TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed

fName
fTitle
fgIsA

@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TA2System

fCmdList[5]
fInputFile
fLogFile
fLogStream
fIsInit
fIsError
fIsConfigPass
fgIsA

@~TA2System
BaseInit
PrintError
PrintMessage
Map2Key
Map2Key
Map2String
GetMapKey
GetMapString
AddCmdList
FileConfig
CommandConfig
ParseMisc
SetConfig
PostInit
BuildName
CheckName
GetInputFile
GetLogFile
GetLogStream
SetLogStream
SetLogFile
IsInit
IsError
Class
Class_Name
IsA
ShowMembers

TMCHe4Phase

fRand	fGrad
fEvent2	fRfp
fEvent3	fRb
fTarget	fRt
fBeam	fRdet
fW	fDfp
fPn	fTfp
fQ2	fdTfp
fQ3	fNdet
fTh_n	fIdet
fT_n	fNevent
fT_nr	fIsHist
fEbeam	fIsHit
fEb	hEbeam
fdEb	hDalitz
fM2[2]	hTm2
fM3[3]	hTm3
fThDet	hDfp
fdThDet	hTm23
fArcMi	hT2B
fArcPl	hT2
fXpl	hT3
fXmi	hT23
fYpl	fgIsA
fYmi	

@~TMCHe4Phase	Gen3Body
TMCHe4Phase	Class
SetConfig	Class_Name
PostInit	IsA
FlightPath	ShowMembers
Generate	Streamer
GenTotal	
Gen2Body	