ResolveReject.md 2025-05-04

## Make the second of the second

#### ♂ Only once!

Once a Promise is **settled** (either **resolved** or **rejected**), it becomes **immutable**—its state is **locked**, and any further calls to **resolve()** or **reject()** are ignored silently.

#### Let's break it down:

- You can call either resolve(value) or reject(error) once.
- O Calling resolve() or reject() after it has already been settled has no effect.
- <u>M</u> If both are present, only the first one called will take effect.

### **Example:**

```
const promise = new Promise((resolve, reject) => {
  resolve(" First resolve");

// This will be ignored
  reject(" This reject is ignored");

// This will also be ignored
  resolve(" Second resolve is ignored");
});

promise.then(result => console.log(result)).catch(err => console.log(err));
```

#### **Output:**

☑ First resolve

# Summary:

Action	Effect
First resolve() or reject()	✓ Takes effect
Subsequent resolve() or reject()	X Ignored silently