

# **HTML & CSS Level 1: Week 5**

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# Last week

- CSS abbreviations
- Using **class** and id for **styles**
- Pseudo-classes
- Fancy backgrounds

# { } Abbreviated hex colors

**color: #333333;**

*/\* becomes \*/*

**color: #333;**

**color: #aa0099;**

*/\* becomes \*/*

**color: #a09;**

# { } Abbreviated font styles

```
font-style: italic;  
font-variant: small-caps;  
font-weight: bold;  
font-size: 1em;  
line-height: 1.5em;  
font-family: Helvetica, sans-serif;
```

/\* becomes \*/

```
font: italic small-caps bold 1em/1.5em  
Helvetica, sans-serif;
```

/\* font-size & font-family are required! \*/

# { } border abbreviations

```
border-top-width: 4px;
```

```
border-right-width: 3px;
```

```
border-bottom-width: 4px;
```

```
border-left-width: 3px;
```

```
border-style: solid;
```

```
border-color: #a00;
```

```
/* becomes */
```

```
border: 4px 3px solid #a00;
```

# { } margin and padding abbr.

```
margin-top: 20px;
```

```
margin-right: 30px;
```

```
margin-bottom: 40px;
```

```
margin-left: 50px;
```

```
/* margin works just like padding! */
```

```
margin: 20px 30px 40px 50px;
```

```
margin: 20px 40px;
```

```
margin: 20px;
```

# <> class attributes in HTML

- Classes can be shared by multiple elements on a page

```
<h1 class="kittens">...</h1>
```

```
<span class="kittens">...</span>
```

- Elements can have multiple classes

```
<div class="kittens puppies">...</div>
```

```
<div class="kittens puppies birds">...</div>
```

# { } class selectors in CSS

- Start with a **period** (.)
- Can style any element with the class

```
.kittens { color: #000000; }
```

- Or can be used to style only a specific **type** of element with the class

```
h3.kittens { color: #000000; }
```

- More specific than an HTML type selector



# <> id attributes

- IDs *cannot* be shared by multiple elements on a single page
- Elements *cannot* have multiple IDs

```
<div id="kittens">...</div>
```

```
<div id="puppies">...</div>
```

```
<div id="birds">...</div>
```

# { } id selectors in CSS

- Start with a **hash/pound sign (#)**
- Can style the single element with the ID

```
#kittens { color: #000000; }
```

- More specific than a class selector

# Mixing class and id attributes

- Elements can have **id** and **class** attributes at the same time

```
<div id="kittens">...</div>
```

```
<div id="puppies" class="small floppy">...</div>
```

```
<div id="birds" class="small feathery">...</div>
```

- ID selector styles can be used to override class selector styles



# Be thoughtful in your selectors

- Recommended order of attack:
  - a. Type selectors
  - b. Class selectors
  - c. Descendent selectors
  - d. ID selectors
- If you overuse IDs in your styles, **you're going to have a bad time**

# { } Pseudo-classes are conditional

- **Pseudo-classes** are added to a selector to add conditional styles to an element
- Most commonly used to style **states** of **<a>** elements and form elements

```
a:link { /* the default state of a link */ }
```

```
a:visited { /* a link that's been clicked */ }
```

```
a:hover { /* a link that has a mouse hover */ }
```

```
a:focus { /* a link that has keyboard focus */ }
```

```
a:active { /* a link that is being clicked */ }
```

# { } :hover versus :focus

- **:hover** is for a link or other interactive element that has a **mouse hover**
- **:focus** is for a link or other interactive element that has **keyboard focus**
- Browsers have their own default **:focus** styles for **accessibility**

```
a:hover, a:focus {
```

```
/* it's good practice to style them together! */
```

```
}
```

# { } :hover for other elements

- :hover can be used to style hover states for some non-interactive elements to create a more dynamic experience

```
div { /* a div with a background... */  
    background: #99ff66;  
}
```

```
div:hover { /* ...could have another on hover */  
    background: #ff6600;  
}
```

