

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete@[@]
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistanceToPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TA2System
fCmdList[5]
fInputFile
fLogFile
fLogStream
flsInit
flsError
flsConfigPass
fgIsA
@~TA2System
BaseInit
PrintError
PrintMessage
Map2Key
Map2Key
Map2String
GetMapKey
GetMapString
AddCmdList
FileConfig
CommandConfig
ParseMisc
SetConfig
PostInit
BuildName
CheckName
GetInputFile
GetLogFile
GetLogStream
SetLogStream
SetLogFile
IsInit
IsError
Class
Class_Name
IsA
ShowMembers

TA2DataManager		
fRandom	fADC	fTreeFileName
fRandSeed	fADCdefined	flsRawDecode
fParent	fMulti	flsDecode
fChildren	fScaler	flsReconstruct
fVariables	fScalerBuff	flsRawDecodeOK
fTreeFile	fScalerSum	flsDecodeOK
fTree	fEvent	flsReconstructOK
fBranch	fMaxADC	flsCut
fNbranch	fMaxScaler	flsBitPattern
fDataCuts	fScalerIndex	flsRateMonitor
fHistCuts	fScalerCurr	flsEndOfFile
fMiscCuts	fScalerAcc	flsFinish
fCompoundCut	fNPeriod	flsSaveEvent
fRateMonitor	fMaxPeriod	kValidChild
fBitPattern	fPeriodCmd	fgIsA
fPatternHits	fEndOfFileCmd	
fNPatternHits	fFinishCmd	
@~TA2DataManager	InitSaveTree	GetRateMonitor
PostInit	InitSaveTree	GetBitPattern
GetN2V	SaveEvent	GetPatternHits
GetVarType	SaveEvent	GetNPatternHits
IsInt	CloseEvent	GetTreeFile
CreateChild	GetChildType	GetTree
LoadVariable	GetChild	GetNPeriod
ParseCut	GetGrandChild	GetMaxPeriod
ResetCut	GetParent	GetPeriodCmd
PostInitialise	GetChildren	GetEndOfFileCmd
AddChild	GetDataCuts	GetFinishCmd
AddChild	GetHistCuts	IsRawDecode
Decode	GetMiscCuts	IsDecode
DecodeSaved	GetADC	IsReconstruct
Reconstruct	GetADCdefined	IsRawDecodeOK
Cleanup	GetScaler	IsDecodeOK
UpdatePeriod	GetScalerSum	IsReconstructOK
Periodic	GetEvent	IsBitPattern
ParsePeriod	GetEvent	IsRateMonitor
ParseEndOfFile	GetMaxADC	IsEndOfFile
ParseFinish	GetMaxScaler	IsFinish
SetEndOfFile	GetScalerIndex	IsSaveEvent
SetFinish	GetScalerCurr	Class
EndFile	GetScalerAcc	Class_Name
Finish	GetScalerError	IsA
MacroExe	GetMulti	ShowMembers
SetSaveEvent	GetMulti	