

Fetch() And safeFetch()

✓ 1. What does `fetch()` return?

- The `fetch()` function **always returns a Promise**.
- This promise:
 - ✓ **resolves** when the **network request completes successfully** (regardless of status code).
 - ✗ **rejects** only for **network errors** (e.g., offline, DNS error, CORS error).

✓ 2. What happens on **Promise Resolve**?

When the `fetch` Promise **resolves**, it gives you a **Response object**:

```
fetch("https://api.example.com/data")
  .then(response => {
    console.log(response instanceof Response); // true
    console.log("Status Code:", response.status); // e.g., 200, 404, 500
    return response.json(); // assuming JSON response
  })
  .then(data => {
    console.log("Parsed Data:", data);
  });
```

🔑 Key Properties of **Response** Object:

Property	Type	Description
<code>status</code>	Number	HTTP status code (e.g., 200, 404)
<code>ok</code>	Boolean	<code>true</code> if status in 200–299
<code>statusText</code>	String	Human-readable status (e.g., OK, Not Found)
<code>headers</code>	Headers	Response headers
<code>json()</code> , <code>text()</code>	Function	Methods to read the body

◇ If the server returns `404 Not Found`, the fetch **still resolves**. But `response.ok` will be `false`.

✗ 3. What happens on **Promise Reject**?

The `fetch()` Promise **rejects** (goes to `.catch()`) only when:

- Network fails (DNS error, no internet)

- Request is blocked (CORS error)
- Invalid URL (e.g., `fetch("")`)
- Connection timeout (if manually configured)

```
fetch("https://invalid-domain.test")
  .then(res => res.json())
  .catch(err => {
    console.error("✖ Caught Error:", err);
    console.log(err.name);    // TypeError
    console.log(err.message); // Failed to fetch or NetworkError
  });
```

🕒 Common Error Object Info:

Property	Example
<code>err.name</code>	"TypeError"
<code>err.message</code>	"Failed to fetch" (browser-dependent)

🔧 Full Example: Handling All Cases


```
fetch("https://api.example.com/data")
  .then(response => {
    if (!response.ok) {
      throw new Error(`HTTP error! Status: ${response.status}`);
    }
    return response.json();
  })
  .then(data => {
    console.log("✅ Data received:", data);
  })
  .catch(error => {
    console.error("✖ Error occurred:", error);
    console.log("Name:", error.name);
    console.log("Message:", error.message);
  });
```

🧠 Summary Table:

Scenario	Does <code>fetch</code> resolve?	Is <code>response.ok</code> true?	Do you get <code>.catch()</code> ?	Error type
200 OK	✅ Yes	✅ Yes	✖ No	—

Scenario	Does fetch resolve?	Is response.ok true?	Do you get .catch() ?	Error type
404 Not Found	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> No	<input checked="" type="checkbox"/> No (unless thrown)	—
500 Internal Server Error	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> No	<input checked="" type="checkbox"/> No (unless thrown)	—
DNS error / Invalid domain	<input checked="" type="checkbox"/> No	—	<input checked="" type="checkbox"/> Yes	TypeError
CORS blocked	<input checked="" type="checkbox"/> No	—	<input checked="" type="checkbox"/> Yes	TypeError
No internet	<input checked="" type="checkbox"/> No	—	<input checked="" type="checkbox"/> Yes	TypeError

safeFetch()

- ☒ **response.ok** checks (status code validation)
- ☒ error catching (**try/catch**)
-  customizable error messages
- ☒ optional retry logic (optional extension)

☒ SafeFetch: Basic Version

 Code:

```
async function safeFetch(url, options = {}) {
  try {
    const response = await fetch(url, options);

    if (!response.ok) {
      // HTTP error (but not a network failure)
      throw new Error(`☒ HTTP Error: ${response.status}
${response.statusText}`);
    }

    const data = await response.json(); // or .text(), .blob(), etc.
    return {
      success: true,
      data,
      status: response.status,
    };
  } catch (error) {
    return {
      success: false,
      error: {
        name: error.name,
```

```
        message: error.message,
        isNetworkError: error instanceof TypeError,
      },
    ];
  }
}
```

