

```
1  /**
2   * Adds the skeleton for the perimeter method so that the child shapes are forced to
   include it.
3   *
4   * @author (Kurt Mueller & Dennis Pavlyuk)
5   * @version (9/12/2019)
6   */
7  public interface TwoDShape extends Shape
8  {
9      public double perimeter();
10 }
```