

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitivePaint		SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TApplication	
kProcessRemotely	fUseMemstat
kDefaultApplicationFiles	
kDontExit	fWorkDir
kExit	fldleCommand
kAbort	fldleTimer
fArgc	fSigHandler
fArgv	fExitOnException
fApplmp	fgGraphNeeded
flsRunning	fgGraphInit
fReturnFromRun	fAppRemote
fNoLog	fgApplications
fNoLogo	fgIsA
fQuit	
@~TApplication	Iconify
TApplication	Open
operator=	Raise
TApplication	Lower
ProcessRemote	IsCmdThread
Help	GetApplicationImp
LoadGraphicsLibs	Is
MakeBatch	Argc
SetSignalHandler	Argv
ParseRemoteLine	Argv
Open	NoLogOpt
Close	NoLogoOpt
TApplication	QuitOpt
InitializeGraphics	InputFiles
GetOptions	WorkingDirectory
GetSignalHandler	ClearInputFiles
SetEchoMode	GetAppRemote
HandleException	IsRunning
HandleIdleTimer	ReturnFromRun
HandleTermInput	SetReturnFromRun
Init	LineProcessed
ProcessLine	Terminate
ProcessFile	KeyPressed
Run	ReturnPressed
SetIdleTimer	ExecuteFile
RemoveIdleTimer	GetApplications
GetIdleCommand	CreateApplication
StartIdleing	NeedGraphicsLibs
StopIdleing	Class
ExitOnException	Class_Name
ApplicationName	IsA
Show	ShowMembers
Hide	

TRint
fNcmd
fDefaultPrompt
fPrompt[64]
fInterrupt
flnputHandler
fgIsA
@~TRint
TRint
operator=
ExecLogon
ProcessRemote
TRint
GetPrompt
SetPrompt
SetEchoMode
HandleException
HandleTermInput
PrintLogo
Run
Terminate
Interrupt
Class
Class_Name
IsA
ShowMembers

TA2Control
fExists
fBatch
fgIsA
@~TA2Control
TA2Control
PrintLogo
GetAnalyser
CreateAnalyser
StartAnalyser
Class
Class_Name
IsA
ShowMembers

TQObject	
fListOfSignals	fgAllSignalsBlocked
fListOfConnections	fgIsA
fSignalsBlocked	
@~TQObject	Emit
GetSender	Emit
GetSenderClassName	Emit
ConnectToClass	Emit
ConnectToClass	Connect
CheckConnectArgs	Disconnect
TQObject	HighPriority
operator=	LowPriority