

# Interacting with LLMs for Grounded Tasks

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University

# Language Interfaces

## Science Fiction *Her*, 2013

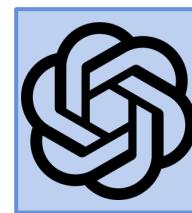


Let's start with your emails. You have several thousand emails regarding LA Weekly, but it looks like you haven't worked there in many years.

Oh yeah, I guess I was saving those because in some of them I thought I might have written some funny stuff.

Yeah, there are some funny ones. I'd say there are about 86 that we should save. We can delete the rest.

## Today ChatGPT, 2023



Please help me organize my emails.

Sure! Here are some tips for organizing your emails.

1. Unsubscribe: Reduce the number of unwanted emails by unsubscribing from mailing lists that you no longer need.
2. ....

Thanks, but I want you to do it.

I'm sorry, I am a text-based AI language model and do not have access to your email or the ability to physically sort them for you.

Perception?

Uncertainty?

Planning?

Semantics?

In-context  
learning

Zero-shot  
abilities

Code generation

LLM

Dialogue  
abilities

(Greater)  
sensitivity to  
input prompts

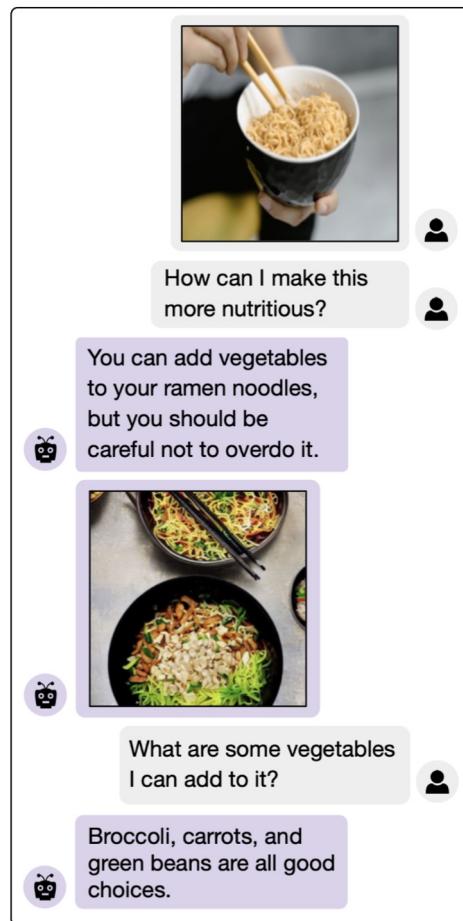
Generate long  
and coherent text

World  
knowledge

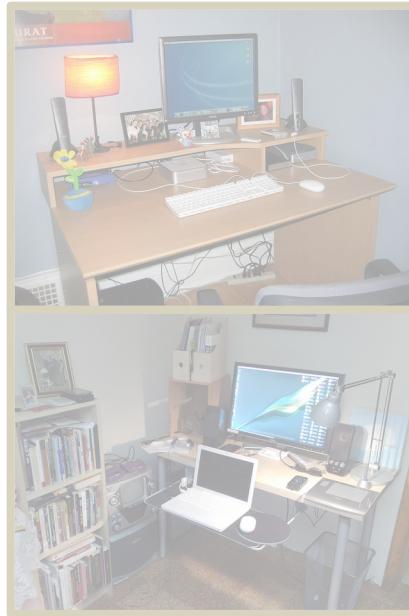
# Interacting with LLMs for...

---

## Multimodal dialogue

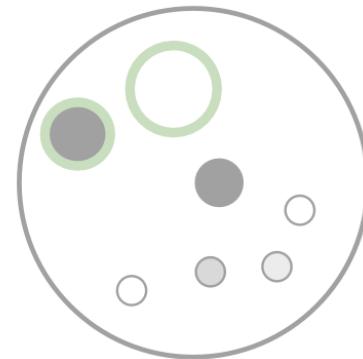


## Question-based retrieval



"what is next to the computer?"

## Referential tasks



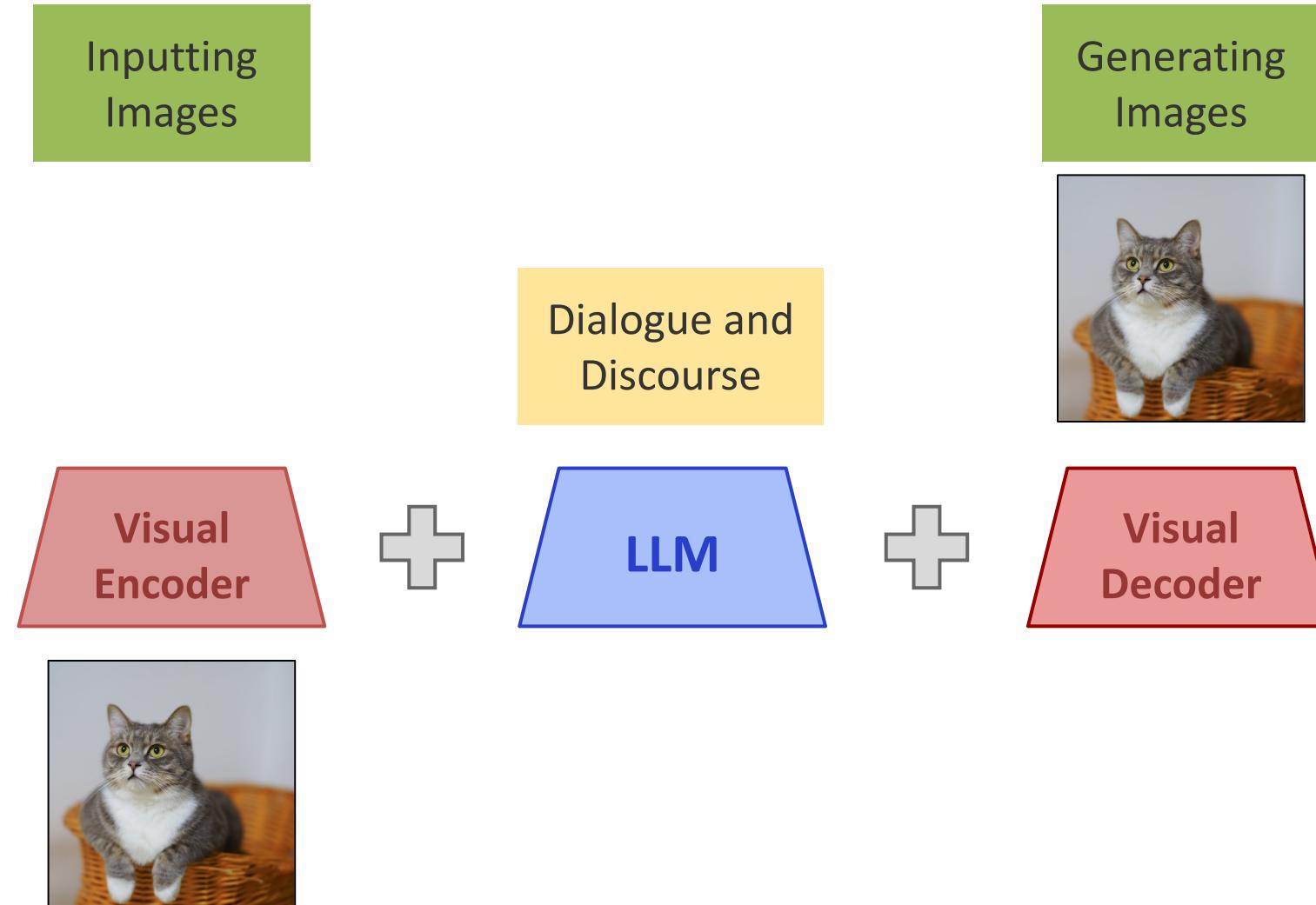
"big light dot next to dark dot"

```
def is_light(n, ctx):  
    return ctx[x, -1] > 0.3
```

```
def are_close(x, y, ctx):  
    dist = np.linalg.norm(  
        ctx[x, :-2]-ctx[y, :-2]  
)  
    return dist < 0.3
```

# Multimodal Dialogue

---





# GILL Generating Images with Large Language Models

Parameter-efficient fusion of existing LLMs and image models; trainable in ~4 GPU days.

How can I make this more nutritious?

You can add vegetables to your ramen noodles, but you should be careful not to overdo it.

What are some vegetables I can add to it?

Broccoli, carrots, and green beans are all good choices.

I'm looking for some ideas for a new tattoo. What do you think looks good on a petite person?

A tattoo of a white cat with a floral wreath on a person's shoulder.

I want a tattoo of a sunflower, but I'm not sure what style would look best on me.

A small sunflower tattoo on a person's forearm.

That's beautiful. Show me one that would work well as a complementary piece

A tattoo of a large leafy plant on a person's arm.

How should I publicize these at the market?

I would suggest a simple sign with the name of the business and a picture of the cupcakes.

A display of cupcakes with a sign that says "TJUHE BALI WEK'S".

□ User prompts    □ Retrieved    □ Generated

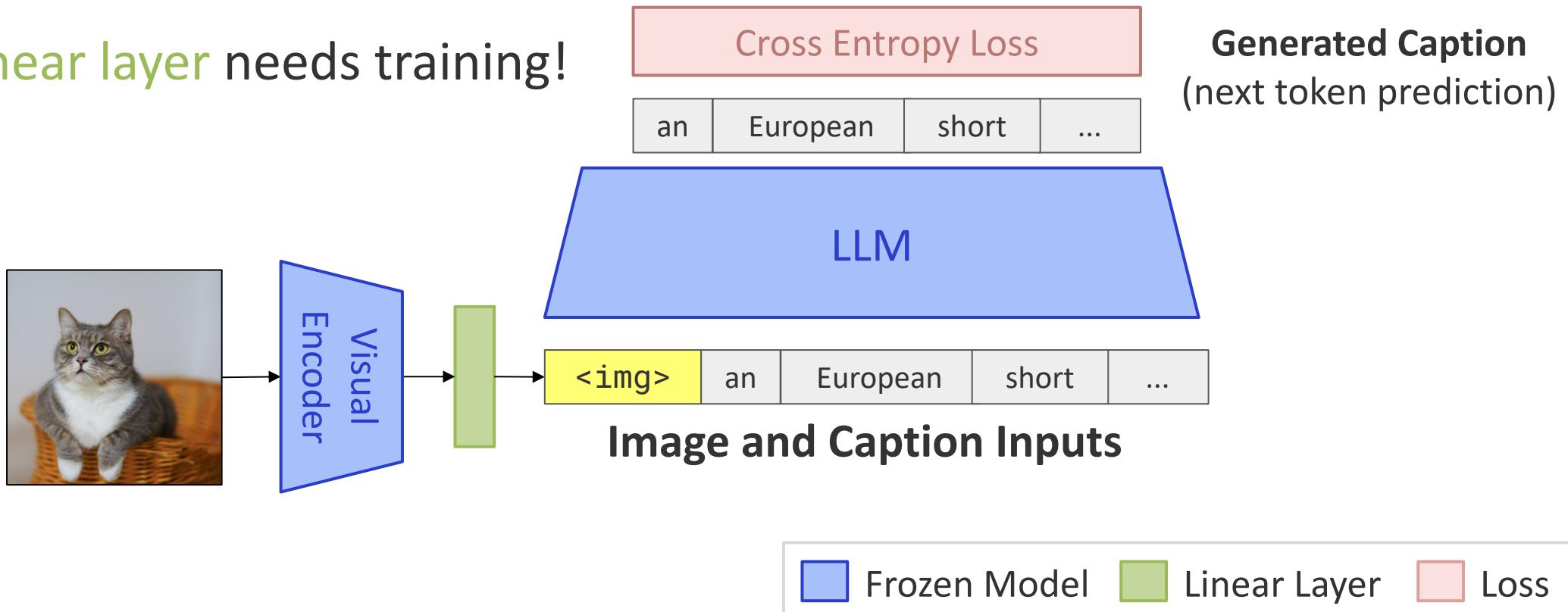
Jing Yu Koh

[ICML 2023], [NeurIPS 2023]

# Images as Inputs

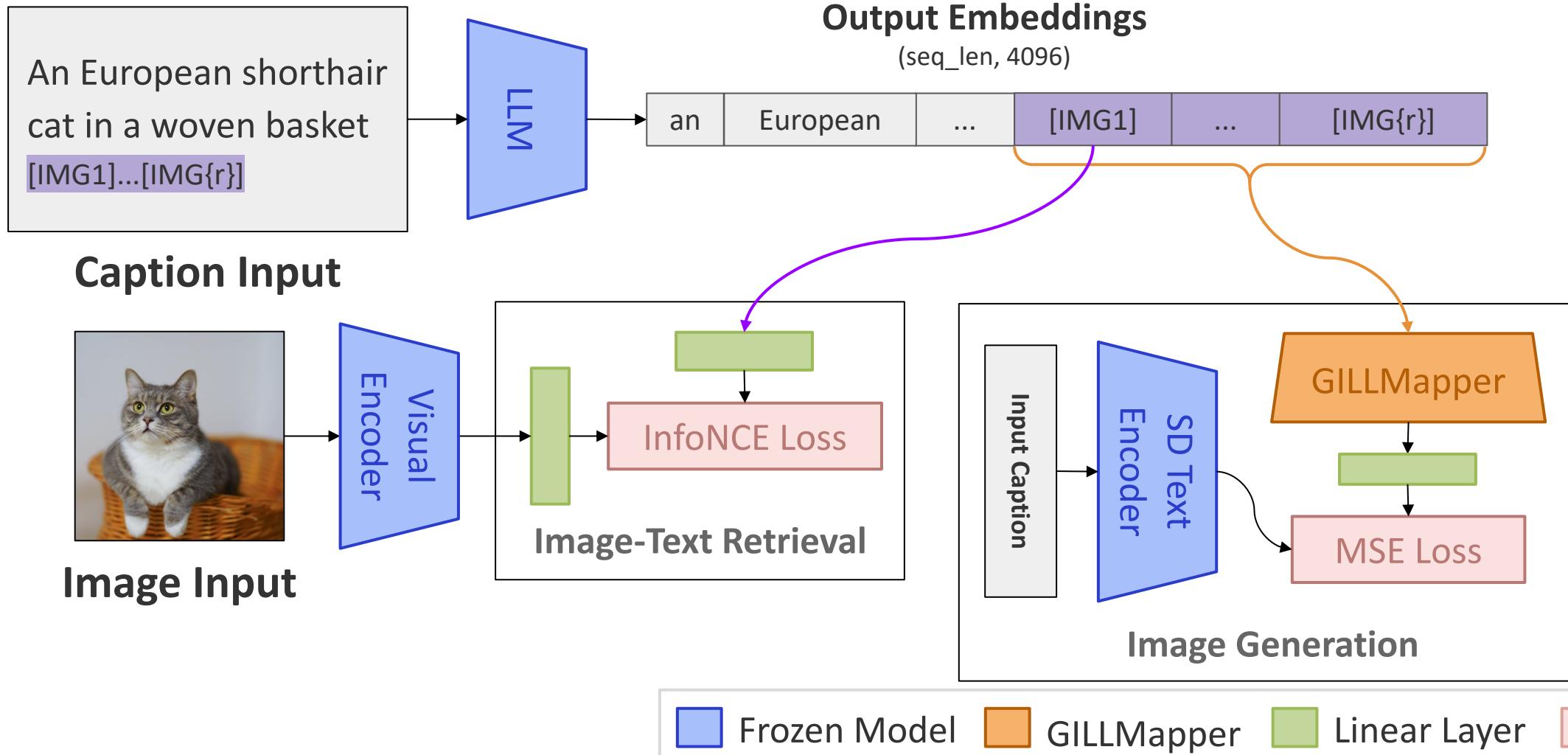
Align *input* representations of an LLM (OPT, Llama2) and *visual encoder outputs (CLIP)* on image captions

Only the **linear layer** needs training!



