

---

---

# Pixel & Strip Data Format Proposal

Haider  
April 15th, 2024

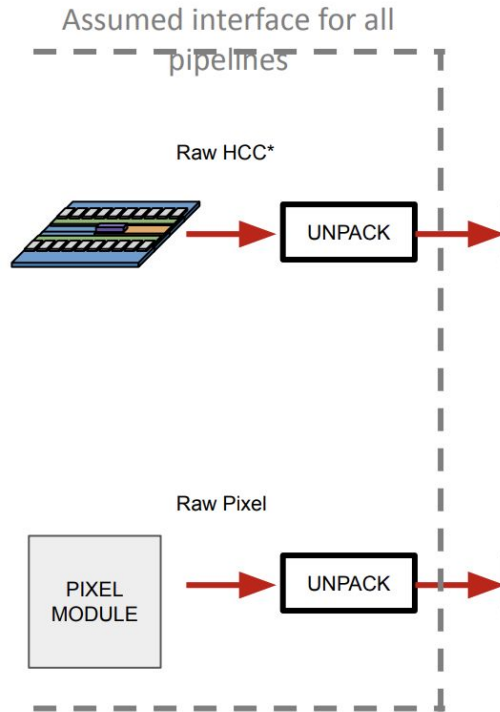
---

---

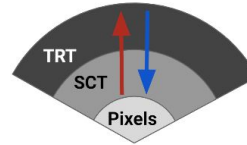
# Introduction

- For EF tracking, we need to establish the full data connection with the detector at some point
  - But this is **not critical** at the moment
- Hence need to **abstract out an interface** that contains all the information that will be given to us in some format in some order
  - But this requires an understanding of what happens inside the detector
  - Trying to document the information that lead to this data format proposal
  - Ideally this interface is exactly the same between online/offline
- The information presented here is just **a first proposal** within the EF tracking community and is being iterated upon

