TObject

Fields:
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

Methods:
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TFoamIntegrand

Fields:
fgIsA

Methods:
@~TFoamIntegrand
Density
Class
Class_Name
IsA
ShowMembers
Streamer

TMCFoamInt

Fields:
fSys	fSN
fXarg	fM0
fScale	fM1
fXscaled	fM2
fYN	fIwgt
fXN	fNDim
fUj	fNInterp
fXd	fDensOpt
fPolB	fWgt0
fPolT	fWgt1
fPolR	fWgt2
fIRecPol	fgIsA
fCMtoLAB	

Methods:
@~TMCFoamInt	GetXN
LinIntpAccum	GetPolB
IJK	GetPolT
GenFn	GetPolR
YComp	GetIRecPol
TMCFoamInt	GetRecPol
ReadData	GetCMtoLAB
LinInterpN	GetNDim
Density	GetNInterp
WgtDensity	GetIwgt
Scale	GetDensOpt
SetPol	Test
SetPolB	Class
SetPolT	Class_Name
SetPolR	IsA
SetWgt	ShowMembers
GetXarg	Streamer
GetScale	StreamerNVirtual
GetXscaled	
GetYN	

TMCDgpInt

Fields:
fgIsA

Methods:
@~TMCDgpInt
TMCDgpInt
Dgp
Density
ReadData
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual