

IOTDB.org

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Control all the Things
with Node-JS

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<http://iotdb.org/social/imadeit/>

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Introduction

N.B.

- Demo example code on github
 - `dpjanes/`
 - `iotdb-examples/`
 - `demos/`
 - `2014-11-fsto/`

What is it?

```
{  
  "on" : true,  
  "temperature" : 225  
}
```

What does each field
mean?

Control or Measurement?

- Does **on** mean:
 - Turn it on? *or*
 - Is it on?
- Does **temperature** mean:
 - Set the temperature? *or*
 - What is the temperature?

Units

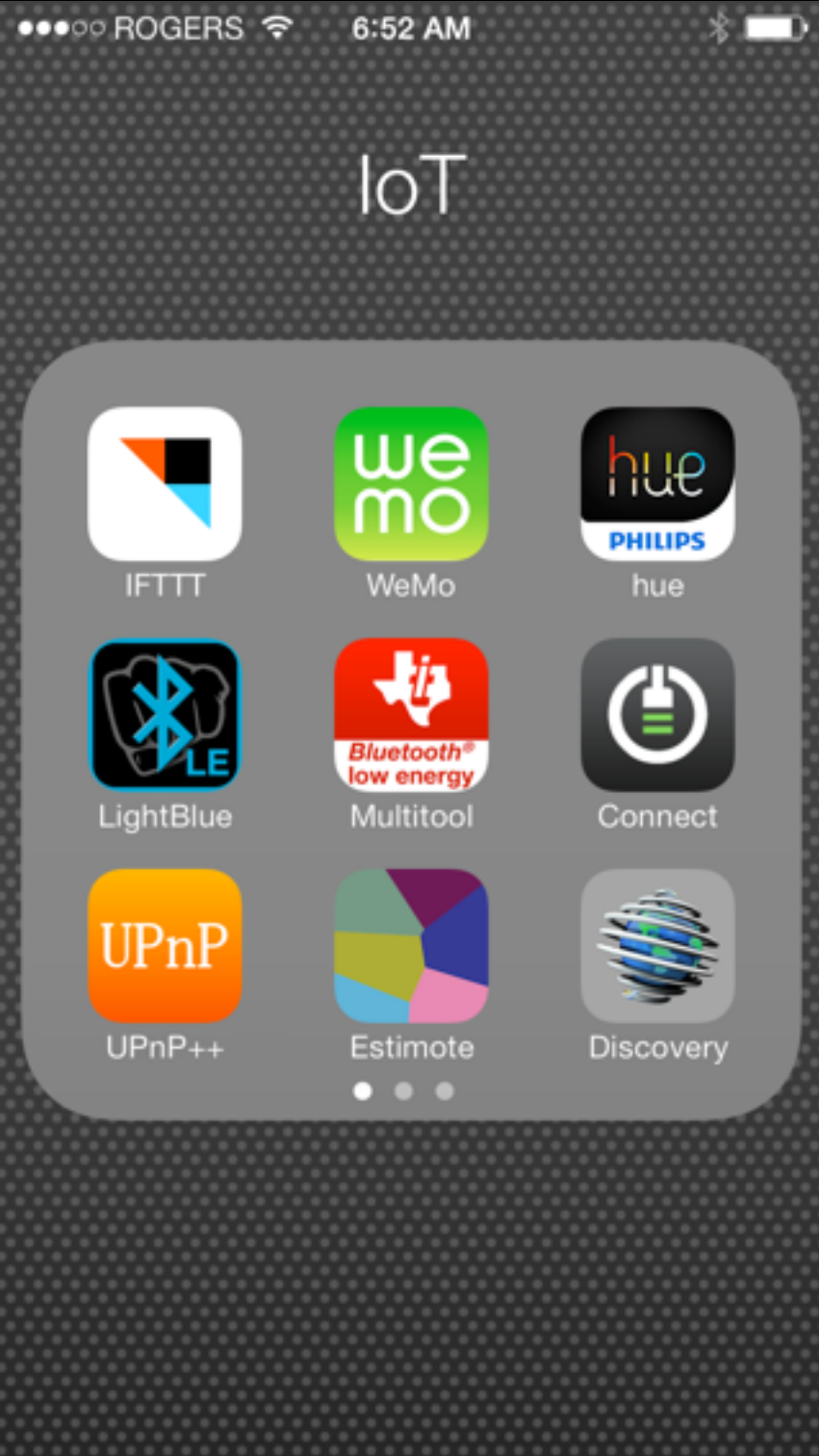
- What does **temperature** refer to?
 - degrees Celsius, Fahrenheit ... or Kelvin?

What does the whole
message represent?

What are we talking about ... or with?

- An oven?
- A toaster?
- A sensor in the Large Hadron Collider?

