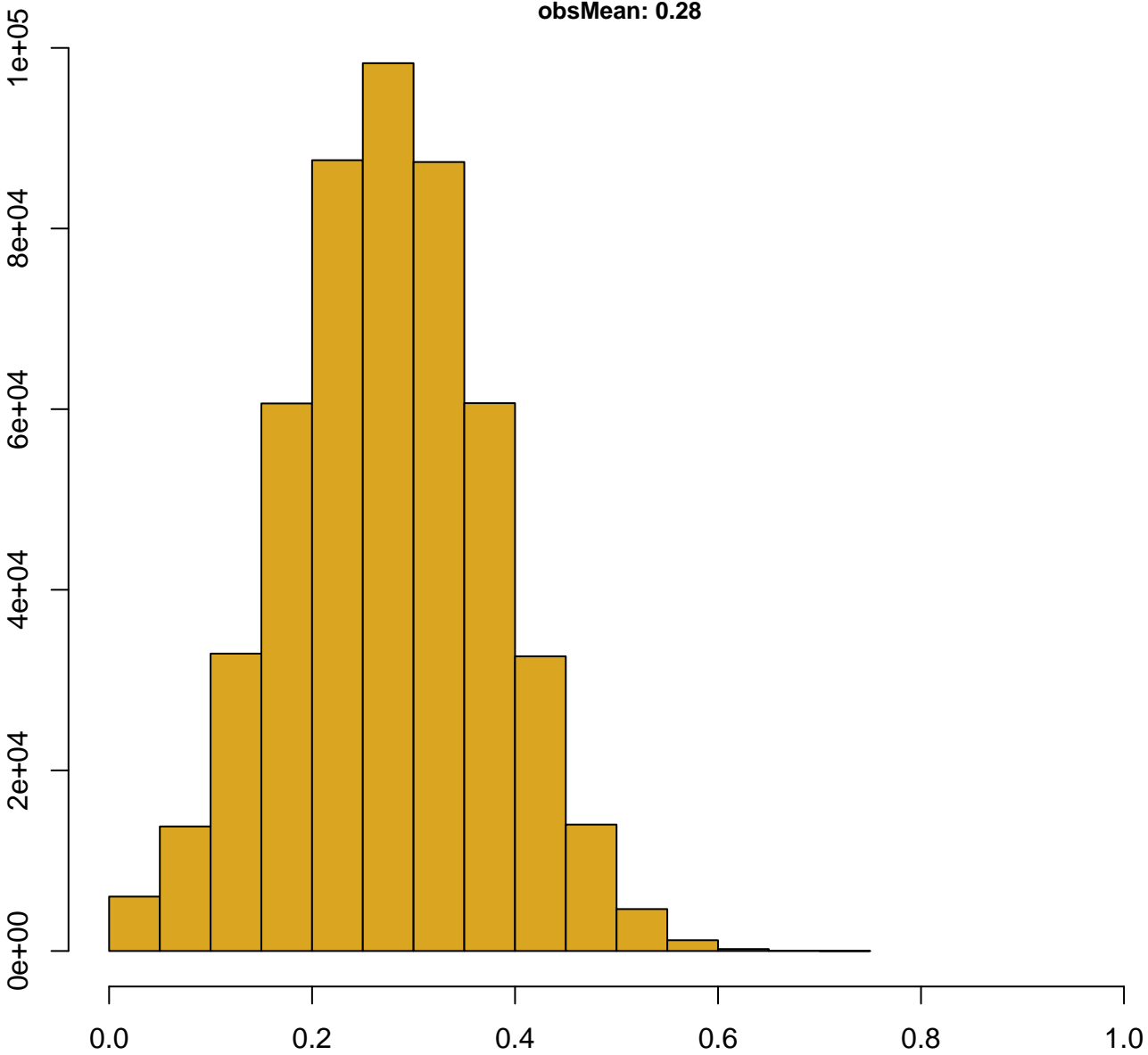
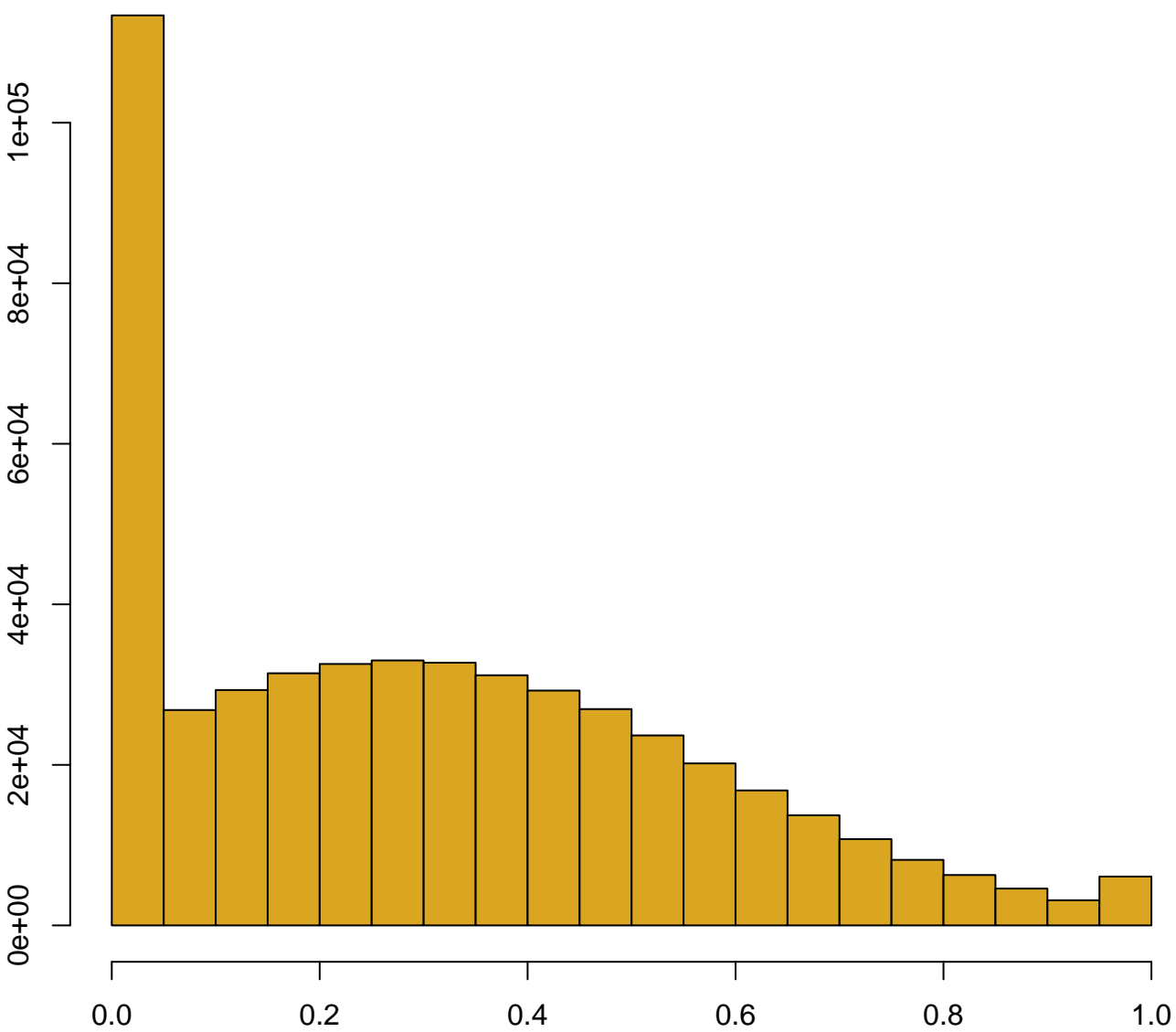


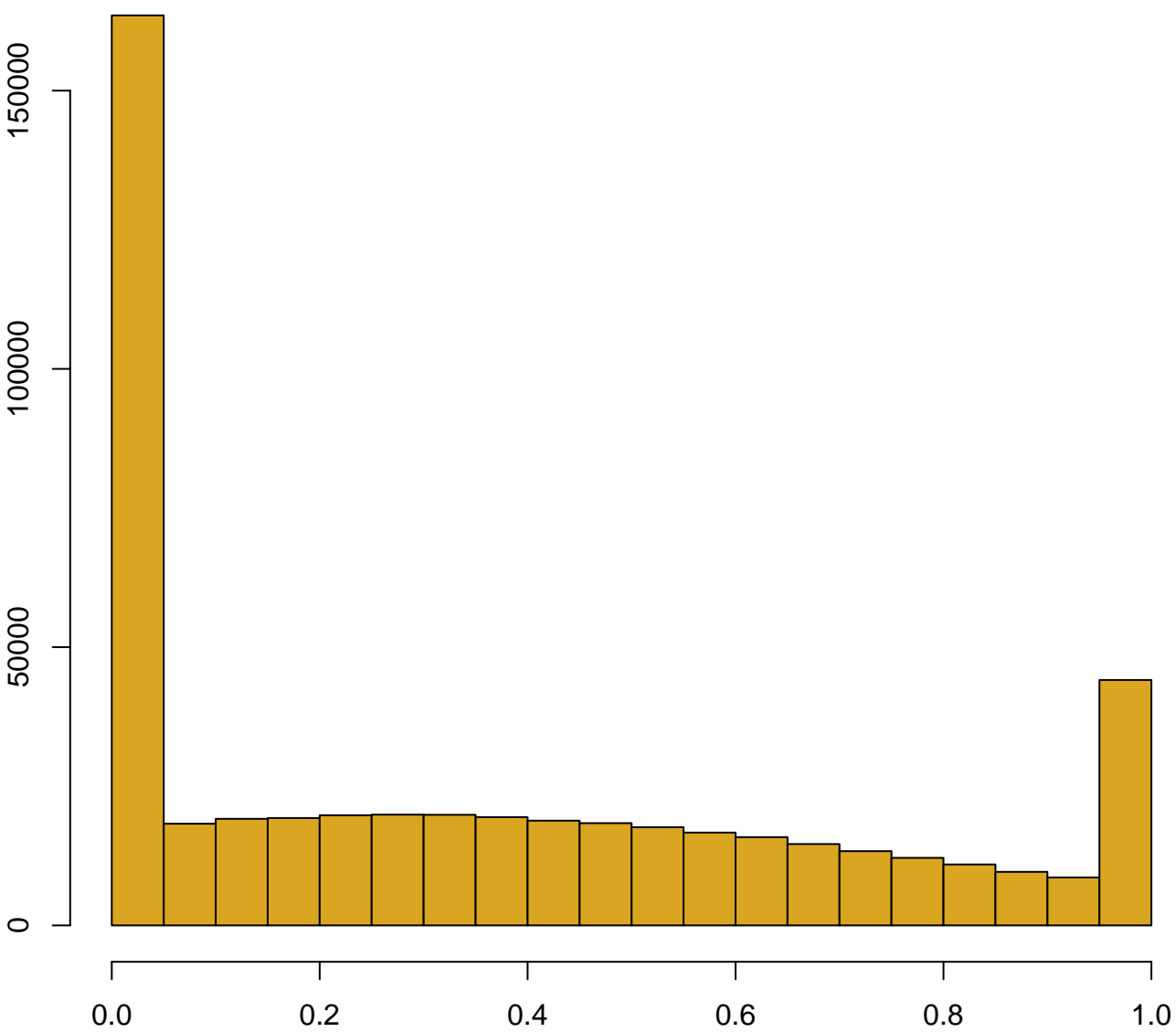
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.275
sigma_env = 0.1
obs SD: 0.1
obsMean: 0.28



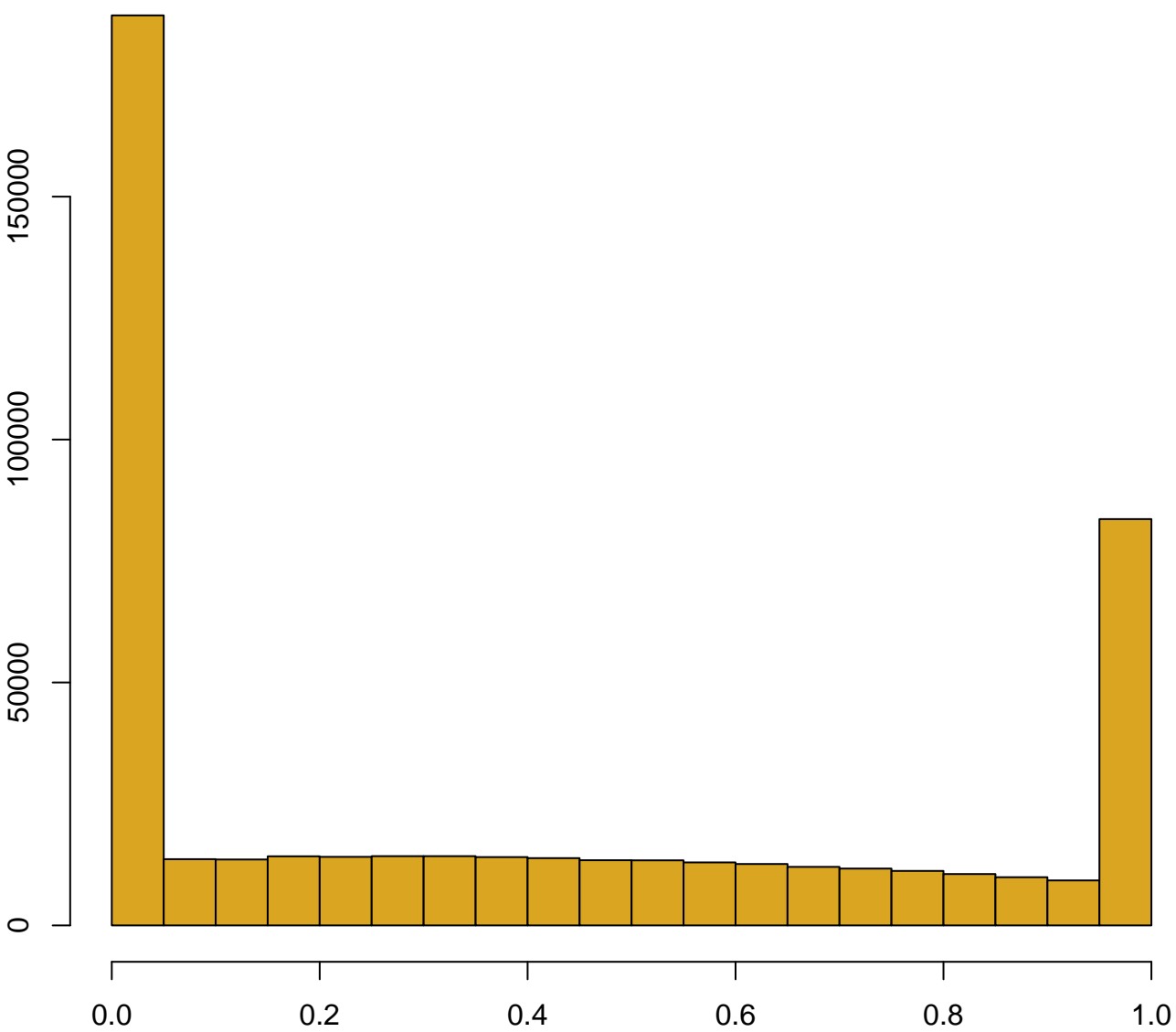
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.275
sigma_env = 0.3
obs SD: 0.25
obsMean: 0.3



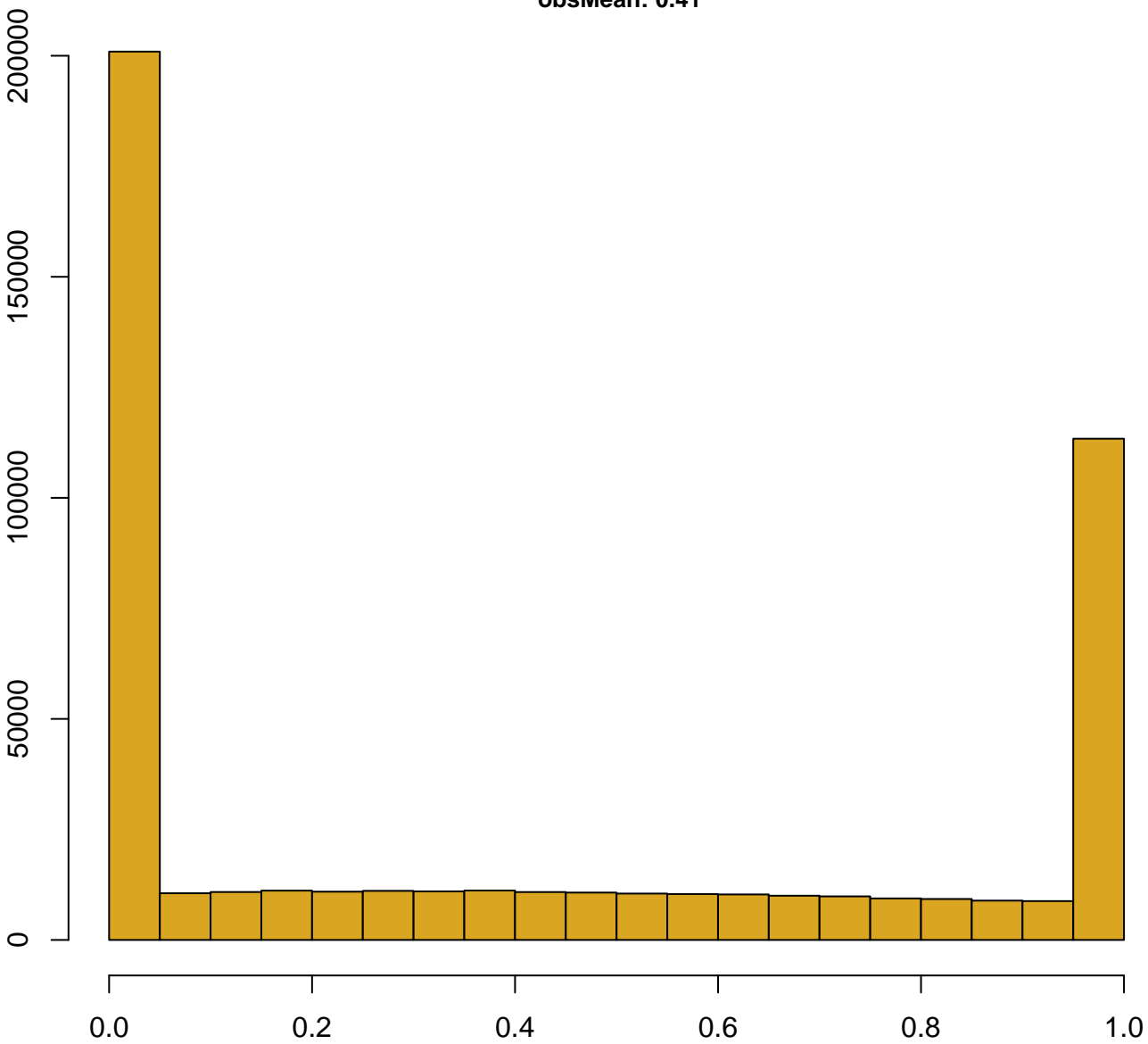
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.275
sigma_env = 0.5
obs SD: 0.34
obsMean: 0.35