# { } :before and :after

- **:before** is a pseudo-element before an element
- **:after** is a pseudo-element after an element
- We used these in our **border-box** reset
- These can be manipulated to simplify border box handling, layouts, add transparent background images to containers, and more



# { } Transparent background-color

```
.block {  
    /* text is black and centered */  
    color: #000000;  
    text-align: center;  
    background-color: #bc7384; /* for IE8 */  
    background-color: rgba(188,115,132,0.5) ;  
}
```



I'm partially covering up  
a kitten. :|

# { } Styling a background image

- The property is **background-image**
- The value is a **URL where an image lives**

```
.kittens {  
    background-image: url("img/kittens.jpg");  
}
```

# { } Repeating a background

```
/* repeat the background horizontally */
```

```
background-repeat: repeat-x;
```

```
/* repeat the background vertically */
```

```
background-repeat: repeat-y;
```

```
/* don't repeat the background */
```

```
background-repeat: no-repeat;
```

# { } Positioning a background

- **background-position** values include both the x-axis and y-axis
- x-axis first, y-axis second
- Can be **left/right top/bottom** *or* any measurement (pixels, %, ems, etc.)

```
/* position a background in the left top corner */
```

```
background-position: left top;
```

# { } More background

- You can also add almost all of your other **background-** styles to **background**:

```
/* a div with a light gray background, and a background  
image that doesn't repeat and is positioned in the  
bottom right */
```

```
div {  
    background: #eee url("img/kitten.jpg")  
no-repeat bottom right;  
}
```

# { } Using the axes

```
/* left to right */
```

```
.gradient {
```

```
    background-color: black; /* for old browsers */
```

```
    background-image: linear-gradient(to right, black,  
    white);
```

```
}
```

```
/* toward the top right corner */
```

```
.gradient {
```

```
    background-color: black; /* for old browsers */
```

```
    background-image: linear-gradient(to top right, black,  
    white);
```

```
}
```

# { } Background attachment

`/* have the background scroll (the default) */`

**background-attachment: scroll;**

`/* have the background stick regardless of scrolling */`

**background-attachment: fixed;**

*...and some others*

# { } The magical image background

```
/* make a full-sized, fixed image background that covers  
the whole container */
```

```
.puppies {  
    background-image: url("img.png");  
    background-repeat: no-repeat;  
    background-position: center center;  
    background-attachment: fixed;  
    background-size: cover;  
}
```



# This week

- Browser style resets
- Introduction to layouts
- iframes and media
- Course evaluation

# Resetting browser default styles





## **Browser defaults can be a pain**

- Every browser has slightly different styles
- Different types of elements get different font sizes, line-height, padding, margins, etc.
- Tweaking styles for individual types of elements is time consuming



## A blank slate

- Reset styles strip out browser default and let us make our own defaults
- We'll use the canonical reset stylesheet:  
<http://meyerweb.com/eric/tools/css/reset/>



## Two ways to add reset styles

- **Method one:** Put reset styles into **their own .css file** and load it before your existing stylesheet

```
<link href="css/reset.css" rel="stylesheet">
```

```
<link href="css/styles.css" rel="stylesheet">
```

- **Method two:** Put reset styles **into the top** of your existing stylesheet



## Method one: Separate styles

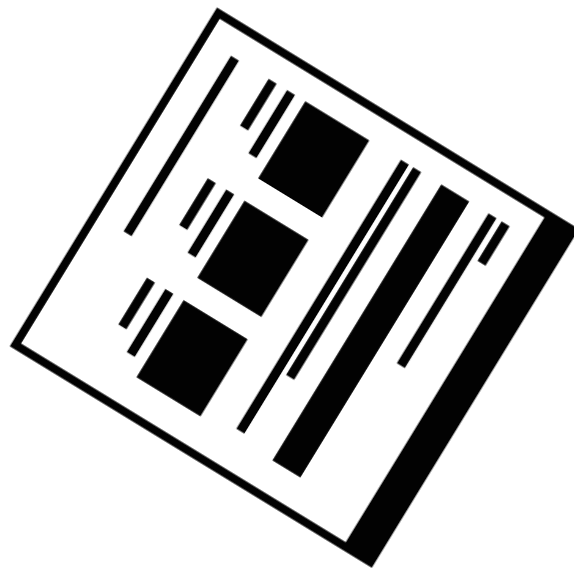
1. Copy reset styles
2. Paste into a new blank document in your text editor
3. Save your styles as a different .css file (e. g., **reset.css**) in your css folder
4. Add a link to the reset stylesheet in **<head>**, *before* your existing styles