# What we think we need to do (in pictures)



## ATLAS Primary Tracking

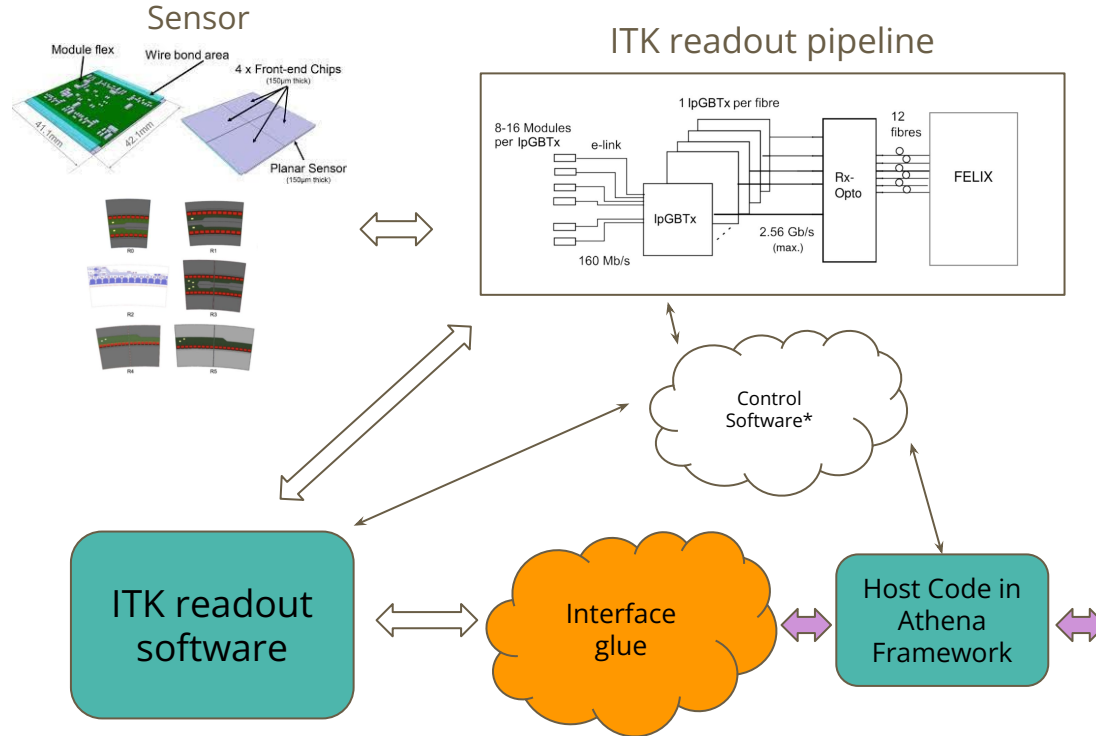


## ATLAS Back-Tracking

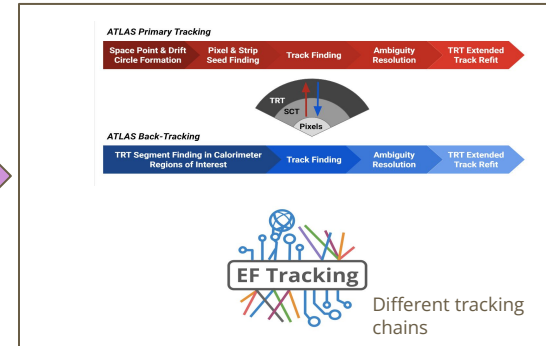


Different tracking chains

# What we really (partly) need to do (in pictures)

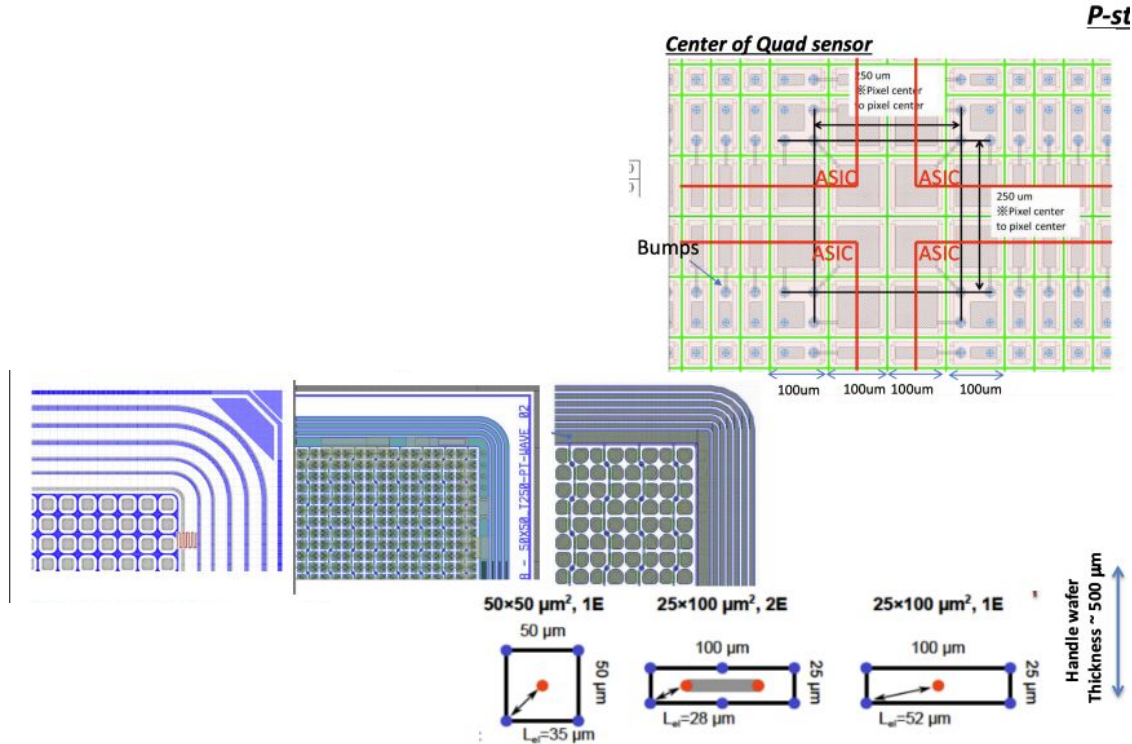


**This is my artistic impression. Definitely not even fully representative, as it is missing DCS, calibrations, etc**



# Pixel Sensor Geometry

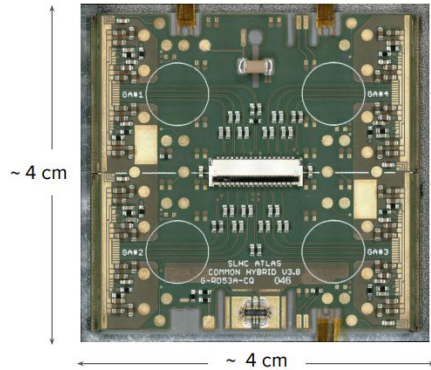
