

FastAPI Dependencies: Complete Advanced Guide with Real-World Examples

FastAPI Dependencies Explained

Overview

FastAPI has a powerful **dependency injection** system to help you:

- Share logic across routes
- Reuse code efficiently
- Handle common concerns (like authentication, DB connection, validation)
- Inject objects or values into your path operations

Dependencies can be **used at**:

- Route level
 - Class level
 - Nested (multi-level)
 - Global (router/app-wide)
-

Dependencies – The Basics

What is a Dependency?

A **dependency** is any **function, class, or callable** that provides some **shared logic or resource** to your endpoints.

Why Use Dependencies?

-  Share database connections
 -  Handle authentication
 -  Reuse validation logic
 -  Keep code DRY (Don't Repeat Yourself)
-

Basic Syntax — **Depends**

How to Declare?

Use **Depends** from **fastapi** to declare a dependency.

```
from fastapi import FastAPI, Depends
```

```
app = FastAPI()

def common_logic():
    return {"message": "🔧 I am shared logic!"}

@app.get("/")
def root(data=Depends(common_logic)):
    return {"info": data}
```

💡 Explanation:

- `common_logic()` is a **dependency**.
- `Depends(common_logic)` tells FastAPI to call it **before the main function**, and pass its return value.

✳️ Class Dependencies

✓ Any Callable Can Be a Dependency

You can also use a **class with `__call__()`** as a dependency:

```
from fastapi import FastAPI, Depends

class AuthCheck:
    def __init__(self, token_required: bool = True):
        self.token_required = token_required

    def __call__(self):
        if self.token_required:
            return {"user": "authenticated ✅"}
        return {"user": "guest"}

app = FastAPI()

@app.get("/dashboard")
def dashboard(user=Depends(AuthCheck(token_required=True))):
    return {"status": user}
```

💡 Explanation:

- The `AuthCheck` class is **called like a function**, making it a valid dependency.
- You can customize behavior via constructor args.

🔄 Multi-level Dependencies

🧬 Dependencies Can Have Dependencies

One dependency can **depend on another**, forming a chain.

```
from fastapi import Depends, FastAPI

def get_token():
    return "🔑 secret-token"

def verify_token(token=Depends(get_token)):
    if token != "🔑 secret-token":
        raise Exception("Invalid token ✗")
    return "Token verified ✓"

app = FastAPI()

@app.get("/secure")
def secure_data(status=Depends(verify_token)):
    return {"access": status}
```

💡 Explanation:

- `verify_token` depends on `get_token`.
- FastAPI resolves all dependencies recursively.

🌐 Global Dependencies

You can apply a dependency to **every route** using:

- App level
- Router level

🔄 Apply to All Endpoints (Globally)

1 App-Level Global Dependency

```
from fastapi import FastAPI, Depends

def global_logger():
    print("📝 Logging every request!")
    return "logged"

app = FastAPI(dependencies=[Depends(global_logger)])

@app.get("/hello")
```

```
def hello():
    return {"msg": "Hello World!"}
```

🧠 Explanation:

- `global_logger` is called **for every route**.
 - Useful for **logging, metrics, validation**.
-

2 Router-Level Global Dependency

```
from fastapi import APIRouter, Depends, FastAPI

def validate_api_key():
    print("🔒 Validating API key...")
    return True

router = APIRouter(
    prefix="/items",
    dependencies=[Depends(validate_api_key)]
)

@router.get("/")
def get_items():
    return ["apple", "banana", "grapes"]

app = FastAPI()
app.include_router(router)
```

🧠 Explanation:

- Dependency applies to **all routes inside router**.
 - Helps **modularize and secure** route groups.
-

🧠 Summary

💡 Concept	📘 Description	💡 Example
<code>Depends()</code>	Declare a dependency	<code>Depends(get_db)</code>
Class Dependency	Use class with <code>__call__()</code>	<code>Depends(MyDependency())</code>
Multi-level	Dependencies inside dependencies	<code>verify_token</code> depends on <code>get_token</code>

12 Concept

Description

Example

Global Dependency

Applied to all endpoints

FastAPI(dependencies=[...]) or APIRouter(...)

