## My Title

### Daniel Howard<sup>1</sup>

<sup>1</sup>Department of Applied & Computational Mathematics & Statistics University of Notre Dame du Lac

> <sup>2</sup>Department of Theoretical Philosophy University of E

Friday 24<sup>th</sup> February, 2017 Occasion



### **Outline**



- 1 Structure
  - **Features**
  - Processing
  - **Basics**
  - Color
- 2 Lists
  - Uncovering Text
  - Theorems/Proofs
  - Handouts
- 3 Fancy Bits
  - pstricks package
  - Movies



## Outline



### 1 Structure

#### **Features**

Processing Basics

### 2 Lists

Uncovering Text
Theorems/Proofs
Handouts

# 3 Fancy Bits

pstricks package

Movies



## Beamer



**Features** 

- Process with either pdflatex or latex+dvips



## Beamer



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- Process with either pdflatex or latex+dvips
- Standard LATEX commands still work



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- tableofcontents works



## Beamer



Features

- Process with either pdflatex or latex+dvips
- Standard LATEX commands still work
- tableofcontents works
- Overlays & dynamic effects easily created
- Easy navigation through sections & subsections
- Many templates and examples included in package
- article style can be used to produce notes



Features

Structure 0000000

## Beamer



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Structure o•ooooo

## Beamer



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- tableofcontents works
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- Easy navigation through sections & subsections
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- article style can be used to produce notes



## Beamer



Features

This is a template and guide to beamer presentations.

- Process with either pdflatex or latex+dvips
- Standard LATEX commands still work
- tableofcontents works
- Overlays & dynamic effects easily created
- Easy navigation through sections & subsections
- Many templates and examples included in package
- article style can be used to produce notes



## Outline



### 1 Structure

Features

### Processing

Color

### 2 Lists

Uncovering Text
Theorems/Proofs
Handouts

3 Fancy Bits
pstricks package
Movies





### This document was processed with

- latex then
- dvips and
- ps2pdf

so as to allow use of the package pstricks.

This means that all graphics have to be eps files.

If processing fails, try deleting all aux files.

The alternative is to use pdflatex & pdf or ipg graphics





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Structure 00000000 Processina

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## **Outline**



Structure

**Basics** 

pstricks package Movies



## Sample Code



```
\documentclass{beamer}
\usetheme{Frankfurt}
Use \section{..} and \subsection{..} to create items for the
Table of Contents
The code for a frame is ...
  \subsection{Basics}
  \begin{frame}
    \frametitle{Sample Code}
           Frame content
  \end{frame}
```

# **Outline**



### Structure

#### Color

pstricks package Movies

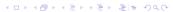


## **Coloring Text**



#### This a 2-stage process

- Define the color \setbeamercolor{blue}{fg=blue!50}
- Use the colour {\usebeamercolor[fg]{blue} Some blue text}
   Some blue text
- or 
  \newcommand{\green}[1]{\usebeamercolor[fg]{green}#1}
  \green{some green text}....some green text



## Coloring Text



#### This a 2-stage process

or

- Define the color \setbeamercolor{blue}{fq=blue!50}
- Use the colour {\usebeamercolor[fq]{blue} Some blue text} Some blue text



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## Outline



Structure

Processing

Basics

Colo

2 Lists

### **Uncovering Text**

Theorems/Proof

Fancy Bits pstricks package Movies



种

Subtitle: A Short Example

- Use itemize a lot-with \pause
- Use very short sentences or short phrases.

```
\begin{itemize}
\item
```

Use \texttt{itemize} a lot--with \pause
\item

Use very short sentences or short phrases.\end{itemize}



Subtitle: A Short Example

- Use itemize a lot-with \pause
- Use very short sentences or short phrases.

```
\begin{itemize}
\item
  Use \texttt{itemize} a lot--with \pause
\item
  Use very short sentences or short phrases.
\end{itemize}
```

# **Uncovering Text**

种

Subtitle: A Longer Example

You can create overlays...

- using the \pause command:
  - First item. (\pause)
  - Second item
- using overlay specifications:
  - First item. (\item<3->)
  - Second item.(\item<4>)
- o occord norm.( \IECtil \IZ)
- (\uncover<5->{\item First item...})
  - First item
  - Second item



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Subtitle: A Longer Example

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  - First item. (\pause)
  - Second item.
- · using overlay specifications:
  - First item. (\item<3->)
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- using the general \uncover command: (\uncover<5->{\item First item...})
  - First item.
  - Second item.



# **Uncovering Text**

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Subtitle: A Longer Example

You can create overlays...

