# GOIdLine

# Command Reference for Gold Line Drives

March 2012 (Ver. 1.2)



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# **Revision History**

Version	Date	Details
Ver. 1.0		Initial version
Ver. 1.1		Following commands added: AD, AR, EA, GO, GP, GS, GV, GW, PC, SE, SO
Ver. 1.2	Mar 2012	Following commands updated or added: AA, AC, AG, AS, BP, CA, CD, CL, CP, DC, DF, DL, EA, EE[], GI[], GO, IB, IF, IP, JV, KR, LD, MR, MS, OB[N], OC[N], OL, PB, RP, RR, RS, SV, TW, VH_VL, VP, WS, XQ

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# **Description of Attributes**

For indexed commands:

Attribute	Description					
Туре	The data type of the variable (integer, float, bit field etc.) and the access mode (read-only, read/write or command).					
Source	The entry source: RS232, USB, TCP, EoE, CoE or CANopen					
	Mapping means that the object can be mapped to a process data object (PDO).					
	User Program means that the variable can be manipulated from an Elmo user program.					
	FoE in some commands means that File Over EtherCAT can be used.					
Restrictions	Commands might be limited to specific conditions. These limits should be described in this attribute. The reason for a restriction may be a safety consideration, consistency with other commands or relevance in a specific context or product model. For example:					
	Not User Program means that the command cannot be used in a User Program.					
	Motor Must Be On indicates that the command can only be executed if the servo is enabled.					
Range	Indicates the maximum and minimum permissible values for the specific commands. In some cases the command alters CANopen (CoE) objects which are user units, and conflicts may occur when the resulting value is out of range. This may happen when the user sets a factor that multiplies the value to an "out of range" value.					
Index range (used in	For indexed commands that have several inputs, there are two cases:					
indexed commands)	1) Inputs with the same meaning and weight. For these commands all entries have the same meaning and are described as scalar commands (e.g., ZX[N], ET[N]).					
	2) Inputs with different meanings. Inputs may have different meanings for different uses. In this manner even the context might differ. The manual describes each input as a specific command (e.g., CA[N], SC[N]). In this case an entry description that details every input is added (see below).					
	In some cases, when the specific feature which is normally used by the array is not defined, the array memory space may be used as a buffer for other needs. These cases are described in the relevant commands (see, for example, <b>HM[N]</b> (captured mode))					



Default	The default value after the <b>RS</b> command.
Unit modes	<b>UM</b> . The relevant controller which can be used for the specific command/parameter.
Non- Volatile	Yes means that the information is saved to flash memory after the SV command (or CANopen object 0x1010).  No means that the information is not saved.

# Remarks

An indexed command which has a different meaning for every input will include the following table with a description of each entry:

Index	Description	Туре	Values	Restrictions
Number of input	Command description	Similar to the <b>Type</b> attribute	Range or any other value description, as is applicable to the command	Similar to the <b>Restriction</b> attribute



# **Constants**

MAX\_POSITION\_RANGE 2,147,483,647

MIN\_POSITION\_RANGE -2,147,483,648

MAX\_VELOCITY 2,000,000,000

MAX\_ACCELERATION 2,000,000,000

MAX\_CURRENT Value of MC

# Terms



# **AA[***N***]** – Communication Server Commands

The AA[] command addresses the communication server(ATMEL).

### CANopen/CoE

### **Attributes**

Attribute	Description			
Туре	General use, integer			
Source	All, except RS232 and the user program from page 4			
Restrictions	According to the entry description			
Range	According to the entry description			
Index range	1 to 99			
Unit modes	All			
Non-volatile	According to entry description			
Attribute	None			

### Remarks

Some of the AA[N] entries (indices) are for internal use. These entries are basically protected, and modifying these entries may harm the functionality of the drive.

The AA[] command is handled in the communication server and should not be addressed to the digital signal processor (DSP), which is the main processor. Thus, limited interpretation is available. For example, unlike other commands, the AA[] command is case-sensitive and responds only to its upper-case name. If the command generates an error, the reply is 19?;. The number 19 is the error code for a command syntax error.

The AA[] command is mainly for internal use and includes very limited interpretation abilities.

When an error is returned (19?;) the EC should not be influenced.



### **Indices**

The following table describes the AA[N] entries. Index values which are not indicated are for internal use only.

Index	Description	Туре	Pos	ssible Values	Restrictions
1	Drive FW status	Bit	Bit	Description	Read-only
		field	0	ATMEL in boot	
			1	ATMEL in FW	
			2	DSP in boot	
			3	DSP in FW	
2	MAC address	String	Dep	pends on the drive HW	Read-only
4	Ethernet/EtherCAT selection. Set by the factory.	String	0	Drive supports Ethernet only	Read-only
			1	Drive supports EtherCAT and Ethernet	
5	ATMEL version string	String	(for	example)	Read-only
			In the boot state:  ATMEL Boot 1.1.1.0 ([compilation date])  In the FW state:  ComServer 1.1.1.0 ([compilation date])		
6	Drive serial number	String		ne value as the <b>SN[4]</b> nmand	Read-only



Value 8 ATMEL general status Bit Bit Description field 0 0 EtherCAT HW init OK 1 EtherCAT HW failed to initiate. 1 0 EtherCAT SW init OK 1 EtherCAT SW failed to initiate. 2 0 ATMEL flash memory size is 1 ATMEL flash memory size is 256. 3 0 Communication between the DSP & ATMEL is synchronized. 1 Communication between the DSP & ATMEL is not synchronized. Messages are not transferred between the CPUs. 4 0 Drive is configured for Ethernet communication. 1 Drive is configured to EtherCAT communication. 5 to 31 Reserved 10 IP address set String IP address set by the host. Read/Write Saved to flash The IP address has the memory following format: xx.xx.xx.xx The actually used IP address can be retrieved by calling the command with Index 20. If DHCP or EoE is used, the actual IP address might differ from this address.



11	Subnet mask set	String	Net mask set by the host.		k set by the host.	Read/Write
				The Net mask has the following format: xx.xx.xx.xx		Saved to flash memory
			add call	The actually used Net mask address can be retrieved by calling the command with Index 21.		
12	Gateway set	String		_	eway has the following	Read/Write
	Gateway set by the host		fori	format: xx.xx.xx		Saved to flash memory
						The actual gateway can be retrieved by calling the command with Index 22.
13	EtherCAT/Ethernet	String	<b>42</b> 3	30	Ethernet	Read/Write
	switching		1		EtherCAT (only if AA[4] supports EtherCAT)	Saved to flash memory  Note: The change takes effect after power-up.  All values, except 1 and 42330, are reserved, but will be treated as 1.
14	DHCP enable/disable	String	0 DHCP disabled (default)		CP disabled (default)	Read/Write
	If Ethernet is selected, this command enables or		1	DH	CP enabled	Saved to flash memory
	disables the use of DHCP to configure the Ethernet parameters.		<b>Note:</b> The change takes effect after power-up.			



15	ATMEL boot version	String	Format: AtmelBoot 1.1.1.0 ([compilation date][CPU flash memory size])	Read-only
20	Actual IP address	String	Format: xx.xx.xx	Read-only
21	Actual Net mask	String	Format: xx.xx.xx	Read-only
22	Actual gateway	String	Format: xx.xx.xx	Read-only
23	Actual MAC address	String	Format: XX:XX:XX:XX:XX	Read-only  Note: In some cases in addition to ':', '.' and '-' are used.
25	ATMEL mini-boot version	String	Format: MiniBoot 1.0.0.1: ([compilation date])	Read-only
29	Burnt in PAL description	String		Read only

Indices 2, 3 and 7 are for internal use.

All indices that are not listed include the following logic:

- A Read operation will return 0.
- A Write operation will return an error, i.e., 19?;.



### **AC – Set Acceleration**

**AC** specifies the maximum allowed profiler acceleration.

### CANopen/CoE

The **AC** value is fed to object 0x6083 during power-up and when the Begin Motion (**BG**) command is used.

### **Attributes**

Attribute	Description
Туре	Integer 32, Read/Write
Source	All
Restrictions	Effective on the next call to <b>BG</b>
Range	MIN ACCELERATION to MAX ACCELERATION  MIN ACCELERATION = 10  MAX ACCELERATION = 2e9 counts/sec <sup>2</sup>
Default	1,000,000,000
Unit modes	<b>UM</b> = 5, <b>UM</b> = 2
Non-volatile	Yes

### Remarks

The command defines the maximum allowed acceleration during the operation of point-to-point (PA, PR) and jog (JV) profilers.

The **AC** command does not affect the present motion. It takes effect only on the next call to Begin Motion (**BG**).

The **AC** command does not affect time-dependent motion, such as Interpolated Position or Cyclic Synchronous Mode (See DS-402 manual##).

The acceleration and deceleration of the drive are subject to the limits of the **SD** value. If the **AC** value is higher than the **SD** value, the **SD** value is used, and the **AC** value is ignored.

### References

DC, SD, BG, PA, PR, JV



# AD[] - Set Analog Dead Band

AD[] specifies the dead band set for analog input 1.

### CANopen/CoE

N/A

### **Attributes**

Attribute	Description
Туре	Float, Read/Write
Source	All
Range	±10V
Index range	1,2
Default	<b>AD[1]</b> = 0
	<b>AD[2]</b> = 0
Unit modes	All
Non-volatile	Yes

### **Remarks**

The AD[] command sets the dead band of the analog input in the range from AD[1] to AD[2].

While the analog input is in the dead band, the reading is ignored.

The sensor reading output slope will start from 0 at the dead band. For example, if the input is greater than AD[2], then, Reading=(input-AD[2])\*AG[1].

AD[] does not affect analog input 2.

### **Indices**

The following table describes the available options for AD[].

Index	Description	Туре	Units	Restrictions
1	Negative dead band	Float	Volts	
2	Positive dead band	Float	Volts	

### References

**AS[]**, **AR[]**, **AG[]** 



# AG[] - Set Analog Gain

AG[] specifies the analog gain set for analog input 1.

### CANopen/CoE

N/A

### **Attributes**

Attribute	Description
Туре	Float, Read/Write
Source	All
Range	The total command (AN [1] *AG [1]) cannot exceed the applicable reference limit:
	Current ( <b>AR[1]</b> = 1): ± <b>MC</b>
	Velocity (AR[1] = 2): ±VH[2]
	Position (AR[1] = 3): VL[3] to VH[3]
	Please refer to the applicable commands for more details.
Index range	[1]
Default	<b>AG[1]</b> = 0.1000000
Unit modes	All
Non-volatile	Yes

### **Remarks**

The AG[] command sets the conversion gain for converting the input voltage to the specific units that are used (according to AR[]).

The conversion gain can be set to a current, velocity or position reference.

For example, if analog input 1 is used for velocity (AR[1] = 2), the value set by AG[1] is the unit conversion factor for converting from voltage to velocity in counts/sec. In this example if the value set by AG[1] is 1,000, this means that every 1 volt in the input is applied as a velocity command of 1,000 counts/sec.

The analog input is read by the AN[] command every real time as a general-purpose input. In order to map the analog reading as a reference signal, a socket must be used. Please refer to CA[41]...CA[44] for the functional mapping of the sockets. The analog input identification number is 16 (see example below).

After the socket is selected, AR[] is used to determine the usage of the analog input. Please refer to AR[] for more details.

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For example, to set analog input 1 as a current reference, the following should be done:

- 1. Select a free socket (e.g., socket 4).
- 2. Disable the motor.

$$MO=0$$

3. Set the drive to current loop.

$$UM=1$$

4. Map socket 4 to an analog input reference.

5. Specify that the units of analog input 1 are for a current (torque) reference.

$$AR[1]=1$$

6. Specify that every 1 volt reading of the analog input will produce a 0.1 ampere reference command.

$$AG[1]=0.1$$

The direction of the reference can be modified by changing the sign of AG[] from minus (-) to plus (+) and vice versa.

In order to use analog input 1 as a reference, the selected socket should be set to 16.

When used as a reference, the analog entry can be filtered using KV[71] to KV[75].

### **Indices**

The following table describes the operation options for AG[]:

Index	Description	Type	Units	Restrictions
1	Gain of analog input 1	Float	Defined units/volt	

### References

AD[], AR[], AS[], CA[], KV[]



# AN[] - Get Analog Input

**AN[]** reads values from the drive's analog inputs.

# CANopen/CoE

Text

### **Attributes**

Attribute	Description
Туре	Float, Read-only
Source	All
Restrictions	None
Range	See the table below.
Index range (used in indexed commands)	1 to 6
Default	N/A
Unit modes	All
Non-volatile	No

### **Remarks**

The AN[] command reads analog values from the drive's analog-to-digital (A2D) converter. The values are converted to user units according to the table below.

### **Indices**

The following table describes the AN[] entries.

Index	Description	Units	Values	Restrictions
1	Reads analog input 1. When RM = 1, the value is used as an auxiliary reference for a motion command (refer to AG[]).	Volts	+/- 10	
2	Reserved			
3	Reads the instantaneous current feedback from motor phase A	Amperes	N/A	The range of values depends on the <b>MC</b> of the drive.



4	Reads the instantaneous current feedback from motor phase B	Amperes	N/A	The range of values depends on <b>MC</b> of the drive
5	Reads the instantaneous current feedback from motor phase C	Amperes	N/A	The range of values depends on the <b>MC</b> of the drive
6	Reads the bus voltage	Volts	N/A	The range of values depends on the actual power voltage supplied to the drive

# References

AG[], AS[], BV, MC



# **AR[] – Set Analog Units**

**AR[]** specifies the function of the analog input when used as a reference command.

### CANopen/CoE

N/A

### **Attributes**

Attribute	Description	
Туре	Integer, Read/Write	
Source	All	
Range	1 to 3	
Index range	[1]	
Default	<b>AR[1]</b> = 3	
Unit modes	All	
Non-volatile	Yes	

### Remarks

**AR[N]** determines the mapping of the analog input N to either Current, Velocity or Position reference. This is used when the analog input serves as an auxiliary command or feedback for one of the mentioned references.

After the socket number (refer to the **CA[41]** to **CA[44]** commands) is determined, **AR[]** is used to select the reference mode. Please refer to the **AG[]** command for an example.

The analog input can be served as a feedback for Tachometer and Potentiometer readings. In this case the selected socket should be defined by **CA[45]** or **CA[46]**, respectively.

### **Indices**

The units which are used by the reference generator are according to the value of **AR[]** as follows:

Index	Description	Type	Uı	nits	Restrictions
1	Units of analog input #1	Integer	1	Ampere (for current)	
			2	Counts/sec (for velocity)	
			3	Counts (for position)	
2	Reserved				



# References

AD[], AG[], AS[],CA[]



# **AS**[*N*] – Analog Input Offset

**AS[]** compensates the offset of analog input *N*.

### CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Float
Source	All
Restrictions	None
Range	According to the table
Index range (used in indexed commands)	[1]
Default	0

### **Remarks**

The analog input of the drive is offset during production of the drive. However, in some cases the reference input is not adjusted to the input stage of the host.

The AS[] command should be tuned so that when a zero voltage is applied to analog input N, a measurement will also output a zero voltage.

A typical method for setting the offset value is to set AS[1] to zero, set the input to 0 V (i.e., short to ground), get the value of AN[1] several tens of times and average the readings.

Analog input 1 can also be recorded using the EAS recorder. The signal is "Analog Input 1".

Note that both the recorder signal and the AN[1] value includes the values of AS[1] and AD[].

The Gold drives include a single analog reference.

### **Indices**

The following table describes the analog input 1 entry:

Index	Description	Type	Values	Restrictions
1	Offset value of input 1	Float	+/- 10.0 volts	
2	Reserved			

# References

**AD[], AG[], AN[], AR[]** 



# **BG** – Begin Motion

**BG** starts the next profiled motion.

# CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Command
Source	All
Restrictions	N/A
Range	N/A
Default	N/A
Unit modes	UM = 5, UM = 3, UM = 2
Non-volatile	N/A

### Remarks

The **BG** command is used to activate the next profiled motion.

On the **BG** command, the relevant motion target data (set point) is sent to the profiler, which then calculates the command for the control loop.

BG affects the present motion mode by modifying the profiler and/or controller which are used by the mode.

The "Motion Mode" is determined by the "Elmo Motion Command," which should be the last effective command for the presently required motion (see the table below).

The Actual Motion Mode is presented by CANopen Object 0x6061 (it can also be retrieved using **OV[2]**).

The effect of **BG** on the motion mode is considered according to the next table.

Motion mode	UM value	Elmo motion command	DS-402 Motion (0x6061)	Relevant parameters considered
РТР	UM = 5, UM = 3	PA, PR	Profile Position, 1	AC, DC, SP, SF, FS
JV	<b>UM</b> = 2	١٧	Profile Velocity, 3	AC, DC, SF

**Note: UM** is the minimum unit mode for the relevant motion. Refer to the **UM** command.



**BG** is also used to convert between DS-402 objects to Elmo's commands. For details, see the following table.

Elmo Command	Converts to CANopen Object	Action performed	Note
AC	0x6083	Saturation to maximum acceleration	Object is converted to counts/sec/sec
DC	0x6084	Saturation to maximum acceleration	Object is converted to counts/sec/sec
٦V	0x60FF	<ul><li> Motion mode to: Profile Velocity</li><li> Saturation to maximum speed</li></ul>	Object is converted to counts/sec
-	0x607E	Set to 0 indicating: do not convert polarity	
SP	0x6081	Saturation to maximum speed	Object is converted to counts/sec
FS	0x6082	Saturation to maximum speed	Object is converted to counts/sec
PA	0x607A	Motion mode to: Profile Position	Object is converted to counts

**Note:** The command also affects the DS-402 control word (0x6040). The value of this object is determined according to the actual motion mode.

The **BG** command removes any pending Halt from DS-402.

**BG** should have no effect in torque modes or in a time-dependent mode, such as Synchronous Cyclic Position or Interpolated Position.

If the recorder is triggered by a Begin Motion command, BG will start the recording.

If the User Program includes an Auto\_BG routine, the routine should be called automatically in the next cycle after **BG**.

### References

PA, JV, SP, SF, FS



# **BH – Get Recorder Signal**

**BH** uploads the values recorded by the recorder to a host in hexadecimal format.

### CANopen / CoE

### **Attributes**

Attribute	Description
Туре	Command, read-only
Source	All, except FoE
Restrictions	• Valid recorded data is ready (i.e., RR == 0).
	No other uploading sequence is performed (UL##).
Range	1 to 2 <sup>16</sup> , bit field format
Default	No
Unit modes	All
Non-volatile	No

### **Remarks**

BH is a bit-field command, where every bit points to a specific recorded signal (e.g., "Position") that can be uploaded. The signals are requested by using the RC command in conjunction with the RV[] command. BH can only be used after the recorder was successfully finished and the RR command, which launches and retrieves the status of the recorder, is equals to 0.

Please refer to **RR** command for further information about the recorder procedure.

The **BH** command is designed to optimize data transfer from the drive to the host while allowing fetching of the data in a simple Hex-Binary text format. The format transfers each number in two printable characters. For example, the value 10 (0x0A) is transmitted in two chars: 0x30 and 0x41.

The uploaded stream consists of two main parts:

- A data header
- A data value

The data header contains the following information about the recorded data.

Byte	Description
0 to 1	Variable type (0, integer; 1, float)
2 to 3	Variable size: (2, short; 4, long; 8, double)
4 to 7	Transmitted data length



8 to 11	Data sampling time in TS multiplier (1, every TS; 2, every TSx2). The sampling intervals are equal to <b>RG</b> * sampling multiplier.
12 to 19	Floating factor to convert the data from internal units to physical units (not user units).
	Factors are used to convert the following from internal units:
	Current: (e.g., "Active Current") to amperes
	Velocity: (e.g., "Velocity Command") to counts/sec
	Voltage: (e.g., "Bus Voltage") to volts
	The user must multiply the data by the factor to obtain the actual value.
20 to transmit data length	Data of the specific uploaded signal

During the uploading of data, the drive can receive and execute other commands. However, the drive will not be able to reply the commands unless it is used in a communication channel that is different from the channel used by the BH request. For example, if the recorded data is fetched from the RS232 communication channel, the USB communication channel can still be used to execute motion commands while the RS232 channel is uploading the data.

Recorded data can only be fetched one at a time. This means that if **BH** is already in process, other **BH** commands cannot be executed by any other communication line.

During the uploading the following commands cannot be executed:

- A **PP[1]** command for engaging new communication parameters
- An HM[]/HF[] command when the recorder buffer is used as a position capture buffer
- FT[],RC, RG, RL,RP[],RR and RV[] commands are used during the recorder setting. The recorder allows the uploading of global variables from the User Program as well. See the **RR** command and the User Program manual## for further information.

### References

FT[], RC, RG, RL, RP[], RR, RV[]



# **BP[] – Brake Parameters**

**BP[]** specifies the time parameters for the logical brake.

### CANopen/CoE

N/A

### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	One of the digital outputs must be defined as a brake using <b>OL[N]</b> .
Range	According to the table below
Index range	1, 2
Default	0
Unit modes	All
Non-volatile	Yes

### Remarks

The drive allows the application to use a brake to hold the motor while the servo is off (SO == 0). **BP[]** is used to define the times that are needed to engage and disengage the brake.

The brake will be activated only if one of the digital outputs is defined as a brake by the **OL[N]** command.

**OL[]** also defines the logic level by which the output is activated. Normally, the hardware connection to the brake is such that when the drive is powered off the brake is engaged (current flows though the brake windings).

Any digital output can be used as a brake logic output. Output 1 (**OL[1]**) also supplies current for the brake. Please refer to the specific drive's Installation Guide for more information about the current source for this purpose.

### Disabling the servo

When the servo is disabled by setting MO = 0, the brake is engaged, and the corresponding indication (SO = 0) is received only after the time set by BP[1]. Please refer to the SO command.

When a DS-402 state machine is used, Switch On, Ready to Switch On or Switch On Disable should be indicated by the status word only after the time needed to engage the brake has elapsed.



### **Enabling the servo**

When the motor is enabled by setting **MO** = 1, the **SO** (Servo On) indication should be set to 1 only after **BP[2]** msec under the assumption that the brake was released. Please refer to **SO** command.

When a DS-402 state machine is used to enable the motor, the Status Word (0x6041) object should indicate Operation Enabled only after the brake is released. The host should consider this when the time-out is calculated.

### **Fault reaction**

The brake output is activated immediately when a motor fault occurs (**MF** > 0). Both the Motor On and Servo On indications (**MO** and **SO**) are set to 0. In the case of an amplifier fault (i.e., Overvoltage, Overtemperature, Short Protection and Safety Active ) there may be no drive controlling the servo before the brake is fully engaged.

### **Notes**

- In cases in which the drive is in Stepper Mode (**UM** = 3) and **SC[8]** is used for automatic setting of the torque, the torque will be applied regardless of the state of the brake.
- The effect of **BP[2]** is considered only on the next motor on.
- The effect of **BP[1]** is considered only on the next motor off.
- The resolution for the brake output response is 250 μs.



### **Indices**

Outputs are logically set/reset according to the following table:

Index	Description	Values	Restrictions
1	The delay time that is needed to engage the brake before the motor is actually stopped.	0 to 1000 milliseconds	
	The delay time set by <b>BP[1]</b> is the time between the request to disable the motor (a change from <b>MO</b> = 1 to <b>MO</b> = 0) and the actual time when the servo is off.		
2	The delay time that is needed to release the brake before the motor is actually started.  The delay time set by <b>BP[2]</b> is the time between the request to enable the motor (a change from <b>MO</b> = 0 to <b>MO</b> = 1) and the actual time when the servo is on and the profiler can actually be used.  During this time profiler references	0 to 1000 milliseconds	
	(software set points & auxiliary) are ignored.  If auto-phasing commutation is required, it should be activated after the time set by		
	BP[2].		

### References

OL[], OP

# BT – Begin Motion On Time (Reserved ##)

ВТ

# **CANopen/CoE**

# **Attributes**

Attribute	Description
Туре	
Source	
Restrictions	
Range	
Default	
Unit modes	
Non-volatile	

# Remarks

# References



# **BV** – Bus Voltage

**BV** gets the maximum drive bus voltage in volts.

### CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Integer, Read-only
Source	All
Restrictions	None
Range	BV > 0 (The bus voltage depends on the drive and has no range.)
Default	200 V
Unit modes	All
Non-volatile	Constant

### **Remarks**

The configured bus voltage is burned into each drive. The **BV** value is burned-in in Elmo during manufacturing and provides the voltage which is stated on the label plate.

Note that the factory undervoltage threshold (WI[37]) and the factory overvoltage threshold (WI[35]) are indicated in their specific parameters.

The actual voltage can be read by calling AN[6].

The voltage thresholds can be modified by calling **XP[1]** for the overvoltage and **XP[13]** for the undervoltage

The actual values of the voltage thresholds can be read by calling **WI[36]** for the overvoltage and **WI[38]** for the undervoltage.

### References

AN[], WI[35], WI[36], WI[37], WI[38], XP[1], XP[13]



# CA[N] - Commutation Array (Not Final)

**CA[]** sets the commutation and sensor feedback configuration.

# **CANopen/CoE**

N/A

# Attributes

Attribute	Description
Туре	Integer
Source	All
Restrictions	According to array index
Range	According to array index
Index range	According to array index
Default	<b>CA[4]</b> = 1
	<b>CA[5]</b> = 2
	<b>CA[6]</b> = 3
	<b>CA[13]</b> = 32765
	CA[17] = 1
	<b>CA[18]</b> = 4000
	<b>CA[19]</b> = 2
	CA[22] = -1
	<b>CA[31]</b> = 10
	<b>CA[32]</b> = 1
	<b>CA[34]</b> = 1
	CA[35] = 17
	<b>CA[36]</b> = 25000000
	<b>CA[41]</b> = 2
	<b>CA[45]</b> = 1
	<b>CA[46]</b> = 1
	<b>CA[47]</b> = 1
	<b>CA[48]</b> = 1863226
	<b>CA[49]</b> = 18633



	CA[50] = 10000000
	<b>CA[51]</b> = 10000000
	<b>CA[65]</b> = 1
	CA[79] = 1
	<b>CA[84]</b> = 2
Unit modes	All
Non-volatile	Yes

### **Remarks**

The **CA[]** command sets the socket functionalities, as well as the sensor and commutation parameters. Depending on the command index, the motor should be turned off and/or the commutation should be reset and recalculated on the next motor on.

### **Indices**

The following table details the **CA[]** entries.

**Note:** The default is 0 unless otherwise stated.

Index	Description		Default	Values	Restrictions/Notes
1 to 3	Polarity of Hall sensors A, B and C, respectively			0, 1	The motor must be off to change the setting.
	0	Reverse the Hall sensor polarity			Changing the setting resets commutation.
	1	Do not reverse the Hall sensor polarity			
4 to 6	Correlate between Hall sensors and motor phases A, B and C, respectively		CA[4] = 1 CA[5] = 2 CA[6] = 3	1 to 3 (for Hall sensors A, B and C)	Each Hall sensor must be assigned to a different motor phase.  The motor must be off to change command.  Changing command resets commutation.
7	Phase offset relative to the absolute commutation sensor (Hall, Absolute Serial, Analog Hall and Resolver) in stepper units			-512 to 512	Motor must be off to change the setting. Changing the setting resets commutation.

position. Socket reference function is according to **CA[68]** 

or CA[69].



8 Ignore the encoder error. Only 0, 1 Motor must be off to valid for General Biss, change the setting. Panasonic, Kawasaki, Yaskawa, Changing the setting Sanyo, EnDat, Tamagawa and resets commutation. SSI encoders. 9 Motor must be off to Phase shift compensation in a Sin/Cos sensor. Units are the change the setting. factor of the sine Changing the setting coefficient/2<sup>15</sup>. resets commutation. 10 Reserved 11 Analog encoder sine signal 0 to 4500 Motor must be off to offset in ADC units change the setting. Changing the setting resets commutation. 12 0 to 4500 Analog encoder cosine signal Motor must be off to offset in ADC units change the setting. Changing the setting resets commutation. 10000 to 13 Analog encoder sine gain to fit 32765 Gain 1 is 32765. the cosine signal. Units are 62000 Motor must be off to  $1/(2^{15})$ change the setting. Changing the setting resets commutation. 14 **Command Reference** -32768 to Multiplier 32767 Multiplies the assigned socket command input. Socket reference function for position. Socket reference function is according to CA[68] or CA[69]. 15 Command Reference Divider 0 to 16 Divides the assigned socket command input by 2<sup>CA[15]</sup>. Socket reference function for

16		e commutation search for motor on		0 or 1	
	0	Use commutation when known			
	1	Force commutation search for every motor on			
17	Comi	mutation method	1	1 to 6	Motor must be off to
	1	By Hall sensor			change the setting.
	2	By stepper, motor will move to a certain stepper position			Changing the setting resets commutation.
	3	By binary search, minimal movement when commutation is not known			
	4	By analog Hall sensor			
	5	By serial absolute encoder			
	6	By virtual absolute Gurley			
	7	Slave including commutation by PAL			
18	Feed cycle	back counts per electrical s.	4000	6 to 2147483647	Motor must be off to change the setting.
	The value is used to determine the number of counts per electrical cycles (CA[19]) of the commutation socket.  In rotary motion: counts per revolution  In linear motion: counts per single electrical cycle				Changing the setting resets commutation.
	obtai	alog feedbacks: the value ned after multiplication e factor read from CA[31]			



19	In r	nber of motor pole pairs otary: pole pairs per		Positive values	Motor must be off to change the setting.
	revolution  In linear: usually equal to one				Changing the setting resets commutation.
20	Use	Digital Halls		0, 1, 2	Motor must be off to
	0	Do not read Hall sensors			change the setting. Changing the setting
	1	Read Digital Hall sensors		resets commutation.	
	2	Read Yaskawa Hall			
21	Gur	ley encoder resolution		10 to 12	Motor must be off to change the setting.
					Changing the setting resets commutation.
22	SSI	mber of the error bit in the protocol bits, or -1 if no	-1	-1 to 29	Motor must be off to change the setting.
	error bit exists.				Changing the setting resets commutation.
23	SSI error bit logic		0, 1	0, 1	Motor must be off to
	0	High indicates an error			change the setting. Changing the setting
	1	Low indicates an error			resets commutation.
24	Res	erved			
25	Reverse the direction of stepper angle, equivalent to switching the motor cables between M2 and M3			0, 1	Motor must be off to change the setting. Changing the setting resets commutation.
	0	Do not reverse.			resets commutation.
	1	Reverse the direction.			
26–27	Res	erved			
28	Mo	tor type:		0 to 3	If CA[28] is set to 1 or 3,
	0	Rotary brushless			<b>UM</b> (unit mode) should not be 3 (stepper).
	1	Rotary DC brush			Motor must be off to
	2	Linear brushless			change the setting.
	3	Linear voice coil			Changing the setting resets commutation.



29–30	Rese	rved			
31	Analog signal multiplication factor. Each sin/cos cycle is equal to 2 <sup>CA[31]</sup> counts		10	2 to 13	Motor must be off to change the setting.
	equa	rto 2 - Counts			Changing the setting resets commutation.
32		ber of resolver pole pairs evolution	1		Motor must be off to change the setting.
					Changing the setting resets commutation.
33	The o	ver excitation signal offset.  If set units are equal to the		Positive value	Motor must be off to change the setting.
	excita [150N	ation signal clock units √Hz].			Changing the setting resets commutation.
34	The v	lver N cycle interpolation.	1	0,1,2,4	Motor must be off to change the setting.
	and t	ver position interpolation he frequency of the ation signal.			Changing the setting resets commutation.
	$f_E = f_T$ $N = 0$	$f_{\rm S}/(2*N)$ , or $f_{\rm E}=f_{\rm TS}$ for			
35	PAL glitch filter for absolute sensor reading. Glitch filter value is (CA[35]+1)*13.333 nanosecond		17	2 to 255	Need to reset the sensor by CA[4144]
36		frequency to PAL (Hz). divide this value by 10.	25000000	6250000, 12500000,	Need to reset the sensor by CA[4144].
				25000000	Each sensor has its own range of frequency
37–40	Rese	rved			
41–44	ID of sensor connected to socket  CA[41]: socket number 1  CA[42]: socket number 2  CA[43]: socket number 3				Sensor ID is unique. The same sensor ID cannot be set for two sockets.
					If the socket is used for
			<b>CA[41]</b> = 2	1 to 26	commutation, the motor
	CA[4	<b>4]</b> : socket number 4			must be off to change the
	1	Quad encoder port B			setting, and changing the setting resets
	2	Quad encoder port A			commutation.