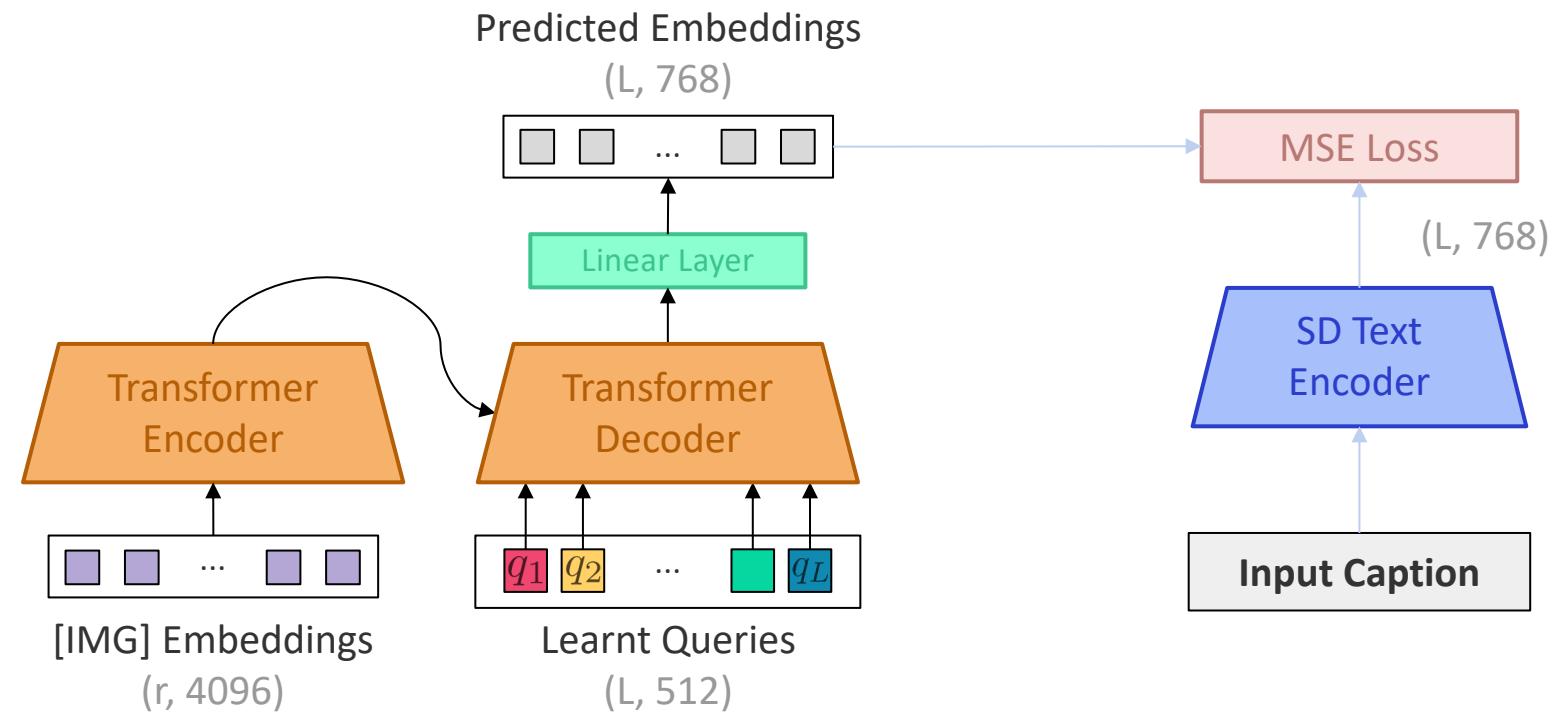
# Images as Outputs

Align **output** representations of an LLM (OPT, Llama2) and **visual models (CLIP, Stable Diffusion)** on image captions



# GILLMapper: An Improved LLM-to-Generator Map

- Previous approaches use linear mappings between LLMs and visual models
- This is insufficient for image generation: decoders require dense information



Multimodal Few-Shot Learning with Frozen Language Models ([Tsimpoukelli et al., 2021](#))

Linearly Mapping from Image to Text Space ([Merullo et al., 2023](#))

Grounding Language Models to Images for Multimodal Inputs and Outputs ([Koh et al., 2023](#))

# Evaluation: Contextual Image Generation

- Given a Visual Story, generate a relevant image
- Need to condition on long, temporally dependent text
- (Optionally) Condition on image inputs interleaved within the text

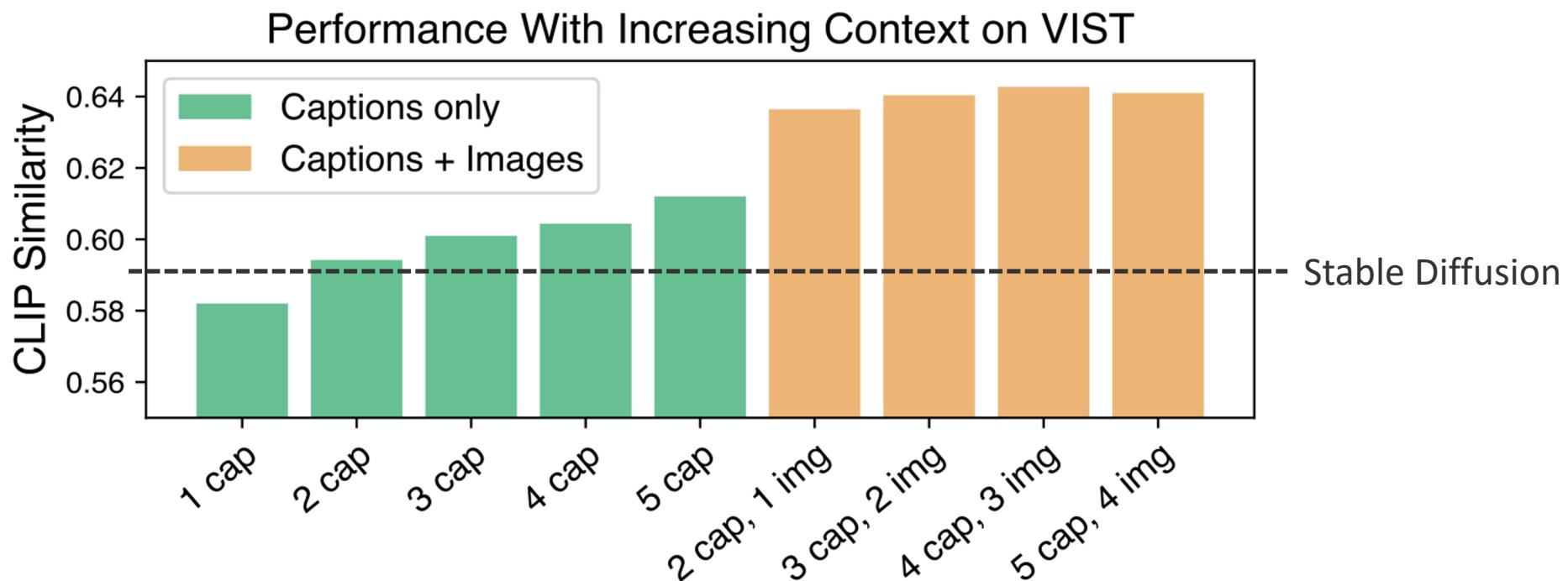


# The Effect of Context

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Multi-modal context is **worth more** than uni-modal context, producing more relevant generation results.

Our model distills from Stable Diffusion, but outperforms it with multi-modal context.



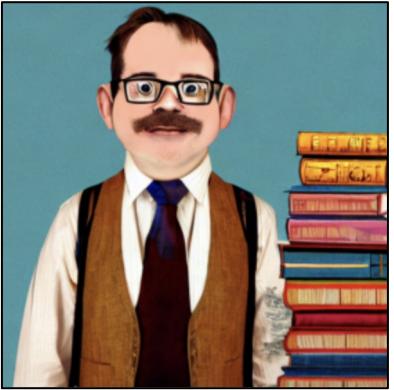
# GILLMapper: A Stronger LLM-to-Generator Mapping

---

Image generators require **denser** input sequences. Linear mappings are insufficient.

Model	CC3M	VIST
	FID (↓)	CLIP Sim (↑)
Stable Diffusion [43]	<b>13.94</b>	0.598
Ours + Linear	15.50	0.500
Ours + 3-layer MLP	15.33	0.502
Ours + Transformer Encoder	16.30	0.605
<b>Ours + GILLMapper</b>	15.31	<b>0.641</b>

# Qualitative Examples



**Stable Diffusion**

“A dignified beaver wearing glasses, a vest, and colorful neck tie. He stands next to a tall stack of books in a library.”



**Ours**

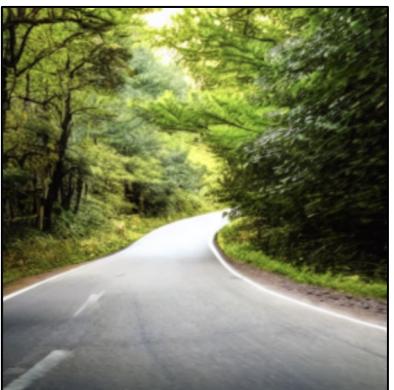


**Stable Diffusion**



**Ours**

“Snow mountain and tree reflection in the lake”



**Stable Diffusion**

“A drop-top sports car coming around a bend in the road”



**Ours**



**Stable Diffusion**



**Ours**

“a group of penguins in a snowstorm”

# Qualitative Examples

I want to paint a landscape with mountains and a river. Can you help me find some inspiration?



I'm not sure



Can you show me some with horses?

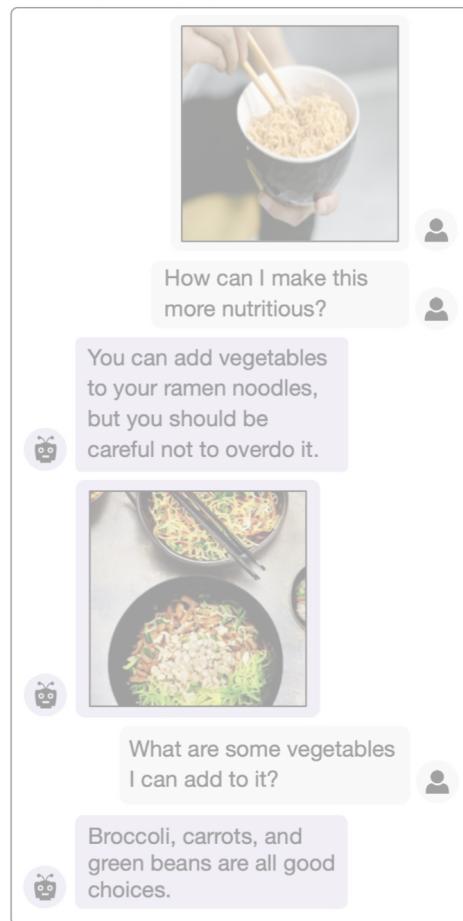


What about something more abstract?

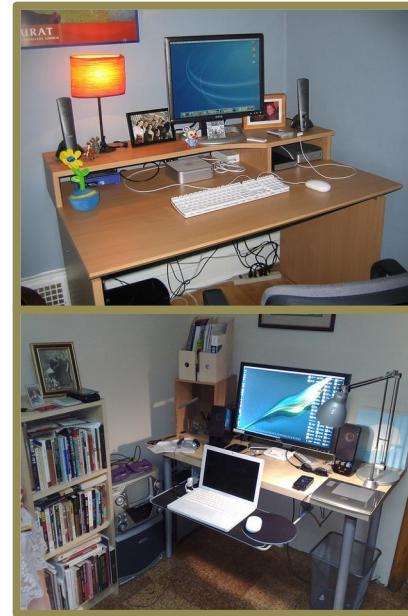


# Interacting with LLMs for...

## Multimodal dialogue

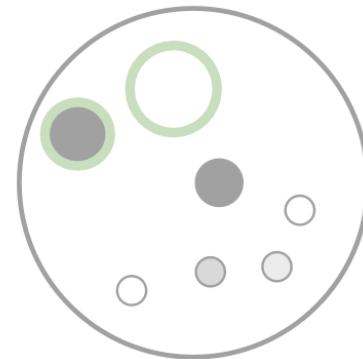


## Question-based retrieval



*"what is next to the computer?"*

## Referential tasks

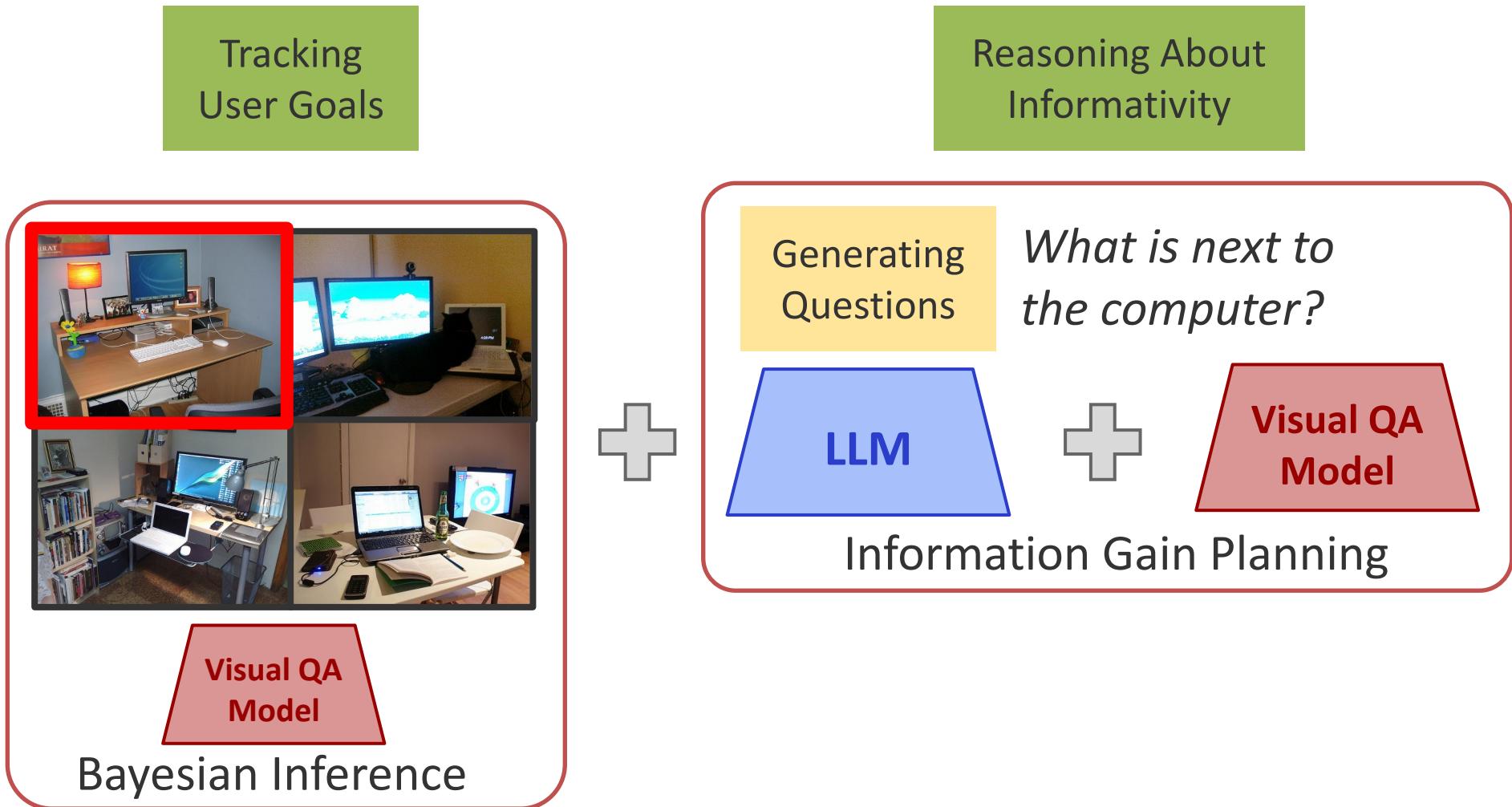


*"big light dot next to dark dot"*

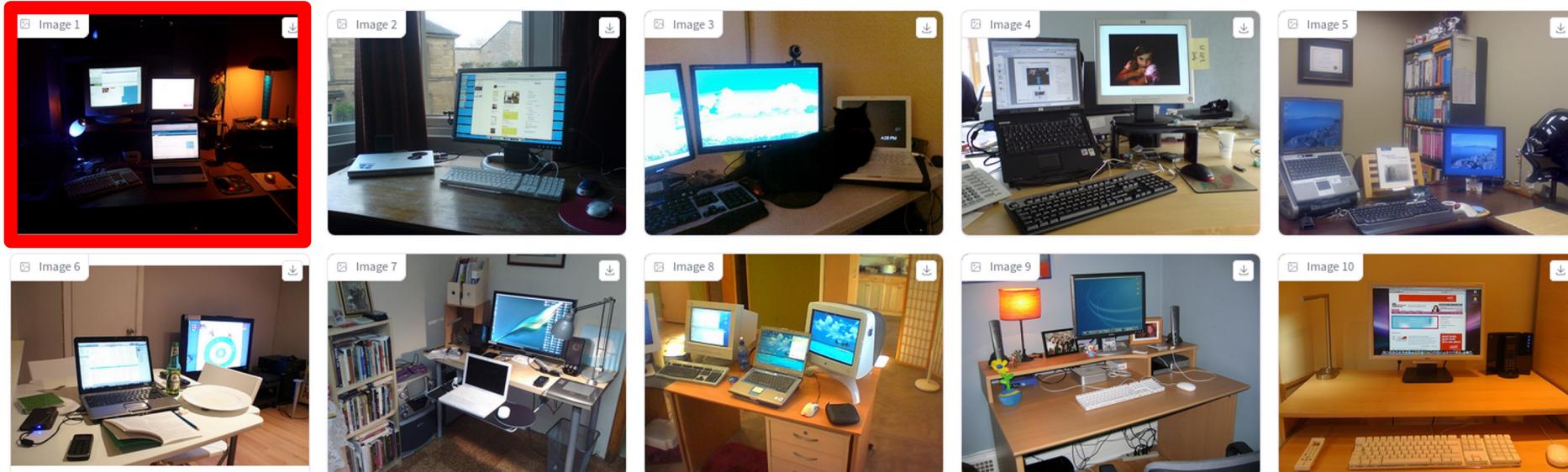
```
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```

