CS100 Fall 2019

Name

CPADS Lab Activity #3

1. Open PyCharm making sure to select the Python 3.x interpreter. Create a new project named **CS100-Lab3**. Right click on **CS100-Lab3** in the left sidebar and select **New->Python File**. Name the file **pinwheel.py**. Type the following code **exactly** as shown (note, **BE CAREFUL WITH INDENTATION** which is **tabs**)

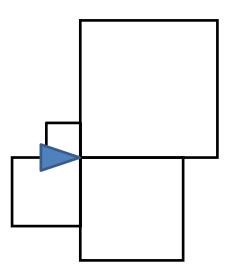
```
import turtle
# Function to draw a square about the current position
    First argument is turtle to draw with
     Second argument is size of square sides
def drawSquareFromCenter(t,size):
   halfSize = size/2
   # Move to lower left corner
   t.penup()
    t.forward(-halfSize)
    t.right(90)
    t.forward(halfSize)
    t.left(90)
   # Draw square
   t.pendown()
    t.forward(size)
   t.left(90)
   t.forward(size)
   t.left(90)
   t.forward(size)
   t.left(90)
    t.forward(size)
    t.left(90)
   # Move back to center
   t.penup( )
   t.forward(halfSize)
   t.left(90)
   t.forward(halfSize)
   t.right(90)
def main():
    # Create new turtle called bob
    bob = turtle.Turtle()
   # Draw graphics using bob
   drawSquareFromCenter(bob, 200)
   # Press any key to exit
    input()
main()
```

Execute your program by selecting **Run->Run->pinwheel.** You should see a window open up and a turtle draw a square returning to the center. Hit the <enter> key in the bottom pane of PyCharm to close the program.

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2. **Add/modify code in main()** as necessary in the **# Draw Graphics using bob** section *using* the **drawSquareFromCenter(x)** function to construct the following pinwheel (assume the squares are sizes 40, 80, 120, 160).

Hint: USE ONE OF YOUR STRATEGIES FROM LAB ACTIVITY 2 AND CODE INCREMENTALLY! BE SURE TO COMMENT YOUR CODE!!!



Upload your finished program (**ONLY THE .py file**) to Marmoset https://cs.ycp.edu/marmoset