	3	Analog Sin/Cos			
	4	Digital Hall only			
	5	Serial absolute Biss			
	6	Serial absolute Panasonic			
	7	Serial absolute Mitutoyo			
	8	Virtual two sine signal			
	9	Serial absolute EnDat			
	10	Serial absolute Tamagawa			
	11	Pulse & Direction port B			
	12	Pulse & Direction port A			
	13	Quad encoder port B used for emulated feedback			
	14	Quad Port A used for emulated feedback			
	15	Copy profiler to socket			
	16	Analog Input #1			
	17	Virtual absolute Gurley			
	18	Absolute SSI			
	19	Serial (absolute or incremental) Yaskawa			
	20	Gantry Master			
	21	Serial Exclusive			
	22	Resolver			
	23	Serial absolute Kawasaki			
	24	Serial absolute General Biss			
	25	Serial absolute Sanyo			
	26	Simple profiler			
45		et number used for ion loop	1	1 to 4	Motor must be off to change the setting.
46		et number used for City loop	1	1 to 4	



47 Socket number used for 1 1 to 4 Motor must be off to commutation change the setting. Changing the setting resets commutation.  $(1 \text{ V})^2 \text{ to } (2.9 \text{ V})^2$ 48 Maximum allowed amplitude 1863226 1863225 to for analog Sin/Cos encoder, in 15669722 Motor must be off to (ADC-offset)<sup>2</sup> change the setting. Changing the setting resets commutation.  $(0.1 \text{ V})^2$  to  $(1 \text{ V})^2$ 49 Minimum allowed amplitude 18633 18632 to for analog Sin/Cos encoder, in 1863225 Motor must be off to  $ADC^2$ change the setting. Changing the setting resets commutation. 50 Glitch filter of digital input in 10000000 120000 to port B, in counts/sec. 75000000 The hardware calculates pulse width per each input (A or B) equal to 2/CA[50] for the same value of input. 51 Glitch filter of digital input in 10000000 120000 to port A, in counts/sec. 75000000 The hardware calculates pulse width per each input (A or B) equal to 2/CA[50] for the same value of input. 52-53 Reserved 54-57 Invert direction of sensor 0, 1 If the socket is used for connected to socket commutation, the motor must be off to change the CA[54]: socket number 1 setting, and changing the CA[55]: socket number 2 setting resets commutation. CA[56]: socket number 3 CA[57]: socket number 4 0 Do not invert. Invert the direction.



58	Number of high- to mask from a second tread  For a linear encountry their that the user sees CA[59] – CA[61]  For a rotary encountry their that the user sees is:  CA[59] + CA[62]  CA[58]	total encoder.  total bits are the drive can  oder or single number of bits es is:  - CA[58] oder with bits that the	0 t	o 8	Motor must be off to change the setting. Changing the setting resets commutation.
59	Resolution of ser For rotary motor define the single resolution. For linear motor define the total protocol	this value is turn this value	1 t	to 32	Motor must be off to change the setting. Changing the setting resets commutation.
60	Sensor configuration  For Biss encoder  Do not use readings.  Use temper readings.  For Yaskawa encoder  Incrementation	temperature rature coder:	0,	12	Motor must be off to change the setting. Changing the setting resets commutation.



		ı	ı	
61	Reducing resolution from a serial absolute sensor, reduces the resolution by masking low-resolution bits.  For a linear encoder or single turn rotary the number of bits that the user sees is:  CA[59] – CA[61] – CA[58]  For a rotary encoder with multi-turn, the total bits that the user sees is:  CA[59] + CA[62] – CA[61] –  CA[58]		0 to 12	Motor must be off to change the setting. Changing the setting resets commutation.
62	Multi-turn bits in a serial absolute encoder		0 to 16	Motor must be off to change the setting. Changing the setting resets commutation.
63	Adjust the synchronization mask  This command moves (back or forward) the synchronization mask for communication with the serial absolute encoder by the time specified in units of 6.667 nanoseconds (clock running at 150 MHz).		-1000 to 1000	
64	Reserved			
65	Socket number used for position gain schedule	1	1 to 4	
66	Number of bits that are transmitted in the SSI protocol		0 to 64	Motor must be off to change the setting. Changing the setting resets commutation.
67	Position of the LSB within the SSI protocol bits		0 to 56	Motor must be off to change the setting. Changing the setting resets commutation.



68	Socket number used for	1 to 4	Notes:
	adding position reference command		<ul> <li>Stop manager functions do not apply for this entry.</li> <li>In situations where the brake is used (BP[]) command reference might be active regardless of the brake state.</li> <li>The motor must be off to change command.</li> </ul>
69	Socket number used for adding a speed reference command	1 to 4	Notes:  Stop manager functions do not apply for this entry.  In situations where the brake is used (BP[]) command reference might be active regardless of the brake state.
70	Socket number used for adding current reference command	1 to 4	<ul> <li>Notes:</li> <li>Stop manager functions do not apply for this entry.</li> <li>In situations where the brake is used (BP[]) command reference might be active regardless of the brake state.</li> </ul>
71–74	Number of points for FIR filter in socket  CA[71]: socket number 1  CA[72]: socket number 2  CA[73]: socket number 3  CA[74]: socket number 4	0 to 8	If the socket is used for commutation, the motor must be off to change the setting, and changing the setting resets commutation.



75–78	Filte	er type in socket		0, 1	If the socket is used for
	CA[	<b>75]</b> : socket number 1			commutation, the motor
	CA[76]: socket number 2				must be off to change the setting, and changing the
	CA[	77]: socket number 3			setting resets
	CA[	<b>78]</b> : socket number 4			commutation.
	0	No filter			
	1	FIR filter			
79	Add	ket number used for litional sensor converted to .02 master	1	1-4	
80		ket number used as slave antry master control		1-4	
81	Socket number used as master in Gantry master control			1-4	
82	Drive designation in Gantry mode			1-4	
83	0 –	Port A			
	1-	Port B			
83		nmunication through Port r B between Gantry drives.		0,1	
	0	Port A			
	1	Port B			
84		nmunication frequency ween Gantry drives	2	0,1,2	
	0	2.5 MHz			
	1	3.75 MHz			
	2	5 MHz			
85	Gan	try motor on sequence		0,1	
	0	No sequence at motor on			
	1	Reset position at motor on			



86	SSI start delay. Units are in bits	0-15	Motor must be off to change the setting.
			Changing the setting resets commutation.

# Grouped by sensor type

Sensor ID	Sensor	Entries
1	Quad port B	CA[50]
2	Quad port A	CA[51]
3	Sin/Cos	CA[9], CA[11], CA[12], CA[13], CA[31], CA[48], CA[49], CA[50]
4	Hall	CA[1 to 7], CA[20]
5	Biss	CA[35], CA[36], CA[58 to 62]
6	Panasonic	CA[35], CA[36], CA[58], CA[59], CA[61], CA[62]
7	Mitutoyo	CA[35], CA[36], CA[58], CA[59], CA[61], CA[62]
8	Virtual two sine signals	SE[1 to 7]
9	EnDat	CA[35], CA[36], CA[58], CA[59], CA[61], CA[62]
11	Pulse & Direction port B	CA[50]
12	Pulse & Direction port A	CA[51]
16	Analog Input #1	AD[1,2], AG[1], AR[1], AS[1]
17	Gurley	CA[9], CA[11], CA[12], CA[13], CA[21], CA[31], CA[48], CA[49]
18	SSI	CA[22], CA[23], CA[35], CA[36], CA[59], CA[61], CA[62], CA[66], CA[67]
19	Yaskawa	CA[35], CA[36], CA[59], CA[58], CA[60], CA[61], CA[62], CA[20]
20	Gantry master	CA[80], CA[81], KP[5],KP[4],KI[4],US[4],KP[6],ER[5],KV[8190]
21	Serial Exclusive	CA[82],CA[84],CA[83]
22	Resolver	CA[9], CA[11], CA[12], CA[13], CA[31], CA[32], CA[33], CA[34], CA[48], CA[49], CA[50]
23	Kawasaki	CA[35], CA[58], CA[59], CA[61], CA[62]
24	General Biss	CA[22], CA[23], CA[35], CA[36], CA[59], CA[61], CA[62], CA[66], CA[67]



25 Sanyo	CA[35], CA[36], CA[58], CA[59], CA[61], CA[62]
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# **Grouped by commutation method**

Method ID	Method	Entries
1	Hall	CA[1 to 7], CA[20]
2	Stepper	SC[1 to 5]
3	Binary search	SC[1], SC[2], SC[3], SC[6], SC[7]
4	Analog Hall	CA[7]
5	Serial absolute	CA[7]
6	Virtual absolute Gurley	CA[7]

# References

MO, SC[], SE[], UM



# **CC – Compilation Checksum**

**CC** signs the user program and allows it to be executed after successfully completing the downloading procedure.

### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Long, Read/Write
Source	All, except the user program
Restrictions	The motor must be off.
	The user program must not be running.
Range	None
Default	-1
Unit modes	All
Non-volatile	None

#### Remarks

In order to be able to run the user program after the downloading procedure, the host sets the **CC** command with the user program checksum. The checksum is calculated by the drive during the downloading procedure and is saved in the non-volatile memory of the drive. When the host calls the **CC** command, this checksum is compared with the given signature, and if the value matches, the program is loaded into the RAM and is ready to be executed by using the **XQ** command.

When a drive is powered up, **CC** is called automatically to allow updating of the user program without requiring the host to perform any action.

Depending on the size of the user program, the **CC** command typically launches a long process, during which background procedures, such as interpreters, should not be run. The existence of the user program will also increase the drive boot-up time after power-up or after drive reset.

The checksum calculated is the 2's complement of the 16-bit summation of the user program data (code + symbols table).

If a user program exists in the non-volatile memory of the drive (PS = -1), CC is executed automatically during the drive boot-up (after power-up or drive reset), if CC fails, the PS command returns -2.



# References

XQ, LP[N], CP, HP, KL, PS



# **CD – CPU Dump**

CD reads the CPU database status.

### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	String, Read-only
Source	All, except the user program
Restrictions	None
Range	None
Default	Database OK
Unit modes	All
Non-volatile	No

#### Remarks

In some cases, when database processes return errors, the error should be reported in the **CD** command.

Databases are tested during some processes, such as drive boot-up (after power-up or drive reset), during motor enable (**MO** = 1 or "enable operation" of CANopen DS-402 state), during the loading of parameters from non-volatile flash memory (after the **LD** command) or during the saving of parameters to the non-volatile flash memory (after the **SV** command). If a parameter fails to be processed or encounters a conflict with another parameter, the event should be reported in the **CD** command.

#### **Return Values**

CD returns Database OK when all is OK.

**CD** returns Check Sum Error in cases in which there is a mismatch between the parameter structures in the non-volatile flash memory and in the RAM. This is typical for new drives (after production) and in a case of incompatibility in database size due to a new release.

**CD** returns Autoexec Fails in the case in which an autoexec routine exists in the user program and for some reason the routine could not executed.

During a motor enable procedure an error might occur. In some cases the error will be "Motor Could Not start – reason in CD" (Error Code 48). In such cases **CD** returns the value which is described in MF. For example, if **CD** returns **MF** = 20480, it means that an overvoltage appeared



during the motor enable sequence (before the motor was actually enabled). For the whole list, refer to the **MF** command.

# References

LD, MF, SV



### **CL – Current Limit Parameters**

Set and obtain thecurrent continuous limitations and motor stuck conditions.

### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Float
Source	All
Restrictions	None
Range	0 < CL[1] < MC (maximum current). 0 < CL[2] <= 100 0 < CL[3] <= 32000 0 < CL[4] <= 5000
Index range	14
Default	CL[4] - 3000
Unit modes	All
Non-volatile	Yes

#### Remarks

**CL[1]** defines the maximum continuous motor phase current allowed, in amperes. This parameter is used to protect the motor from over-current, and the load from excessive torques. The motor current (torque) command is normally limited to its peak limit, as defined by PL[1]. After a short period of torque demands higher than CL[1] (as defined by the PL[2] parameter and equations in the Gold Drive Administrative Manual), the torque command limit is decreased to CL[1]. The torque command remains limited to CL[1] until the average torque demand falls below 90% of CL[1] for a few seconds. CL[1] has no effect if CL[1] > PL[1].

CL[2], CL[3] and CL[4] define how the motor stuck protection is handled. A stuck motor is a motor that does not respond to the applied current command, due to failure of the motor, the drive system or the motion sensor.

CL[2] defines the tested torque level as a percentage of continuous current limit CL[1].

CL[3] states the absolute threshold main sensor speed under which the motor is considered not moving.

CL[4] defines the present threshold time for the condition, declared by CL[2] and CL[3]. If the torque level is above the CL[2] limit, and the main sensor speed is below CL[3] and, in addition, this occurred continuously for more than CL[4] seconds, then the motor is stuck.



If the motor is stuck, motion fault MF=2,097,152 (0x200,000) is set, and the motor is aborted.

If **CL[2] < 2**, the motor stuck protection is not applied.

For other values of CL[2], the motor is disabled and MF is set to 0x200000 if the motor current command level exceeds a selected level for more than 3 seconds, without a change of significant motor speed (result), as defined by CL[3].

#### **Notes**

The motor stuck protection is always applied to the main sensor. In dual loop applications. This protection does not pertain to failures in the auxiliary sensor.

The time constant of 3 seconds is used because almost every motion system applies high torques for short acceleration periods whilst the speed is slow.

The minimum current limit is MC/128. If CL[1] < MC/128, the CL[1] value will be accepted, but the actual current value will be limited to MC/128.

Index	Description	Туре	Units	Restrictions
1	Continuous current limit	float	Ampere	
2	Motor stuck current level	Float	Percent (of CL[1])	
3	Motor stuck speed level	Float	Counts per second	
4	Motor stuck time-out	Float	Seconds	

#### References

PL[N], MC, TC, MF

MAN-G-CR (Ver. 1.2)

# **CP – Clear Program**

**CP** erases the user program.

# CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Command, Write
Source	All, except the user program
Restrictions	Motor must be off
	Program must be in rest (KL or HP)
	Wizard mode is not active
Range	None
Default	None
Unit modes	All
Non-volatile	No

### **Remarks**

The **CP** command completely clears the user program from the non-volatile flash memory of the drive.

After the **CP** command, the program status, **PS**, should be -2.

The **CP** command might take approximately 1 second. During this time, the background is idle.

### References

CC, KL, XQ



# CS – (manually) Commutation Set

**CS** allows manual setting of the commutation angle.

Note: The CS command should be handled with extreme care as it modifies the commutation angle.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer
Source	All
Restrictions	Commutation may be wrong
Range	0 to <b>CA[18]</b>
Index range	
Default	
Unit modes	3
Non-volatile	No
Activation	Immediate

#### Remarks

The **CS** command forces the commutation angle by bypassing the commutation procedure. Should be used in stepper mode (UM = 3) at specific angle and set the commutation angle in units of counts/revolution. (TBD## Units might be modified to angle)

#### Example of use:

```
MO=0
UM=3
MO=1
TC=1
PA=384; BG; // 384 is 270 degrees for stepper mode. The
commutation angle is 90 degrees from that point which means 0.
//Wait for few seconds for motor to stabilized.
CS=0;
MO=0
```

MAN-G-CR (Ver 1 2)

Handle the command with care. Incorrect commutation may cause severe damage.

# References

UM, MO, PA



# CU - CPU Usage

**CU** calculates the present CPU usage.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Unsigned Integer , Read
Source	All, except CoE
Restrictions	No
Range	0 to 100
Default	None
Unit modes	All
Non-volatile	No

#### Remarks

CPU usage indicates how much of a workload is being handled by the CPU.

A load of 100% means that the processor is fully utilized and that background tasks, such as the user program and communications, will not receive any CPU time.

A load of 50% means that the CPU is available for background tasks half of the time.

The value of **CU** is between 0 and 100%.

This command pauses the background loop for 2 msec. This affects the execution time of the user program, connected communication channels and other background tasks.

### References



# **CW - Control Word**

**CW** specifies the control word imitating the DS-402 control word value.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Bit Field, Read/Write
Source	USB, TCP
Restrictions	None
Range	N/A
Default	0
Unit modes	All
Non-volatile	No

#### **Remarks**

The control word is used in conjunction with the status word in the DS-402 CANopen standard for drives and motion. Typically, the control word is received in the CANopen or EtherCAT communication channel with object 0x6040. The user can imitate the object behavior or check the present results from a host which uses CANopen or EtherCAT.

For more details about the **CW** bit field, refer to the CANopen DS-402 manual##.

#### References



# DC - Set Deceleration

**DC** specifies the maximum allowed profiler deceleration.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer 32, Read/Write
Source	All
Restrictions	Effective on the next <b>BG</b>
Range	Maximum acceleration
Default	1,000,000,000
Unit modes	<b>UM</b> = 5, <b>UM</b> = 2
Non-volatile	Yes

#### Remarks

The **DC** command defines the maximum allowed deceleration during the operation of point-to-point (**PA**, **PR**) and jog (**JV**) profilers.

The **DC** command does not affect the present motion. It takes effect only on the next Begin Motion (**BG**).

The **DC** command does not affect time-dependent motion, such as Interpolated Position or Cyclic Synchronous Mode (see DS-402 manual##).

The acceleration and deceleration of the drive are subject to **SD** value limits. In the case in which the **DC** value is higher than the **SD** value, the **SD** value is used and the **DC** value is ineffective.

#### References

AC, BG, JV, PA, PR, SD



# DD – CAN controller status (Not implemented ##)

**DD** returns the status of the CAN controller as a string. The return value is in hexadecimal format without the 0x prefix.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Read
Source	All
Restrictions	None
Unit modes	All
Non-volatile	No

#### **Remarks**

Use the **DD** command in these cases:

- You suspect that the CAN controller is in Bus Off (no communication) mode.
- You suspect that there are many error frames on the CAN bus.
- You want to monitor the CAN controller error activities.

### **DD** value reports:

- CAN receiver flag, indicating the following states:
  - Overrun
  - Bus off
  - Transmitter error
  - Receiver error
  - Transmitter warning
  - Receiver warning
- CAN receive error counter, which reflects the status of the MSCAN receive error counter
- CAN transmit error counter, which reflects the status of the MSCAN receive error counter
- Network status, which may have one of the following values:
  - 1 Disconnected
  - 2 Connected

- - 3 Preparing
  - 4 Stopped
  - 5 Operational
  - 127 Pre-operational
- All data is received from the hardware.

# References



### **DF – Download Firmware**

**DF** initiates the Download Firmware procedure.

Note: The DF command works with binary content, and the data is beyond the scope of this document.

# CANopen/CoE

Download firmware is supported by using the FoE protocol. Please refer to EtherCAT manual##.

#### **Attributes**

Attribute	Description
Туре	Command, Write
Source	USB, FoE (RS232 & CANopen TBD)
Restrictions	The motor must be off.
	The user program must not be running.
	Wizard mode must not be active.
Range	No
Default	No
Unit modes	All
Non-volatile	No

#### **Remarks**

The firmware downloading procedure involves retrieving data from the host in a binary format. The drive interpreter typically works in a string format. The **DF** command informs the drive to switch into binary mode, where the interpretation of the data differs from the regular ASCII interpreter.

Note: During execution of the **DF** command, the drive does not interpret the incoming string, and it assumes that everything is binary data.

Since the downloading is performed in the boot sector, no command can be received or processed, and all interrupts are disabled.

In case of an error and a loss of communication, the drive waits for 3 seconds before it automatically switches to the ASCII interpreter.

The **DF** command is used by the EAS. Its use beside that is not recommended.

Setting **DF** causes the shutdown of all interrupts and a reboot, after which no communication or any other sequence is allowed.

All data stored in temporary variables in the RAM are lost.

References

DL



# DL - (Binary) Download

**DL** initiates binary download.

Note: The DL command works with binary content, and the data is beyond the scope of this document.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Command, Write
Source	USB, FoE, TCP (RS-232 & CANopen TBD)
Restrictions	The motor must be off.
	The user program must not be running.
	Wizard mode must not be active.
Range	No
Default	No
Unit modes	All
Non-volatile	No

#### Remarks

**DL** is used to download data to the drive. It uses a binary format to reduce communication load and time.

The **DL** command consists of three parts:

- Initiation packet
- Body packet
- Termination packet

Please refer to the Software Manual for more details.

The **DL** command is a complicated procedure, which is normally handled by the upper host. Elmo EAS uses this command to download firmware, database image files and user programs.

The **DL** command starts binary interpretation, during which there will be no reply over any command.

In case of an error in the procedure, the drive will automatically switch to the ASCII interpreter after 3 seconds of no communication.



The downloaded data is loaded to the flash memory. For this reason, the procedure might require a long time for the burning and validation of the data.

# References

DF



# DV[] - Desired Value

**DV[]** returns the desired value to the controller. The desired value is actually the command for the present control cycle derived from the profiler.

# **CANopen/CoE**

### **Attributes**

Attribute	Description
Туре	See the table below.
Source	All
Restrictions	None
Range	See the table below.
Index range (used in indexed commands)	1 to 8
Default	0
Unit modes	All with respect to the relevant control loop
Non-volatile	No

# **Remarks**

When the motor is disabled, the controller is not active and the desired value is 0.

#### **Indices**

The following table describes the **DV[]** entries.

Index	Description	Туре	Values	Notes
Input number	Command description	Similar to the Type attribute	Range or any other value description as applicable to the command	Similar to the Restriction attribute
0	Reserved			
1	Current command	Float	0 to <b>MC</b> [amperes]	Actual current reference to the current controller



2	Velocity command	Integer	-2e9 to +2e9 [counts/sec]	Actual speed reference to the speed controller
3	Position command	Integer	-2e9 to +2e9 [counts]	Actual position reference to the position controller
4	Reserved			
5	Software velocity command	Integer	-2e9 to +2e9 [counts/sec]	The software portion of the speed command to the controller
6	Reserved			
7	Software position command	Integer	-2e9 to +2e9 [counts]	The software portion of the position command to the controller
8	Stepper angle reference	Integer	0 to 511	The calculated angle to the current loop when stepper mode is used

# References



# **EA**[N] – Feedback Emulation Parameters

**EA[N]** enables the configuration and activation of feedback emulation.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Unsigned Short
Source	USB, RS232, TCP, EoE
Restrictions	According to the array index
Range	According to the array index
Index range (used in indexed commands)	1 to 8
Default	0
Unit modes	All
Non-volatile	Yes
Attribute	None

#### Remarks

The emulation function emulates any feedback/encoder (socket) readings to one of the following waveform formats on Port-C A/B/I outputs:

- 1. Quadrature A/B wave format
- 2. Pulse/Direction wave format
- 3. Up/Down wave format
- 4. Halls signals

Emulation is supported by specific drive hardware only (GCON-based).

If sockets which are used by the emulation are changed during the emulation operation, the emulation is terminated. The value of **EA[1]** is set to 0 (disabled).

The emulation configuration must include a quadrature socket that is configured as the emulation feedback. The ID of this socket must be 13 or 14.

If the follower error between the emulated socket and the emulation position is greater than ±1,000,000,000, the emulation will automatically stop, and EA[1] will report -1. After this error the user must disable the emulation, i.e., must set **EA[1]** = 0, before re-enabling it.



The emulation function is supported from PAL version 8 and above. Refer to the **VP** command.

Halls emulation output is supported from PAL version 12 and above. Refer to the VP command.

### SCORE feedback emulation is not supported.

#### **Indices**

The following table describes the  ${\bf EA[N]}$  entries.

Index	Description		Туре	Default	Restrictions
1	Value	Emulation Output	Integer	0	
	-1	Error. Read-only	]		
		Cannot follow feedback rate			
	0	Emulation disable	]		
	1	Quadrature wave signals	]		
	2	Pulse/Direction wave signals	]		
	3	Up/Down wave signals	]		
	4	Hall signals	]		
2		Emulation pulse width N in up/down or pulse/direction waves		2	2 to 202
	N = 2 to	N = 2 to 75 pulse width is $N * 13.3$ [nsec]			
	N = 76 to 202 pulse width is $(N - 75 + 1) * 1.04$ [µsec]				
3	Emulation direction		Integer	0	
	0	Direction similar to the emulated encoder	]		
	1	Direction of the emulated output is inversed	]		
4	Emulated socket number 1 to 4		Integer	1	If EA[8]!=0, then value must differ from EA[5].
5	This value is updated during the initialization of the socket with ID 13 or 14. These socket ID values indicate emulation quadrature feedback sockets.		Integer	0	Read-only
	Applicable only to <b>EA[8]</b> !=0				
6	Emulation multiplier  N = 1 to 32767 defines the emulation multiplier. The number of emulated encoder pulses and, as a result, the velocity value will be multiplied by N.		Unsigned Short	1	

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7	Emulation scale factor $N = 0$ to 31 defines the emulation scale factor $2^N$ . The number of emulated encoder pulses and velocity value will be divided by $2^N$ .		Unsigned Short	0	
8	Value	Description	Unsigned	0	
	0	Use internal emulation feedback	Short		
	1	Use AqB socket for emulation feedback			

# References

CA[], GO[], OL[], VP



### **EC - Error Code**

**EC** specifies the interpreter and communication error code.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All, except the user program
Restrictions	None
Range	0 to 255
Default	0
Unit modes	All
Non-volatile	None

#### Remarks

The **EC** command reports the error code of the last accepted command that returned an error.

When the processing of a command fails, the error code is returned immediately with a question mark in the response to that command.

For example,

WW=10;

The command does not exist and will generate the error code

3?;

Here 3 is the number of the error code. The number is not a printable ASCII table.

The question mark (?) means that an error occurred in the last command.

The semicolon (;) is a terminator and means that the interpretation was completed.

The EC command returns a printable (ASCII) value of the error code.

**EC** always keeps the last error code, which will be overwritten when the next error occurs. **EC** is not updated in cases in which the command is completed with no error.

**EC** = 0 clears the **EC**.



# **Error Codes**

The following table details the command. In some examples reserved commands are used.

Error Code	Error String	Description / Example / Remedy
1	Do not Update	Reserved
2	Bad Command	Non-existent command
BAD_COMMAND		This error occurs when an entry that refers to a non-existent command is used.
		Examples:
		PG
		The command <b>PG</b> does not exist.
		GM[2]
		The command <b>GM</b> does not exist.
		5+14+GT
		The command <b>GT</b> does not exist.
3 BAD_INDEX	Bad Index	<b>IL[7]</b> generates an error, because the index range is from 1 to 6.
_		Adhere to the index range for the command used.
5 BEYOND_ALPHA_BEIT	Has No Interpreter Meaning	Reserved
6	Program is not	The command requires a running
PROGRAM_NOT_RUNNING	running	program.
		Reserved
7 BAD_MODE_INIT_DATA	Mode cannot be started - bad initialization data	This error is returned when preset values of a function introduce a conflict. For example, there may be a conflict between the first index in the PVT table (PV) and the available write pointer (MP[6]) when PVT motion begins.
8 MOTION_TERMINATED	Motion terminated, probably data underflow	Motion terminated. Data underflow probably occurred.  Reserved



9	CAN message was	CAN message was lost.
CAN_MESSAGE_LOST	lost	Reserved
10	Cannot be used by	CAN cannot be used by PDO.
NOT_CAN_PDO	PDO	
11	Cannot write to	Most probably a hardware problem
FLASH_WRITE_FAILED	flash memory	Reserved
12	Command not	Reserved
NOT_AVAILABLE_FOR_MODE	available in this unit mode	
13	Cannot reset	Cannot reset RS232 communication since
UART_IS_BUSY	communication - UART is busy	the lines are busy.
	,	For example: while uploading Recorder data, (while BH command is in process).
14	Cannot perform	Cannot perform CAN NMT service.
CANT_DO_NMT	CAN NMT service	Reserved
15	CAN Life time	CAN life time exceeded – motor shut
LIFE_TIME_ERROR	exceeded - motor shut down	down.
		Reserved
16	The command attribute is array '[	The command attribute is array. '[]' is expected.
ARRAY_IS_EXCEPTED	]' is expected	Reserved
17	Format of UL	The format of the <b>UL</b> command is not
WRONG_UPLOAD_SETTING	command is not	valid. Check the command definition.
	valid - check the command	Example:
	definition	UL=0x <b>1</b> 0480000
		The MSB digit is 1 instead of 0 (it must always be 0).
		This command should be
		UL=0x <b>0</b> 0480000
		Refer to the <b>UL</b> command.
18	Empty Assign	The interpreter expects a numerical value to appear after the equals sign (=).
EMPTY_ASSIGN		Reserved



	1	
19	Command syntax error	This error indicates that an incorrect syntax was used or that an incorrect use
BAD_COM_FORMAT		of legal command was performed.
		For example:
		Calling a non-parameter command:
		SR=100 ;
		Syntax error:
		200 = AC ; // expression on the left-hand side
		Calling a non-indexed command:
		SD[5]; // SD is a scalar command
		CA=3; // CA[] is a vector command
21	Operand Out of	FS=2,000,000,100 returns this error
OUT_OF_RANGE	Range	because the required speed is beyond the limits of the drive.
22	Zero Division	Division by zero was attempted.
ZERO_DIVISION		Reserved
23	Command cannot	The command cannot be assigned.
NOT_ASSIGNED_CMD	be assigned	For example, assigning a digital input as Safety is illegal:
		IL[16]=24
		or
		IL[16]=25
24	Bad Operation	Reserved
BAD_OPERATOR		
25	Camana and Nat	Reserved
25	Command Not	Reserved
COM_NOT_VALID_WHILE_ MOVING	Valid While Moving	Reserved
COM_NOT_VALID_WHILE_	Valid While Moving  Profiler mode not	This error indicates that the requested
COM_NOT_VALID_WHILE_ MOVING  26 PROFILER_NOT_SUPPORTED_IN_	Valid While Moving  Profiler mode not supported in this	This error indicates that the requested profile cannot be performed with the
COM_NOT_VALID_WHILE_ MOVING	Valid While Moving  Profiler mode not	This error indicates that the requested



28 OUT_OF_LIMIT	Out Of Limit	The value entered in a parameter is outside of the range declared by another related parameter.
		Example:
		XM[1] = -20000
		XM[2] = 20000
		MO = 1
		PA = 30000
		The value of <b>PA</b> is outside of the range for <b>XM[1]/XM[2]</b> .
29 SET_OBJECT_RET_ERR	CAN set object return an abort when called from interpreter	The CAN set object returned an abort when it was called from the interpreter.  Reserved
30	No program to	There is no program to continue.
NO_PROGRAM_TO_CONTINUE	continue	Reserved
31 GET_OBJECT_RET_ERR	CAN get object return an abort when called from interpreter	The CAN get object returned an abort when it was called from the interpreter.  Reserved
32 UART_ERROR	Communication overrun, parity, noise, or framing error	Reserved
33 BAD_SENSOR_SETTING	Bad sensor setting	A bad sensor setting was made during Set Motor Enable ( <b>MO</b> = 1).
		CA[18] and CA[19] are zero when the mode is other than stepping mode (UM = 3).
34	There is a conflict with another	There is a conflict with another command.
CMD_CONFLICT	command	Cases:
		Set the <b>OB</b> command.
		Set the Ob command.



