ForwardDiff.jl

Fast Derivatives Made Easy

Overview

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- **II.** Going to Higher Dimensions
- III. ForwardDiff In Action
- IV. Benchmarks vs. autograd
- V. Pitfalls
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Numerical Derivatives 101

Let's say I give you an implementation of a function $f: \mathbb{R} \to \mathbb{R}$ whose code you didn't write and can't read. How do you calculate f'(x)?

Finite Difference Method

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \left| \frac{f(x+h) - f(x-h)}{2h} + \mathcal{O}(h^2) \right|$$

Advantages

- works "out of the box"

Disadvantages

- $\mathcal{O}(h^2)$ truncation error
- h too small o subtractive cancellation error
- requires 2 evaluations of f

Complex Step Method

$$f(x+ih) = f(x)+f'(x)hi+\frac{f''(x)}{2!}h^2i^2... = f(x)+f'(x)hi-\frac{f''(x)}{2!}h^2...$$

$$f'(x) = \frac{\operatorname{Im}[f(x+hi)]}{h} + \mathcal{O}(h^2)$$

Advantages

- no subtractive cancellation error
- Doesn't need 2 calls to f
- A lot of languages offer efficient complex number implementations
- truncation error can be close to machine epsilon in practice

Disadvantages

- complex number operations can be much slower than real number operations
- unsafe for programs which already incorporate complex inputs
- requires operator overloading and/or source code transformation

Dual Number Method

$$f(x+y\epsilon) = f(x) + f'(x)y\epsilon + \frac{f''(x)}{2!}y^2\epsilon^2 \dots \text{ where } \epsilon \neq 0, \epsilon^2 = 0$$
$$= f(x) + f'(x)y\epsilon$$

$$f'(x) = \operatorname{Eps}[f(x+\epsilon)]$$

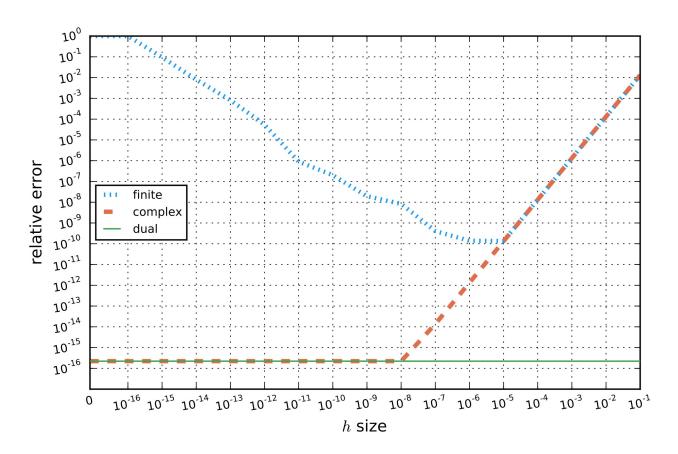
Advantages

no approximation error

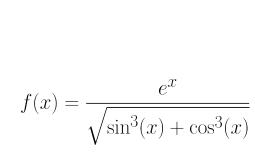
Disadvantages

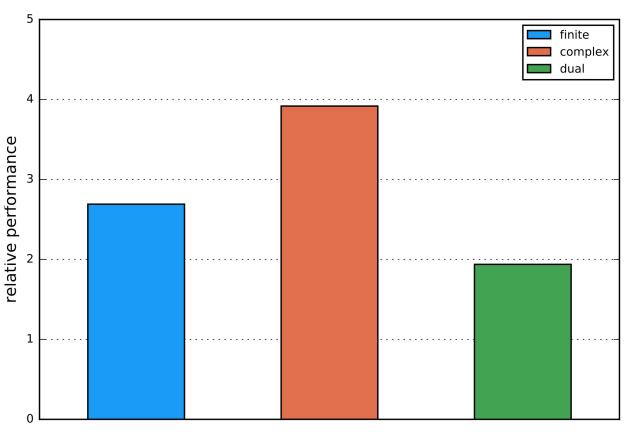
- target program must accept generic number types
- requires operator overloading and/or source code transformation