Solve “the Basket Full
of ~~Remotes~~ Apps
Problem”



Solve the N-standards

- XKCD comic here

IOTDB(.org)

Semantic Vocab

- Formal definitions
 - <https://iotdb.org/pub>
- JSON-LD

Models

- <https://iotdb.org/iotdb>
- <https://github.com/dpjanes/iotdb-models>

Node-IOTDB

IOTDB Stack

- Client Program
 - Node-IOTDB
 - Models
 - Drivers
 - Libraries
- `simple_on.js`
 - `require('iotdb')`
 - `WeMoSwitch`
 - `iot-driver:upnp`
 - `upnp-lib`

Client Program

simple_red

```
iot  
    .connect()  
    .set(':color', 'red');
```

require('iotdb')

- locates Models, Drivers, Stores,...
- loads & maintains user configuration
- connects to iotdb.org (sometimes)
- manages Things (huge deal ... too many things to go into in detail)

Model (I)

- Semantic description of Things
- (can be) written in JavaScript
- actually compiles to JSON-LD (with some restrained JavaScript)
- Node independent!

Model (II)

```
iotdb.make_model('WeMoSwitch')  
    .facet(":device.switch")  
    .product("http://www.belkin.com/...")  
    .name("WeMo Switch")  
    .description("Belkin WeMo Switch")  
    .attribute(  
        iotdb.make_boolean(":on")  
            .name("on / off")  
            .control()  
    )
```

Model (III)

```
.driver_out(function(paramd) {  
  if (paramd.thingd.on !== undefined) {  
    paramd.driverd['urn:Belkin:service:basicevent:1'] = {  
      'SetBinaryState' : {  
        'BinaryState' : paramd.thingd.on ? 1 : 0  
      }  
    }  
  }  
})
```


Drivers

iot-driver:upnp

- Binds Models to the code that actually “does the work”
- *discovery*
 - static configuration
 - dynamic / environmental

Libraries

- What developers usually program against
- We've rewritten a number of libraries to make them more reliable

Demos

simple_on

```
things = iot.connect()  
things.set(':on', true);
```

simple_off

```
things = iot.connect()  
things.set(':on', false);
```

simple_model

```
iot  
    .connect('HueLight')  
    .set(':on', true);
```

Metadata

Select Things

- select Things by (e.g.)
 - Model
 - name
 - number
 - place
 - facet

meta_dump

```
var things = iot.connect();  
  
iot.on_things(function() {  
    console.log(things.metas());  
});
```

meta_model

```
iot.connect()  
    .with_model("TCPConnectedLight")  
    .set(':on', false)
```

meta_name

iot

```
.connect()  
.with_name("Hue Lamp 2")  
.set(':color', 'purple')
```

meta_number

```
iot
```

```
    .connect()  
    .with_number(3)  
    .set(':color', 'cyan')
```

meta_place

iot

```
.connect()  
.with_room("David Bedroom")  
.with_floor("Second Floor")  
.set(':color', 'green')
```

meta_facet

iot

```
.connect()  
.with_facet(":device.lighting")  
.set(':on', true);
```

where does Metadata come from?

- Metadata comes from several places
 - can be altered in code
 - can be persisted to locally / to disk
 - can be retrieved from iotdb.org
 - “inherent” in the Model / Driver

Events

two types of events

- `thing.on(key, callback)`
- `thing.on_change(callback)`

event_brightness

```
var lights = iot.connect()
var input = iot.connect({
  model: "FirmataInputUnit",
  pin: 0
});
input.on(":value", function(thing, attribute, value) {
  lights.set(':brightness', value);
})
```

event_fob

```
var things = iot.connect();
```

```
iot
```

```
  .connect('TIKeyFob')  
  .on('left', function() {  
    things.set(':on', true);  
  })  
  .on('right', function() {  
    things.set(':on', false);  
  })
```

Arduino / Firmata

firmata_cycle

```
var things = iot
  .connect()
  .connect({
    model: "FirmataNeoPixel",
    pin: 6,
    n: 16
  })

var colors = [ "red", "green", "blue", "white", "black" ];
var ci = 0;

setInterval(function() {
  things.set(":color", colors[ci++ % colors.length]);
}, 2500)
```

firmata_neopixel

```
var n = 16;
var leds = iot.connect({
  model: "FirmataNeoPixel",
  pin: 6,
  n: n
})

var c = new iotdb.libs.Color()
var ci = 0;
var cf = 0;

setInterval(function() {
  c.set_hsl(cf, 1, 0.5)
  cf += 0.015;
  if (cf > 1) cf = 0;

  leds
    .with_number(ci++ % n)
    .set(":color", c.get_hex())
    ;

}, 50)
```

Arduino Models

- FirmataChainableLED
- FirmataDHT11
- FirmataGroveThermistor
- FirmataInputBoolean
- FirmataInputUnit
- FirmataLightDimmer
- FirmataLightSensor
- FirmataLightSimple
- FirmataMotionSensor
- FirmataNeoPixel
- FirmataOn
- FirmataOutputBoolean