```
def are_close(x, y, ctx):  
    dist = np.linalg.norm(  
        ctx[x, :-2]-ctx[y, :-2]  
)  
    return dist < 0.3
```

# Question-Based Retrieval



# Question-Based Retrieval



🤖 : What is next to the computers?

👤 : Lamp

🤖 : How many computers are there?

👤 : 3

🤖 : Guess – Image 1



# What Makes an Informative Question?

Sedrick Keh



*Is there a computer in the image? X*

*Is there a cat in the image? X*

*What is next to the computer? ✓*

# What Makes an Informative Question?

---



*What is next to  
the computer?*

# What Makes an Informative Question?

Images,  $i$

Belief state:  $P(i)$



Question,  $q$

*What is next to  
the computer?*

Answers,  $a$

“lamp”



Visual QA  
Model

$P(a | q, i)$

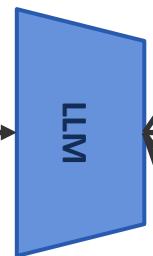
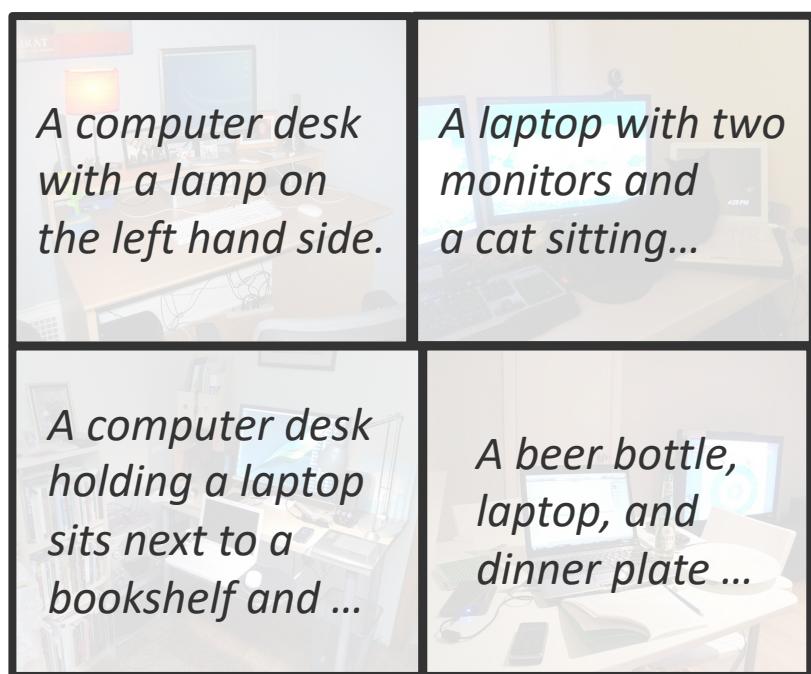
$P(i | q, a)$   
(by Bayes' rule)

“cat”



$$\text{Informativity}(q) = H[i] - \mathbb{E}_{p(a|q)} H[i|q, a]$$

# Generating Informative Questions



Questions,  $q$

Informativity( $q$ )

Visual QA Model



*How many monitors  
are there?*

0.3

*What is next to  
the computer?*

1.2

*What color is the  
cat?*

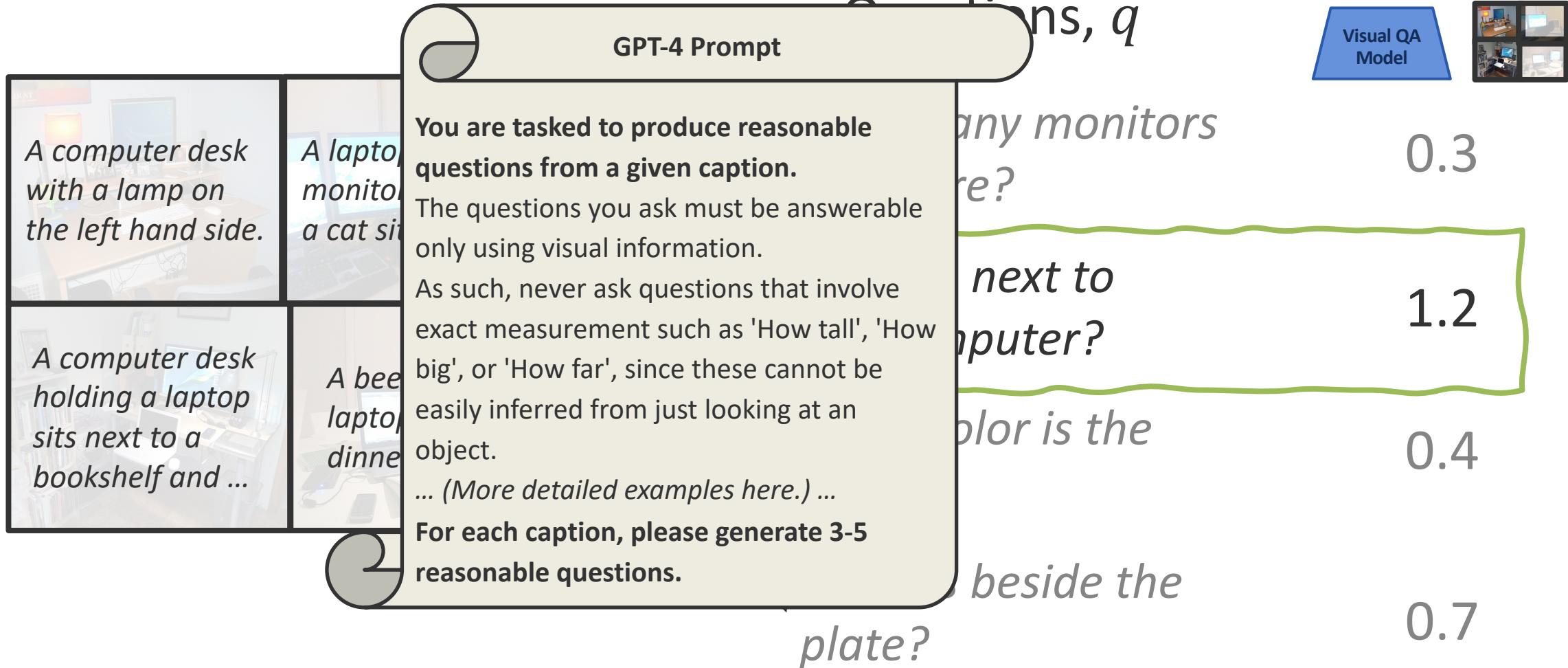
0.4

*What is beside the  
plate?*

0.7

# Generating Informative Questions

Informativity( $q$ )



# Experiments

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- ▶ Play with people using sets of 10 MSCOCO images.
- ▶ Compare against a Yes/No question method from past work [White et al. 2021].
- ▶ Evaluate accuracy and number of questions asked.
- ▶ Also need to avoid presupposition errors in the VQA models – see the paper!

# Results: Accuracy ↑

---

100%

80%

60%

40%

20%

0%

73%

83%

68%

73%

Easy Setting (10 Dissimilar Images)

Hard Setting (10 Similar Images)

■ Yes/No Questions

■ Ours



# Results: Number of Questions ↓

---

4

3.32

3

3.38

2

1.7

2.73

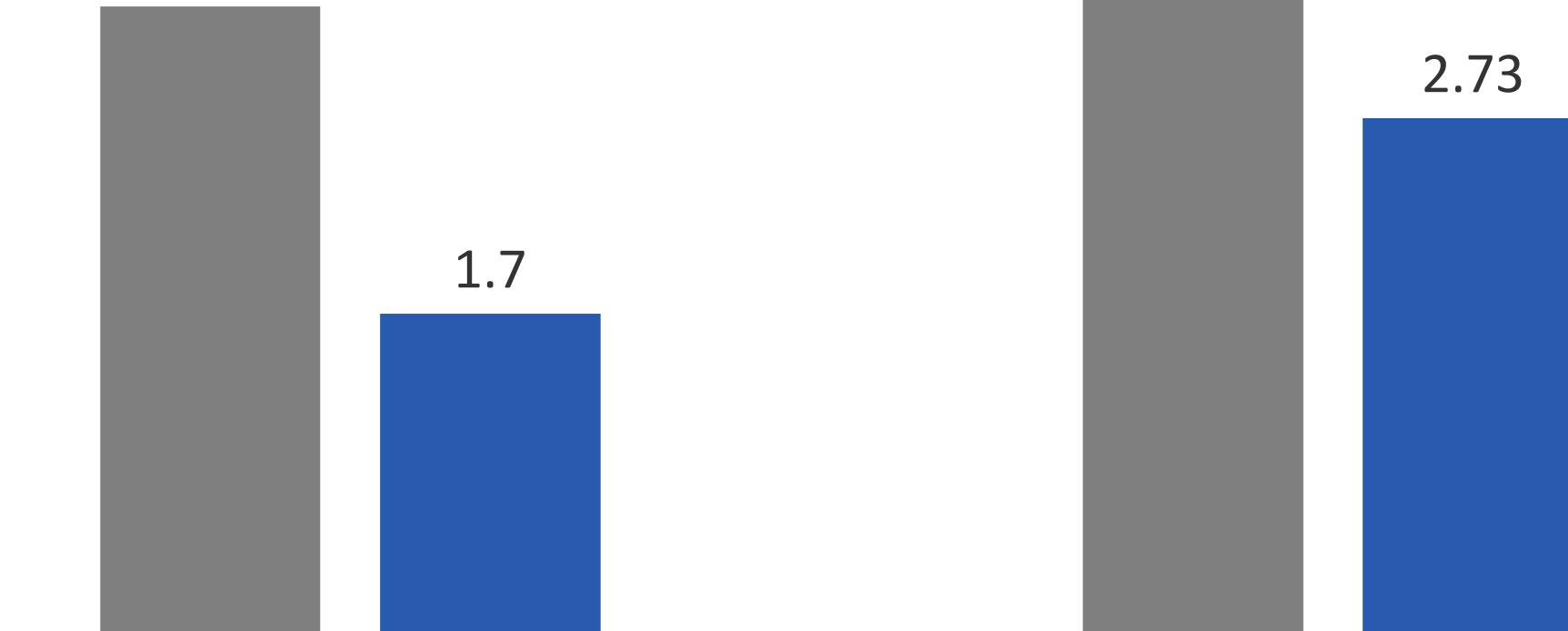
1

0

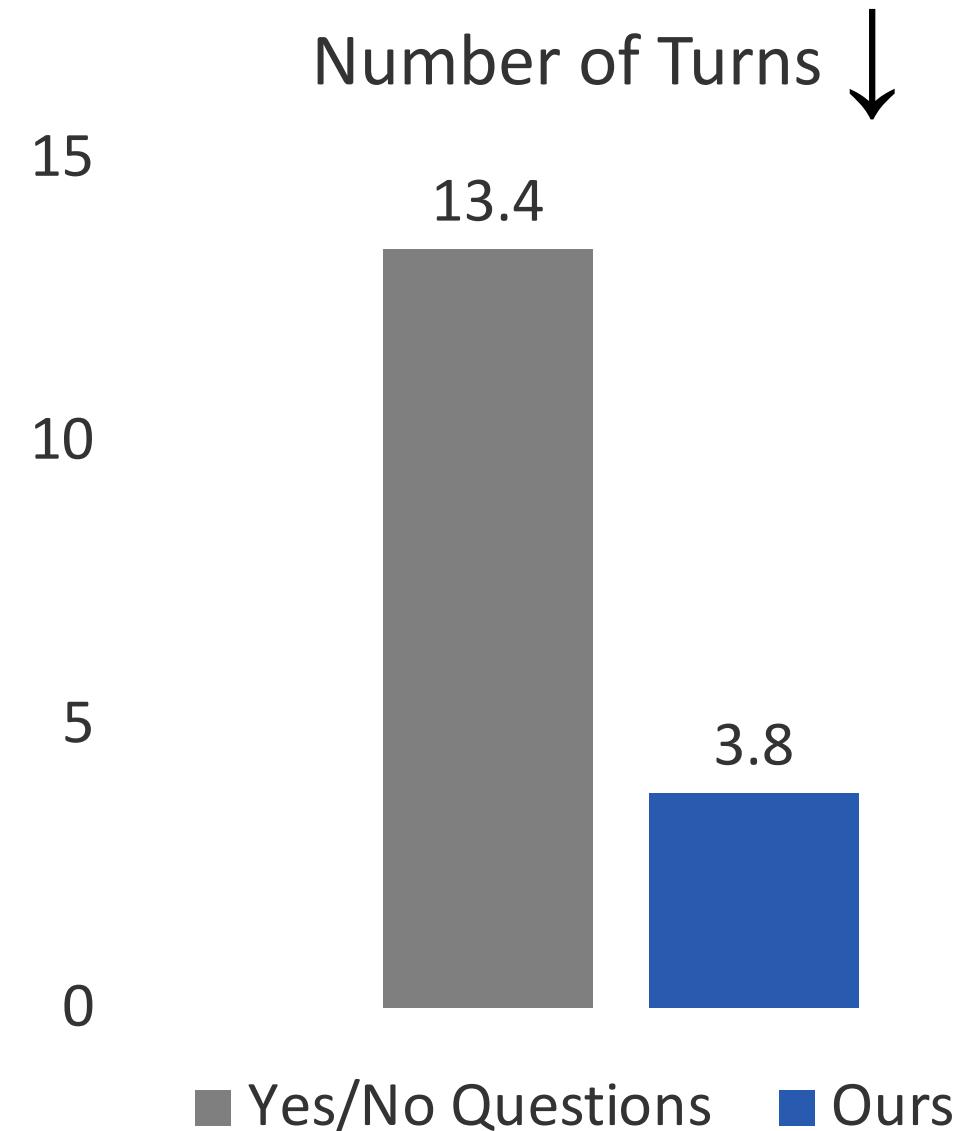
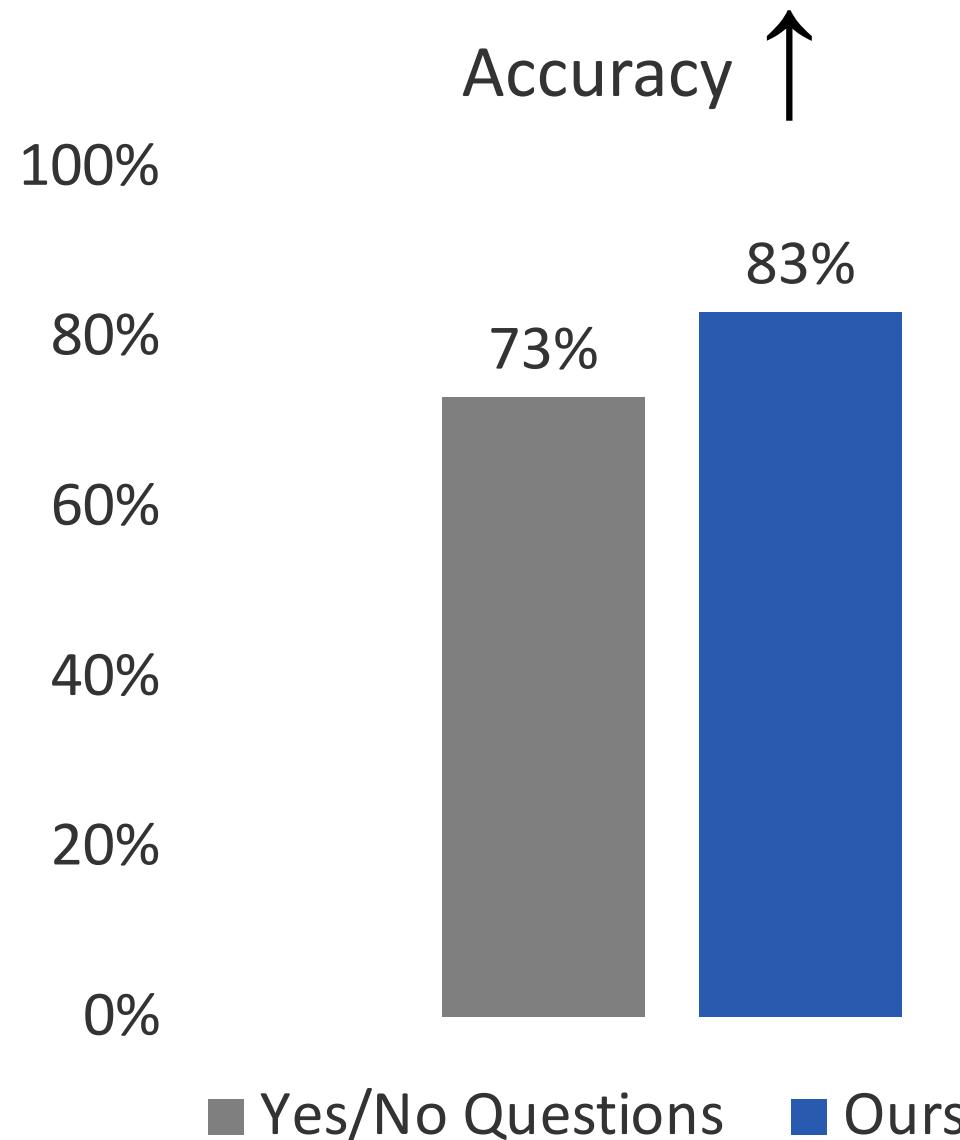
Easy Setting (10 Dissimilar Images)

Hard Setting (10 Similar Images)

■ Yes/No Questions   ■ Ours



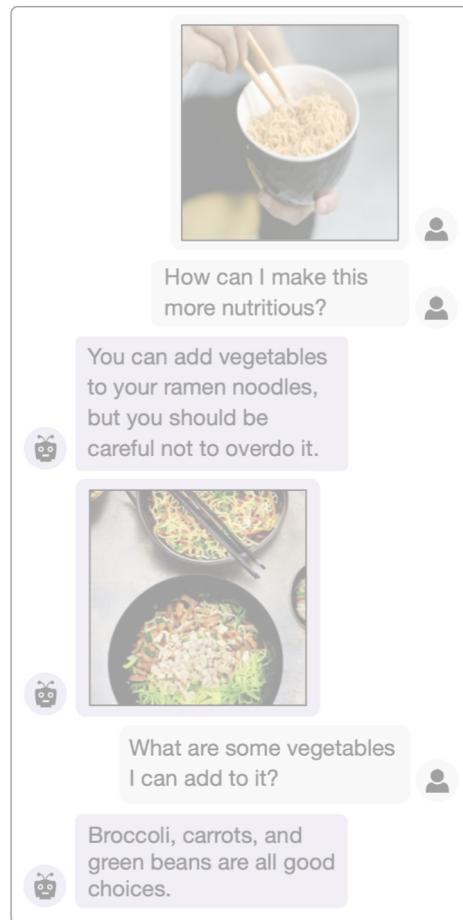
# With 100 Images (Automatic Eval)



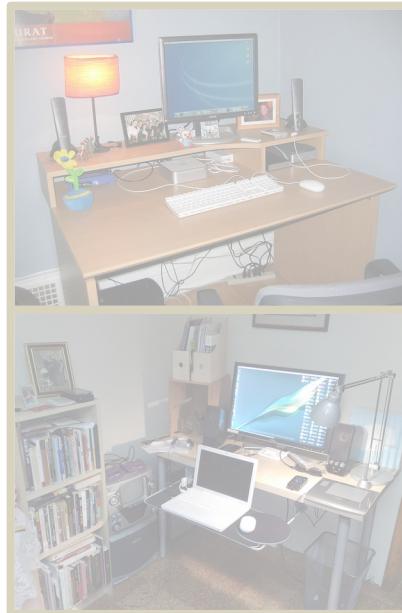
# Interacting with LLMs for...

---

## Multimodal dialogue

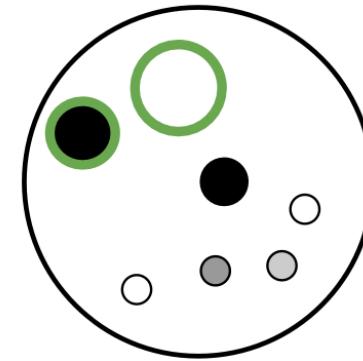


## Question-based retrieval



*"what is next to the computer?"*

## Referential tasks

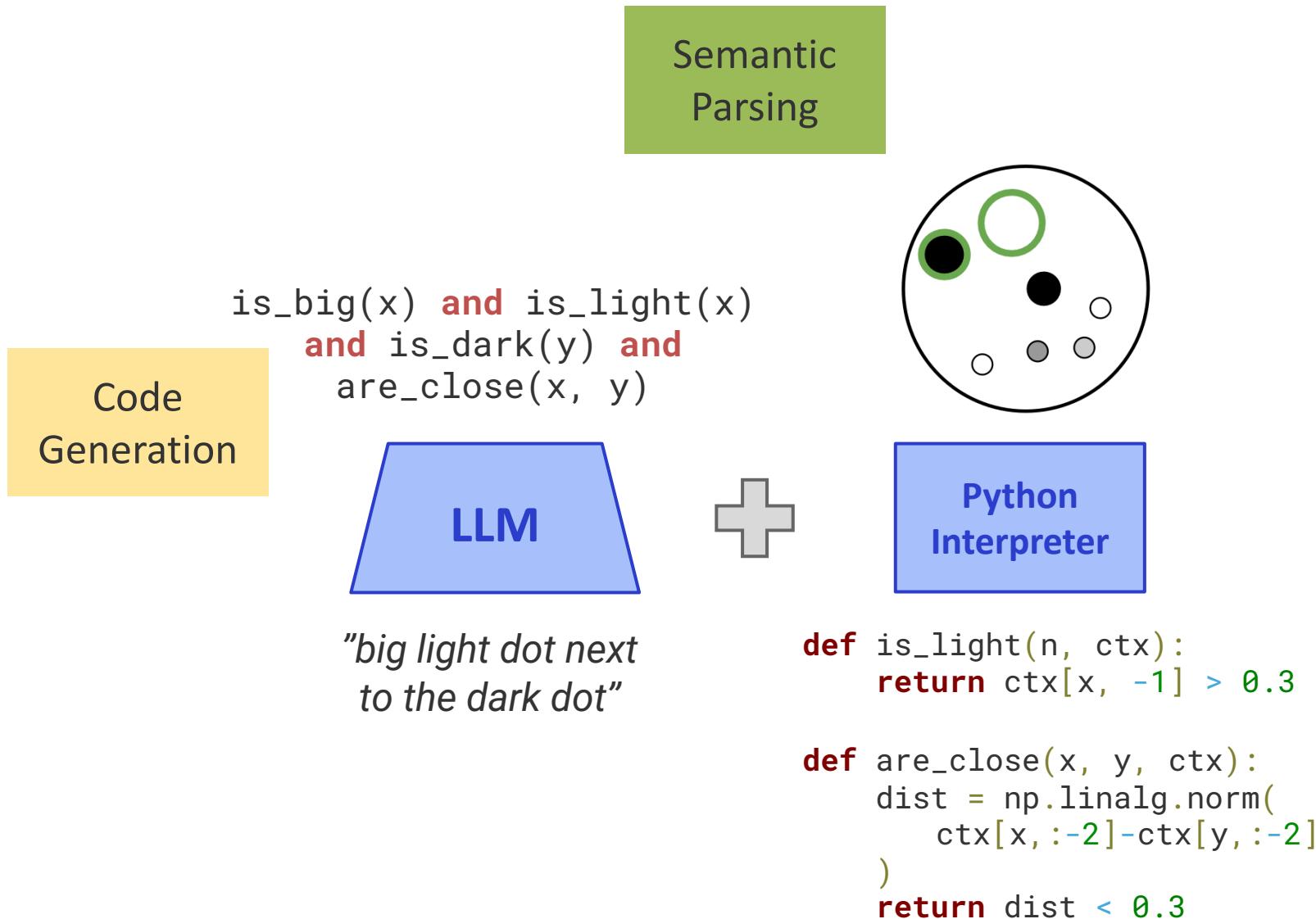


*"big light dot next to dark dot"*

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```
def are_close(x, y, ctx):  
    dist = np.linalg.norm(  
        ctx[x, :-2]-ctx[y, :-2]  
)  
    return dist < 0.3
```

