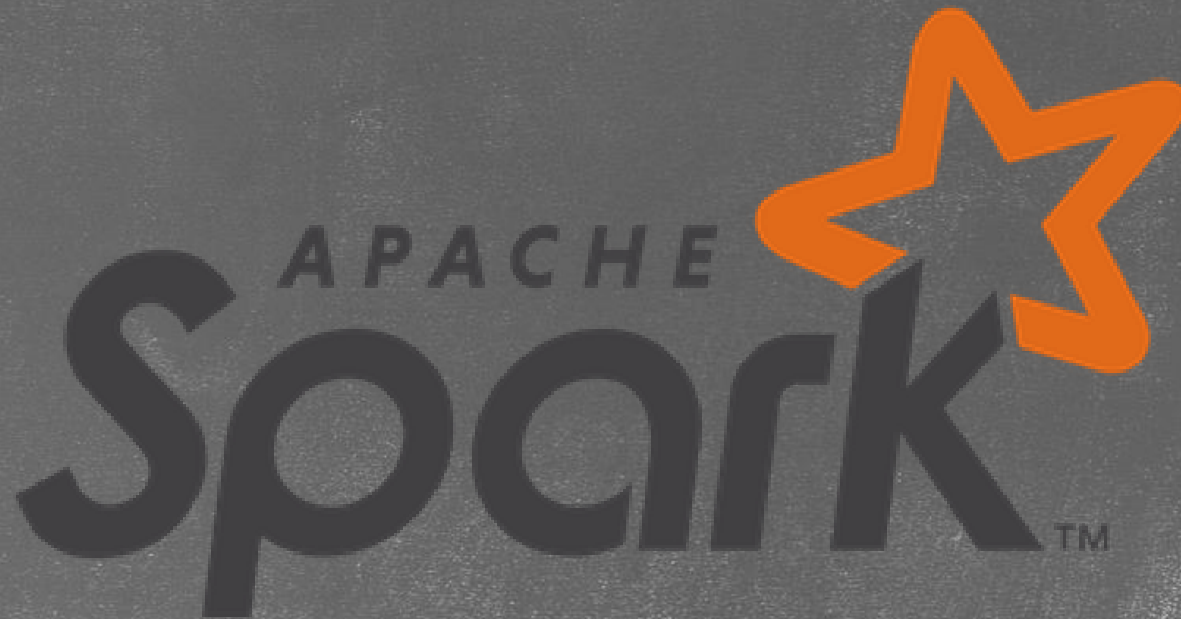


Introduction to Streaming

using



What is Streaming?

- Data is generated continuously from one or many sources
- Sources typically send in data simultaneously
- Data comes in small packages (kilobyte scale) in succession

Why use Streaming?

- A lot of applications use continuously-updated data
- Examples:
 - Sensors in vehicles, industrial equipment, and machinery send data to streaming for performance measurement.
 - A website tracking geo-location data from customer's phones, which is gathered by streaming, so the website can make recommendations of which restaurants to visit
 - Solar power company monitoring panel performance through streaming
 - Online gaming company collecting streaming data about player-game interactions