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### Uncover & alert

Lists



- Apple

```
\begin{itemize}[<+-| alert@+>]
   \item Apple
   \item Peach
   \item Plum
   \item Orange
\end{itemize}
```

### Uncover & alert

Lists



- Apple
- Peach

```
\begin{itemize}[<+-| alert@+>]
   \item Apple
   \item Peach
   \item Plum
   \item Orange
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### Uncover & alert

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Lists



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```
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\end{itemize}
```

## **Uncovering Equations**



$$A = B$$
$$= C$$
$$= D$$

## **Uncovering Equations**



$$A = B$$

$$= C$$

$$= D$$

## **Uncovering Equations**



$$A = B$$
$$= C$$
$$= D$$

```
\begin{align*}
A &= \uncover<2->{B}\\
\uncover<2->{&=C\\}
\uncover<3->{&=D\\}
\end{align*}
```

## **Uncovering Equations**

Lists



$$A = B$$
$$= C$$
$$= D$$

```
\begin{align*}
A &= \uncover<2->\{B\}\
\uncover<2->\{\&=C\)
\uncover<3->{\&=D/}
\end{align*}
```



#### An example of replacement



This uses five overlays, each separate equations...

$$\frac{\mathrm{d}}{\mathrm{d}x}\frac{x+3}{(x-1)^2} =$$

alt is used to replace the first line and then visible, as opposed to uncover.

Alignment not ideal.

4 □ ▶ 4 個 ▶ 4 절 ▶ 4 절 ▶ 절 = 10 억 ○

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#### An example of replacement



This uses five overlays, each separate equations...

$$\frac{\mathrm{d}}{\mathrm{d}x}\frac{x+3}{(x-1)^2} = \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$

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#### An example of replacement



This uses five overlays, each separate equations...

$$\frac{d}{dx} \frac{x+3}{(x-1)^2} = \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$
$$= \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$
$$= \frac{(x-1)((x-1) - 2(x+3))}{(x-1)^4}$$

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$$= \frac{(x-1)((x-1) - 2(x+3))}{(x-1)^4}$$

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## An example of align with replacement



Three overlays, ...

Lists

left = rhs 1

```
\begin{align*}
   left&=\alt<1>{rhs1}{\text{alternate rhs}}\\
  \visible<3->{\&=rhs3}
\end{align*}
```



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## An example of align with replacement



Three overlays, ...

Lists

*left* = alternate rhs

```
\begin{align*}
   left&=\alt<1>{rhs1}{\text{alternate rhs}}\\
  \visible<3->{\&=rhs3}
\end{align*}
```



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Three overlays, ...

```
left = alternate rhs= rhs 3
```

```
\begin{align*}
  left&=\alt<1>{rhs1}{\text{alternate rhs}}\\
  \visible<3->{&=rhs3}
\end{align*}
```

Uses alt and visible, as opposed to uncover. Alignment spoiled because alternative is longer than original.



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Three overlays, ...

```
left = alternate rhs= rhs 3
```

```
\begin{align*}
  left&=\alt<1>{rhs1}{\text{alternate rhs}}\\
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Uses alt and visible, as opposed to uncover. Alignment spoiled because alternative is longer than original.



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Three overlays, ...

```
left = alternate rhs
= rhs 3
```

```
\begin{align*}
  left&=\alt<1>{rhs1}{\text{alternate rhs}}\\
  \visible<3->{&=rhs3}
\end{align*}
```

Uses alt and visible, as opposed to uncover. Alignment spoiled because alternative is longer than original.



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Use of phantom to add invisible text to 3rd overlay to ensure correct alignment when alt string is longest. . .

left = rhs 1

```
\begin{align*}
  \text{left}&=
      \alt<1>{\text{rhs 1}}{\text{alternate rhs 2}}\\
  \visible<3->
      {&=\text{rhs 3}\phantom{extra appended}}\\
\end{align*}
```

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#### An example of align with replacement



Use of phantom to add invisible text to 3rd overlay to ensure correct alignment when alt string is longest. . .

left = alternate rhs 2

```
\begin{align*}
  \text{left}&=
        \alt<1>{\text{rhs 1}}{\text{alternate rhs 2}}\\
  \visible<3->
        {&=\text{rhs 3}\phantom{extra appended}}\\
end{align*}
```

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Use of phantom to add invisible text to 3rd overlay to ensure correct alignment when alt string is longest. . .

