

CS 330: Network Applications & Protocols

Application Layer: FTP, SMTP, DNS

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Overview of Application Layer

- **Network Application Architectures**
- **HyperText Transfer Protocol (HTTP)**
- **File Transfer and Email protocols (FTP, SMTP)**
- **Domain Name System (DNS)**
 - Function
 - Distributed Structure
 - DNS Caching
 - DNS Records
 - DNS Vulnerabilities
- **Peer-to-Peer Applications (P2P)**

DNS: Domain Name System

- **DNS servers translate a host name to IP address**
 - e.g. `www.ycp.edu` → `54.210.214.116`
 - Would be painful to browse Internet and remember IP addresses
- **Hosts and name servers communicate to resolve names**
 - address → name translation
- **Distributed database of all hosts in the universe**
 - Avoids single point of failure
 - Distributes name resolution traffic
 - Geographically distributed
 - Easier to maintain
- **Often used by other application-layer protocols (e.g. SMTP, HTTP, FTP) to translate hostnames to IP addresses**

Other Services Provided By DNS

- **Host aliasing**

- Provides canonical name when alias name is provided
- `www.gmail.com` → `googlemail.l.google.com`

- **Mail server aliasing**

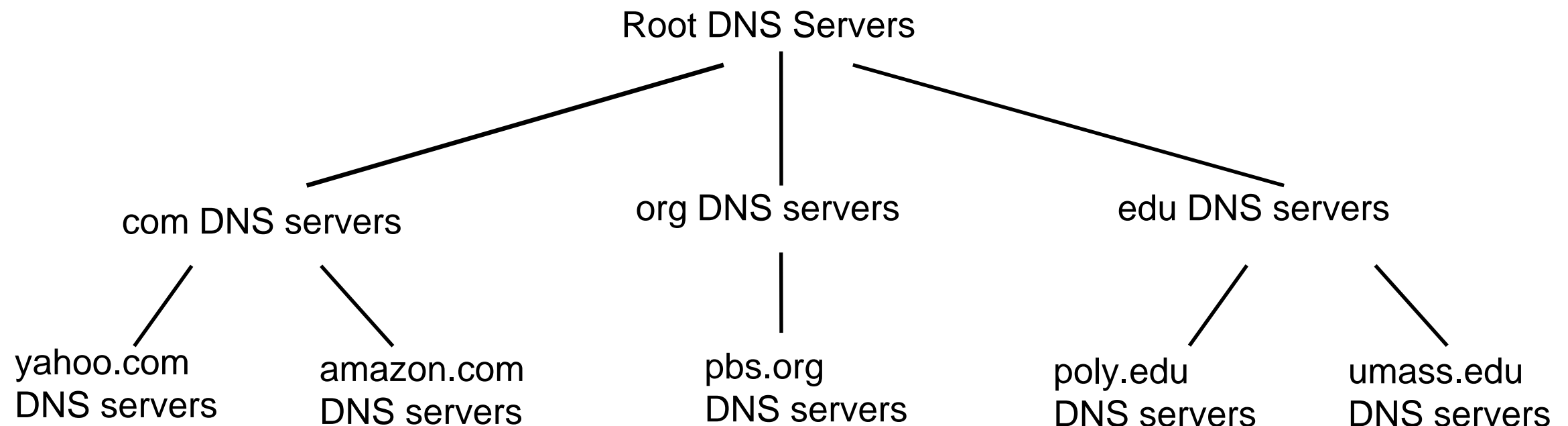
- **Load distribution**

- Why not centralize DNS?
- Replicated web servers, many IP addresses correspond to one name

DNS Example

- `Nslookup -type=a yahoo.com`
- `Nslookup -type=ns yahoo.com`
- `Nslookup -query=mx yahoo.com`
- `Nslookup -type=any yahoo.com`