# Referential Dialogue and QA





# Code for Table QA

Yihan Cao

Shuyi Chen

Ryan Liu

Zora Wang

Question:

Who is more likely to have cancer,  
*the elder* or *the young*?

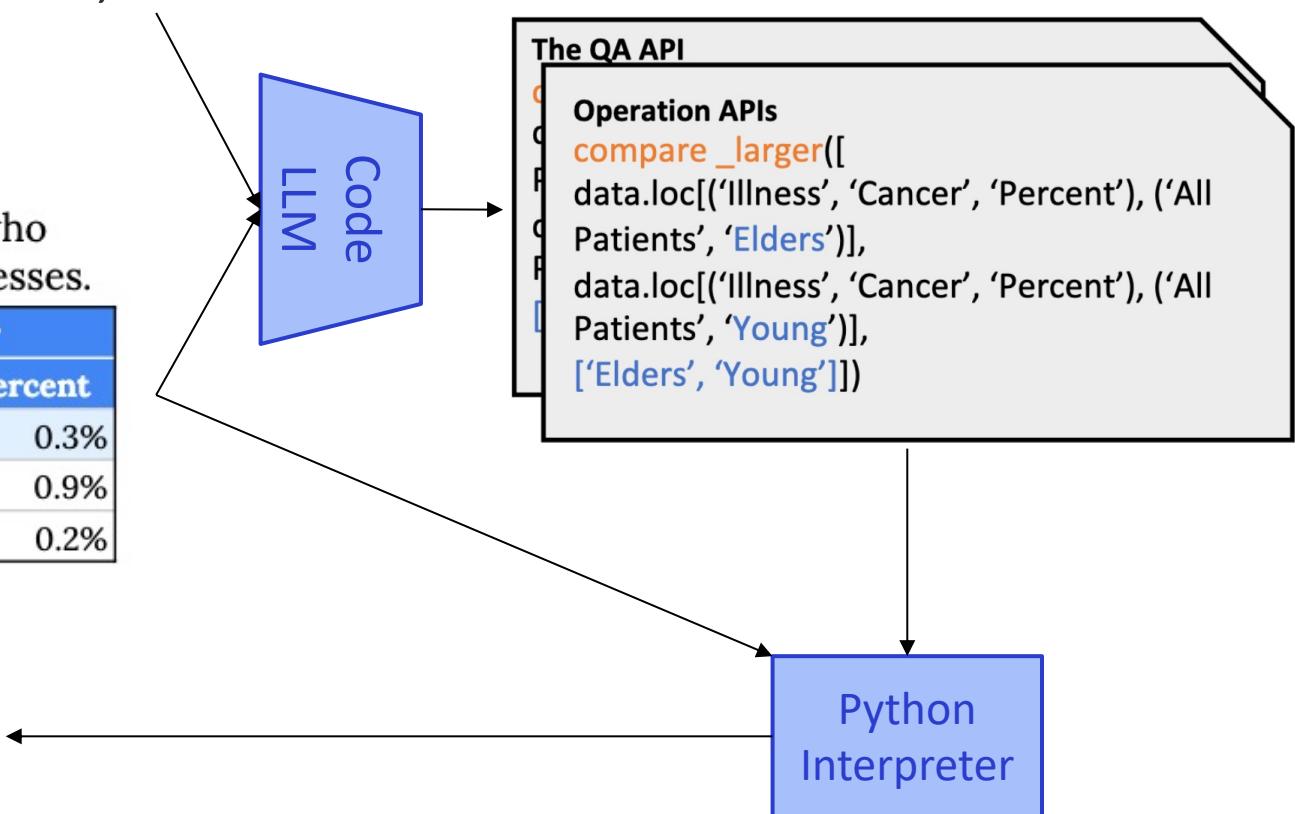
Table:

**Title:** Number and percentage of people who are interviewed who have or have had illnesses.

Illnes	Cold		Cancer	
	total	percent	total	percent
All patients	10,000	2.5%	200	0.3%
Elders	7,400	3.5%	126	0.9%
Young	2,600	1.5%	74	0.2%

Answer:

Elder





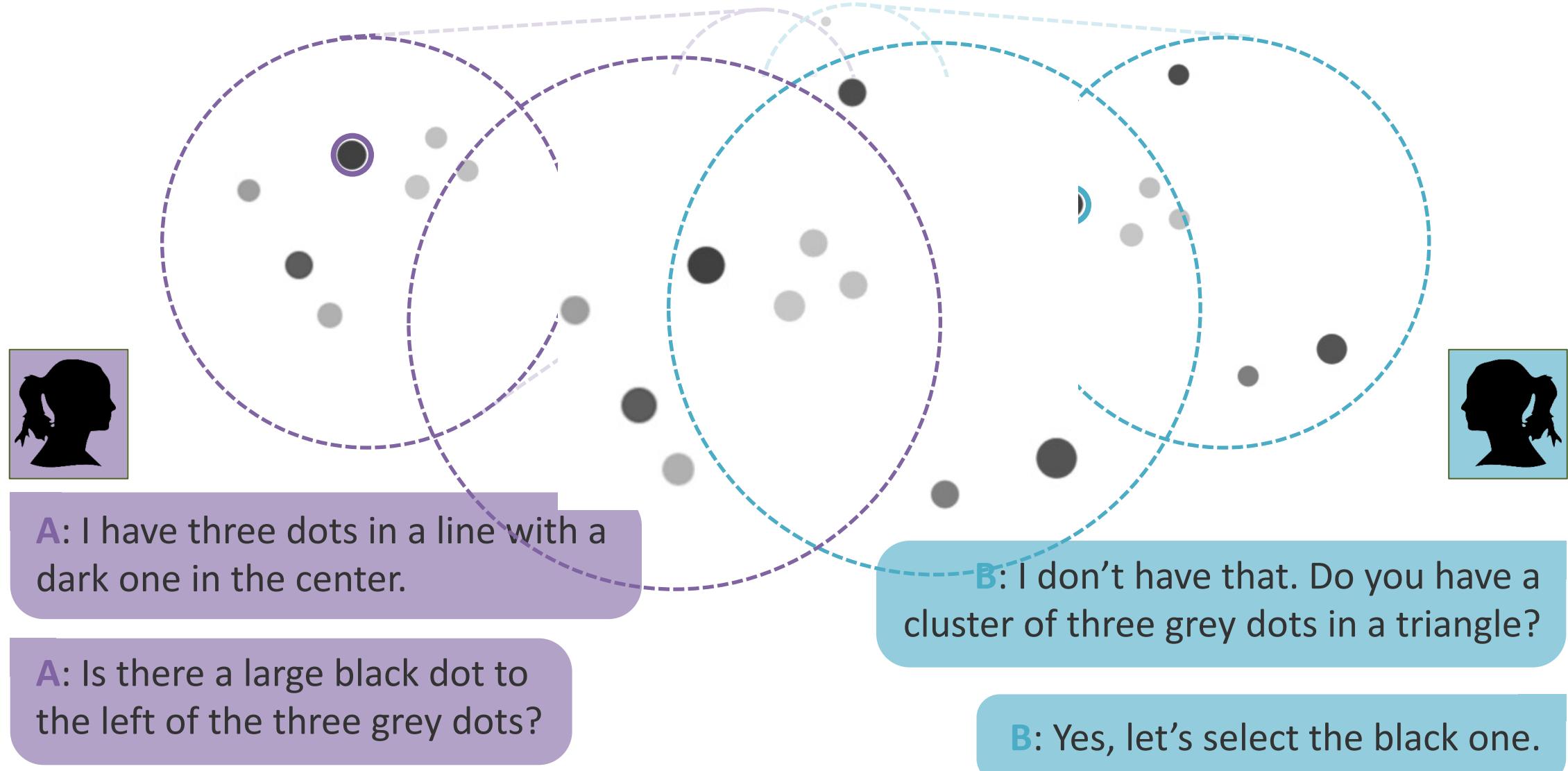
Yihan Cao Shuyi Chen Ryan Liu Zora Wang

# Code for Table QA

Python gives a unified representation across varied table formats and datasets

Dataset	HiTab	Spider	AIT-QA	WikiTQ
Baseline	MAPO 40.7	DIN-SQL 61.5	RCI 51.8	BINDER <b>54.8</b>
Codex	59.6	61.2	77.8	41.7
w/ API (Ours)	<b>69.3</b>	<b>63.8</b>	<b>78.0</b>	42.4

