

TO: All Class 3 commanders and above

Copy no, 15: Baron Strucker, Commander
Northern Sector

SYNOPSIS:

A class 1 agent [workname: Cpt. Alphanor] working out of Saffron discovered rumours of a mysterious temple in the midst of a swamp far to the south.

He travelled south to a small town called Mulwahee [also the name of the swamp] where he learned the temple was called 'Tonutah' by the natives. Also that it was situated in an old volcanic crater called 'the valley of the mists' because of the constant fog in the area.

He also learned that the swamp was inhabited by lizard-men of a generally peaceful nature.

He 'hired' 3 guides at the town and set out with some of his crew to investigate more closely. After roughly 3 days travel they came upon a lizard village where they were forced to fight and kill 3 of the warriors.

They entered the village and came upon a large building stained black, standing in the center. They entered, to find that it was a temple with a resident priest and their god was death.

Shortly thereafter, 'death' showed up and after killing 5 inhabitants, attacked Cpt. Alphanor's party.

All were killed save Alphanor who escaped into the jungle and after was chased home [and in the process, ~~armed~~ wounded severely] by men and lizard-men armed with sub-machine guns and blaster rifles.

Cpt. Alphanor also reports that the priests are very aware of technology and that all the lizard-men have explosives set into their necks, designed to be triggered remotely.

Also, death seemed to be a robot equipped with a wide variety of assault devices.

TO: All Class 1 commanders and above

RESULTS: The high command wishes to urge that no individual action be taken by sector commanders.

Despite the current political situation, High Command is investigating the area with an eye to recruiting the lizard-men for Iron Society purposes and also destroying any pure-strain influence in the Area.

Gen. Garoo

General Garoo

Class 1 commander, high command.