- Two types of pixel size, 50x50 and 25x100 $\mu\text{m}$



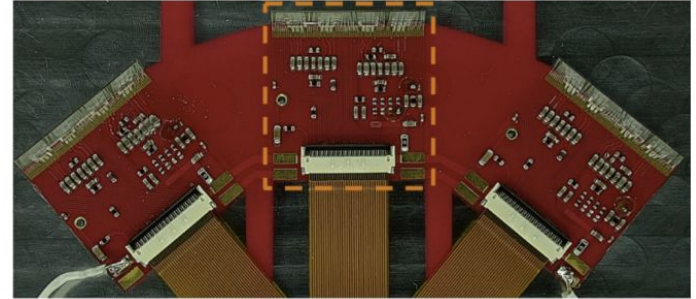
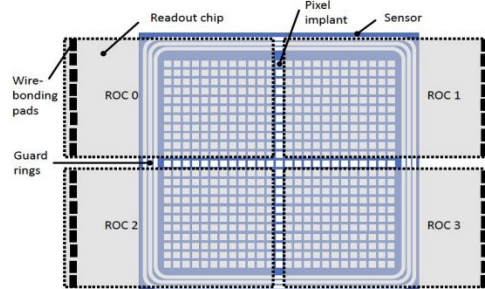
# Pixel Module Geometry

- Two types of modules

Example of the assembled RD53A module



Sketch of quad-module layout



## Quad module

4 FE reading one silicon sensor

## Triplet module

3 FE, each FE reading one separate silicon sensor

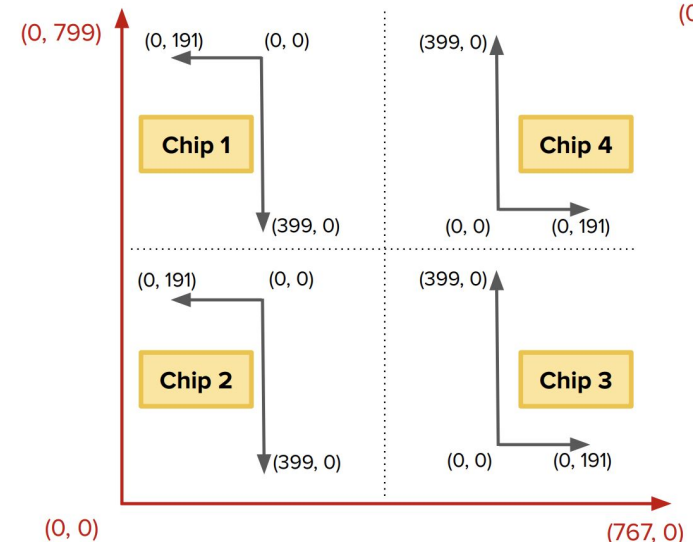
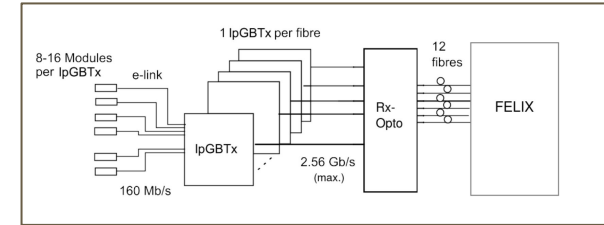
# Few reasons why this matter