Error Comparison



Performance Comparison





performance is relative to f(x)

Going to Higher Dimensions

First-order derivatives of scalar functions are boring. What about functions like

 $g: \mathbb{R}^n \to \mathbb{R}$ or $\mathbf{g}: \mathbb{R}^n \to \mathbb{R}^m$? What about gradients and Jacobians?

$$\nabla g(\mathbf{x}) = \begin{bmatrix} \frac{\partial g(\mathbf{x})}{\partial x_1} \\ \vdots \\ \frac{\partial g(\mathbf{x})}{\partial x_i} \\ \vdots \\ \frac{\partial g(\mathbf{x})}{\partial x_n} \end{bmatrix}$$

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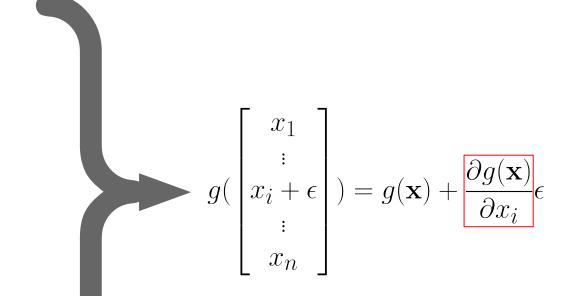
$$f(x + \epsilon) = f(x) + f'(x)\epsilon$$

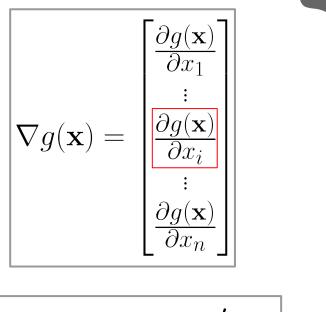
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But do we really need n calls to q?

$$g(\begin{vmatrix} x_1 \\ \vdots \\ x_i + \epsilon \\ \vdots \end{vmatrix}) = g(\mathbf{x}) + \frac{\partial g(\mathbf{x})}{\partial x_i} \epsilon$$

$$f(x+y\epsilon)=f(x)+f'(x)y\epsilon$$
 where $\epsilon\neq 0, \epsilon^2=0$

$$f(x+y\epsilon) = f(x) + f'(x)y\epsilon \text{ where } \epsilon \neq 0, \epsilon^2 = 0$$

$$f(x + \sum_{i=1}^{n} y_i \epsilon_i) = f(x) + f'(x) \sum_{i=1}^{n} y_i \epsilon_i \text{ where } \epsilon_i \neq 0, \epsilon_i \epsilon_j = 0$$

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$$\mathbf{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_i \\ \vdots \\ x_n \end{bmatrix} \to \mathbf{x}_{\epsilon} = \begin{bmatrix} x_1 + \epsilon_1 \\ \vdots \\ x_i + \epsilon_i \\ \vdots \\ x_n + \epsilon_n \end{bmatrix}$$

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$$g(\mathbf{x}_{\epsilon}) = g(\mathbf{x}) + \sum_{i=1}^n \frac{\partial g(\mathbf{x})}{\partial x_i} \epsilon_i$$

Jacobians

$$\mathbf{J}(\mathbf{g})(\mathbf{x}) = \begin{bmatrix} \frac{\partial g_1(\mathbf{x})}{\partial x_1} & \cdots & \frac{\partial g_1(\mathbf{x})}{\partial x_i} & \cdots & \frac{\partial g_1(\mathbf{x})}{\partial x_n} \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ \frac{\partial g_j(\mathbf{x})}{\partial x_1} & \cdots & \frac{\partial g_j(\mathbf{x})}{\partial x_i} & \cdots & \frac{\partial g_j(\mathbf{x})}{\partial x_n} \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ \frac{\partial g_m(\mathbf{x})}{\partial x_1} & \cdots & \frac{\partial g_m(\mathbf{x})}{\partial x_i} & \cdots & \frac{\partial g_m(\mathbf{x})}{\partial x_n} \end{bmatrix}$$

