

My Title

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University of E

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Occasion



UNIVERSITY OF
NOTRE DAME

College of Science

Outline



1 Structure

Features

Processing

Basics

Color

2 Lists

Uncovering Text

Theorems/Proofs

Handouts

3 Fancy Bits

pstricks package

Movies

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Beamer



Features

This is a template and guide to beamer presentations.

- Process with either `pdflatex` or `latex+dvips`
- Standard \LaTeX commands still work
- `tableofcontents` works
- Overlays & dynamic effects easily created
- Easy navigation through sections & subsections
- Many templates and examples included in package
- `article` style can be used to produce notes

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so as to allow use of the package `pstricks`.

This means that all graphics have to be `eps` files.

If processing fails, try deleting all `aux` files.

The alternative is to use `pdflatex` & pdf or jpg graphics

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Sample Code

```
\documentclass{beamer}
```

```
\usetheme{Frankfurt}
```

Use `\section{..}` and `\subsection{..}` to create items for the Table of Contents

The code for a frame is ...

```
\subsection{Basics}
```

```
\begin{frame}
```

```
\frametitle{Sample Code}
```

```
Frame content
```

```
.
```

```
\end{frame}
```

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Coloring Text



This a 2-stage process

- Define the color

```
\setbeamercolor{blue}{fg=blue!50}
```

- Use the colour

```
{\usebeamercolor[fg]{blue} Some blue text}
```

Some blue text

- or

```
\newcommand{\green}[1]{\usebeamercolor[fg]{green}#1}
```

```
\green{some green text}....some green text
```

```
alert<4>{Colors predefined in PSTricks}
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Uncovering Text

Subtitle: A Short Example

- Use `itemize` a lot--with `\pause`
- Use very short sentences or short phrases.

```
\begin{itemize}
\item
  Use \texttt{itemize} a lot--with \pause
\item
  Use very short sentences or short phrases.
\end{itemize}
```

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Uncovering Text

Subtitle: A Longer Example

You can create overlays...

- using the `\pause` command:
 - First item. (`\pause`)
 - Second item.
- using overlay specifications:
 - First item. (`\item<3->`)
 - Second item. (`\item<4>`)
- using the general `\uncover` command:
(`\uncover<5->\item First item...`)
 - First item.
 - Second item.



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Uncover & alert



- Apple
- Peach
- Plum
- Orange

```
\begin{itemize}[<+ - | alert@+>]  
  \item Apple  
  \item Peach  
  \item Plum  
  \item Orange  
\end{itemize}
```

Uncover & alert



- Apple
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\end{itemize}
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Uncovering Equations



$$\begin{aligned} A &= B \\ &= C \\ &= D \end{aligned}$$

```
\begin{align*}
A &= \ \backslash uncover<2->\{B\}\\
&\backslash uncover<2->\{&=C\\
&\backslash uncover<3->\{&=D\\
&\end{align*}
```

Uncovering Equations



$$A = B$$

$$= C$$

$$= D$$

```
\begin{align*}
A &= \uncover<2->\{B\}\\
&\uncover<2->\{&=C\\
&\uncover<3->\{&=D\\
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Uncovering Equations



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An example of replacement

This uses five overlays, each separate equations. . .

$$\frac{d}{dx} \frac{x+3}{(x-1)^2} =$$

`alt` is used to replace the first line and then `visible`, as opposed to `uncover`.

Alignment not ideal.



An example of replacement

This uses five overlays, each separate equations. . .

$$\frac{d}{dx} \frac{x+3}{(x-1)^2} = \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$

alt is used to replace the first line and then **visible**, as opposed to **uncover**.
Alignment not ideal.



An example of replacement

This uses five overlays, each separate equations. . .

$$\begin{aligned}\frac{d}{dx} \frac{x+3}{(x-1)^2} &= \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4} \\ &= \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}\end{aligned}$$

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Alignment not ideal.