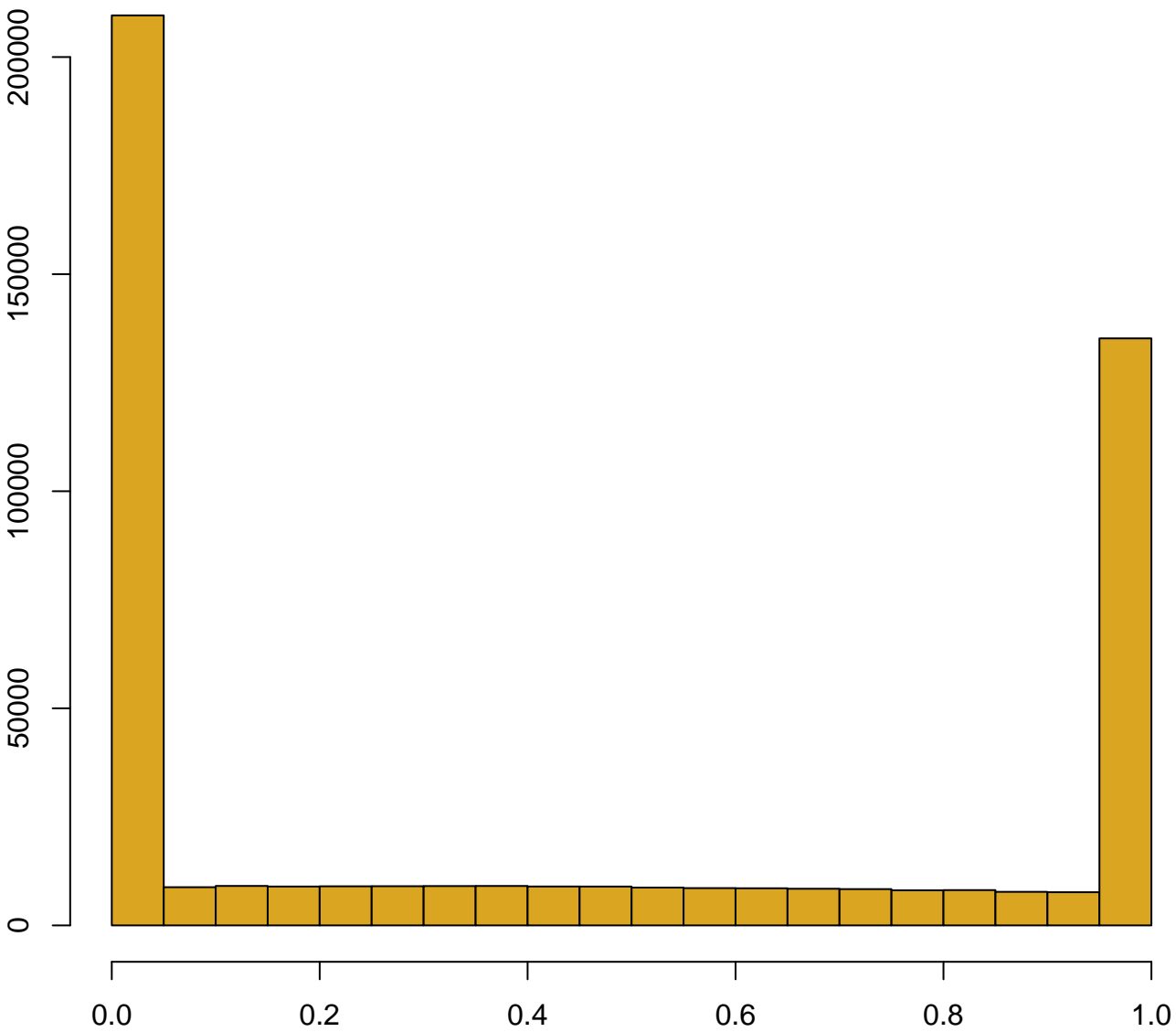
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.275
sigma_env = 0.7
obs SD: 0.39
obsMean: 0.38



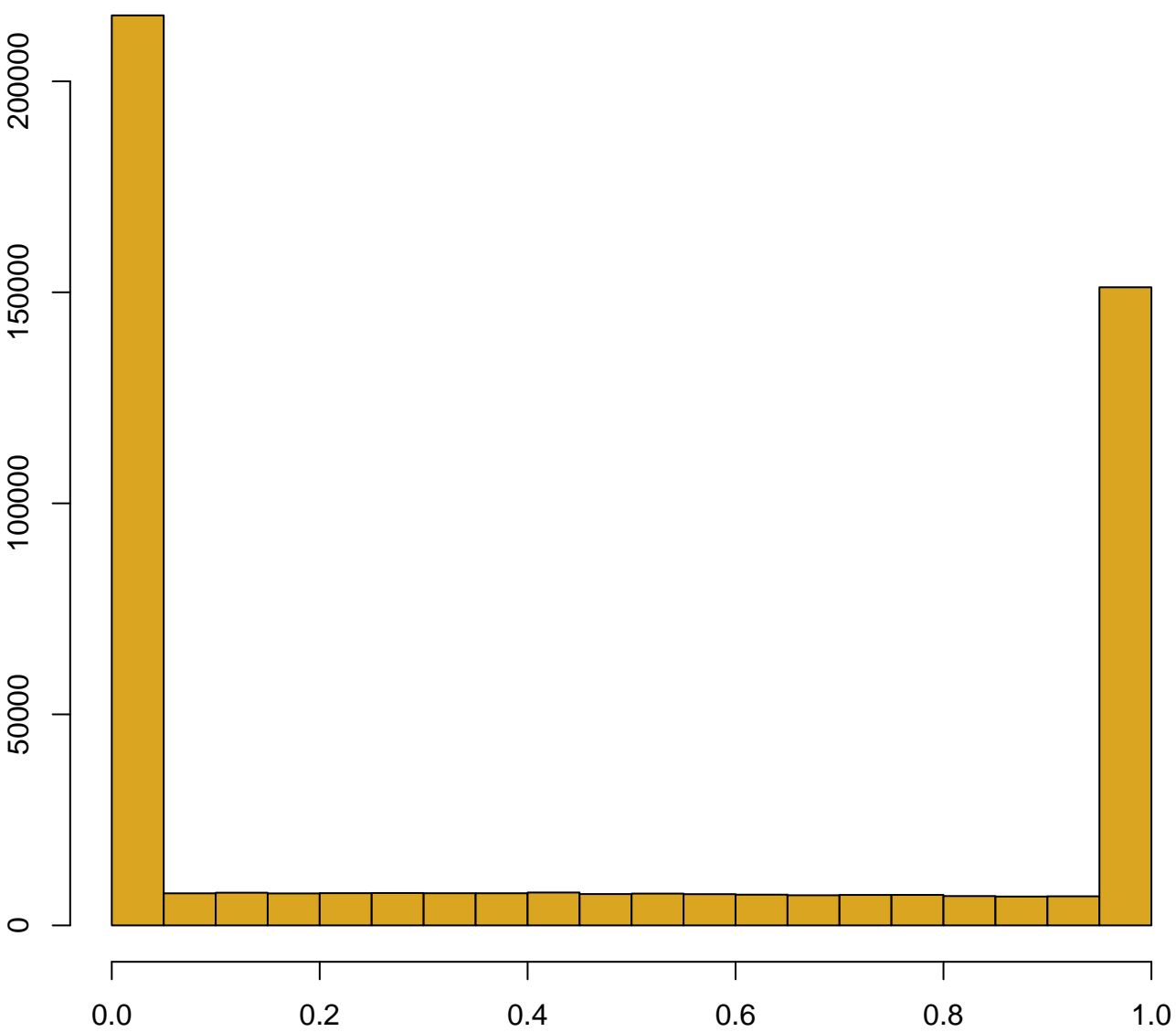
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.275
sigma_env = 0.9
obs SD: 0.41
obsMean: 0.41



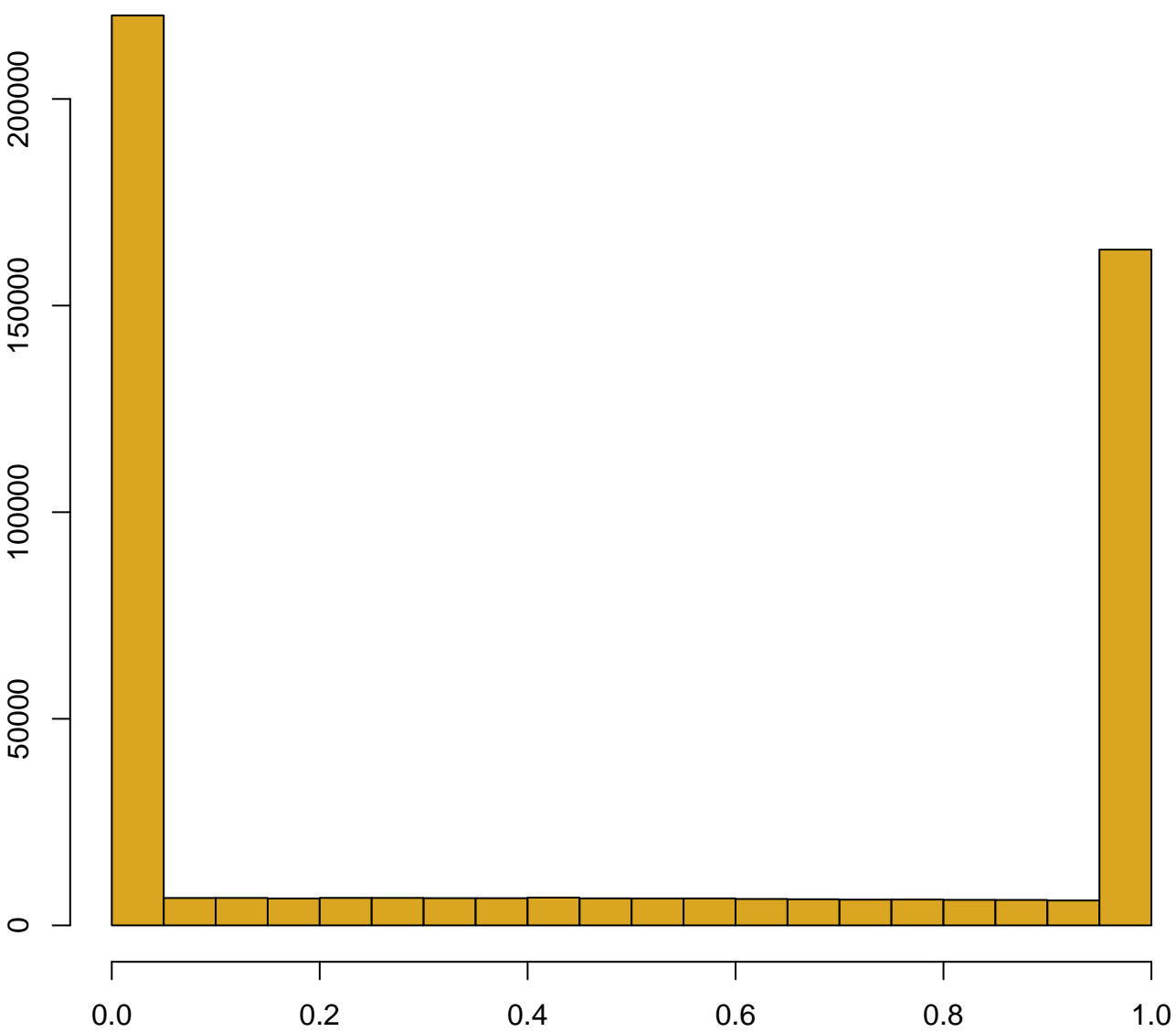
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.275
sigma_env = 1.1
obs SD: 0.43
obsMean: 0.42



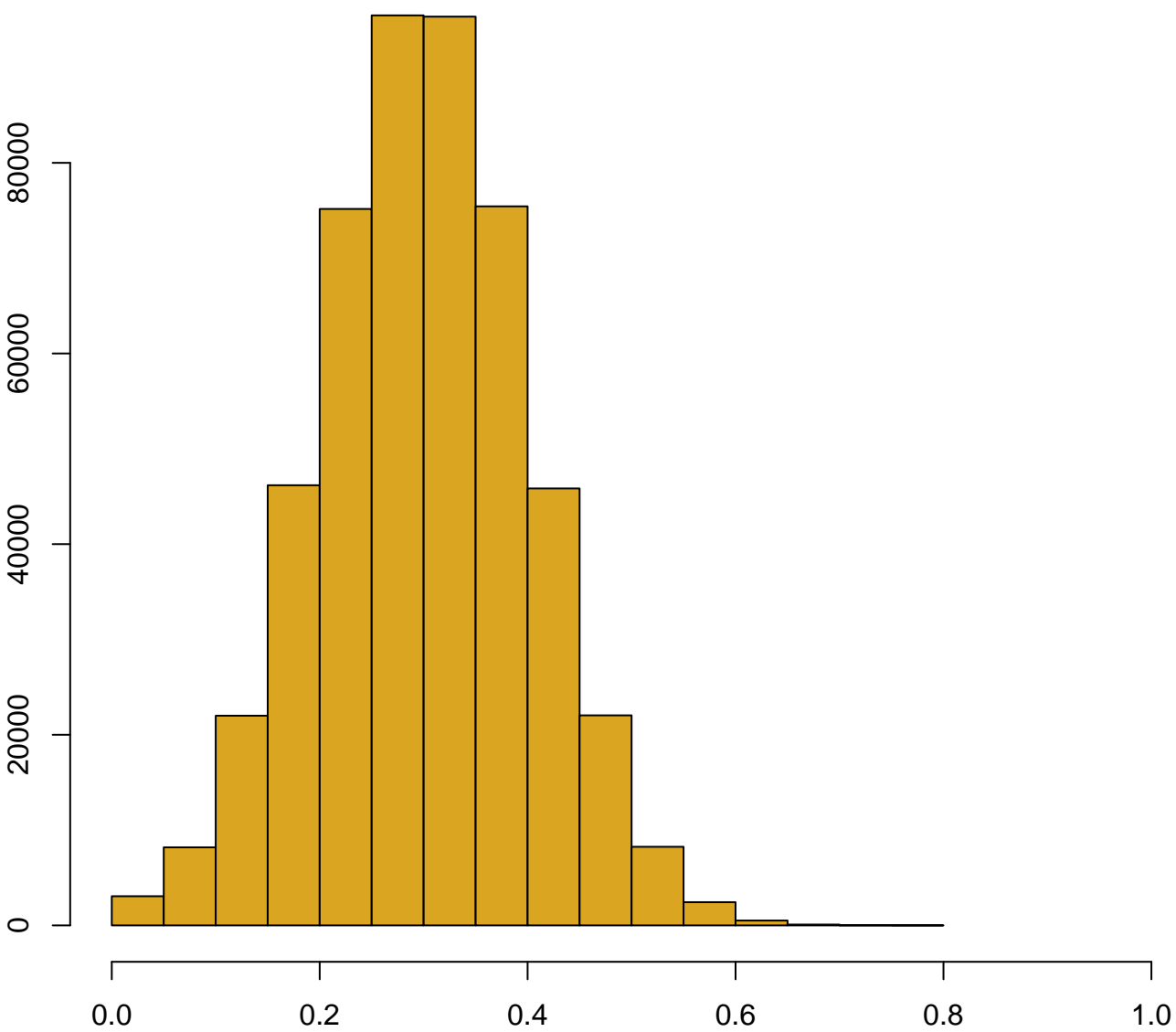
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.275
sigma_env = 1.3
obs SD: 0.44
obsMean: 0.43



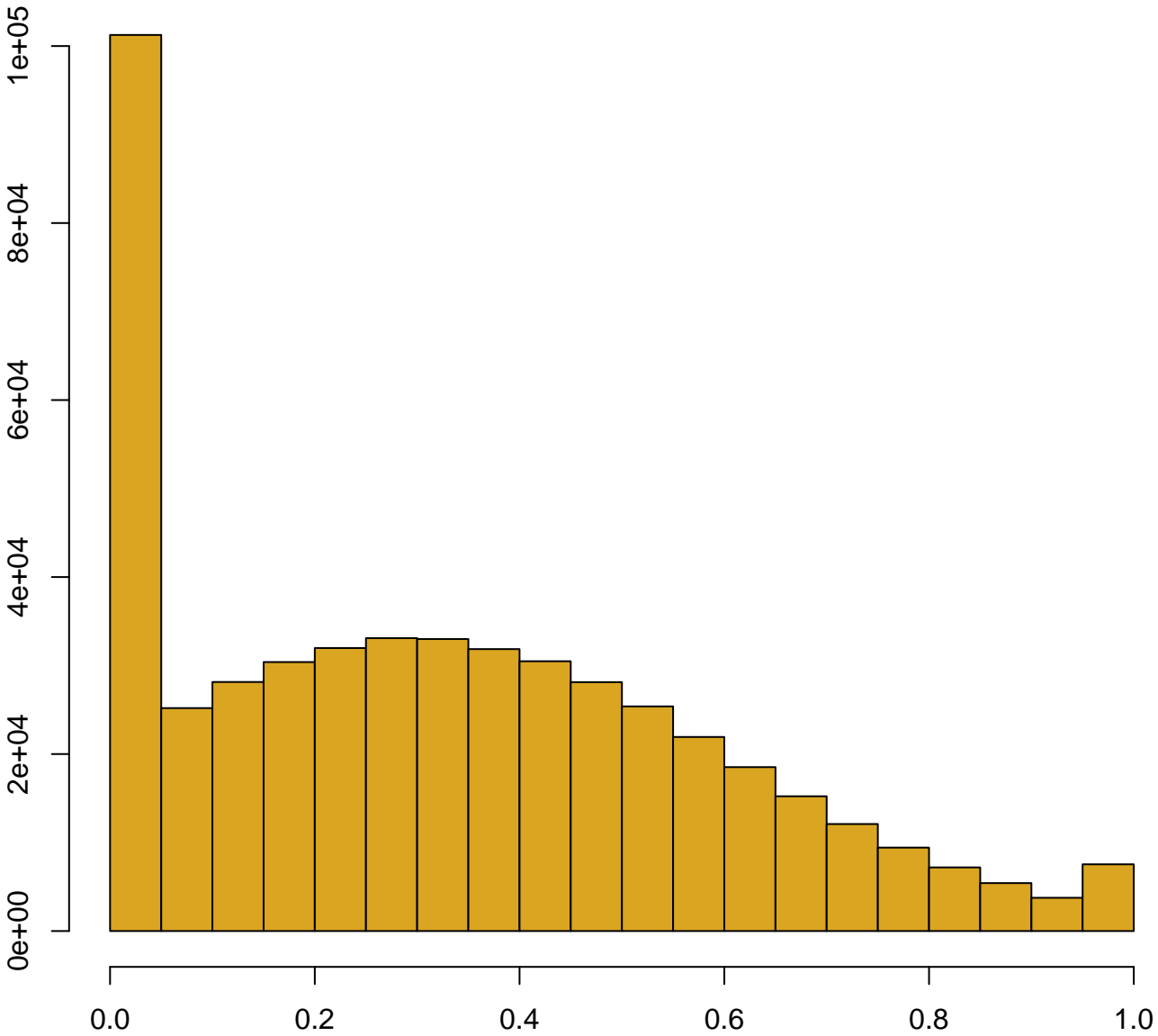
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.275
sigma_env = 1.5
obs SD: 0.45
obsMean: 0.44



