UDP CLIENT CODE

```java
import java.net.*;

public class UDPClient {
    public static void main(String[] args) throws Exception {
        DatagramSocket s = new DatagramSocket();
        String msg = "Hello UDP Server";
        byte[] buf = msg.getBytes();
        InetAddress ip = InetAddress.getByName("localhost");
        DatagramPacket p = new DatagramPacket(buf, buf.length, ip, 9876);
        System.out.println("Sending: " + msg);   // <-- Added print
        s.send(p);
        s.close();
    }
}
```