## Method two: One stylesheet

1. Copy reset styles
2. Paste at the very top of your existing stylesheet (e.g., **styles.css**) so they load first
3. Save your stylesheet

$(\wedge_{-}\wedge)$

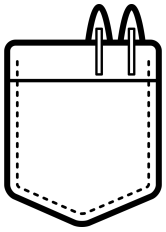




# Intro to layouts



Layout designed by [Yamini Chandra](#) from the [Noun Project](#)



# A brief history of web layouts

- Before CSS, we used `<table>` elements to make layouts :(
- With CSS we can use a variety of properties to arrange elements on the screen by adjusting the flow of the page
  - **Pros:** Any content can be displayed anywhere!
  - **Cons:** Any content can be displayed anywhere!

# { } Setup: Centering our page

- Most modern websites sit in the middle!
- To do this, give your `<body>` (or another container that wraps the whole page):
  - a `width` value
  - a left *and* right `margin` value of `auto`

```
body {  
    width: 960px;  
    margin: 0px auto;  
}
```

# { } Layout properties

- **display**: for dictating how elements behave within the box model
- **position**: for moving elements in and out of the page flow altogether
- **float**: for moving elements around within the page flow

# { } The `display` property

- Remember block, inline, and inline-block elements?
- You can roll your own with the `display` property
- The most common ones are:
  - `display: block;`
  - `display: inline;`
  - `display: inline-block;`

# { } Why use display?

- Make a link look like a button
- Add padding and margins to a "naturally" inline element like a `<span>`
- Make a list of navigation links horizontal
- Any use cases to keep style and content separate

# { } inline-block layout

- **inline-block** creates elements that take up space but line up in a row, like `<img>` tags
- We can use it to make a horizontal navigation menu on our pages by applying **display: inline-block** to our menu's `li` elements

# { } inline-block example

- Make a list of [navigation links horizontal and look button-y](#)

```
.nav li { /* for positioning */  
    display: inline-block;  
    vertical-align: top;  
}
```

```
.nav li a { /* for button-y-ness */  
    display: block;  
    padding: 20px;  
    background: #5fc09a;  
}
```



# { } inline-block layout fix

- **inline-block** was designed for text
  - adds a bit of space after each element for readability
  - defaults to sitting at the bottom of the line
- When using it for layouts, you can adjust:

```
.section {  
    display: inline-block;  
    margin-right: -4px;  
    vertical-align: top;  
}
```

# { } Using the `position` property

- The `position` property lets us arrange elements:
  - In relation to the flow (**`relative`**)
  - In a very specific place outside of the flow or within a **`relative`** element (**`absolute`**)
  - In relation to the browser window (**`fixed`**)
- How **`position`** is applied depends on to where the element is in the flow by default

# { } Tweaking the position

- We can dictate where elements go down to the pixel *within* the page, too, with **absolute**
- **absolutely** positioned elements need a parent that is **relatively** positioned

```
.child {  
    position: absolute;  
    right: -10px;  
    top: 30px;  
}  
  
.parent {  
    position: relative;  
}
```

# { } Using `position: fixed;`

- `position: fixed` is a way to make content "stick" to the browser window, regardless of where the user scrolls
- Commonly used to make headers, navigation, or footers that follow the page as it scrolls

# { } Floating down the river

- Our page is a flowing river of HTML elements
- Elements can be floated on the river to allow other elements to flow around them
- Most common way to make a multi-column layout