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ForwardDiff In Action

```
# special fixed-sized vector for storing partial derivatives
immutable Partials{N,T}
    values::NTuple{N,T}
end

# type definition of a dual number
immutable Dual{N,T<:Real} <: Real
    value::T
    partials::Partials{N,T}
end</pre>
```

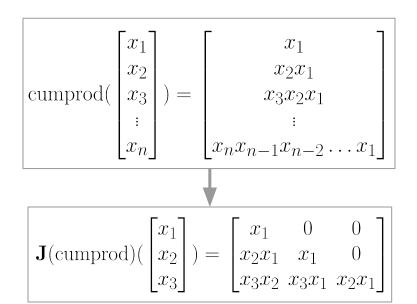
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# defined to obey `Real` ordering
Base.isless(a::Dual, b::Dual) = a.value < b.value</pre>
```

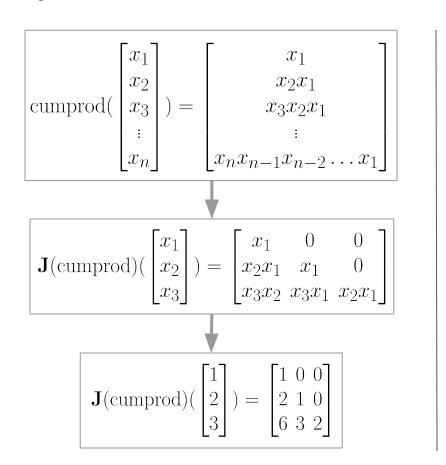
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end
# defined to obey `Real` ordering
Base.isless(a::Dual, b::Dual) = a.value < b.value
# overload math functions to propagate derivatives to `Partials`
Base.sin(d::Dual) = Dual(sin(d.value), cos(d.value) * d.partials)
Base.:*(a::Dual, b::Dual) = Dual(a.value * b.value,
                                  b.value * a.partials + a.value * b.partials)
```

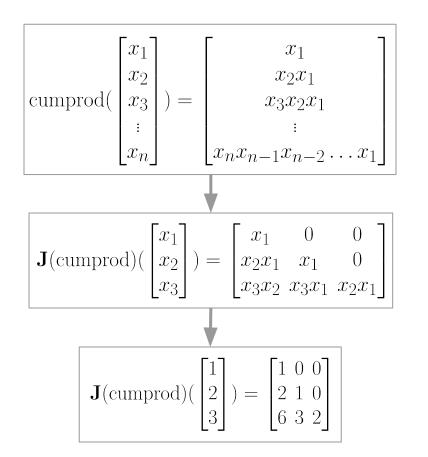
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# ...and all of the other methods one needs to define for new number types
```

```
\operatorname{cumprod}(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_n \end{bmatrix}) = \begin{bmatrix} x_1 \\ x_2x_1 \\ x_3x_2x_1 \\ \vdots \\ x_nx_{n-1}x_{n-2}\dots x_1 \end{bmatrix} function \operatorname{cumprod}(\mathbf{x}) \mathbf{y} = \operatorname{similar}(\mathbf{x}) if \operatorname{length}(\mathbf{x}) < 1 return \mathbf{y} end \mathbf{y}[1] = \mathbf{x}[1] for i in 2:length(\mathbf{y}) \mathbf{y}[i] = \mathbf{y}[i-1] * \mathbf{x}[i] end return \mathbf{y} end
```

```
\operatorname{cumprod}\begin{pmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_n \end{bmatrix} \end{pmatrix} = \begin{bmatrix} x_1 \\ x_2 x_1 \\ x_3 x_2 x_1 \\ \vdots \\ x_n x_{n-1} x_{n-2} \dots x_1 \end{bmatrix}
```







