Apparatus		
fP4	fNparticle	
fParticleInfo	fROOToutput	
fPDGtype	fPCut	
fPDG_ID	fNCut	
fP4tot	fNSector	
fParticleID	fPCutStart	
fMtot	fNSectorCut	
fMinv	fglsA	
fEtot		
fMaxParticle		
@~TA2Apparatus	GetMaxParticle	
SetConfig	GetNparticle	
LoadVariable	GetPCut	
PostInit	GetPCut	
CreateChild	GetNCut	
Reconstruct	GetNSector	
InitSaveTree	GetPCutStart	
SaveEvent	GetPCutStart	
DeleteArrays	GetNSectorCut	
SortParticleIDCuts	GetNSectorCut	
GetP4	GetCutOpt	
GetParticleInfo	GetCutSectorIndex	
GetP4tot	GetCutPDGIndex	
GetPGDtype	Class	
GetPDG_ID	Class_Name	
GetMtot	IsA	
GetMinv	ShowMembers	
GetEtot		

	TA2Physics
	niss
	arget
	getPos
fMm	
fPm	iss
fPth	
fPpl	
	rget
fNp	
	ermutation
fgls	A
@.~"	TA2Physics
	Physics
	dVariable
	Config
Pos	
Rec	onstruct
	ateChild
	odic
Getl	P4miss
	P4target
	TargetPos
	Mmiss
Get	Pmiss
Get	Ptheta
Get	Pphi
Getl	Ntarget
Getl	Nperm
Getl	Npermutation
Clas	
Clas	ss_Name
IsA	
Sho	wMembers
0110	

TA2UserPhysics fTAGG fCB **fTAPS** fP4beam fP4input fNbeam **fDpnAngle** fDpnAngleCM fPhiDiff **fThetaDiff fThetaP fThetaN** fThetaPCM fThetaNCM fThetaDiffCM fDpnMinv **fDpnMmiss** fCBTAPS2PhotonMin fglsA @~TA2UserPhysics **TA2UserPhysics** LoadVariable **PostInit** Reconstruct CreateChild **Class** Class Name IsA **ShowMembers** Streamer