```
left = alternate rhs 2
= rhs 3
```

```
\begin{align*}
  \text{left}&=
        \alt<1>{\text{rhs 1}}{\text{alternate rhs 2}}\\
        \visible<3->
        {&=\text{rhs 3}\phantom{extra appended}}\\
end{align*}
```

4 D > 4 A > 4 B > 4 B > B = 4 B > 9 Q O

## The align environment with replacement



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$$\frac{\mathrm{d}}{\mathrm{d}x}\frac{x+3}{(x-1)^2} =$$

alt replaces the first line and then visible, as opposed to uncover. Alignment is fixed.

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## The align environment with replacement

Lists



$$\frac{\mathrm{d}}{\mathrm{d}x}\frac{x+3}{(x-1)^2} = \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$

alt replaces the first line and then visible, as opposed to uncover. Alignment is 4 □ → 4 同 → 4 豆 → 4 豆 → 豆 | 〒 9 Q (\*)

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## The align environment with replacement

Lists



$$\frac{\mathrm{d}}{\mathrm{d}x} \frac{x+3}{(x-1)^2} = \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$
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## The align environment with replacement



$$\frac{d}{dx} \frac{x+3}{(x-1)^2} = \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$
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## The align environment with replacement



18 / 38

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alt replaces the first line and then visible, as opposed to uncover. Alignment is fixed.

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# **Uncovering Rows**



Class	Α	В	С	D
Χ	1	2	3	4
Υ	3	4		6
Z	5	6	7	

\usepackage{colortbl}

```
\rowcolors[]{1}{blue!20}{red!10}
\begin{tabular}{1!{\vrule}ccc}\hline
Class & A & B & C & D\\hline
X & 1 & 2 & 3 & 4 \\pause
Y & 3 & 4 & 5 & 6 \\pause
Z & 5 & 6 & 7 & 8
\end{tabular}
```

## **Uncovering Rows**



Class	Α	В	С	D
Χ	1	2	3	4
Υ	3	4	5	6
Z	5	6	7	

# **Uncovering Rows**



Class	Α	В	С	D
Χ	1	2	3	4
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Lists



# **Uncovering Rows**

Class	Α	В	С	D
Χ	1	2	3	4
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Class & A & B & C & D\\hline
X & 1 & 2 & 3 & 4 \\pause
Y & 3 & 4 & 5 & 6 \\pause
Z & 5 & 6 & 7 & 8
\end{tabular}
```



## **Uncovering Rows**



```
    Class
    A
    B
    C
    D

    X
    1
    2
    3
    4

    Y
    3
    4
    5
    6

    Z
    5
    6
    7
    8
```

\usepackage{colortbl}

```
\rowcolors[]{1}{blue!20}{red!10}
\begin{tabular}{l!{\vrule}cccc}\hline
Class & A & B & C & D\\hline
X & 1 & 2 & 3 & 4 \\pause
Y & 3 & 4 & 5 & 6 \\pause
Z & 5 & 6 & 7 & 8
\end{tabular}
```



# **Uncovering Columns**



```
        Class
        A
        B
        C
        D

        X
        1
        2
        3
        4

        Y
        3
        4
        5
        6

        Z
        5
        6
        7
        8
```

 $c < \{decl.\}$  inserts decl. right after the entry for the column.

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Uncovering Text

# **Uncovering Columns**



```
    Class
    A
    B
    C
    D

    X
    1
    2
    3
    4

    Y
    3
    4
    5
    6

    Z
    5
    6
    7
    8
```

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c<{decl.} inserts decl. right after the entry for the column.

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# **Uncovering Columns**



```
Class
          В
           6
```

## **Uncovering Columns**



```
Class
```

◆□▶ ◆□▶ ◆■▶ ◆■► 夕○○

# **Uncovering Columns**



```
Class
Χ
                     4
```

```
\begin{tabular}%
  {l!{\vrule}c<{\onslide<2->}%
     c<{\onslide<3>}
     c<{\onslide<4->}c}
 \end{tabular}
```

c<{decl.} inserts decl. right after the entry for the column.

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#### Outline



Structure

Features

Processing

Basics

Color

2 Lists

**Uncovering Text** 

Theorems/Proofs

Handouts

3 Fancy Bits
pstricks package
Movies



Theorems/Proofs

#### Theorem and Proof



#### Theorem

There is no largest prime number

#### Proof.

- Suppose p ... the largest prime
- Let q be the product of the first p numbers
- Then q+1 is not divisible by any of them
- Thus q + 1 is a prime number larger than p.



### Theorem and Proof



#### Theorem

There is no largest prime number

- Suppose p ... the largest prime
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### Theorem and Proof



#### Theorem

There is no largest prime number

- Suppose p ... the largest prime
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### Theorem and Proof



#### Theorem

There is no largest prime number

- Suppose p ... the largest prime
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### Theorem and Proof



#### Theorem

There is no largest prime number

- Suppose p ... the largest prime
- Let q be the product of the first p numbers
- Then q+1 is not divisible by any of them
- Thus q + 1 is a prime number larger than p.