Stores

Available Stores

- `dweet`
- `http`
- `mqtt`
- `phant`
- `pubnub`
- `thingspeak`

store_phant

```
var input = iot.connect('TIKeyFob')  
  
var store = iot  
    .store('phant')  
    .track(input)
```

<https://data.sparkfun.com/streams/aGNjQK9RwZHgEmx089Lg>

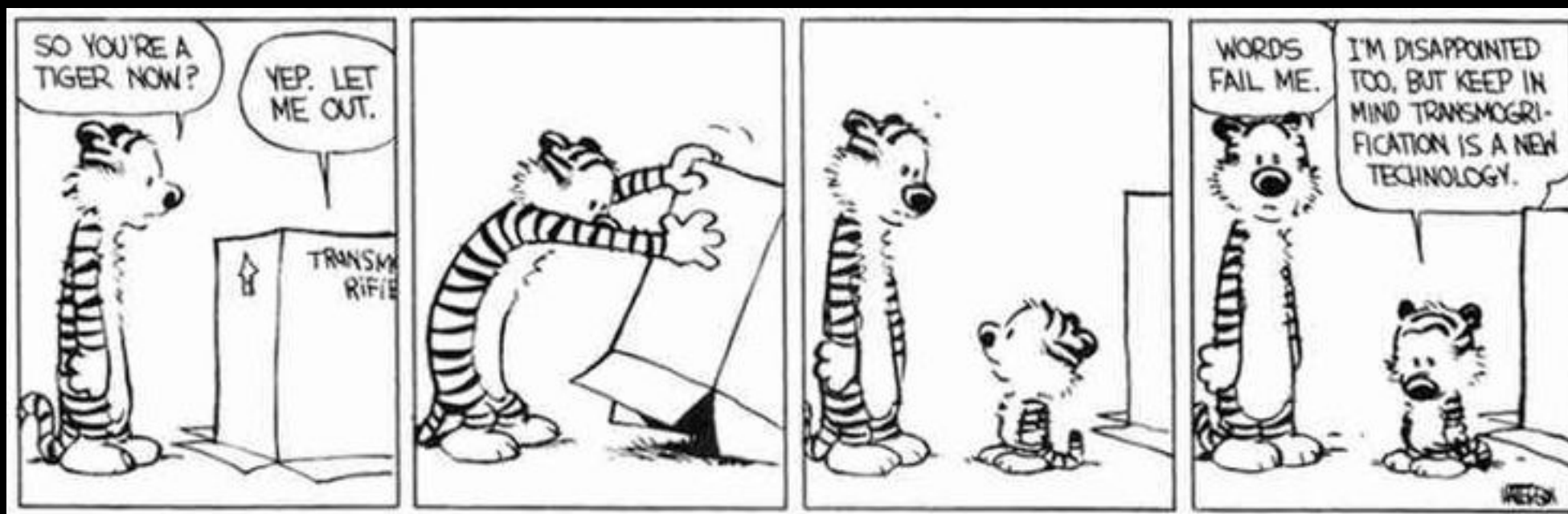
store_mqtt

```
var input = iot.connect({  
    model: "FirmataInputUnit",  
    pin: 0  
});
```

```
var store = iot  
    .store('mqtt')  
    .track(input)
```

mqtt.iotdb.org u/dpjanes/#

Transmogrifiers



What if we have the wrong thing?

- Have Celsius but want Fahrenheit
- Want to set brightness but only have color
- What if brightness is 0-100 on one device and 0-1 on another
- Average data? Max data over time? &c...

trans_fahrenheit

```
var t_c = iot.connect("FirmataDHT11")
t_c.on('temperature', function(thing, attribute, value) {
    console.log("+ temperature (C)", value)
})

var t_f = t_c.transmoglify(
    iot.transmogrier(":imperial/fahrenheit"))
t_f.on('temperature', function(thing, attribute, value) {
    console.log("+ temperature (F)", value)
})
```

warning

- transmogrifiers are very much a work in progress!
- not even pushed to `npm` yet

Takeaways

IOTDB

- Semantic description of how things work

Node-IOTDB

- Powerful language for controlling things
- Builds on IOTDB concepts
- Strong alpha
- Join! Help!

Modeling

```
{  
  "@context": "./meta-iri.jsonld",  
  "on": true,  
  "temperature": 225  
}
```

Note: @context is just one way of doing this!

N.B.

- The data does not have to be JSON!
- You don't need to have IOTDB!
- You don't need to use IOTDB IRIs (but you should)
 - <https://iotdb.org/pub/>

Additional Resources

- Many examples + House of Janes
<https://github.com/dpjanes/iotdb-examples>
- Getting started
<https://iotdb.org/docs/node/getting-started>
- Concepts
<https://medium.com/@dpjanes>

One last point

- Don't be misled by the simplicity!
- I worked backward from “what do I want to do” to get the code
- Way more things than I demoed today
- I want to work with you!

Get in touch!
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