```
\operatorname{cumprod} \begin{pmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_n \end{bmatrix} ) = \begin{bmatrix} x_1 \\ x_2x_1 \\ x_3x_2x_1 \\ \vdots \\ x_nx_{n-1}x_{n-2}\dots x_1 \end{bmatrix}

   \mathbf{J}(\text{cumprod})(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}) = \begin{bmatrix} x_1 & 0 & 0 \\ x_2x_1 & x_1 & 0 \\ x_3x_2 & x_3x_1 & x_2x_1 \end{bmatrix} \qquad \begin{bmatrix} \text{Dual}(1, 1, 0, 0) \\ \text{Dual}(2, 2, 1, 0) \\ \text{Dual}(6, 6, 3, 2) \end{bmatrix}
                               \mathbf{J}(\text{cumprod})\begin{pmatrix} \begin{bmatrix} 1\\2\\3 \end{bmatrix} \end{pmatrix} = \begin{bmatrix} 1 & 0 & 0\\ 2 & 1 & 0\\ 6 & 3 & 2 \end{bmatrix}
```

```
 | \text{cumprod}(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_n \end{bmatrix}) = \begin{bmatrix} x_1 \\ x_2 x_1 \\ x_3 x_2 x_1 \\ \vdots \\ x_n x_{n-1} x_{n-2} \dots x_1 \end{bmatrix}  | 
  \mathbf{J}(\text{cumprod})(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}) = \begin{bmatrix} x_1 & 0 & 0 \\ x_2x_1 & x_1 & 0 \\ x_3x_2 & x_3x_1 & x_2x_1 \end{bmatrix}
                             \mathbf{J}(\text{cumprod})\begin{pmatrix} \begin{bmatrix} 1\\2\\3 \end{bmatrix} \end{pmatrix} = \begin{bmatrix} 1 & 0 & 0\\ 2 & 1 & 0\\ 6 & 3 & 2 \end{bmatrix}
```

```
julia> using ForwardDiff: Dual
julia> x = [Dual(1, 1, 0, 0), #1 + \Box_1]
             Dual (2, 0, 1, 0), # 2 + \square_2
             Dual (3, 0, 0, 1); # 3 + \square_3
julia> cumprod(x)
3-element Array{ForwardDiff.Dual{3,Int64},1}:
 Dual (1, 1, 0, 0)
Dual(2,2,1,0)
Dual(6,6,3,2)
julia> ForwardDiff.jacobian(cumprod, [1,2,3])
3x3 Array{Int64,2}:
```

Benchmarking vs. autograd

The Python package **autograd** is a popular **reverse-mode** automatic differentiation tool. Reverse-mode AD is algorithmically more efficient than Forward-mode AD for taking gradients of functions $g: \mathbb{R}^n \to \mathbb{R}$.

Benchmarking v.s. autograd

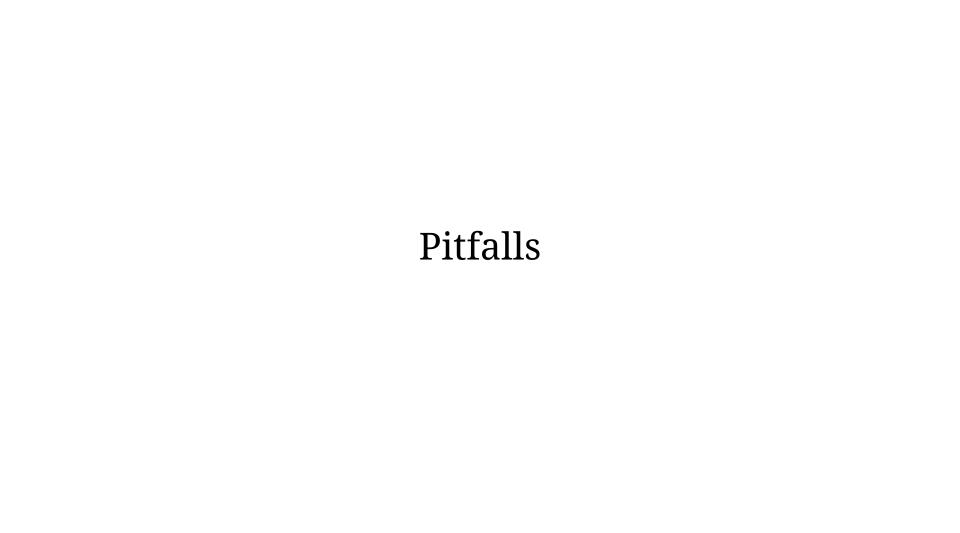
Rosenbrock
$$(\vec{x}) = \sum_{i=1}^{k-1} 100(x_{i+1} - x_i^2)^2 + (1 - x_i)^2$$

Function	Input Size	autograd Time (s)	ForwardDiff Time (s)	Ratio
Rosenbrock	10	0.000866	0.000001	866.0
Rosenbrock	100	0.004395	0.000028	156.96
Rosenbrock	1000	0.040702	0.002605	15.62
Rosenbrock	10000	0.411095	0.257495	1.60
Rosenbrock	100000	4.173851	26.596339	0.16

Benchmarking v.s. autograd

$$Ackley(\vec{x}) = -a \exp\left(-b\sqrt{\frac{1}{k}\sum_{i=1}^{k} x_i^2}\right) - \exp\left(\frac{1}{k}\sum_{i=1}^{k} \cos(cx_i)\right) + a + \exp(1)$$

Function	Input Size	autograd Time (s)	ForwardDiff Time (s)	Ratio
Ackley	10	0.001204	0.000001	1204.00
Ackley	100	0.008472	0.000048	176.50
Ackley	1000	0.081499	0.004925	16.55
Ackley	10000	0.835441	0.516848	1.65
Ackley	100000	8.361769	52.337054	0.15



1. The function must only be composed of generic Julia code (e.g. no LAPACK)

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2. The function must accept Real or Array { T<: Real } inputs

3. The function should be type-stable (okay, not strictly, but it really should be)

Perturbation Confusion