There is no largest prime number

Theorems/Proofs

### Theorem and Proof-Code

\begin{theorem}



```
\end{theorem}
\begin{proof}
\begin{itemize}
\item Suppose $p$ were the largest prime\pause
\item Let $q$ be ... first $p$ numbers\pause
\item Then $q+1$ is not divisible ...\pause
\item Thus $q+1$ is a prime ... $p$.\pause
\end{itemize}
\end{proof}
```

### Cantor's Theorem



#### **Theorem**

 $\alpha < 2^{\alpha}$  for all ordinals  $\alpha$ .

▶ Proof details



## Outline



1 Structure

Processing

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Uncovering Text Theorems/Proofs

Handouts

Fancy Bits pstricks package Movies



## Printing slides for handouts



With the header documentclass[t,handout]{beamer}

- (i) the t option specifies vertically aligned top frames
- (ii) all piecewise defined slides are aggregated into one.
- (iii) \usepackage{enumerate}
   ...
   \begin{enumerate}[<+->][(i)]
   \item the \texttt{\blue{t}} option specifies ...
   \item all piecewise defined ....
  } end{enumerate}

## Printing slides for handouts



With the header documentclass[t,handout]{beamer}

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```

## Printing slides for handouts

Lists



With the header documentclass[t,handout]{beamer}

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```
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   \begin{enumerate}[<+->][(i)]
    \item the \texttt{\blue{t}} option specifies ...
     \item all piecewise defined ....
   \end{enumerate}
```

Handouts

## Printing as article class



The header documentclass{article} and package usepackage{beamerarticle}

cause the material to be typeset as a "normal" article—all frame references are ignored.

## Outline

- Structure
  - Features
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  - Basics
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- 2 Lists
  - **Uncovering Text**
  - Theorems/Proof
  - Handouts
- 3 Fancy Bits
  - pstricks package

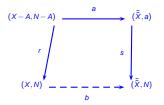
Movies



## Diagrams



A small diagram with a few lines of LATEX. At the 2nd overlay we can add a link from one to another using PSTRICKS



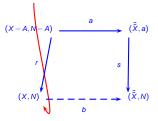
```
\blue \rnode{START}{\textsc{PSTricks}}
..
\visible<2>{\nccurve%
    [linecolor=red,angleA=270,angleB=300]{START}{c}}
```

 V Title
 Daniel Howard
 Notre Dame
 2017-02-24
 Occasion
 29 / 38

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### Householder formula



The Householder formula below lets one compute  $f(x_*) = 0$  for an arbitrary f.

$$x_{k+1} \mapsto \Phi_n(x_k) = x_k + (n-1) \frac{\left(\frac{1}{f(x_k)}\right)^{n-2}}{\left(\frac{1}{f(x_k)}\right)^{n-1}} + f(x_k)^{n+1} \quad \psi$$
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Mv Title

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Formula (1) gives an iteration of order n converging towards  $x_*$  such that:  $f(x_*) = 0$ .

4 □ ▶ 4 □ ▶ 4 □ ▶ 4 □ ▶ 2 □ ■ 9 0 0

#### Some PSTRICKS



#### Any practical use for this?



### Some more PSTRICKS



or this ...



```
\pstextpath{\psccurve[linestyle=none]%
(.5,0)(3.5,1)(3.5,0)(.5,1)}%
{\blue ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--ICMS
```

Fancy Bits

## Outline



- Structure
  - Features
  - Processing
  - Basics
  - Color
- 2 Lists
  - **Uncovering Text**
  - Theorems/Proof
  - Handouts
- 3 Fancy Bits
  - pstricks package

Movies



Movies

## **Including Movies**



#### Link to movie

You can try to "embed" the movie with the example text above (Note: The .  $\mathfrak{mp}4$  file must still reside in the same folder as the pdf file), but referencing it for the OS to play outside of the pdf reader will give the greatest compatibility.





- The first main message of your talk in one or two lines.
- The second main message of your talk in one or two lines.
- Perhaps a third message, but not more than that.

- Outlook
  - Something you haven't solved<sup>4</sup>
  - Something else you haven't solved[5].



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## Thank you!



# Questions?



## Cantor's Theorem

#### **Theorem**

 $\alpha < 2^{\alpha}$  for all ordinals  $\alpha$ .

### Proof.

As shown by Cantor...





Notre Dame