

# Homework 6

scheme

CSC 600

28 June 2011

by Robin Pennock

## Homework 6 CSC600

DrRacket used for development of all programs listed

- 1)
  - a) `((lambda(n m)(* m n))7 8)`
  - b) 

```
> (define (afunct a b c)(+ a b c))
> (afunct 1 2 3)
6
```
  - c) 

```
> (define alist `(1 2 3 4 5))
> (list? alist)
#t
```
  - d) 

```
> (define bla 5)
> (define bla2 5)
> (= bla bla2)
#t
```
  - e) 

```
(define (iffive n)
  (cond[(= 5 n) "Yay!"]
        [else "boo!"]))

(define (printfive)5)
;
; test
> (iffive(printfive))
"Yay!"
```
  - f) 

```
(define (iffive n)
  (cond[(= 5 n) "Yay!"]
        [else printstuff]))

(define printstuff "fail")
;
;test
> (iffive 7)
"fail"
>
```
- 2) 

```
;problem 2
;sum is helper function for mean
; this function simply calculates the sum
; of all list items
(define (sum list)
  (cond [ (null? list)0]
        [else (+ (car list) (sum (cdr list))))])

;helper function used by mean
; calculates the number of items in a list
(define (lengthof list)
```

```

      (cond [(empty? list) 0]
            [else (+ 1 (lengthof (cdr list)))]))
;returns xbar from given list
(define (mean list)
  (/ (sum list) (lengthof list)))
;returns sum of x^2/n
(define (x2 list)
  (cond[(null? list)0]
        [else (/ (squaresum list) (lengthof list))]))
;squares and adds all values of list
(define (squaresum list)
  (cond[(empty? list)0]
        [else (+ (expt (car list) 2) (squaresum(cdr list)))]))

;calculate sigma using all previously defined helper functions
(define (sigma . list)
  (cond [(null? list)0]
        [else (sqrt(- (x2 list) (expt (mean list) 2)))]))

```

```

;;TEST RUN;;
> (sigma 1 2 3 2 1)
0.7483314773547883
> (sigma 1 2 3 4 5)
1.4142135623730951
>

```

- 3) a) (define (line n)
- ```

      (cond [(<= n 0) (newline)]
            [else (begin
                    (display `*)
                    (line(- n 1)))]))
b) (define (histogram list)
    (cond [(null? list) (display "")]
          [else (line(car list)) (histogram(cdr list))]))

```

```

;;TEST;;
> (histogram `(1 2 3 2 1))
*
**
***
**
*
> (histogram `( 1 2 32 4 23 4))
*
**
*****
****
*****
****

```

>

4) this one was WAY harder than I thought!

;Problem 4

(define (find-max X Y funct)

;got multiply (x-y) by 1/3 from

; <http://www41.homepage.villanova.edu/robert.styer/trisecting%20segment/>

;and

;

<http://www.algebra.com/algebra/homework/Length-and-distance/Length-and-distance.faq.question.345492.html>

;also borrowing heavily from Dr Dujmovic's reader code!

;cant use define here since these are not identifiers

;just using general function instead of linear equation

;must use let\*

(let\* ((trisect (/ (- Y X) 3.))

(xtri (+ X trisect))

(ytri (- Y trisect))))

;meat of the work

(cond [(> X Y)

(display "ERROR: first value must be larger than second")]

;using abs library function

;if absolute value of functX - functY then divide (X + Y)/2

;basically keep running until reaching precision of 0.0000001

[( $\leq$  (abs (- (funct X) (funct Y))) .0000001)

;bisection

(/ (+ Y X) 2.)]

;elseif (funct xtri < funct ytri) then findmax of X and ytri

;

;basically run again with a trisected Y value

;recursive call

[( $\leq$  (funct xtri) (funct ytri))

(find-max X ytri funct)]

;Y must be bigger than xtri

;keep Y and run again with trisected x value

[else (find-max xtri Y funct)]))

;TEST RUN;

> (find-max -1 1 (lambda (X) (+ (- (\* X X)) X)))

0.5000103753188725

> (find-max -1 3 (lambda (X) (- X (\* X X X))))

0.5773135337279747

> (find-max -1 3 (lambda (X) (+ X (\* X X X))))

2.9999999986059303

> (find-max -1 3 (lambda (X) (- X (\* X X))))

0.499935459747847

>

5) a & b)

```
#lang scheme
```

```
;problem 5
```

```
;iterative scalar-product
```

```
;heavily borrowed from Dr Dujmovic's code
```

```
;except for the second line since DrRacket hates the '<>' operator
```

```
(define (scalar-product v1 v2)
  (cond [(not(equal? (vector-length v1) (vector-length v2)))
        (display "error: vectors not same length")]
        [(zero? (vector-length v1))(display "error: null vector")]
        [else (let((s 0))
                  (do ((i 0 (add1 i)))
                      ((>= i (vector-length v1)) (display s))
                      (set! s (+ s (* (vector-ref v1 i) (vector-ref v2 i))))))]))
```

```
;very similar to Dr Dujmovic's splist dot-product code
```

```
(define (uselist list1 list2)
  (cond[(null? (cdr list1)) (* (car list1) (car list2))]
        [else (+ (* (car list1) (car list2))(uselist (cdr list1) (cdr list2))
                  )]))
```

```
;same as scalar-product except the else statement converts the vectors
```

```
; to lists for easier processing
```

```
(define (scalar-product-recursive v1 v2)
  (cond [(not(equal? (vector-length v1) (vector-length v2)))
        (display "error: vectors not same length")]
        [(zero? (vector-length v1))(display "error: null vector")]
        [else (uselist (vector->list v1) (vector->list v2))]))
```

```
;TEST;
```

```
> (scalar-product #(1 2 3) #(1 2 3))
```

```
14
```

```
> (scalar-product #(1 2 3) #(1 2))
```

```
error: vectors not same length
```

```
> (scalar-product #() #(1 2))
```

```
error: vectors not same length
```

```
> (scalar-product #() #())
```

```
error: null vector
```

```
> (scalar-product-recursive #(1 2 3) #(1 2))
```

```
error: vectors not same length
```

```
> (scalar-product-recursive #() #())
```

```

error: null vector
> (scalar-product-recursive`#(1 2 3) `#(1 2 3))
14
> (scalar-product-recursive`#(1 2 3) `#(3 2 1))
10
> (scalar-product`#(1 2 3) `#(3 2 1))
10
>