36 BAD_COMMUTATION_SETTING	Commutation method (CA[17]) or commutation table does not fit to sensor	This error occurs while attempting  MO = 1 when the commutation method or the commutation table does not fit the sensor.  Example:  CA[20] = 0, i.e., no Halls are present.  CA[17] = 1, i.e., commutation by Halls.
37 HALL_LOCATION_CRASH	Two Or More Hall sensors are defined to the same place	Reserved
39 BEGIN_IN_PAST	Motion start specified for the past	Motion start was specified for a time in the past.  Reserved
41 MISMATCH_PRODUCT	Command is not supported by this product	<b>PP[1]</b> gets a wrong protocol value.  The current value supported is 1 (RS232).
42 NO_SUCH_LABEL	No Such Label	Example:  XQ##FOO will return this error if neither a label ##FOO nor a function with the name FOO exists in the user program.
43 MUST_RESET_FAULT	CAN state machine in fault(Obj 0x6041 in DS-402)	Reset the fault by sending the control word through CAN communication (the value of CAN object 0x6040 must be set to 0x80).  Refer to the description of the 0x6040 and 0x6041 objects in the Elmo CANopen Implementation Manual.  Reserved
45 RETURN_ERROR_FROM_SUB	Return Error From Subroutine	Return error from a subroutine  Reserved
46 MULTICAP_WITH_STOP	May Not Use Multi- capture Homing Mode With Stop Event	Multi-capture homing mode cannot be used when there is a stop event.  Reserved



	T	T
47 PROGRAM_NOT_COMPILED	Program does not exist or not Compiled	An attempt to run ( <b>XQ</b> command) a program when the program has not been compiled ( <b>CC</b> command) will generate this error.
48 MOTOR_ON_FAILED	Motor cold not start - fault reason in CD	The motor could not start. The reason for the fault can be retrieved from <b>CD</b> .  For example:  Trying to set <b>MO</b> = 1 while  there is a motor bus undervoltage,  there is a safety input fault,  there is a motor short status,  there is an overtemperature situation  etc.
50 STACK_OVERFLOW	Stack Overflow	Reserved
51 INHIBIT_ABORT_IS_ACTIVE	Inhibit OR Abort inputs are active, Cannot start motor	Inhibit or abort inputs are active. The motor cannot be started.
52 PVT_QUEUE_FULL	PVT Queue Full	The PVT queue is full.  Reserved
53 ONLY_FOR_CURRENT	Only For Current	Reserved
54 BAD_DATABASE	Bad Data Base	An attempt to save post processing parameters failed because of an incorrect parameter value.  Or  User program download failed (wrong symbol table). Try to re-compile the program and download.
55 BAD_CONTEXT	Bad Context	This error is caused by privileged commands used in auto-setup sessions.  Reserved



56	The product grade	User may have attempted to set or
MISMATCH_GRADE	does not support	activate features that are available only
	this command	for the Advanced Gold models.
		Reserved
57	Motor Must be Off	This error is caused by trying to set
MOTOR_MUST_BE_OFF		parameters which are not allowed to be set under Motor-On, that is, while the
		motor is on.
		Example:
		Set <b>TS</b> ( <b>TS</b> = <i>n</i> ) while <b>MO</b> = 1.
58	Motor Must be On	PA = 1000 generates an error if MO = 0.
MOTOR_MUST_BE_ON		The absolute position reference is automatically set to the present position
		when <b>MO</b> = 1; therefore, when <b>MO</b> = 0,
		setting <b>PA</b> is pointless.
60	Bad Unit Mode	The reference command is not suitable
BAD_UNIT_MODE		for the unit mode.
		For example:
		If <b>UM</b> = 2 (velocity loop)
		PA = 1000 (point-2-point motion)
		generates this error.
61	Data Base Reset	This error may occur after upgrading the
DATABASE_RESET		drive version if the newer version uses a different database structure.
		Try to set the correct user parameters.
		Then save ( <b>SV</b> command).
		The <b>SV</b> command will check the new database, save it or return errors.
64	Cannot set the	Reserved
ACTIVE_TABLE_LOCATION	index of an active table	
65	Disabled By SW	Reserved
DISABLED_BY_SW		



66  AMP_NOT_READY	Amplifier Not Ready	This error may appear after <b>MO</b> = 1 is set immediately after a change to <b>MO</b> = 0 (in less than 10 mS).
		This sequence will show an error by calling prgerr(0). This will return the error.
67 RECORDER_IS_BUSY	Recorder Is Busy	This error appears when an attempt is made to change the recorder configuration or to set a new recording request while the recorder is busy.  Let the recorder complete its job.
68  NON_EXISTING_PROFILER_MOD E	Required profiler mode is not supported	Let the recorder complete its job.
69	Recorder Usage	Example:
REC_SETTING_ERROR	Error	RC=2 (record second vector only);
		RR=2 and later
		BH=1 (bring first vector only) is an error, because an attempt is made to bring a vector that was not recorded.
70 REC_INVALIDATE	Recorder data Invalid	Recorder settings (such as RC=n) have been changed since the last records were made or the recorder has not been operated at all since power-up.
71 HOMING_IS_BUSY	Homing is busy	This error is caused by incorrect activation of homing.
		It also can be that a shared buffer is used, preventing the recorder to be activated.
		For example:
		Trying to use data recording while homing is using the recorder buffer (HM[11] = 5 or HF[11] = 5)
		Or
		Setting <b>HM[1]</b> while the DS-402 homing mode is activated or the DS-402 touch probe is on.



72	Modulo range must	Reserved
MUST_BE_EVEN	be even	
73	Please Set Position	Reserved
PLEASE_SET_POSITION		
74 DS-402_PROF_PROBLEM	Bad profile database, see 0x2081 for object number (EE[2])	During the initiation of the profiler, the database is tested for conflicts in the parameters. If one of the parameters conflicts with another, this error will be presented.
		The problematic parameter (object) can be retrieved by <b>EE[2]</b> or object CANopen 0x2081.
		For example:
		MO=0
		UM=5
		XM[1]= -1000000
		XM[2]= 1000000
		VL[3]= -1500000
		VH[3]= 900000
		MO=1
		EC returns this error.
		<b>EE[2]</b> returns 24701 (0x607D).
77	Buffer Too Large	Reserved
BUFFER_TOO_LARGE		
78 OUT_OF_PROG_RANGE	Out of Program Range	Error: A virtual machine had to jump into an out-of-code-segment area.
		The amount of memory allocated for the user program is stated in the drive's User Manual.
80	ECAM data	The ECAM data is inconsistent.
ECAM_PARS_INCONSISTENT	inconsistent	Reserved
81 DL_PROCESS_FAIL	Download failed see specific error in <b>EE[3]</b>	Download failed. See the specific error in <b>EE[3]</b> .



82 PROGRAM_IS_RUNNING	Program Is Running	Wait until the program finishes, or use the <b>HP</b> command or <b>KL</b> command to stop the program.
83 CMD_NOT_FOR_PROGRAM	Command is not permitted in a program.	A command which was used inside a user program is not allowed to be used within a program.  For example:
		The next expression <b>XQ##START</b> inside a user program is an error because this command ( <b>XQ</b> ) is a NON-PROGRAM command.
84 NOT_IN_PTP_MODE	The System Is Not In Point To Point Mode	A <b>PR</b> (position relative) value cannot be set in a non-PTP mode, because it has no reference position from which to start. <b>Reserved</b>
		Reserved
86 PVT_QUEUE_LOW	PVT table is soon going to underflow	The PVT table is soon going to underflow.  Reserved
88  ECAM_LAST_OUT_OF_RANGE	ECAM last interval is larger than allowed	The ECAM last interval is larger than allowed.  Reserved
90 CAN_SM_NOT_READY	CAN state machine not ready(Obj 0x6041 in DS-402)	Reserved
91	Bad PVT Head	Bad PVT Head Pointer
BAD_HEAD_POINTER	Pointer	Reserved
92	PDO not configured	PDO is not configured.
PDO_NOT_CONFIGURED	-	Reserved
93 WRONG_INIT	There is a wrong initiation value for this command	Reset queue length before updating queries.  Reserved
95 POSERR_OUT_OF_MODULO	ER[3] Too large for modulo setting applied	Reserved
96 PROG_TIME_OUT	User program time out	Reserved



high a rate, causin to exceed its capac left to store new c	through RS-232 at too g the internal storage city. No more space is
Characters arrived high a rate, causin to exceed its capacileft to store new company of the comp	g the internal storage city. No more space is haracters.
to exceed its capacileft to store new control left to store new contro	city. No more space is haracters.
98 Cant measure Current offsets Cant Measure Cant Me	haracters.
98 Cant measure current offsets car  CANT_GET_ADC_OFFSETS current offsets  Reserved	
CANT_GET_ADC_OFFSETS current offsets Reserved	mot be measured.
99   Bad auxiliary   The auxiliary feedl	
sensor configure as output	back entry does not ut during the activation
BAD_AUX_SENSOR_SETTING configuration of Output Compar	•
Reserved	
	cy that was requested
CAN_NOT_MODIFY_PWM PWM value is not cannot be used wi	th the drive.
	hat XP[2] cannot be set
BV (the maximum	maximum current) and bus voltage)
	not identified (a default
was set). Contact 1	Technical Support.
	mperature ( <b>TI[3]</b> ) is
BAD_SERIAL_PROTOCOL_FORIVIA	II be generated if the Ifigured for one of the
1'	(26 bits or 32 bits).
See encoder confi	gurations:
CA[59] = 260	r 32 (bits)
CA[41] = 5 (BI	S mode)
CA[60] = 1 (te	mperature readable)
105 Speed loop KP out The speed loop KP	[2] or KI[2] is out-of-
SPEED_PI_OF_RANGE of range range, i.e., has a n	egative value.
Example:	
KP[2]=-2.5	
Or	
KI[2]=-44.09	
106 Position loop KP Reserved	
POS_KP_OUT_OF_RANGE out of range	



	1	
110	Too long number	The number is too long.
NUMBER_TOO_LONG		The number of digits before or after the
		decimal point exceeds the limit of 20
		digits.
111	KV vector is invalid	Reserved
KV_INVALID_VECTOR		
112	KV defines	Reserved
KV_INVALID_SCHEDULING	scheduled block	
	but scheduling is off	
113	Exp task queue is full	The Exp task queue is full.
EXP_TASK_QUEUE_FULL	Tuli	Reserved
114	Exp task queue is	The Exp task queue is empty.
EXP_TASK_QUEUE_EMPTY	empty	Reserved
115	Exp output queue	The Exp output queue is full.
EXP_OUT_QUEUE_FULL	is full	Reserved
116	Exp output queue	The Exp output queue is empty.
EXP_OUT_QUEUE_EMPTY	is empty	Reserved
117	Bad KV setting for	See the <b>KV</b> command section of this
KV_INVALID_SENSOR_FILTER	sensor filter	manual.
		Reserved
118	Bad KV setting	This can happen when the <b>KV</b> parameters
BAD_KV_VECTOR		are not set according to the correct
		feedback with either a length or value restriction.
		Reserved
119	Analog Sensor filter	This error is generated when the filter <b>KV</b> ,
RES_FILT_OUT_OF_RANGE	out of range	set for analog feedback, is beyond its legal range.
		Reserved
120	Analog Sensor filter	This error is generated when the analog
RES_FILT_BAD_BLK_NUM	may contain 0 or 2	sensor filter contains an incorrect
	blocks	number of blocks.
		Reserved
	1	<u>I</u>



	<u> </u>	
121 RES_RESOLVER_NOT_READY	Please wait until Analog Sensor initialized	This error is generated when the initiation procedure of the analog sensor is not completed and an attempt is made to enable the motor.  Reserved
122  MODE_NOT_SUPPORTED_OR_DI SABLED	Motion mode is not supported or with initialization conflict	The motion mode is not supported or is in a conflict during the initiation. This can be caused, for example, upon switching from DS-402 motion modes into Elmo's motion modes without adjusting the motion mode parameters.
123 PROFILER_QUEUE_FULL	Profiler queue is full	This error indicates that the point-to- point position buffers are full. The user is required to wait until the first position reaches "target reached" or flush the buffer according to the DS-402 Profile Position mode.
125 PERSONALITY_NOT_LOADED	Personality not loaded	There is a problem in the non-volatile flash memory (firmware image).  Try to reload the firmware.
126 FAILED_USER_PROG	User Program failed - variable out of program size	A variable is outside of the program area.  Try to reload the program.  Try to reduce the number of variables.
127 INCONSIST_MODULO	Modulo range must be positive	The modulo range must be positive.  XM[2] is less than or equal to XM[1], or  YM[2] is less than or equal to YM[1].  Reserved



128 BAD_VAR_INDEX	Bad variable index in database	This error occurs when an attempt is made to map user program (global) variables to the recorder.
		It is performed using the <b>DB##RV[N]</b> command.
		N must be in the range from 0 to 7.
		Using a value of $N$ outside of this range $(N < 0, N > 7)$ will cause this error.
		In case the recorder variable is an array, for example, VarArr[M]:
		DB##RV[N]=VarArr[M]
		If <i>M</i> is greater than the maximum array index, this error occurs.
129 VAR_NOT_ARRAY	Variable is not an array	When a variable is mapped into the recorder variables list (the <b>DB##RV[N]</b> command), this error occurs if an attempt is made to map a scalar variable as an array.
		Example:
		DB##RV[1]=MyVar[3]
		MyVar is not an array.
130 BAD_VAR_NAME	Variable name does not exist	When a variable is mapped into the recorder variables list (the <b>DB##RV[N]</b> command ), this error occurs if the name of the variable does not exist (the wrong name is given).
		Example:
		DB##RV[1]= MyVar
		MyVar is an incorrect name.
131	Cannot record local	This error occurs when an attempt is
LOCAL_USER_VAR	variable	made to map a user local variable.
		Only global variables are allowed.
		Example:
		DB##RV[1]=LocVar
		where LocVar is a local variable.



132 VAR_IS_ARRAY	Variable is an array	This error occurs when a user variable is mapped to the recorder and the variable is an array, but the brackets and index are missing.  Example:  DB##RV[1]=VarName  VarName is an array.  It should be as below:  DB##RV[1]=VarName[2]
133 MISMATCH_FUNC_ARGS	Number of function input arguments is not as expected	This error occurs when a user function defined with arguments is called through the <b>XQ</b> command with no input arguments or with a number of arguments that does not conform to the function definition.  Example:  The program defines a function:  function main(int a)  Calling this function as  XQ##main  will return this error.
134 LOCAL_USER_FUNC	Cannot run local label/function with the <b>XQ</b> command	A local label cannot be run with the XQ command.  For example:  XQ##START  When START is defined in the user program inside a user function, it is considered to be a local label, and therefore it is illegal to use it with the XQ command.  Reserved
135 FREQ_IDENTIFICATION_FAIL	Frequency identification failed	Frequency identification failed.



136	Not a number	Not a number.
NOT_A_NUMBER		Float overflow was detected
		(number >= 1e37).
		Example:
		UF[1]=5e39
137	Program already	Reserved
PROG_ALREADY_COMPILED	compiled	
139	The number of	The number of breakpoints exceeds the
TOO_MANY_BREAK_PTS	break points	maximum number.
	exceeds maximal number	The maximum number of breakpoints in the Gold line is 6.
		The command to add breakpoint is:
		DB##BP=ProgramLine
140 NOT_RELEVANT_BREAK_PNT	An attempt to set/clear break	An attempt was made to set/clear a breakpoint in a non-relevant line.
NOT_RECEVANT_BREAK_TWI	point at the not	For every line of the text program, there
	relevant line	is a corresponding line of compiled code. This error appears during an attempt to set a breakpoint at a non-corresponding line of compiled code.
		Example:
		DB##BP=653
		If the actual Drive breakpoint was set at a different code line, this error appears.
141 SECTION_NOT_ERASE	Boot Identity parameters section	The boot identity parameters section is not clear.
	is not clear	An internal error occurred during
		download of boot identity parameters.
		Reserved
142	Checksum of data	Checksum of data is not correct.
MISMATCH_DATA_CHECKSUM	is not correct	An internal error occurred during download of boot identity parameters.
		Reserved
143	Missing boot	Boot identity parameters are missing.
MISSING_DI_PARAMETERS	identity parameters	Reserved
I	l .	l .



	T .	
144	Numeric Stack	Numeric stack underflow. An attempt
NUM_STACK_UNDERFLOW	underflow	was made to retrieve an entry from an
NOM_STACK_ONDERINEOW		empty stack.
145	Numeric stack	Numeric stack overflow.
NUM_STACK_OFLOW	overflow	An attempt was made to push a value to
		the numeric stack when it is full.
		The user program contains very complex
		code requiring more stack space than is
		available. It may also be that there are
		too many called subroutines.
		An expression in the command line of the
		interpreter is too complex; it calls too
		many functions, causing the numeric
		stack to overflow.
146	Expression stack	An attempt was made to push a value to
EXP_STACK_OFLOW	overflow	the expression stack when it is full.
		Reserved
147	Executable	An executable command was inserted
EXEC_COMMAND	command within	within a mathematical expression.
	math expression	An attempt was made to assign an
		executable command.
		Reserved
148	Nothing in the	There is nothing in the expression.
EMPTY_EXPRESSION	expression	An attempt was made to evaluate an
		empty expression.
		Example:
		AC=;
		This is wrong, because the assigned value
		is missing.
149	Unexpected	Unexpected sentence termination
UNEXPECTED_TERMINATOR	sentence	An expression terminator appears in the
termination	middle of the expression.	
		madic of the expression
		Reserved



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150 ENDLESS_SENTENCE	Sentence terminator not found	Sentence terminator not found  The expression is too long to be evaluated (it exceeds the maximum length).  Reserved
151 PARANTHESES_MISMATCH	Parentheses mismatch	Parentheses mismatch  There is a mismatch between opening and closing parentheses. This error pertains to both parentheses and brackets.  Example:  sin(2;  This is wrong because a closing parenthesis is absent.
152 BAD_OPERAND_TYPE	Bad operand type	Bad operand type  There is a mismatch between the actual value type and the expected value type.  An internal compiler error occurred due to a mismatch between an operand type and its addressing mode. Contact Technical Support.
153 NUM_OVERFLOW	Overflow in a numeric operator	Overflow in a numeric operator:  Example:  UI[1]= 200000000  UI[1]=UI*2000 //It generates this error.  Division by zero:  UI[1]/0  Remainder calculation by zero.  UI[1]%0



154 Address is out of Address is out of data memory segment. The address of a variable in the data data memory OUT\_OF\_DATA\_SEG segment exceeds the data segment size. segment This internal compiler error is caused by corrupted compiled code. In such a case, email Technical Support for assistance. Attach the Composer date and version (in the Help menu) and the program you attempted to compile. 155 Beyond stack range Compiled code contains a pointer to a stack entry that exceeds the actual stack BEYOND\_STACK\_RANGE range (STACK IMMEDIATELY addressing method). This internal compiler error is caused by corrupted compiled code. In such a case, email Technical Support for assistance. Attach the Composer date and version (in the Help menu) and the program you tried to compile. 156 Bad op-code Compiled code contains mismatched addressing mode. BAD OPCODE This internal compiler error is caused by corrupted compiled code. In this case, email Technical Support for assistance. Attach Composer date and version (in Help menu) and the program you tried to compile. 157 No Available An attempt was made to run too many program stack user programs simultaneously. NO\_AVAILABLE\_PROG\_STACK Reserved 158 Out of flash Failure in download program procedure memory range OUT OF FLASH RANGE For example: The size of the program function table is greater than the maximum allowed size. Try to reduce number of functions in the

program.



159 FLASH_VERIFY_ERROR	Flash memory verification error	Failure in download process: checksum does not match.
		Possible hardware problem. Contact Technical Support.
160 ABORTED_BY_OTHER_THREAD	Program aborted by another thread	Reserved
161 PROGRAM_NOT_HALTED	Program is not halted	An attempt was made to execute a command that requires the user program to be halted.
		For example:
		Activation of the <b>XC</b> command while the virtual machine is not in the halted state.
162 BAD_NUMBER	Badly formatted number	A floating point number exceeds the valid range supported by the Gold line.
		Reserved
163	Not enough space in program data	There is not enough space in the program data segment.
OUT_OF_PROGDATA_MEM	segment	Try to reduce variable usage in the user program.
164 EC_COMMAND	EC command (not an error)	Reserved
165	An attempt to access flash	An attempt was made to access serial flash memory while busy.
FLASH_READ_FAILED	memory while busy	Failure occurred on reading serial flash memory. This might be due to a hardware problem.
		Contact Technical Support.
166	Out Of Modulo Range	This error occurs when the main encoder (the <b>PX</b> command) is set to an out-of-
OUT_OF_MODULO	0-	range value:
		XM[1] is the lower limit
		XM[2] is the upper limit
		XM[1] < PX < XM[2]
		(See CANOpen Objects 0x607B.2 and 0x607B.1).



167	Infinite loop in for	Reserved
INFINITE_LOOP	loop - zero step	
168 SPEED_2_LARGE_2_START	Speed too large to start motor	MO = 1 or the motor was started with the Enable switch while the motor was rotating too rapidly.  Reserved
169 CPU_PERIPHERAL_IS_BUSY	Time out using peripheral.(overflo w or busy)	This error occurs in cases in which CPU peripherals are used from two resources.  For example:  The <b>UL</b> or <b>PK</b> uploading command failed because the transmitter buffer is full.  The OP command is not accepted because requests to update the output port arrived from two channels (CANopen & USB) simultaneously.
170 SFLASH_ERASE_SECT_FAILED	Cannot erase sector in flash memory	The serial flash memory cannot be erased. This problem may occur during downloading of the FW or parameters.  Contact Technical Support.
171 SFLASH_READ_FAILED	Cannot read from flash memory	The serial flash memory (SFlash) cannot be read because an attempt was made to read an illegal area in the SFlash or an internal board communication failure occurred. Contact Technical Support.
172 SFLASH_WRITE_FAILED	Cannot write to flash memory	Writing to the serial flash memory (SFlash) failed because an attempt was made to write to an illegal area in the SFlash or an internal board communication or SFlash failure occurred. Contact Technical Support.
173 PROGRAM_TOO_LARGE	Executable area of program is too large	This error is detected during the <b>CC</b> command.  The user program (the entire code image, excluding text) is too large.  Try to reduce the size of the user program code.



174 NO_PROGRAM_LOADED	Program has not been loaded	This error is detected during the <b>CC</b> command.
		The user program image is illegal or does not exist.
		Try to download program again.
175 PROGRAM_CHK_NOT_ERASED	Cannot write program checksum - clear program	An incorrect checksum value was set in the CC command after the user program was downloaded.
	(CP)	The checksum is calculated by the drive, and a failure occurred during the downloading session.
		Try to query the <b>CC</b> value and set it to the value calculated by the drive.
176	User code,	The user program non-text area (code,
CODE_VAR_TOO_LARGE	variables and functions are too large	variables and function table) is oversized.  Try to reduce program code.
181 PROG_WRITE_FLASH_FAILED	Writing to Flash program area, failed	Writing to the serial flash program area during the Set CC command failed. Contact technical support.
182	PAL Burn Is In	PAL burn is in process during:
PAL_BURN_IN_PROCESS	Process or no PAL is burned	An attempt to set motor on ( <b>MO</b> = 1). This action failed.
		An attempt to burn PAL.
		The Read <b>PB</b> command.
		If <b>PB</b> > 0, try again your action.
		If <b>PB</b> == 0, wait.
		If <b>PB</b> < 0, try to burn PAL again or contact technical support.
183 PAL_COMMAND_DISABLED	PAL Burn (PB Command) Is	PAL burning can be enabled or disabled during the DI downloading procedure.
	Disabled	If PAL burn is disabled, an attempt to burn PAL will generate this error.



184 Capture option Only one of the following Capture options already used by can be used at the same time: CAPTURE\_ALREADY\_USED other operation **ELMO Heritage Home** Touch Probe (DS-402) DS-402 Home They all use the same capture module. An attempt to use another option without closing the active one will generate this error. 185 This element may The following elements may be modified be modified only only when interpolation is not active: when interpolation OF[22] (CANOpen object 60C0) is not active Interpolation sub mode select. **OV[23** to **24]** (CANOpen object 60C2) -Interpolated Data Period. **OV[25** to **27]** (CANOpen object 60C4) – Interpolated Buffer Org. 186 Interpolation The interpolation queue is full. queue is full This might appear while setting object 60C1 – Interpolated data record. 187 Incorrect The interpolation sub-mode is not Interpolation subsupported. BAD\_INTERPOLATION\_SUBMODE mode

#### References

EE[], MF, SR



# **EE**[*N*] – **Extended Error**

**EE[N]** reports detailed error codes according to a specific feature described below.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer
Source	RS232, USB, TCP, EoE
Restrictions	Read-only
Range	None
Index range (used in indexed commands)	1 to 4
Default	0
Unit modes	All
Non-volatile	No
Attribute	None

### **Remarks**

Extended error information is used by the following features:

- Feedback Error
- Profiler initialization
- Download procedure
- SDO communication error

In the above cases, if an error occurs, the **EC** or **MF** value, or abort SDO, will indicate an error, and more specific and detailed error information will be available in the relevant **EE[]** command.

An extended error code is valid only after the following scenarios:

- 1. Feedback error. In some encoder types, an error can be detected and reported to the host. The following feedbacks are inspected for a feedback error:
  - a. Absolute serial sensor (BiSS, EnDAT etc)
  - b. Virtual absolute sensor (Gurley)
  - c. Analog sensor (sine/cosine sensor)



If any of these feedbacks fails, the motor is disabled automatically and MF reports an error (MF = 1). In cases in which there are more details regarding the reason for the failure, the EE[1] command supports these details . Note that the errors depend on the specific details determined by the encoder manufacturer.

- 2. Profiler Initialization. The EC command value is 74, which indicates an error during profiler initialization. Check **EE[2]** for the detailed error.
- 3. Download FW procedure fails. The EC command value is 81, which indicates an error during the download procedure. Check **EE[3]** for the detailed error.
- 4. SDO communication. In case SDO returns abort message, which indicates an error while processing the SDO command, **EE[4]** gives more details about the error.

### **Indices**

The following table describes the **EE[N]** entries.

Index	Description	Type	Values
1	Feedback error, relevant according to the above description	integer	See the table for <b>EE[1]</b> below.
2	Profiler initialization error, relevant in the case of <b>EC</b> = 74	integer	Returns the number of the object that caused the error. See the table for <b>EE[2]</b> below.
3	Download procedure error, relevant in the case of EC = 81	integer	Returns a value that indicates the cause of the error. See the table for <b>EE[3]</b> below.
4	When SDO (used in CANopen) returns abort message, <b>EE[4]</b> provides further details about the error	Integer	Returns ELMO error value according to <b>EC</b> command error list.  If the value is -1, then no further information will be provided as there was no information available.



### **Errors**

The following table lists the errors reported by **EE[1]**.

Value	Description			
Bits 0 to 7	man	Bits 0 to 7: Capture of the status field (the errors are encoder manufacturer-dependent) in the case of a serial/absolute encoder error. See Table 2.		
Bit 8	CRC	error		
	0	No error		
	1 CRC error			
Bit 9	Encoder ID OK  0 ID is not OK.			
	1 ID is OK.			
Bit 10	Flag that indicates if no data arrived from the encoder			
	1		ОК	
			No data	
Bits 16 to 22	EnDat error message (see Table 1.1)			

Table 1: EE[1] - Serial Encoder Errors



Encoder	Description			
Biss	Bit 0: Warning If it equals 0, the encoder cleaned.			
	Bit 1: Error	A value equal to 0 indicates that the absolute position data may not be valid or that the temperature is above the maximum operating temperature of the encoder.		
EnDat	Bit 0: Error	If it equals 1, the internal data check failed.		
	Bits 16 to 22: Error Message	16	Light source	
	A bit equal to 1, signals an	17	Signal amplitude	
	error message.	18	Position value	
		19	Overvoltage	
		20	Undervoltage	
		21	Overcurrent	
		22	Battery	
NRZ	Bits 0 to 7	0	Battery alarm	
	Note:  For more information refer	1	System down	
		2	Multiple revolution error	
	to the manufacturer's specification.	3	0	
		4	Counter overflow	
		5	Count error	
		6	Full abs status	
		7	Overspeed	
	Bit 9: Encoder ID OK	If it e	equals 0, Encoder ID is not OK.	
Gurley	Bit 1: Sequence Error			
	Bit 2: Quadrature Error			
	Bit 3: Reset Out			
	Bit 4: Data Not Valid			
	Bit 5: Wrong Amplitude			

Table 2: Status Bits of Different Encoders (Bits 0 to 7)



The following table lists errors reported by **EE[2]**.

Value (object)	Description
0x6091	Position ratio is out of range.
0x607C	Homing offset is out of position limits.
0x607B	Minimum position range limit is greater than the maximum position range limit.
0x607D	Software position limits have one of the following errors:
	Lower position limit is greater than 0.
	Upper position limit is lower than 0.
	Upper and lower position limits are equal.
	Position software limits and position range limits are ambiguous. Range
	boundaries must not overlap.

Table 3: EE[2] - Profiler Initialization Errors

The following table list errors reported by **EE[3]**.

Value	Description
1	Header packet is missing DL
2	Header packet termination code is not 0x1234
3	Received header packet number does not match the expected packet number
4	Header packet size is incorrect
5	Header packet checksum error
6	Header packet type is not legal
7	Body packet termination code is not 0x1234
8	Received body packet number does not match the expected packet number
9	Body packet size is incorrect
10	Body packet checksum error
11	The last packet was identified, but the packet number is incorrect
12	Downloaded file checksum failed
13	After download database post process fail
14	Time-out while waiting for a message (1.5 seconds)
15	Downloaded data is larger than the user parameters reported in DL type 19
16	Error while writing downloaded data to FLASH memory

Table 4: EE[3] - Download Procedure Errors

# References

EC, MF, SR

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# EO - Echo Off

**EO** specifies the communication echo mode.

# **CANopen/CoE**

### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	USB, RS232
Restrictions	None
Range	0, 1
Default	0
Unit modes	All
Non-volatile	Yes

### **Remarks**

When serial communication is used, the command is prompted back to the host. **EO** can turn this off. Depending on the communication protocol (RS232 or USB), the echoing is performed on character level or on the command level.

**EO** = 1 Enable echo.

**EO** = 0 Disable echo.

**EO** can be set from other communication lines, but it affects only USB and RS232 communication.

### References



# **ER[] – Maximum Tracking Error**

**ER[]** specifies the maximum follower tracking error of the relevant control loop.

# CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	Refer to the note below.
Range	See the table below.
Index range	2 to 3
Default	ER[2] = 100000000
	ER[3] = 1000000000
Unit modes	ER[2] for the velocity loop under UM = 2 and UM = 5
	<b>ER[3]</b> for the position loop under <b>UM</b> = 5
Non-volatile	Yes
Activation	Immediate

### **Remarks**

The tracking error is the difference between the command (desired value) and its feedback. Tracking errors include velocity and position errors. If the error exceeds this value, the motor is automatically disabled. **MF** indicates the reason for the failure.

#### **Indices**

The following table describes the **ER[]** entries.

Index	Description	Type	Values	Default
0	Reserved			
1	Reserved			
2	The maximum allowed velocity error  Its value is abs(DV[2]-VX)) in counts/second		0 to 2000000000 [counts/sec]	100000000 [counts/sec]

101

3	The maximum allowed position error in counts		0 to 1000000000 [counts]	1000000000 [counts]	
	Its value is abs(DV[3]-PX) in counts				

# References

MF, MO, SR, DV[], VX, PX



# **FC[]** – **Feed Constant**

FC[] specifies the ratio between the motor counts and the distance over which the load moves.

# CANopen/CoE

FC[1] is the entry object 0x6092.1

FC[2] is the entry object 0x6092.2

The actual unit conversion also depends on object 0x608F (Gear Ratio).

### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	None
Range	1 to Max Integer
Index range	1, 2
Default	1 for bots settings
Unit modes	All
Non-volatile	Yes

### **Remarks**

The FC[] command is used to convert between the position given by user unit and the encoder counts of the load.

Call the **GR[]** command for information about the conversion mathematics.

The actual units are set on the next motor enable.

#### **Indices**

The following table describes the FC[] entries.

Index	Description	Type	Values	Note
0	Reserved			
1	Feed constant numerator	Integer	1 to Max positive	
2	Feed constant denominator	Integer	1 to Max positive	

# References

GR[], PN[]



# FF[] - Feed Forward

**FF[]** specifies the feed forward configuration and is used to improve control performance.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Float, Read/Write
Source	All
Restrictions	None
Range	See the table below.
Index Range	1 to 3
Default	See the table below.
Unit modes	See the table below.
Non-volatile	Yes

### **Remarks**

Feed forward for velocity and for current are available.

To find the value of FF[1], one can reset this value and record a motion. FF[1] is equal to the current command (during acceleration) divided by the profile acceleration. It is better to take half of this value.

The actual value of the velocity feed forward is the derivative of the position command multiplied by FF[3]\*FF[2].

### **Indices**

The following table details the **FF[]** entries:

Index	Description	Default	Values	Restrictions
0	Reserved			
1	Specifies how much of the second derivative of the position reference is fed as a reference to the current controller.  In ampere per acceleration (counts per second <sup>2</sup> ).	0	0 to 2000	When <b>UM</b> = 5

2	Specifies the factor of velocity feed forward added to the position controller output in the velocity command.	1	0 to 1	When <b>UM</b> = 2, 5
3	Specifies the ratio between the velocity sensor resolution and the position sensor resolution.  The socket number for the velocity sensor is the value of CA[46].  The socket number for the position sensor is the value of CA[47].	1	>=0	When <b>UM</b> = 2, 5

### **Examples**

### Example 1

Suppose that there is a gear motor with a reduction ratio of 5 drives per load. The motor has an encoder with 1000 lines. The motor speed is used for the inner feedback loop. The load position measured by an encoder with 2000 lines is used as feedback for the outer loop. To prevent a steady-state error at constant speed, set the following: **FF[2]** = 1;

$$FF[3] = \frac{1000 * 5}{2000} = 2.5.$$

#### Example 2

Suppose that you want to add feed forward of acceleration into the current controller. You know that one ampere will cause an acceleration of 1,000,000 counts/sec<sup>2</sup>. Then you need to

set the following: 
$$FF[1] = \frac{1}{1,000,000} = 1.0e - 6$$

### References

UM, CA[]



## **FP[] – Feedback Position**

**FP[N]** specifies the position of the feedback which is associated with socket N.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	The motor must be off.
Range	None
Index Range	1 to 4
Unit modes	All
Non-volatile	No

#### **Remarks**

Each feedback can be mapped to a socket which can then be referenced using the socket index. **FP[N]** is the position of the feedback which is mapped to socket N.