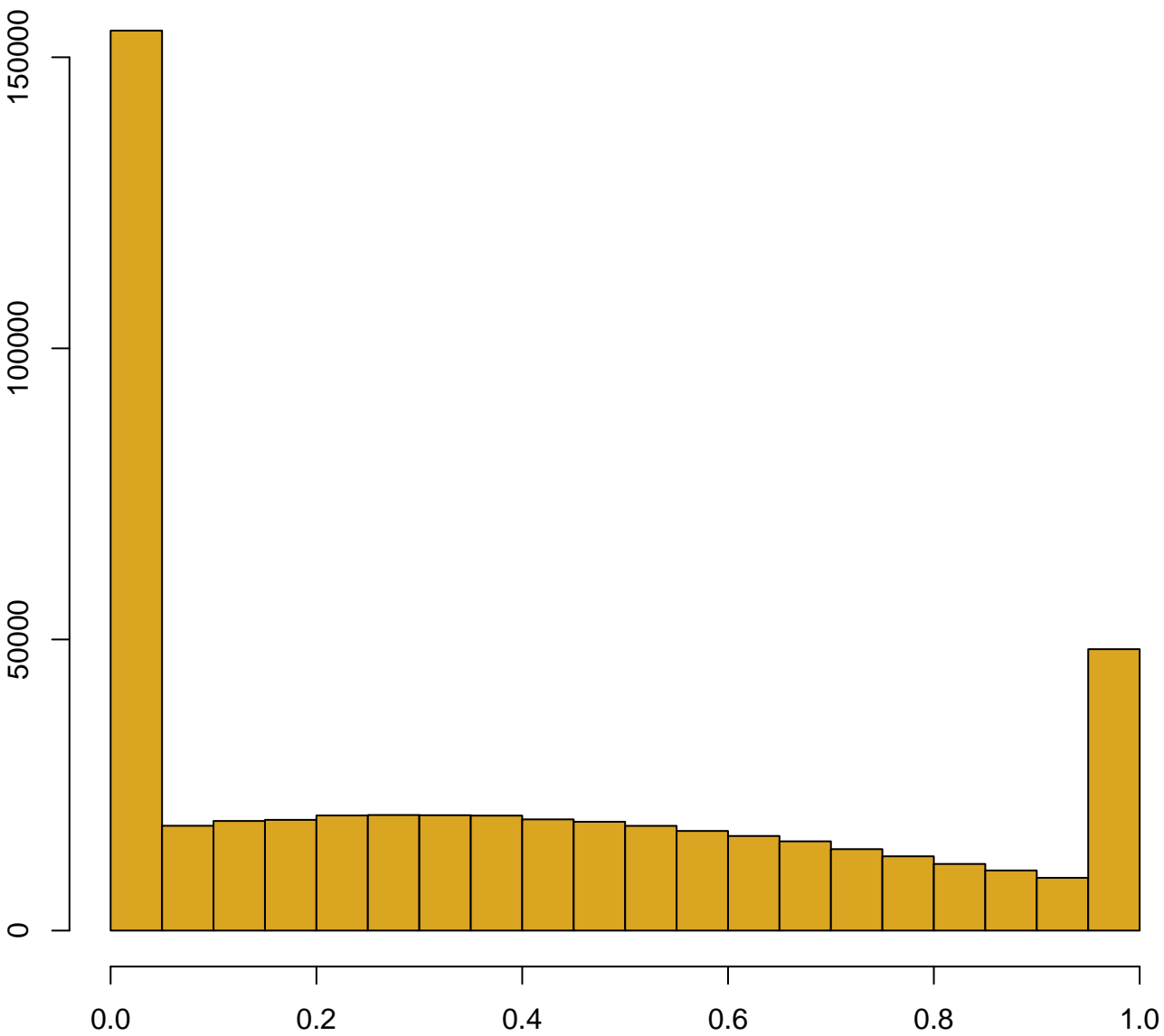
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.3
sigma_env = 0.1
obs SD: 0.1
obsMean: 0.3



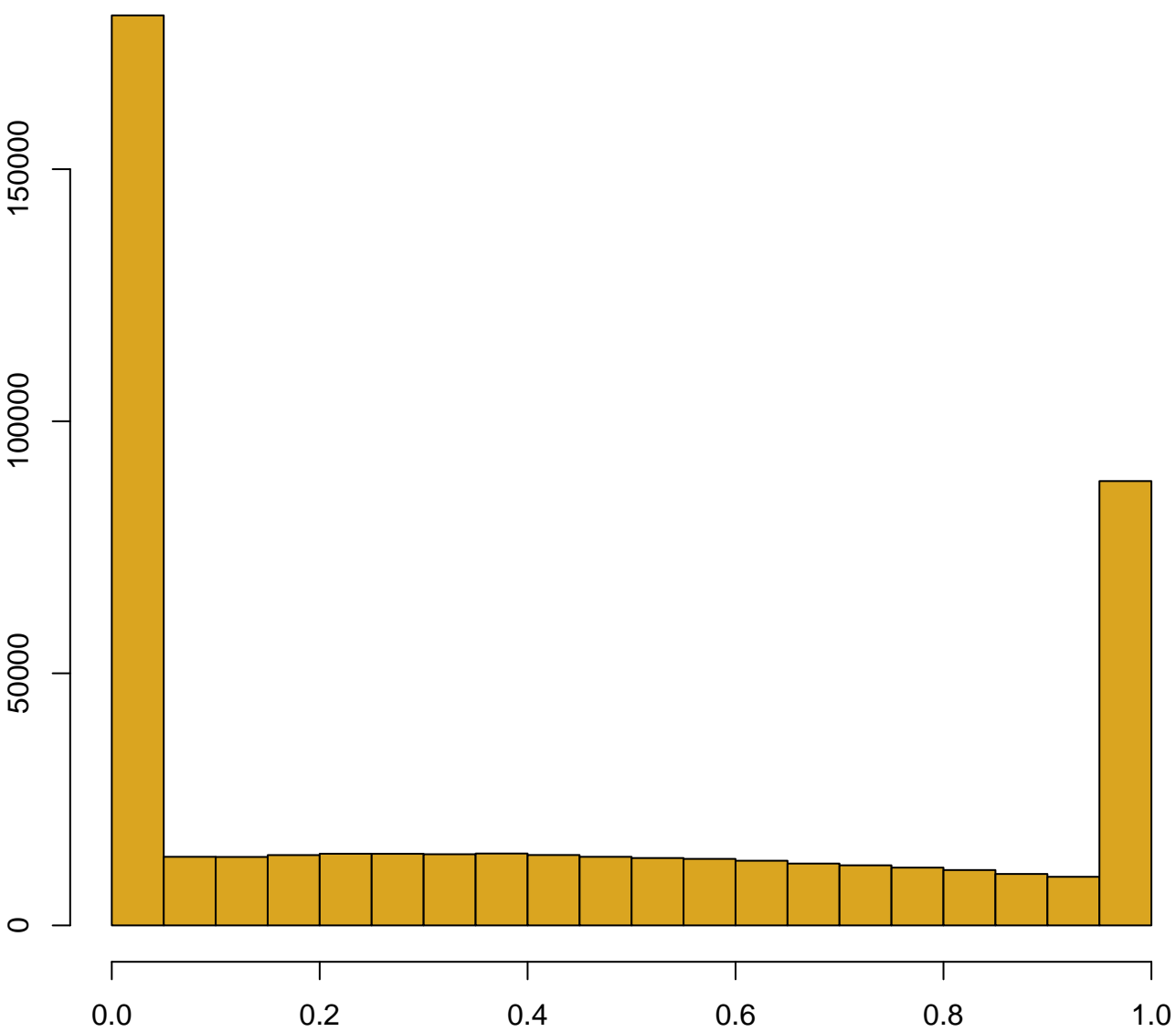
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.3
sigma_env = 0.3
obs SD: 0.26
obsMean: 0.32



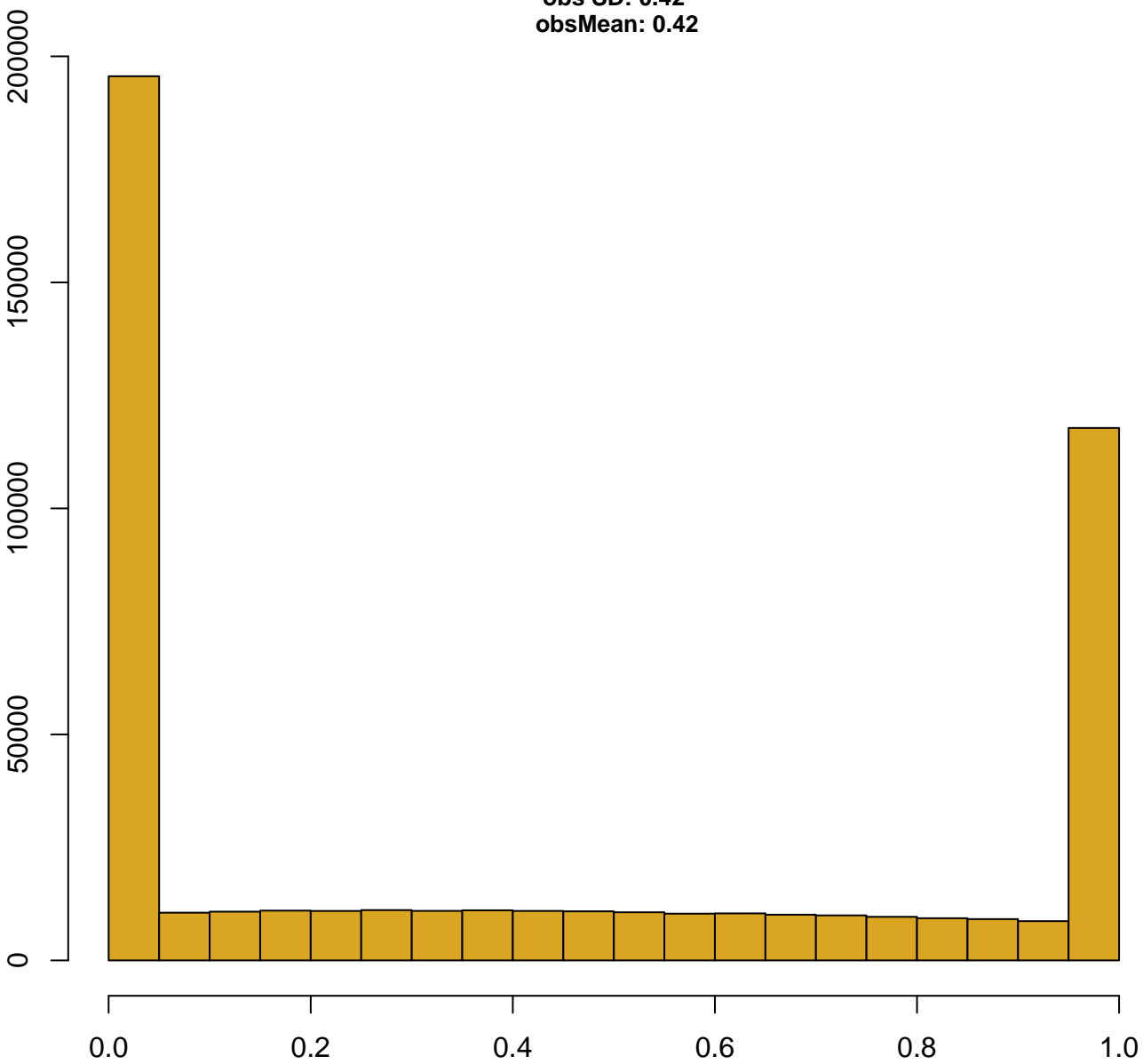
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.3
sigma_env = 0.5
obs SD: 0.34
obsMean: 0.37



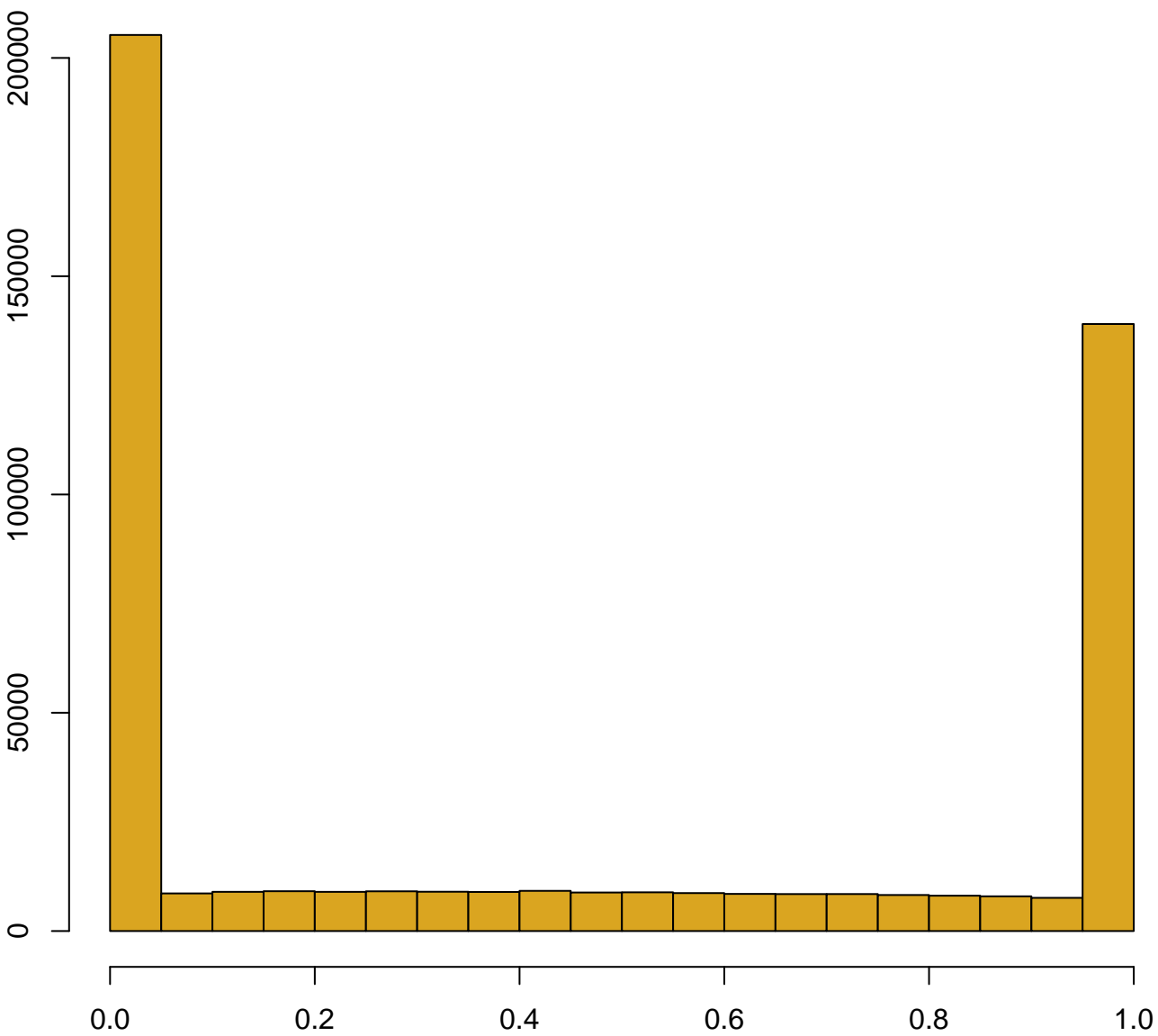
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.3
sigma_env = 0.7
obs SD: 0.39
obsMean: 0.4



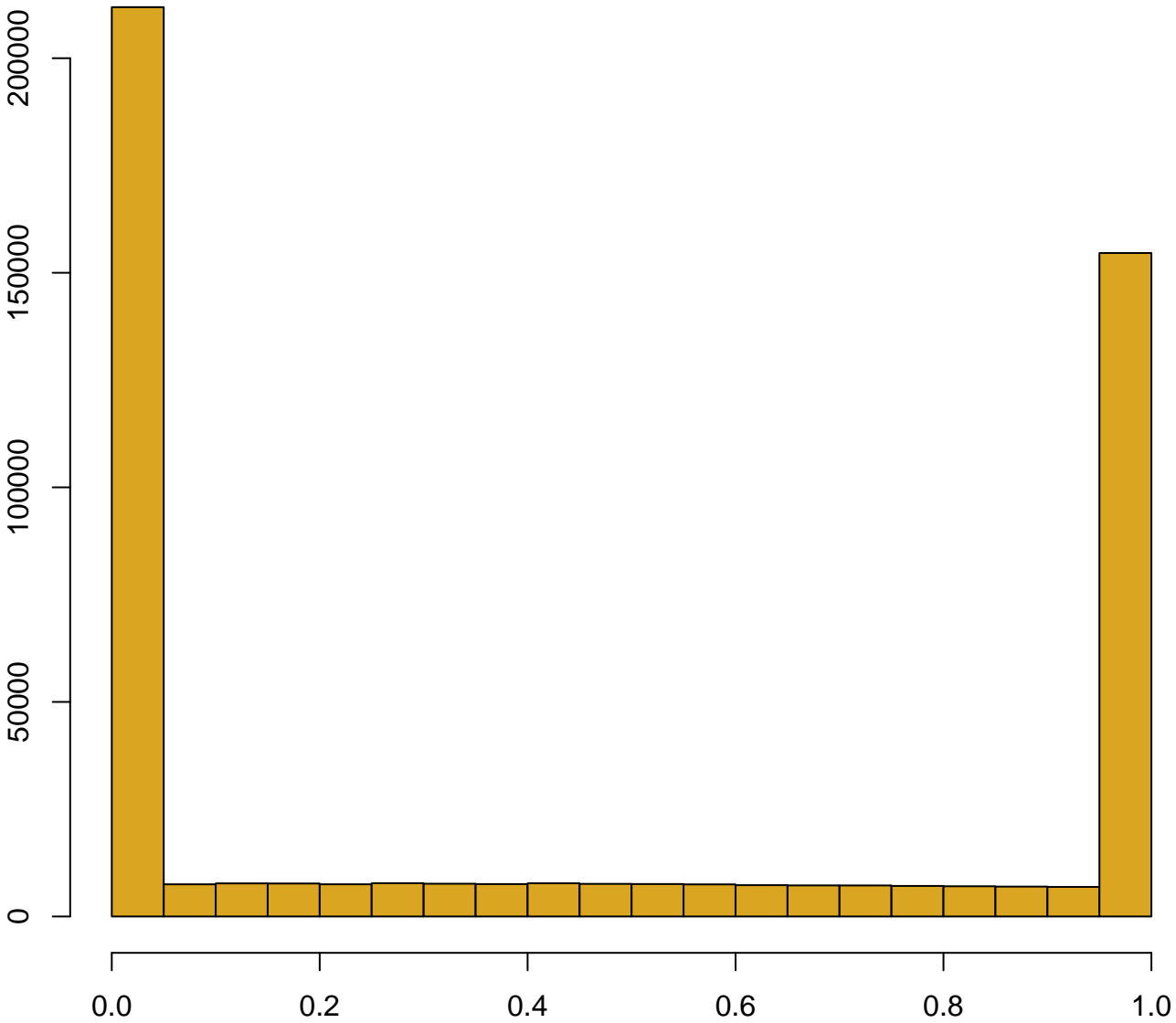
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.3
sigma_env = 0.9
obs SD: 0.42
obsMean: 0.42