- Clustering needs to happen across a silicon sensor - particle will traverse the FE boundaries for a quad module
- Alignment should be performed for each silicon sensor and not FE
- **This boil down to the question “What defines a module/SiDetector Element in code? ”**
  - My personal preference it should be one silicon sensor
  - Rest of the proposal is born from this preference

# Few reasons why this is hard

- Mapping of FE across readout links are extremely complex
  - In certain layers, one link per FE
  - In other layers, one link for multiple FE
- FE orientation is not constant in a quad
  - Somewhere someone has to maintain this mapping when reading the links
- Either the readout software or some block will be needed to translate/group FE data into “module/SiDetectorElement”

ITK readout pipeline

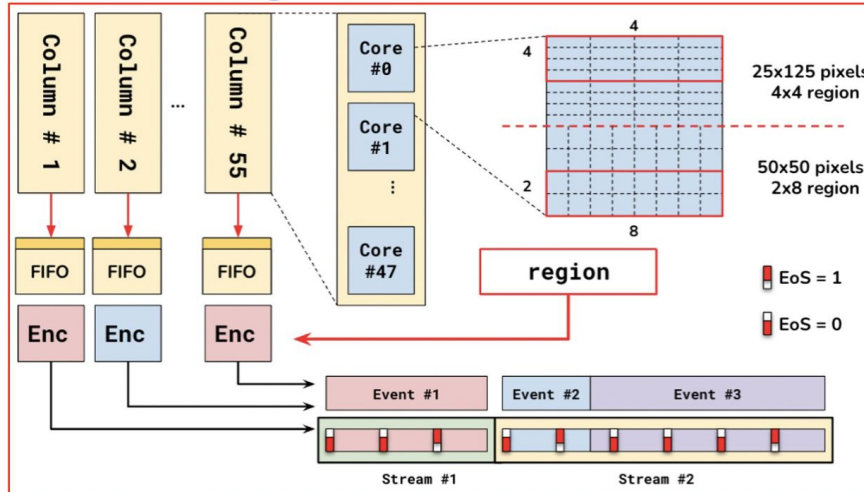




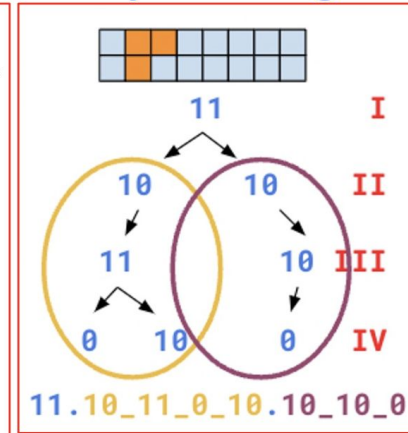
# Pixel readout

- Pixel information is highly encoded
  - Binary compression from the FE and then a 2x8 cluster mapping in the second stage
  - It is not decided where this decoding will happen
- What stage of decoding should EF tracking start at?