The socket always returns a value in physical units (not user units).

On power-up the socket is reset to its feedback value. In case of absolute feedback the feedback is read, and the socket gets the relevant value. In all other cases the position is set to 0.

**PX** returns the value of the position socket as defined in **CA[45]**.

**FP[N]** can be set when the motor is disabled.

#### **Indices**

The following table describes the **FP[N]** entries.

Index	Description	Notes
1	Position of the sensor in socket number 1	Counts
2	Position of the sensor in socket number 2	Counts
3	Position of the sensor in socket number 3	Counts
4	Position of the sensor in socket number 4	Counts

## References

CA[], PX, FV[]



## **FS - Final Speed**

FS specifies the final speed for a point-to-point profiler (Profile Position mode).

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	None
Range	0 to 2e9 [counts/sec]
Default	0
Unit modes	UM = 5 & Profile Position mode (0x6041 = 1)
Non-volatile	No

#### Remarks

The **FS** command defines the final speed (or end speed), at which the drive will continue to jog after reaching the position target.

**FS** is part of the profiler command and is calculated on the **BG** command or, when DS 402 is used, on the rising edge of bit 4 in the control word when the motion mode is the Profile Position mode.

**Note:** In cases in which **FS** is not 0, after reaching the position, the drive will jog at the **FS** value. Setting **FS** to 0 and performing another **BG** will cause the profiler to reevaluate the profile and cause a movement to the last **PA** command.

**FS** is important for bland movement as defined in PLCopen.

Setting **FS** to 0 and then calling **BG** do not guarantee that the motion will stop. On the contrary, if the target position was not set correctly, the motor will spin backwards.

FS overrides object 0x6062 on BG.

#### References

PA, BG



# FT[] – Float Trigger

**FT[]** specifies the floating point trigger for the recorder.

## CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Float, Read/Write
Source	All
Restrictions	Recorder inactive (RR = 0 or RR = -1)
Range	As in the table below
Index range (used in indexed commands)	1, 2
Default	0
Unit modes	All
Non-volatile	No

## **Remarks**

The FT[] command allows capturing of floating point triggers for the drive recorder.

The value is typically used by the EAS recorder.

#### **Indices**

The following table describes the FT[] entries.

Index	Description	Type	Values	Restrictions
0	Reserved			
1	Set for positive slope	Float	Float range	
2	Set for window	Float	Float Range	

## References

**RP[5]**, **RP[6]** 



## **FV[] – Feedback Velocity**

**FV[N]** reads the velocity of the feedback which is associated with socket *N*.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read-only
Source	All
Restrictions	For non-active sockets return zero
Range	Integer
Index Range	1 to 4
Unit modes	All
Non-volatile	No

#### **Remarks**

Each feedback can be mapped to a socket which can then be referenced using the socket index. **FV[N]** is the velocity of the feedback which is mapped to socket N.

The socket always returns a value in physical units (not user units).

**VX** is the same as **FV[N]**, where N is the socket of the velocity feedback or position feedback, depending on the DS-402 polarity object (0x607E or OV[14]).

#### **Indices**

The following table describes the **FV[N]** entries.

Index	Description	Notes
1	Velocity of socket number 1	Counts/sec
2	Velocity of socket number 2	Counts/sec
3	Velocity of socket number 3	Counts/sec
4	Velocity of socket number 4	Counts/sec

#### References

**CA[]**, **VX**, **FP[]** 



## GI[] – Capture Input MUX Selection

GI[] routes digital inputs into the Strobe and Index inputs of quadrature module 0 or 1 of the drive.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Unsigned integer, Read/Write
Source	RS232, USB, TCP, EoE
Restrictions	Socket number (bits 8:15) 1 to 4
Range	See restrictions entry below.
Index range (used in indexed commands)	1 to 4
Default	Refer to the GI[N] command format table below.
Unit modes	All
Non-volatile	Yes
Attribute	None

#### **Remarks**

The Gold drive includes two quadrature encoder modules Quad 0 (Port B) and Quad 1 (Port A). These modules are used, among other things, to capture the position of an input signal, and are mainly used to count the position and calculate the speed of AQB sensors. The quadrature modules include 2 hardware signals: Index and Strobe. These signals are basically used for homing and position capturing abilities.

The GI[N] command enables routing of general purpose digital inputs and sensors (motor index signal) into the Index and Strobe inputs of the drive's quad modules. This allows any position capturing from various types of inputs.

This command allows the user to select the following:

- Index signal from up to two motors, and can be connected to either Quad Module 0 or Quad Module 1 Index entry.
- The Strobe of Quad module 0 or/and Quad module 1 can be connected to one of the following for position capturing and homing purposes:
  - First motor Index output
  - Second motor Index output
  - Gold drive general purpose digital Inputs 1 6

#### Note:

Different drives may have different number of available digital inputs. Consult the specific drive's User Guide for details. The drive should not prevent any setting of a non-existing input.

The command includes the input or the sensor to be routed and the Quad module to which it is routed.

Setting GI[N] to 0, does not update the MUX selection. In this case the last hardware selection is configured.

GI values are saved to non-volatile memory. If GI[N] differs from 0, then at power up, the DL commands the GI[], to be called to modify the mux.

This command must be configured before using DS-402 homing, DS-402 touch probe, and in some cases of Elmo's legacy homing (HM,HF) sequences.

Bits 8-15 which used to select the socket number are ignored for compatibility reasons.

#### **Indices**

The following table details the GI[] options (for the actual values, see the second table below):

Index	Description	Default	Value/0	ptions
0	Reserved	None	None	
1	Quad Module 0 (Port B) Index routing	0: Port B index is used for capture	For GCON based drives (GWHI, GTRO, GDRU):	
			Value: Bits 0-7	Description
			0	Quad module 0, Index (GI[1]]) or Strobe (GI[2]) used as Capture
2	Quad Module 0. Strobe signal routing	7: Input 6 selected as strobe	1	Quad module 1, Index (GI[3]) or Strobe (GI[4]) used as Capture
3	Quad Module 1 (Port A). Index routing	1: Port A index is used for capture	2 - 7	Digital inputs 1-6 are routed for the Index entry (GI[1] & GI[3]) or Strobe entry (GI[2] & GI[4])
			For *SCO	RE based drives (GGUI):

4	Quad Module 1	6:
	Configured for: Strobe signal input	Input 5 selected as strobe

### \* Note for SCORE:

Only a strobe entry in GI[2] & GI[4] can be modified. The default of GI[2] & GI[4] is 0 where that Strobe is used as capture for the homing mode. This allows normal operation without modifying the GI[] value.

**GI[N]** command format:

Bits	Value Description
0 to 7	Mux input:
	0 – Quad-0 (Port B) + index
	1 – Quad-1 (Port A)+ index
	2 – Input-1
	3 – Input-2
	4 – Input-3
	5 – Input-4
	6 – Input-5
	7 – Input-6
	8 – Input-7 – Not supported in this version
	9 – Input-8 – Not supported in this version
	10 – Input-9 – Not supported in this version
	11 – Input-10 – Not supported in this version
	12 – Input-11 – Not supported in this version
	13 – Input-12 – Not supported in this version
	14 – Input-13 – Not supported in this version
	15 – Input-14 – Not supported in this version
	16 – Input-15 – Not supported in this version
	17 – Input-16 – Not supported in this version
8 to 15	Ignored

## **References**

HM[], HF[], DS-402 Homing Mode, Touch-Probe



## **GO[] – Output Source (Preliminary)**

**GO[]** routes digital output into the Strobe output of quadrature module 0 or 1 of the drive.

### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Unsigned integer, Read/Write
Source	RS232, USB, TCP, EoE
Restrictions	None
Range	<b>GO[1]</b> to <b>GO[4]</b> : 0 to 2 <b>GO[14]</b> to <b>GO[15]</b> : 0 to 5
Index range	1 to 4, 14 to 16
Default	Refer to the table below.
Unit modes	All
Non-volatile	Yes
Attribute	None

#### **Remarks**

The drive includes two quadrature encoder modules, Quad 0 (Port B) and Quad 1 (Port A). These modules are used, among other things, to generate pulses according to position reading.

The drive includes port C output that is used (among other things) for feedback emulation, daisy chain and gantry functions.

Each quadrature module includes a Strobe hardware signal. This signal is used to generate pulses according to a given position.

The GO[N] command enables routing between the digital output (denoted by N) and the quad module's strobe output.

This command allows the user to select the following for each of the supported outputs:

- General-purpose output. Here the output is controlled by the functionality defined in the OL[N] command.
- Quad module 0 Strobe. Here the Output Compare is activated on Quad module 0, and the output is routed to the Strobe pin.

- Quad module 1 strobe. Here the Output Compare is activated on Quad module 1, and the output is routed to the Strobe pin.
- Daisy chain Quad module 0. Here the output is connected to Quad module 0.
- Daisy chain Quad module 1. Here the output is connected to Quad module 1.
- Emulation. Here the output is connected to the encoder emulation output allowing AqB pulses, which are generated from port C according to the emulated feedback (socket).
- Gantry. Here the output is used by gantry socket for master/slave communication. In GCON-based products (e.g., the Gold Whistle) outputs 1 to 4 and 14 to 16 are supported.

Unsupported outputs will return a Bad Index error.

#### **Indices**

The following table details each of the **GO[N]** output options:

Index/ Output#	Description	Default	Value/	Options
0	Reserved	0	None	
	1 to 4:	0	Value	Description
1 to 4, 14 to 16	Denotes the functionality of the digital output  14 to 16:  1. Denotes the functionality		0	General-purpose Output: (GPO) OL[i] functionality (if selected, output does not participate in Output
2 1 3 2 2 3	of the digital output  2. Routes the function of Port C for emulation, daisy chain or gantry.		1	Output Compare 1: (OC1) Quad 0 (Port B)
			2	Output Compare 2: (OC2) Quad 1 (Port A)
			3	Daisy chain 1: (DC1) Rout Encoder 0 *For index 14-16 only
			4	Daisy chain 2: (DC2) Rout Encoder 1 *For index 14-16 only

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			5	Emulation
				*For index 14-16 only
5 to 13	Reserved	0	None	

#### **Notes**

- Consult the User Manual for the actual abilities and restrictions of the outputs.
- If the function denoted by **GO[]** is higher than the value 2 (i.e., Daisy Chain 0/1 or Emulation), all three relevant outputs of Port C (14, 15, 16) must be configured for the same function.
- If the function of **GO[14]** to **GO[16]** is not configured to Daisy Chain or Emulation, the drive function will fire blanks and no pulses will be generated.

### References

**GV[], GW[], OC[]** 

## **GP**[*N*] – Error Mapping Correction Table Editing

**GP[N]** edits entries in the error mapping correction table.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	RS232, USB, TCP, EoE
Restrictions	An error mapping correction table must be defined first with the <b>PC[3]</b> command.
Range	None
Index range	Depends on the selected table, see the PC[3] command.
Default	None
Unit modes	All
Non-volatile	Yes

#### **Remarks**

**GP[N]** enables editing of the error mapping correction table.

After setting **PC[3]** to the requested array, which will be used as the error mapping correction table, the table can be filled with correction values as defined in Error Mapping manual##.

The index range of the **GP[]** command depends on the table selected in **PC[3]** (for optional tables and sizes, see the **PC[3]** command).

It is recommended not to edit the selected array directly, but to use the **GP[]** command.

The **GP[]** command protects against deviations of the table index.

The **GP[]** command does not protect against editing of the table while error mapping is enabled. Ambiguity may occur when it is incorrectly used during feature activation (**PC[1]** differs from 0).

The GP[] values are in user units.

#### References

PC[]



## **GR[] - Gear Ratio**

**GR**[] specifies the gear ratio for cases in which a gear is used in the application.

### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	None
Range	1 to Max Integer
Index	1, 2
Default	1 for bots settings
Unit modes	All
Non-volatile	Yes

#### Remarks

The gear ratio together with the feed constant determines the relation between the position in user units and the actual movement in counts.

$$\frac{\text{UserCounts}}{\text{EncoderCounts}} = \frac{\text{FeedRatio}}{\text{GearRatio} * \text{PositionEncoderResolution}}$$

Here the feed ratio is the positional movement for any motor movement and is calculated using the formula

FeedRatio = 
$$\frac{\text{Feed}}{\text{DrivingShaftRevolution}} = \frac{\text{FC[1]}}{\text{FC[2]}} = \frac{0x6092.1}{0x6092.2}$$

The gear ratio is the ratio that defines what a gear adds to the movement and is calculated using the formula

GearRatio = 
$$\frac{\text{MotorShaftRevolution}}{\text{DrivingShaftRevolution}} = \frac{\text{GR[1]}}{\text{GR[2]}} = \frac{0x6091.1}{0x6091.2}$$

The position encoder resolution is the ratio between the motor shaft and the encoder counts:

PositionEncoderResolution = 
$$\frac{\text{MotorShaftRevolution}}{\text{DrivingShaftRevolution}} = \frac{\text{PN[1]}}{\text{PN[2]}} = \frac{0x608F.1}{0x608F.2}$$

The drive uses this variable to convert the position in user units into internal units for all position references (e.g., 0x607A) and for position feedback (e.g., 0x6063).

### **Indices**

The following table describes the **GR[]** entries.

Index	Description	Type	Values	Note
0	Reserved			
1	Gear numerator	Integer	1 to Max positive	
2	Gear denominator	Integer	1 to Max positive	

### **References**



## **GS[] – Gain Scheduling**

**GS**[] defines the gain scheduling process.

### CANopen/CoE

N/A

#### **Attributes**

Attribute	Description
Туре	Integer
Source	All
Restrictions	
Range	According to the table
Index range	1 to 20
Default	According to the array index, elsewhere is zero
Unit modes	<b>UM</b> = 2 or 5
Non-volatile	Yes
Activation	Immediate

#### Remarks

The Gold drives are scheduled according to the speed or according to the position. This scheduling may be necessary due to either the difference between the low-speed behavior and the high-speed behavior of the plant or a lack of feedback information in low speed, or due to mechanical changes with position dependence. The process of assessing the situation and varying the controller parameters online accordingly is called "gain scheduling".

There are up to 63 controllers in the position/speed loop. One can use a specific controller or let the gain schedule be chosen automatically by speed (feedback or command) or by position of a socket. When gain scheduling is disabled, the controller (without the filters) is configured by the parameters KP[3], KP[2], and KI[2]. When gain scheduling is enabled, the controller is chosen from the 63 controllers in the **KG[N]** array.

The controllers can also be changed when the servo is enabled (MO = 1).

In general, the following applies:

The parameters **GS[2,16,17,18]** define the gain scheduling mode of the controllers and filters.

The parameters **GS[1,6,8,10]** are used when gain scheduling by speed is active.

The parameters GS[18,20] and CA[65] are used when gain scheduling by position is active.



The **GS[N]** array is normally programmed by the EAS. Manipulate it only if you are sure of what you are doing.

### **Indices**

The following table lists the gain scheduling parameters. Unused indices are reserved for compatibility with older drives.

Index	Desc	cription	Default	Values	Restrictions
0	Rese	rved			
1	Defines the minimum speed used in gain scheduling by speed. Below this speed the gain schedule will choose the first (low bandwidth) controller. The maximum speed for gain scheduling is defined in <b>GS[8]</b> . Units are counts/sec.		100	>0	
2		scheduled gains in position rollers P and PI:		0 to 66	
	0	No gain scheduling	]		
	1 to 63	Specific controller from table			
	64	Gain scheduling by speed (use GS[7] to set the speed source)			
	65	Gain scheduling by position (use CA[65] to set the position socket)			
	66	<ol> <li>Three controllers by profiler.</li> <li>During profiler – index 63.</li> <li>After profiler stops and time is less than GS[11] (ms) – index 62.</li> <li>Time is GS[11] (ms) or more after the profiler stops – index 61.</li> </ol>			
3	Select the minimum speed for calculating speed as 1/T in a quad encoder. Above this speed the calculation is by 1/T. Units are counts/sec.				
4	Upward gain of gain scheduling filter. Units are Hz.			100 to 3000	
5	Dow	nward gain of gain scheduling filter.		100 to	

				1	
	Units	are Hz.		3000	
6	Defines the maximum speed used in gain scheduling by speed. Above this speed the gain schedule will choose the last (high-bandwidth) controller. The minimum speed for gain scheduling is defined in <b>GS[1]</b> . Units are counts/sec.		6,200	>0	
7	Spee spee	d source for gain scheduling by d		0, 1	
	0	By command			
	1	By feedback			
8	Rese	rved			
9	Non-linear factor for position controller. This value limits the position controller output to a specific acceleration to close the position error. Abs(KP[3]*Error) <= sqrt(2*GS[9]*abs(Error)). Units are counts/sec <sup>2</sup> .		2,000,000	0 to 1,000,000,000	
10	Position error coefficient for position gain scheduling to raise gains. Actual speed for gain scheduling is GS[10]*abs(Error)+abs(speed). Units in rad/sec		54	0 to 1,200	
11	Time limit for gain scheduling of three controllers by the profiler.  Sets the time after the profiler has stopped (in milliseconds) when the second controller will be used, and afterwards the third controller is used.		0	0 to 8000	
12 to 15	Rese	rved			



16	Use s	scheduled gains in velocity advanced #1:		0 to 66	Should not be 0 if <b>KV[25]</b> is
	0	No gain scheduling			not 0.
	1 to Specific controller from table 63				
	64	64 Gain scheduling by speed (use GS[7] to set the speed source)			
	65	Gain scheduling by position (use CA[65] to set the position socket)			
	66	<ol> <li>Three controllers by the profiler.</li> <li>During profiler operation – index 63.</li> <li>After the profiler stops and the time is less than GS[11] (ms) – index 62.</li> <li>The time is GS[11] (ms) or more after profiler stops – index 61.</li> </ol>			
		<b>(V[25]</b> to set the type of this filter also to cancel it).			
		53*4 parameters are set in <b>KG[190]</b> <b>5[441]</b> .			



17		Use scheduled gains in velocity advanced filter #2:		0 to 66	Should not be 0 if <b>KV[30]</b> is
	0	No gain scheduling			not 0.
	1 to Specific controller from table 63				
	64	64 Gain scheduling by speed (use GS[7] to set the speed source)			
	65	Gain scheduling by position (use CA[65] to set the position socket)			
	66	<ol> <li>Three controllers by profiler.</li> <li>During profiler operation – index 63.</li> <li>After the profiler stops and the time is less than GS[11] (ms) – index 62.</li> <li>The time is GS[11] (ms) or more after the profiler stops – index 61.</li> </ol>			
		<b>(V[30]</b> to set the type of this filter also to cancel it).			
		53*4 parameters are set in <b>KG[442]</b> <b>6[693]</b> .			



18	Use s	scheduled gains in position advanced:	0 to 66	Should not be 0 if <b>KV[50]</b> is
	0	No gain scheduling		not 0.
	1 to 63	Specific controller from table		
	64	Gain scheduling by speed (use GS[7] to set the speed source)		
	65	Gain scheduling by position (use CA[65] to set the position socket)		
	66	<ol> <li>Three controllers by profiler.</li> <li>During profiler operation – index 63.</li> <li>After the profiler stops and the time is less than GS[11] (ms) – index 62.</li> <li>The time is GS[11] (ms) or more after the profiler stops – index 61.</li> </ol>		
		(V[50] to set the type of this filter also to cancel it).		
		53*4 parameters are set in <b>KG[694]</b> <b>6[945]</b> .		
19	First position boundary for gain scheduling by position. This value together with <b>GS[20]</b> defines the position that is divided by 63 for gain scheduling. Units are in counts.			
20	Second position boundary for gain scheduling by position. This value together with <b>GS[19]</b> defines the position that is divided by 63 for gain scheduling. Units are in counts.			

# References

**CA[]**, **KG[]**, **KV[]** 

## **GV**[*N*] – Output Compare – 0, Table Editing (Preliminary)

**GV[N]** edits entries in the position table for output compare in module 0.

### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	RS232, USB, TCP, EoE
Restrictions	The output compare table must be defined first in OC[7].
Range	None
Index range	Depends on the selected table, see the OC[7] command.
Default	None
Unit modes	All
Non-volatile	No

#### **Remarks**

The **GV[]** command enables editing of the compare positions table for output compare table based modes regardless of the selected table.

After setting **OC[7]** to the requested array to be used as the position compare table, the table can then be filled with compare positions as defined in the output compare manual.

The index range of the **GV[]** command depends on the table selected in **OC[7]** (for the optional tables and sizes, see the **OC[7]** command).

It is recommended not to edit the selected array directly, but to use the **GV[]** command.

The GV[] command protects against deviation of the table index.

The GV[] command does NOT protect against editing the table while output compare -0 is operational, i.e., OC[1] can report 1 or 2.

The **GV[]** values are in user units.

#### References

OC[], GO[], GW[]

## **GW**[//] – Output Compare – 1, Table Editing (Preliminary)

**GW[N]** edits entries in the position table for output compare in module 1.

### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	RS232, USB, TCP, EoE
Restrictions	The output compare table must be defined first in OC[27].
Range	None
Index range	Depends on the selected table, see the OC[27] command.
Default	None
Unit modes	All
Non-volatile	No

#### Remarks

The **GW[]** command enables editing of the compare positions table for output compare table based modes.

After setting **OC[27]** to the requested array to be used as the position compare table, the table can then be filled with compare positions as defined in the output compare manual.

The index range of the **GW[]** command depends on the table selected in **OC[27]** (for the optional tables and sizes, see the **OC[27]** command).

It is recommended not to edit the selected array directly, but to use the **GW[]** command.

The **GW[]** command protects against deviation of the table index.

The **GW[]** command does **NOT** protect against editing the table while output compare -1 is operational, i.e., **OC[21]** can report 1 or 2.

The **GW[]** values are in user units.

#### References

OC[], GO[], GV[]

## **GX[] – Capture Array Value from HM**

**GX[]** retrieves captured values from the capture array defined by **HM**.

## CANopen/CoE

#### **Attributes**

Attribute	Description		
Туре	Integer, Read-only		
Source	RS232, USB, TCP, EoE		
Restrictions	The captured buffer must be defined by the <b>HM[11]</b> command.		
Range	None		
Index range	HM[12] to HM[13]		
Default	None		
Unit modes	All		
Non-volatile	No		

#### **Remarks**

During position capture, the set of captured positions can be defined by **HM[11]** in an array. In that case the **GX[]** command can be used to retrieve the position inputs.

This command reads the captured array, saving the user the need to know how the software stores the captured values in the array.

**Note:** If capture to array is selected (1 <= **HM[11]** <= 5), the user can read the captured values from the array via the **GX[]** command.

If **HM[]** is not configured, **GX[]** will return an error. Otherwise, it will return the value that is currently in the selected array, according to the specified index.

The next index to be filled is indicated in **HM[9]**.

#### References

HM[]

## **GY[***N***]** – Capture Array Value from HF

**GY[N]** retrieves captured values from the capture array defined by **HF**.

## CANopen/CoE

#### **Attributes**

Attribute	Description		
Туре	Integer, Read-only		
Source	RS232, USB, TCP, EoE		
Restrictions	The captured buffer must be defined by the <b>HF[11]</b> command.		
Range	None		
Index range	HF[12] to HF[13]		
Default	None		
Unit modes	All		
Non-volatile	No		

#### **Remarks**

During position capture, the set of captured positions can be defined by **HF[11]** in an array. In that case the **GY[]** command can be used to retrieve the position inputs.

This command reads the captured array, saving the user the need to know how the software stores the captured values in the array.

**Note:** If capture to array is selected  $(1 \le HF[11] \le 5)$ , the user can read the captured values from the array via the **GY[]** command.

If **HF[]** is not configured, **GY[]** will return an error. Otherwise, it will return the value that is currently in the selected array, according to the specified index.

The next index to be filled is indicated in HF[9].

#### References

HF[]



# HL[] /LL[] - High/Low Feedback Limit (##Reserved)

HL[]/LL[]

# **CANopen/CoE**

## Attributes

Attribute	Description
Туре	
Source	
Restrictions	
Range	
Index range	
Default	
Unit modes	
Non-volatile	

### **Indices**

The following table describes the **HL[]/LL[]** entries.

Index	Description	Туре	Values	Restrictions
0				
1				
2				

### References



**HM**[*N*]/**HF**[*N*] – **Main/Aux Homing Parameters** 

**HM[N] /HF[N]** enables the ability to capture input events and to execute a predefined operation when an event occurs.

## CANopen/CoE

#### **Attributes**

Attribute	Description	
Туре	Integer	
Source	USB, RS232, TCP, EoE	
Restrictions	According to array index	
Range	According to array index	
Index range	1 to 13	
Default	None	
Unit modes	All	
Non-volatile	No	
Attribute	None	

#### Remarks

The **HM[N]** command defines the main homing parameters, always work on the main feedback sensor.

The HF[N] command defines the auxiliary (Aux) homing parameters. The sensor is selected by the user (see HF[10]).

**Note:** The following text refers to the **HM[N]** command. It also applies to the **HF[N]** command unless stated otherwise.

The command sets and gets parameters of the Main/Aux homing and capture process, which the drive uses to set a trap for a user-defined event. When the event occurs, the drive can perform one of the following tasks:

- 1. Modify the main feedback position counter.
- 2. Log the event position counter.
- 3. Flag a digital output.

An event is a change in a digital input signal. The polarity of the change is defined by the IL[] command.

Currently a drive supports two types of capture accuracy:

- 1. Index, Home. Fast accurate HW capture. Using these inputs must be configured by the GI command.
- 2. All other inputs. SW capture with a delay configured in the IF command.

Values defined in **HM[3]** are duplicated for compatibility reasons.

A drive currently supports six inputs. If **HM[3]** >= 21, the behavior will be unpredictable.

All **HM[N]** entries that are not read-only, except **HM[1]**, can be changed during the homing procedure. The activation of these values will be performed at the next homing activation, that is, when **HM[1]** != 0.

If HM[2] is set to a value beyond XM[1] and XM[2], the actual main position will not be updated when homing is complete. (##TBD)

Each homing event is attached to a predefined functionality (FLS, RLS, general-purpose, home, and so on). If the corresponding input is not defined first, the homing procedure may never end. Refer to the IL[N] command.

IN5 and IN6 can be captured by HW. In order to use this feature, use the GI[N] command to direct IN5 or IN6 into home capture, and configure the homing parameters to a home event. Refer to the **GI[N]** command.

The homing and capture procedures can be carried out in any unit mode (UM = 1, 2, 3, 4, 5).

- In external reference mode (RM = 1), when HM[4] = 0, the software portion of the reference is stopped, while the external portion is not. In such cases, the motor continues to move according to the analog reference. (##TBD)
- When capturing more than one event is configured, i.e., when HM[1] > 1, the delta between each event must be (4\*TS) for digital inputs, and (2\*TS) for home input or Index.
- When both HM[N] and HF[N] are run, and using the main feedback sensor is selected (**HF[10]** = 1), the results are unpredictable.
- When HM[11] = 5, capture is added to the data recording array, and data recording should not be used.
- If HM[11]! = 0 and HM[1]/HF[1] is finite and exceeds the number of possible entries in the array, the value of HM[1]/HF[1] value will be saturated to the following value: (HM[13] - HM[12] + 1).
- The capture delay is input type-dependent. For Index or Home inputs the delay is 2\*TS. For other inputs it is dependent on the configured input filter (see the IF command).
- DS-402 homing and DS-402 Touch Probe cannot work while **HM** or **HF** are running.



## **Indices**

The following table describes the **HM[N]/HF[N]** entries.

Index	Purpose	Value	Description
0	Reserved	None	Reserved
1	Activation mode	0	Stop the homing process. <b>HM[1]</b> is automatically reset to 0 when homing is complete.
		≥1	Number of events. <b>HM[4]</b> is performed at last event.
		32000	Infinite number of event captures. HM[4] is ignored. If Capture to array is selected (see HM[11]), the array will be filled between HM[12] and HM[13] in an infinite loop.
2	Absolute /relative value		Value to load, according to the method specified in <b>HM[5]</b> . Absolute value is limited to the position counter range.
3	Event definition	0 default	Immediate: The trigger is the receipt of <b>HM[1] = 1</b> .
		1/2	Event according to main home switch capture. The first event is always high transition. The home switch is selected according to the <b>GI</b> command.
		3	High transition <sup>2</sup> of index pulse (capture).
		4	Low transition <sup>3</sup> of index pulse (capture).
		5/6	Event according to the FLS switch.
		7/8	Event according to the RLS switch.
		9/10	Event according to the DIN1 switch.
		11/12	Event according to the DIN2 switch.
		13/14	Event according to the DIN3 switch.
		15/16	Event according to the DIN4 switch.
		17/18	Event according to the DIN5 switch.
		19/20	Event according to the DIN6 switch.
		21/22	Event according to the DIN7 switch.
		23/24	Event according to the DIN8 switch.
		25/26	Event according to the DIN9 switch.
		27/28	Event according to the DIN10 switch.
4	After event behavior. Executed when <b>HM[1]</b>	0 default	In <b>UM</b> = 1,2,3,4,5: stop immediately using the <b>SD</b> deceleration value.
	reaches 0.	1	Set digital output. Equivalent to <b>OP</b> = <b>HM[6]</b> .
		≥2	Do nothing.

<sup>1</sup> High transition, level change from low to high (rising edge)
<sup>2</sup> High transition, level change from low to high (rising edge)
<sup>3</sup> Low transition, level change from high to low (falling edge)



5	What to set for PX	0 default	Absolute setting of the position counter: <b>PX</b> = <b>HM[2]</b> .
	during event	1	Relative setting of the position counter: <b>PX</b> = ( <b>PX</b> at event) – <b>HM[2]</b>
		≥2	Do nothing.
6	Output value		Digital output value to set if <b>HM[4]</b> = 1.
			Only outputs defined as general outputs are affected.
7	Captured value (PX)		The capture value of <b>PX</b> (read-only). The position value is captured before PX is changed according to <b>HM[5]</b> .
8	Reserved	None	None
9	Next capture array index		The next index in the capture array for inserting the next captured value. The last valid captured value is:
			The captured value can be read via the <b>GX/GY</b> command.
10	Sensor selection	1 to 4	Selects the sensor to be used for <b>HF</b> .
			This command is available only in <b>HF[]</b> .
11	Capture array selection	1	The ZX array is used for capture in the range from 1 to 1023.
		2	The NT array is used for capture in the range from 1 to 255.
		3	The ET array is used for capture in the range from 1 to 2048.
		4	The UI array is used for capture in the range from 1 to 24.
		5	The BH array is used for capture in the range from 1 to 16383. <sup>4</sup>
		All others	No array is selected.
12	Capture array low index		Low capture array index, to be filled with capture values.
13	Capture array high index		High capture array index, to be filled with capture values.

## **Examples**

### Example 1

The following example uses capture on the main home switch when input-5 is routed into encoder-1 strobe input by the **GI** command.

If the example is used on **HF**, **HF[10]** must be configured (**HF[10]** = 1).

Command	Description
HM[1]=0	Disable the ongoing homing sequence.
IL[5]=17	Input-5 is configured as homing switch, active high.
GI[4]=262	Sensor-1, route input-5 into Encoder-1 strobe input.

 $<sup>^{\</sup>rm 4}$  When this array is used, data recording is not available.



HM[3]=2	Wait for the event on home signal (the first rising edge).
HM[1]=1	Start searching for a single event.

## Example 2

The following example uses capture on the main home switch when input-5 is routed into encoder-1 strobe input by the GI command, and event values are added to the BH array infinitely.

If the example is used on **HF**, **HF[10]** must be configured (**HF[10]** = 1).

Command	Description	
HM[1]=0	Disable the ongoing homing sequence.	
IL[5]=17	Input 5 is configured as homing switch, active high.	
GI[4]=262	Sensor-1, route input-5 into Encoder-1 strobe input.	
HM[3]=2	Wait for the event on home signal (first signal is always a rising edge).	
HM[11]=5	Select the <b>BH</b> array for event storage.	
HM[12]=1	The low <b>BH</b> index is 1.	
HM[13]=16000	The high <b>BH</b> index is 16000.	
HM[1]=32000	Start capturing events and add them into the <b>BH</b> array. <b>HM[9]</b> will indicate the next <b>BH</b> array index to be filled. The values are read using the <b>GX</b> command.	

### Reference

GI, GX, GY, IL, IF



## **HP – Halt Program**

**HP** halts the user program.

## CANopen/CoE

### **Attributes**

Attribute	Description	
Туре	Command	
Source	All, except the user program	
Restrictions	No	
Range	None	
Default	None	
Unit modes	All	
Non-volatile	No	

#### Remarks

The command halts execution of the user program.