An example of `align` with replacement

Three overlays, ...

left = rhs 1

```
\begin{align*}
  left&=\alt<1>\{rhs1\}\{\text{alternate rhs}\}\backslash
  \visible<3->\{&=rhs3\}
\end{align*}
```

Uses `alt` and `visible`, as opposed to `uncover`. Alignment spoiled because alternative is longer than original.



An example of `align` with replacement

Three overlays, ...

left = alternate rhs

```
\begin{align*}
  left&=\alt<1>\{rhs1\}\{\text{alternate rhs}\}\backslash\backslash
  \visible<3->\{&=rhs3\}
\end{align*}
```

Uses `alt` and `visible`, as opposed to `uncover`. Alignment spoiled because alternative is longer than original.



An example of `align` with replacement

Three overlays, ...

$$\begin{aligned} & \textit{left} = \textit{alternate rhs} \\ & = \textit{rhs 3} \end{aligned}$$

```
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  left&=\alt<1>\{rhs1\}\{\textit{alternate rhs}\}\backslash\backslash
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An example of `align` with replacement



Use of `phantom` to add invisible text to 3rd overlay to ensure correct alignment when `alt` string is longest. . .

$$\text{left} = \text{rhs 1}$$

```
\begin{align*}
  \text{\text{left}}&=
    \alt<1>{\text{rhs 1}}{\text{alternate rhs 2}}\\
  \visible<3->
    {\&=\text{rhs 3}\phantom{extra appended}}\\
\end{align*}
```

An example of `align` with replacement



Use of `phantom` to add invisible text to 3rd overlay to ensure correct alignment when `alt` string is longest. . .

left = alternate rhs 2

```
\begin{align*}
  \text{left}&=
    \alt<1>{\text{rhs 1}}{\text{alternate rhs 2}}\\
  \visible<3->
    {&=\text{rhs 3}\phantom{extra appended}}\\
\end{align*}
```

An example of `align` with replacement



Use of `phantom` to add invisible text to 3rd overlay to ensure correct alignment when `alt` string is longest. . .

$$\begin{aligned} \text{left} &= \text{alternate rhs 2} \\ &= \text{rhs 3} \end{aligned}$$

```
\begin{align*}
  \text{\text{left}}&=
    \alt<1>{\text{rhs 1}}{\text{alternate rhs 2}}\\
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```



The `align` environment with replacement

$$\frac{d}{dx} \frac{x+3}{(x-1)^2} =$$

`alt` replaces the first line and then `visible`, as opposed to `uncover`. Alignment is fixed.



The `align` environment with replacement

$$\frac{d}{dx} \frac{x+3}{(x-1)^2} = \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$

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Uncovering Rows

Class	A	B	C	D
X	1	2	3	4
Y	3	4	5	6
Z	5	6	7	8

```
\usepackage{colortbl}

\rowcolors[1]{1}{blue!20}{red!10}

\begin{tabular}{l!{\vrule}cccc}\hline
Class & A & B & C & D\\\hline
X & 1 & 2 & 3 & 4 \\
Y & 3 & 4 & 5 & 6 \\
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\end{tabular}
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\end{tabular}
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Class	A	B	C	D
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```
\begin{tabular}%  
  {l!{\vrule}c<{\onslide<2->}}%  
  c<{\onslide<3>}%  
  c<{\onslide<4->}c}%  
  ....  
\end{tabular}
```

`c<{decl.}` inserts decl. right after the entry for the column.