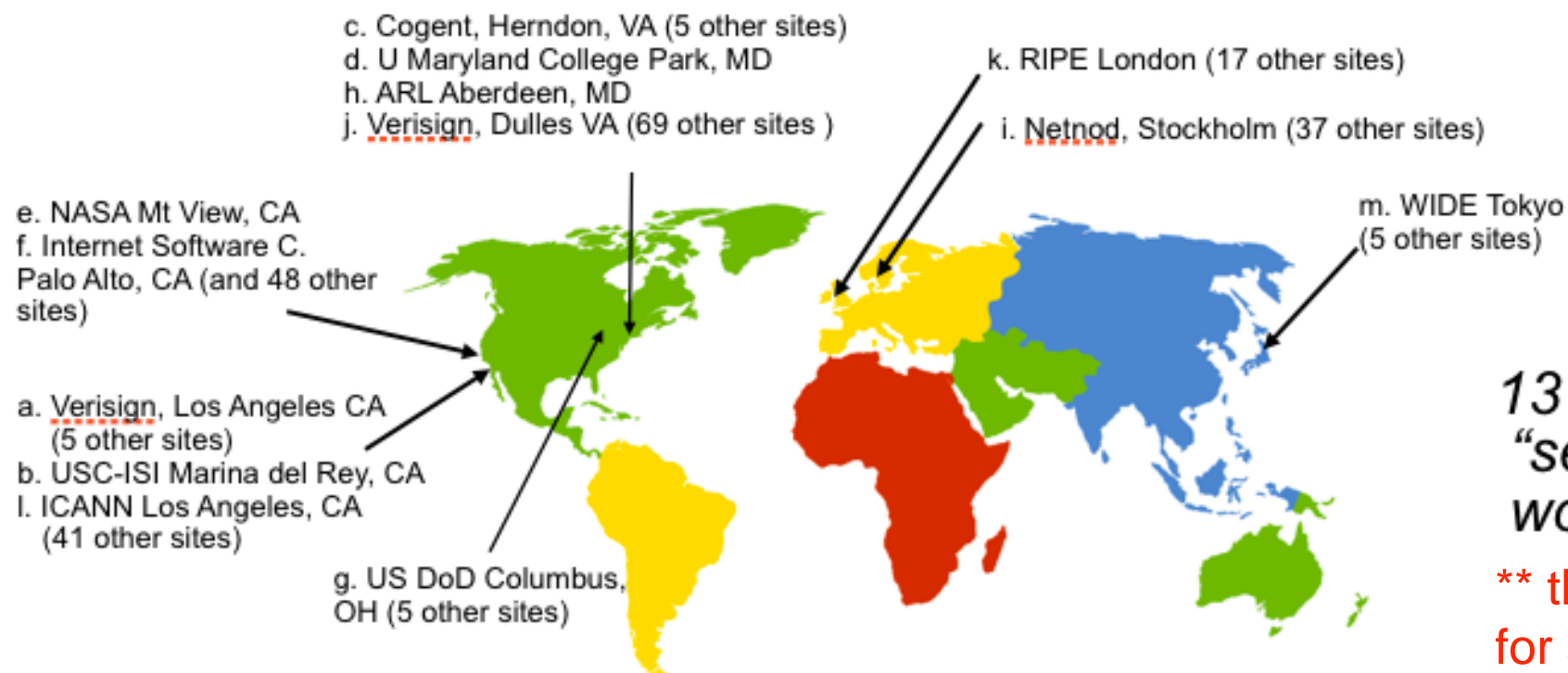
DNS: A Distributed, Hierarchical Database



- **Client wants IP for www.amazon.com**
 - Client queries root server to find com DNS server
 - Client queries .com DNS server to get amazon.com DNS server
 - Client queries amazon.com DNS server to get IP address for www.amazon.com

Root DNS Servers

- **Contacted by local name server that can not resolve name**
- **Root name server:**
 - Contacts authoritative name server if name mapping not known
 - Gets mapping
 - Returns mapping to local name server



*13 root name
“servers”
worldwide*

**** though they are replicated
for security and reliability**

Top-Level Domain & Authoritative DNS servers

- **Top-Level Domain (TLD) Servers**

- Responsible for com, org, net, edu, aero, jobs, museums, and all top-level country domains (e.g. uk, fr, ca, jp)
- Verisign maintains servers for .com TLD (and many others)
- Educause maintains servers for .edu TLD