A subsequent **XC** command resumes the program from the instruction at which the program was halted. A pending Auto-Routine will remain pending.

An **HP** command issued when no program is running does nothing and sets no error.

The **XC** command resumes execution after a halt.

Program status (PS) is 0 when the user program is halted.

#### References

KL, XQ, XC



## **HX – Hexadecimal Mode**

**HX** specifies a parameter that allows hexadecimal numbers to be displayed, set and indicated.

## CANopen/CoE

#### **Attributes**

Attribute	Description	
Туре	Integer, Read/Write	
Source	USB, TCP, RS232. Has no influence on other.	
Restrictions	No	
Range	0, 1	
Default	0	
Unit modes	All	
Non-volatile	No	

#### **Remarks**

The **HX** parameter allows a hexadecimal reply to the host when USB, RS232 and TCP are used. The format eases the reading and understanding of bit-field variables, such as the digital inputs port (IP), servo drive status (SR) and more.

When **HX** = 0, integers are reported as decimal numbers.

When **HX** = 1, integers are reported as hexadecimal numbers.

The HX parameter is not required for setting values. The commands BH=1024 and BH=0x400are equivalent, as 0x400 equals its decimal equivalent 1024.

Floating point numbers cannot be presented in hexadecimal format.



# IA[] - Interrupt for Analog Sin/Cos Sensor

IA[] specifies an interrupt for capturing the index and specifies the encoder position at the index location for fast index capture. This procedure should be performed once, when setting an analog encoder to a drive.

## CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	Use for an analog sin/cos encoder with an index. This procedure should be managed by EAS.
Range	According to the table.
Index range	1 to 4
Default	0
Unit modes	Any
Non-volatile	Yes

## **Indices**

The following table describes the IA[] entries.

Index	Des	cription when set	Description when read		Values
1	Enable/disable the index interrupt.		The index interrupt is enabled/disabled.		0, 1
	0	Disable the interrupt	0	The index interrupt is disabled.	
	1	Enable the interrupt	1	The index interrupt is enabled.	
2	Clear the interrupt flag.		The interrupt flag is cleared/ set.		0, 1
	0	No effect	0	The interrupt flag is cleared.	
	1	Clear the interrupt flag.	1	The interrupt flag is set (the position was captured).	
3	Set the angle at index rising edge interrupt.		Captured angle at index rising edge interrupt.		

# References



# IB[] - Digital Input Bits

IB[] reads a digital input bit.

## CANopen/CoE

0x60FD

#### **Attributes**

Attribute	Description
Туре	Integer, Read-only
Source	All
Restrictions	None
Range	0, 1
Index range	1 to 32
Default	None
Unit modes	All
Non-volatile	No

### **Remarks**

**IB[1]** to **IB[32]** reflect the **IP** register bits 0 to 31, respectively.

Refer to the **IP** command for more details about the digital input function and state.

### **Example**

**IB[1]** reflects **IP** bit 0, indicating a general-purpose function state is active (1)or not active (0).

IB[17] reflects IP bit 16, indicating that digital input 1, regardless to its function, is active (1)or not active (0).

#### **Indices**

Index	Description	Туре	Values	Restrictions
1	General purpose input is active	Integer	01	
2	Safety (o.k.)	Integer	01	
3	Main home switch	Integer	01	
4	Auxiliary home switch	Integer	01	
5	Soft stop	Integer	01	

6	Hard stop	Integer	01	
7	Forward limit (FLS)	Integer	01	
8	Reverse limit (RLS)	Integer	01	
9	INH (enable) switch	Integer	01	
10	Hardware BG (begin)	Integer	01	
11	Abort function	Integer	01	
1216	Not used. Always zero.	0		
1722	Digital input 16 logical pins state	Integer	01	
2330	Reserved. Always 0	0		
3132	Digital input 1516 logical pins state	Integer	01	

## References

IP, IL[N]



# ID, IQ - Read Active Current and Reactive Current

ID and IQ get the active (IQ) and the reactive (ID) components of the motor current, in amperes.

### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Float, Read-only
Source	All
Restrictions	None
Range	N/A
Index range	N/A
Default	N/A
Unit modes	All
Non-volatile	No

#### **Remarks**

A brushless motor carries alternating currents in its phases. The alternating currents in the motor phases create a rotating magnetic field, which can be projected in two directions. The first magnetic field component is aligned with the magnetic direction of the rotor; it produces no mechanical torque. The other magnetic field component is perpendicular to the magnetic direction of the rotor and produces all the mechanical torque.

**IQ** [ampere] is the component of the motor phase current that creates the effective torque. The current controller attempts to make IQ equal to the current command. ID is the component of the motor phase current that does not create torque. Usually the current controller tries to null ID.

When the motor is off (MO = 0), IQ and ID are not calculated and return 0.

#### References

- Language and User Program Manual: Chapter 10, "The Current Controller"
- **AN[N]**, **MC**, **PL[N]**, **CL[N]**



# IF[] – Digital Input Filter

**IF[]** defines the time period of the digital input filter.

#### CANopen/CoE

N/A

#### **Attributes**

Attribute	Description
Туре	Parameter, Float
Source	All
Restrictions	None
Range	0.0 to 500.0
Index range	1 to 16
Default	0 (no filter)
Unit modes	All
Non-volatile	Yes

#### Remarks

The IF[] is defined in milliseconds. Input pulses which are shorter than IF[] will be discarded. Inputs pulses which are longer than IF[] will be sensed.

The digital filter basic time is 250 µsec by default.

#### Note:

The actual number of digital inputs depends on the drive hardware. Typically, 6 inputs are available. The drive firmware will allow the inputs setting even if the drive's hardware is not available.

The input filter is a deterministic period function in the firmware. The actual filter time will be the time (milliseconds) which is closest, but not shorter, to the requested time. The resolution depends on the filter period, which might differ between versions.

#### **Example**

If the IF[x] is set to 1.1, the filter period will be 1.25 msec, which is the filter period closest to the requested value.

In cases in which the filter basic period is 100 µsec, the actual filter time will be 1.1 msec. In any case, pulses which are shorter than the requested value will be rejected.

In cases in which the digital input is used for position capture (homing on home switch, or touch probe) the Software filter is not respected, since the position is captured by hardware, much faster than any firmware period.



Hardware filtering of inputs is not available at this stage.

For inputs that are not supported by the product, the relevant index will be accepted but ignored.

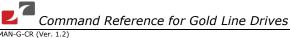
#### **Indices**

The following table describes the **IF[]** entries.

Index	Description	Туре	Values	Restrictions
1 to 6	Digital input filter in msec	Float	0.0 to 500.0	

### **References**

IB[], IL[],IP



# IL[] - Digital Input Logic

IL[] specifies the function and logic of the specified digital input.

#### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	In the Gold Whistle all inputs can be assigned to Home switch.
	In the Gold Guitar and Gold Trombone only input 5 can be used as Home switch.
Range	N/A
Index range	1 to 6
Default	Input 1: 0 – Active low, Inhibit
	Input 2 to 6: 7 – Ignore
Unit modes	All
Non-volatile	Yes

#### Remarks

**IL[N]** is a bit field command which allows the user to map digital input N to a desired function and to determine the logic level at which the input will be active.

Each input in the drive can be mapped to a "built-in" function. This means that when the input is logically sensed, the function will be activated. The available built-in functions are described in Function Description.

The logic level defines the relation between the hardware connectivity of the digital input and the activation of this input.

Positive logic (active high) means that the input will be sensed if current flows through the input pin.

Negative logic (active low) means that the input will be sensed if no current flows though the input pin. This is normally used, for example, in brake or abort functions, where the user would typically like to prevent motion when no current flows to the drive input.

The number of inputs depends on the drive HW. The software, however, is designed for 6 inputs regardless of the HW ability.



### **Bit-Field Entries**

The following table describes the bit-field entries for logic and function in IL[].

Bit	Description	Туре	Val	ues	Restrictions
0	Logic level	Boolean	0	Active low	
			1	Active high	
1 to 4	Function number and behaviors	Integer	0	Shut off the servo drive, freewheel.	
	* See detailed description in Function Description.		1	Stop immediately under control: soft and auxiliary stop.	
	runction bescription.		2	No function is attached. Ignore the switch.	
			3	General-purpose.	
			4	Hard-enable forward direction only (RLS).	
			5	<b>5</b> : Hard-enable reverse direction only (FLS).	
			6	Begin: activates the <b>BG</b> command.	
			7	Stop immediately under control: soft stop.	
			8	Enable the Main Home sequence.	
			9	Enable the Auxiliary Home sequence.	
			10	Stop immediately under control: stop both software trajectory and auxiliary reference.	
			11	Abort motion. Shut off the servo drive, freewheel.	
			12	Reserved for safety function compatibility.	
5	Reserved				
6	Reserved				
7 to 15	Reserved				



# Possible Values for IL[N]

Command Value	Logic Level	When Active
<b>IL[N]</b> = 0	Low	Shut off the servo drive, freewheel Inhibit. <b>Note:</b> In auxiliary reference, motion will be activated if the switch is disabled.
IL[N] = 1	High	Shut off the servo drive, freewheel - Inhibit. <b>Note:</b> In auxiliary reference, motion will be activated if the switch is disabled.
<b>IL[N]</b> = 2	Low	Stop immediately under control: soft and auxiliary stop.
<b>IL[N]</b> = 3	High	Stop immediately under control: soft and auxiliary stop.
IL[N] = 4	Low	No function is attached. Ignore the switch.
<b>IL[N]</b> =5	High	No function is attached. Ignore the switch.
<b>IL[N]</b> = 6	Low	General-purpose.
IL[N] = 7	High	General-purpose.
<b>IL[N]</b> = 8	Low	Reverse limit switch (RLS). Only forward motion is allowed.
<b>IL[N]</b> = 9	High	Reverse limit switch (RLS). Only forward motion is allowed.
IL[N] = 10	Low	Forward limit switch (FLS). Reverse motion is allowed.
IL[N] = 11	High	Forward limit switch (FLS). Reverse motion is allowed.
IL[N] = 12	Low	Begin: activates the <b>BG</b> command.
<b>IL[N]</b> = 13	High	Begin: activates the <b>BG</b> command.
IL[N] = 14	Low	Stop immediately under control: soft stop only. Activates the <b>ST</b> command.
IL[N] = 15	High	Stop immediately under control: soft stop only. Activates the <b>ST</b> command.
IL[N] = 16	Low	Enable the Main Home sequence. <i>N</i> can be 5 only. (N/A for the Gold Whistle)
IL[N] = 17	High	Enable the Main Home sequence. <i>N</i> can be 5 only. (N/A for the Gold Whistle)
IL[N] = 18	Low	Reserved
IL[N] = 19	High	Reserved
IL[N] = 20	Low	Stop immediately under control: stop both the software profiler and the auxiliary reference.

IL[N] = 21	High	Stop immediately under control: stop both the software profiler and the auxiliary reference.
IL[N] = 22	Low	Abort motion. Shut off the servo drive, freewheel.
<b>IL[N]</b> = 23	High	Abort motion. Shut off the servo drive, freewheel.

#### **Function Description**

#### Function 0: Inhibit (freewheel)

Servo drive is off (**MO** = 0). The motor is not under control. No current is applied through the motor phases. If the motor was previously running, it will continue to coast on its own inertia.

The motor fault code (see the **MF** command) is 0x10. If an external command is active (**RM** = 1), a motor restart will be attempted when the switch is "not active." This attempt is made within a few milliseconds during the background task of the drive.

In addition, when the motor is restarted, the #@AUTO\_ENA automatic routine, if declared in a User Program, will be activated.

**Note:** Use the Inhibit freewheel function with care. When the drive is shut off, the motor applies no torque. Turning off a drive might leave the motor spinning until it stops by friction. In some situations, this may be dangerous.

#### Function 1: Hard stop immediately under control

The drive will stop all auxiliary motion (e.g., +/-10V analog reference, follower, ECAM etc.) in the fastest possible way. If **UM** = 1 (current control), the torque command is set to 0 immediately. In any other unit modes (velocity & position) the drive will stop using the **SD** command.

The #@AUTO\_STOP automatic routine, if declared in a User Program, will be activated.

When this digital input is changed to its not active state, the Hard Stop situation is terminated.

#### **Function 2: Input is ignored**

This serves no function in the drive and always reads zero in the IP/IB[N] indications.

#### **Function 3: General purpose**

The purpose of this function is to allow the user general use of the input. The relevant input entry will be signaled in the **IP** or **IB[N]** command. With the use of the User Program, the user can perform any desired action, for example, signaling an output.

If an #@AUTO\_IN routine is declared in the User Program, the routine will be automatically called. For example, if digital input 3 is declared as general-purpose with active low logic, #@AUTO\_IN3 will be called if no current flows though input 3 pin.

#### Function 4: Reverse limit switch (RLS: forward only)

When this function is active, reverse motion is not available, and any reverse command will be discarded by the Stop Manager.

We refer to "reverse" when the current and the velocity commands have negative values.

If the motion was toward the reversed direction during activation of the function, the motion will be stopped according to the following:

If **UM** = 1 (current control), torque command is set to 0 immediately.

If **UM** = 2 or **UM** = 5 (velocity & position modes), the drive will stop using the **SD** command.

If an #@AUTO\_RLS routine is declared in the User Program, the routine will be called automatically.

This function does not change the drive reference command. When the switch is released, the reference command (speed or position) is recovered.

#### Function 5: Forward limit switch (FLS)

When this function is active, forward motion is not available and any forward command will be discarded by the Stop Manager.

We refer to "forward" when the current and the velocity commands are with positive values.

If the motion was toward the forward direction during activation of the function, the motion will be stopped according to the following:

If **UM** = 1 (current control), torque command is set to 0 immediately.

If **UM** = 2 or **UM** = 5 (velocity & position modes), the drive will stop using the **SD** command.

If an #@AUTO\_FLS routine is declared in the User Program, the routine will be called automatically.

This function does not change the drive reference command. When the switch is released, the reference command (speed or position) is recovered.

#### **Function 6: Begin**

This function behaves like a software **BG** command, i.e., it starts the programmed motion. See the **BG** command for more details.

If an #@AUTO\_BG routine is declared in the User Program, the routine will be called automatically.

#### **Function 7: Software Stop**

Stops all software reference.

Not supported.

#### **Function 8: Main Home switch**

This function can be used as the Homing Switch in the Homing/Capture process. For that purpose, in addition to the configuration of a digital input as Main Home Switch (digital input 5 only), the user will use the **GI[N]** command in order to connect the Home Switch digital input to the Drive Homing Module (refer to the **GI[N]** command).



This function activates the #@AUTO\_HM routine in the user program, depending on its declaration.

#### **Function 10: Hard and Soft stop**

This function stops the motor under control, stopping the auxiliary reference and software reference.

This function activates the #@AUTO\_STOP routine in the user program.

See Function 1: Hard stop immediately under control for further details.

#### **Function 11: Abort motion**

The behavior is similar to the Inhibit function with the exception that the "Abort" input release does not start the motor automatically. After the Abort is activated, **MO** = 1 must be set either by communication or by the internal User Program.

The function activates the #@AUTO\_ER routine, if it exists, in the user program.

#### References

IP, IB[], HM[]



# IP – Input Port

**IP** reports the status of the digital inputs.

# CANopen/CoE

0x60FD

# **Attributes**

Attribute	Description		
Туре	Bit Field, Read-only		
Source	All		
Range	Bit 0	General-purpose input is active	
	Bit 1	Safety (OK)	
	Bit 2	Main home switch	
	Bit 3	Auxiliary home switch	
	Bit 4	Soft stop	
	Bit 5	Hard stop	
	Bit 6	Forward limit (FLS)	
	Bit 7	Reverse limit (RLS)	
	Bit 8	Inhibit (enable) switch	
	Bit 9	Hardware motion begin ( <b>BG</b> )	
	Bit 10	Abort function	
	Bits 11 to 15	Not used. Always zero.	
	Bit 16	Digital input 1 logical pin state	
	Bit 17	Digital input 2 logical pin state	
	Bit 18	Digital input 3 logical pin state	
	Bit 19	Digital input 4 logical pin state	
	Bit 20	Digital input 5 logical pin state	
	Bit 21	Digital input 6 logical pin state	
	Bits 22 to 29	Reserved. Always 0	
	Bit 30	Digital input 15 logical pin state	
	Bit 31	Digital input 16 logical pin state	
Unit modes	All		



#### Remarks

The IP command reports the logic state and the activated function of the whole digital input port.

The command is divided in to two sections of 16 bits each:

- Bits 0-15 report the actual function which is active e.g. Reverse Limit Switch, Homing etc.
- Bits 16-31 report the logic level of the input where "1" means that the input is logically active regardless of the physical state.

#### For example:

If digital input 2 is configured as Forward Limit (FLS), input 4 is configured as Main Home Switch and both inputs become logically active, the following bits: 2, 6, 17 and 19 will be set to '1'. IP command, in this case, returns 655428 or 0x000A0044.

#### Note:

Digital inputs 15 & 16 are read from the Index input of Port A & Port B. In order to prevent the alerting of these signals, set IL[15] and IL[16] to Ignore (IL[xx] = 4 or 5).

#### References

IB[N], IL[N]



# JV - Jog Velocity

JV sets the motor speed in counts/sec and switches to the velocity control loop.

### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	The motor must be on
Range	-2 <sup>9</sup> to +2 <sup>9</sup>
Default	0
Unit modes	UM = 2; UM = 5
Non-volatile	No

#### Remarks

JV serves in two ways:

- 1) It switches the motion control to velocity loop.
- 2) On the next BG, the motor will jog at JV counts/sec according to AC, DC and SF.

When JV is set and BG is commanded, the motion mode reflected in OV[2] (object 0x6061) is modified to 3 (Profile Velocity).

Object 0x60FF will be overridden by the JV value. Refer to the BG command for more details.

Jog is an endless motion, which does not halt on any of the software limits (VH[3], VL[3]) or software range modulo (XM[1], XM[2]).

JV can be higher than VH[2] (the velocity limit). In this case, the actual Speed command will be saturated by VH[2].

The motor will abort if the feedback speed is higher than HL[2] or lower than LL[2].

#### References

PA, SP, AC, DC, UM



# **KG[] – Gain Scheduled Controller Parameters**

KG[] specifies the parameters of the gain scheduled speed, position controller and advanced filters. The KG[] parameters apply only if the controller gains are scheduled (see the GS[] command).

### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Real
Source	All
Restrictions	None
Range	See section 15.4 "The Gain Scheduling Algorithm" in the SimplIQ Software Manual
Index range	1 to 504
Default	0
Unit modes	N/A
Non-volatile	N/A
Activation	For <b>KP</b> and <b>KI</b> immediate
	For an advanced filter, only at activating the filter <b>KV[N]</b> .

#### **Remarks**

Velocity advanced filter #1 is configured by KG[190...441] and activated by KV[25], and gain schedule mode is activated for it by GS[16].

Velocity advanced filter #2 is configured by KG[442...693] and activated by KV[30], and gain schedule mode is activated for it by GS[17].

Position advanced filter is configured by KG[694...945] and activated by KV[50], and gain schedule mode is activated for it by GS[18].

### **Indices**

The following table details the use of the **KG[]** parameters array:

Index	KG[N] Value	Units	Length
1 to 63	KI for inner loop	Hz	63
64 to 126	KP for inner loop	Amperes/ (counts/sec)	63
127 to 189	KP for outer loop	rad/sec	63
190 to 252	Parameter 1 for scheduled velocity advanced filter #1	By filter type	63
253 to 315	Parameter 2 for scheduled velocity advanced filter #1		63
316 to 378	Parameter 3 for scheduled velocity advanced filter #1		63
379 to 441	Parameter 4 for scheduled velocity advanced filter #1		63
442 to 504	Parameter 1 for scheduled velocity advanced filter #2	By filter type	63
505 to 567	Parameter 2 for scheduled velocity advanced filter #2		63
568 to 630	Parameter 3 for scheduled velocity advanced filter #2		63
631 to 693	Parameter 4 for scheduled velocity advanced filter #2		63
694 to 756	Parameter 1 for scheduled position advanced filter #2	By filter type	63
757 to 819	Parameter 2 for scheduled position advanced filter #2	1	63
820 to 882	Parameter 3 for scheduled position advanced filter #2	1	63
883 to 945	Parameter 4 for scheduled position advanced filter #2	]	63

# References

In the SimpliQ Software Manual: Chapter 15, "The Controller"

**GS**[], **KV**[], **KP**[],**K**I[]



# KI[], KP[] - PI Parameters

KI[] and KP[] define the parameters of the PI controllers without the second-order filters.

# CANopen/CoE

TBD

#### **Attributes**

Attribute	Description
Туре	Parameter, Real
Source	All
Restrictions	None
Range	KI[N] > 0
	<b>KP[N]</b> > 0
Index range	KP[1 to 3], KI[1, 2]
Default	0
Unit modes	See below.
Non-volatile	Yes
Activation	Immediate, only when the motor is turned on

#### **Remarks**

**KI[1]** and **KP[1]** define the PI current control filter. The units of **KP[1]** are volt/ampere.

KI[2] and KP[2] define the PI velocity control filter. The units of KP[2] are ampere/(counts/sec)

**KP[3]** defines the gain of the position controller. The units of **KP[3]** are rad/sec.

The parameters KP[2], KI[2] and KP[3] apply only if gain scheduling is not used: GS[2] = 0.



### **Indices**

The following table describes the **KI[], KP[]** entries.

Index	Description	Туре	Unit Modes	Units
1	Defines the PI current controller		1, 3	KP: volt/ampere KI: Hz
2	Defines the PI velocity controller		2, 5 (when GS[2] = 0)	KP: ampere/(counts/sec) KI: Hz
3	Defines the gain of the position controller		5 (when <b>GS[2]</b> = 0)	rad/sec

# References

**KV[], GS[N], KG[]** 



# **KL – Kill User Program**

KL stops execution of the user program and turns the servo off.

# **CANopen/CoE**

#### **Attributes**

Attribute	Description
Туре	Command
Source	All, except the user program
Restrictions	None
Range	None
Default	None
Unit modes	All
Non-volatile	No

#### **Remarks**

The **KL** command permanently stops the user program.

The program can run again from the start by using the **XQ** command.

The program status after the **KL** command (refer to **PS** command) is -1.

The **KL** command issued when no program is running does nothing and sets no error code.

**KL** differs from **HP**, which halts the program and allows it to resume from the same point.

#### **References**

HP, XQ, XC, PS



**KR - Kill Motion Repetitive parameters** 

KR command stops the ongoing special motion.

#### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	None
Source	USB, RS232, TCP, EoE
Restrictions	PTP mode only
Range	None
Index range (used in vectored commands)	None
Default	0
Unit modes	5
Non-volatile	No
Attribute	None

#### Remarks

The KR command stops the special motion mode (i.e. repetitive motion), after the current motion is completed.

This command does not stop the ongoing motion.

Where the buffer mode (MR[1]=4) or blended mode (MR[1]=5) are used, the motion stops when the last set point is completed, regardless of the command KR.

Special motion mode includes the repetitive modes. Please refer to the MR[] command for more details.

#### Note:

If the special motion mode is not enabled, this command is ignored.

At the next **BG** command, the special mode is re-evaluated.

The ST command stops the ongoing motion and the repetitive mode (set MR[1]=0) immediately. The next **BG** does not initiate the repetitive motion i.e. MR[1] should be set again.

The **KL** command disables the servo while stopping the special motion mode.

References

UM, SR, MR[N], ST



# **KV[] – High-Order Controller Filter Parameters**

**KV[]** specifies the parameters of the second-order filters.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Float, Read/Write
Source	All
Restrictions	The motor must be off.
Range	See the tables below.
Index range	1 to 90
Default	0
Unit modes	All
Non-volatile	Yes

#### **Remarks**

Each filter has five parameters. The first four parameters are the physical parameters of the filter and the fifth parameter is the filter type.

The following table describes the parameters.

Filter Location	Filters	Parameters	Gain Schedule Parameters
High-order speed controller	Filter #1	KV[1] to KV[5]	
filters (filters the PI output)	Filter #2	KV[6] to KV[10]	
	Filter #3	KV[11] to KV[15]	
	Filter #4	KV[16] to KV[20]	
	Gain schedule filter #1	KV[25]	KG[190441], GS[16]
	Gain schedule filter #2	KV[30]	KG[442693], GS[17]
High-order position	Filter #1	KV[31] to KV[35]	
controller filters (filters the	Filter #2	KV[36] to KV[40]	



proportional output)	Filter #3	KV[41] to KV[45]	
	Gain schedule filter #1	KV[50]	KG[694945], GS[18]
Reserved		KV[2124] KV[2629] KV[4649] KV[5190]	

The following table describes the parameter options for each filter and the indices. There are five parameters for each filter. For a specific filter n, we consider n=1 to 10, except for the filters that run in gain schedule. For those filter P1-P4 are in the **KG[N]** parameters.

Filter Type Value P5*n	Filter Type	P1 = 5*n - 4	P2 = 5*n - 3	P3 = 5*n - 2	P4 =5* <i>n</i> - 1
0	Filter is canceled				
1	Second-order low pass	Frequency [Hz]	Damping		
2	First-order lead/lag	Frequency [Hz]	Phase [deg]		
3	Second-order lead/lag	Frequency [Hz]	Phase [deg]		
4	Notch filter	Frequency [Hz]	Quality factor	Attenuation [dB]	
5	Anti Notch	Frequency [Hz]	Quality factor	Amplification [dB]	
6	General Bi-Quad	Numerator frequency [Hz]	Numerator damping	Denominator frequency [Hz]	Denominator damping

#### **Notes**

- The filter becomes active on the next motor enable.
- To get the lead filter, in the lead/lag filter, the phase should be positive.

#### References

KG[],GS[]



# LC - Current Limit Flag

**LC** reports the status of the current limiting process.

# CANopen/CoE

TBD

#### **Attributes**

Attribute	Description
Туре	Integer, Read-only
Source	All
Restrictions	None
Range	0, 1
Default	0
Unit modes	All
Non-volatile	No

#### **Remarks**

Two different current limits are in use. The peak limit PL[1] specifies how much current can be applied to the motor during short time periods (PL[2]) and the continuous limit CL[1] specifies how much current can be applied to the motor continuously.

**LC** returns values according to the following table:

Value	Description
0	The motor current is limited by the limit <b>PL[1]</b> , or the motor is off.
1	The motor current is limited by the continuous limit <b>CL[1]</b> .

#### References

MC, PL[], CL[]



#### LD - Load Data

LD retrieves the load parameters from non-volatile memory and resets the volatile memory to their default values.

#### CANopen/CoE

0x1011 with data bytes 0-3 'l', 'o', 'a', 'd'

#### **Attributes**

Attribute	Description
Туре	Command
Source	All, except User Program
Restrictions	The motor must be off
	The user program must be at rest
	Wizard mode not active
Range	None
Default	None
Unit modes	All
Non-volatile	No

#### Remarks

The LD command is used to restore non-volatile application parameters from the flash memory to the RAM. After successful loading, the parameters are processed to their internal and realtime values.

The **LD** command resets volatile parameters to their default values.

During the LD sequence, relevant parameters are processed automatically by the drive in a procedure which is similar to what the interpreter would do if the parameter arrived from the communication channel. This assures that the loaded parameter is ready for any function, it was designed for.

In cases in which an error occurs during this post processing, the drive performs an automatic RS command, which forces all parameters to take their default values. The reason for the failure can then be retrieved by **CD** command.

To avoid a loss of communication, the PP[] parameters which define the communication attributes should not be processed.

The **SV** command saves the parameters in the flash memory.

The LD procedure may take a long time (tens of milliseconds), and during that time no other command can be processed.

# References

SV, CD



# **LP[] – Load Program Info**

LP[] gets user program information.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read-only
Source	All
Restrictions	None
Range	None
Index range	1 to 4
Default	0
Unit modes	All
Non-volatile	No

### **Remarks**

If a user program is loaded into the drive, the LP[N] command provides information about relevant properties of this program.

The **PS** command can assure validation or non-validation of **LP[N]** data. See the **PS** command information.

#### **Indices**

The following table describes the **LP[N]** entries.

Index	Description	Type	Values	Restrictions
0	Reserved			
1	User program code segment address.  Points to the location of the user program in the non-volatile memory for uploading purposes.	Integer	-	See note below.
2	Total <b>length</b> of the code required for program execution (as in <b>LP[4]</b> ) and the <b>program text</b> .	Integer	-	See note below.

3	Program text segment <b>address</b> from where the program can be uploaded for debugging purposes.	Integer	-	See note below.
4	Non-text total <b>length</b> : code, symbols, functions, variables.	Integer	-	See note below.

**Note:** The **LP[N]** command can be used even when there is no program in the drive. In that case, no error is shown.

# References

CC, XQ, PS



# MC - Maximum Peak Driver Current

MC reports the maximum phase current allowed for the drive, in amperes. This command informs the software about the rate of the servo drive used with the controller.

The MC value is burned in during the production of the drive and cannot be modified by the user.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Float, Read-only
Source	All
Restrictions	No
Range	N/A
Default	20
Unit modes	All
Non-volatile	N/A
Activation	N/A

#### **Remarks**

The current can be limited with the PL[1] and CL[1] commands.

#### References

IQ, ID, CL[], PL[]



#### MF - Drive Fault

MF reports and latches the reason that caused the motor to be disabled (MO = 0).

# CANopen/CoE

An EMCY message is transmitted when **MF** occurs. The message contains the fault reason. EMCY messages are valid to any DS-402 channel either by EtherCAT or CANopen.

Note that the CANopen "Fault reset" command does not clear the MF value and allows the next motor enable command.

#### **Attributes**

Attribute	Description
Туре	Read-only, Bit field
Source	All
Restrictions	None
Range	None
Default	0
Unit modes	All
Non-volatile	No

#### **Remarks**

MF will not report the reason if the motor was shut off from any of the interpreting channels, such as User Program, Serial Communication, CANopen, EtherCAT or TCP/IP.

MF is automatically set to 0 on the next motor enable command from any source: an MO = 1 interpreter command, the DS-402 state machine or INH/ENA input.

After the motor is shut down due to a fault, the drive should prevent enabling of the motor for 150 cycles of length **TS** (7.5 msec for the default value of **TS**).

If the fault is caused by an amplifier fault, the red LED will be set, and the AOK function will be activated (see the OL[] command).

The AUTO\_ER routine of the user program should be activated upon an **MF** event.



The following table details the bit-field structure with respect to the fault reason.

MF value (Hex)	Description	Type CAN EMCY (Hex)	Notes
1 (0x1)	Main feedback error	81 7300	<ul> <li>For analog feedbacks check the threshold level in CA [##]</li> <li>For an absolute encoder check the reason in EE[1].</li> </ul>
2 (0x2)	Reserved		
4 (0x4)	Hall main feedback mismatch	81 7380	Illegal Halls
8 (0x8)	Current exceeded peak limit	21 8311	The current has exceeded the value of <b>MC</b> but has not yet reached the level of a short. This is typically caused by instability of the current loop.
16 (0x10)	External Inhibit was triggered (INH/ENB)	21 5441	See IL[] for more details about the Inhibit/Abort functions.
32 (0x20)	Reserved		
64 (0x40)	Halls sensor speed is too high.	81 7381	
128 (0x80)	Speed tracking error	81 8480	<ul> <li>The different between the commanded speed to the control loop and the feedback exceeded the value defined in ER[2].</li> <li>This indication is not related to the Max Slippage Error as defined in the DS-402 Profile Velocity mode.</li> </ul>
256 (0x100)	Position tracking error	81 8611	<ul> <li>The different between the commanded position to the control loop and the feedback position exceeded the value in ER[3].</li> <li>This indication is not related to the Following Error as defined in the DS-402 Profile Position mode.</li> </ul>



		1	
512 (0x200)	Reserved		
1024	Reserved		
(0x400)			
2048 (0x800)	Heartbeat event (communication)	11 8130	The motor was shut due to a heartbeat event according to CANopen DS301 object 0x1016.
4096 to 32768 (0x1000 to 0x8000)	Amplifier problem	(See table below)	Indicates the problem that the power section of the drive has encountered.
65536	Reserved		
(0x10000)			
131072 (0x20000)	Over speed indication	81 8481	<ul> <li>The motor speed has exceeded the value which is defined in HL[2] or LL[2].</li> <li>The motor main speed is reported in VX.</li> </ul>
262144 (0x40000)	Reserved		
524288 (0x80000)	Reserved		
1048576 (0x100000)	Reserved		
2097152 (0x200000)	Motor is stuck	21 7121	A stuck motor indication can be requested by using CL[2], CL[3] and CL[4] according to the following format:
			If the motor speed is lower than CL[2] (in counts/sec) and the measured current is higher than CL[3] (in amperes), and if this is taken more than CL[4] msec, the motor is considered to be in the "Motor Stuck" state.