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  {l!{\vrule}c<{\onslide<2->}}%  
    c<{\onslide<3>}  
    c<{\onslide<4->}c}  
  ....  
\end{tabular}
```

`c<{decl.}` inserts decl. right after the entry for the column.

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Theorem and Proof



Theorem

There is no largest prime number

Proof.

- Suppose p ... the largest prime
- Let q be the product of the first p numbers
- Then $q + 1$ is not divisible by any of them
- Thus $q + 1$ is a prime number larger than p .



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Theorem and Proof-Code

```
\begin{theorem}
  There is no largest prime number
\end{theorem}

\begin{proof}
\begin{itemize}
\item Suppose  $p$  were the largest prime\pause
\item Let  $q$  be ... first  $p$  numbers\pause
\item Then  $q+1$  is not divisible ... \pause
\item Thus  $q+1$  is a prime ...  $p$ . \pause
\end{itemize}
\end{proof}
```

Cantor's Theorem



Theorem

$\alpha < 2^\alpha$ for all ordinals α .

► Proof details

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Printing slides for handouts



With the header

```
documentclass[t,handout]{beamer}
```

(i) the `t` option specifies vertically aligned top frames

(ii) all piecewise defined slides are aggregated into one.

(iii) `\usepackage{enumerate}`

```
...
\begin{enumerate}[<+>][(i)]
  \item the \texttt{\blue{t}} option specifies ...
  \item all piecewise defined ....
\end{enumerate}
```


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  \item all piecewise defined ....  
\end{enumerate}
```

Printing as article class



The header

```
documentclass{article}
```

and package

```
usepackage{beamerarticle}
```

cause the material to be typeset as a “normal” article—all frame references are ignored.

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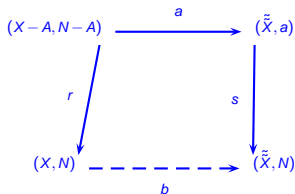
pstricks package

Movies

Diagrams



A small diagram with a few lines of \LaTeX . At the 2nd overlay we can add a link from one to another using `PSTricks`



```
\blue \rnode{START}{\textsc{PSTricks}}
```

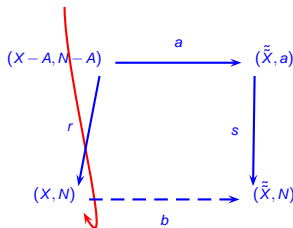
```
...
```

```
\visible<2>{\nccurve%  
  [linecolor=red,angleA=270,angleB=300]{START}{c}}
```



Diagrams

A small diagram with a few lines of \LaTeX . At the 2nd overlay we can add a link from one to another using **PSTricks**



```
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```
...
```

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Householder formula



The Householder formula below lets one compute $f(x_*) = 0$ for an arbitrary f .

$$x_{k+1} \mapsto \Phi_n(x_k) = x_k + (n-1) \frac{\left(\frac{1}{f(x_k)}\right)^{n-2}}{\left(\frac{1}{f(x_k)}\right)^{n-1}} + f(x_k)^{n+1} \quad \psi \quad (1)$$

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where $n \geq 2$ and ψ is an arbitrary function.

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where $n \geq 2$ and ψ is an arbitrary function.

Formula (1) gives an iteration of order n converging towards x_* such that:
 $f(x_*) = 0$.

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Including Movies



```
*in preamble -> \usepackage{movie9}  
\includemedia[width=2.5in,height=1.75in,showcontrols,p  
                {}]{sample.mp4}
```

Link to movie

You can try to “embed” the movie with the example text above (Note: The .mp4 file must still reside in the same folder as the pdf file), but referencing it for the OS to play outside of the pdf reader will give the greatest compatibility.

Summary



- The **first main message** of your talk in one or two lines.
- The **second main message** of your talk in one or two lines.
- Perhaps a **third message**, but not more than that.
- Outlook
 - Something you haven't solved⁴.
 - Something else you haven't solved[5].

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References



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-  William Fulton. “Introduction to intersection theory in algebraic geometry”. In: *Regional Conference Series in Mathematics*. 54. 1983.
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-  Robert Gulliver. “Removability of Singular points on Surfaces of Bounded Mean Curvature”. In: *The Journal of Differential Geometry* 11 (1976), pp. 345–350 (cit. on pp. 94–97).
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Thank you!



Questions?

Cantor's Theorem



Theorem

$\alpha < 2^\alpha$ for all ordinals α .

Proof.

As shown by Cantor...



◀ Return