

```
1 var queryString;
2 var changeDim = new Event('changeDimensions');
3 function validateLogin() {
4     console.log("validateLogin");
5     var formElement = document.forms.userForm;
6     var formData = new FormData(formElement);
7     var keypairs = [];
8     let count = 0;
9     for (var pair of formData.entries()) {
10         if (pair[1] == "" || pair[1] < 0) {
11             pair[1] = 0.00;
12         }
13         keypairs.push(pair[0] + "=" + pair[1]);
14         count++;
15     }
16     queryString = keypairs.join("&");
17     console.log(queryString);
18
19     //prevent form submission
20     sendToJava(queryString);
21 };
22 function sendToJava (str) {
23     javaConnector.toJavaLogin(str);
24 };
25
26 var jsConnector = {
27     showResult: function (result) {
28         document.getElementById('output').innerHTML = result;
29     },
30     goToQueryPage: function() {
31         //sends to Java code a call to reset screen size
32
33         //window.location.assign("https://dpsoccerdude101.github.io/dpsoccerdude101.github.io/Lab07%20(Attempt%20%232)/Lab07.html");
34
35         window.open("https://dpsoccerdude101.github.io/dpsoccerdude101.github.io/Lab07%20(Attempt%20%232)/Lab07.html", "_self");
36         dispatchDimChange();
37     },
38     loginFailed: function() {
39         alert("You have entered an invalid User ID or Password.");
40     }
41 };
42 function dispatchDimChange() {
43     document.getElementById("back").dispatchEvent(changeDim);
44 }
45
46 function getJsConnector() {
47     return jsConnector;
48 };
49
50
51 // Dispatch the event.
52 //dispatchEvent(event);
```