4194304 (0x400000)	Feedback is out of position limits	81 8680	<ul> <li>The main position feedback exceeded the HL[3] or LL[3] limit.</li> <li>The main feedback is reported in PX.</li> </ul>
8388608 (0x800000)	Numeric overflow - ambiguity in results.	81 FF30	An internal mathematical problem occurred.
268435456 (0x10000000)	Reserved		
536870912 (0x20000000)	Failed to start motor	81 FF10	<ul> <li>Commutation auto-phasing failed, and the motor could not be started.</li> <li>A request to initiate the motor using a CANopen control word failed.</li> <li>Possible problems may be:         <ul> <li>Inhibit/abort switches are active.</li> <li>Commutation auto-phasing failed.</li> <li>The PAL is not initiated/burned.</li> <li>Too little time has passed since the last fault (typically 7.5 msec) or the last motor disable.</li> <li>Profiler initiation failed due to conflicts between one of the profiler parameter/objects (reason in EE[2]).</li> </ul> </li> </ul>
1073741824 (0x40000000)	Reserved		
2147483648 (0x80000000)	Reserved		

<sup>\*</sup> Unmarked entries are regarded as reserved.

The following table details the Amplifier Status bits indication.

MF indication 0x1000 to 0x8000 Value (Hex)	Description	Type CAN EMCY (Hex)	Notes
0	All OK		
12288 (0x3000)	Undervoltage: The amplifier is not measuring the minimum required voltage.	5 3120	<ul> <li>The minimum allowed value is reported in the UV command.</li> <li>Actual bus voltage is reported AN[6].</li> </ul>
20480 (0x5000)	Overvoltage: The amplifier is measuring a voltage which is higher than the allowed threshold.	5 3310	<ul> <li>The maximum allowed voltage is reported in the OV command.</li> <li>The actual bus voltage is reported in AN[6].</li> </ul>
28672 (0x7000)	′		The safety indications are reported in <b>SR</b> bits 14 and 15.
45056 (0xB000)	Short Protection: The current has exceeded a range which is considered as a phase-to-phase or phase-to-ground short.	3 2340	This instantaneous fault is measured by the hardware and typically cannot be recorded or indicated outside of the <b>MF</b> command.
53248 (0xD000)	Overtemperature: The drive is sensing a temperature which exceeds the maximum allowed temperature limit.	9 4310	The actual temperature is reported by the <b>TI[1]</b> ( <b>TI[2]</b> in Fahrenheit) command.

# References

SR



# MI – Mask Interrupts

MI masks the execution of specified automatic routines in the user program.

# CANopen/CoE

#### **Attributes**

Attribute	Description		
Туре	Bit field, Read/Write		
Source	Source All		
Restrictions	The A	The AUTO_PERR routine is not maskable.	
Range	Any bit:		
	0 The automatic routine is allowed.		
	1	The automatic routine is masked.	
	0 to 6	5535	
Default	0 (All allowed)		
Unit modes All			
Non-volatile Yes			

#### Remarks

A user program may include main code and some automatic routines.

When the program runs, the conditions for calling these routines are checked continuously. If the conditions for running an automatic routine are met, it is called. At certain times, you may want to block some of the automatic routines.

#### For example:

- An AUTO\_RLS automatic routine may be deactivated in a homing process.
- It may be required that a certain code sequence is un-interruptible.

Note: MI masks the execution but does not prevent it. The routine is executed after MI allows it.

The bit field characteristic of the MI command allows blocking of several automatic routines in a single command.

MI prevents calling of the routine while the specific bit is set. A blocked routine will be called when the specific bit in MI is reset to 0.



If AUTO\_PERR is activated, all other interrupts are automatically masked (MI = 0x7fff).

When an automatic routine is called, the first executable line is performed under a "critical section," allowing the user to set  $\mathbf{MI}$  in the same instance of the routine called.

The MI bits are detailed in the following table. The routines are listed in order of descending priority.

MI Value	Masked Interrupt	Relevant Routine
1 (0x1)	Not used	0
2 (0x2)	Abort	AUTO_ER
4 (0x4)	Soft stop	AUTO_STOP
8 (0x8)	Soft begin	AUTO_BG
16 (0x10)	RLS	AUTO_RLS
32 (0x20)	FLS	AUTO_FLS
64 (0x40)	Switch enable	AUTO_ENA
128 (0x80)	Digital input 1	AUTO_I1
256 (0x100)	Digital input 2	AUTO_I2
512 (0x200)	Digital input 3	AUTO_I3
1024 (0x400)	Digital input 4	AUTO_I4
2048 (0x800)	Digital input 5	AUTO_I5
4096 (0x1000)	Digital input 6	AUTO_I6
8192 (0x2000)	Main Home event	AUTO_HM
32,768 (0x8000)	User program error	AUTO_PERR

#### **References**

XQ, XC

# MO/SO - Motor On, Servo On

MO enables and disables the motor, and SO checks the servo state.

#### CANopen/CoE

DS-402 state machine using the Control Word (0x6040) and Status Word (0x6041) objects.

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	None
Range	0, 1
Default	0
Unit modes	All
Non-volatile	No

#### Remarks

If **UM** = 3, an automatic torque can be applied while **MO** = 1 by setting **SC[8]**.

In auxiliary mode (**RM** = 1) **MO** = 1 will be called automatically if one of the inputs is defined as Inhibit/Enable function (**IL[]** = 0 or 1).

In auxiliary mode (**RM** = 1) the motor might move immediately with respect to the auxiliary reference, which might be an analog input.

**MO** = 0 (from any reason) will cause a delay for 150 real-time cycles (**TS**). Any attempt to set the motor (**MO** = 1) during this time will be rejected. Note that if the user program executes **MO** = 1, it will be aborted (or it will execute a try-catch or AUTO\_ER routine if one is defined).

The interpreter motor enable, which uses **MO** = 1, and the CANopen (EtherCAT) motor enable, which uses the DS-402 state machine, can basically live side by side, indicating the correct state regardless of the source of command. However, mixing the two methods is not recommended.

When the motor is disabled (**MO** = 0) by the interpreter, the CANopen state is "Switch on Disable".

**MO** = 1 overrides the need for "Fault reset" as required by DS-402 after a fault state.

### **Enabling the motor**

**MO** = 1 is the operative state of the servo drive, driving the motor and activating and executing the programmed motion. The software runs a set of tests to ensure that all conditions for running the motor are met.

If **MO** is set to 1 and the motor is already on, nothing happens.

When the motor is enabled, the drive reinitializes the internal parameters and motion drivers.

The drive may fail to start if the setup data is found to be inconsistent (for example, if **XM[2]** > **XM[1]**). In this case, the **CD** commands indicate the reason for the failure.

**CD** may suggest to look for a more detailed error, such as **EE**[].

During the sequence the last captured motor fault (**MF**) is reset to 0.

In the position control modes (**UM** = 5), the motor is always started so that it does not jump. The complete position control command — which consists of the internal position command and the external position command — is set to the actual present position of the motor in order to prevent the motor from jumping.

The actual position is set to the User Unit position.

Note that between two consecutive motor enable and motor disable calls, the motor can be enabled again only after 150 cycles of length TS (by default, about 7.5 msec).

#### The SO command on motor on

The 'Motor on' request returns to the interpreter almost immediately. This, however, does not mean that the motor can be controlled by the application/profiler.

If the commutation was not found yet, the motor on procedure will indicate that to the real time, where a commutation search procedure will take place. During this procedure, which might take a long time (a few hundred milliseconds), the profiler or auxiliary reference cannot command the motor to move.

The SO command indicates whether the servo is enabled, allowing the user (profiler) to command the motion, or is not yet enabled, preventing any reference command to be executed.

After the application initiates motor enable, it must continually check the SO command until the value is 1.

Another example where the motion is prevented for a long time while the motor is being set on is when a brake is defined (OL[] is defined as a brake control). In this case SO again indicates 0 until the brake time is exhausted and the drive is ready for profiling.

#### Disabling the motor

MO = 0 disables the motor. This is the idle state of the drive. The power stage is disabled, and no current flows in the motor. In this mode, the servo drive can perform various tasks that are impossible when the motor is on, including the following:

- Boot on power-up
- Calculate and check the integrity of the drive profiler database
- Download new firmware and user programs

- Save or load parameters in the flash memory
- Modify setup data that cannot be modified on-the-fly, such as the commutation parameters (CA[N]) and unit mode (UM)

The servo drive is automatically disabled when a motor fault (MF) is captured. An attempt to enable the motor may fail if the conditions of the fault still exist.

#### The SO command on motor off

SO is set immediately to 0 when the motor is off. SO remains set to 1 in cases in which a brake is applied (OL[] functions as a brake output). In this case MO indicates 0 while SO indicates 1, informing the application that the servo is on.

In this way we allow the communication and other background tasks to be performed.

### References

MF, SR, CD, BP[], EE[]

# MP[] - Motion Parameters (##Reserved)

MP[]

# CANopen/CoE

# Attributes

Attribute	Description
Туре	
Source	
Restrictions	
Range	
Index range	
Default	
Unit modes	
Non-volatile	

## **Remarks**

### **Indices**

The following table describes the MP[] entries.

Index	Description	Туре	Values	Restrictions
0				
1				
2				

### References



# MR[N] – Motion Repetitive parameters

MR[N] are parameters for the special motion mode. Special motion modes are enhancement modes to the point-to-point motion mode (UM=5).

### CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Integer
Source	USB, RS232, TCP, EoE
Restrictions	According to array index
Range	According to array index
Index range (used in vectored commands)	1-4
Default	0
Unit modes	5
Non-volatile	No
Attribute	None

#### Remarks

The following options are supported special modes:

- Point-to-point repetitive motion. In this mode the point-to-point motion is repeated until the user stop command (e.g. ST command) . Delay can be defined between motions.
- Point-to-point set of set points. In this mode every new motion is added to a buffer, and starts when the previous motion ends.
- Point-to-point set of set points blend mode. In this mode every new motion is added to a buffer, and is blended with the previous motion, i.e. the present motion decelerates or accelerates according to the next speed performing motion with a smooth blend between motions.

The motion begins by setting the MR[] command and initiating BG command. The following commands are applied to stop this mode:

- KR command stops the motion after the last segment is finished. The command does not stop the mode (MR[1] remains active)
- ST command stops the motion immediately and resets the mode (MR[1]=0)
- KL command disables the servo and resets the mode (MR[1]=0)



## **Indices**

The following table describes the  $\mathbf{MR[N]}$  entries.

Index	Description		Type	Default	Restrictions
1			Integer	0	UM=5
	0	Disable			
	1	Point-to-point repetitive mode, from present position (profiler) to target position. The target position can be either absolute (PA) or relative (PR) according to the last commanded values.			
	2	Point-to-Point repetitive mode, from MR[3] absolute position to MR[4] absolute position.			
2	Delay between motions (in addition to target time)  Applicable only if MR[1]==1/2/3		Integer	0	0-16777215 [mSec]
3	First position, depend on MR[1] value Applicable only if MR[1]==2/3		Integer	0	
4	Second position, depend on MR[1] value Applicable only if MR[1]==2/3		Integer	0	

## References

UM, KR, SR



### **MS – Motion Status**

MS reports the status of the motion with respect to the profiler state and the actual feedback.

## CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Integer, Read-only
Source	All
Restrictions	None
Range	0 to 3
Default	2
Unit modes	All
Non-volatile	No

### Remarks

MS refers to the state of the motion according to the specific profiler and the auxiliary reference.

Motion status is set to 3 to indicate that the motor is disabled and no profiler is active.

Motion status is set to 2 when the profiler is initiated and is on the move.

Motion status is set to 1 when the profiler is at rest (the software command has reached the target).

Motion status is set to 0 when all the following conditions hold:

- No motion occurs.
- The profiler is at rest.
- The velocity command is 0.
- The target and feedback are within the target window boundaries.

The motion status values are mode-dependent according to the following description:

Torque modes:

- The CANopen DS-402 Profile Torque mode
- Elmo's TC command



MS Value	Description	Note
0	N/A	
1	The torque command ( <b>DV[10]</b> ) has reached the torque target.	
2	The torque command differs from the torque target.	
3	The motor is disabled.	

## Velocity modes:

- The CANOpen Profile Position mode
- Elmo's JV command

MS Value	Description	Note
0	The actual velocity has reached the target within the velocity target radius range (TR[3], TR[4])	TR[3] and TR[4] are reflected in objects 0x606D and 0x606E.
1	The velocity command ( <b>DV[2]</b> ) has reached the velocity target (the profiler is at rest).	
2	The velocity command is in motion.	
3	The motor is disabled.	

### Position modes:

- The CANopen Profile Position mode
- Elmo's PA and PR commands

MS Value	Description	Note
0	The actual position has reached the target within the position target radius (TR[1], TR[2])	TR[1] and TR[2] are reflected in objects 0x6067 and 0x6068.
1	The position command ( <b>DV[3]</b> ) has reached the position target.	
2	The position command is in motion.	
3	The motor is disabled.	



**Time-dependent motion modes** 

In motion modes which are time-dependent (Interpolated Position, Cyclic Synchronous Position) **MS** reports 2.

# References



## NT - Non-Linear Table

**NT** specifies the non-linear table used for various implementations.

At the present time it is used for cogging compensation for each phase in one electrical cycle.

# CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	
Range	N/A
Index range	0 to 511
Default	0
Unit modes	2, 5
Non-volatile	Yes

### **Remarks**

To change from current units (amperes) to the internal units of the NT[N] array, you should multiply the number of amperes in WS[22] and set XA[5] to 1.

### **Indices**

The following table describes the **NT[]** entries.

Index	Description	Type	Values	Restrictions
0 to 511	Current added to control for cogging compensation	Integer	Internal units	Can be changed only at motor off

### References

**CL[N]**, **PL[N]**, WS[N], **XA[5]** 



# **OB[N] – Output Bits**

**OB[N]** sets and resets a general-purpose output bit.

When **OB[N]** is queried, it reflects the OP command bits 0..31 respectively.

## CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Parameter, Array, Read/Write
Source	All
Restrictions	Reflect the <b>OP</b> command in a bit oriented manner. <b>OB</b> [1] reflects bit 0 in <b>OP</b> and <b>IB</b> [32] reflects bit 31 in <b>OP</b> .
Range	0, 1
Index range	1 to 32.
Default	0
Unit modes	All
Non-volatile	Yes

### Remarks

The **OB[B]** command allows the setting or getting of specific bits of the **OP** parameter.

For example, if digital output 2 is defined as general-purpose (refer to the OL[] command), the command OB[2] = 1 will set the digital output to active position (depending on the logic level of this output).

**OB[1]** to **OB[32]** represent the **OP** command register bits 0 to 31.

For example:

**OB[1]**, like **OP** bit 0, represents the General-Purpose Output 1 level value.

**OB[4]**, like **OP** bit 3, represents the General-Purpose Output 4 level value.

Gold drives support a variety of digital outputs. The number and details of these digital outputs is specified in the drive's Installation Guide. The value of OB[N] varies according to the logic state of the output even if the output does not exists.

The **OB[N]** syntax may be more convenient than **OP** for setting individual outputs. However, it is not appropriate for the synchronized setting of several output bits.



Setting of **OB[N]** will not affect the digital outputs which is not defined as General Purpose. Setting a none General Purpose output does not affect the output, does not burst and alarm.

**OB[N]** reflects the logical values of the outputs. It does not however inform the physical level. Physical level depends on the way the output is connected externally.

When the drive reboots (power up or during firmware download), output ports are set internally to 'not conduct'. This way no transition will occur during boot up.

Outputs 14, 15 & 16 are connected to hardware PORT C differential outputs, where output 15 is the 'A'&'~A', output 16 is 'B'&'~B' and output 17 is 'Index'&'~Index'.Indices.

The following table describes the **OB[N]** entries.

Index	Description	Туре	Values	Restrictions
1 to 4	Returns the value of a digital output (1 to 4), if the digital output is defined as a general-purpose output.  Otherwise, it returns 0.	Integer	0, 1	
5 to 13	Reserved, return 0	0		
14 to 16	Returns the value of digital output (14 to 16), if digital output is defined as general purpose output.			
17	If at least one of the digital outputs is mapped to the <b>Amplifier OK</b> function:	Integer	0, 1	
	<b>OB[7]</b> returns 1 if the drive is ready to be enabled (no amplifier exception such as under voltage which prevents <b>MO</b> =1).			
	<b>OB[7]</b> returns 0 if the drive is not ready.			
	If none of the digital outputs is mapped to the <b>Amplifier OK</b> function, <b>OB[7]</b> returns 0.			
18	If at least one of the digital outputs is mapped to the <b>Brake</b> function:	Integer	0, 1	
	OB[8] returns 1 if the brake is engaged, or 0 if the brake is released. If none of the digital outputs is mapped to the Brake function, OB[8] returns 0.			

19	If at least one of the digital outputs is mapped to the Motor enable/disable function:  OB[9] returns 1, if SO = 1, or 0 if SO = 0.  If none of the digital outputs is mapped to the Motor enable/disable function, OB[9] returns 0.	Integer	0, 1	
20 to 32	Reserved, return 0	0		

# References

OP, OL[]



# OC[] - Output Compare Parameter

**OC[N]** allows the generation of pulses when given sensor positions.

#### Note:

Mode is supported in GCON based drives only (not supported in G-GUI).

### CANopen/CoE

#### **Attributes**

Attribute	Description	
Туре	Integer	
Source	USB, RS232, TCP, EoE	
Restrictions	According to array index	
Range	According to array index	
Index range	1 to 12, 21 to 32	
Default	None	
Unit modes	All	
Non-volatile No		

#### Remarks

OC[1 to 12] - Output pulses when comparable terms are encountered at quad module-0 (Port B).

OC[21 to 32] – Output pulses when comparable terms are encountered at quad module-1 (Port A).

### Note:

The following text refers to OC[1 to 12], but also applies to the OC[21 to 32] command unless stated differently.

The **OC** command generates a train of pulses according to the sensor position values.

The **OC[1]** enables and disables the mode and operates in three sub-mode options:

- OC[1]=1: Absolute position mode. The first pulse is generated by the initialized absolute position defined by OC[2] (i.e. PX=OC[2]) and continues at position intervals specified by the OC[3] value (i.e. PX=OC[2]+k\*OC[3], where k is the number of successful compared occurrences (k=1,2,...).
- OC[1]=3: Table position based mode. In this mode the positions are taken from a table. The table includes pairs of absolute positions. Each pair includes a "start position" – the



absolute position to start the pulse, and an "end position" - the absolute position to end the pulse.

• OC[1]=4: Table time based mode. In this mode the positions are taken from a table. The table includes absolute positions. These positions indicate the absolute positions to start a pulse, and the duration of the pulse is indicated in **OC[4]**.

#### Notes:

"Generate pulse" or "Active high" means that the hardware will set the output to '1' – causing current to flow through the opto-coupler.

Be aware that long time duration pulses can cause a number of pulses to overlap. The drive gives no warning on such occasions.

When going in the direction, opposite to the specified direction with the same OC[3] value, the compare will occur every 0xFFFFFFFF-OC[3] counts.

In order to prevent the output of an additional pulse during activation or deactivation of the feature, it is recommended to configure the high logic level for the output (Set OL[i]=1) before the OC[] is activated.

The various homing and capture modes (i.e. DS-402 Homing mode, DS-402 Touch-Probe, HM[1] or HF[1]) will not operate when the output comparison operates on the same sensor/feedback source.

In the table single direction mode, the pulses are generated according to the order in the table. If the direction is changed during the comparison mode in the middle of the table, the next generated pulse will be the next position in the table before the change of direction.

In all modes, the first position must be at least TS time from the activation position (the drive position when sending the OC[1] command). If the table is to be converted, the first pulse must be at least 70[msec] from the activation position (please see user manual for more information).

In table mode, if both directions are selected, the comparison operates infinitely and will only end with the OC[1]=0 command.

In table modes compare, the table's data is converted during the activation of the comparison mode. An additional activation of comparison in the table mode must be preceded by refilling the table with the user unit's positions, or the setting of OC[11]\OC[31] to 1.

In table modes in both directions, the pulse generating sector is in the table boundaries (the table's index is not rolled). If the movement passes the last position in the table, the next pulse position to generate is the last table position. If the movement passes the first position in the table, the next position generated is the first position in the table.

Changing sensor position during an output comparison, will **not** re-evaluate the comparison points in the compare table automatically. After sensor position change the output compare mast be reinitialized to prevent offset, and if table mode is selected the compare table positions must be converted.



Output 14-16 are fast outputs allowing accurate pulse length and response time. Outputs 1-4 are slow outputs (relatively) and might distort the pulse timing, adding additional time to the pulse. In many cases this does not matter but user should be aware of the HW abilities.

In case that the compare feedback is not AQB encoder, the none AQB feedback must be emulated to one of the AQB modules and then the compare function can be activated on this last module.

### **Indices**

The following table describes the **OC[]** entries.

OC Module-0 Index	OC Module-1 Index	Description	Default Value
1	21	0: disable output compare.	0
		1: Accept last changes in OC[N] and enable output compare beginning at absolute position OC[2].	
		2: Reserved (returns out of range)	
		3: Accept last changes in OC[N] and enable table position based output compare mode.	
		4: Accept last changes in OC[N] and enable table time based output compare mode.	
2	22	The absolute position of the first pulse (depend on the feedback selected). Applicable only in absolute position compare mode. This value cannot exceed the modulo limit in the same direction of motion i.e.  OC[2] - PX  must be positive.	0
3	23	The hardware position intervals between subsequent pulses (in FP[x] units).	1000
		The positive/negative value of OC[3] should be set according to the encoder motion. When the direction is positive (increasing PX/Sensor-position value) OC[3] should be positive; otherwise it should be negative.	
4	24	N: Pulse duration calculated in the following algorithm: If(1<=N<=127) – pulse duration value is N[ $\mu$ Sec]. If(127 <n<=253) ((n-127+1)="" *100)="" [<math="" duration="" is:="" pulse="" value="" –="">\muSec]. Minimum pulse length is 1[<math>\mu</math>Sec]. Maximum pulse length is 12,700[<math>\mu</math>Sec].</n<=253)>	4

5	25	N: number of pulses to generate.	0
		0: infinite output compare mode (train of pulses will	
		end only with the OC[1]=0 command).	
		Not applicable in table compare modes OC[1]=3 4.	
		Any 32 bits value is applicable	
6	26	Output compare source signal:	0
		0: Output compare on Position-Feedback.	
		1-4: Output compare on socket number (1-4).	
		In both cases the socket must be configured to Port-A or Port-B (AQB sensor).	
7	27	Array selection to be used as position table:	0
		1: ZX array is used for compare, range 1-10225	
		2: NT array is used for compare, range 1-254	
		3: ET array is used for compare, range 1-2048	
		4: UI array is used for compare, range 1-24	
		5: BH array is used for compare, range 1-163826	
		Applicable in table modes OC[1]=3 4.	
		Notes:	
		Sizes of the tables are smaller than the array's actual sizes. GV[N]/GW[N] command will limit the user.	
		To fill the array with compare positions data, use GV[N] /GW[N]command, and do not fill the array directly with array command.	
		NT, ET & UI are none volatile arrays. SV command shall store these arrays. When reactivating the OC[] need to note the OC[11]/OC[31] state before.	
8	28	Tables first position index.	0
		Applicable in table modes OC[1]=3 4.	
		Validated only at mode enable.	
9	29	Tables last position index.	0
		Applicable in table modes OC[1]=3 4.	
		Validated only at mode enable.	
			l

<sup>&</sup>lt;sup>5</sup> The array is used during the EAS Wizard and should be refill after the Wizard was used. <sup>6</sup> When using this array data recording is not available. Sending start recording during this option will fail.



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10	30	Axis direction:	0
		Both directions. In this case the compare mode is infinite (the train of pulses will end only with the OC[1]=0 command).	
		Positive direction only.	
		Negative direction only.	
		Applicable in table modes OC[1]=3 4.	
11	31	Convert table positions	0
		0 – convert table position from user units to Hardware (sensor) units (including error mapping if enabled (PC[])), at OC[1] enable command.	
		1 – Do not convert the table positions from Sensor units to Hardware units.	
		Applicable for table modes only, i.e. OC[1]=3 4.	
		Note:	
		The converted values are stored in the same table of the position which the user sets. If 0 is selected, each activation table values shall be converted.	
		It is recommended to set 1 after the first conversion (first OC[1]=3 4). This will reduce enable mode time.	
12	32	Number of pulses generated since mode enabled.	0
		Notes:	
		Applicable in all modes.	
		When mode is enabled (OC[1]!=0 command) the value is cleared (i.e. = $0$ ).	
		The user can change the value to any number even when compare is enabled.	

The following table describes the OC[1]/OC[21] report values:

OC[1]/OC[21] Value	Description
-1	No more pulses are being generated because the number of pulses/table entries specified in OC[5] has been reached.
0	Output compare module is disabled.
1	Sub mode depended:
	<b>Absolute position</b> sub mode: output compare function has started but absolute position has not yet been reached;

	therefore, the train of pulses has not begun.
	<b>Table position</b> based mode: output compare function has started but the first table position has not yet been reached.
	<b>Table time</b> based mode: output compare function has started but first table position has not yet been reached.
2	The train of pulses is being generated now.

# References

GO[], GV[], GW[], EA[N]

# OF[] - Object (CAN) Flash (##Reserved)

OF[]

# CANopen/CoE

## **Attributes**

Attribute	Description
Туре	
Source	
Restrictions	
Range	
Index range	
Default	
Unit modes	
Non-volatile	

## **Remarks**

### **Indices**

The following table describes the **OF[]** entries.

Index	Description	Туре	Values	Restrictions
0				
1				
2				

## **References**



# OL[] - Output Logic

**OL[]** specifies the digital output function and logic.

## CANopen/CoE

### **Attributes**

Attribute Description	
Туре	Parameter, Bit field, Read/Write
Source	All
Restrictions	None
Range	0 to 9
Index	1 to 16
Default	0
Unit modes	All
Non-volatile	Yes

### Remarks

**OL[N]** is a bit-field command which allows the user to map any of the uncommitted digital outputs of the drive to any function and desired logic level.

The function description is given in Digital Output Function Description.

The logic level determines the relation between the output activation and the current flow from the drive. The actual HW functionality of the output is hardware-dependent.

Positive logic (active high) means that if the function is activated, the drive sets 1 for the relevant digital output pin and the opto-coupler is conducting.

Negative logic (active low) means that if the function is activated, the drive sets 0 for the relevant digital output pin and the opto-coupler is not conducting.



### **Bit-Field Entries**

The following table describes the bit-field entries of **OL[]** for logic and function.

Bit	Description	Туре	Valu	es	Restrictions
0	Logic level	Boolean	0	Active low	
			1	Active high	
1 to 4	Function behavior	Integer	0	General purpose	
	* See the detailed description in <b>Digital Output Function Description</b> below.		1	AOK function	
			2	Brake	
			3	Servo State ( <b>MO</b> )	
			4	Motor Fault ( <b>MF</b> )	
			15	Ignore	
5 to 15	Reserved				

## Possible Values of OL[N]

The following table lists the possible values of **OL[N]**.

Command Value	Logic Level	When Active
<b>OL[N]</b> = 0	Low	Output is general-purpose.
<b>OL[N]</b> = 1	High	Output is general-purpose.
<b>OL[N]</b> = 2	Low	AOK indicates that the drive is ready for use.
<b>OL[N]</b> = 3	High	AOK indicates that the drive is ready for use.
<b>OL[N]</b> = 4	Low	Brake feature is active.
<b>OL[N]</b> = 5	High	Reserved
<b>OL[N]</b> = 6	Low	Motor enable/disable indication
<b>OL[N]</b> = 7	High	Motor enable/disable indication
<b>OL[N]</b> = 8	Low	Motor was disabled due to a fault.
<b>OL[N]</b> = 9	High	Motor was disabled due to a fault.

### **Digital Output Function Description**

### **Function 0: General purpose**

The output is general-purpose (has no special automatic function) and can be set or reset by the **OP** or **OB[N]** command from any source.

#### **Function 1: AOK**

The Amplifier OK function indicates that the physical condition of the drive allows the motor to be enabled. If a digital output is assigned to AOK it will be automatically reset to 0 if an amplifier fault occurs. An amplifier fault includes any of the following:

- Short protection
- Overvoltage
- Overtemperature
- Overvoltage
- Safety state

For more details about amplifier faults please refer to the MF command.

#### **Function 2: Brake**

The Brake function is an automatic function which logically sets the output according to the brake parameter time definition when the motor is either enabled (to disengage the brake) or disabled (to engage the brake). Refer to the **BP[N]** command for more details.

#### **Function 3: Motor Enable**

The output will be logically set in cases in which the servo is enabled. Refer to the MO command for more details.

#### **Function 4: Motor Fault**

The output will be logically set in cases in which the motor aborted to freewheel. The cause of the fault is in the MF command. The output is reset to 0 when the motor is re-enabled or when a "Fault Reset" request is sent from the "Fault State" in the CANopen state machine.

In cases in which motor enable is requested by the MO = 1 command or by the CANopen state machine, the fault is reset even if the motor on procedure returned an error. For example, if during the motor on procedure it was detected that the safety switch is not conducting, the pervious fault indication is cleared and the output is set to 0.

#### **Notes**

- The Output Compare function is HW-dependent and requires handling with the OC[N] and **GO[N]** commands. Please refer to these relevant commands.
- For outputs that are not supported by the product, the relevant index (the OL index) will be accepted, but ignored.
- In Emulation function, the logic level of the relevant output (OL[14] to OL[16]) determines the emulation logic level. Refer to the **EA[N]** command for more details.
- If **GO[N]** is defined for Emulation, the relevant **OL[N]** function should not be activated.



# References

OP, OB[N], MO, OC[N], GO[N], EA[N]



# **OP – Output Port**

**OP** specifies the digital output port.

## CANopen/CoE

### **Attributes**

Attribute	Description		
Туре	Integer, Read/Write		
Source	All		
Range	Bit 0	General-purpose output 1 level	
	Bit 1	General-purpose output 2 level	
	Bit 2	General-purpose output 3 level	
	Bit 3	General-purpose output 4 level	
	Bit 4	Reserved	
	Bit 5	Reserved	
	Bit 6	Amplifier OK output indication	
	Bit 7	Break output indication	
	Bit 8	MO ON output indication	
	Bit 9-15	Reserved	
Default	0		
Unit modes	All		
Non-volatile	Yes		

### **Remarks**

Sets values for all general -purpose digital outputs as defined in the **OL[]** command.

Querying **OP** indicates which digital output is logically activated.

For example, if digital output is defined as general-purpose and the user sets **OP** = 8, digital output 4 becomes active, and, depending on its logic level configuration, the specific output is set or reset.

**OP** does not affect the digital output pins otherwise defined as general-purpose.

The **OB[N]** command can be used to access (set and read) individual digital outputs rather than the whole port.

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When any of the uncommitted digital outputs is defined as general-purpose, the physical state of the output depends on the previous **OP** command setting.

The **OB[N]** syntax may be more convenient than **OP** for setting individual outputs. However, it is not appropriate for the synchronized setting of several output bits. If a synchronized setting of several digital outputs is desired, use the **OP** command.

The output compare function depends on the drive. In the Gold Whistle any output can be used, while in case of the Gold Trombone and the Gold Guitar only output 1 can be used.

If the **OC[N]** function is active, the defined output compare output is overridden by this function.

### References

OB[N], OL[N]

# OV[] - Object (CAN) Volatile (##Reserved)

OV[]

# CANopen/CoE

## **Attributes**

Attribute	Description
Туре	
Source	
Restrictions	
Range	
Index range	
Default	
Unit modes	
Non-volatile	

## **Remarks**

### **Indices**

The following table describes the **OV[]** entries.

Index	Description	Туре	Values	Restrictions
0				
1				
2				

## **References**



## **PA – Position Absolute**

PA specifies the absolute position in counts and switches to the position control loop.

### CANopen/Co

### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	Motor must be on.
Range	-2 <sup>9</sup> to +2 <sup>9</sup>
Default	0
Unit modes	UM = 3; UM = 5
Non-volatile	No

### Remarks

**PA** serves in two ways:

- 1. It switches the motion control to the position control loop.
- 2. On the next BG, the motor will change to the Point-2-Point (PTP) motion mode according to AC, DC, SF, SP and FS.

When **PA** is set, the motion mode is changed to 1 (Profile Position).

Object 0x607A will be overridden by the PA value. Refer to the BG command for more details.

PTP is limited by software limits. Motion will stop at these limits.