# { } float property

- Easiest way to offset content like images, pullquotes, or other elements within the flow of a document
- Has three values: **left**, **right**, **none**
- Makes elements block elements automatically

```
.titanic {  
    float: none;  
}
```

# { } The simplest column layout

1. Have a parent element (like `<body>`) and give it a width value
2. Give elements you want to be columns **width** values that add up to the parent's **width** (child A + child B = parent)
3. Make your columns **float: left**
4. [Voila!](#)



# { } **clear property**

- HTML river showing up in weird places?
- The **clear** property fixes **float** and also has three values:

**clear: left;**

**clear: right;**

**clear: both;**

# { } self-clearing floats

- One of the tricky things about floats is when to stop floating
- You can use a pseudo-element on the parent of the floated elements to create a "self-clearing" float

```
.parent:after {  
  content: "";  
  display: table; /* we'll talk about this shortly! */  
  clear: both;  
}
```

# { } float layout review

- The `float` property lets us take elements out of the main flow of the page and put them to one side (`left`) or the other (`right`)
- Floated elements get `display: block` applied to them by default
- Floats can be "cleared" with the `clear` property

**{ }** `display: table`

- Want a [grid-like layout](#)?
- `display: table` works like a table container to flexibly fill its container
- `display: table-row` works like a table row
- `display: table-cell` works like a `<td>` or `<th>`

# Responsive layouts



Responsive Design designed by [Nithin Viswanathan](#) from the [Noun Project](#)

# { } Responsive/adaptive blocks

- The width of a block will adjust based on
  - how wide its **parent** is
  - how wide the **browser window** or **viewport** is
- Uses **% widths** instead of pixel widths

```
.wrapper { width: 100%; }
```

```
.main { width: 80%; }
```

```
.sidebar { width: 20% }
```

# { } Preserving readability

- What if you have a 100% wide container on a really wide screen?
- To prevent blocks from getting too wide or too narrow, you can give them a pixel **min-width** or a **max-width**

```
body {  
    width: 100%; /* will be 100% of its parent... */  
    max-width: 1024px; /* until it hits this! */  
}
```

# { } @media queries

- Designed to apply different styles based on the way content is being presented
- Commonly used to style web pages for print or other alternative presentations
- Can be used to call different styles based on the size of a user's device or browser window, along **breakpoints**



# { } @media example

```
@media only screen and (max-width: 520px) {  
    /* any styles for screens/browsers up to 520px wide */  
    .main { width: 100%; }  
    h1 { color: #fff; }  
}
```

# { } another @media example

```
@media only screen and (min-width: 521px)  
and (max-width: 768px) {
```

```
    /* any styles for screens/browsers between 521px and  
    768px */
```

```
    .main { width: 80%; }
```

```
    h1 { color: #000; }
```

