ystem	TA2DataManager	
fRandom	fADC	fTreeFileName
fRandSeed	fADCdefined	flsRawDecode
fParent	fMulti	flsDecode
fChildren	fScaler	flsReconstruct
fVariables	fScalerBuff	flsRawDecodeC
fTreeFile	fScalerSum	flsDecodeOK
fTree	fEvent	flsReconstruct0
fBranch	fMaxADC	flsCut
fNbranch	fMaxScaler	flsBitPattern
fDataCuts	fScalerIndex	flsRateMonitor
fHistCuts	fScalerCurr	flsEndOfFile
fMiscCuts	fScalerAcc	flsFinish
fCompound	ut fNPeriod	flsSaveEvent
fRateMonitor	fMaxPeriod	kValidChild
fBitPattern	fPeriodCmd	fglsA
fPatternHits	fEndOfFileCmd	
fNPatternHits	fFinishCmd	
@~TA2Data	lanagenitSaveTree	GetRateMonito
PostInit	InitSaveTree	GetBitPattern
GetN2V	SaveEvent	GetPatternHits
ig GetVarType	SaveEvent	GetNPatternHit
IsInt	CloseEvent	GetTreeFile
CreateChild	GetChildType	GetTree
LoadVariable	• •	GetNPeriod
ParseCut	GetGrandChild	GetMaxPeriod
ResetCut	GetParent	GetPeriodCmd
PostInitialise	GetChildren	GetEndOfFileC
AddChild	GetDataCuts	GetFinishCmd
AddChild	GetHistCuts	IsRawDecode
Decode	GetMiscCuts	IsDecode
DecodeSave	d GetADC	IsReconstruct
Reconstruct	GetADCdefined	IsRawDecodeO
Cleanup	GetScaler	IsDecodeOK
UpdatePerio	d GetScalerSum	IsReconstructO
Periodic	GetEvent	IsBitPattern
ParsePeriod	GetEvent	IsRateMonitor
ParseEndOff	ile GetMaxADC	IsEndOfFile
ParseFinish	GetMaxScaler	IsFinish
SetEndOfFile	GetScalerIndex	IsSaveEvent
SetFinish	GetScalerCurr	Class
EndFile	GetScalerAcc	Class_Name
Finish	GetScalerError	IsA
MacroExe	GetMulti	ShowMembers
SetSaveEver	t GetMulti	
-		

I	TA2HistManager
ľ	fHistList
l	f1Dhist
l	f2Dhist
l	f3Dhist
l	fN1Dhist
	fN2Dhist
	fN3Dhist
	flsDisplay
	fglsA
ļ	
	@~TA2HistManage
	Decode
	DecodeSaved
	Reconstruct
	SetConfig
	ParseDisplay
	ReadChanLim
	FillHist
	FillAllHist
	Hist
	ZeroHist
	ZeroAll
	SaveHist
	ListHist
	H2D
	IsDisplay
	GetN1Dhist
	GetN2Dhist
	GetN3Dhist
	Get1Dhist
	Get2Dhist
	Get3Dhist
	Class
	Class_Name
	IsA

ShowMembers

TA2Apparatus fNparticle fParticleInfo fROOToutput **fPDGtype fPCut** fPDG_ID **fNCut** fP4tot **fNSector fParticleID fPCutStart fMtot fNSectorCut fMinv** fglsA **fEtot fMaxParticle** @~TA2Apparatus GetMaxParticle SetConfig **GetNparticle** LoadVariable **GetPCut PostInit GetPCut** CreateChild **GetNCut** Reconstruct GetNSector InitSaveTree **GetPCutStart** SaveEvent GetPCutStart

SortParticleIDCuts GetNSectorCut

GetNSectorCut

GetCutSectorIndex

GetCutPDGIndex

GetCutOpt

Class_Name

ShowMembers

Class

IsA

DeleteArrays

GetParticleInfo

GetP4

GetP4tot

GetMtot

GetMinv

GetEtot

GetPGDtype

GetPDG_ID