## Event building



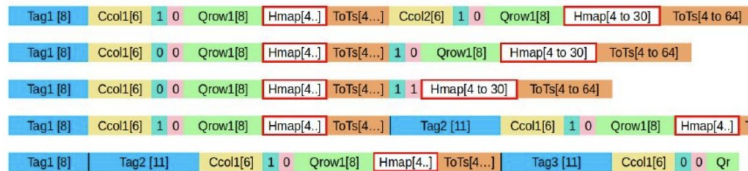
## Binary encoding



# First proposal for pixel format

“Physics data” for pixel

Highly encoded and compressed raw pixel dataformat



Some code that will do the decoding

```
class UnpackedPixelRDO {
public:

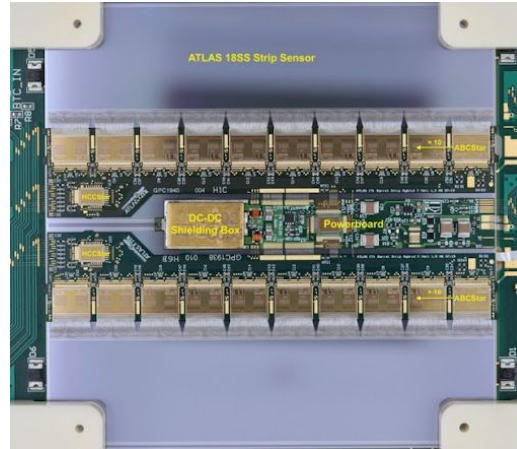
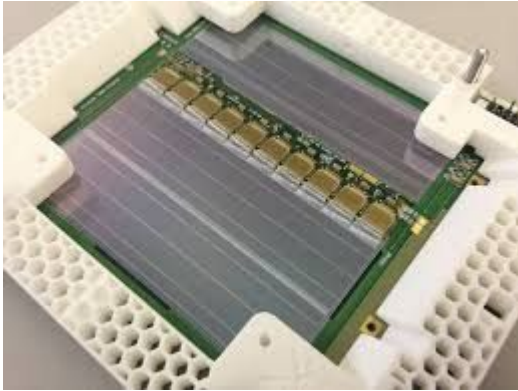
    UnpackedPixelRDO(int ncl,
                     NCL(ncl), ROW(row), COL

    int      NCL;
    int      ROW;
    int      COL;
    int      TOT;
    int      LVL1;
    Identifier ID ;
};
```

- EF Pixel cluster should start with the UnpackedPixelRDO format - **Matches current offline format**
  - Row/Col is defined across a silicon sensor
- If ITK software doesn't unpack to this, extra converters will be needed in the middle - TBD where they will be hosted
  - This allows for parallel development on EF chain and on the interface as more things are defined across different sub-systems

# Strip Module Geometry

- Many types of modules



Barrel

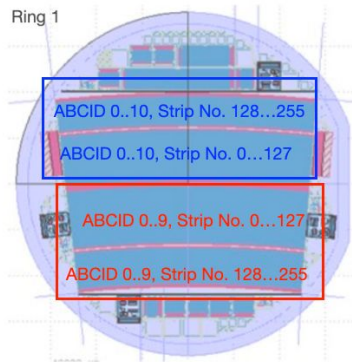


Endcap

# Strip readout

- It is simpler and more complex at the same time
  - 10-21 FE Chips (ABCStar) for each silicon sensor
  - Communication happens through a HCC chip which gathers information from a row of FE chip on a “hybrid”
  - Each ABCStar data is split into 2 ‘streams’ - Upper half vs lower half of sensor are read by the same FE with different strip IDs

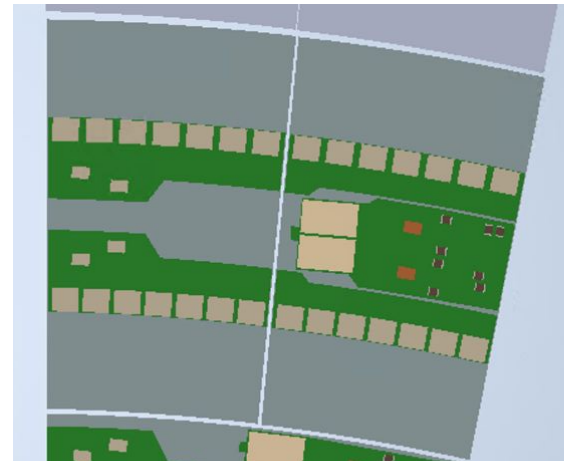
R1 is the simplest EC structure with 1 sensor & 2 HCC. Already has 4 “substructure”