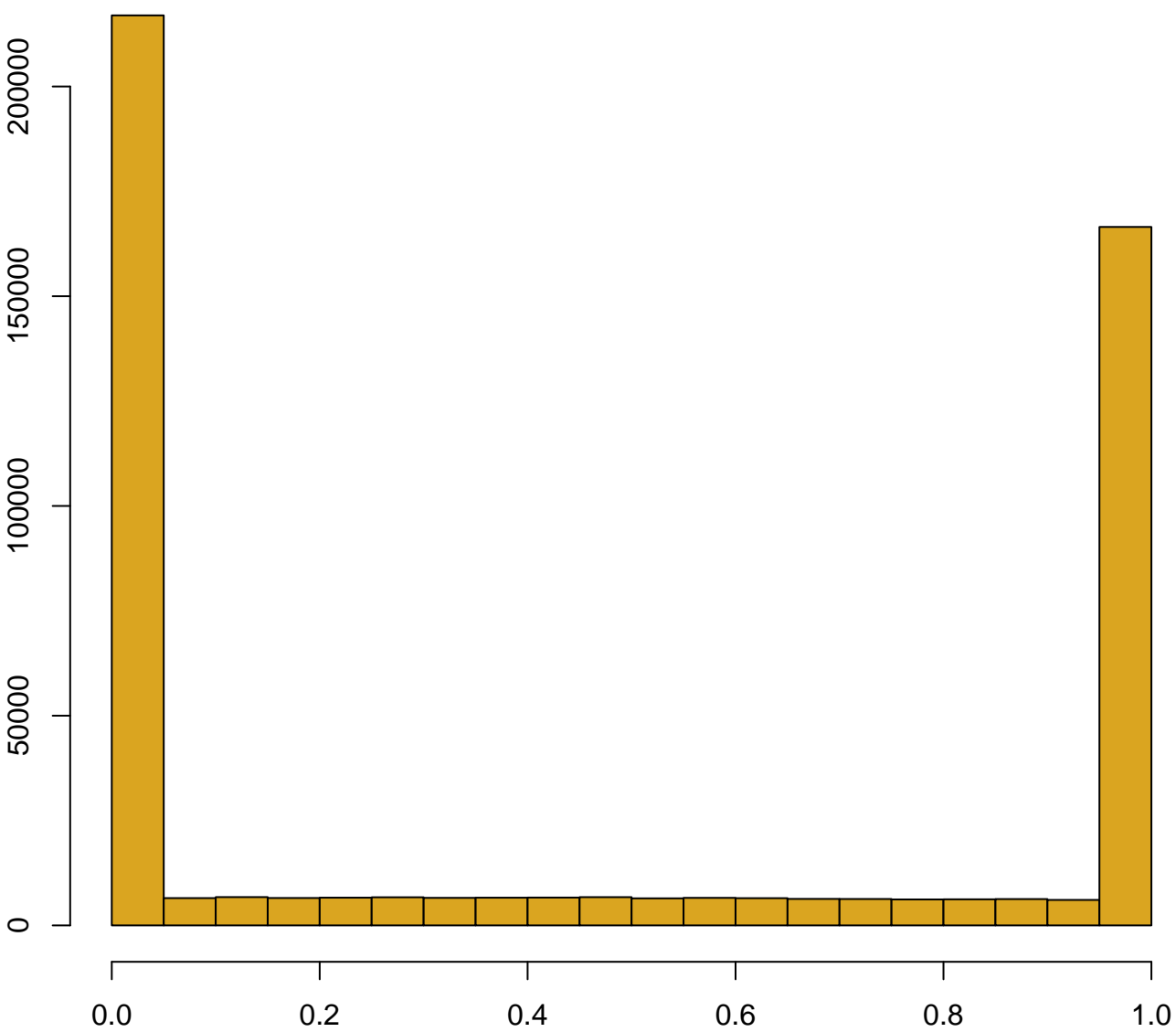
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.3
sigma_env = 1.1
obs SD: 0.43
obsMean: 0.43



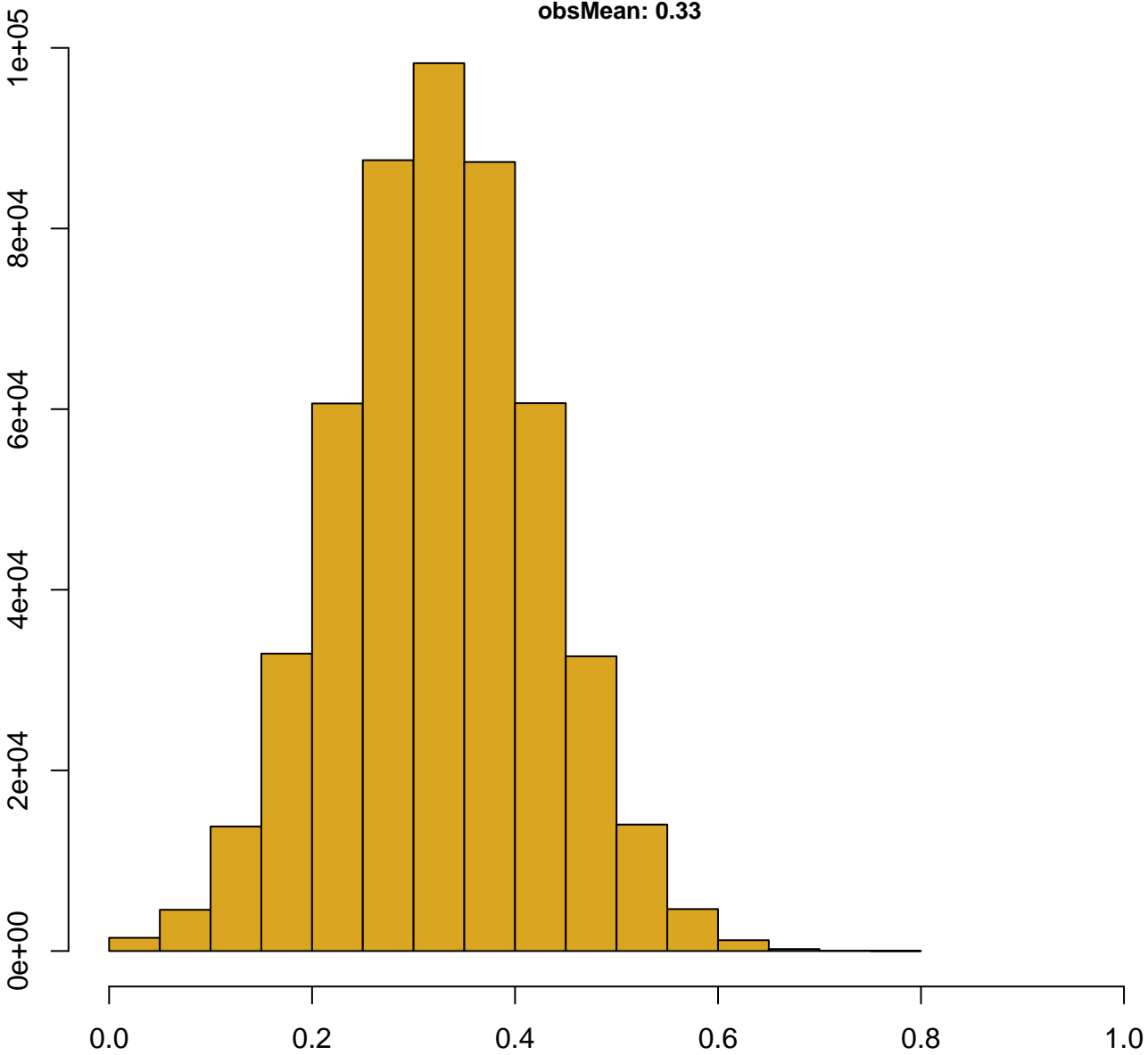
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.3
sigma_env = 1.3
obs SD: 0.44
obsMean: 0.44



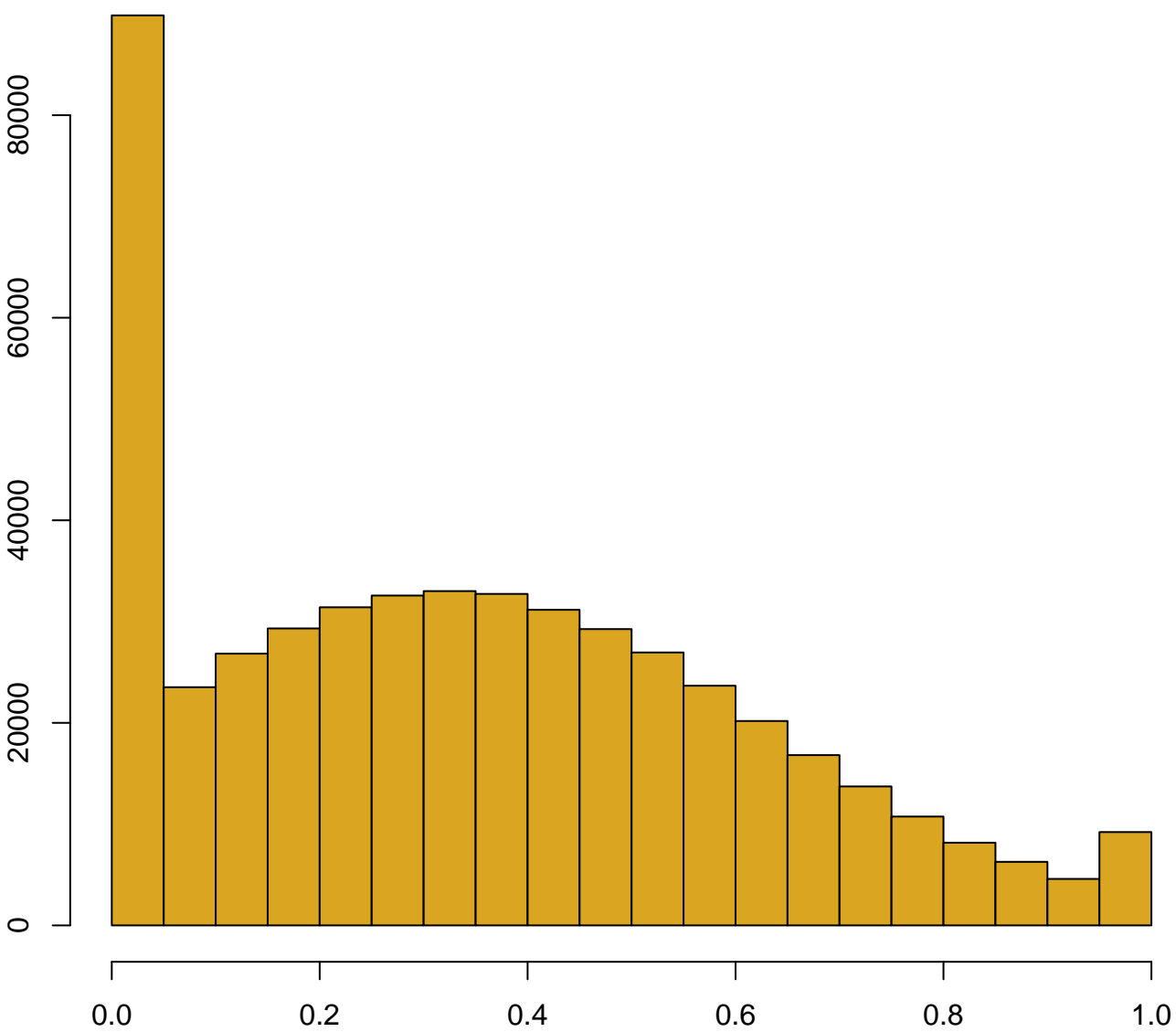
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.3
sigma_env = 1.5
obs SD: 0.45
obsMean: 0.45



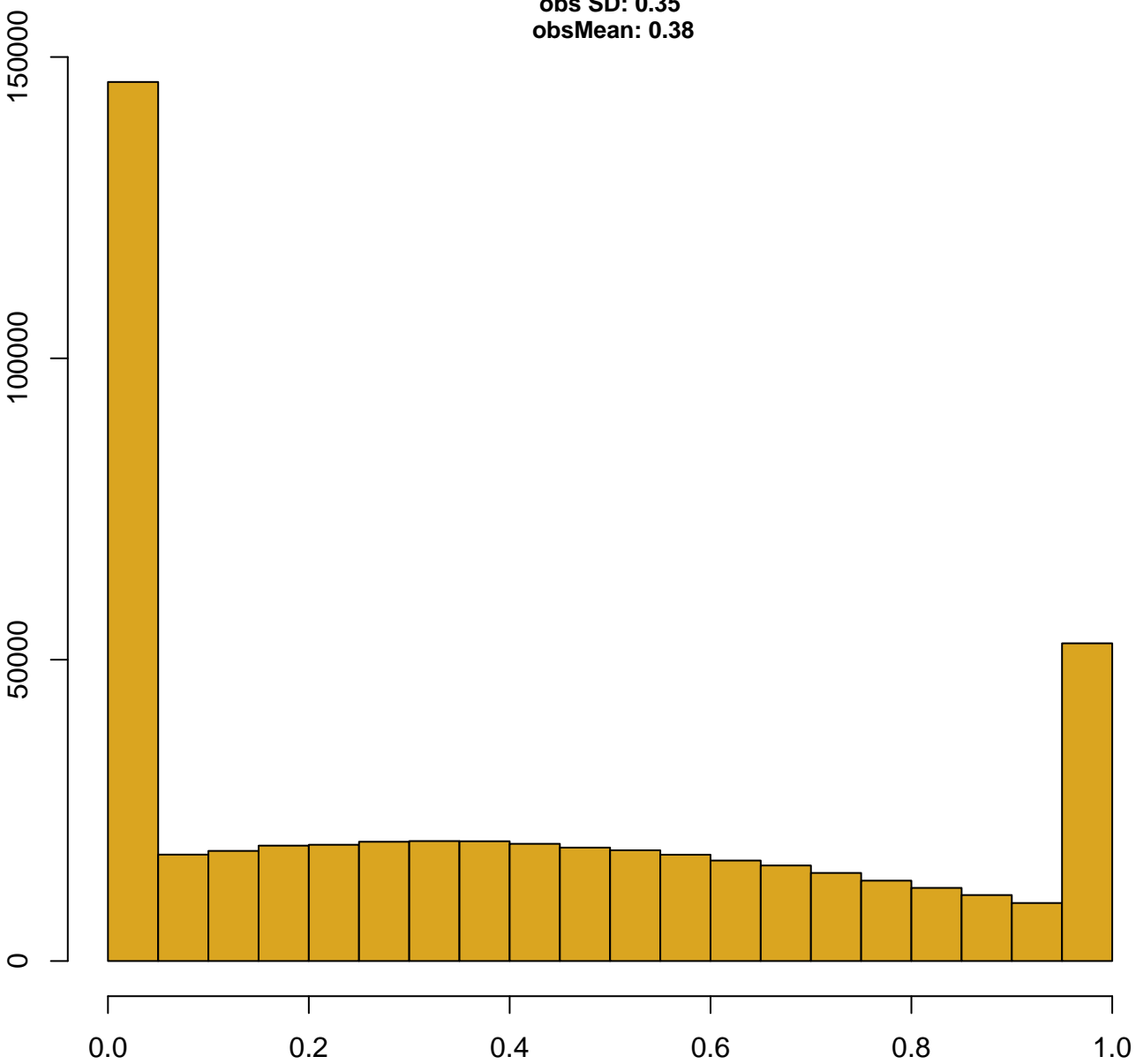
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.325
sigma_env = 0.1
obs SD: 0.1
obsMean: 0.33



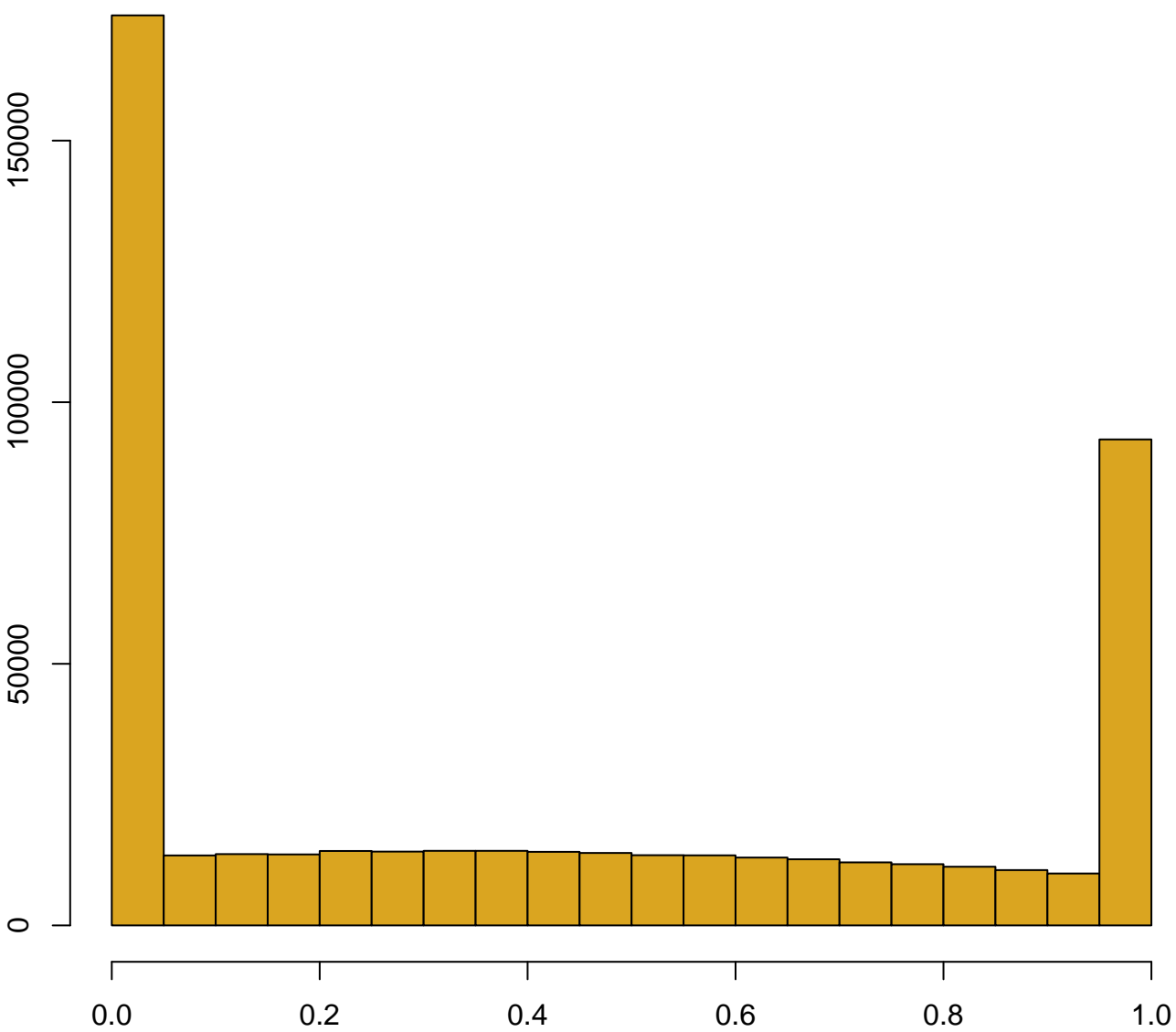
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.325
sigma_env = 0.3
obs SD: 0.26
obsMean: 0.34