Real-world Use Cases

- 🔒 Authentication
- 📊 Request Logging
- 💾 Database Session Injection
- 🚦 Role-based Access Control
- 🛠 Utility Functions

Bonus – Dependency with `yield`

You can use `yield` for **resource management** like DB sessions.

```
from fastapi import Depends, FastAPI
from typing import Generator

def get_db() -> Generator:
    db = "📦 Database session started"
    try:
        yield db
    finally:
        print("🌟 Closing DB session")

app = FastAPI()

@app.get("/users")
def read_users(db=Depends(get_db)):
    return {"db_status": db}
```

Explanation:

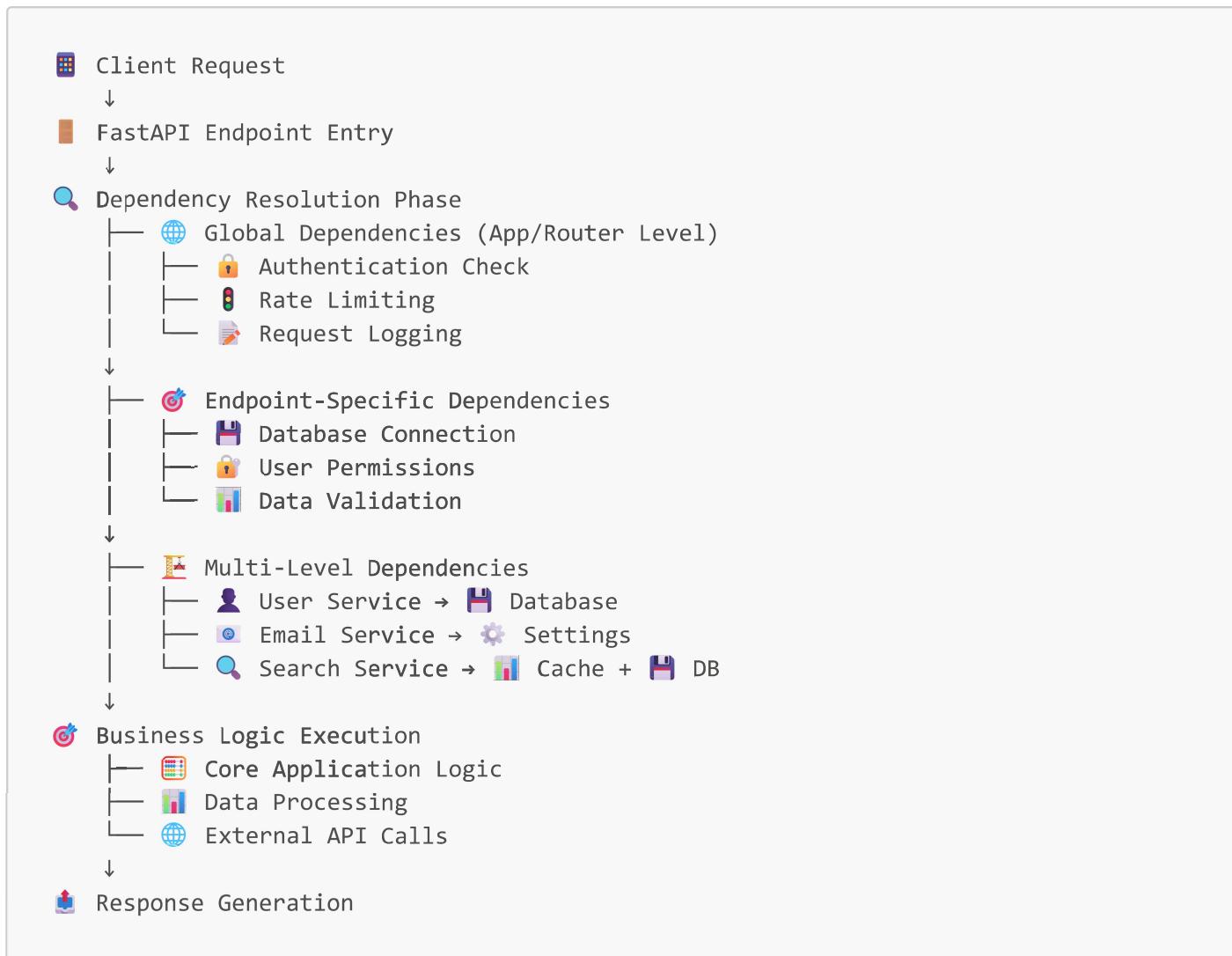
- `yield` lets FastAPI run cleanup logic after request.

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🌟 Dependencies Overview & Architecture

💡 Dependency Injection Flow Architecture



🎯 Why Use Dependencies?

