# HTML & CSS Level 1: Week 1

May 5 - June 2, 2015

Instructor: Devon Persing

#### What we'll cover in this class

- Major HTML elements
- Major CSS for look and feel
- Website structure and navigation
- Best practices for writing code
- Overview of related technologies and issues

#### How we'll cover it

- How-to lectures
- Writing code in class
- Building on concepts week by week to build a small website
- Practice, practice, practice
- Online resources and optional reading

#### Class details

- Tuesdays, May 5 June 2
- 6:30-9:30pm (with a break!)
- No grades, no tests, no requirements
- Participate, ask questions, practice

#### Class resources

- Slides
- Code samples
- Tools
- Online resources, articles, and videos

http://dpersing.github.io/svc/

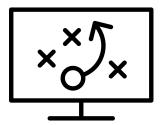
#### **Introductions!**

- Who are you?
- What do you do/make/study/etc.?
- What do you want to get out of class?
- A fun fact about you!

## **Tonight**

- Planning web pages
- Tools for writing code
- Writing HTML
- Managing and naming your files

# Planning web pages





## Content, design, and code

- Content is the reason we make web pages
- Design is how we create user experiences and emotional responses
- Code is how we deliver content and experience



## **Content first**

#### **Text**

- Articles
- Links
- Captions
- Listicles

#### Media

- Images
- Videos
- Podcasts
- Games



## Design second

# User experience and information architecture

- Layout
- Navigation
- User flows
- Labeling

### **Graphic design**

- Colors
- Fonts
- Backgrounds
- Borders
- Icons



#### Code third

- HTML structures content
- **CSS** creates style and layout
- Javascript adds interactivity



## NerdFacts<sup>TM</sup>: Facts for nerds

- The Word Wide Web Consortium (**W3C**) makes the rules for how the web works
- HTML5 is a joint project of the W3C and the Web Hypertext Application Technology Working Group (WHATWG)
- HTML5 is simply the most recent version of HTML



## Syntax and language alert

The modern web as we know it was designed in a time and place (the 1990s!) where computers were tiny, filenames were short, and code was cryptic.

As a result, some of the HTML and terms we'll learn are just weird and clunky.



## Practice, practice, practice

- Learning how to write code is hard
- Sometimes I'll ask you to type things that won't quite make sense yet
- Use practice and the vocabulary terms we use in class to look up and ask questions about concepts you don't understand

# Tools for writing code



# **Web browsers**

- Internet Explorer on Windows
- Safari on Macs, iPhones, and iPads
- Chrome across platforms
- Firefox across platforms
- And others!



#### What you see is what you get editors

- Appear in publishing platforms like WordPress
- Work like Word or similar program
- Make the code for you

#### • **Text** editors

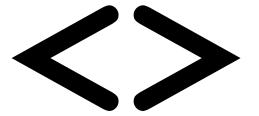
- Blank slate
- Let you have full control over your code
- We'll be using Sublime Text



# Let's get started!

```
index.html - svc
FOLDERS
▼ svc
                  <!DOCTYPE html>
 ▶ code
                   <html lang="en">
                       <head>
 ▶ js
 ▶ slides
                           <meta charset="UTF-8">
   README.md
                           <meta name="viewport" content="width=device-width, initial-scale=1">
                           <meta name="author" content="Your Name">
                           <meta name="description" content="A description of your page">
                          <title>Your First HTML Page</title>
                       </head>
                       <body>
              <h1>Your First HTML Page</h1>
                           Whoa, it's some HTML.
                       </body>
```

## Intro to HTML elements



## Anatomy of an HTML element

- HTML elements have tags in <> brackets
- Usually an HTML element will have an opening tag and a closing tag

I'm a paragraph!

## <> HTML attributes

- Some HTML elements have attributes that provide more information or meaning
- Attributes have names and values joined with an = sign
- Attributes go in the opening tag

```
<a href="http://google.com">I'm
a link!</a>
```

## The "rules" for writing tags

Tags are written in lower case

```
<a> not <A>
```

Tags must be closed

```
Stuff not Things
```

Attribute values go in quotes

```
<img src="img.png"> not <img src=img.png>
```

Indent tags nested in other tags

## <> <!DOCTYPE html>

- Tells the browser what kind of document it's being served to give to you
- Always comes first in an HTML file
- Older but still very common version:

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0
Transitional//EN" "http://www.w3.
org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
```

## <> <html> element

 The <html> element opens after the DOCTYPE declaration and closes at the end of your document

```
<html>
<!-- everything else -->
</html>
```

## <> <head> element

- The <head> element contains:
  - information about the document
  - styles in the form of CSS (optional)
  - Javascript (optional)

#### <head>

```
<!-- metadata and resources -->
```

#### </head>

# <> <meta> elements

- <meta> elements describe things like:
  - what character set to use
  - who authored the page
  - a description of the page for search engines