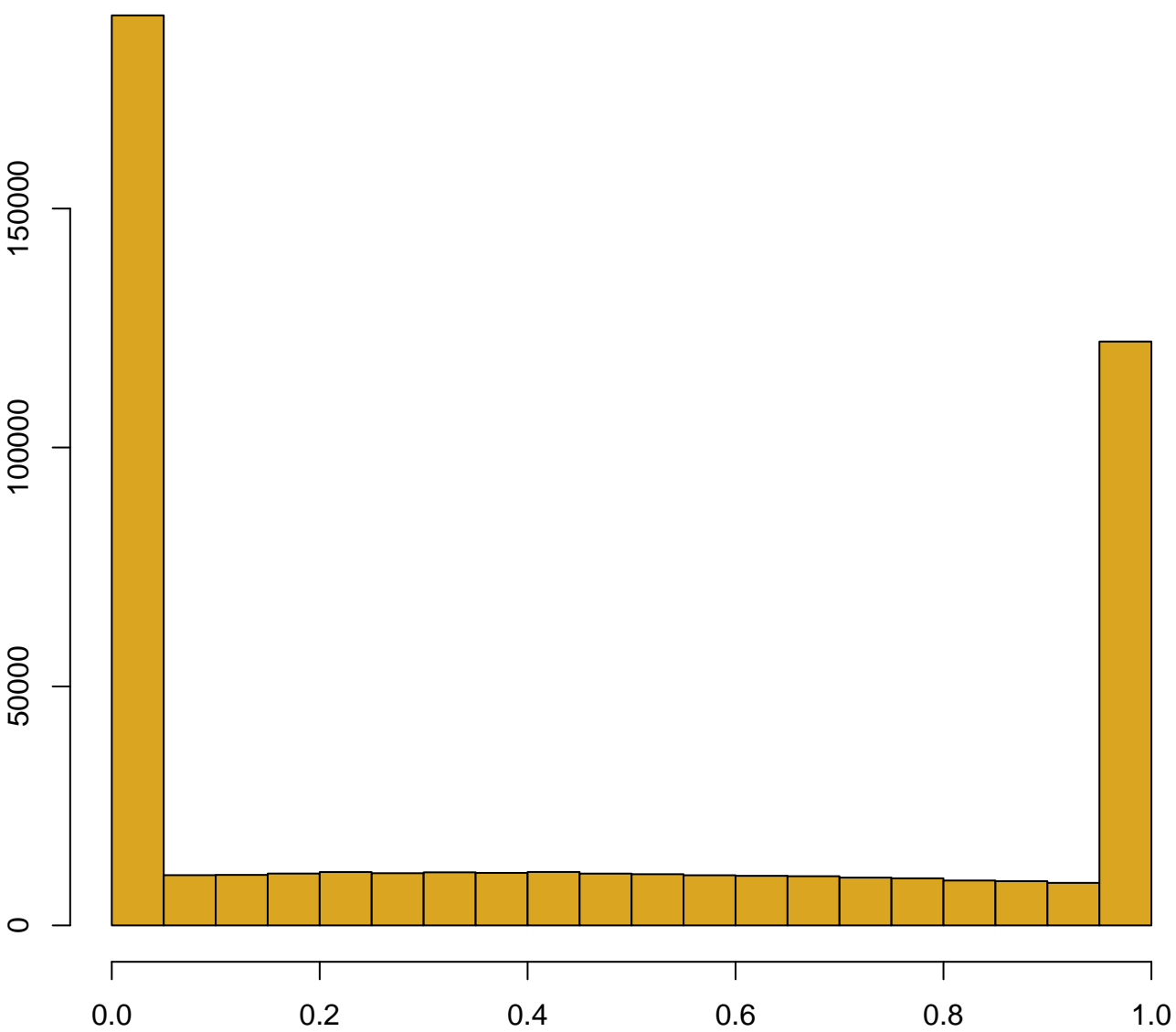
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.325
sigma_env = 0.5
obs SD: 0.35
obsMean: 0.38



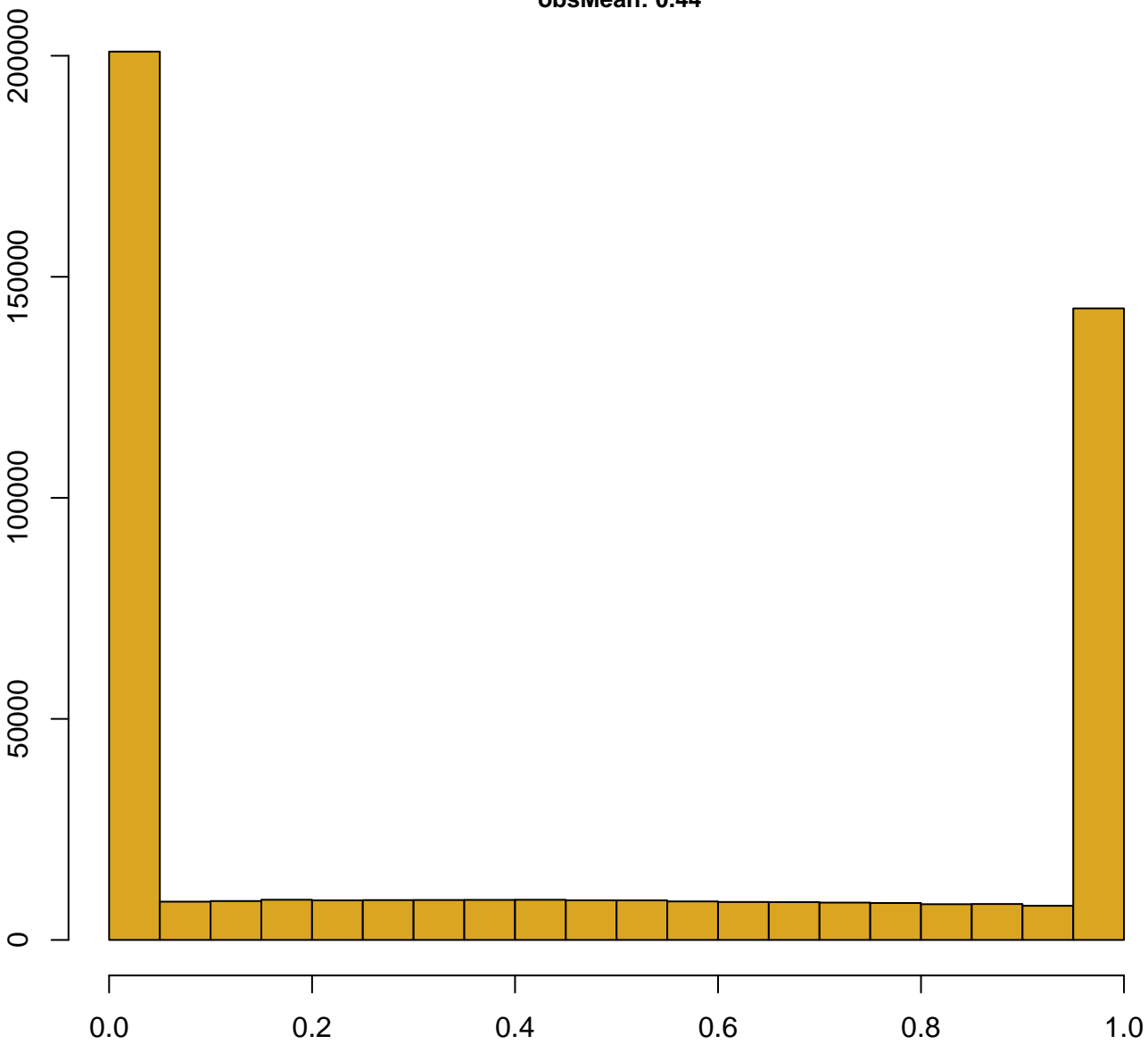
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.325
sigma_env = 0.7
obs SD: 0.39
obsMean: 0.41



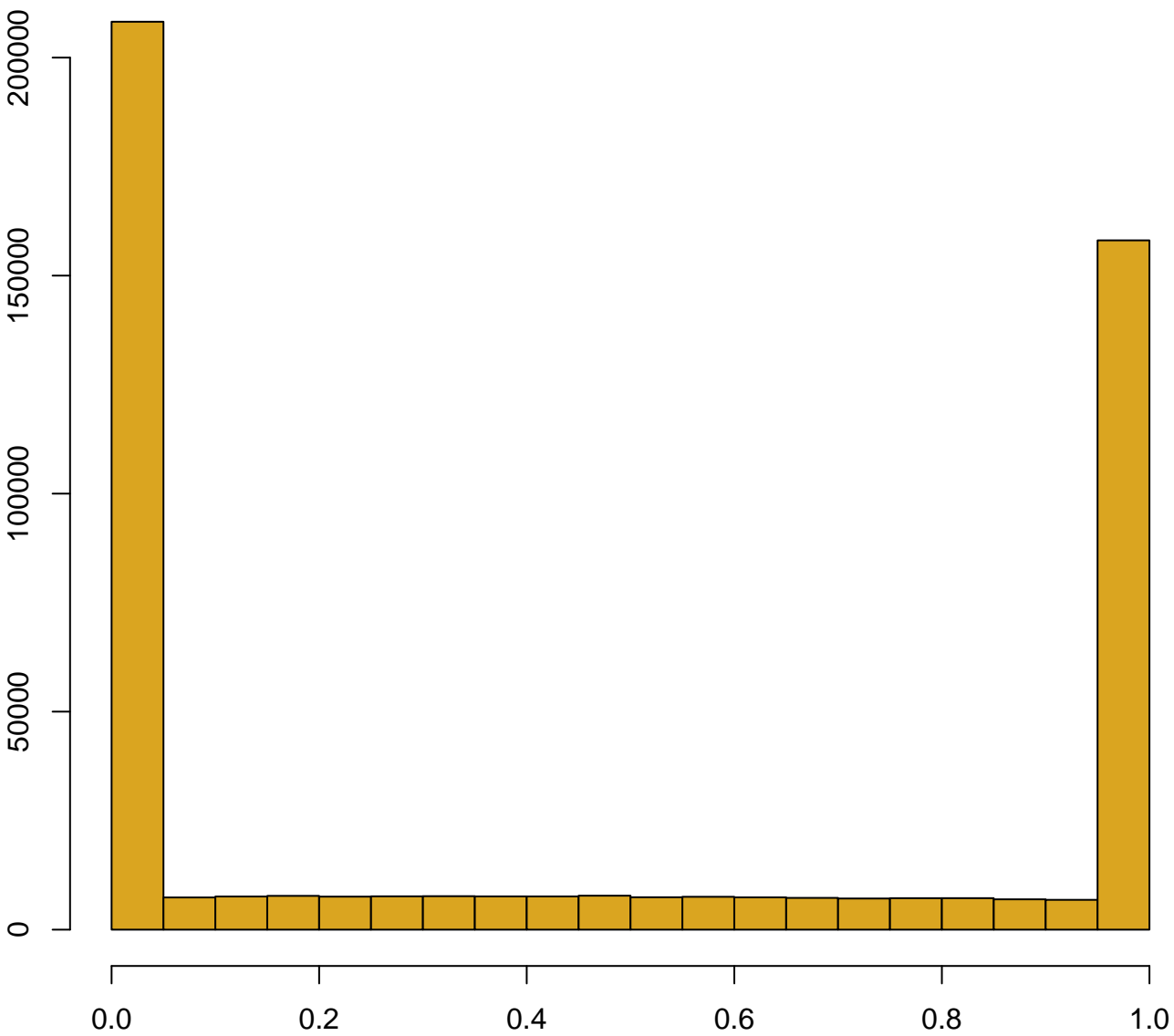
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.325
sigma_env = 0.9
obs SD: 0.42
obsMean: 0.43



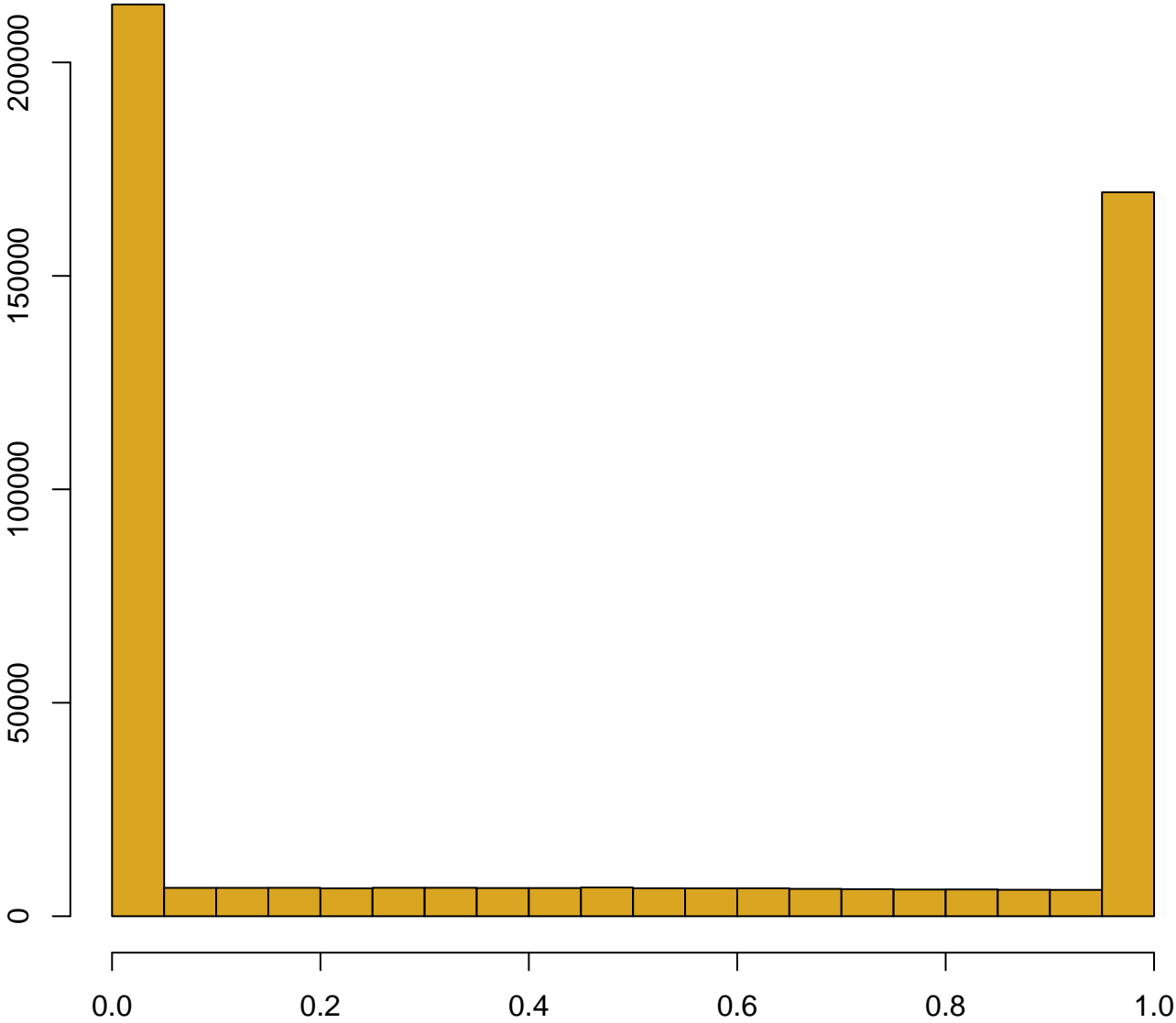
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.325
sigma_env = 1.1
obs SD: 0.43
obsMean: 0.44