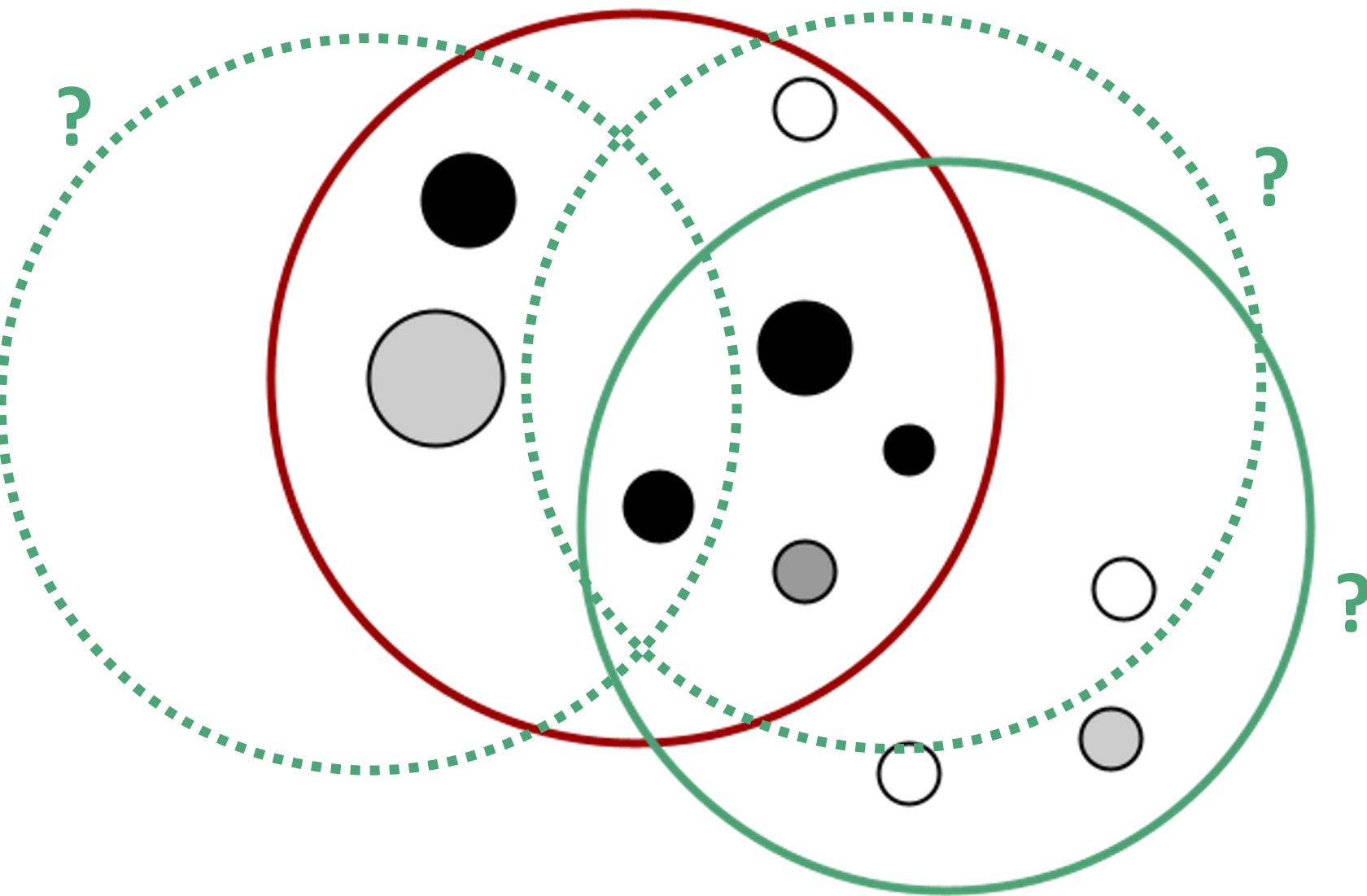
# Grounded Collaborative Dialogue





# Beliefs About What's In Common

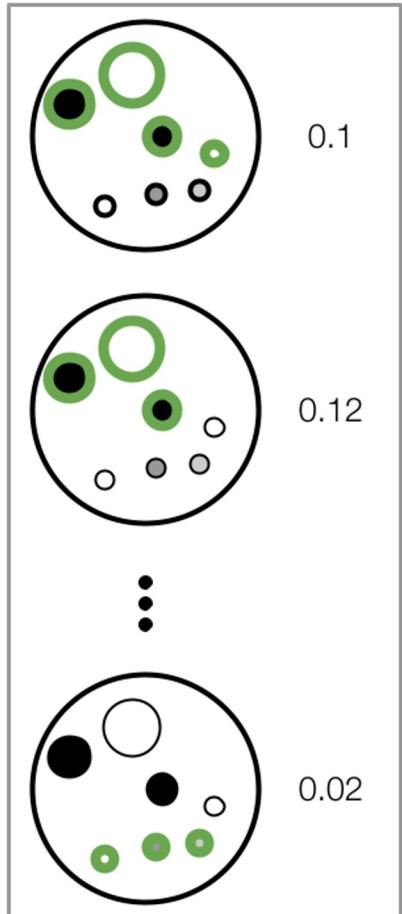
Justin Chiu



# Method Overview

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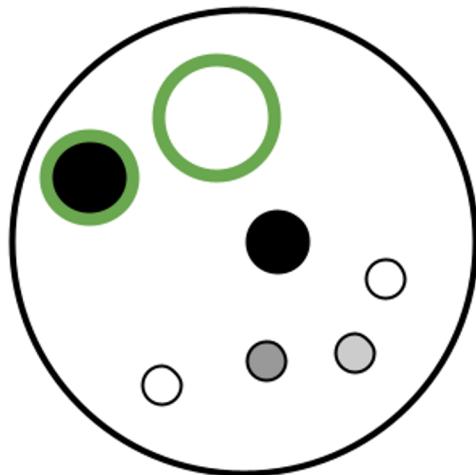
Previous belief state  $\mathbf{p}(\mathbf{z})$



# Reading

---

Dots mentioned  $p(x|u)$



**Read**

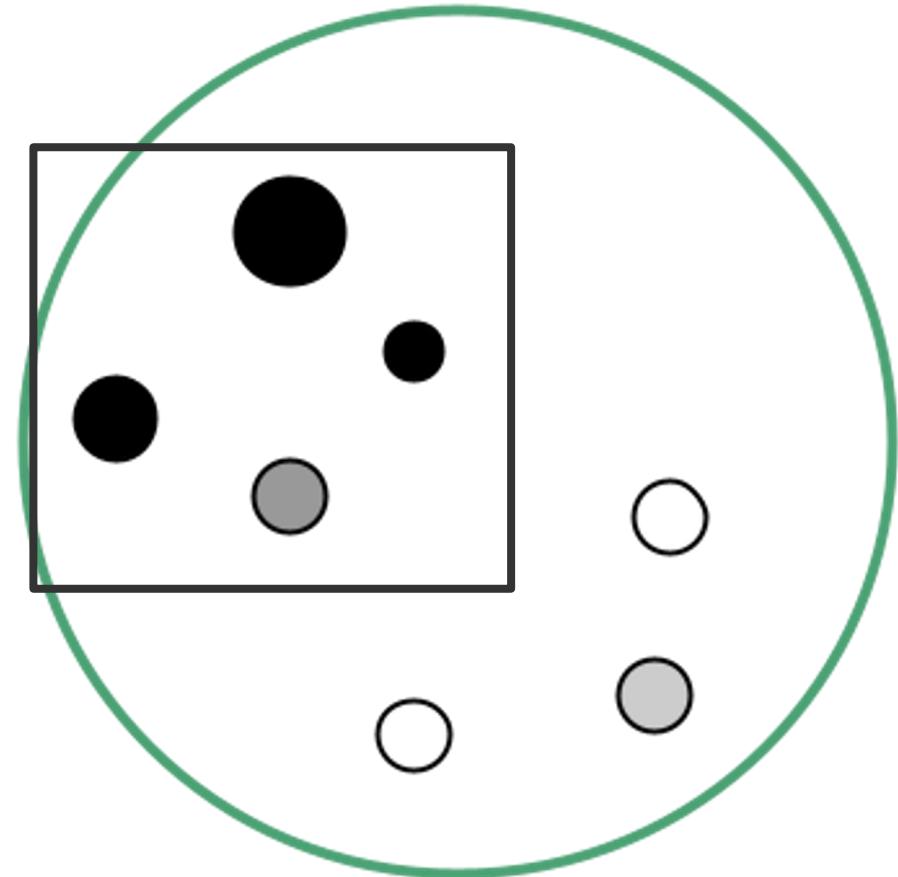
Partner utterance **u**: "Is there a big light dot next to a big dark one?"

# Reading via a Code LLM

---

```
from perceptual_library import is_small, ...
dot1, dot2, dot3, ... = get_dots()
```

