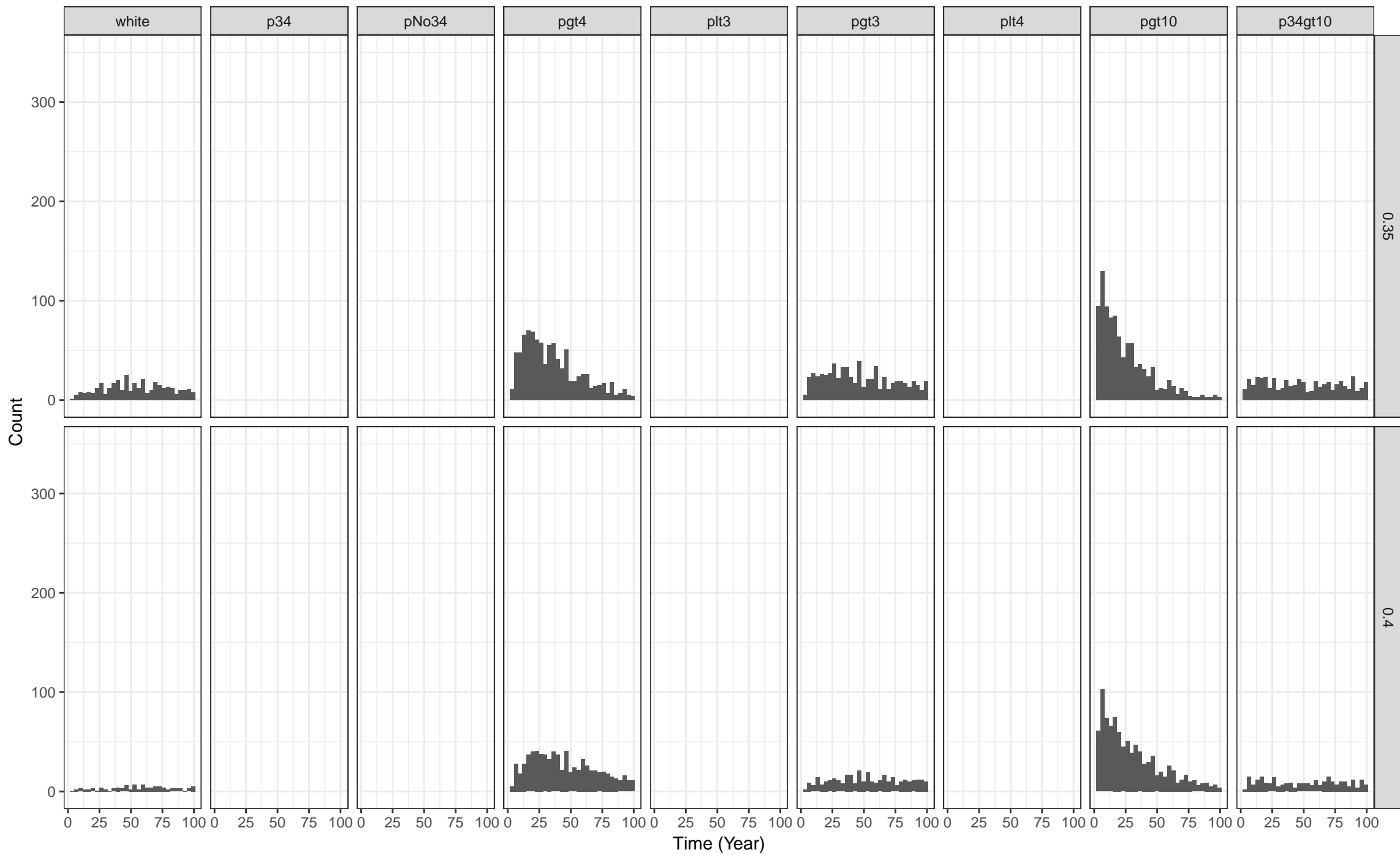
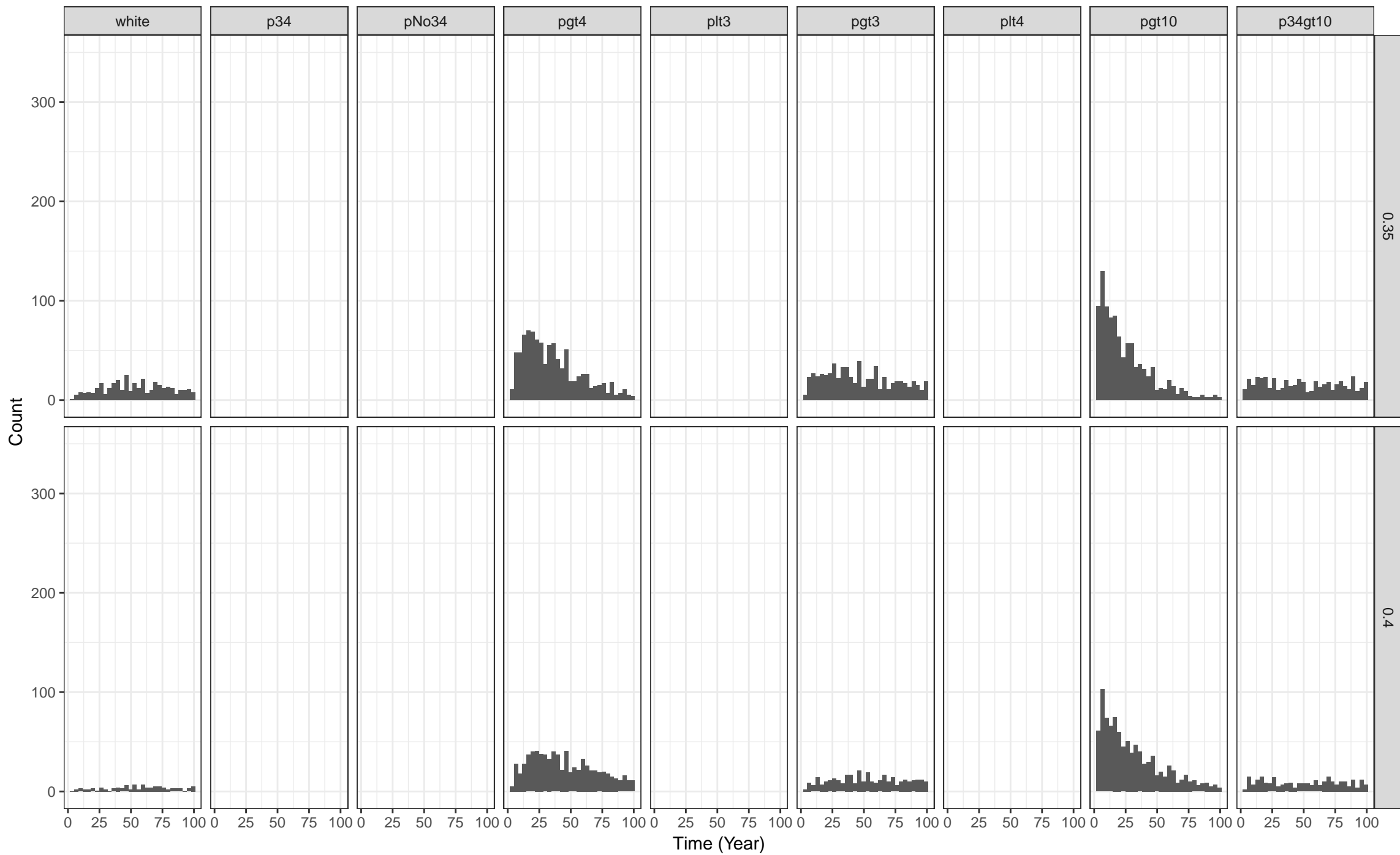


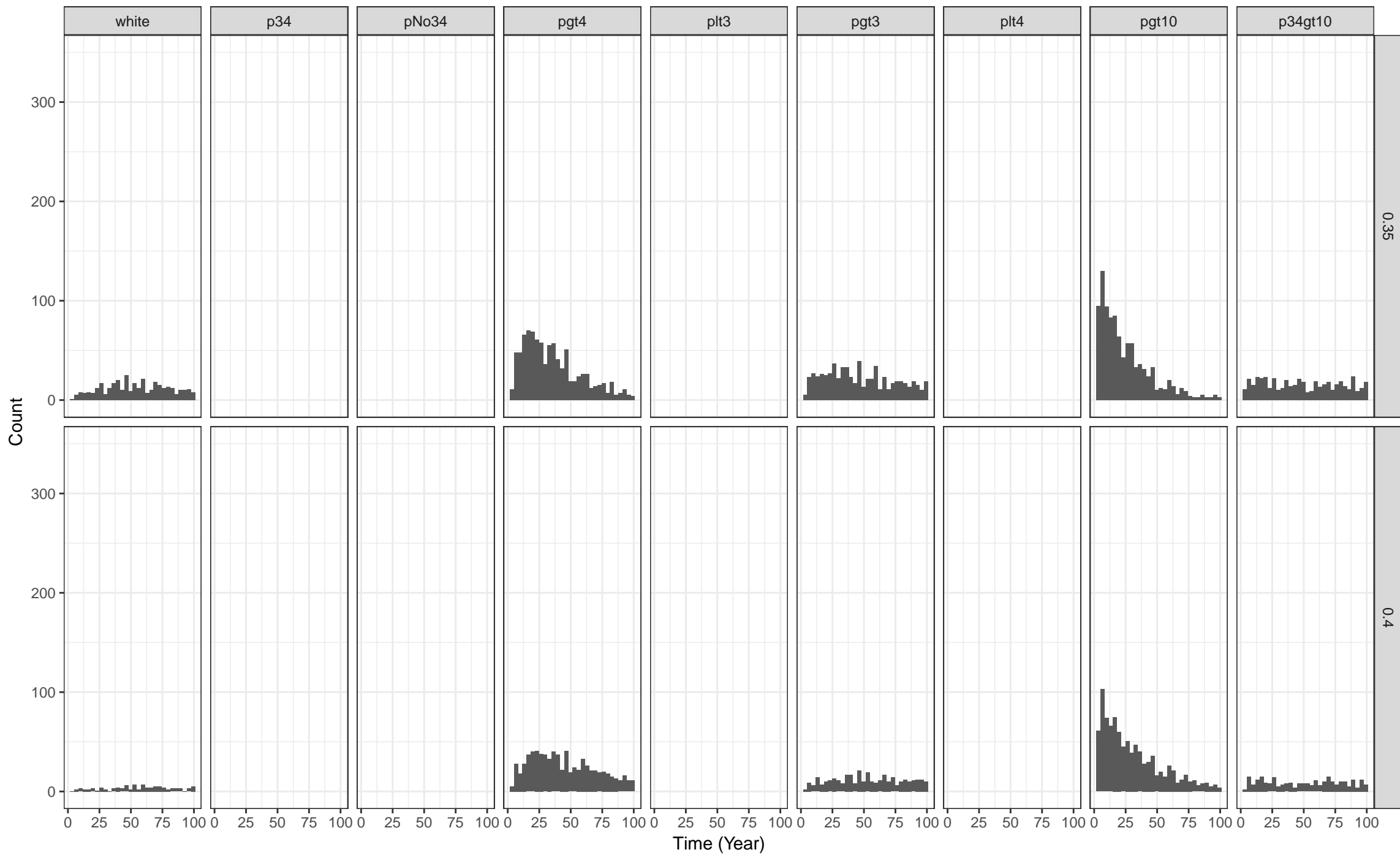