If **UM** = 3, **PA** determines the target position in electrical angle units (1 pole pair is 360 electrical degrees, which are denoted by 512 electrical ticks).

PA must be within the ranges defined by VH[3], VL[3], XM[1] and XM[2].

The motor will abort if the feedback position is higher than HL[3] or lower than LL[3].

### References

JV, FS, SP, AC, DC, UM, PR



### PB - PAL Burn

**PB** reports the burned PAL number.

Changing the PAL is required in case of special features, such as special encoders implementation.

Note: Some of the drives do not support PAL burn. Refer to the PB[] description table in this command.

### CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Signed integer
Source	USB, TCP, EoE, RS232
Restrictions	N/A
Range	N/A
Default	1
Unit modes	All
Non-volatile	Yes

#### Remarks

The **PB** command reports current burned PAL with the user-selected PAL in the drive.

PAL burning sequence:

- Start downloading PAL via EAS software or via EtherCAT-FoE protocol.
- After PAL is burned the PB reports -1, until the drive is rebooted.
- When the process is completed successfully, the PB command returns the number of the PAL burned in the drive. If the process fails, the PB command returns -1, and the drive will not allow the user to perform the following:
  - The user program auto-exe will not be performed at power-up.
  - The user program cannot be executed.
  - The servo cannot be turned on.

Using a PAL burn with a version that is not supported by the firmware will prevent the motor from being enabled.

Power-up must be performed after the burn is completed.

The following is the description table:

Value	Description	PAL Description			
		Gold Guitar (WS[8]==0)	Gold Whistle/ Gold Trombone Rev-A (WS[8]==1)	Gold Whistle/ Gold Trombone Rev-C (WS[8]==2)	
-1	PAL is not burned or after new PAL was downloaded (reboot needed). The servo cannot be set ( <b>MO</b> = 1), and the user program is disabled.	N/A	N/A	N/A	
1	PAL #1 is burned	Port A: Biss Port B: None absolute	PAL Version 20 (Default)	PAL Ver 42.1 (Default) Base Biss EnDat SSI Panaasonic Tamagawa	
2	PAL #2 is burned	Port A: Panasonic, Mitutoyo, Tamagawa Port B: None Absolute OR Port A: None Absolute Port B: None Absolute	N/A	PAL Ver 42.2 Base Sanyo	
3	PAL#3 is burned	Port A: EnDat Port B: None absolute OR Port A: None Absolute Port B: None Absolute	N/A	N/A	
0x5AA5	The PAL cannot be replaced. The actual PAL version was burned during manufacturing.				

# References

VP, WS



# PC[N] – Error Mapping Parameters

**PC[N]** enables the configuration and operation of error mapping.

# CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Integer
Source	USB, RS232, TCP, EoE
Restrictions	According to array index
Range	According to array index
Index range (used in indexed commands)	1 to 8
Default	PC[3] = 1
Unit modes	All
Non-volatile	Yes
Attribute	None

### Remarks

Error mapping is used to correct non-linear mechanical position errors.

This command enables the user to set error mapping parameters and to enable/disable error mapping mode.

The mode can be activated using a linear table, where the socket position is taken as an absolute entry in the table. The mode can also be activated as a cyclic mode (modulo), where the socket position is calculated for each modulo value, as defined by the user, producing endless cyclic position correction.

The table entries are the corrections which need to be made in a specific feedback location. These values can be treated as values in user units, in which case a conversion procedure is executed, or as values in sensor units, in which case no conversion is calculated.

For more details on different error mapping options, please refer to the "Error mapping user manual##" document.

Error mapping cannot be enabled during the following scenarios:

While DS-402 homing is in progress (0x6060 sub mode 6)

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HM/HF are operational with homing mode, i.e., HM[1] > 0 and HM[5] != 2 or HF[1] > 0 and HF[5] != 2.

The following operations cannot be performed when error mapping is enabled:

- DS-402 homing
- Setting the position of the main position sensor (**PX** = xx)
- Activating the **HM/HF** with homing mode, i.e., **HM[2]** != 2 or **HF[2]** != 2.

While error mapping is enabled, all captured positions in **HM/HF** or Touch-probe are after the correction was considered. (i.e., positions after correction).

To edit the correction table use the **GP[]** command.

The overall corrected position (abscissa + error) must be rising monotonously. This limitation directly implies that the correction table uniquely defines all positions, i.e., for each corrected position there is one and only one actual sensor reading that satisfies the following relation:

Corrected Position = Actual Position + ErrorCorrection

This limitation is not checked by the drive before enabling error mapping. It is up to the user to verify this.

#### **Indices**

The following table details the PC[] entries.

Index	Descri	otion	Type	Default	Restrictions
1	Value	Operation	Integer	0	See notes
	0	Disable			below.
	1	Enable linear mode without converting correction table values from user units (UU) to sensor units. In this mode it is assumed that the position correction values are in sensor units.			
	2	Enable cyclic (modulo) mode without converting correction table values from user units (UU) to sensor units. In this mode it is assumed that the position correction values are in sensor units.			
	3	Enable linear mode with conversion of the correction table values from user units (UU) to sensor units.			

	4	Enable cyclic (modulo) mode <b>with</b> conversion of the correction table values from user units (UU) to sensor units.			
2	Socket i be appli	number to which error mapping will ied	Integer	1	1 to 4
3	Value	Direction	Integer	0	1 to 3
	1 The NT array is selected as the correction table. The range is from 1 to 254.				
	2	The ET array is used as the correction table. The range is from 1 to 2048.			
	3	The UI array is used as the correction table. The range is from 1 to 24.			
4	Low ind	ex of the correction table	Integer	1	≤1
5	High index of the correction table		Integer	2	≤ Table size
6	Correction table position grid of size $2^N$ , where $3 \le N \le 19$		Integer	3	3 ≤ <i>N</i> ≤ 19
7	Error mapping start position (in sensor units)		Integer	0	
8	N-Modulo value, where the modulo is between 0 and N		Integer	100	Positive value ≤1

# References

GP[]



**PE – Position Error** 

**PE** reports the position error.

# CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Integer, Read-only
Source	All
Restrictions	None
Range	0 to 2 <sup>31</sup> – 1
Default	0
Unit modes	<b>UM</b> = 5
Non-volatile	No

### **Remarks**

The **PE** command returns the instant position tracking error, in counts.

In main feedback position mode (**UM** = 5), **PE** reports the following:

$$PE = DV[3] - PX$$

If the absolute value of PE exceeds ER[3], the motion is aborted, and the motion fault code MF = 256 (0x100) is set. If MO = 0, or if the position controller is not used (UM = 1, 2 or 3), PE returns 0.

### References

XM[N], ER[N], MF, UM



# PL[N] – Peak Duration and Limit

PL[] specifies the peak limit current and time.

# CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Float, Read/Write
Source	All
Restrictions	None
Range	<b>PL[1]</b> : 0 to <b>MC</b>
	<b>PL[2]</b> : 1 to 3
Index range	1, 2
Default	PL[1] = 0, PL[2] = 3 (RS)
Unit modes	All
Non-volatile	Yes

### **Remarks**

This parameter is used to protect the motor (or the drive) from overcurrent and to protect the load from excessive torque. The motor current (torque) command is normally limited to its peak limit, as defined by PL[1]. After a short period of torque demand higher than CL[1], the torque command limit is decreased to CL[1]. If the current command has been raised to PL[1] from 0 after the time specified for the peak duration (PL[2], in seconds), the motor current command will be limited to CL[1]. The motor current command remains limited to CL[1] until enough time has passed for the average requested torque command to fall below 90% of CL[1].

The LC flag indicates that the current is limited to its continuous limit.

The torque limits PL[1] and CL[1] may be changed dynamically while the motor is on.



#### **Indices**

The following table describes the **PL[N]** entries.

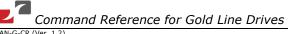
Index	Description	Units	Range
0	Reserved		
1	Defines the motor maximum peak current, in amperes.	Amperes	0 to <b>MC</b>
2	Defines the motor maximum peak duration, in seconds.	Seconds	1 to 3

#### **Notes**

- It is recommended to define a PL[1] value that can be achieved. It is not recommended to set **PL[1]** > **VB**/R, where **VB** is the DC motor supply voltage and R is the motor resistance. The PL[1] value should be small enough so that at peak current there is enough voltage to drive current changes. Otherwise, at large currents the drive's response speed will be limited by voltage saturation, and the controller's performance will decrease.
- The allowed peak current may be saturated at a level lower than the PL[1] value when the PWM frequency is increased with the **XP[2]** command.
- The peak duration PL[2] specifies the time that is required to switch from the peak limit to the continuous limit, when the current PL[1] and PL[1] = MC. The actual time period during which the peak current may be applied can, however, differ significantly from PL[2].
  - If PL[1] < MC, a longer time may be allowed for the peak current in order to protect the drive itself.
  - If, prior to the high current demand, the current demand was very close to CL[1], the switch will occur almost instantaneously.
  - If the current demand is marginally greater than CL[1] and significantly less than PL[1], the switch may take a very long time. The exact time required can be calculated from the previous formulas.
- If CL[1] > PL[1], PL[1] will be the torque limit in effect at all times, and PL[2] will be ignored.

### References

CL[], LC, MC, TC



# PP[N] - Protocol Parameters

**PP[]** programs all communication parameters for the RS232 and CANOpen protocols.

# CANopen/CoE

Not supported

### **Attributes**

Attribute	Description
Туре	Parameter, Integer
Source	RS232, CANOpen
Restrictions	<b>MO</b> = 0 for <b>PP[1]</b>
Index range (used in indexed commands)	1 to 15
Default	See the table below.
Unit modes	All
Non-volatile	Yes

# **Remarks**

### **Indices**

The following table describes the PP[N] entries.

Index	Description	Туре	Values		Restrictions
1	Type of	Integer	1	RS232	PP[1] serves as "Enter Communication Parameters" for RS-232. PP[2] and PP[4] come into effect only when PP[1] is written. The response to PP[1]= # is not the same as the response to all other commands, because the
	Communication		2	RSVD	
					communication type switches while processing the command.

4,800 2 RS232 Baud rate Integer 0 This parameter has no immediate effect. 1 9,600 2 19,200 3 38,400 4 57,600 5 115,200 (default) 3 **RSVD** 4 RS232 parity Integer 0 None (default) 1 Even 2 Odd 5-12 **RSVD** 13 CANOpen device ID Integer The default is 127. 1 to 127 14 **CANOpen Baud rate** 0 1,000,000 Integer 1 500,000 (default) 2 250,000 3 125,000 4 100,000 5 to 7 50,000 800,000 15 CANOpen group Integer 1 to 128 The default is 128.

### Notes

- The number of RS232 stop bits has a fixed value of 1.
- The group ID number for CAN (**PP[15]**) defines the ID of the received message object. The response is transmitted by each node with its own ID (**PP[13]**). Setting **PP[15]** = 128 allows the user to cancel the CAN group ID.
- Unused **PP[N]** parameters are reserved for compatibility with other Elmo drives.

### References



## **PR – Position Relative**

**PR** specifies the relative position in counts and switches to the position control loop.

## CANopen/CoE

### **Attributes**

Attribute	Description	
Туре	Integer, Read/Write	
Source	All	
Restrictions	Motor must be on	
Range	-2 <sup>9</sup> to +2 <sup>9</sup>	
Default	0	
Unit modes	UM = 3; UM = 5	
Non-volatile	No	

### **Remarks**

In cases in which PA was already performed, PR is added to the PA value. Otherwise, PR is added to the present location (PX).

Please refer to the PA command.

### **References**

JV, FS, SP, AC, DC, UM, PA



## **PS – Get Program Status**

**PS** reports the status of the user program.

## CANopen/CoE

#### **Attributes**

Attribute	Description	
Туре	Integer, Read-only	
Source	All, except the user program	
Range	-2 to 1 (See the table below.)	
Unit modes	All	

### **Remarks**

A drive can be in one of the following situations with respect to the user program:

- 1. No program was ever loaded, or no program exists.
- 2. The user program was downloaded. It is not running, but it is ready to execute a command.
- 3. The user program was halted by the **HP** command.
- 4. The user program is currently running.

**PS** indicates one of the above descriptions. The following table details these indications:

PS value	Description
-2	The program has not been compiled or does not exist.
	This would also be the indication in cases in which the program exists but could not be loaded from the non-volatile flash memory during boot-up (power-up or drive reset).
-1	The program exists, is at rest, and is ready to be executed.
0	The program is in the halted state. This can be either a break point (in debug mode) or after HP command.
1	The program is running. This case would also be indicated in <b>SR</b> command bit 12.

#### References

CC

# PT[] - Position Table (##Reserved)

PT[]

## **CANopen/CoE**

## **Attributes**

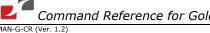
Attribute	Description
Туре	
Source	
Restrictions	
Range	
Index range	
Default	
Unit modes	
Non-volatile	

## **Remarks**

### **Indices**

The following table describes the PT[] entries.

Index	Description	Туре	Values	Restrictions
0				
1				
2				



# PV – Position Velocity Time setting (##Reserved)

PV[]

## **CANopen/CoE**

## **Attributes**

Attribute	Description
Туре	
Source	
Restrictions	
Range	
Index range	
Default	
Unit modes	
Non-volatile	

## **Remarks**

### **Indices**

The following table describes the PV[] entries.

Index	Description	Туре	Values	Restrictions
0				
1				
2				



## PX – Present Position (##revised)

**PX** reports the present position of the position socket.

## CANopen/CoE

### **Attributes**

Attribute	Description	
Туре	Integer, Read/Write	
Source	All	
Restrictions	None	
Range	-2 <sup>31</sup> to 2 <sup>31</sup> - 1	
Default	0 (If absolute encode is defined, the value is according to the absolute encoder value.)	
Unit modes	All	
Non-volatile	No	

### **Remarks**

Note that when motor is enabled **PX** receives the value in user units.

If the value is beyond the modulo range, motor enable will return an error.



## **RC** – Recorder Variables

**RC** specifies which of the mapped signals are to be recorded.

## CANopen/CoE

#### **Attributes**

Attribute	Description	
Туре	Integer, Read/Write	
Source	All, except CoE	
Restrictions	Recorder inactive (RR=0 or RR=-1)	
Range	Bit field [bits 0 to 15]	
Default	0	
Unit modes	All	
Non-volatile	No	

#### Remarks

The drive can record a range of signals for performance verification and debugging. The first step of the recording process is to define the recorded variables by assigning a value to **RC** (a bit field). Each activated bit in the representation of **RC** defines a signal to be recorded. A valid **RC** value defines at least one recorded variable. **RC** can map up to sixteen variables that are to be recorded.

The host can map many optional variables to any bit of **RC** from bit 0 to bit 15.

If the drive has stored previously recorded data, setting **RC** will invalidate this data. Invalidated data cannot be retrieved.

The total number of data points that can be recorded is fixed. Therefore, the number of points per signal depends on the number of signals that are recorded simultaneously: the more signals recorded, the fewer are the points that are available for each signal.

### References

RG, RL, RP[N], RR, BH



## **RG** – Recorder GAP

**RG** specifies the frequency per sampling time that the recorder is activated.

## CANopen/CoE

#### **Attributes**

Attribute	Description	
Туре	Integer, Read/Write	
Source	All, except CoE	
Restrictions	The recorder must be inactive (RR = 0 or RR = -1).	
Range	1 to 65535	
Default	1	
Unit modes	All	
Non-volatile	No	

#### Remarks

Because the recorder has a limited storage capacity (16K), if it operates at the sampling time of the drive, the recorder will operate for a very short time. To achieve longer recording times, the time interval between consecutive data recordings must be increased. The **RG** parameter trades recording resolution for increased recording time. When RG = 1, the sampling time of the recorder is given by the WS[29] command.

Be aware that the recorder sampling time depends on the TS value and the specific unit mode (UM).

If the drive has stored a previously recorded data vector, setting **RG** will invalidate this data. Invalidated data cannot be retrieved.

#### References

RC, RL, RP[N], RR, BH, TS, WS[29], UM



# **RL** – Recorder Length

**RL** specifies the total length of the recorded data.

## CANopen/CoE

### **Attributes**

Attribute	Description	
Туре	Integer, Read/Write	
Source	All, except CoE	
Restrictions	The recorder must be inactive (RR = 0 or RR = -1).	
Range	1 to 16384	
Default	16384	
Unit modes	All	
Non-volatile	No	

### **Remarks**

If the recorder is set with a length larger than the maximum value (16K), each signal will be set according to the formula **RL**(16K)/number of vectors.

For example, in the case of **RL** = 16384, the maximum recorder length for each signal will be as follows:

Number of recorder signals	Maximum recorder length per signal
1	16,384
2	8,192
8	2048
9	1820
10	1638
15	1092



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16	1024

The actual size of the recorded data is returned by the **WI[21]** command.

If the drive has stored a previously recorded data vector, setting **RL** will invalidate this data. Invalidated data cannot be retrieved

#### References

RC, RG, RP[N], RR, BH



## **RP[] – Recorder Parameters**

RP[] enables complete specification of how the recorder is triggered and how the recorded data is transferred to the host.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Parameter, Long
Source	All, except CoE
Restrictions	According to the description table
	• The recorder must be inactive (RR = 0 or RR = -1).
Range	According to description table
Index range (used in indexed commands)	0 to 15
Default	According to the description table
Unit modes	All
Non-volatile	No

#### **Remarks**

#### **Trigger definitions:**

The recorder is started by a trigger event, which may be one of the following:

Immediate:

The recorder starts immediately after the recording request is issued.

Triggered by an analog signal:

The recorder starts upon one of the following events:

Positive slope:

The signal crosses a prescribed level with a positive slope.

Negative slope:

The signal crosses a prescribed level with a negative slope.

Window:

The signal exits a window of two prescribed signal levels.

Digital inputs:

Digital inputs are switched to their active logic state as defined by the **IL[N]** command.

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Motion begins:

A **BG** command, or activation of a hardware **BG** command (refer to the IL[N] command).

Time:

The recorder starts after a requested time (in milliseconds) is reached.

On the fly:

The recorder begins to record immediately after the recording request is issued and uploads data until it is stopped by request.

### **Trigger delay:**

The trigger defines when the recorder is started. The recorder can be programmed to start before the trigger event, so that the trigger event can be caught "in the middle of the action." This is possible because the recorder starts to record at the instant when it is launched by the **RR** command, so that when the trigger event occurs, the pre-trigger information is already recorded.

#### **Indices**

The following table describes the **RP[N]** entries.

Index	Description	Type	Values		Restrictions
0	Time quantum base	Integer	0	Time quantum is 4* <b>TS</b>	
			1	Time quantum is <b>TS</b>	
1	Trigger variable, which is defined similarly to <b>RC</b> , but only 1 bit may be non-zero. The trigger variable does not need to be one of the recorded variables.	Integer	1 to 65535		
2	Pre-trigger, the percentage of the recorded signal that is recorded before the trigger event [%]	Integer	0 to 100		

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3 Trigger type Integer 0 **Immediate** 1 Analog signal 2 Positive slope 3 Negative slope 4 Window 5 Reserved 6 Reserved 7 Digital input 8 Motion begin 4 Level 1 for a positive-slope Long trigger, or the high side for a window trigger 5 Level 2 for a negative-slope Long trigger, or the low side for a window trigger. 6 Level of digital input when used 1 to 0xFFFFFFF Integer as trigger for the recorder 7 Digital input mask, defines which Integer 1 to 0xFFFFFFF digital inputs trigger the recorder 0 to 16384 8 Lower buffer index for recorded When **RP[9]** = Integer **RP[8]** = 0, all of data upload transmission the buffer is 9 Higher buffer index for recorded 0 to 16384 Integer transmitted. data upload transmission. 10 Time value for start recording Reserved Used only if Integer RP[4] = 5[msec] 11 Reserved 12 Reserved 13 Reserved 14 Reserved 15 Reserved

#### Notes

If the drive has stored a previously recorded data vector, setting **RP[N]** (with N equal to a number other than 8 or 9) will invalidate this data. Invalidated data cannot be retrieved.



When the recorder trigger is set to Digital input (RP[3]=5) the trigger is armed when at least one of the masked digital input indication (IP command) marked by RP[7] was changed and the value of masked inputs are equal to RP[6]: (IP&RP[7]) == RP[6]).

### References

RC, RG, RL, RR, BH



# **RR – Activate Recorder / Recorder Status**

**RR** launches the recorder, kills an on-going recording process or retrieves the recorder status.

## CANopen/CoE

## **Attributes**

Attribute	Description
Туре	Parameter, Integer
Source	All, except CoE and Program
Restrictions	The recorder must be inactive (RR = 0 or RR = -1)
Range	0 to 3
Default	-1
Unit modes	All
Non-volatile	No

### **Remarks**

The **RR** command has the following options:

Value	Description
0	Kill the recorder
1	Start recording upon the next <b>BG</b> command
2	Start recording immediately
3	Arm the recorder with the trigger setting of the RP[3] command
4	Reserved

The **RR** command may report the following values:

Value	Description
-1	There is no valid data in the recorder.
0	The recorder is ready or has finished and is ready with valid data.
1 to 3	The recorder is waiting for completion of the trigger event, respectively.

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### **Notes**

The recorder buffer is shared with UL command that uploads data from the drive. When UL is used the RR is set automatically to -1.

## References

BH, RP[N], RC, RG, RL



## RS – Soft Reset

RS initializes the drive parameters to their factory defaults and resets all volatile variables to their power-on defaults.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Command
Source	All, except CoE
Restrictions	MO = 0. The user program must be inactive (PS=-1 or -2).
Unit modes	All
Non-volatile	No

#### **Remarks**

RS does not change the communication settings; therefore, after executing RS, it is still possible to communicate with the drive. The communication parameters, however, are reset.

The RS command disables the communication routines for a few milliseconds. If RS is executed by a USB command, the EtherCAT message may be lost in the execution interval.

The **RS** command modifies only the RAM contents; it does not affect the flash memory. If necessary, use the SV command to store the default RS permanently.

The default parameters are designed so that after RS is enabled, the motor should not produce a torque command. Normally, the motor ON command should return an error.

#### References

LD, SV



## **RV**[*N*] – Recorder Variables

RV[N] maps recorded variables to the recorder through the RC command. By setting RV[N] = X, the variable X is assigned to bit N - 1 of RC in the variable static table. The default mapping (power on) of RV[1] to RV[16] behaves similarly to those in previous product lines. The full list of variables available to the recorder is stored in the serial flash memory of the Gold or SimplIQ drive and can be uploaded using the **LS** command.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Bit field
Source	Program, all except CoE
Restrictions	The recorder must be inactive.
Range	According to the index in the static variable table
Index range	1 to 16
Default	1 to 16, respectively
Unit modes	All
Non-volatile	Yes

### Remarks

Text

Index	Description	Туре	Values	Restrictions
1 to 16	Recorder variable entry	Integer	1 to 16, respectively	None

### **References**

RC, BH, RR



## **SC[] – Stepper Commutation**

**SC[]** gets and sets parameters used for some functions in stepper mode.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Float, Read/Write
Source	All
Restrictions	None
Range	Define in Table
Index Range	1 to 8
Default	See the table below.
Unit Modes	All modes (except for SC[8], used only in stepper mode)
Non-volatile	Yes

#### Remarks

With stepper commutation (CA[17] = 2) this command increases the current in the stepper angle to a certain value (30 degree), waits until the speed is stable and then sets the stepper angle to 0, and waits again until the speed is stable. At this point the commutation phase is known and saved. After the current decrease back to 0, the unit mode changes to the original mode that was requested.

With binary search commutation (CA[17] = 3) the commutation angle converges until it is found. There is almost no movement in this process.

With the motor on in stepper mode (UM = 3), it automatically sets the current command for stepper mode.

The activation of **SC[]** occurs in the next motor enable.



The following table describes the **SC[]** entries.

Index	Description	Unit	Default	Range	In Process
1	Desired current in the process	Percentage of the maximum current ( <b>PL[1]</b> )	50	0 to 100	Stepper and binary search commutation
2	Time to increase from 0 to the desired current	Seconds	1.0	0.001 to 6	Stepper and binary search commutation
3	Time to stabilize the motor. If the speed is below the value of SC[5] for a period of SC[3] seconds, the motor is stable, and the commutation angle can be calculated.	Seconds	0.5	0.001 to 6	Stepper commutation
4	Time to decrease the current back to 0	Seconds	1.0	0.001 to 6	Stepper commutation
5	Low speed defined as motor not moving	Electric cycles/seconds	1.0	0.1 to 10	Stepper commutation
6	Threshold phase for stepper method	Electrical angle/512	5.0	1 to 43	Binary search commutation
7	Minimum movement used to define the direction of motor movement	Electrical angle [degree]	2.0	0 to 180 (zero not included)	Binary search commutation
8	Automatic set current command at motor on in stepper mode ( <b>UM</b> = 3)	Amperes	0	-CL[1] to CL[1]	Motor on in stepper mode

## References

**PL[], CA[], MO, UM** 



## **SD – Stop Deceleration**

SD specifies the deceleration used to urgently stop motion in counts/sec<sup>2</sup>.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	None
Range	100 to2e9
Default	1e9
Unit modes	All
Non-volatile	Yes

#### Remarks

The SD value is the deceleration which is used during emergency stops, such as Limit Switch and ST.

The SD value is used to limit the total acceleration and deceleration of the profiler and auxiliary references.

The SD value should be set to the maximum acceleration and deceleration that the motor can force on the load.

On BG, SD overrides the CANopen maximum acceleration/deceleration (0x60C5/0x60C6) and the Quick Stop deceleration (0x6085).

AC or DC will be overridden by SD values which are higher.

#### References

AC, DC



## **SE**[*N*] – **Sine Excitation**

**SE[N]** generates an internal signal command as a reference to the controller.

### CANopen/CoE

#### **Attributes**

Attribute	Description	
Туре	Float	
Source	All	
Restrictions	None	
Range	According to the <b>SE[]</b> table below	
Index range	1 to 7	
Default	According to the SE[] table below	
Unit modes	All	
Non-volatile	No	

#### Remarks

Set a virtual sensor. The sine excitation generates a signal that consists of three elements:

- A high frequency sinus signal denote as A amplitude,
- A low frequency carrier signal denote as B amplitude and,
- An offset DC signal denote as DC value.

These signals can be used as position, velocity or current references (or any other general purpose) according to **SE[1]**.

The units are counts, counts/seconds or amperes, respectively.

Setting TW[80] = 1 activates the signal (can be changed on the fly). It first ramps to the DC value, and then builds the sine waves.

Setting TW[80] = 0 stops the signals. It first stops the high and low sine, and then the DC offset ramps to zero according to SE[7].

The sine excitation has a function ID of 8, and it must be mapped to a socket. For example, to map socket 4 for sine excitation set CA[44] = 8.

The socket then can be used to any other function as described in the **CA[]** command.



When the command is used for sine excitation, it is directed to the relevant control loop (according to CA[68,69,70]) and is not limited by the Stop Manager limits.

The function starts to work regardless of the presence of a brake in the system.

**Indices** Following table describes the **SE[N]** entries:

Index	Description	Units	Default	Values	Notes
1	Units of virtual sensor	<ol> <li>Current [ampere]</li> <li>Velocity         [counts/sec]</li> <li>Position [counts]</li> </ol>	1	1 to 3	
2	A amplitude	Depends on input For example: Position: 1000 counts Velocity: 10,000.0 counts/sec Current: 0.25 amps	0	N/A	Values can be positive or negative. Drive does not limit the entry.
3	A frequency	Hz	100	0 to 5000	
4	B amplitude	Same units as A amplitude	0	N/A	Same as A amplitude
5	B frequency	Hz	0	0 to 5000	
6	DC Value	Same units as A amplitude	0	N/A	Same as A amplitude
7	Slope to DC value	Same as DC value/sec	0	N/A	The time that takes to ramp from 0 to DC carrier value or to 0 when mode is disabled

### References

TW[N], CA[N]



## SF - Smooth Factor

SF specifies the motion smoothing factor, in milliseconds, for PTP and jogging.

## CANopen/CoE

#### **Attributes**

Attribute	Description	
Туре	Integer, Read/Write	
Source	All	
Restrictions	None	
Range	0 to 63	
Default	0	
Unit modes	All	
Non-volatile	Yes	

#### Remarks

The SF command smooths the motion to prevent sharp and high dynamic speed changes. SF actually builds the acceleration for the specified milliseconds, allowing the acceleration to effect the motion in moderate portions. When SF=0, all the requested acceleration is used by the profiler to build the speed command.

A total of 63 msec is allowed, this is actually limited by the moving average buffer of 255 entries of 250 µsec each.

## References

AC, DV, JV, PA, VP



## **SO – Servo Enabled**

Refer to MO/SO in this manual.

## **CANopen/CoE**

When **SO** is set to 1, the Operation Enable state is reported in 0x6041.

## **Attributes**

Attribute	Description	
Туре	Integer, Read	
Source	All	
Restrictions	None	
Range	0	
	1 (when the drive is ready to handle a profiler set point)	
Default		
Unit modes	N/A	
Non-volatile	No	

## References

MO



## SP - PTP Profiler (max) Speed

**SP** specifies the maximum speed in counts/sec which a point-to-point (PTP) motion can reach.

## CANopen/CoE

#### **Attributes**

Attribute	Description	
Туре	Integer, Read/Write	
Source	All	
Restrictions	None	
Range	0 to 2 <sup>9</sup>	
Default	100000 counts/sec	
Unit modes	<b>UM</b> = 5	
Non-volatile	Yes	

#### Remarks

**SP** is used during PTP motion to limit the speed of the profiler. In cases in which the **SP** value is too high for the position target, a triangular motion will be performed by the profiler. If the **SP** value is low enough, a trapezoidal motion will be performed.

On **BG**, **SP** overrides CANopen object 0x6081.

#### References

AC, DC, PA, BG



## **SR – Status Register**

**SR** reports the status of different functions in the drive. It returns a snapshot of the system status. Most of the information returned by SR can be retrieved by other commands, and the purpose of the **SR** command is to assemble this status in a single variable.

## CANopen/CoE

Object 0x1002 returns the same function.

**Note:** Object 0x6041 returns the status with respect to DS-402 functionalities.

### **Attributes**

Attribute	Description
Туре	Read, Bit-field
Source	All
Restrictions	None
Range	None
Default	None
Unit modes	All
Non-volatile	No

### **Remarks**

The following table details the different functions in the bit-field format.

Bits	Description	Valu	ies	Notes
0 to 3	Amplifier Status - reports the instantaneous state of the power drive.	See details in the table below.		In cases in which the value differs from 0, the Red LED is set, and the AOK function is active.  See OL[] for details regarding the AOK function.
4	The motor is enabled and		The servo is not enabled.	.In some cases the
	ready for a profiler ( <b>SO</b> )	1	The servo is enabled	MO value can be 1 while SO is still 0. The status differs between the two.
6	A fault occurred while the	See the <b>MF</b> command.		This bit is cleared.



	motor was enabled.			during the Motor Enable procedure.	
7	In Elmo's homing or capture sequence	0	HM[1] and HF[1] are not active.	The command does not reflect the DS-402 homing mode or the DS-402 touch probe function.	
		1	HM[1] or HF[1] is active.		
8 to 11	Reports the actual	0	No motion was selected.	Bits actually reflect	
	profiler according to the motion mode.		Profile position mode (PTP)	the "Mode of operation display" - object 0x6041 of	
		2	N/A	CANopen DS-402.	
		3	Profile Velocity mode (JV)	Profilers are	
		4	Profile Torque mode (TC)	activated after <b>BG</b> or according to DS-	
		5	N/A	402 profiling	
		6	Homing mode (DS-402 only)	method.	
		7	Interpolated position mode (PV)		
		8	Cyclic sync position mode (DS-402 only)		
		9	Cyclic sync velocity mode (DS-402 only)		
		10	Cyclic sync torque mode (DS-402 only)		
12	User Program is running	0	No user program or program at rest	The bit is set according to the <b>PS</b>	
		1	The user program is running.	command.	
13	Current Limit is on	0	No Current Limit		
		1	Current is limited to CL[1].		

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14	Safety Input 1 (STO_DSP)	0	The drive is in safety state. The motor cannot be activated.	Safety state is reflected in bits 0 to 3. If motor was	
		1	The drive is not in safety state. The motor may be enabled.	on during the safety state, <b>MF</b> latches the event and motor will be	
15	Safety Input 2 (STO_PWM)	0	The drive in safety state. The motor cannot be activated.	turned off.	
		1	The drive is not in safety state. The motor may be enabled.		
16 to 17	Recorder Status	0	The recorder is not active.		
		1	Waiting for a trigger.		
		2	The recorder has completed its task. Valid data is ready for uploading.		
		3	Recording is now active.  Data is been fetched by the drive.		
18	Target Reached	According to TR[] and the relevant motion mode (OV[2]) for Profile Velocity or Profile Position mode, the same bit will be set:		<b>Note: BG</b> clears this bit.	
		0	The target is not reached.		
		1	The target is within the TR[] boundaries.		
24 to 26	Hall A, Hall B, Hall C state				
28	The profiler stopped due to a switch.	Either a Hard Stop, FLS, RLS or Soft Stop function caused the profiler to stop.			

