

Episode 11: `setTimeouts` + Closures

Topic: Interview Questions in JavaScript

 **"Time, tide, and JavaScript wait for none."**

Let's understand this through an example:

```
function x() {  
  var i = 1;  
  setTimeout(function() {  
    console.log(i);  
  }, 3000);  
  console.log("Namaste JavaScript");  
}  
x();
```


 **Expected Output:**

```
(Naively)  
👉 Wait for 3 seconds  
👉 Then print 1  
👉 Then print "Namaste JavaScript"
```

 **Actual Output:**

```
Namaste JavaScript  
1 (after waiting 3 seconds ⌚)
```

? Why does this happen?

- The `setTimeout` callback function forms a **closure**  — it remembers the **reference** to `i`, not its **value** at that moment.
 - `setTimeout` **attaches a timer** (3000ms) to the callback and **moves on** without waiting.
 - Meanwhile, JavaScript **executes the next line immediately**, printing `"Namaste JavaScript"`.
 - After 3000ms, JavaScript **pushes the callback function onto the call stack** and then executes it.
-

 **Interview Challenge:**

Print 1 after 1 second, 2 after 2 seconds, ..., 5 after 5 seconds

Here's the **initial (buggy)** attempt:

```
function x() {  
  for (var i = 1; i <= 5; i++) {  
    setTimeout(function() {  
      console.log(i);  
    }, i * 1000);  
  }  
  console.log("Namaste JavaScript");  
}  
x();
```

Output:

```
Namaste JavaScript  
6  
6  
6  
6  
6
```

! Reason behind the output:

- Again, because of **closures** ☹️:
All the scheduled functions **share the same reference** to **i**.
- When the callbacks are finally executed, the loop is already over, and **i** has become **6**.
- Hence, each timeout prints **6**.

Solution 1: Use **let** instead of **var** ✨

```
function x() {  
  for (let i = 1; i <= 5; i++) {  
    setTimeout(function() {  
      console.log(i);  
    }, i * 1000);  
  }  
  console.log("Namaste JavaScript");  
}  
x();
```

Why it works?

- `let` has **block scope** 📁.
- Each iteration creates a **new copy** of `i`.
- Every closure remembers its **own individual** `i`.

🤖 But what if the interviewer asks you to solve it using `var` only?

👉 No problem! Here's how:

```
function x() {  
  for (var i = 1; i <= 5; i++) {  
    (function close(i) {  
      setTimeout(function() {  
        console.log(i);  
      }, i * 1000);  
    })(i); // Immediately Invoked Function Expression (IIFE) 💧  
  }  
  console.log("Namaste JavaScript");  
}  
x();
```

📖 Explanation:

- We wrap `setTimeout` inside another function `close(i)`.
- Every time `close(i)` is called, it **creates a new copy** of `i` specific to that closure, even though we are using `var`.

🌟 Key Takeaways:

- `setTimeout` + `closures` are a common trap in interviews! 🎯
 - `var` is function-scoped 📄, while `let` is block-scoped 📁.
 - Understand closures deeply 🧠 — it's one of JavaScript's most powerful concepts!
-