

Burghar tells you 3 things

- the trees are stirring
- watch out for the ghost city Krar
- where there are wastelands, there are orcs

People don't like you going out to try & relieve sieges, they will stop you if they find out

He will pay 10,000 silver pieces if you succeed
To a point, he will finance you.

Money & food is scarce

The river is starting to get mucky & undrinkable.

key



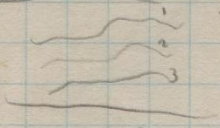
- city or town



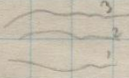
- 10 miles²



3000 ft. high mt.



3000 ft. high cliff
- upwards



3000 ft. deep
valley side

CAREERS

LW Schroder

RW

Center

CHIFFS

LW

RW

Center