<sup>\*</sup> Unused bits are reserved and are set to 0.

The following table details the indication of the amplifier status bits in **SR** command.



A CAN EMCY message will be transmitted if the motor was enabled prior to the indication.

SR bits 0 to 3 Value (Hex)	Description	Type CAN EMCY (Hex)	Notes
0	All OK		
3 (0x3)	Undervoltage: The amplifier is not measuring the minimum required voltage.	5 3120	<ul> <li>The minimum allowed value is reported in the WI[38] command.</li> <li>The actual bus voltage is reported in AN[6].</li> </ul>
5 (0x5)	Overvoltage: The amplifier is measuring a voltage which is higher than the maximum allowed value.	5 3310	<ul> <li>The maximum allowed voltage is reported in <b>OV</b> command.</li> <li>The actual bus voltage is reported in <b>AN[6]</b>.</li> </ul>
7 (0x7)	Safety: One or two of the safety inputs are in safety state.	5 FF20	Safety indications are reported in <b>SR</b> bits 14 and 15.
11 (0xB)	Short Protection: The current has exceeded a range which is considered as a phase to phase or phase to ground short.	3 2340	This instantaneous fault is measured by the hardware and typically cannot be recorded or indicated outside of the <b>MF</b> command.
13 (0xD)	Overtemperature: The drive is sensing a temperature which exceeds the maximum allowed temperature limit.	9 4310	The actual temperature is reported by the <b>TI[1]</b> ( <b>TI[2]</b> in Fahrenheit) command.

#### Notes

- In the case of the Safety bits in the Gold Guitar and the Gold Trombone there might be situations in which STO 2 is not reported to the CPU. In these cases, when Safety 2 is activated (safety state), the PWM HW will be inhibited, causing the motor to be in a freewheel state, but the CPU will not be aware of it and will not report it to the user. Typically, a tracking error would be triggered.
- The indication that the HW is suffering from that the user can detect by PB. If the value is 0x5AA5 (23205), STO 2 will not be reported.

• STO 1 works normally in all drives.

## References

MF



## **ST – Stop Profiler**

**ST** stops the profiler in stop deceleration.

## CANopen/CoE

### **Attributes**

Attribute	Description
Туре	Command
Source	All
Restrictions	None
Range	N/A
Default	N/A
Unit modes	<b>UM</b> = 2, 3, 5
Non-volatile	N/A

### **Remarks**

The ST command will stop the profiler (software) immediately at the value specified by the SD command.

**ST** has no effect over the auxiliary command.

**ST** has no effect over the torque command (**TC**).

### **References**

BG



### **SV – Save Parameters**

**SV** saves non-volatile parameters from the RAM to the flash memory.

## CANopen/CoE

0x1010 data bytes 0 to 3 's', 'a', 'v', 'e'

#### **Attributes**

Attribute	Description	
Туре	Command.	
Source	All, except the user program	
Restrictions	<b>MO</b> = 0, and the user program is not running.	
Range	None	
Default	N/A	
Unit modes	All	
Non- Volatile	None	

#### Remarks

The **SV** burns the parameters into the none volatile memory after it checks the parameters integrity. If one of the parameters fails and an error is produced, the saving procedure is not performed. The **CD** command details the parameter which failed and the reason for the failure.

The **SV** command may take a few hundreds of milliseconds to execute, during which the communication drivers are disabled.

#### References

LD, CD



### SW - Status Word

**SW** informs the user regarding the status of the DS-402 (ox6041), via the Status Word.

## CANopen/CoE

0x6041

#### **Attributes**

Attribute	Description
Туре	Bit Field Read\Write
Source	USB, TCP
Restrictions	None
Range	N/A
Default	0
Unit modes	All
Non- Volatile	No

#### Remarks

The Status Word is used in conjunction with the Control Word in the DS-402 CANopen standard for drives and motion. The Status Word is received with the CANopen or EtherCAT communication channel with object 0x6041.

The SW 'get' command should normally be followed by the CW 'set' command, in order to be synchronized with the DS-402 state machine principles.

For more details about the **SW** bit field, refer to the object 0x6041 in the CANopen DS-402 manual.

#### References

**CW** 

## **TC – Torque Command**

**TC** specifies the torque command and switches to the current control loop.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Float, Read/Write
Source	All
Restrictions	The motor must be on.
Range	Torque limits
Default	0, Volatile. Cleared automatically when <b>MO</b> = 1
Unit modes	All
Non-volatile	N/A

#### Remarks

The **TC** command sets the torque (motor current) command, in amperes, for the torque-control and software-reference modes (**UM** = 1 and **UM** = 3).

**TC** commands are accepted in the range permitted by the present torque command limits (refer to the **PL[N]** and **CL[N]** commands). If **TC** is set greater than **CL[1]**, after a few seconds, the current limit of the servo drive will drop to **CL[1]**. In this case **LC** will indicate 1, notifying that there is a current saturation state.

If **TC** is higher than **CL[1]** while at the limit (**LC** = 1), the command will fail.

**TC** defines the reference value **IQ** (the **ID** command is zero unless phase advanced was used).

Upon the **TC** command, when the unit mode is **UM** = 2 or **UM** = 5, the controller switches to current control.

#### References

MO, UM, IQ, ID, CL[], PL[],MC, LC



## **TI[] – Temperature Information**

**TI[]** gets temperature information from the drive hardware.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read-only
Source	All
Restrictions	None
Range	TI[1] range: -40°C to 100°C (Celsius)
	TI[2] range: -40°F to 212°F (Fahrenheit)
	TI[3] range: -40°C to 120°C (Celsius)
Index range	1 to 3
Default	N/A
Unit modes	All
Non-volatile	No

### Remarks

The drive hardware includes temperature sensors to measure the temperature of the driver's heat sink.

In cases in which the temperature exceeds 85°C, the servo will be shut off (MO = 0) with an over-temperature indication in the MF command and in the SR command.

The servo, in this case, can be enabled again when the temperature is ≤80°C.

In some cases when absolute encoders are used, the encoder manufacturer provides the sensor temperature and some more information about possible errors. Please refer to the EE[] command for more information.

In cases in which the sensor reports an error, the motion will be aborted with the proper MF command value.



## **Indices**

The following table describes the TI[] entries.

Index	Description	Type	Values	Restrictions
1	Reads the heat sink temperature in Celsius	Integer	Celsius	
2	Reads the heat sink temperature in Fahrenheit	Integer	Fahrenheit	
3	Reads the BISS Absolute encoder temperature	Integer	Celsius	



## **TM – Internal Time**

**TM** reads and writes the 32-bit system time, in microseconds.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	
Range	0 to 2 <sup>32</sup>
Default	0
Unit modes	All

#### **Remarks**

The TM command is based on the Real Time process internal counter, which counts time in microseconds.

This counter can be set and read using the **TM** command.

The tdif() function uses the TM internal counter to calculate time differences.

Users can measure time periods of activities using the TM command and the tdif() function.

For example (using parameter **UI[N]**):

**UI[2]** holds the time period of the measured activity, in milliseconds.

In the absence of CANopen SYNC signals and Stamp time objects, the microsecond counter runs freely, completing a cycle approximately once every 71.5 minutes.

In a CANopen system the high-resolution time stamp protocol may modify the internal time in order to synchronize between drives on the CAN bus.

The tick function also gets the system time of the Gold drive, but it is based on a different timer counter (hardware timer) and returns the time in microseconds.



# TR[] - Target Radius

TR[] specifies the threshold which determines whether the load has reached its target.

#### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	None
Range	See the table below.
Index range	1 to 4
Default	See the table below.
Unit modes	UM = 5, UM = 2
Non-volatile	Yes

#### Remarks

The Target Reached indication informs the host that the load has reached the target with respect to the criteria of window and time around the target.

**TR[]** is the interface for specifying the target and time window in the target.

It is with conjunction of the CANopen target reached definition for position and velocity. The difference is that the CANopen objects are declared in User Units, while TR[] is given in counts and counts/sec.

When the feedback count meets the desired target window for the window time, the Target Reached bit is set.

Note: The Target Reached indication is the same for either profile velocity mode or profile position mode. Depending on the motion mode (OV[2] or 0x6061), the relevant procedure is evaluated.

The Target Reached bit is indicated in CANopen status word object 0x6041 bit 10. It can also be retrieved by the **SW** command, which is a mirror image of the status word.

Target Reached is also indicated in SR register bit 18.

Target Reached is evaluated every 250 µsec. In between readings, no indication is given.



## **Indices**

The following table describes the TR[] entries and the relevant CANopen objects.

Index	Description	Values [units]	Default	CANopen object
0	Reserved			
1	Target Position window [counts]	-1 not active 0 to 2 <sup>31</sup> –1 [counts]	100 counts	Overrides 0x6067
2	Target Position Window time	> 0 [msec]	20 msec	Overrides 0x6068
3	Target Velocity window	> 0 [counts/sec]	100 counts/sec	Overrides 0x606D
4	Target Velocity window time	> 0 [msec]	20 msec	Overrides 0x606E

## References

SR



## **TS – Sampling Time**

TS specifies the shortened sampling time of the drive, in microseconds, which is used as the update time of the current controller.

#### CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	<b>MO</b> = 0, and the user program is not running.
Range	40 to 120
Default	50 (RS), Non-volatile
Unit modes	All
Non-volatile	Yes

#### **Remarks**

TS is the sampling time of the current loop. The sampling time of the velocity and position controller is two times TS. For example, if TS = 50, the torque/commutation controller runs once every 50 microseconds, the speed and position controller executes every 100 microseconds.

The selection of **TS** is a compromise between high servo performance and the scan loop (background) operations, such as the user program and interpreter responses. A low TS enables the drive to achieve more control bandwidth, but at the same time, it increases the computational burden on the CPU, so that less computing power remains for executing interpreter and user program commands.

The drive does not allow an excessively low value for TS to prevent an overflow of the required CPU computing power.

For all unit modes, WS[28] gives the actual sampling time of the speed controller, and WS[55] gives the actual sampling time of the position controller.

When TS is modified, the controllers loop gains must be retuned in order to prevent instability of the controllers (current, velocity and position), which may damage the drive and/or the motor.

TS must be an even number (when XP[2] = 4)

All speed values are calculated with multiplication by a factor of TS.

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The PWM frequency (in Hz) is calculated using the formula XP[2]/(2\*TS), and the current ripple frequency at the motor is twice as large.

## References

**WI[]**, WS[]



# TW - Wizard Internal Identification

The **TW[N]** is used to set the internal parameters during running of a Wizard and Simulation.

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#### **Attributes**

Attribute	Description
Туре	Integer, Write
Source	All
Restrictions	
Range	
Default	4, 7, 23, 24, 31 to 34, 36, 40, 41, 60, 67, 71, 75 to 81
Unit modes	
Non-volatile	All

#### **Remarks**

All values and functions set by **TW[]** are reset to default, during:

- Power up
- The RS command
- The SV command

#### **Indices**

The following table describes the **TW** entries.

Index	Description	Туре	Units	Restrictions
4	Current loop identification. Start a new recorder session, on "begin"	Float		
7	Set speed experiment	Integer		
8	Set maximum PWM to allow saturation over the control voltage out	Integer	150MH z PWM ticks	

	I	<del>                                     </del>	
15	Calibrate the resolver signal	Integer	During the resolver calibration in the Wizard it sets the resolver real time function to calibration.
16	Set LED logic		Set the drive main status LED:
			0: Default normal use
			1: LED always OFF
			2: LED always Green
			3: LED always Red
23	Reset the 16 Analog In offsets entry of <b>DI</b>		
24	Set the 16 Analog In gains entry of <b>DI</b> to 1		
31	DC_EXP		
	TW[31]=1:		
	TW[31]=2:		
	TW[31]=3: Entry Wizard mode		
	TW[31]=4: Set Voltage Experiment to Normal		
32	User generated motor fault. A way to simulate a Motor Fault Event:		Use this command in simulation mode to simulate the behavior of the drive
	Bit 0: Main - Encoder error.		during exception.
	Bit 1: Unused (reserved for Aux encoder error).		
	Bit 2: Encoder - Hall sensor mismatch.		
	Bit 3: 1 Peak over current		
	Bit 4: External inhibit, Abort		

Bit 21:

Motor stuck

Bit 5: FPGA alarm Bit 6: Digital Hall sensor problem Bit 7: Speed error limit Bit 8: Position error limit Bit 9: Cannot start because of bad database Bit 10: Bad ECAM table Bit 11: Motor was disabled due to a node guarding event. Bit 12: Bridge failure from analog ASIC Bits 12 to 15: 3 - Under Voltage 5 – Over Voltage 7 – Safety error 11 – Short 13 – over temperature Bit 16: Cannot find zero position without DHalls Bit 17: Over speed Bit 18: Stack overflow Bit 19: Null interrupt Bit 20: Timing error

	Bit 22: Out of position limits			
	Bit 23: Out Numerical overflow			
	Bit 28: Cannot tune current offsets			
	Bit 29: Cannot start motor because of internal problem			
	Bit 31: Reference exceeded the Modulo			
33	Define minimum <b>TS</b>			
34	Under voltage low limit			Use this command to set the Under Voltage protection to 0. This allows the servo (MO=1) to be enabled without the main power.
36	Determine <b>OF[N]</b> command report style	Integer	0:1	0: Report <b>OF[N]</b> from the <b>OF[N]</b> array 1: Report OF[N] from the
				relevant CANopen object which is reflected
40	Ignore restrict			Used for Motor Simulation process
41	Set hard sensor			Used to simulate a sensor in Motor Simulation Mode
60	Set shoot through			Sets the standard in 150Mhz ticks.
67	Ignore the position error			
71	Set 0x2F42 sync object			
75	Set <b>ZX</b> low			
76	Set <b>ZX</b> high			
77	Set <b>ZX</b> start			
78	Set array size for the <b>ZX</b> reference table			

during wizard identification

79 Repeat velocity profile during the speed identification phase

80 Launch sine profile

81 Launch the routine to identify the quality of the frequency

## 1.1.2. References



# UF[N] - Float User Interface

**UF[N]** specifies the float user variable array.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Parameter, Float, Read/Write
Source	All
Restriction	None
Range	9.999999E+36 to -9.999999E+36
Default	None
Index range	1 to 24
Unit modes	All
Non-volatile	Yes

#### **Remarks**

Users can use the 24 indexed entries of UF[] to keep floating-point values in the non-volatile memory.

**UF**[] can be used for the user program as well. Users can modify the value and manipulate the user program flow in a simple way.

## **References**

UI[N]



# **UI**[*N*] – **Integer User Interface**

**UI[N]** specifies the integer user variable array.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Parameter, Long, Read/Write
Source	All
Restriction	None
Range	-2147483647 to 2147483647
Default	None
Index range	1 to 24
Unit modes	All
Non-volatile	Yes

#### **Remarks**

Users can use the 24 indexed entries of **UI[]** to keep integer values in the non-volatile memory.

UI[] can be used for the user program as well. Users can modify the value and manipulate the user program flow in a simple way.

#### **References**

UF[N]



# **UM - Unit Mode**

**UM** specifies the higher allowed control loop.

# CANopen/CoE

## Attributes

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	The motor must be off.  Note that control loops can be freely switched without disabling the motor.
Range	1 to 5 (excluding 4)
Default	3
Unit modes	AN
Non-volatile	Yes

## Remarks

The following table describes the possible values and the modes associated with them.

UM Value	Description
1	Torque Control loop. The reference is set directly by <b>TC</b> . Values are processed immediately in the next control loop.
2	Speed Control loop. The reference is set by <b>JV</b> . The values are processed by the controller only after the next <b>BG</b> .
	Cyclic Synchronous velocity mode can also be used in this mode.
	Setting <b>TC</b> forces torque loop.
3	Stepper. No control loop beside the current. Use open loop electrical degrees given by <b>PA</b> for absolute movement, use <b>PR</b> for relative movement, and use <b>JV</b> for constant speed movement. The units are 512 ticks for 1 pole pair. <b>TC</b> must be set to excite the motor phases that allow the movement.
4	Reserved.



5	Position Loop, Single or Dual. <b>PA</b> and <b>PR</b> are used to reference the control loop.
	Cyclic Synchronous Position mode can be used in this mode as well.
	Setting JV will force velocity control loop and velocity profile reference.
	Setting <b>TC</b> will force torque control loop and the amount of torque. This method can be used for a welding application.



## **VB – Software Boot Version**

**VB** returns the drive's boot version.

# CANopen/CoE

#### Remarks

Each drive includes boot software that loads the FW after power-up and enables updating of the firmware version. The boot software version can be retrieved using the **VB** command.

The version format is as follows: DSP Boot <version number><date>;

For example: "DSP Boot 1.1.1.2 21Apr2010;"

#### **Attributes**

Attribute	Description
Туре	String, read-only.
Source	RS232, USB, TCP, EoE
Restrictions	None
Range	None
Default	None
Unit modes	All
Non-volatile	No



# **VE – Velocity Error**

**VE** gets the velocity tracking error.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Status report, Integer
Source	Program, RS-232, CANopen
Restrictions	None
Range	N/A
Index range	N/A
Default	N/A
Unit modes	<b>UM</b> = 2, 4, 5
Non-volatile	N/A
Activation	

## **Remarks**

**VE** reports the present velocity tracking error: **VE** = **DV[2]** – **VX** 

If the absolute value of **VE** exceeds **ER[2]**, the motion is aborted, and the motion fault code MF = 128 (0x80) is set.

If **MO** = 0, or if the speed controller is not used (**UM** = 1, 3), **VE** returns 0.



## **VO – Software OTP version**

**VO** retrieves the drive's OTP (boot loader) version.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	String, read-only.
Source	RS232, USB, TCP, EoE
Restrictions	None
Range	None
Default	None
Unit modes	All
Non-volatile	No
Attribute	None

#### **Remarks**

Each drive includes an OTP version that is burned during the manufacturing process.

This command provides a way to retrieve the OTP version that resides in the drive.

The version format is as follows: DSP OTP <version number><date>;

For example: "DSP OTP 2.08 21Apr2010;"



## **VP - PAL Version**

**VP** gets the PAL version.

# CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Integer , read-only.
Source	RS232, USB, TCP, EoE
Restrictions	None
Range	0 to 255
Default	None
Unit modes	All
Non-volatile	No
Attribute	None

#### **Remarks**

This command returns the PAL version that is directly read from the PAL.

In cases where the PAL version cannot be supported by the drive firmware version, the motor enable (MO=1) will not operate, producing the error code 182.

#### Note:

In cases in which the version cannot be read (e.g., Gold Guitar drives), the value will be 0.



# VH[]/VL[] - High/Low reference limit

VH[]/VL[] specify the minimum and maximum speed and position reference limits. Software commands beyond these values are not accepted, and are truncated to VL[N] and VH[N].

## **CANopen/CoE**

VH[2] - 0x607F

VL[3] - 0x607D.1

VH[3] - 0x607D.2

## **Attributes**

Attribute	Description		
Туре	Integer32, Read/Write		
Source	All		
Restrictions	The motor must be off		
	• VH[3]>VL[3]		
	VH[3]=VL[3]=0 in case of 32bits modulo mode		
Range	<b>VH[2]</b> : 0 to (2 <sup>31</sup> -1)		
	VH[3]: -2 <sup>31</sup> to (2 <sup>31</sup> -1)		
	<b>VL[3]</b> : -2 <sup>31</sup> to (2 <sup>31</sup> -1)		
Index range	VH[N]: N=2,3		
	VL[N]: N=3		
Default	VH[2] = 2000000000		
	VH[3] = 900000000		
	VL[3] = -900000000		
Unit modes	VH[2]: UM=2,3,5		
	VL[3],VH[3]: UM=3,5		
Non-volatile	Yes		

#### **Indices**

The following table describes the VH[]/VL[] entries.

Index	Description	Units	Range
0	Reserved		
1	Reserved		

2	The reference to the speed controller is limited to the [-VH[2]VH[2]] range	User defined	0 to (2 <sup>31</sup> -1)
3	The reference to the position controller is limited to the [VL[3]VH[3]] range	User defined	-2 <sup>31</sup> to (2 <sup>31</sup> -1)

#### **Notes**

- n position mode (UM=5) motor movement is enabled in both directions within the defined
  position reference range [VL[3]...VH[3]]. If feedback has been extended beyond those
  limits, the motor can be enabled by the user (MO=1) but the motion can only be in the
  direction towards the reference limit range.
- The final velocity command limit is influenced by the following parameters: VH[2] (object 0x607F) and Max Motor Speed (object 0x6080). The logic of the velocity limit depends on the motor type:
  - In case of rotary motor: Velocity Limit = min (VH[2], 0x6080)
  - In case of linear motor: Velocity Limit = VH[2]
- VH[3] and VL[3] should be set to 0 in 32bits position modulo mode. In this mode all position limits are ignored.

#### References

XM[N], HL[N], LL[N]



## **VR – Software Firmware Version**

**VR** retrieves the drive's firmware version.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	String, read-only
Source	RS232, USB, TCP, EoE
Restrictions	None
Range	None
Default	None
Unit modes	All
Non-volatile	No
Attribute	None

#### **Remarks**

The **VR** command reports the firmware software version as a vstring.

The string includes:

- 1. The product name
- 2. The software version
- 3. The software release date
- 4. Hardware core type:
  - d. None SCORE hardware core
  - e. G GCON hardware core

The format is as follows: <Product name> <Software version> < Release date> <Core Type>

For example: "Whistle 01.01.04.34 04Oct2010G"



# **VX** – **Velocity of Main Feedback**

**VX** retrieves the velocity of the position sensor or velocity sensor.

# CANopen/CoE

## **Attributes**

Attribute	Description
Туре	Float, Read-Only
Source	All
Restrictions	None
Range	-2 <sup>9</sup> to 2 <sup>9</sup>
Default	0
Unit modes	All
Non-volatile	No

## Remarks



# WI[] - Wizard Integer Parameters

**WI[]** gets internal information.

# CANopen/CoE

## **Attributes**

Attribute	Description
Туре	See the table below.
Source	All
Restrictions	None
Range	See the table below.
Index range	According to the table below
Default	N/A
Unit modes	All
Non-volatile	No

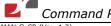
## **Remarks**

#### **Indices**

The following table describes the **WI[N]** entries.

Index	Description	Туре	Values
16	Returns the state of the voltage experiment	Integer	0, 1
20	Returns the maximum allowed recorder length	Integer	16384
21	Returns the actual recorder length, depending on the number of selected signals	Integer	1 to 16384
35	Returns the overvoltage maximum threshold	Integer	0 to <b><bv< b=""></bv<></b>
36	Returns the actual overvoltage threshold	Integer	0 to ≤ <b>WI[35]</b>
37	Returns the undervoltage minimum threshold	Integer	≥0
38	Returns the actual undervoltage threshold	Integer	≥WI[37]

<sup>\*</sup> All other indices are reserved.



# **WS – Miscellaneous Reports**

The **WS** command provides information about the state and internal variables of the drive. Mainly used for internal use only.

## **CANopen/CoE**

#### **Attributes**

Attribute	Description		
Туре	Floats, Integers, Read only		
Source	All		
Restrictions			
Range			
Index range	Refer to the table above		
Default			
Unit modes	All		
Non-volatile	No		

#### **Remarks**

WS[N] provides service personnel with a fairly comprehensive report, but these details are not normally required for defining an application.

#### **Indices**

The following table describes the **WS** entries.

Index	Description	Type	<b>Units\Values</b>	Notes
3	CPU main clock frequency. Default value: 150000000. Refer to the product manual.	Integer	Hz	
4	PWM frame	Integer		
	Default=150xTS/XP[2]			
5	Bits per ampere	Float		
	(MaxADCvalue/MC)			

8	HW board type	Integer	0: SCORE board	SCORE: GGUI
	777.77		1:GCON revision A	GCON: GWHI, GDRU,
			2: GCON revision C	GTRO
9	ADC instant delay	Integer	PWM ticks	For internal use only.
12	Dead Band delay	Integer		For internal use only.
12	set by TW[60] command	integer		Tor internal ase only.
17	Correlation	Float		For internal use only.
17	Σ(0.25*fTorqueCmdOld²)	Tioat		Tof lifternal use offig.
	· ·			
10	TW[4] clear it to zero.	luta sa		Farintamal
18	VDC average	Integer		For internal use only.
	Σ(stStateVec.SAMPLE_VBUS)			
19	ERR_AVG	Float		For internal use only.
	stWizCor.fErrorAvg			
	TW[4] clear it to zero.			
22	1/Torque scale	Float		
23	Factor to convert user A/D bits to volts: basically -	Float		
	10.0/(2048.0-205.0)			
24	Returns the internal offset of Analog Input 1.	Float		
28	Returns the Velocity Loop recording cycle time	Integer	Default: 2 * <b>TS</b>	For compatibility
29	Returns the Position Loop recording cycle time	Integer	Default: 2 * <b>TS</b>	For compatibility
30	Product information	Integer		
	Bits 0 to 7: Product Name			
	Bits 8 to 11: Reserved for product name			
	Bits 12 to 13: Always 0			
	Bits 14: Project (always 1 for NG)			

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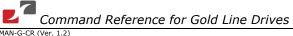
	Bits 15: Always 0			
	Bits 16: CAN integrated			
	Bits 17: 0: EtherCAT 1: TCP\IP			
	Bits 18-20: Feedback type: 0: E type (Encoder + Encoder, Analog sensor) 1: A type (Absolute + Encoder, Analog sensor) 2: R type (Encoder, Analog sensor + Resolver) 3: M type (Absolute + Resolver)			
	Bits 21: Define R type drive: Current saturation stays on <b>PL</b>			
	Bits 22: EtherCAT ID switches			
	Bits 23 to 31: Reserved			
33	The instants saturated high torque value	Float	Amps	Nominal PL[1]
34	The instants saturated low torque value.	Float	Amps	Nominal CL[1]
50	Reference Signal used in tuner	Float	Internal torque units	For internal use only
51	Wizard state counter used in tuner	Integer		For internal use only
52	Minimum Bus Voltage for Wizard usage	Integer	Internal A2D units	For internal use only
53	Convert values from internal units to bus voltage	Float		
54	PWM saturation	Integer	PWM ticks	
55	Position Loop sampling rate	Integer	μsecs	



72	Converts between analog signal to position counts	Integer		For internal use only
75	Refer to the sine mode which is currently used during sine sweep	Integer		For internal use only
91	Signal #1 sine coefficient	Float		Provide Valid info
92	Signal #1 cosine coefficient	Float		after <b>TW[81]</b> =N.
93	Signal #2 sine coefficient	Float		N is a bit field that determines the
94	Signal #2 cosine coefficient	Float		vectors to identify.
95	Signal #3 sine coefficient	Float		
96	Signal #3 cosine coefficient	Float		For internal use only
97	Signal #4 sine coefficient	Float		
98	Signal #4 cosine coefficient	Float		
99	Signal #1 quality function	Float		
100	Signal #2 quality function	Float		
101	Signal #3 quality function	Float		
102	Signal #4 quality function	Float		
103	Offset of signal #1	Float		
104	Offset of signal #2	Float		
105	Offset of signal #3	Float		
106	Offset of signal #4	Float		
111	Temperature ADC Out	integer	ADC digital out	For internal use only

#### 1.1.3. References

TW[N], WI[N]



# **XA[] – Extra (current loop) Parameters**

**XA[]** specifies some extra and special parameters, which are used in the current control loop.

## CANopen/CoE

#### **Attributes**

Attribute	Parameter, Integer
Туре	Integer, Read/Write
Source	All
Restrictions	<b>MO</b> = 0
Range	See below.
Index range	1 to 5
Default	See below.
Unit modes	All
Non-volatile	Yes

#### **Remarks**

Do not modify the XA[] values. These values are automatically programmed into the drive during current loop tuning.

#### **Indices**

The following table describes the **XA[N]** entries.

Index	Description	Default	Values	Restrictions
0	Reserved			
1	Overshoot of the current loop without pre-filter in percent	0	0 to 80 [%]	
2	Overshoot due to ramp in percent	55	0 to 80 [%]	
3	Allowed overshoot in percent	14	0 to 80 [%]	
4	Reserved			

5	Enable/disable cogging compensation:		0	0, 1	If cogging compensation is enabled, <b>NT[N]</b> should be
	0	Disable cogging compensation			filled (by EAS).
	1	Enable cogging compensation with a value in the NT[N] array			

# References

KP[], KI[], XP[]



# **XC – Resume Program**

**XC** resumes a halted user program.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Command
Source	All, except the user program
Restrictions	<b>PS</b> ≥ 0
Range	None
Default	None
Unit modes	All
Non- Volatile	None

#### **Remarks**

While the user program is running, the user can halt the program temporarily, using the HP command.

The **XC** command is used to continue running the user program from the point at which it was halted.

The XC command cannot release the program from a breakpoint. For that purpose, use the DB##GO[0] command.

#### References

HP, XQ, KL



XM[]

# CANopen/CoE

## Attributes

Attribute	Description
Туре	
Source	
Restrictions	
Range	
Index range (used in indexed commands)	
Default	
Unit modes	
Non-volatile	

## **Remarks**

Text

#### **Indices**

The following table describes the **XM[]** entries.

Index	Description	Type	Values	Restrictions
1				
2				



# **XP[] – Extra General Parameters**

**XP[]** specifies extra general parameters for adapting the drive to special situations.

# CANopen/CoE

## **Attributes**

Attribute	Description
Туре	Integer, Read/Write
Source	All
Restrictions	The motor must be off.
Range	See the table below.
Index range	1 to 13
Default	See the table below.
Unit modes	All
Non-volatile	Yes

## **Remarks**

#### **Indices**

The following table details the **XP[]** entries.

Index	Description	Default	Values	Notes
0	Reserved			
1	Defines the overvoltage threshold in volts. Can only be reduced from the default value (BV)	WI[35]	0 to <b>WI[35]</b>	



2	Defines the PWM frequency as a factor of the controller sampling time:		2	1 to 6	Could heat the drive.
	TS/TPWM = TS*fpwm = XP[2]/2				Some
	The current ripple frequency at load is equal to <b>XP[2]/TS</b> .				values are blocked by the drive.
	1	The current controller sampling time is at the top and bottom of the PWM triangle.			the drive.
	2	The current controller sampling time is at the top of the PWM triangle.			
	3	The current controller sampling time is at the end of every 1.5 cycles of PWM.			
	4	The current controller sampling time is at every other top of the PWM triangle.			
	5	The current controller sampling time is at the end of every 2.5 cycles of PWM.			
	6	Current controller sampling time is at every third of top of PWM triangle.			
3	Reserved				
4	Filter constant of bus voltage measurements in Hz.		1500	100 to 3,000	
5	Maximum current command rate in one cycle in percent of <b>MC</b> .		20	10 to 200	
6	Low-pass constant for pre-filter of current loop in Hz.		3000	0 to 20000	If it equals zero, the filter is bypassed.
7 to 12	Reserved				
13	Defines the under voltage		WI[38]		

## Notes

The current loop must be tuned after a modification of XP[2].



• When XP[2] is used to multiply the PWM frequency from the default, the current saturation (CL[1] and PL[1]) might be reduced. The actual values of PL[1] and CL[1] are reported in WS[33] and WS[34], respectively.

## References

PL[], CL[], BV, TS



# XQ - Run User Program

**XQ** executes the user program from a specified label or runs a specified function.

## CANopen/CoE

#### **Attributes**

Attribute	Description
Туре	Command , String
Source	All, except the user program
Restrictions	<b>PX</b> = -1
	CC was executed correctly.
	Wizard mode is not active.
Range	XQ##func_name
	For example, if function to be run is <b>main</b> , the syntax is:
	XQ##main (orxq##main)
Default	None
Unit modes	All
Non-volatile	None

#### **Remarks**

**XQ##** executes a valid user program.

This command is typically sent after sending a successful CC command.

The general format is:

XQ##[function name]

#### **Examples**

- **XQ##** runs from the start of the user program code.
- XQ##MyFunction(a,b,c) runs the function MyFunction () with a,b and c as arguments to the function.
- XQ##LABEL runs from ##LABEL.

The **XQ** command clears the error status of the program along with the run-time error flags.

It does not reset program variables and does not clear the interrupt mask.

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#### Notes

- XQ must include ##. If it is omitted, an error is returned.
- XQ##, beside acknowledge, does not return a value.

## References

CC, CP, HP, KL, PS, XC