- **Authoritative DNS Servers**

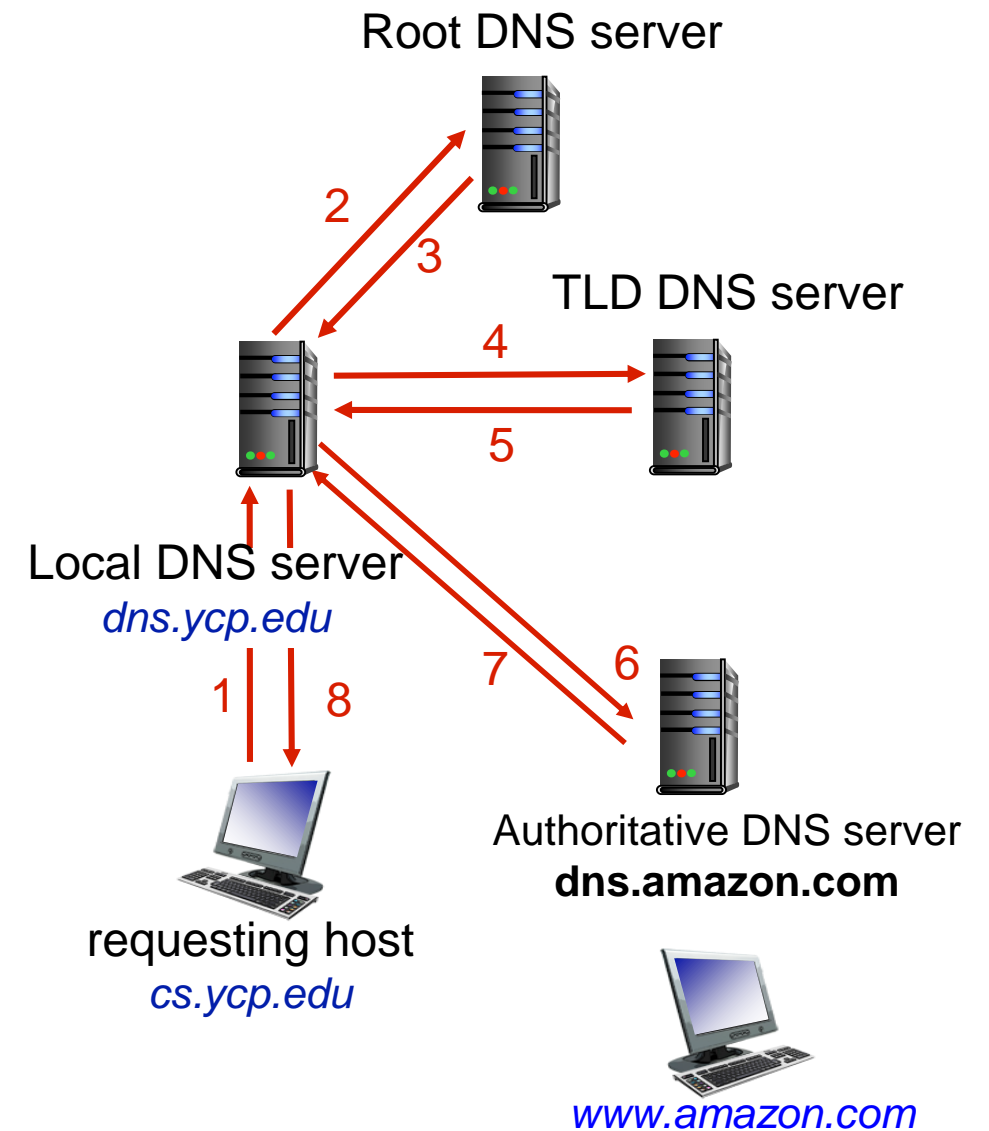
- Organization's own DNS server(s), providing authoritative hostname to IP mappings for organization's named hosts
- Can be maintained by organization or service provider

Local DNS Name Server

- **Does not strictly belong to the DNS hierarchy**
- **Each ISP (residential ISP, company, university) has one**
 - Also called “default name server”
- **When host makes DNS query, query is sent to its local DNS server**
 - Has local cache of recent name-to-address translation pairs (but may be out of date!)
 - Acts as proxy, forwards query into hierarchy

DNS Name Resolution Example

- Host at **cs.ycp.edu** wants IP address for **www.amazon.com**
- **Iterated query:**
 - Contacted server replies with name/address of server to contact
 - “I don’t know this name, but ask this server”



DNS Caching / Updating Records

- **Once (any) name server learns mapping, it caches mapping**
 - Cache entries timeout (disappear) after some time (TTL)
 - TLD servers typically cached in local name servers
 - Thus root name servers not often visited
- **Cached entries may be out-of-date (best effort name-to-address translation!)**
 - If a named host changes its IP address, may not be known Internet-wide until all TTLs expire

DNS Records

- **Resource Record (RR) format stored by DNS servers**

- RR: (`name`, `value`, `type`, `ttl`)

- **Four different RR types**

Type=A

`name` is hostname

`value` is IP address

Type=NS

`name` is domain (e.g. `foo.com`)

`value` is hostname of authoritative name server for this domain

Type=CNAME

`name` is alias name for some “canonical” (the real) name

`www.ibm.com` is really
`servereast.backup2.ibm.com`

`value` is canonical name

Type=MX

`value` is name of mail server associated with `name`

DNS Message Format

- **Query and Reply messages, both use same message format**
 - Message Header
 - **Identification:** 16 bit # for query, reply includes same #
 - **Flags:**
 - Query or reply
 - Recursion desired
 - Recursion available
 - Reply is authoritative
 - **Question section:** contains name and type fields for the query
 - **Answer section:** contains RRs in response to a query
 - **Authority section:** contains RR for authoritative servers

Identification	Flags
# Questions	# Answer RRs
# Authority RRs	# Additional RRs
Questions (variable # of questions)	
Answers (variable # of answers)	
Authority (variable # of RRs)	
Additional Info (variable # of RRs)	

Inserting records into DNS

- **example: new startup “Network Utopia”**
- **register name networkutopia.com at *DNS registrar* (e.g., Network Solutions)**
 - provide names, IP addresses of authoritative name server (primary and secondary)
 - registrar inserts two RRs into .com TLD server:
`(networkutopia.com, dns1.networkutopia.com, NS)`
`(dns1.networkutopia.com, 212.212.212.1, A)`
- **create authoritative server type A record for `www.networkutopia.com`; type MX record for `networkutopia.com`**

DNS Vulnerabilities

- **Distributed Denial of service attacks on name server**

- Bombard root servers with traffic
 - Not successful to date
 - Root servers are protected by traffic filters
 - Local DNS servers cache IP addresses of TLD servers, allowing root server bypass
- Bombard TLD servers
 - Potentially more dangerous

- **Redirect attacks**

- Man-in-middle
 - Intercept queries and return bogus replies
- DNS poisoning
 - Send bogus replies to DNS server which then caches that info