vertical survival
noise sd = 0.1
SR slope mult = 4



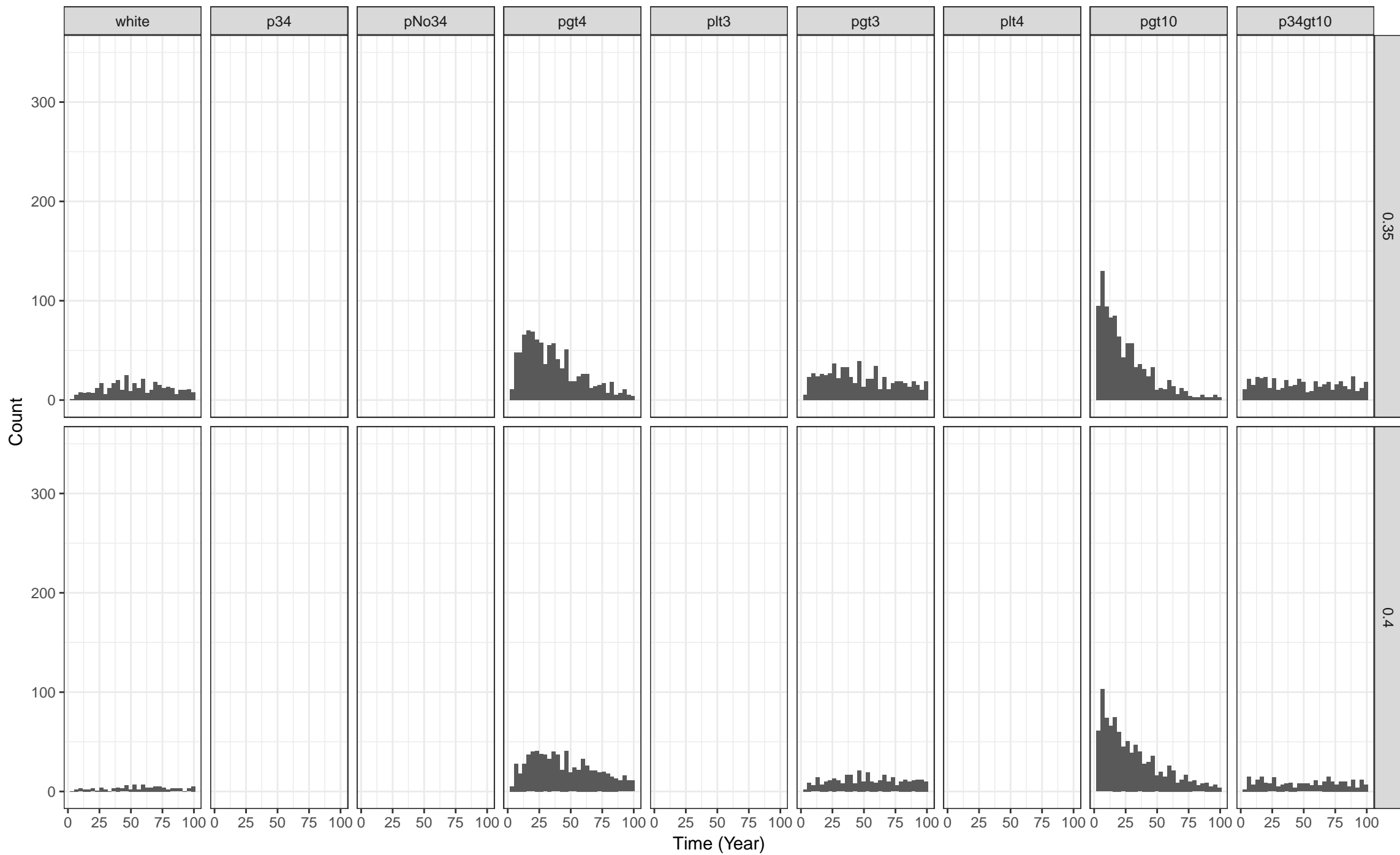
vertical survival
noise sd = 0.2
SR slope mult = 4



vertical survival
noise sd = 0.3
SR slope mult = 4



vertical survival
noise sd = 0.4
SR slope mult = 4



vertical survival
noise sd = 0.5
SR slope mult = 4

