

# DEEP PRAJAPATI

## Software Engineer

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### Summary

Software Engineer with 2+ years of experience building and maintaining production web apps using TypeScript, React, Node.js, and PostgreSQL. Proven track record of shipping customer-facing features, reducing development time by up to 40%, and improving reliability and customer satisfaction through scalable architecture and testing.

### Technical Skills

**Frontend:** React, TypeScript, JavaScript, Next.js, Redux, HTML/CSS, Tailwind, Chakra UI

**Backend:** Node.js, Express, REST APIs, Apollo GraphQL, PostgreSQL

**Testing & Dev Tools:** Jest, Playwright, React Testing Library, Git, CI/CD

**Design Systems & Accessibility:** WCAG, a11y, ARIA, Storybook, Figma

**Other:** System Design, Agile (Scrum/Kanban)

### Experience

#### **QualityLogic**

Software Engineer - Frontend (Web & Accessibility)

January 2026 – Present

- Developing and maintaining accessible web interfaces using JavaScript, React, and Angular in production environments
- Applying WCAG standards and ARIA best practices to improve inclusivity and compliance across user flows
- Partnering with QA and accessibility specialists to identify, test, and remediate accessibility issues using tools such as axe and manual audits
- Maintaining responsive layouts with modern HTML/CSS and reusable component patterns
- Participating in code reviews, debugging UI issues, and contributing to shared frontend standards

#### **Freelance/Contract**

Software Engineer

January 2024 – Dec 2025

- Continued development on a previously acquired platform and related internal tools using React, TypeScript, and Node.js
- Built internal dashboards to automate reporting workflows, saving 20+ hours/month of operational effort
- Refactored legacy code and improved frontend performance, reducing load times by up to 40%
- Collaborated with product and design stakeholders to deliver client-facing UI improvements

#### **Bounty- Creator Marketing Platform - [www.bounty.co](http://www.bounty.co) (acquired by Gen.video)**

Software Engineer

March 2022 – August 2023

- Built and scaled brand and creator app platform in a TypeScript monorepo supporting thousands of daily users.
- Delivered a storefront builder that enabled brands to customize landing pages, resulting in a 30% boost in engagement and 15% increase in revenue within one quarter.
- Developed 25+ reusable UI components reducing feature development time by 30% across engineers.
- Implemented a comprehensive testing strategy (Jest, Playwright) with 100+ unit and E2E tests, reducing production bugs by 35%
- Partnered with PMs/designers to define product requirements and led code reviews + technical design discussions, ensuring scalable and maintainable implementations.

### Education

#### **Grace Hopper Program at Fullstack Academy**

Certificate in Software Engineering

New York, NY

Dec 2020 - Apr 2021

#### **Binghamton University**

Bachelors of Science in Integrative Neuroscience

Binghamton, NY

Aug 2013 - May 2017