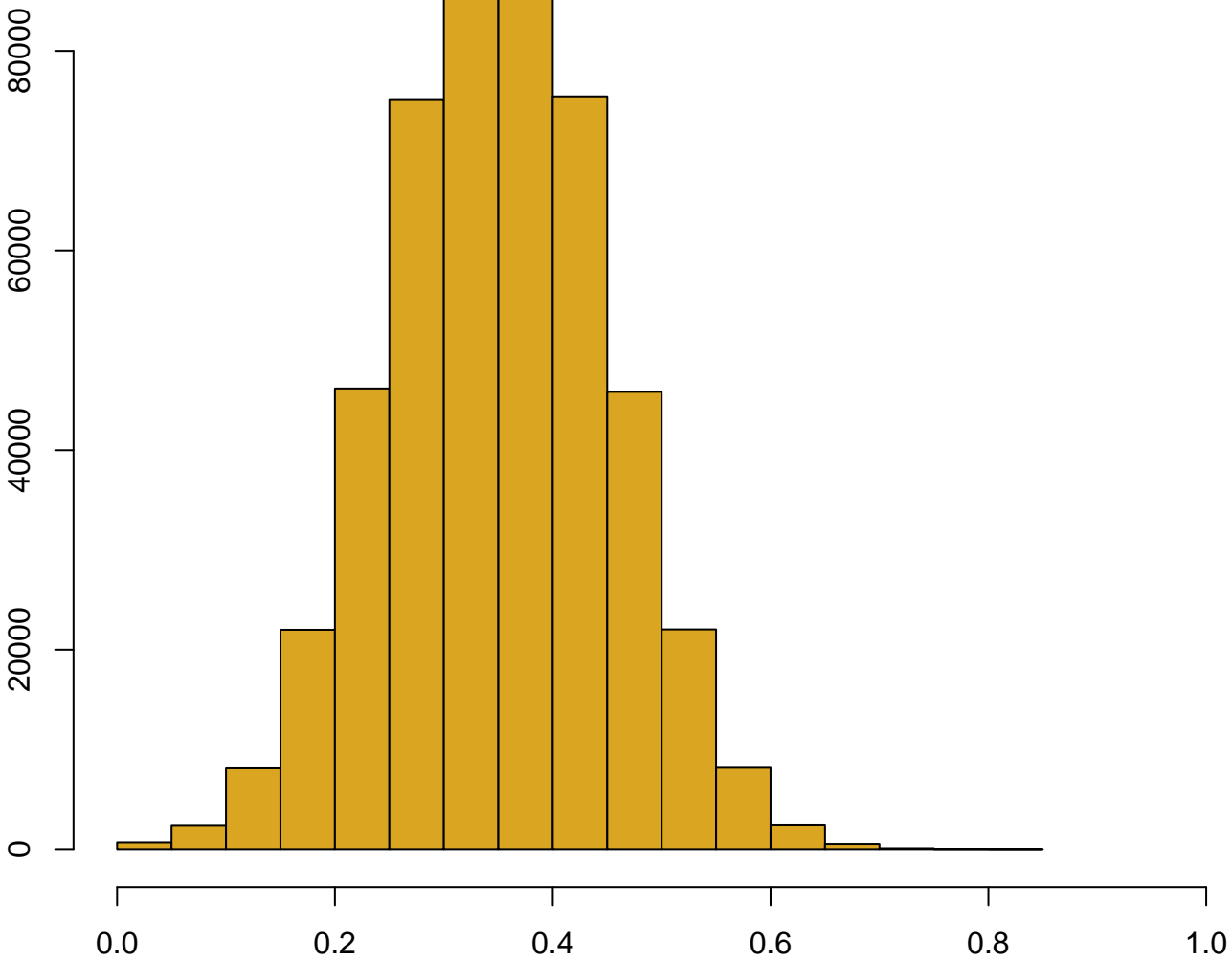
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.325
sigma_env = 1.3
obs SD: 0.44
obsMean: 0.45



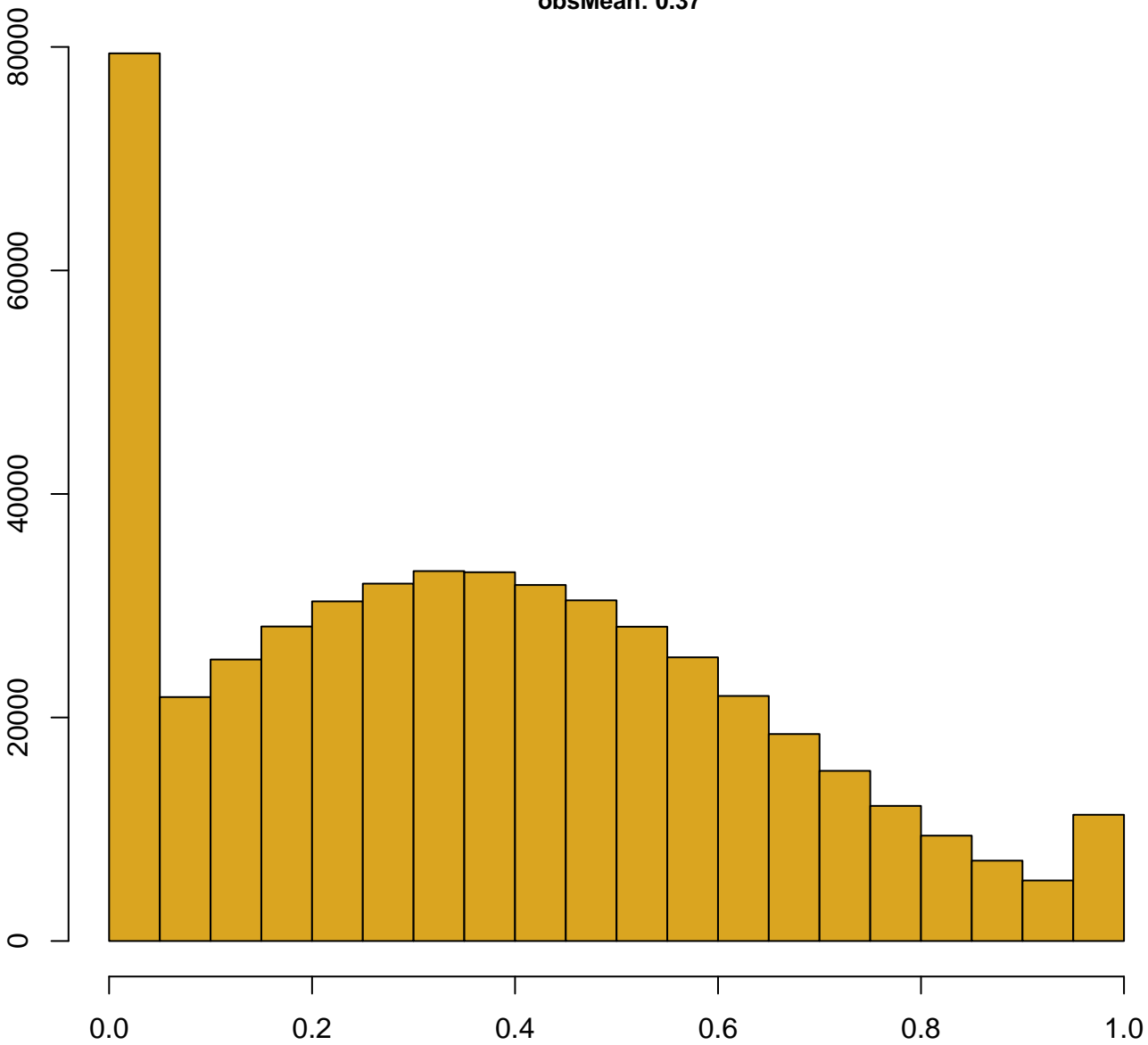
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.325
sigma_env = 1.5
obs SD: 0.45
obsMean: 0.45



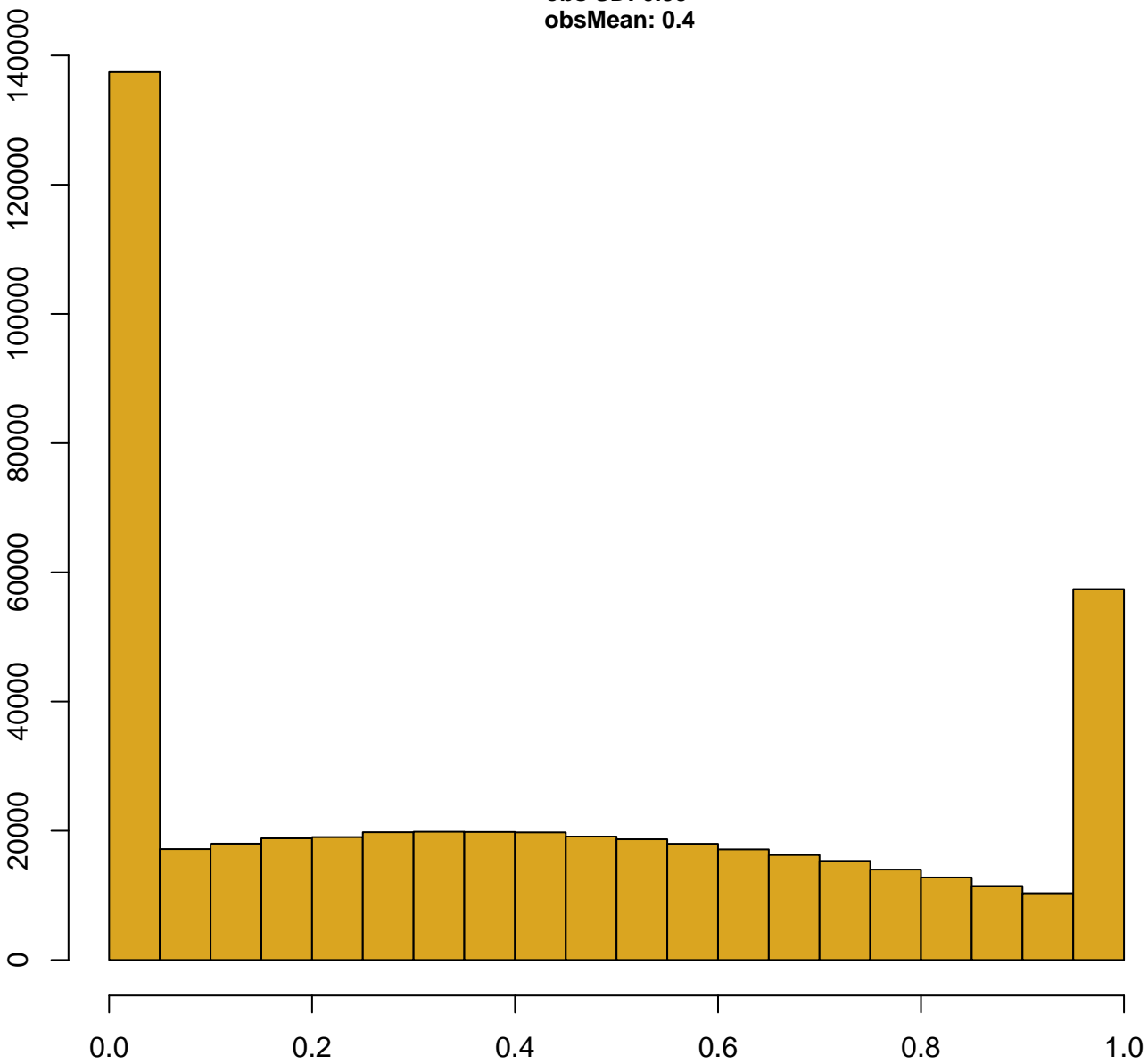
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.35
sigma_env = 0.1
obs SD: 0.1
obsMean: 0.35



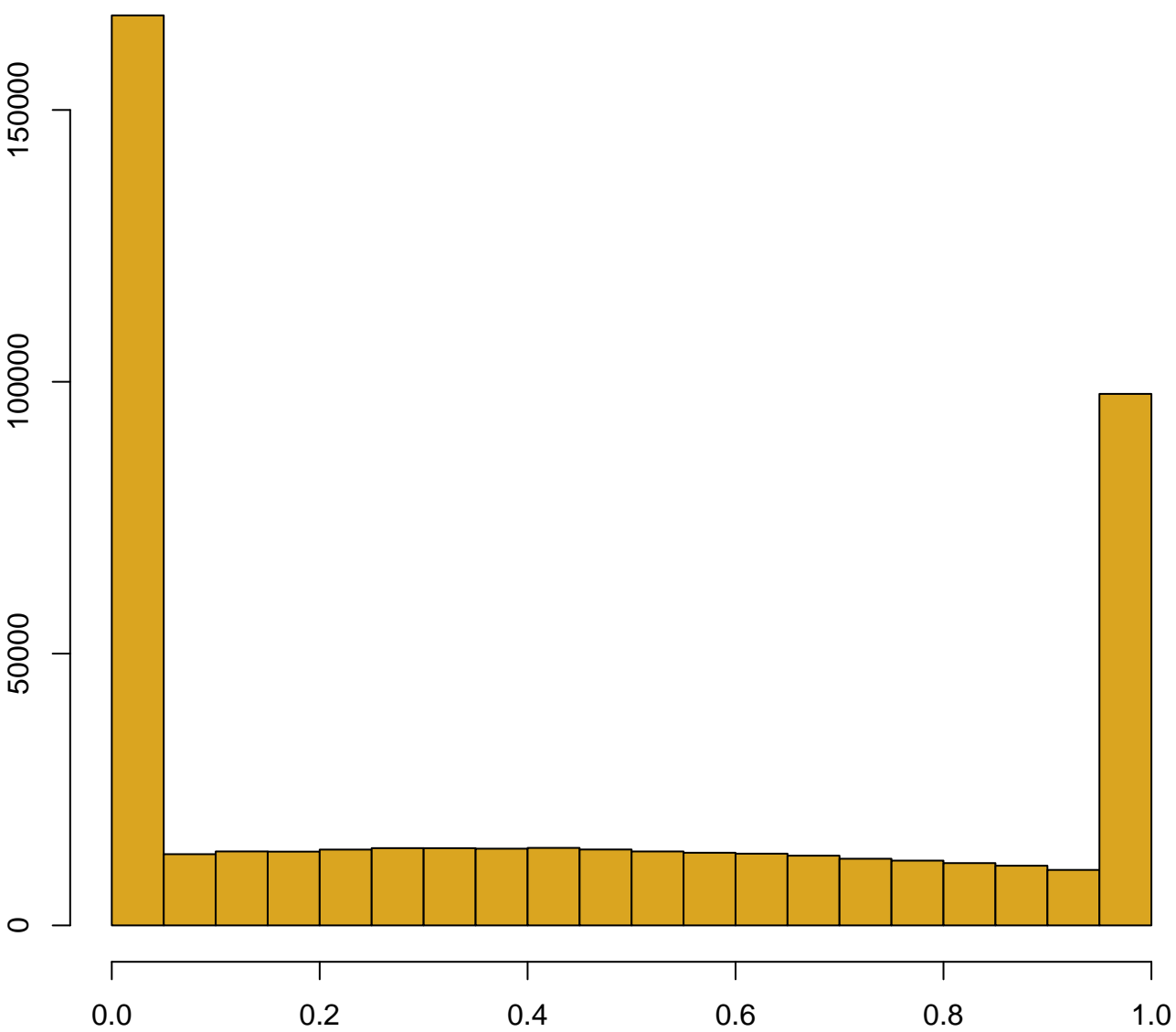
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.35
sigma_env = 0.3
obs SD: 0.26
obsMean: 0.37



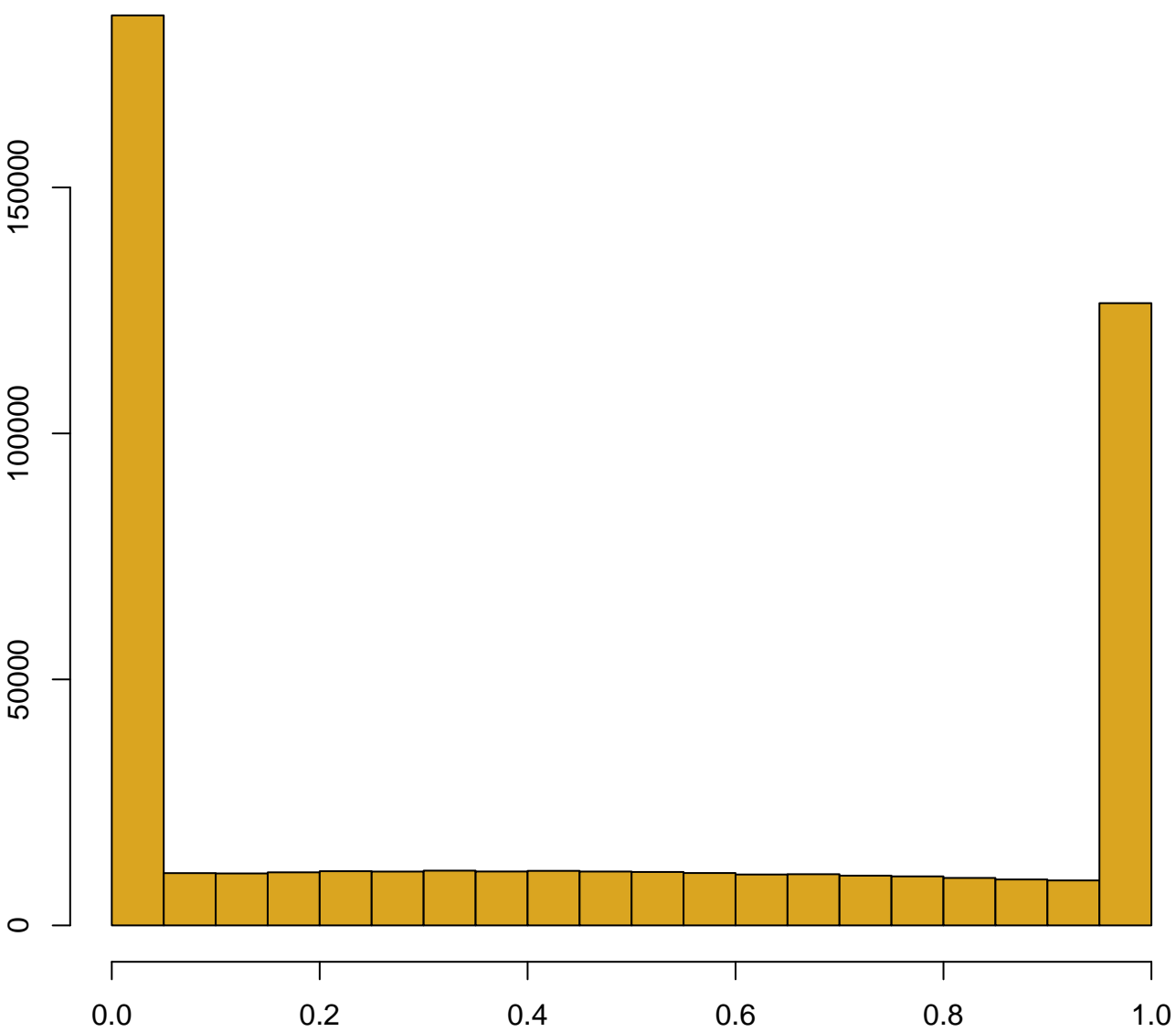
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.35
sigma_env = 0.5
obs SD: 0.35
obsMean: 0.4



