# Docker Layer Caching: What & Why?

When you build a Docker image, **each instruction (like `COPY`, `RUN`, etc.) creates a layer**. Docker caches these layers so it can **reuse them in future builds**, making things faster!

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## Why Layer Order Matters

Docker reads your `Dockerfile` **top to bottom** The **first changed line invalidates the cache** for all lines after it

### Example: Bad vs Good Sequence

**BAD Dockerfile (Unoptimized Layer Order)**

```
COPY . .          # ❌ Copies everything first (even changing README breaks cache)
RUN npm install # Cache busts often!
```

**GOOD Dockerfile (Optimized Layer Order)**

```
COPY package*.json ./  # ☑ Only changes when dependencies change
RUN npm install        # ☑ Reused most of the time
COPY . .               # ☑ Source code comes after
```

**Why?**

- If you copy the whole source **before installing deps**, **any code change breaks the cache for dependencies!**
- By copying just `package.json` first, Docker only re-installs when dependencies change.

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## Recommended Layer Order Cheat Sheet

| Layer | Why It Comes Here |
|---|---|
| `FROM` | Base image, foundation layer |
| `WORKDIR` | Set working directory |
| `COPY package*.json ./` | Dependency file copied first for caching |
| `RUN npm ci` or `RUN npm install` | Install deps (caches as long as package.json doesn't change) |
| `COPY . .` | Now copy the actual app code |
| `EXPOSE` & `ENV` | Doesn't affect cache much, but goes here |

| Layer | Why It Comes Here |
| --- | --- |
| `CMD` | Entrypoint, doesn't affect caching |

## Pro Caching Tips

| Tip | Description |
| --- | --- |
| Use `.dockerignore` | Prevent unnecessary files (e.g. `.git`, `node_modules`) from breaking cache. |
| Use `npm ci` | Faster and more reproducible in CI/CD than `npm install`. |
| Split dev & prod builds | Use multi-stage builds to keep production images small and cache efficient. |
| Use exact base versions | Use `node:20-alpine` instead of `node:alpine` to avoid unexpected cache busts. |

## Visual Analogy

> Think of Docker caching like making **layered sandwiches** :
>
> - If you change the base bread (early layers), the whole sandwich needs to be rebuilt.
> - But if you change just the top slice of tomato (code), you don't need to rebuild the whole thing.

## Final Thought

**Always structure your Dockerfile to keep slow-changing layers at the top** and fast-changing layers (like source code) at the bottom — this will save build time and make CI/CD faster .