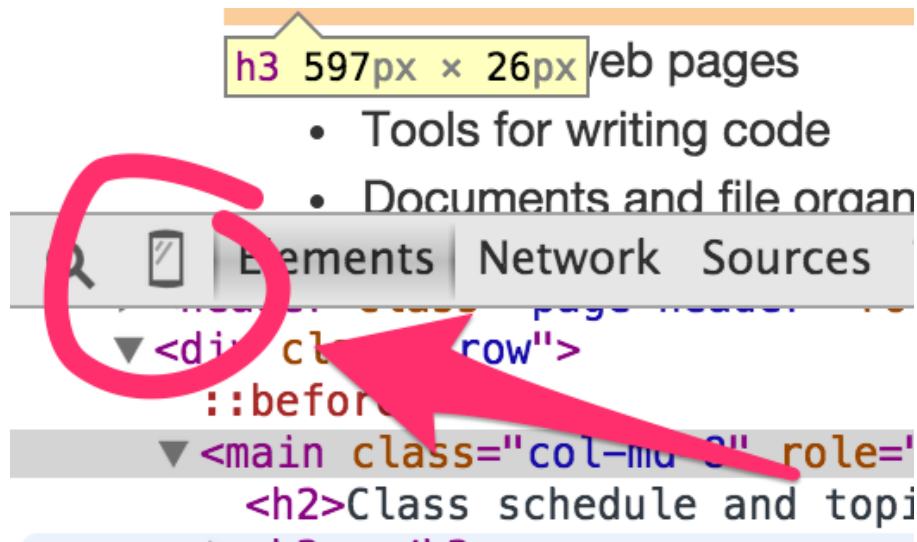
```
}
```

# { } Best practices for responsive

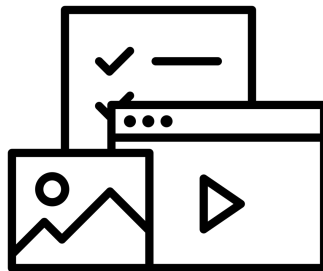
- Floated layouts are usually the easiest to make "fully" responsive
- Absolute and fixed position layouts can break down on smaller screens
- **There are no perfect breakpoints**
- Change your layout when it starts to break or look broken!

# { } Testing devices

- The best way to test across devices is to test across actual devices
- Chrome Web Inspector has a way to easily cheat though:



# Embeddable content



# <> Embedded content and media

- Embedded content is what it sounds like: content, usually media, that is embedded in our HTML page
- We already know one embeddable element: the `<img>` tag
- Probably the next most common type of embedded content is the `<iframe>`

# <> <iframe> implementation

- Used to load content from **another HTML document** into an HTML page
- iframes have a **src** attribute
- Commonly used to:
  - Embed media (like YouTube videos)
  - Add **social widgets** (like the Facebook Like button)
  - Load 3rd party ads on a page

# <> Good practices for iframe

- **Include fallback HTML** in case the iframe fails to load
- **Specify the iframe's dimensions** with CSS or HTML attributes

```
<iframe src="page.html" width="200" height="400">
```

```
  If you can see this, your browser doesn't support  
  iframes. <a href="example.html">Here's a direct link  
  to the content.</a>
```

```
</iframe>
```



## <> An example YouTube iframe

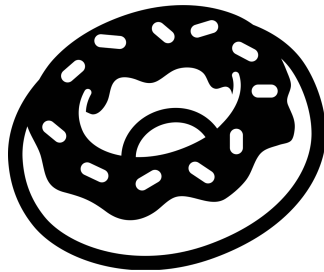
- There's very little reason to make your own iframes to include in your own pages since...you can just make your own content
- Let's drop a YouTube iframe into a page and look under the hood...



# <> <video> and <audio>

- HTML5 introduced **<video>** and **<audio>** embeddable elements (and others)
- Adds **default playback controls** that can be managed with Javascript
- Can fall back to Flash media
- The current trend for "background" videos? Those are HTML5 videos!

# Extra goodies



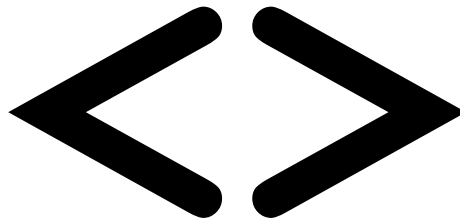
Donut designed by [Jacob Halton](#) from the [Noun Project](#)

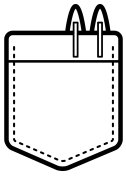


# Topics related to HTML and CSS

- New HTML5 containers
- Javascript
- More CSS
- Libraries and frameworks
- Mobile-first thinking
- Accessibility
- Version control

# New HTML5 containers



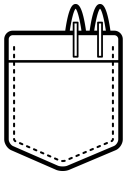


## Pre-HTML5 structure

- Previously, HTML only had semantic tags for content (ex.: `<h1>`, `<p>` and `<td>`)
- We faked it for containers by using `<div>` elements with semantic-sounding `id` or `class` attributes (ex.: `id="header"`)
- Designed to "futureproof" and create semantic structure for chunks of content

