

DEEP PRAJAPATI

Software Engineer

New York, NY | 917.428.1024 | dprajap2@gmail.com
linkedin.com/in/deepprajapati | github.com/dprajapati4 | deepprajapati.vercel.app

Summary

Software Engineer with 2+ years of experience building and maintaining production web apps using TypeScript, React, Node.js, and PostgreSQL. Proven track record of shipping customer-facing features, reducing development time by up to 40%, and improving reliability and customer satisfaction through scalable architecture and testing.

Technical Skills

Frontend: React, TypeScript, JavaScript, Next.js, Redux, HTML/CSS, Tailwind, Chakra UI
Backend: Node.js, Express, REST APIs, Apollo GraphQL, PostgreSQL
Testing & Dev Tools: Jest, Playwright, React Testing Library, Git, CI/CD
Design Systems & Accessibility: WCAG, a11y, ARIA, Storybook, Figma
Other: System Design, Agile (Scrum/Kanban)

Experience

QualityLogic

Software Engineer - Frontend (Web & Accessibility) January 2026 – Present

- Developing and maintaining accessible web interfaces using JavaScript, React, and Angular in production environments
- Applying WCAG standards and ARIA best practices to improve inclusivity and compliance across user flows
- Partnering with QA and accessibility specialists to identify, test, and remediate accessibility issues using tools such as axe and manual audits
- Maintaining responsive layouts with modern HTML/CSS and reusable component patterns
- Participating in code reviews, debugging UI issues, and contributing to shared frontend standards

Freelance/Contract

Software Engineer January 2024 – Dec 2025

- Continued development on a previously acquired platform and related internal tools using React, TypeScript, and Node.js
- Built internal dashboards to automate reporting workflows, saving 20+ hours/month of operational effort
- Refactored legacy code and improved frontend performance, reducing load times by up to 40%
- Collaborated with product and design stakeholders to deliver client-facing UI improvements

Bounty- Creator Marketing Platform - www.bounty.co (acquired by Gen.video)

Software Engineer March 2022 – August 2023

- Built and scaled brand and creator app platform in a TypeScript monorepo supporting thousands of daily users.
- Delivered a storefront builder that enabled brands to customize landing pages, resulting in a 30% boost in engagement and 15% increase in revenue within one quarter.
- Developed 25+ reusable UI components reducing feature development time by 30% across engineers.
- Implemented a comprehensive testing strategy (Jest, Playwright) with 100+ unit and E2E tests, reducing production bugs by 35%
- Partnered with PMs/designers to define product requirements and led code reviews + technical design discussions, ensuring scalable and maintainable implementations.

Education

Grace Hopper Program at Fullstack Academy
Certificate in Software Engineering
Binghamton University
Bachelors of Science in Integrative Neuroscience

New York, NY
Dec 2020 - Apr 2021
Binghamton, NY
Aug 2013 - May 2017