Use Case: Student starting the app

Steps:

1. User starts on the welcome page and

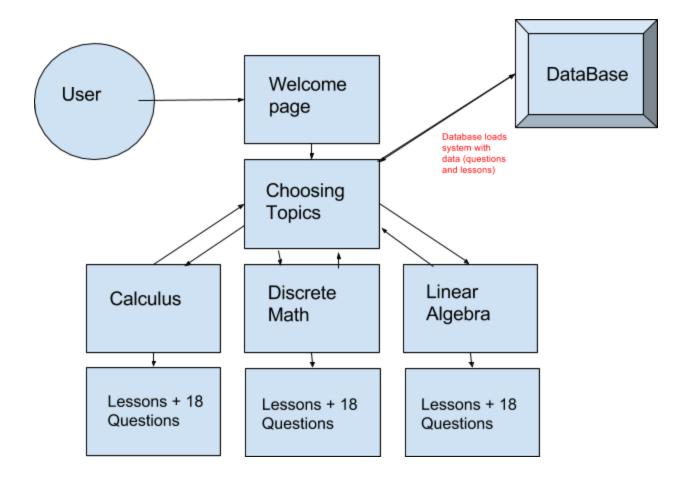
2. the "play" button at the welcome page directs users to topic page

User Case: Students choose topics and take quiz

Precondition: the app has loaded all the topic from the file

Steps:

- 1. User can choose topics that will help them learn critical math skills
  - a. Calculus
  - b. Linear Algebra
  - c. Discrete Math
- 2. Within each chosen topic, there are three smaller sub-topics associated with the main topic
- 3. Each smaller sub-topics consists of a lesson that will teach users how to compute questions to develop critical thinking
- 4. User can then answer questions after each lesson
- 5. The questions are entirely made up of multiple choices
  - a. The question will be randomize by the application so users can not simply just remember which answer are correct
  - b. The correct answer with explanation will be shown after user has answered with the correct solution
- 6. After the quiz, user will receive stars and the progress of user's learning will be saved
- 7. User can choose to continue learning the same topic or move to different main topic



## Lessons:

- We have three main categories for user to choose from
  - Calculus
  - Discrete Math
  - Linear Algebra
- With each main topic we have three sub-topics
  - For example, in Linear Algebra, the sub-topics are 1) Vectors, 2) Matrix, 3)
    Determinants
  - Within each sub-topics, we have 6 questions and a total of 18 questions for each main topic
  - Users first read and understand the lessons before moving on to do the questions
  - After users have successfully complete and answer the questions, they are given stars and their progresses are saved
- Sample Travel plan
  - Welcome page -> Linear algebra -> Determinants -> Lesson -> Quiz -> Score
    Page

## Change Lessons:

- Users can simply back to the topic page and choose other topics
  - If they are done with the calculus lessons, they can simply back to topic choosing page and choose the remaining two main topic

## End Lessons:

- Users are free to quit the application or leave certain main topics and sub-topics anytime they want
  - However, the progress of the quiz and lessons are only saved when they have successfully complete each task