,



# Grounding function library

---

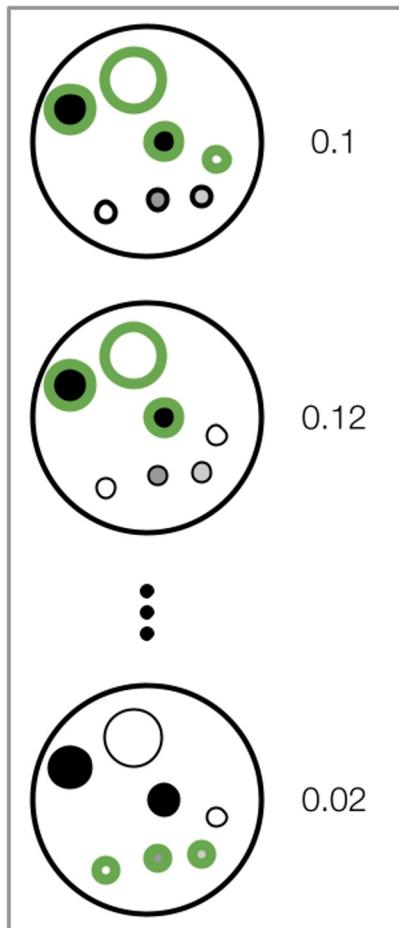
- ▶ Functions are predicates over dots
- ▶ Manually designed for OneCommon

```
def is_light(n, ctx):  
    return ctx[x, -1] > 0.3
```

```
def are_close(x, y, ctx):  
    dist = np.linalg.norm(  
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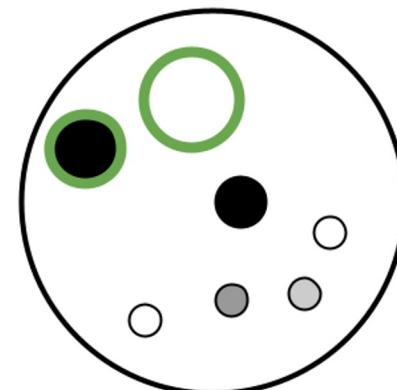
# Belief update

Previous belief state  $p(z)$



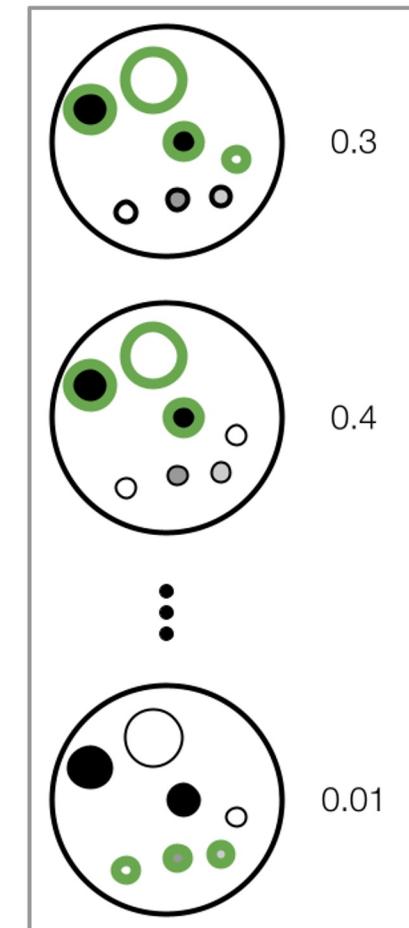
Belief update

Dots mentioned  $p(x|u)$



Read

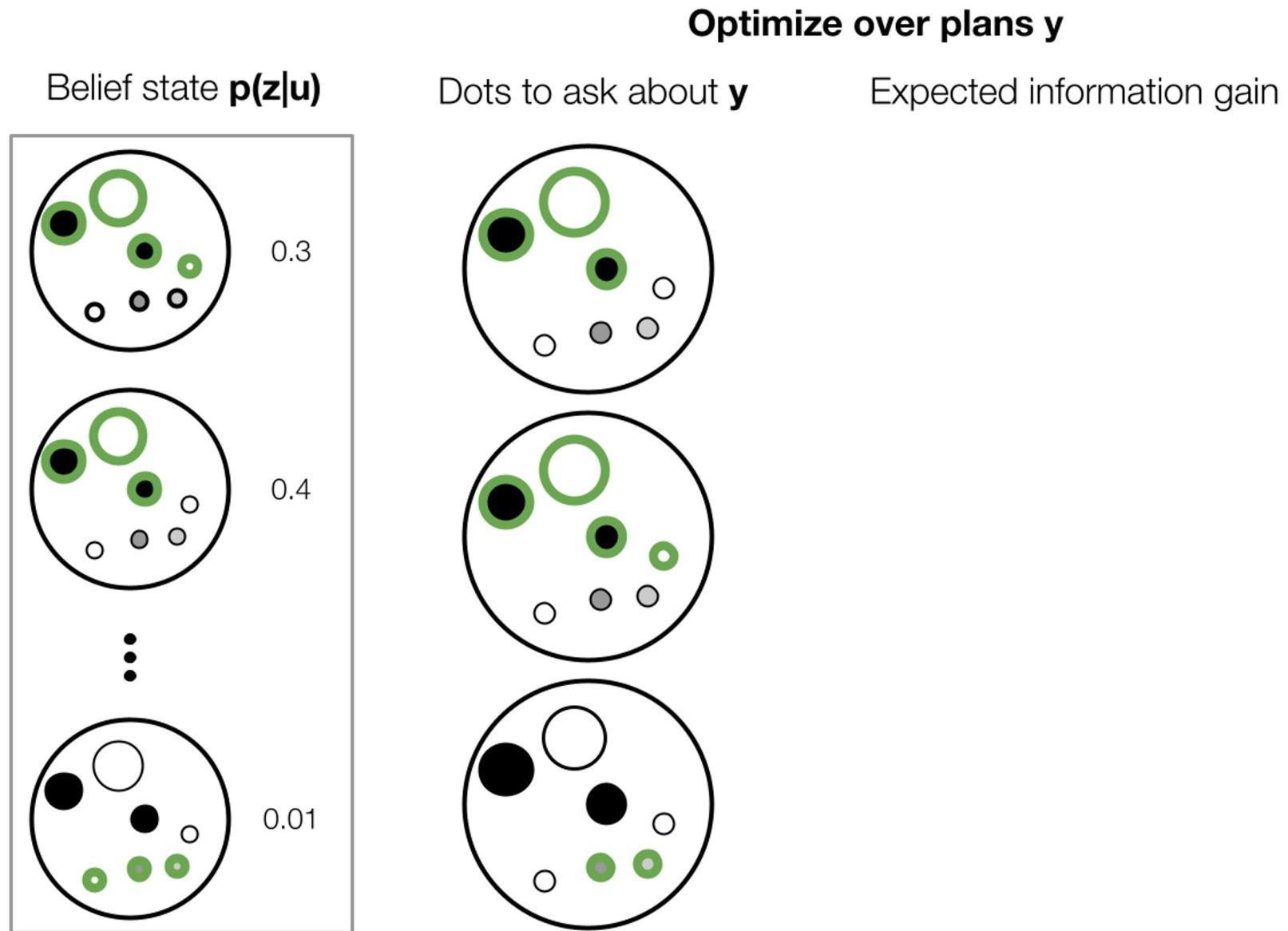
Belief state  $p(z|u)$



Partner utterance  $u$ : "Is there a big light dot next to a big dark one?"

# Informative questions: Expected information gain

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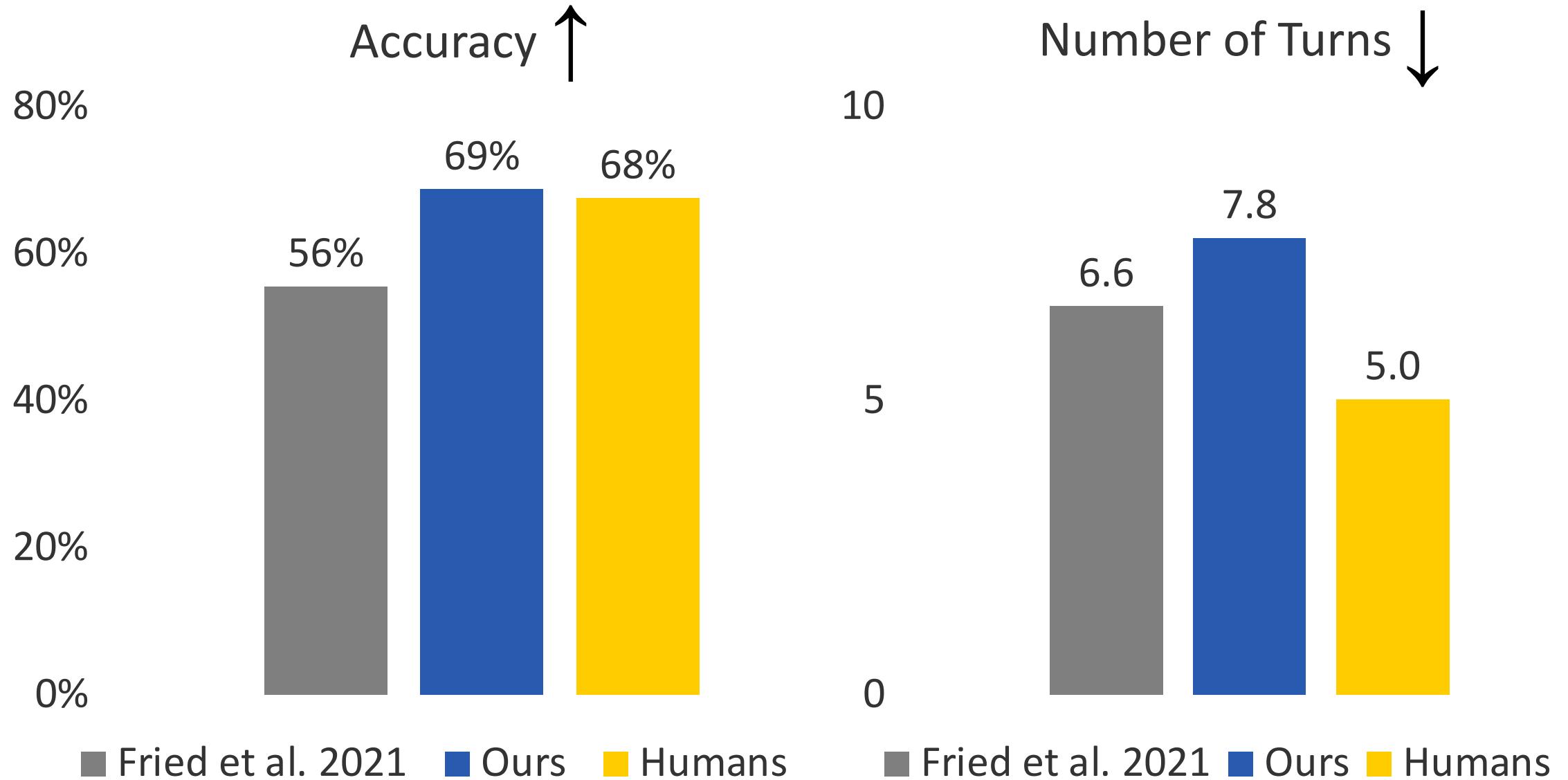


# Evaluation

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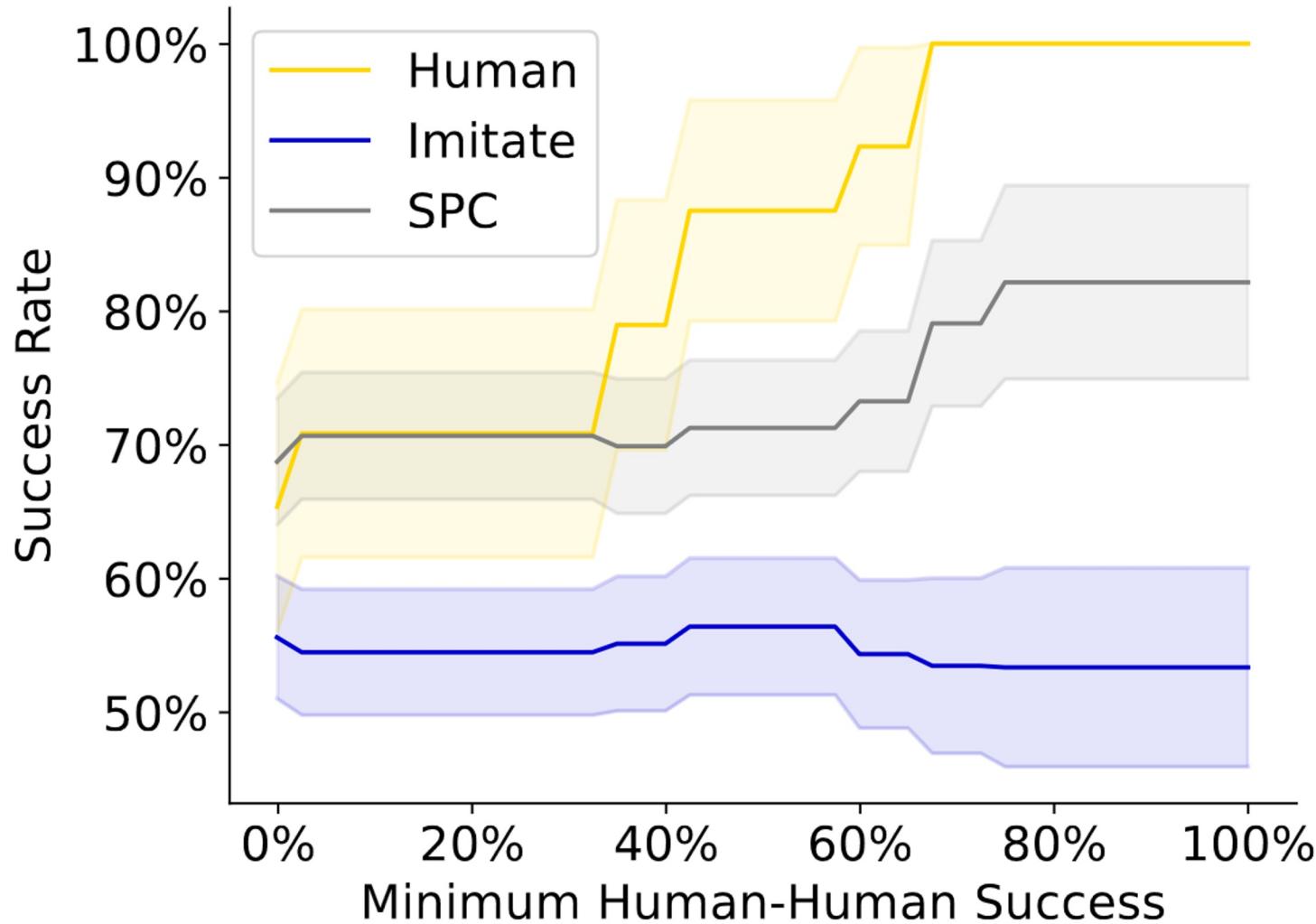
- ▶ Play the game with humans recruited on Mechanical Turk; evaluate success rate.
- ▶ Agents compared:
  - ▶ LSTM with Neural CRF Reference Resolver (Fried, Chiu, Klein, 2021)
  - ▶ Ours
  - ▶ Humans

# Results



# Results: Human evaluation

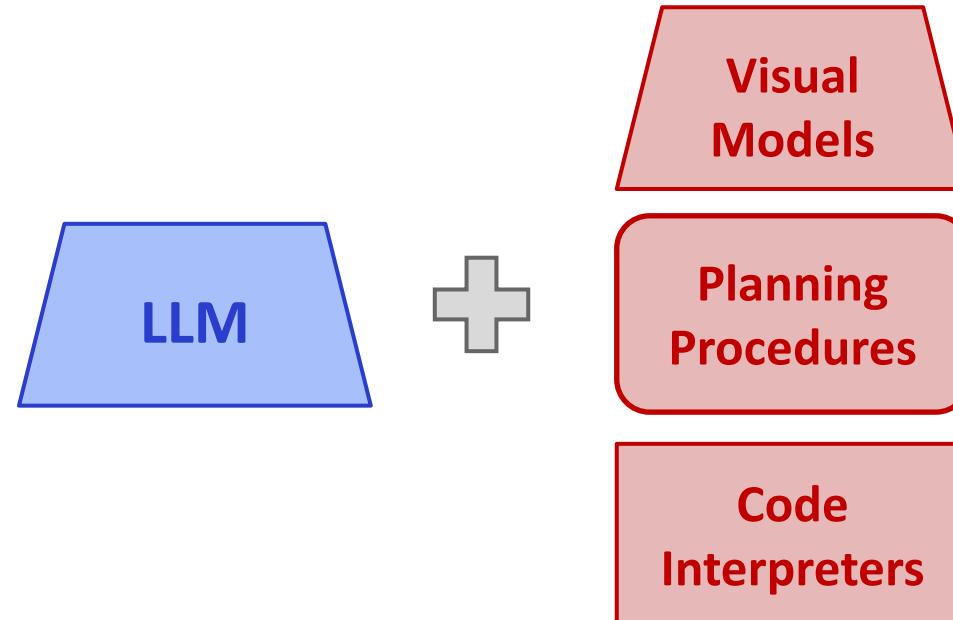
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# Takeaways

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- ▶ LLMs model language use, but need to be contextualized!
- ▶ LLMs are useful building blocks in modular systems.





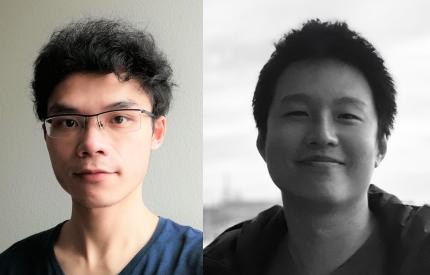
# Challenge Environments: WebArena

Shuyan  
Zhou

Frank  
Xu

*"Tell me the status of my latest order and when will it arrive"*

The image is a composite of three parts. At the top left is a terminal window showing a Python script named `web_agent.py`. The script asks "What can I do for you?", "User Intent: Tell me the status of my latest order and when will it arrive", and "Start completing the task ...". Below the terminal is a screenshot of a web browser window titled "One Stop Market". The browser is running on a local host at `metis.lti.cs.cmu.edu:7770`. The page features a navigation bar with links like "My Account", "My Wish List", and "Sign Out". Below the navigation is a search bar with the placeholder "Search entire store here...". A sidebar on the right shows a scenic view of a valley with green hills and clouds. The main content area of the website displays a "Product Showcases" section with five items: a package of "Gingerbread House" cookies, a box of "V8 ENERGY" cans, a bag of "ELMWOOD INN" orange vanilla coffee, a tray of red rose-shaped cookies, and a container of "SO DELICIOUS Cocowhip Light" coconut whipped topping.



# Challenge Environments: Sotopia

Xuhui  
Zhou

Hao  
Zhu

## Sampling scenarios and social goals

Scenarios cover a large range of social interaction types

### Scenario

Two friends are camping in the wilderness and the temperature drops significantly at night

- ◎ **Goal (for Agent 1):** Keep the one blanket you have just for yourself
- ◎ **Goal (for Agent 2):** Convince your friend to share the blanket with you

## Sampling characters

Characters cover a wide range of profiles and relationships.

**William Brown**

Chef · He/him · 35

Openness to Experience, Conscientiousness, Extraversion, Strategic  
William Brown loves exploring the food scene in his city and trying out new recipes at home.

**Mia Davis**

High School Principal · She/her · 50

Extraversion, Neuroticism, Decisive  
Mia Davis has two cats.

Part of a rebellious punk rock band in her youth

Agent1

Agent2

## Simulating interactions

### SOTOPIA-EVAL

Mia did not achieve her social goals in the end, and their relationship seems to be worse ...

# Collaborators

---



Yihan  
Cao



Derek  
Chen



Shuyi  
Chen



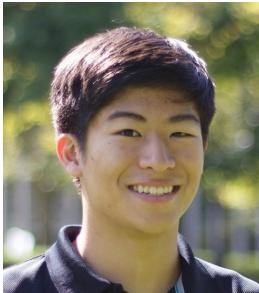
Justin  
Chiu



Sedrick  
Keh



Jing Yu  
Koh



Ryan  
Liu



Sasha  
Rush



Russ  
Salakhutdinov



Saujas  
Vaduguru



Zora  
Wang



Wenting  
Zhao

# Thanks!

dfried@cs.cmu.edu  
<http://dpfried.github.io>

FROMAGE: <https://jykoh.com/fromage>  
GILL: <https://jykoh.com/gill>

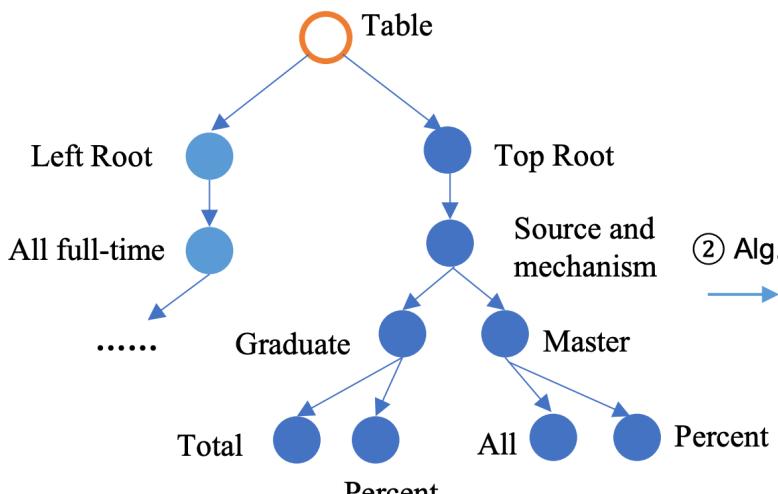
# Other Projects

# Backup Slides

# Code for Table Question Answering

Source and mechanism	All full-time graduate students		Master's	
	Total	Percent	All	Percent
All full-time	433916	100.0	209221	100.0
Self-support	161641	37.3	139373	66.0
All sources of support	272275	62.7	69848	33.4
Federal	65999	15.2	10736	5.1
Institutional	182135	42.0	52319	25.0
All mechanisms of support	272275	62.7	69848	33.4

Original Hierarchical Table



Hierarchical Tree from HiTab

② Alg. 1 →

```
top_root: [
    (Source..., full-time..., total),
    (Source..., full-time..., percent),
    (Source..., Master's, All),
    (Source..., Master's, Percent)
]

left_root: [
    (full-time, self-support, None),
    (full-time, All sources of support, None),
    ...
]
```

```
df = pd.DataFrame(
    data_matrix,
    index= top_root,
    columns= left_root
)
```

Multi-index Object

# Code for Table Question Answering

---

Who is more likely to have cancer,  
*the elder* or *the young*?