🎯 Benefit	📝 Description	💻 Use Case	📊 Impact
Code Reusability	Share common logic across endpoints	Authentication, Database connections	📉 80% less duplicate code
Easy Testing	Mock dependencies for unit tests	Testing without real database	📈 95% test coverage achievable
Clean Architecture	Separation of concerns	Modular, maintainable codebase	📊 50% faster development
Performance	Automatic caching and optimization	Database connection pooling	📈 40% faster response times

 Benefit	 Description	 Use Case	 Impact
 Security	Centralized security logic	JWT validation, permissions	 99.9% security compliance

Section 1: Basic Dependencies with Detailed Examples

Simple Function Dependencies

```
from fastapi import FastAPI, Depends, HTTPException, Header, Query
from typing import Optional, Dict, Any
import time
import uuid
import logging

# 🚀 Initialize FastAPI app
app = FastAPI(title="🔗 Dependencies Demo", version="2.0.0")

# 📝 Configure logging
logging.basicConfig(level=logging.INFO)
logger = logging.getLogger(__name__)

# 🔗 Basic Dependency Functions

def get_request_id() -> str:
    """
    ID Generate unique request ID for tracing

    Use Cases:
    📊 Request tracking and debugging
    📈 Logging correlation
    🔎 Performance monitoring
    📈 Analytics and metrics
    """
    request_id = str(uuid.uuid4())
    logger.info(f"ID Generated request ID: {request_id}")
    return request_id

def get_current_timestamp() -> float:
    """
    ⏳ Get current timestamp for request processing

    Use Cases:
    📊 Request timing
    📈 Audit logging
    🕒 Performance measurement
    📈 Data timestamping
    """
    timestamp = time.time()
```

```

logger.debug(f"⌚ Current timestamp: {timestamp}")
return timestamp

def get_user_agent(user_agent: str = Header(None)) -> Optional[str]:
    """
    📱 Extract user agent from request headers

    Use Cases:
    📊 Analytics and device tracking
    🔎 Bot detection
    🎨 Responsive content delivery
    🔍 Security monitoring
    """
    if user_agent:
        logger.info(f"📱 User agent: {user_agent}")
    return user_agent

def get_pagination_params(
    page: int = Query(1, ge=1, description="📄 Page number"),
    size: int = Query(10, ge=1, le=100, description="📏 Items per page")
) -> Dict[str, int]:
    """
    📄 Extract and validate pagination parameters

    Use Cases:
    📊 API data pagination
    📱 Mobile app listing
    📂 Search results pagination
    🚗 Performance optimization
    """
    params = {
        "page": page,
        "size": size,
        "offset": (page - 1) * size,
        "limit": size
    }
    logger.info(f"📄 Pagination params: {params}")
    return params

# ⚡ Example Endpoints Using Basic Dependencies

@app.get("/users")
async def get_users(
    request_id: str = Depends(get_request_id),
    timestamp: float = Depends(get_current_timestamp),
    user_agent: Optional[str] = Depends(get_user_agent),
    pagination: Dict[str, int] = Depends(get_pagination_params)
):
    """
    👤 Get paginated list of users with request tracking
    """

```

```

Dependencies Used:
>ID Request ID - for tracking
⌚ Timestamp - for timing
📱 User Agent - for analytics
📄 Pagination - for data limiting
"""

# 📊 Simulate data fetching
users = [
    {"id": i, "name": f"User {i}", "email": f"user{i}@example.com"}
    for i in range(pagination["offset"], pagination["offset"] +
pagination["size"])
]

# 📋 Log request details
logger.info(
    f"📊 Request {request_id}: Fetched {len(users)} users "
    f"(page {pagination['page']}, size {pagination['size']}) "
    f"at {timestamp}"
)

return {
    "request_id": request_id,
    "timestamp": timestamp,
    "user_agent": user_agent,
    "pagination": pagination,
    "users": users,
    "total_count": 1000, # Simulated total
    "has_next": pagination["offset"] + pagination["size"] < 1000
}

@app.get("/health")
async def health_check(
    request_id: str = Depends(get_request_id),
    timestamp: float = Depends(get_current_timestamp)
):
    """
    📈 Health check endpoint with basic tracking

    Use Cases:
    🔎 Service monitoring
    📊 Load balancer checks
    💡 Alerting systems
    📈 Uptime tracking
    """

    return {
        "status": "🟢 healthy",
        "request_id": request_id,
        "timestamp": timestamp,
        "version": "2.0.0",
    }