Popular Streaming Tools

- Storm
- Flink
- Kinesis
- Samza
- Kafka
- *Apache Spar*

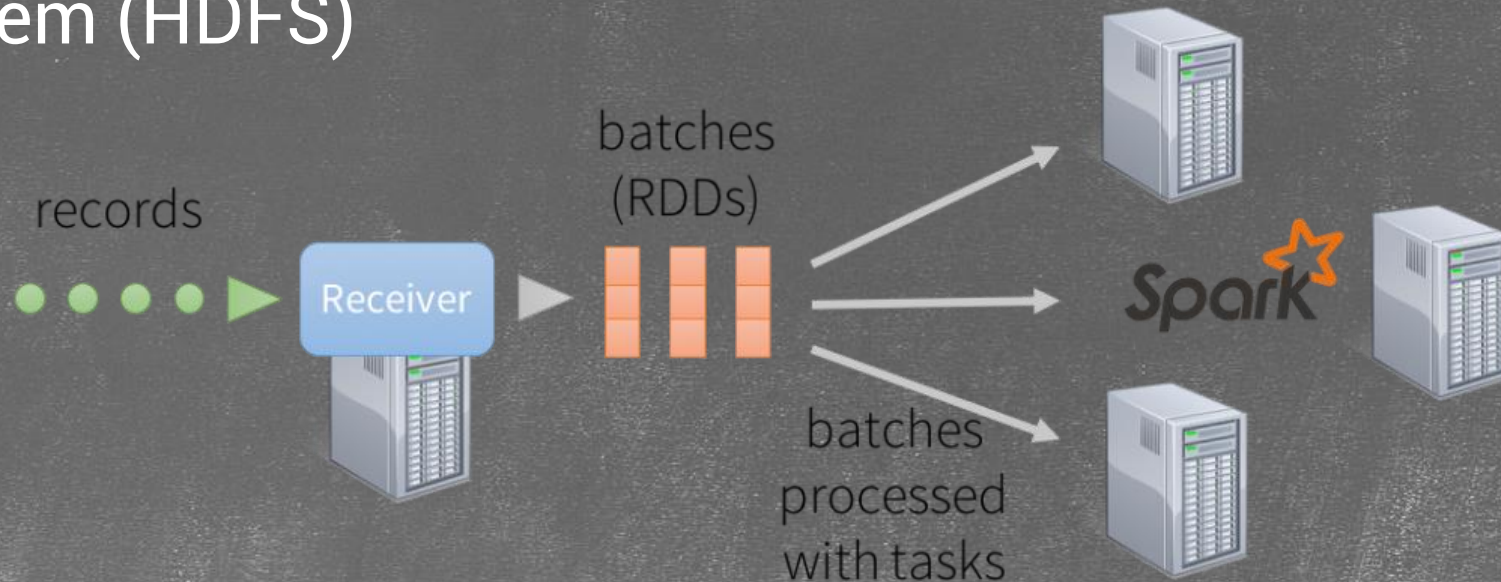


Flink 1.0



What is Apache Spark Streaming?

- Spark is general purpose and is widely used
- Spark connects with a lot of the previously mentioned streaming tools
- Fault tolerant thanks to projects like Hadoop Distributed File System (HDFS)



Apache Spark Structure



Programming Language API

Spark SQL

Spark
Streaming

MLlib

GraphX

Spark Core

Data Source API



PostgreSQL

JSON

elasticsearch



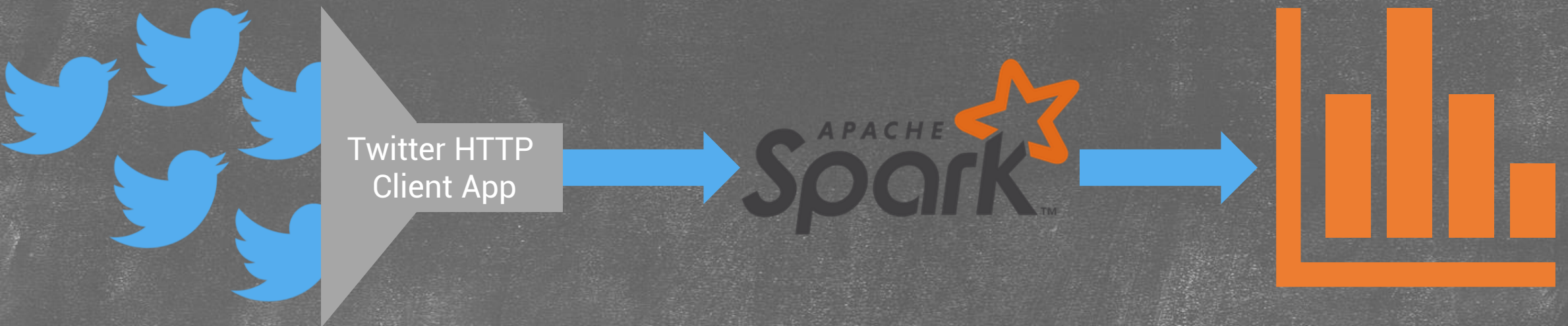
APACHE
HBASE

MySQL



In-depth Example Application (finally)

- Spark streaming allows for tracking frequently-updated datasets
- Can use it to track most popular hashtags in 5 mins windows based on their counts in a Twitter stream, and by using the `StreamingContext` function.



Next Video: The Setup