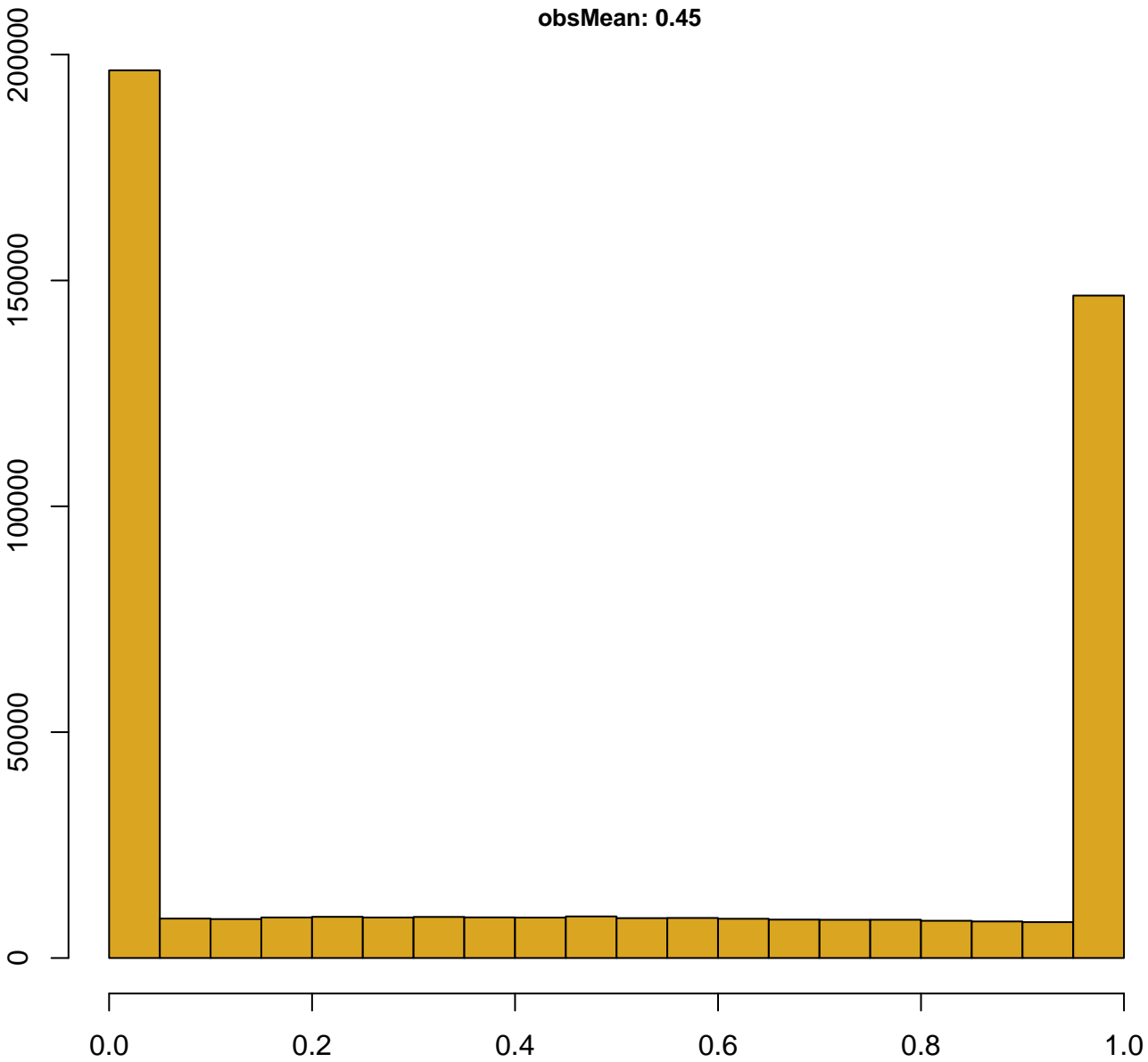
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.35
sigma_env = 0.7
obs SD: 0.39
obsMean: 0.42



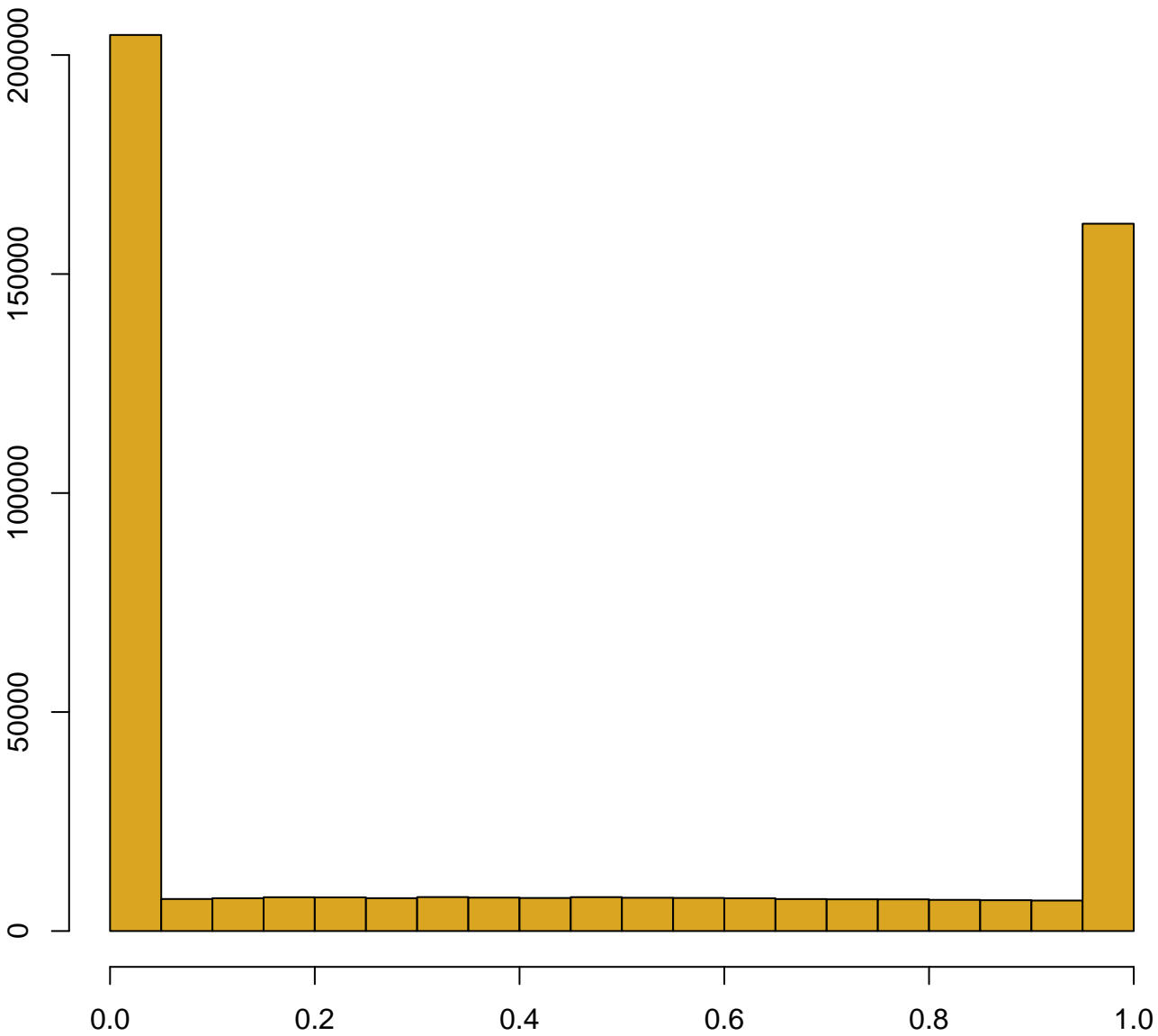
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.35
sigma_env = 0.9
obs SD: 0.42
obsMean: 0.44



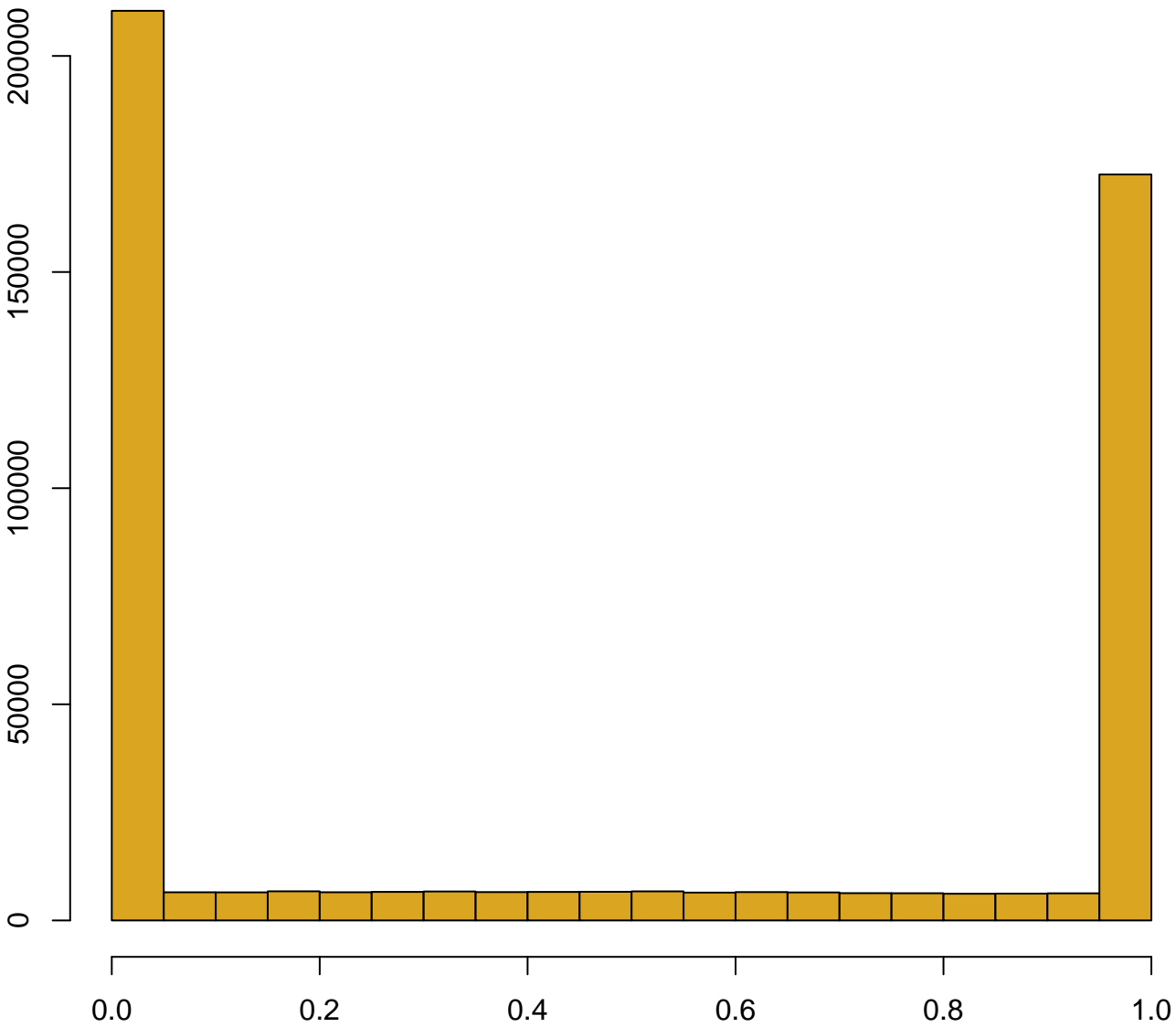
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.35
sigma_env = 1.1
obs SD: 0.43
obsMean: 0.45



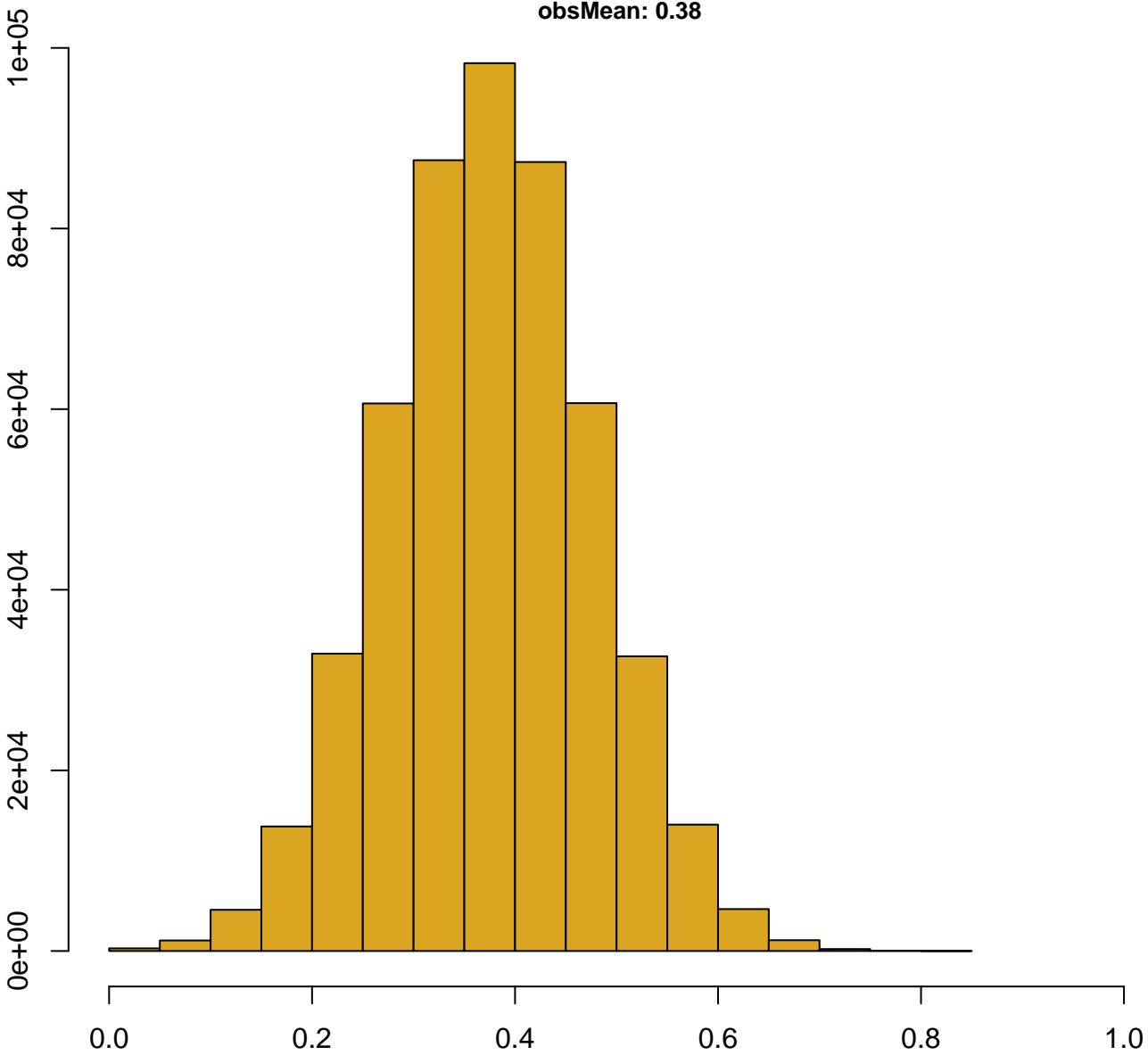
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.35
sigma_env = 1.3
obs SD: 0.45
obsMean: 0.46



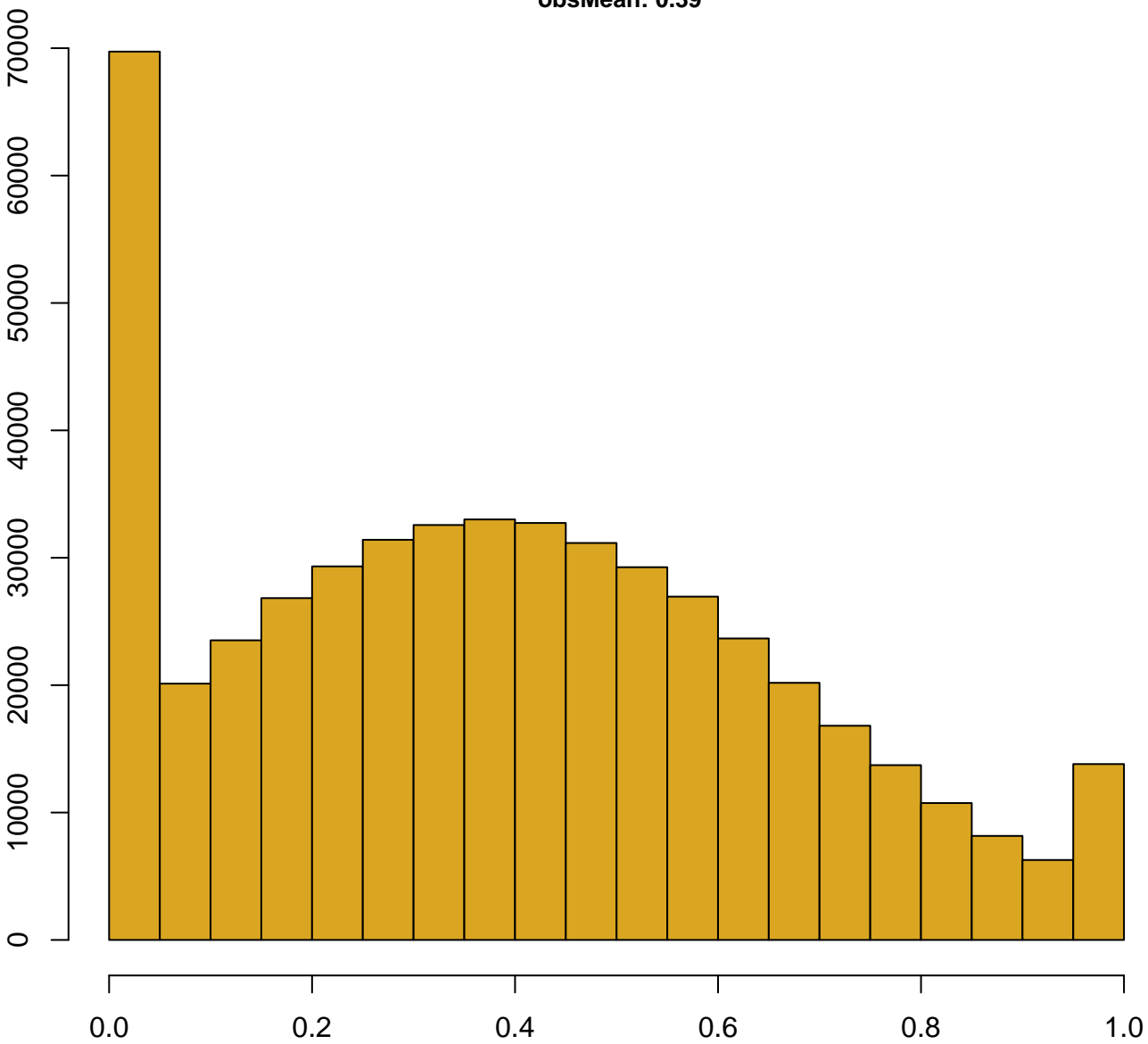
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.35
sigma_env = 1.5
obs SD: 0.45
obsMean: 0.46



