TNamed	
fName	٦
fTitle	
fglsA	
@~TNamed	
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operator=	
Clear	
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FillBuffer	
GetName	
GetTitle	
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IsSortable	
SetName	
SetNameTitle SetTitle	
Set ritte Is	
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Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

TA2System
fCmdList[5] fInputFile fLogFile fLogStream fIsInit fIsError
flsConfigPass fglsA
@~TA2System BaseInit PrintError

PrintMessage Map2Key Map2Key Map2String **GetMapKev GetMapString** AddCmdList **FileConfig** CommandConfig **ParseMisc** SetConfig **PostInit BuildName** CheckName **GetInputFile** GetLogFile GetLogStream

fldist **fHits fLayerHits fEnergy** fTime **fPos** fglsA @~TA2WCLayer **TA2WCLayer SetConfig DecodeCluster** CGCluster **CGClusters** IsInside **GetNElement GetLayerHits GetClust GetClust** SetLogStream **GetLenClust** SetLogFile **GetLenClust** IsInit **GetNClust IsError GetNClustPtr** Class **GetNHitsPtr** Class Name **GetCGClust** IsA **GetCGClust** ShowMembers Class Class Name

IsA

ShowMembers Streamer

TA2CylWire fRadius fLength fPhiCor[3] **fPhiSpace** fglsA @~TA2CylWire **TA2CylWire CGCluster GetRadius** GetLength **GetPhiCor GetPhiCor** Class **Class Name**

ShowMembers

Streamer

TA2WCLayer

fNElement

fMaxClust fMaxClustSize

flstart

flend

fNHits fNClust

fClust

fLenClust

fCGClust