TObject			TNamed	TA2System	TA2DataServer	
fUniqueID fBits fgDtorOnly fgObjectStat kCanDelete kMustCleanup kObjlnCanvas	klsReferenced kHasUUID kCannotPick kNoContextMenu kInvalidObject klsOnHeap kNotDeleted	kZombie kBitMask kSingleKey kOverwrite kWriteDelete fglsA	fName fTitle fglsA @~TNamed TNamed	fCmdList[5] fInputFile fLogFile fLogStream fIsInit fIsError fIsConfigPass	fAcquRoot fDataOutFile fDataSource fDataFormat fSourceBuff fSortBuff fServerThread	fEvMax fEvStatus fOutBuff fEndBuff fEvTempBuff fNDataSource fNDataBuffer
@~TObject MakeZombie DoError TObject TObject TObject TObject TObject Operator= AppendPad Browse ClassName Clear Clone Compare Copy Delete DistancetoPrimiti Draw DrawClass DrawClone Dump Execute Execute Execute Execute Execute FindObject FindObject GetDrawOption GetUniquelD GetName GetIconName GetOption	GetObjectInfo GetTitle HandleTimer Hash InheritsFrom InheritsFrom Inspect IsFolder IsEqual IsSortable IsOnHeap IsZombie Notify Is	SetDtorOnly GetObjectStat SetObjectStat Class Class_Name IsA ShowMembers	@~TNamed TNamed TNamed TNamed TNamed TNamed operator= Clear Clone Compare Copy FillBuffer GetName GetTitle Hash IsSortable SetName SetNameTitle SetTitle Is Print Sizeof Class Class_Name IsA ShowMembers	@~TA2System Baselnit PrintError PrintMessage Map2Key Map2Key Map2String GetMapKey GetMapString AddCmdList FileConfig CommandConfig ParseMisc SetConfig PostInit BuildName CheckName GetInputFile GetLogStream SetLogStream SetLogStream SetLogFile IsInit IsError Class Class_Name IsA ShowMembers		fNDataSource fNDataBuffer fNeventError fRecLen flsStore flsSortLock flsHeaderInit fglsA