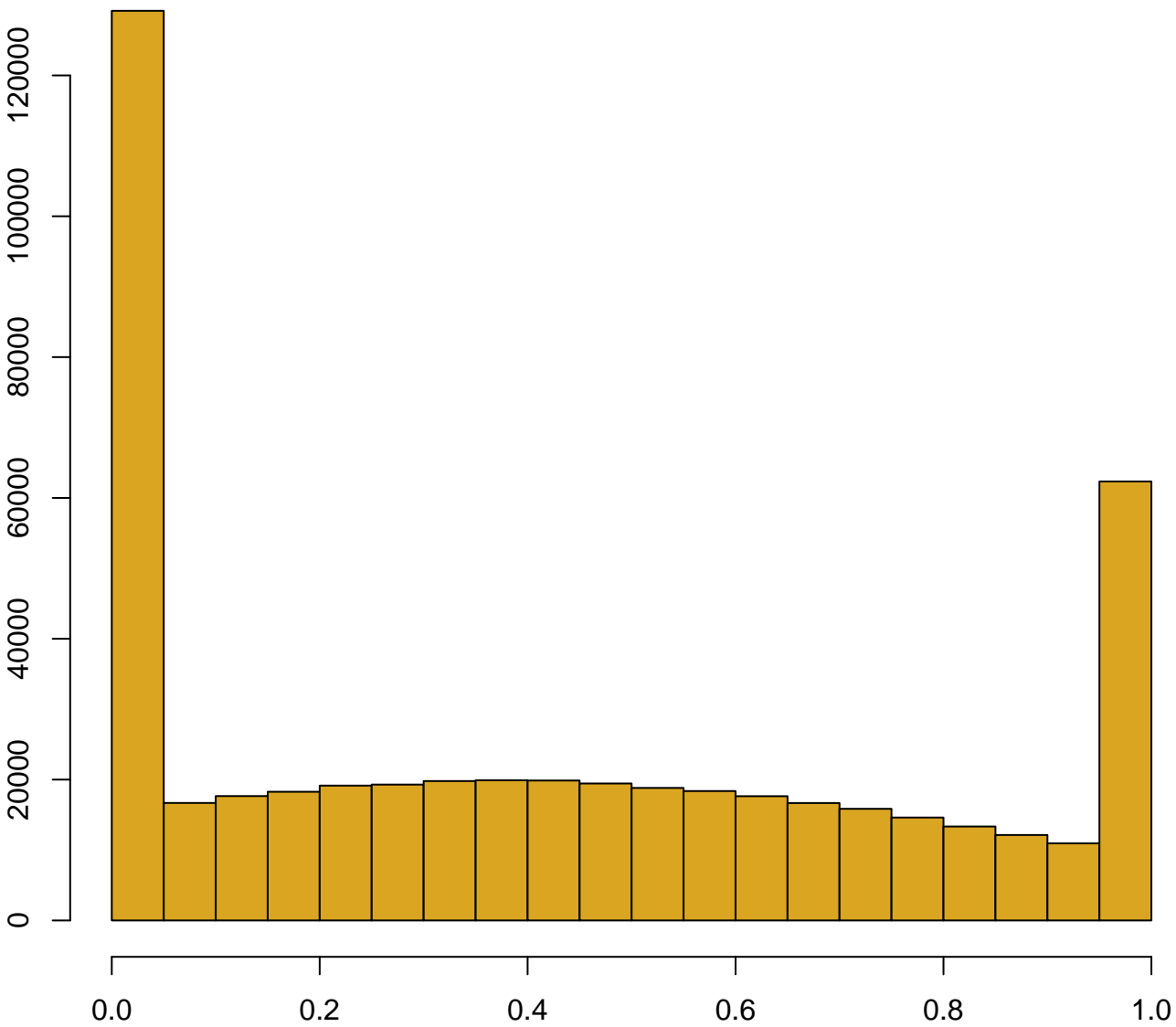
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.375
sigma_env = 0.1
obs SD: 0.1
obsMean: 0.38



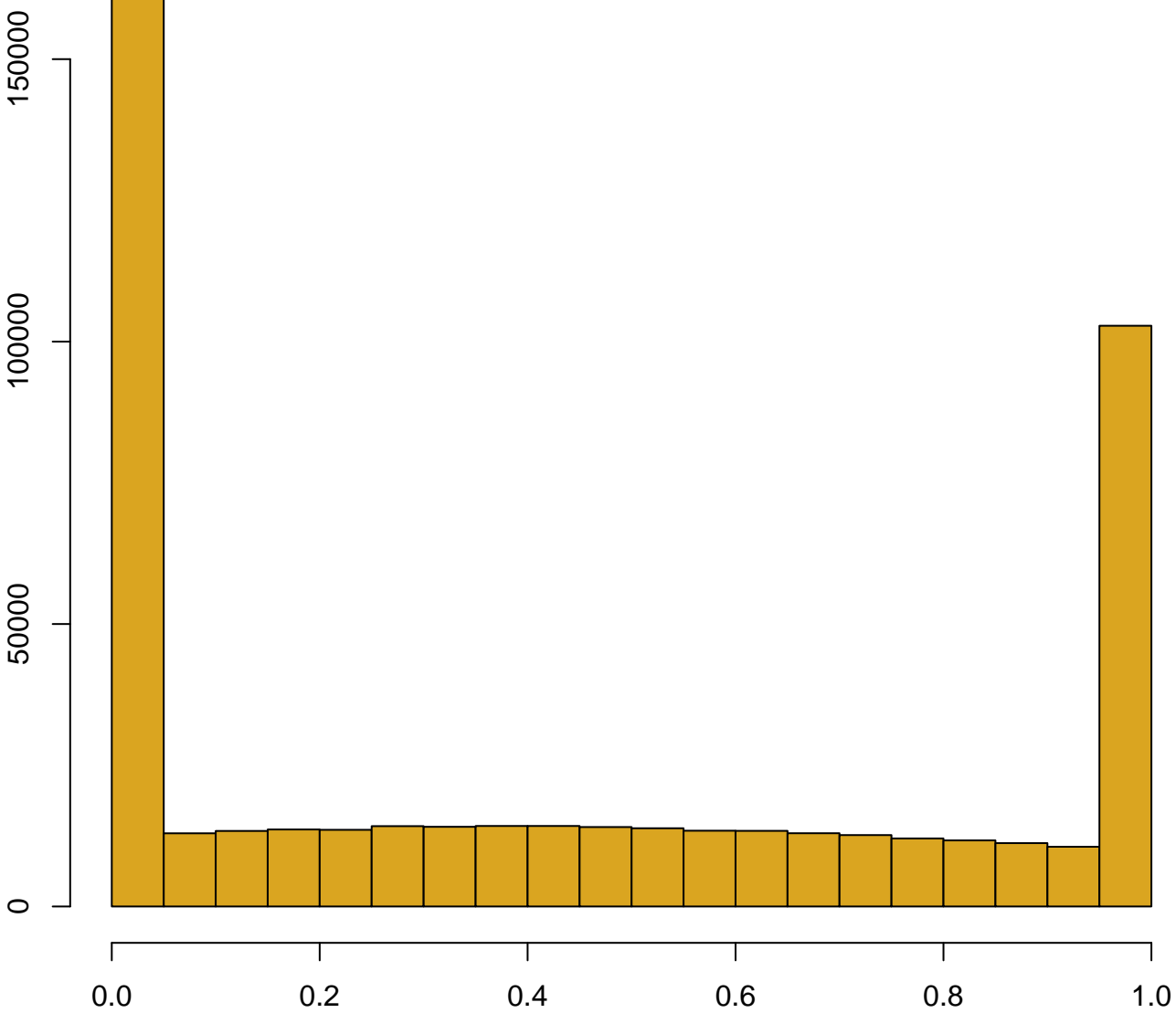
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.375
sigma_env = 0.3
obs SD: 0.27
obsMean: 0.39



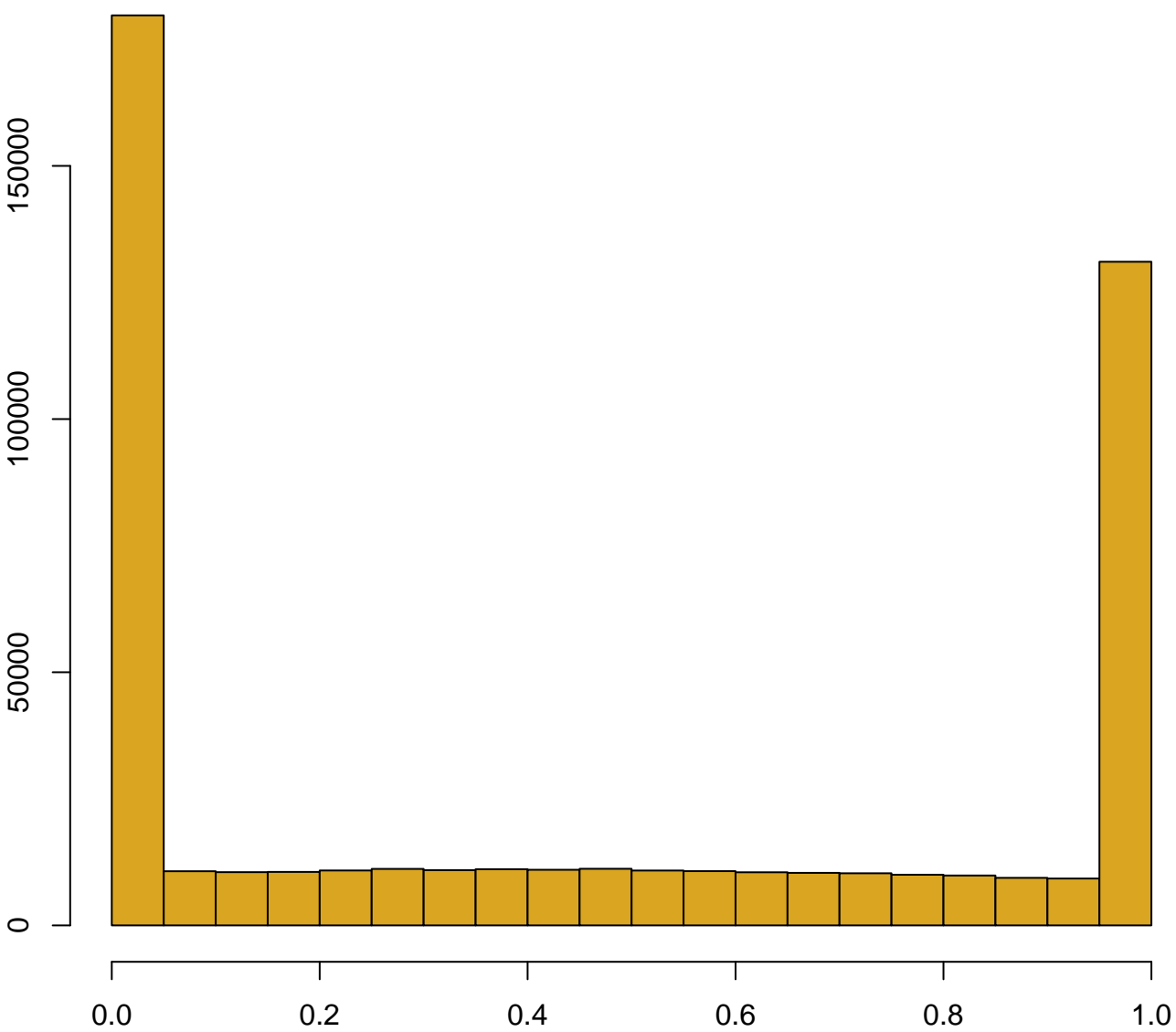
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.375
sigma_env = 0.5
obs SD: 0.35
obsMean: 0.42



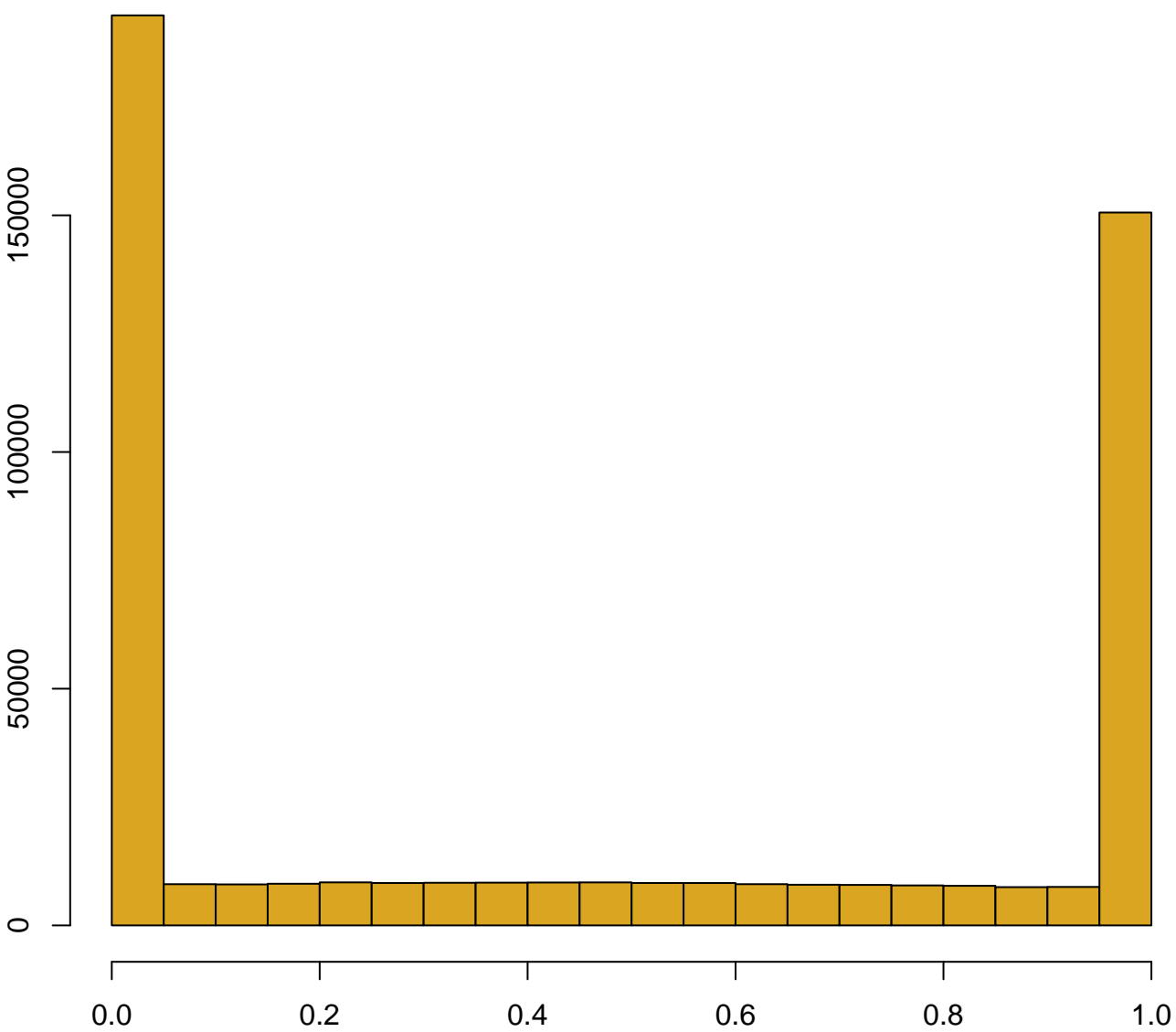
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.375
sigma_env = 0.7
obs SD: 0.4
obsMean: 0.43



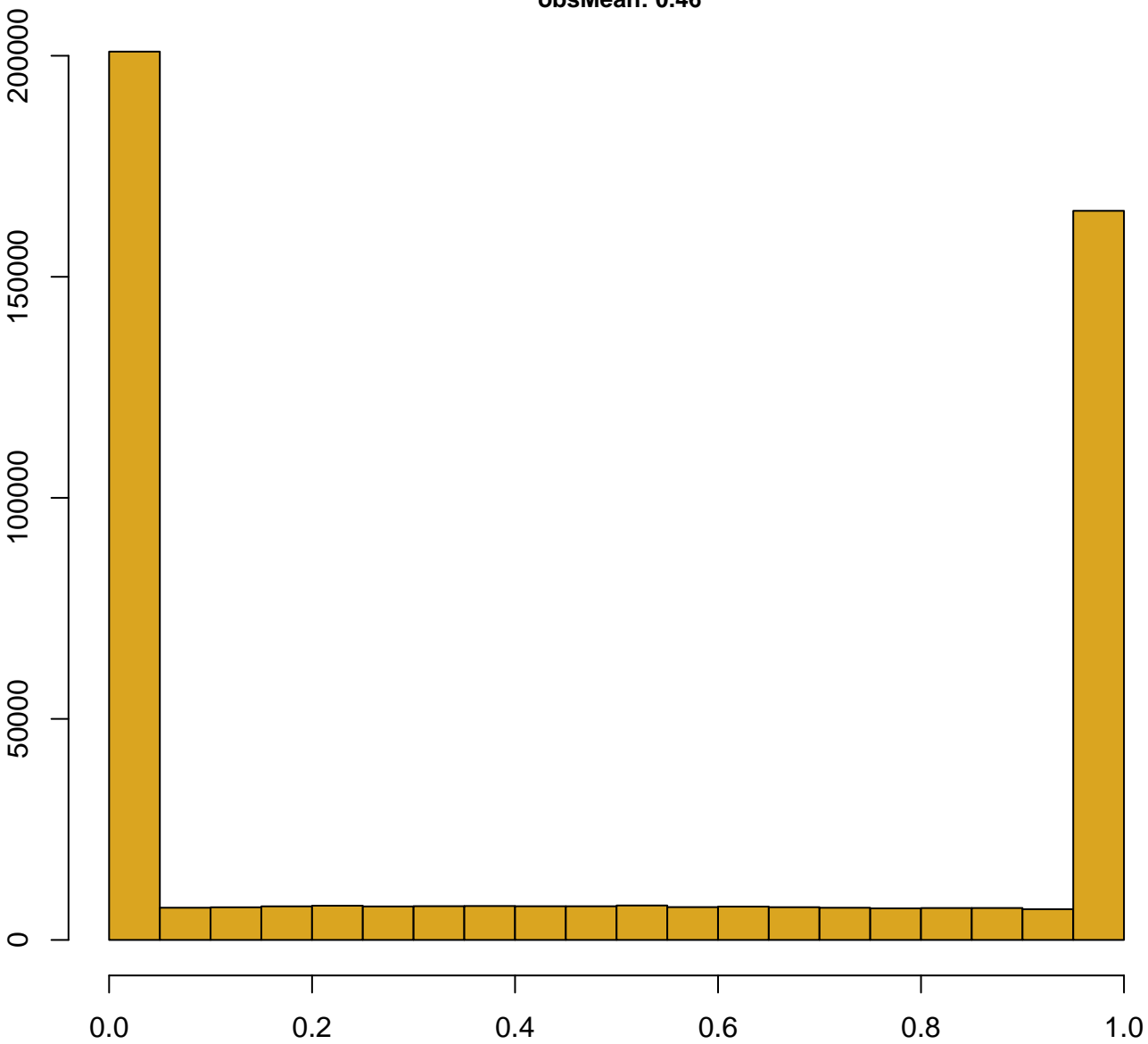
Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.375
sigma_env = 0.9
obs SD: 0.42
obsMean: 0.45



Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.375
sigma_env = 1.1
obs SD: 0.44
obsMean: 0.46



Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.375
sigma_env = 1.3
obs SD: 0.45
obsMean: 0.46



Truncated normal survival rates
Frequency content: pNo34
prespawn surv = 0.375
sigma_env = 1.5
obs SD: 0.45
obsMean: 0.47

