

DAVID PROVENZANO

Software Engineer

SUMMARY

Creative, detail-oriented, software engineer with a deep interest in AI. I enjoy challenging myself by continuing to learn as much as I can to create better websites and applications. I have the ability to quickly assimilate new technologies. Always willing to learn new things and take on challenges.

WORK EXPERIENCE

Software Engineer at 100devs, Orlando, FL

January 2022 — Present

- Collaborated with a team of developers to build modern and responsive web applications using best practices
- Built semantically structured full stack web applications
- Applied agile methodologies like SCRUM for project management
- Built multiple functioning websites, applications, and projects that can be viewed on my github website

Recent Projects:

Capsule Corp Bio Matrix – User can retrieve different personal profiles of Dragon Ball Super characters. After picking your character an image and different facts appear right away.

Dougie The Doggo Directory – Users can toggle through different breeds of dogs in order to learn more about them in a fun fictional way. Great for story telling.

Motivation Nation – Users can toggle through different inspirational quotes. They can change the quote by a push of a button.

Other Projects: Reach For the Skies WAR Card Game, Orlando StarGazers Society APOD Web App with NASA API integration, and many more

Studio Broadcast Engineer at Faith Assembly of God, Orlando, FL

May 2016 — Present

- Manage a team of audio engineers through many productions
- Communicate with team members on a daily to manage different tech related projects

CONTACT

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SKILLS

HTML

CSS

Javascript

React

React Native

Node

MongoDB

PostgreSQL

OOP

Web Accessibility

EDUCATION

Full Sail University

2015 - 2018

Major: Music Production