Example Usage:

```
(async () => {
  const result = await safeFetch("https://jsonplaceholder.typicode.com/posts/1");

  if (result.success) {
    console.log("✅ Data:", result.data);
  } else {
    console.error("❌ Error Details:", result.error);
    if (result.error.isNetworkError) {
      console.warn("🌐 Check your internet or CORS settings.");
    }
  }
})();
```

Returned Object Structure

☒ On Success:

```
{
  success: true,
  data: { /* parsed JSON or text */ },
  status: 200
}
```

☒ On Error:

```
{
  success: false,
  error: {
    name: "TypeError",
    message: "Failed to fetch",
    isNetworkError: true
  }
}
```

💡 Optional Advanced Version (With Retry)

```
async function safeFetchWithRetry(url, options = {}, retries = 3) {
  for (let attempt = 1; attempt <= retries; attempt++) {
    const result = await safeFetch(url, options);
    if (result.success) return result;
    console.warn(`🔁 Retry ${attempt} failed. Retrying...`);
  }
  return {
    success: false,
    error: {
      message: `Failed after ${retries} retries.`,
    },
  };
};
```

🔍 Summary Table

Feature	Native Fetch	safeFetch()
Returns parsed data	❌ (manual)	✅
Handles non-200 status codes	❌	✅
Handles network errors	❌	✅
Easy success/error flags	❌	✅
Optional retry mechanism	❌	✅ (advanced)

📦 Final Thoughts

✅ **safeFetch()** improves **developer experience** and reduces repetitive boilerplate in API-heavy apps.

It looks like your code has a few syntax and logical issues — no worries! Here's the **corrected and clean version** of the code you meant to write, along with clear inline comments and emoji-enhanced logging:

✅ Fetch With Real Example

```
// 🌐 API Endpoint
const API_URL = "https://api.github.com/users/akshaymarch7";

// ✅ Async function to handle the fetch promise
async function handlePromise() {
  try {
    console.log("🚀 Fetching data from GitHub API...");
```

```
// 🖱️ Await the response
const response = await fetch(API_URL);

// ✅ Check if response is OK (status 200-299)
if (!response.ok) {
  throw new Error(`❌ HTTP Error: ${response.status}`);
}

// 📦 Parse response JSON
const data = await response.json();

// 📄 Log the final JSON data
console.log("✅ Parsed JSON Value:");
console.log(data);
} catch (error) {
  console.error("❌ Error while fetching or parsing:");
  console.error(error);
}
}

// ▶️ Run the function
handlePromise();
```

📦 Output (Example)


```
🚀 Fetching data from GitHub API...
✅ Parsed JSON Value:
{
  login: "akshaymarch7",
  id: 123456,
  avatar_url: "https://...",
  ... // more user data
}
```

✅ `fetch()` with Arrow Functions Inside `handlePromise`

```
const API_URL = "https://api.github.com/users/akshaymarch7";

async function handlePromise() {
  console.log("🚀 Initiating fetch request...");

  fetch(API_URL)
    .then((response) => {
      if (!response.ok) {
        throw new Error(`❌ HTTP error! Status: ${response.status}`);
      }
    })
}
```

```
    return response.json(); //  returns a promise
  })
  .then((jsonValue) => {
    console.log(jsonValue);
  })
  .catch((error) => {
    console.error("❌ Error occurred during fetch or parsing:");
    console.error(error);
  });
}

handlePromise();
```

How It Works

Phase	Explanation
<code>fetch()</code>	Starts an HTTP request and returns a <code>Promise<Response></code>
<code>.then(res => ...)</code>	Handles the successful HTTP response
<code>res.json()</code>	Converts the response to JSON (also returns a promise)
<code>.then(data => ...)</code>	Handles the parsed JSON object
<code>.catch(err => ...)</code>	Catches network or parsing errors

```
fetch(API_URL)
  .then(response => response.json())
  .then(jsonValue => console.log(jsonValue))
  .catch(error => console.error(error));
```