```
<head>
     <meta charset="UTF-8">
          <meta name="author" content="Your Name">
          <meta name="description" content="A thrilling page
of HTML.">
     </head>
```

## <> <title> element

 The <title> element contains the page title to display in the browser title bar or page tab

## <> HTML comments

#### • HTML comments:

- can be placed anywhere within an HTML document
- are invisible in the browser
- o are great for leaving yourself (or others!) notes

#### <!-- a comment -->

# <> <body> element

• The **<body>** element contains everything that will be visible in the browser

```
<head>
  <!-- all my metadata! -->
</head>
<body>
  <!-- all my content! -->
</body>
```

# Major <body> elements

- Headings for dividing up your page into logical sections
- Paragraphs of text
- Bulleted and numbered lists
- Images
- Links to go to other pages or sites

# <> Headings

- Headings range from most important
   (<h1>) to least important (<h6>)
- Search engines and other technologies
   use the <h1> to help decide what the page
   is about
- Headings provide an outline for pages

<h1>I'm Kind of a Big Deal</h1>

# Paragraphs

- Paragraphs are exactly what they sound like!
- Paragraphs structure most text in the document with tags

Hi, I'm a paragraph. You may remember me from the slide about closing your tags.

## <> Lists

- The most common types of lists are:
  - Unordered (aka bulleted):
  - Ordered (aka numbered): <o1>
- These always contain list items (<1i>)

```
    <!i>Puppies
    <!i>Kittens
```

# <> Images

- Images (<img>) do not have closing tags
- Images have two required attributes:
  - o src is where the file lives
  - alt is a text description of the image

```
<img src="kitten.png" alt="a
picture of a kitten">
```

## <> Links

- Anchor (<a>) elements create paths that connect pages and files together
- Links have a required href attribute that says where the link should send you
- Anything inside the <a> tags is clickable

```
<a href="http://google.com">Google</a>
<a href="index.html">Home</a>
```

# Managing your files

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#### Types of files

- For our purposes, we'll be using:
  - HTML files (.html)
  - CSS files (.css)
  - Javascript files (.js)
  - Image files (.png, .jpg, .gif, etc.)



#### Rules for naming your files

- No spaces
- Capitalization matters (kittens.png is not the same is Kittens.PNG)
- Use only letters, numbers, hyphens (-), and underscores ( )
- Must start with a letter
- Your homepage should be index.html



#### File naming recommendations

- Use meaningful filenames to make it easier to identify what's in a file
- Be consistent with how you name and group files
- Standardize your naming to prevent typing errors
- Current standard uses lower case and hyphens (e.g., adorable-kittens.png)



#### File structures

- On the web, folders of files are called directories, and help dictate paths between files
- Put your HTML files in the main directory
- Make subdirectories for your CSS and media files



## Types of file paths

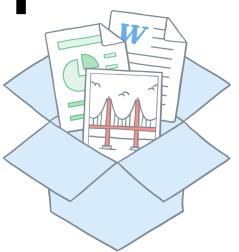
- On the web everything has a Universal Resource Locator (URL)
- Absolute paths are URLs that always go to exactly the same place (e.g., http: //google.com)
- Relative paths are URLs that go to a place in relation to what page you're on (e.g., css/layout.css)



## Good developer behavior

- Make it easier for people navigating your site with logical file organization
- Make it easier for other developers (and Future You) to read and edit your code with:
  - brief, helpful comments
  - logical indenting

# **Dropbox sharing**



## **Dropbox housekeeping**

- 1. Go to <u>dropbox.com</u> and create an account if you don't have one, or log in
- 2. Create a folder with a descriptive name
- 3. Upload the files and folders you made today to your new folder
- 4. Share the folder with me at dropbox@dpersing.com

#### Make a huge (tiny) mistake?

- Click on the "Events" link to see your upload, deletion, and change history
- Click on the link for a deleted file to restore it to a previous version
- View details on existing files to see (and restore) previous versions
- This is a primitive form of version control

#### "Homework" for next week

- 1. Find a restaurant website you hate and make notes about why.
- 2. Read MDN Introduction to HTML.
- 3. Make a page with headings, paragraphs, lists, and at least one embedded image.
- 4. Make a second page and link to it from your first.
- 5. Optional reading: HTML and CSS ch. 1-4, HTML5 for Web Designers ch. 1-2

#### Next week

- Questions and review from Week 1
- Your restaurant website wishlists
- Making images web friendly in Photoshop and Illustrator
- Introduction to CSS
- Block versus inline HTML elements

#### **Questions? Comments?**

- Visit <u>dpersing.github.io/svc</u> for:
  - Class slides
  - Code samples
  - Resources
- Email me: <u>dep@dpersing.com</u>
- Tweet at me: <a href="mailto:odevonpersing">odevonpersing</a>