


Rust  Cargo

cargo new projecto

cargo build

cargo test

cargo doc

cargo add CRATE

cargo publish.

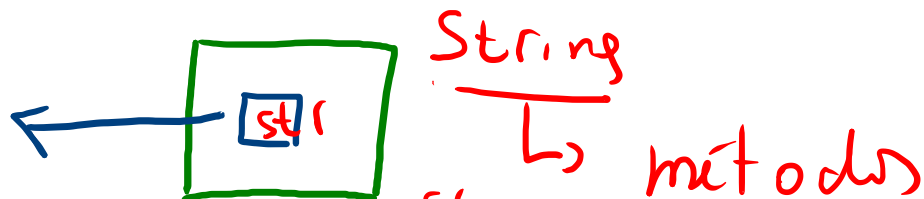
String :: estrutura)
 str :: elemento , str = &String

tipos

texto

números

bool.



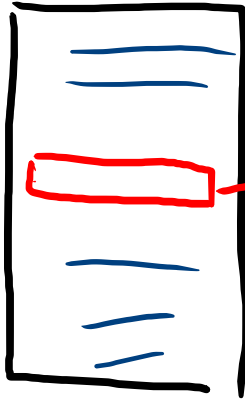
→ str, String

→ u8, f64, u16, f16, ... 64.
~~128~~

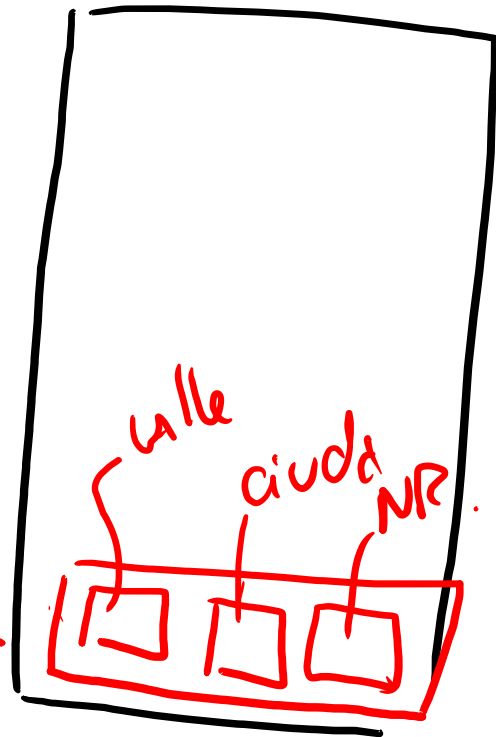
→ bool

me moneo

Direcciones



stack

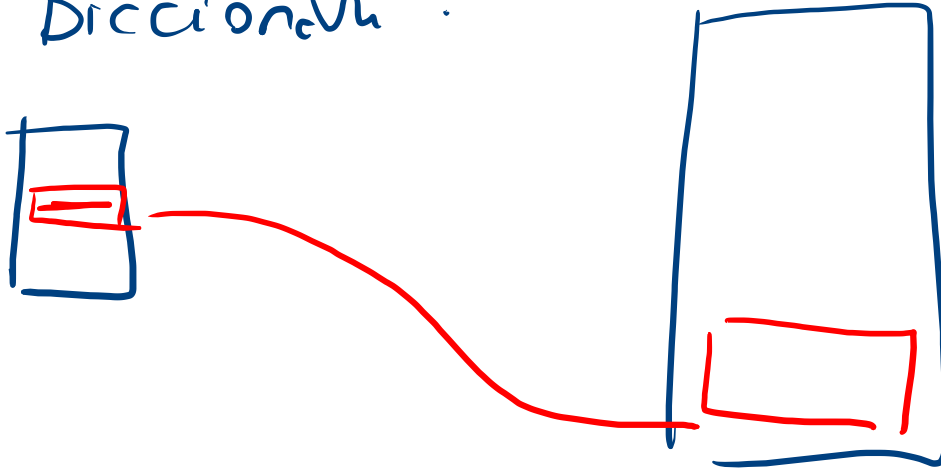


heap

los valores

Python

Directional



VALOR = Structure ()



Direccion:

& VALOR

VALOR

→

VALOR