```
def compare_larger(values: list[float], args: list[str]) -> str:  
    """Return the argument associated with the larger value."""  
    return args[values.index(max(values))]
```

```
def compare_smaller(values: list[float], args: list[str]) -> str:  
    """Return the argument associated with the smaller value."""  
    return args[values.index(min(values))]
```

## The QA API

```
Operation APIs  
compare_larger([  
    data.loc[['Illness', 'Cancer', 'Percent'], ('All  
    Patients', 'Elders')],  
    data.loc[['Illness', 'Cancer', 'Percent'], ('All  
    Patients', 'Young')],  
    ['Elders', 'Young'])])
```

# Code for Table Question Answering

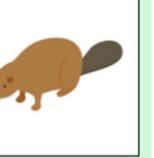
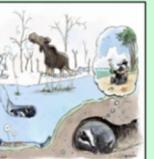
---

- ▶ Code gives a unified representation across varied table formats and datasets

Dataset	HiTab	Spider	AIT-QA	WikiTQ
Baseline	MAPO 40.7	DIN-SQL 61.5	RCI 51.8	BINDER <b>54.8</b>
Codex	59.6	61.2	77.8	41.7
w/ API (Ours)	<b>69.3</b>	<b>63.8</b>	<b>78.0</b>	42.4



# GILL: A More General Multimodal LM

	User prompts	Retrieved	Generated
<b>Ours</b>	I am thinking of an animal. It is brown and furry, and has a tail. What is it? A squirrel. No, the animal I am thinking of lives in the river. A beaver. Show me an illustration of a beaver  Yes, what about a pencil drawing of one?  What about a comic illustration of one? 	I am thinking of an animal. It is brown and furry, and has a tail. What is it? A squirrel. No, the animal I am thinking of lives in the river. A beaver. Show me an illustration of a beaver  Yes, what about a pencil drawing of one?  What about a comic illustration of one? 	I am thinking of an animal. It is brown and furry, and has a tail. What is it? A squirrel. No, the animal I am thinking of lives in the river. A beaver. Show me an illustration of a beaver  Yes, what about a pencil drawing of one?  What about a comic illustration of one? 

Retrieval and generation multimodal LM.  
Decides when to retrieve or generate.

Retrieval only multimodal language model. Image outputs limited to the candidate retrieval set.

Generation only text-to-image model.  
Less sensitive to longer text inputs (such as dialogue).



# GILL: A More General Multimodal LM

- **Frozen** (Tsimpoukelli et al., 2021)  
**Flamingo** (Alayrac et al., 2022)  
**BLIP-2** (Li et al., 2023)
  - Process **image + text**, generate **text** only
- **FROMAGE** (Koh et al., 2023)
  - Process **image + text**, generate **text + retrieve images**
- **GILL** (this work)
  - Process **image + text**, generate **text + retrieve images + generate images**
  - Decides whether to retrieve images or generate from scratch
  - Resource efficient: trained on 2 GPUs for 2 days

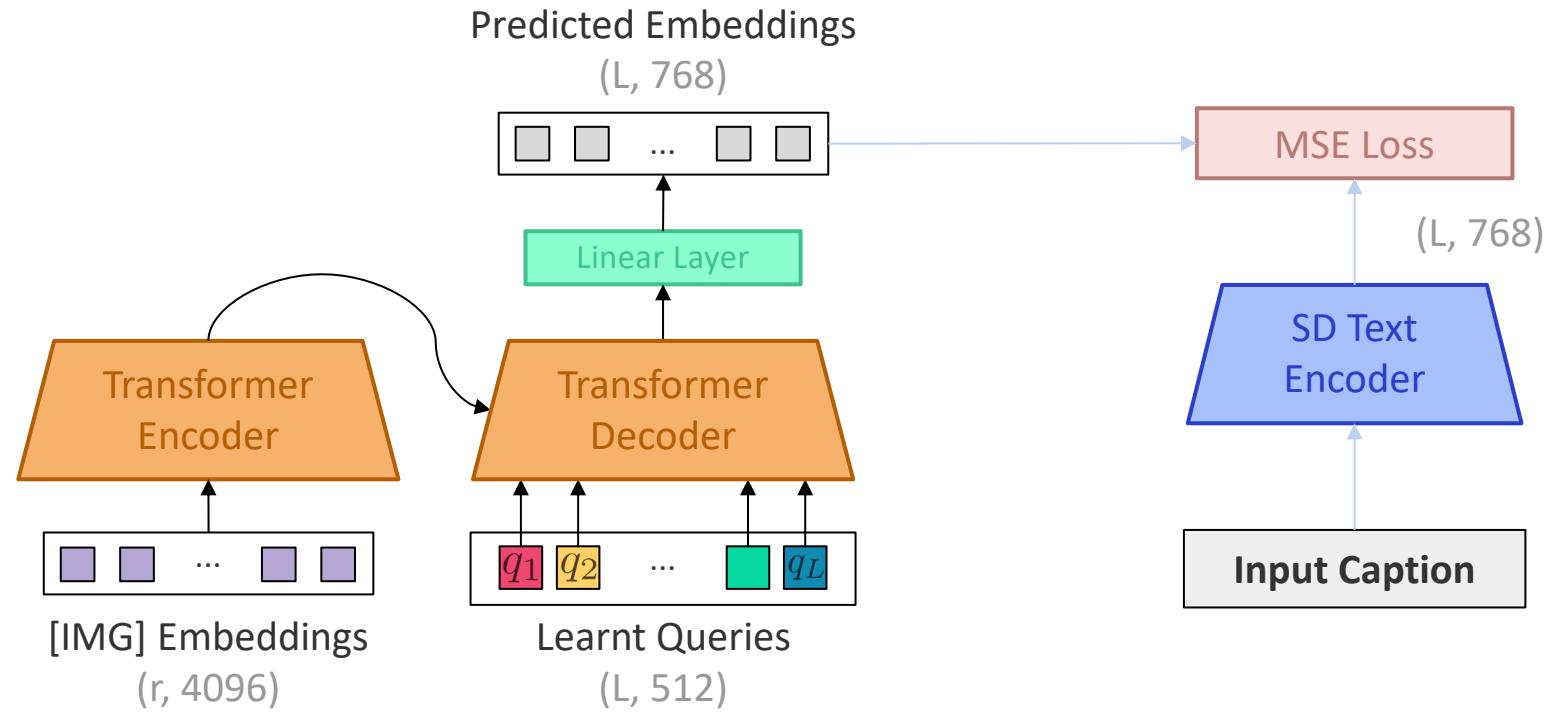


## Generating Images with Large Language Models

- Capable of retrieving images, generating images, and generating text
  - Can condition on arbitrarily interleaved image + text inputs
  - Generate text, generate images, and retrieve images as part of the output
- Leverage the learnt abilities of pre-trained text-only LLMs
  - In-context learning
  - Sensitivity to input prompts
  - Generate long and coherent dialogue
- Model agnostic
  - We use a 7B LLM, the CLIP encoder, and the Stable Diffusion image generator
  - Likely benefits from using larger and stronger LLMs in the future
  - Can be applied with other visual models (e.g., OCR) to introduce new abilities

# GILLMapper: An Improved LLM-to-Generator Map

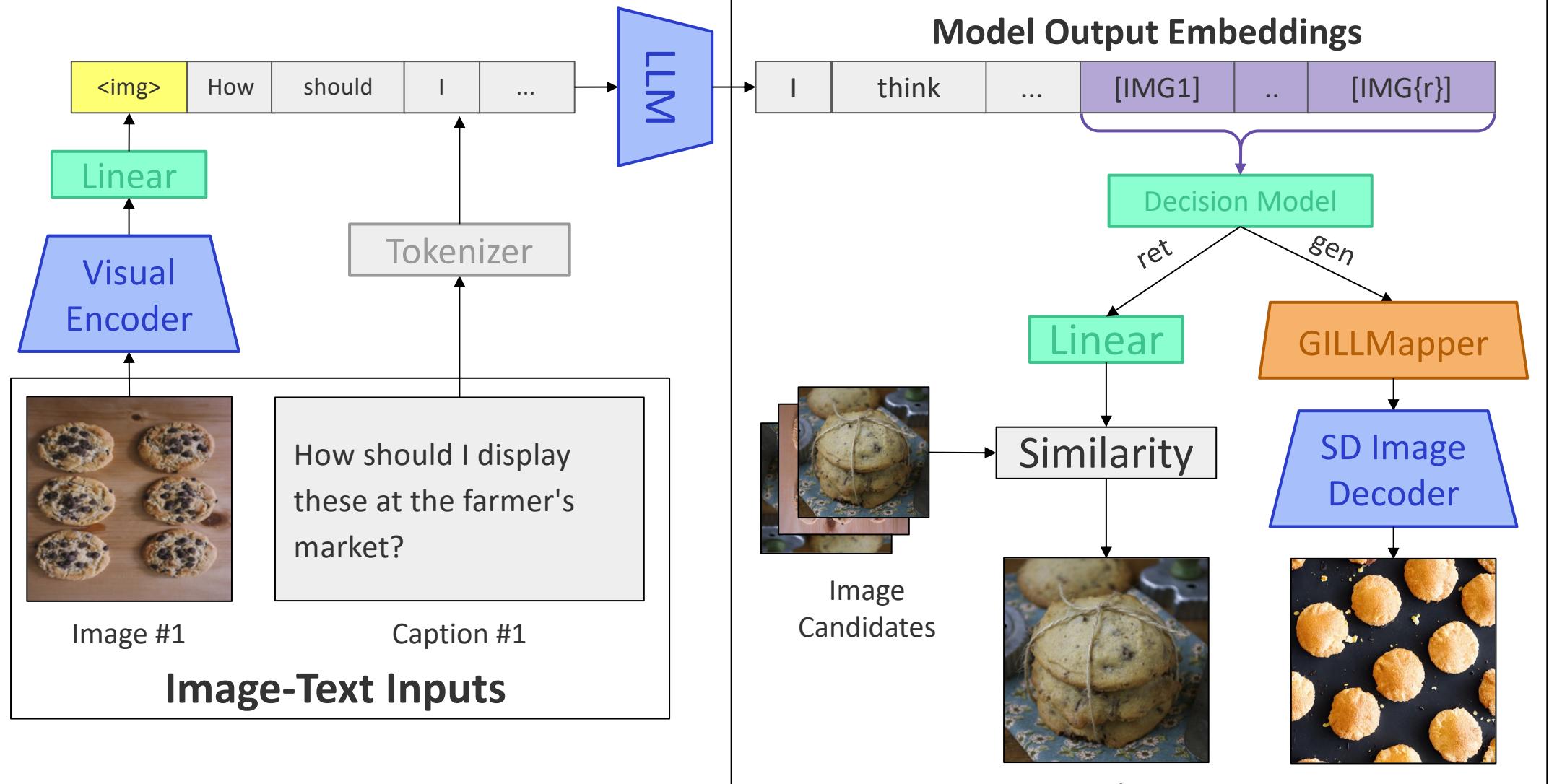
- Previous approaches use linear mappings between LLMs and visual models
- This is insufficient for image generation: decoders require dense information



Multimodal Few-Shot Learning with Frozen Language Models ([Tsimploukelli et al., 2021](#))

Linearly Mapping from Image to Text Space ([Merullo et al., 2023](#))

Grounding Language Models to Images for Multimodal Inputs and Outputs ([Koh et al., 2023](#))



Final Model Outputs:

I think they look best when they are on a tray with a little bit of space between them.



# Evaluation: Contextual Image Generation

Model	CLIP Similarity ( $\uparrow$ )			LPIPS ( $\downarrow$ )		
	1 caption	5 captions	5 caps, 4 images	1 caption	5 captions	5 caps, 4 images
GLIDE [34]	0.582	0.591	-	0.753	0.745	-
Stable Diffusion [43]	<b>0.592</b> $\pm 0.0007$	0.598 $\pm 0.0006$	-	0.703 $\pm 0.0003$	0.704 $\pm 0.0004$	-
GILL	0.581 $\pm 0.0005$	<b>0.612</b> $\pm 0.0011$	<b>0.641</b> $\pm 0.0011$	<b>0.702</b> $\pm 0.0004$	<b>0.696</b> $\pm 0.0008$	<b>0.693</b> $\pm 0.0008$

- Our model outperforms Stable Diffusion on longer input contexts
- This is despite GILL (essentially) distilling from SD!
- GILL benefits from the abilities of the LLM (sensitivity to longer inputs, word orderings, in-context learning)

# Evaluation: Contextual Image Generation

- Given a Visual Dialogue, generate a relevant image
- Need to condition on long dialogue-like text (OOD with finetuning data)

VisDial Inputs										Stable Diffusion	Ours	Groundtruth					
Q: is the man alone? A: yes, the man is alone	Q: is it sunny outside? A: no, it is not sunny outside	Q: what color is the snowboard? A: the snowboard is grey in color	Q: is the man wearing a cap? A: the man is wearing a black cap	...	Q: what color are the glasses? A: the glasses are white in color	Q: can you see the sky? A: no it's totally dark	Q: does it look like he's having fun? A: he seems to be enjoying	1	2	3	4	8	9	10			
VisDial Inputs										Stable Diffusion	Ours	Groundtruth					
Q: what color are the dogs? A: 1 of the dog is white and the other dog is light brown	Q: can you tell what breed they are? A: i can't really tell what breed they are, perhaps german shepherd	Q: are they both wearing a hat? A: only 1 is wearing a hat	...	Q: are they standing in grass? A: no, they are standing on dirt	Q: are they looking at each other? A: no, they are facing away from each other	Q: do they seem like they like each other? A: can't tell	1	2	3	8	9	10					
VisDial Inputs										Stable Diffusion	Ours	Groundtruth					

# Evaluation: Contextual Image Generation

---

Model	CLIP Similarity ( $\uparrow$ )			LPIPS ( $\downarrow$ )		
	1 round	5 rounds	10 rounds	1 round	5 rounds	10 rounds
GLIDE [34]	<b>0.562</b>	0.595	0.587	0.800	0.794	0.799
Stable Diffusion [43]	0.552 $\pm$ 0.0015	<b>0.629</b> $\pm$ 0.0015	0.622 $\pm$ 0.0012	<b>0.742</b> $\pm$ 0.0010	0.722 $\pm$ 0.0012	0.723 $\pm$ 0.0008
GILL	0.528 $\pm$ 0.0014	0.621 $\pm$ 0.0009	<b>0.645</b> $\pm$ 0.0010	<b>0.742</b> $\pm$ 0.0022	<b>0.718</b> $\pm$ 0.0028	<b>0.714</b> $\pm$ 0.0006

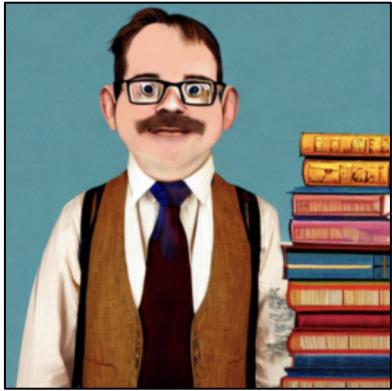
# GILLMapper: A Stronger LLM-to-Generator Mapping

---

Image generators require **denser** input sequences. Linear mappings are insufficient.

Model	CC3M	VIST
	FID (↓)	CLIP Sim (↑)
Stable Diffusion [43]	<b>13.94</b>	0.598
Ours + Linear	15.50	0.500
Ours + 3-layer MLP	15.33	0.502
Ours + Transformer Encoder	16.30	0.605
<b>Ours + GILLMapper</b>	15.31	<b>0.641</b>

# Other Abilities: Text-to-Image Generation

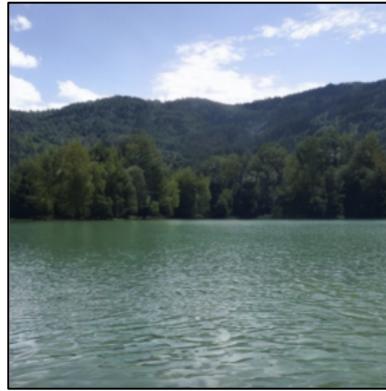


**Stable Diffusion**

“A dignified beaver wearing glasses, a vest, and colorful neck tie. He stands next to a tall stack of books in a library.”



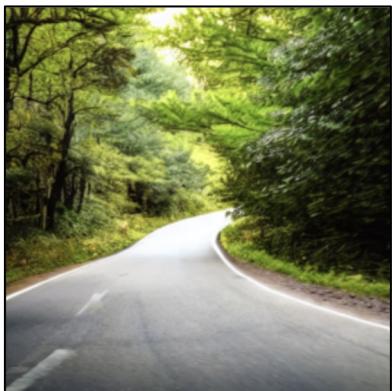
**Ours**



**Stable Diffusion**



**Ours**



**Stable Diffusion**

“A drop-top sports car coming around a bend in the road”



**Ours**



**Stable Diffusion**



**Ours**

“a group of penguins in a snowstorm”

# Evaluation: HumanEval Benchmark

---

Constructed by authors of Codex paper; programming puzzle/simple contest problems. Evaluated using unit tests.