# <> Major HTML5 containers

- `<header>`: header of a container
- `<nav>`: navigation links
- `<main>`: primary content
- `<section>`: a group of related content
- `<article>`: what is says on the tin
- `<aside>`: supportive, non-primary stuff
- `<footer>`: footer of a container



## Support for older browsers

- IE9 and other older browsers have no native support for shiny new HTML5 tags
- These browsers can be ~~tricked~~ *gently coaxed* into displaying and styling new HTML5 elements via Javascript
- The most popular method is the **HTML5 shim**: <https://code.google.com/p/html5shim/>





## Installing the HTML5 shim

1. Download the [shim zip file](#) and unzip it
2. Find the `html5shiv.js` file, and move it to a `js` directory in your files
3. Inside the `<head>` element of all your pages, add:

```
<!--[if lt IE 9]>  
    <script src="js/html5.shiv.js"></script>  
<![endif]-->
```

# Notes on using HTML5 containers

- HTML5 is an experiment in process and documentation!
- Elements will come and go
- When in doubt, use an online resource like <http://html5doctor.com/> (these will be more up to date than books)
- If you're not sure, use a `<div>`!



# JavaScript

- The third pillar of the web along with HTML and CSS
- Embedded into an HTML document with the `<script>` tag
- Allows for additional interactivity and data manipulation that isn't possible with HTML and CSS alone



# Javascript use examples

- Hiding, showing, moving, etc., content based on user actions
- Displaying controls for HTML5 media
- Drawing content on the screen based on data (ex.: [Chart.js](#))
- Collecting data about the type of browser, device, and internet connection a user has



# Javascript libraries

- A set of **pre-made scripts**
- A platform for **common user interface patterns**
- Designed to work out of the box
- Designed to work with plugins and other libraries to provide extra functionality
- Probably the most common is **jQuery**



# Javascript and CSS frameworks

- A set of **pre-made scripts and styles** for quickly prototyping or iterating on projects
- **Heavily tested and prevents having to roll your own** Javascript and styles to complete a common task
- One of the most common is [Bootstrap](#)



## Mobile and tablet-first

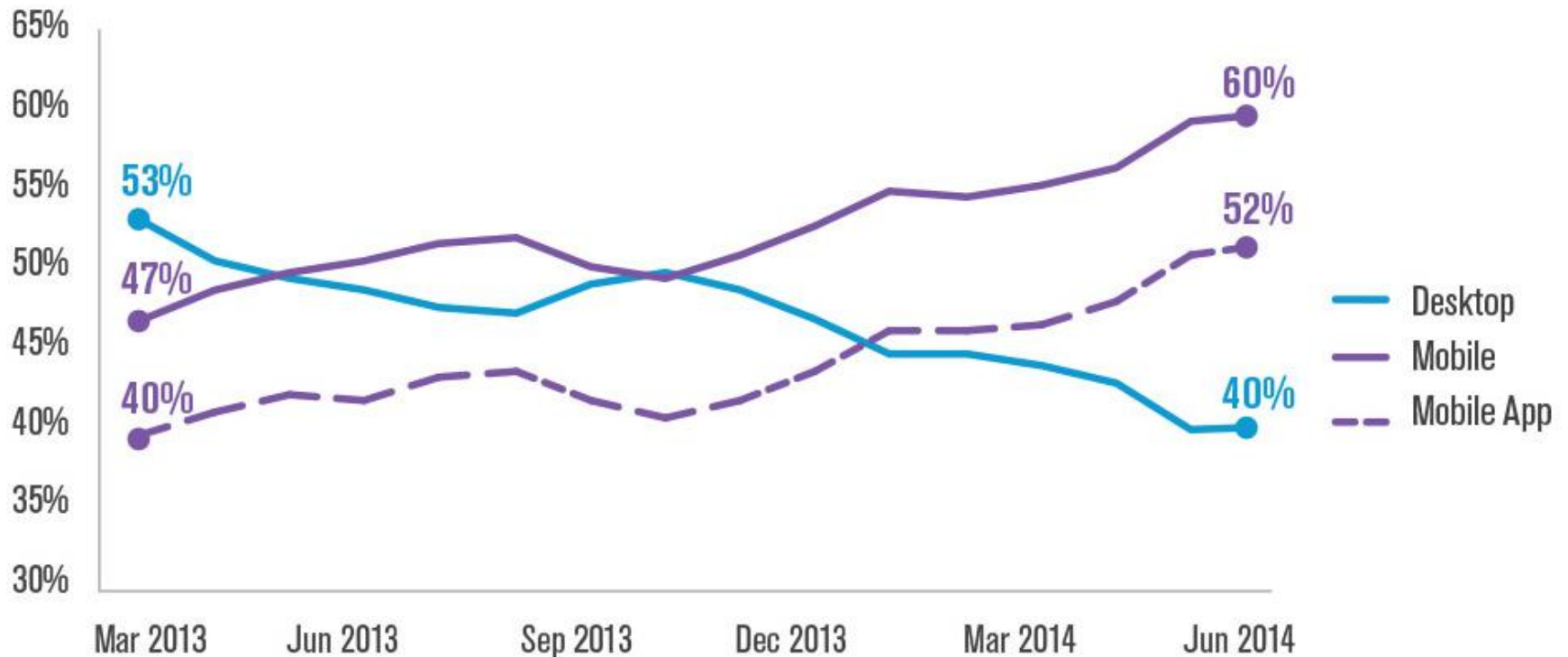
- Means thinking about scaling up using **progressive enhancement**
- **Defining the base experience that can work on a smartphone** and add enhancements to tablets, then laptops and desktops
- Only add bells and whistles **when a system can more easily support them**



