	TA2DataManager			
fRandom	fADC	fTreeFileName		
fRandSeed	fADCdefined	flsRawDecode		
fParent	fMulti	flsDecode		
fChildren	fScaler	flsReconstruct		
fVariables	fScalerBuff	flsRawDecodeOl		
fTreeFile	fScalerSum	flsDecodeOK		
fTree	fEvent	flsReconstructO		
fBranch	fMaxADC	flsCut		
fNbranch	fMaxScaler	flsBitPattern		
fDataCuts	fScalerIndex	flsRateMonitor		
fHistCuts	fScalerCurr	flsEndOfFile		
fMiscCuts	fScalerAcc	flsFinish		
fCompoundCut	fNPeriod	flsSaveEvent		
fRateMonitor	fMaxPeriod	kValidChild		
fBitPattern	fPeriodCmd	fglsA		
fPatternHits	fEndOfFileCmd			
fNPatternHits	fFinishCmd			
@~TA2DataManageInitSaveTree GetRateMonitor				
PostInit	InitSaveTree	GetBitPattern		
GetN2V	SaveEvent	GetPatternHits		
GetVarType	SaveEvent	GetNPatternHits		
IsInt	CloseEvent	GetTreeFile		
CreateChild	GetChildType	GetTree		
LoadVariable	GetChild	GetNPeriod		
ParseCut	GetGrandChild	GetMaxPeriod		
ResetCut	GetParent	GetPeriodCmd		
PostInitialise	GetChildren	GetEndOfFileCm		
AddChild	GetDataCuts	GetFinishCmd		
AddChild	GetHistCuts	IsRawDecode		
Decode	GetMiscCuts	IsDecode		
DecodeSaved	GetADC	IsReconstruct		
Reconstruct	GetADCdefined	IsRawDecodeOK		
Cleanup	GetScaler	IsDecodeOK		
UpdatePeriod	GetScalerSum	IsReconstructOK		
Periodic	GetEvent	IsBitPattern		
ParsePeriod	GetEvent	IsRateMonitor		
ParseEndOfFile	GetMaxADC	IsEndOfFile		
ParseFinish	GetMaxScaler	IsFinish		
SetEndOfFile	GetScalerIndex	IsSaveEvent		
SetFinish	GetScalerCurr	Class		
EndFile	GetScalerAcc	Class Name		
	GetScalerError	IsA		
	GetMulti	ShowMembers		
Finish MacroExe	Genvium			
Finish	GetMulti	Onowinchibers		

TA2HistManager	TA2Apparatus	
fHistList	fP4	fNparticle
f1Dhist	fParticleInfo	fROOToutput
f2Dhist	fPDGtype	fPCut
f3Dhist	fPDG_ID	fNCut
fN1Dhist	fP4tot	fNSector
fN2Dhist	fParticleID	fPCutStart
fN3Dhist	fMtot	fNSectorCut
flsDisplay	fMinv	fglsA
fglsA	fEtot	
	fMaxParticle	
@~TA2HistManager	@~TA2Apparatus	GetMaxParticle
Decode	SetConfig	GetNparticle
DecodeSaved	LoadVariable	GetPCut
Reconstruct	PostInit	GetPCut
SetConfig	CreateChild	GetNCut
ParseDisplay	Reconstruct	GetNSector
ReadChanLim	InitSaveTree	GetPCutStart
FillHist	SaveEvent	GetPCutStart
FillAllHist	DeleteArrays	GetNSectorCut
Hist	SortParticleIDCuts	GetNSectorCut
ZeroHist	GetP4	GetCutOpt
ZeroAll	GetParticleInfo	GetCutSectorInde
SaveHist	GetP4tot	GetCutPDGIndex
ListHist	GetPGDtype	Class
H2D	GetPDG_ID	Class_Name
IsDisplay	GetMtot	IsA
GetN1Dhist	GetMinv	ShowMembers
GetN2Dhist	GetEtot	
GetN3Dhist		
Get1Dhist		
Get2Dhist		
Get3Dhist		

TA2CosmicCal

@~TA2CosmicCal

TA2CosmicCal

CreateChild LoadVariable

Reconstruct

Class_Name

Streamer

ShowMembers

fLScint

fLTrig

fTrig

fglsA

PostInit

Cleanup

GetTrig

Class

IsA

GetLScint GetLTrig

IsA

ShowMembers

ZeroHist ZeroAll SaveHist ListHist H2D **IsDisplay GetN1Dhist GetN2Dhist GetN3Dhist Get1Dhist Get2Dhist Get3Dhist** Class Class_Name