HCC 0, 11 ABCs

HCC 1, 10 ABCs

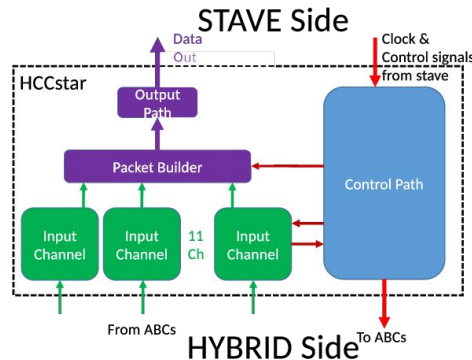
On the other hand, R3 is 2 Si sensors, with 4 HCC



# First proposal for strip format

- Strip data format is 'simple'
  - A lot of pre-processing is done already
  - HCC has a pre-clustering block that does cluster across an ABCStar FE
  - We should not undo this step
- Hence, first proposal is to keep the format ~ similar as FE output for EF Tracking chain

Preclustering  
block inside  
HCC

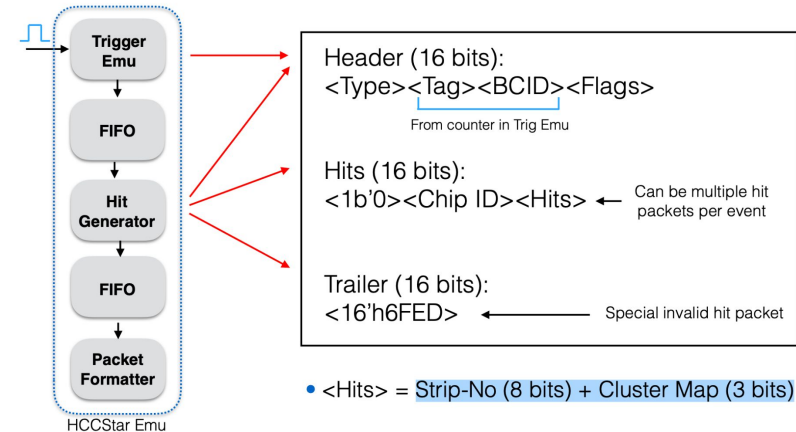


## Physics Event Packets



### Current HCCStar Data Stream:

<Type><Tag><BCID><Flags><Chip ID><Hits><Trailer>



- <Hits> = Strip-No (8 bits) + Cluster Map (3 bits)
- <Chip ID><Hits> = 15 bits per cluster → if multiple clusters per module → data stream varies in length

FE output from HCC

# Few reasons why this is hard

- Current offline has a different Strip RDO EDM
  - Current, Hit Format = <Strip #> + hit map
  - New proposed, Hit Format = <Strip #> + cluster size
  - Can offline support/use this format?
- If we ask for information from “one sensor”, the strip chip ID field doesn’t have enough range to support all the FE IDs
  - Again either readout software reshuffles and adds extra info or an extra converters to organize
- ABCStar Stream 0/1 seem to be split by strip ID - corresponds to upper/lower half
  - 0-127 strip ID -> Stream 0 & 128-255 strip ID -> Stream 1
  - Complicates computation of local coordinates
  - **TO BE CONFIRMED**

# Conclusions

- A **first proposal** for data format and organization for EF tracking chain
  - Allows for EF chain to continue development without need for precise definition of the interface to the detector
- Big question: Is this data format/organization possible in the readout software?
  - If not, a potential solution is to add intermediate steps in-front to organize data in this format
  - To be determined with all involved stakeholders

```
struct {  
    unsigned int NCL : <18 bits;  
    unsigned int ROW : ~9;  
    unsigned int COL : ~9;  
    unsigned int TOT : ~8;  
    unsigned int Identifier : Unsure;  
} Pixel_EF_RD0;
```

```
struct {  
    unsigned int NCL : <18 bits;  
    unsigned int CHIP_ID : 4-5;  
    unsigned int STRIP_NUMBER : 8-10;  
    unsigned int CLUSTER_MAP : 3;  
    unsigned int Identifier : Unsure;  
} Strip_EF_RD0;
```