```
from typing import List

def has_close_elements(numbers: List[float], threshold: float) -> bool:
    """
        Check if in given list of numbers, are any two numbers closer to each other
        than given threshold.
    >>> has_close_elements([1.0, 2.0, 3.0], 0.5)
    False
    >>> has_close_elements([1.0, 2.8, 3.0, 4.0, 5.0, 2.0], 0.3)
    True
    """
    for idx, elem in enumerate(numbers):
        for idx2, elem2 in enumerate(numbers):
            if idx != idx2:
                distance = abs(elem - elem2)
                if distance < threshold:
                    return True
    return False
```

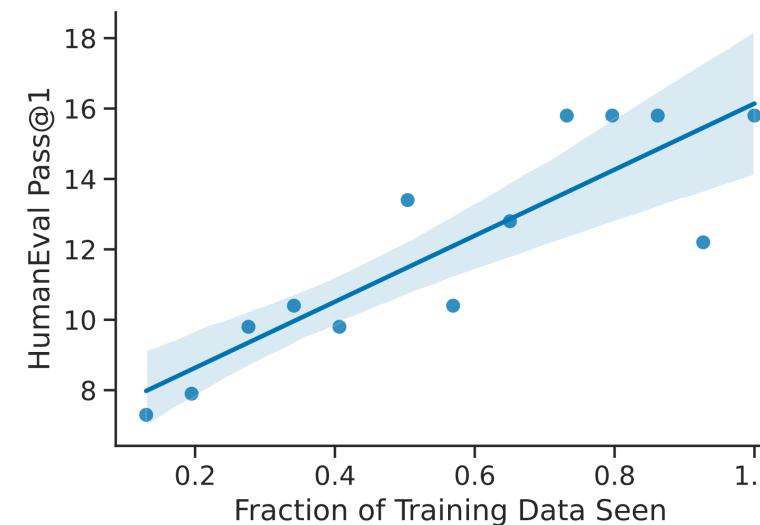
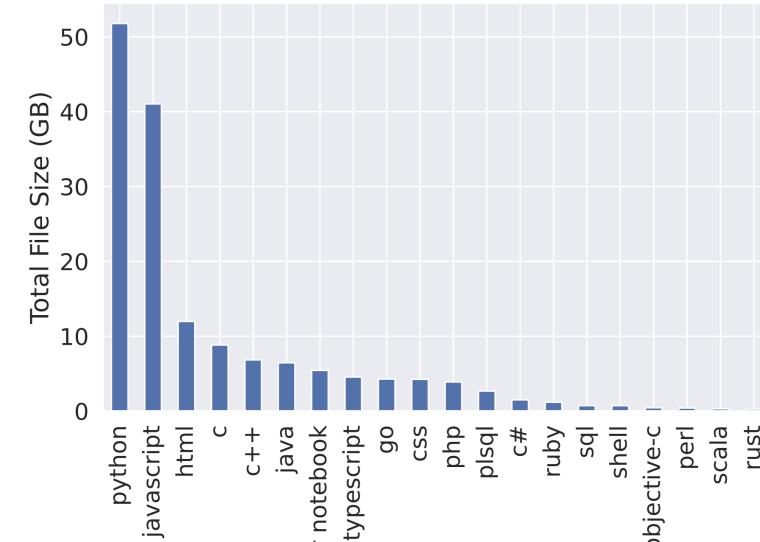
# Model Training

## ▶ Training Data

- ▷ 600K permissively-licensed repositories from GitHub & GitLab. ~150GB total
- ▷ StackOverflow: questions, answers, comments. ~50GB

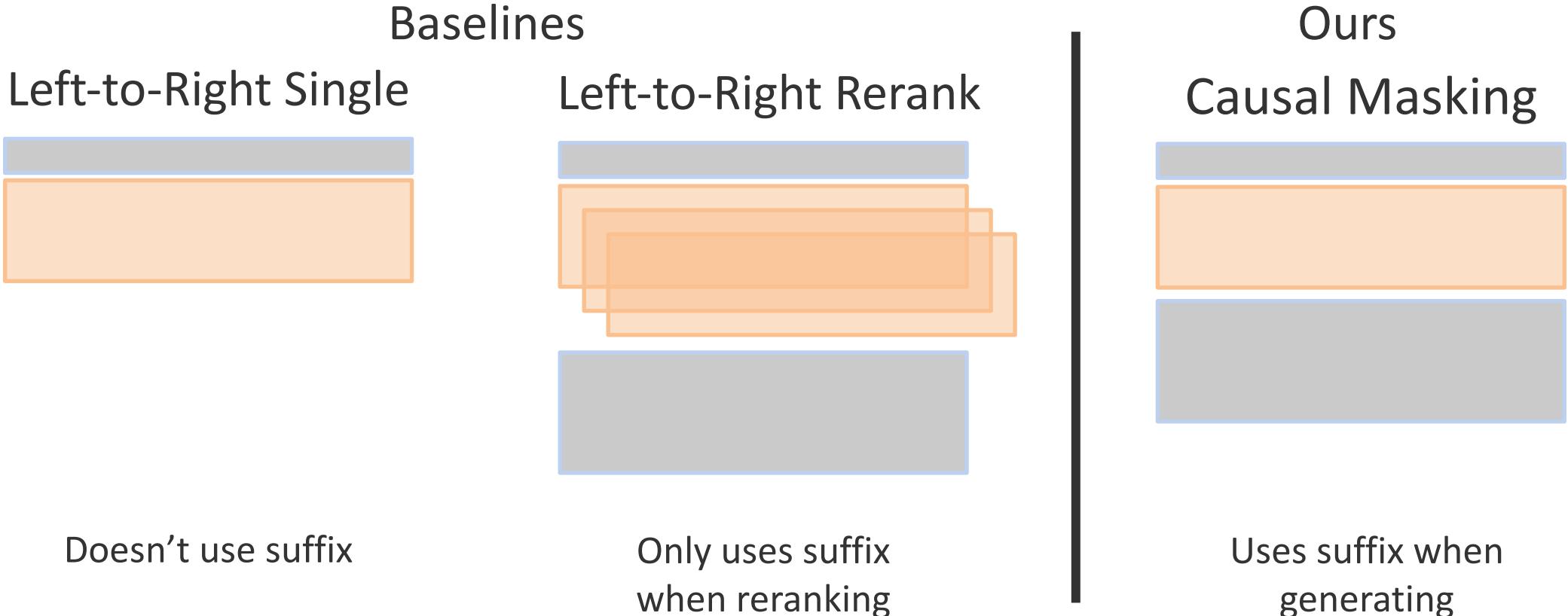
## ▶ Models

- ▷ Standard transformer LM
- ▷ 1B model: ~1 week on 128 V100s
- ▷ 6B model: ~3 weeks on 240 V100s



# Evaluation

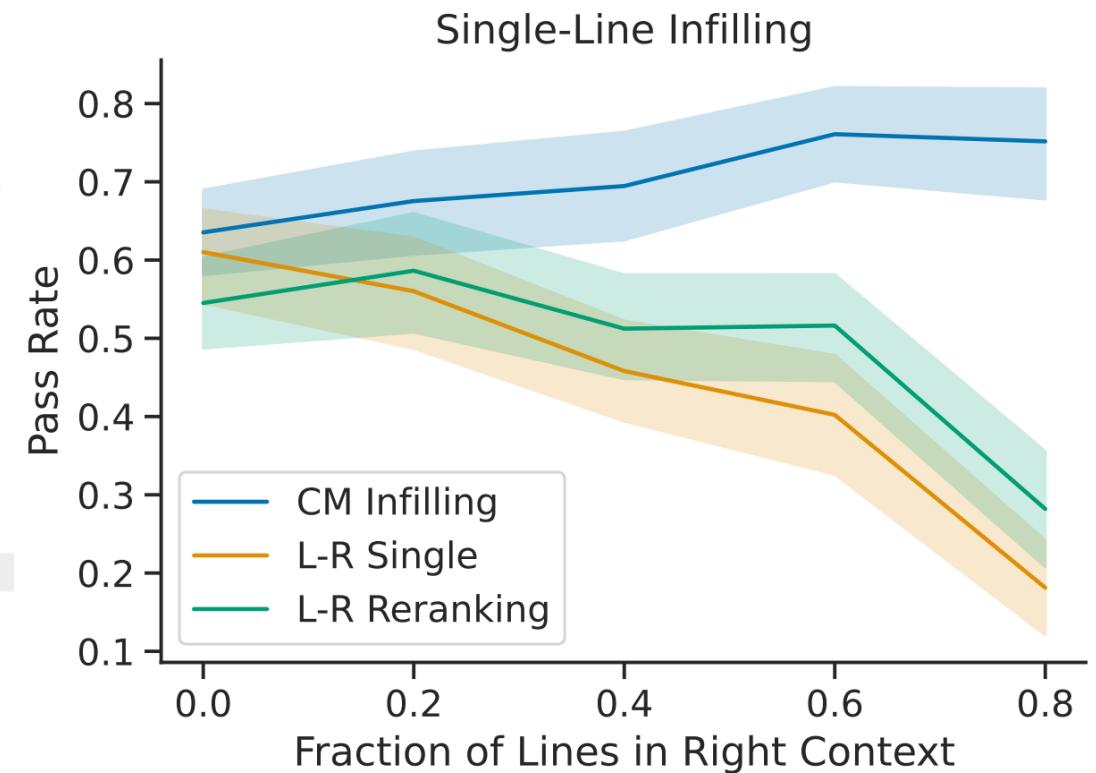
- ▶ Zero-shot evaluation on several software development-inspired code infilling tasks (we'll show two).
- ▶ Compare the model in three different modes to evaluate benefits of suffix context



# Evaluation: Function Completion

```
from typing import List

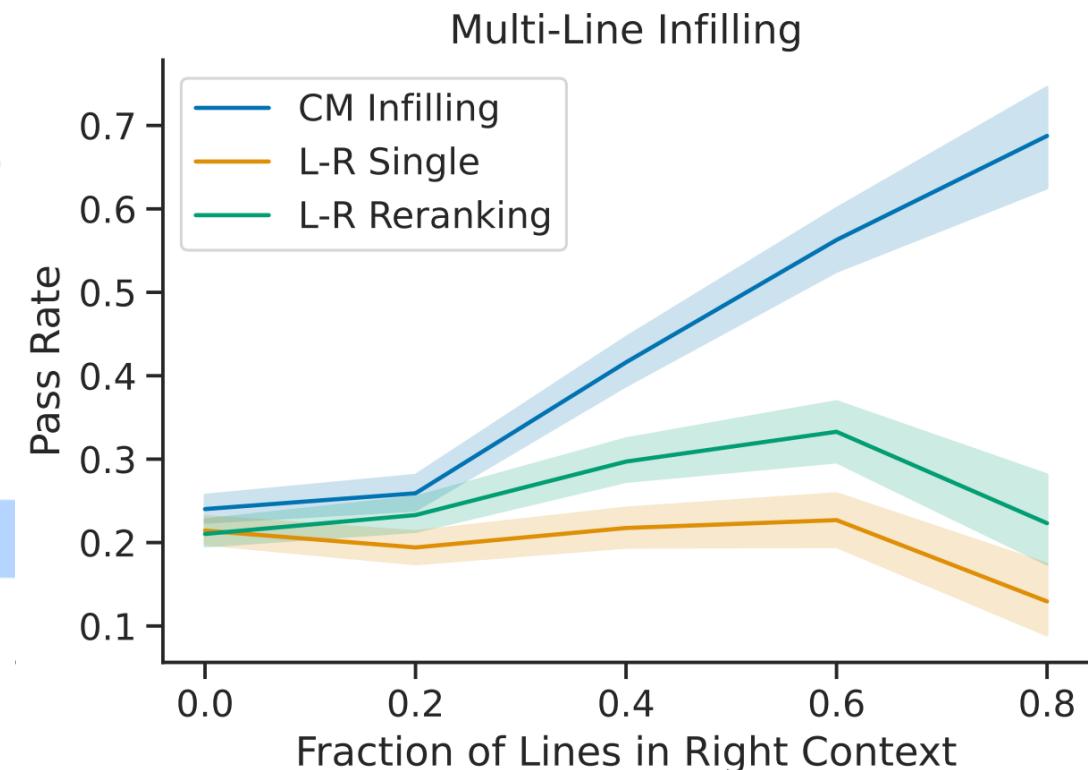
def has_close_elements(numbers: List[float], threshold: float) -> bool:
    """
    Check if in given list of numbers, are any two numbers closer to each other
    than given threshold.
    """
    >>> has_close_elements([1.0, 2.0, 3.0], 0.5)
    False
    >>> has_close_elements([1.0, 2.8, 3.0, 4.0, 5.0, 2.0], 0.3)
    True
    """
    for idx, elem in enumerate(numbers):
        for idx2, elem2 in enumerate(numbers):
            if idx != idx2:
                distance = abs(elem - elem2)
                if distance < threshold:
                    return True
    return False
```



# Evaluation: Function Completion

```
from typing import List

def has_close_elements(numbers: List[float], threshold: float) -> bool:
    """
    Check if in given list of numbers, are any two numbers closer to each other
    than given threshold.
    """
    >>> has_close_elements([1.0, 2.0, 3.0], 0.5)
    False
    >>> has_close_elements([1.0, 2.8, 3.0, 4.0, 5.0, 2.0], 0.3)
    True
    """
    for idx, elem in enumerate(numbers):
        for idx2, elem2 in enumerate(numbers):
            if idx != idx2:
                distance = abs(elem - elem2)
                if distance < threshold:
                    return True
    return False
```



# Evaluation: Function Completion

Fill in one or more lines of a function; evaluate with unit tests.

```
from typing import List

def has_close_elements(numbers: List[float], threshold: float) -> bool:
    """
    Check if in given list of numbers, are any two numbers closer to each other
    than given threshold.
    """
    >>> has_close_elements([1.0, 2.0, 3.0], 0.5)
    False
    >>> has_close_elements([1.0, 2.8, 3.0, 4.0, 5.0, 2.0], 0.3)
    True
    """
    for idx, elem in enumerate(numbers):
        for idx2, elem2 in enumerate(numbers):
            if idx != idx2:
                distance = abs(elem - elem2)
                if distance < threshold:
                    return True
    return False
```

Method	Pass Rate
L-R single	24.9
L-R reranking	28.2
CM infilling	38.6

# Evaluation: Docstring Generation

```
def count_words(filename: str) -> Dict[str, int]:  
    """  
    Counts the number of occurrences of each word in the given file.  
  
    :param filename: The name of the file to count.  
    :return: A dictionary mapping words to the number of occurrences.  
    """  
  
    with open(filename, 'r') as f:  
        word_counts = {}  
        for line in f:  
            for word in line.split():  
                if word in word_counts:  
                    word_counts[word] += 1  
                else:  
                    word_counts[word] = 1  
  
    return word_counts
```

Method	BLEU
Ours: L-R single	16.05
Ours: L-R reranking	17.14
Ours: Causal-masked infilling	18.27

# Evaluation: Return Type Prediction

## Type Inference

```
def count_words(filename: str) -> Dict[str, int]:
    """Count the number of occurrences of each word in the file."""
    with open(filename, 'r') as f:
        word_counts = {}
        for line in f:
            for word in line.split():
                if word in word_counts:
                    word_counts[word] += 1
                else:
                    word_counts[word] = 1
    return word_counts
```

Method	F1
Ours: Left-to-right single	30.8
Ours: Left-to-right reranking	33.3
Ours: Causal-masked infilling	<b>59.2</b>
TypeWriter (Supervised)	48.3

# Training Models on Human Instructions