```

6 a)

#lang scheme

```

;Problem 6 a
;borrowing heavily from Dr Dujmovic's matrix handout
;this one is heavily commented to keep me losing track of variables
;incidentally i love scheme but hate this () only syntax...
(define (row file rownum)
  ;definitions of local variables
  (define openfile (open-input-file file))
  ;total num of rows
  (define rowmax (read openfile))
  ;total num of cols
  (define colmax (read openfile))
  ;had to make this function internal to be able to use
  ; local variables
  ;empty list at for storing entire row
  (define outrow '())

  (define (get-row row col)
    ;need to use if here 'cause multiple conds get confusing
    ;if (row == rownum) AND ( colmax > col)
    (begin (if [and (= row rownum) (> colmax col)]
      ;append read of openfile to list outrow
      (set! outrow (cons (read openfile) outrow))
      ;read char
      (read openfile))
      ;else
      (cond
        ;check row++ == rowmax
        [(= (+ 1 row) rowmax)
          ;and
          (if (> col colmax)
            (display "")
            ;get next char from next col
            (get-row row (+ 1 col)))]
        [(= (+ 1 col) colmax)
          ;get-row on next row
          (get-row (+ 1 row) 0)]

```

```

        ;get-row on next column
        [else (get-row row (+ 1 col))]]))
(begin (set! rownum (- rownum 1))
;if specified row greater than rowmax
(cond[ (< rowmax rownum)
      (begin (display "row #")
              (display rownum)
              (display " does not exist ")
              (close-input-port openfile))]
      [else (begin
              (get-row 0 0)
              (close-input-port openfile)
              ;since order will be reversed as these elements
              ; were put into a list from top to bottom
              ;display reversed outrow
              (reverse outrow))]]))
;end row

```

```

;begin column

```

```

(define (col file colnum)
;definitions of local variables
(define openfile (open-input-file file))
;max num of rows in file
(define rowmax (read openfile))
;max num of columns
(define colmax (read openfile))
;empty list to be filled with chars by row
(define column '())
;imbedded function so i have access to local vars
(define (get-col row col)
;if (current col == colnum) then (read char from that column)
(begin (if (= col colnum)
            (set! column (cons (read openfile) column))
            (read openfile))
;else
(cond
;if (row++ == rowmax)
[ (= (+ 1 row) rowmax)
;reached end of current row, call next row for next column car
(if (< colmax col )
    (display "")
    (get-col row (+ 1 col)))]
[ (= (+ 1 col) colmax)
 (get-col (+ 1 row) 0)]
;using row to get next line for get call to process
[else (get-col row (+ 1 col))]]))
(begin (set! colnum (- 1 colnum))

```

```

;if specified col greater than colmax
(if (> colnum colmax )
  ;isoltd display and close
  (begin (display "col#")
    (display colnum)
    (display " Does not exist")
    (close-input-port openfile))
  ;display and close
  (begin (get-col 0 0)
    (close-input-port openfile)
    ;since order will be revresed as these elements
    ; were put into a list from top to bottom
    ;display reversed column
    (reverse column))))))

```

;TEST RUN;

```

> fileloc1
"/home/rob/matrix1.dat"
> (row fileloc1 1)
(1 2 3)
> (row fileloc1 2)
(4 5 6)
> (row fileloc1 234234)
row #234233 does not exist
> (col fileloc1 1)
(1 4)
> (col fileloc1 234523452345)
col #234523452344 Does not exist
>

```

b) I ran out of time to do this one

My idea was to make a helper function that works similar to the scalar product function that processes vector multiplication 1 line at a time

Basically I was planning to use the (read-line) library function to go though and grab matrix data line by line until eof. And process using said helper function

This is as far as I got

```

;helper function
;used to see how long a row is
(define (lengthof list)
  (define bla 0)
  (cond [(empty? list) 0]
    [else (+ 1 (lengthof (cdr list)))]))

```



```

;multiply row helper function
;this allows me to simply do matrix multiplication row by row
;fully working function
(define (multrow lista listb)
  (define boundA (lengthof lista))
  (define boundB (lengthof listb))
  (define retvec(make-vector boundA))
  (cond[(> boundB boundA)(display "ERROR: lists of different size")]
        [else (begin
                  (set! boundB (- boundB 1))
                  (do ((i 0 (+ i 1)))
                      ((> i boundB))
                      (vector-set! retvec i (* (vector-ref veca i)(vector-ref vecb i))))
                  (define retlist(vector->list retvec))
                  (display retlist))]))

```

```

(define (mmul file1 file2 file3)
;definitions of local variables
(define openfile1 (open-input-file file1))
(define openfile2 (open-input-file file2))
(define openfile3 (open-input-file file3))
(define row1 (read-line openfile1))
(define row2 (read-line openfile2))
(define process-row)
;convert these rows to lists
; ran into problems here with extra chars in read
;run lists through multrow
;output to file3
))

```

;TEST OF HELPER FUNCTIONS multrow;

```

> (multrow `(1 2 3 4) `(4 5 6 7))
(4 10 18 28)
>

```