```
D = (f, x_0) -> df/dx evaluated at x_0

# nested, closed over differentiation
D(x -> x * D(y -> x + y, 1), 1)

# correct answer
d1 = D(x -> x * D(y -> x + y, 1), 1)
d1 = D(x -> x * (y -> 1)(1), 1)
d1 = D(x -> x, 1)
d1 = (x -> 1)(1)
d1 = 1
```

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```

```
const D = ForwardDiff.derivative

# nested, closed over differentiation
D(x -> x * D(y -> x + y, 1), 1)

# what ForwardDiff will compute
d2 = D(x -> x * D(y -> x + y, 1), 1)
d2 = D(x -> x * epsilon(x + (1 + □)), 1)
d2 = epsilon((1 + □) * epsilon((1 + □) + (1 + □)))
d2 = epsilon((1 + □) * epsilon(2 + 2□))
d2 = epsilon((1 + □) * 2)
d2 = epsilon(2 + 2□)
d2 = 2 # != d1
```

Future Work

1. Fix Perturbation Confusion. Tagging System? Perturbation Interception?

2. SIMD for the Partials type

3. Overload matrix functions, provide API for derivative injection

4. Reverse-mode AD?

Resources

- Presentation repository: https://github.com/jrevels/ForwardDiffPresentation
- ForwardDiff repository: https://github.com/JuliaDiff/ForwardDiff.jl
- AD research web portal: http://www.autodiff.org/
- Complex Step Method: http://www.math.u-psud.fr/~maury/paps/NUM_CompDiff.pdf
- Finite Difference Method: http://ocw.usu.
 edu/Civil_and_Environmental_Engineering/Numerical_Methods_in_Civil_Engineering/ODEsMatlab.pdf
- Perturbation Confusion: http://www.bcl.hamilton.ie/~barak/papers/ifl2005.pdf

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- **Contributors to ForwardDiff:** Kristoffer Carlsson, Tim Holy, and others
- JuliaCon Sponsors and Organizers