# Why think mobile-first?

## Share of U.S. Digital Media Time Spent by Platform

Source: comScore Media Metrix Multi-Platform & Mobile Metrix, U.S., March 2013 - June 2014







## Web accessibility (a11y)

- **Web accessibility** is about providing support for people with:
  - Blindness and low vision or color-blindness
  - Deafness
  - Issues with motor skills
  - Issues with learning, remembering, and paying attention
- ~20% of people have some kind of disability that affects their daily life



## Developing for a11y

- **Logical content order and semantic HTML**
- **Media alternatives** (ex.: **alt** attributes)
- **Keyboard focus** (**:focus**) and interactions
- **Sufficient color contrast**
- W3C's [\*\*WCAG 2.0 guidelines\*\*](#)



## CSS3 and CSS4

- CSS3+4 techniques add extra **refinements, depth, transitions, animations, rotations, and typography**
- Frequently **combined with Javascript**
- Range from simple (rounded corners) to **full-blown interactive experiences** previously only possible with Flash or Javascript alone



# Fancy CSS examples

[CSS-only animated gradient text](#)

[CSS-only bounce animation](#)

[CSS-only typing animation](#)

[CSS-only animated pixel bunny](#)

[CSS, SVG, Javascript roller coaster](#)



## Hosting your code

- **Wordpress:** Wordpress.com or WP Engine
- **Squarespace:** Templated portfolio-type sites
- **Shopify:** Templated online stores
- **Github.io:** Hosted, version-controlled pages



# Version control for code

- **Version control** is a method of storing versions of files in a **repository**
- Helps **prevent** accidental deletions, additions, mistakes, and errors in live code for you
- **Tracks and manages conflicts** between files
- Common systems are **git** and **svn**



## Version control integration

- Version control lets us (more) safely share code between developers and collaborate on projects
- Can be integrated into systems for deploying code onto live sites
- For example, the code for [our class site](#) is stored online in [GitHub](#), and the site is served with GitHub Pages

## Before we go...

1. Visit [www.svcseattle.com/evaluation/](http://www.svcseattle.com/evaluation/)
2. Choose **"HTML and CSS - Level 1 (May Session) (Spring 15)"** from the dropdown
3. Fill out the evaluation
4. Please be honest and constructively critical!



**Thank you!**

It was really fun.