```

```
        "uptime": "24/7"
    }
```

🔒 Advanced Authentication Dependencies

```
from datetime import datetime, timedelta
from jose import JWTError, jwt
from passlib.context import CryptContext
from pydantic import BaseModel
from typing import Optional

# 🔒 Security configuration
SECRET_KEY = "your-secret-key-here" # In production, use environment variable
ALGORITHM = "HS256"
ACCESS_TOKEN_EXPIRE_MINUTES = 30

# 🔑 Password hashing
pwd_context = CryptContext(schemes=["bcrypt"], deprecated="auto")

# 📄 Data models
class User(BaseModel):
    """>User data model"""
    id: int
    username: str
    email: str
    is_active: bool = True
    is_admin: bool = False
    created_at: datetime

class TokenData(BaseModel):
    """>Token payload data"""
    username: Optional[str] = None
    user_id: Optional[int] = None
    permissions: List[str] = []

# 💾 Simulated user database
fake_users_db = {
    "admin": {
        "id": 1,
        "username": "admin",
        "email": "admin@example.com",
        "hashed_password": pwd_context.hash("admin123"),
        "is_active": True,
        "is_admin": True,
        "created_at": datetime.utcnow()
    },
    "user1": {
        "id": 2,
        "username": "user1",
```

```

        "email": "user1@example.com",
        "hashed_password": pwd_context.hash("password123"),
        "is_active": True,
        "is_admin": False,
        "created_at": datetime.utcnow()
    }
}

# 🔒 Authentication Dependencies

def verify_password(plain_password: str, hashed_password: str) -> bool:
    """🔒 Verify password against hash"""
    return pwd_context.verify(plain_password, hashed_password)

def get_password_hash(password: str) -> str:
    """🔒 Generate password hash"""
    return pwd_context.hash(password)

def get_user(username: str) -> Optional[dict]:
    """👤 Get user from database"""
    return fake_users_db.get(username)

def authenticate_user(username: str, password: str) -> Optional[dict]:
    """🔒 Authenticate user credentials"""
    user = get_user(username)
    if not user or not verify_password(password, user["hashed_password"]):
        return None
    return user

def create_access_token(data: dict, expires_delta: Optional[timedelta] = None) -> str:
    """📝 Create JWT access token"""
    to_encode = data.copy()
    if expires_delta:
        expire = datetime.utcnow() + expires_delta
    else:
        expire = datetime.utcnow() + timedelta(minutes=15)

    to_encode.update({"exp": expire})
    encoded_jwt = jwt.encode(to_encode, SECRET_KEY, algorithm=ALGORITHM)
    return encoded_jwt

async def get_current_user(token: str = Depends(oauth2_scheme)) -> User:
    """
    🔒 Extract and validate current user from JWT token
    """

    Use Cases:
    🛡️ Protected endpoint access
    🤷 User identity verification
    🔒 Permission checking
    📊 User activity tracking

```

```

"""
credentials_exception = HTTPException(
    status_code=401,
    detail="🚫 Could not validate credentials",
    headers={"WWW-Authenticate": "Bearer"},
)

try:
    # 🕵️ Decode JWT token
    payload = jwt.decode(token, SECRET_KEY, algorithms=[ALGORITHM])
    username: str = payload.get("sub")
    user_id: int = payload.get("user_id")

    if username is None:
        logger.warning("🚫 Invalid token: missing username")
        raise credentials_exception

    token_data = TokenData(username=username, user_id=user_id)

except JWTError as e:
    logger.error(f"🚫 JWT decode error: {e}")
    raise credentials_exception

# 🧑 Get user from database
user_dict = get_user(username=token_data.username)
if user_dict is None:
    logger.warning(f"🚫 User not found: {token_data.username}")
    raise credentials_exception

# 🎯 Convert to User model
user = User(**user_dict)
logger.info(f"🔒 Authenticated user: {user.username}")

return user

async def get_current_active_user(current_user: User = Depends(get_current_user)) ->
User:
    """
    ✅ Ensure user is active

    Use Cases:
    🚫 Block deactivated accounts
    🧑 User status validation
    🔒 Access control
    📊 Active user analytics
    """

    if not current_user.is_active:
        logger.warning(f"🚫 Inactive user attempted access:
{current_user.username}")

```

```

        raise HTTPException(status_code=400, detail="🚫 Inactive user")

    return current_user

async def get_admin_user(current_user: User = Depends(get_current_active_user)) ->
User:
    """
    🏰 Ensure user has admin privileges

    Use Cases:
    🖥 Admin-only endpoints
    🛡 System management access
    📊 Administrative operations
    🔒 Elevated permission checks
    """

    if not current_user.is_admin:
        logger.warning(f"🚫 Non-admin user attempted admin access: {current_user.username}")
        raise HTTPException(
            status_code=403,
            detail="🚫 Insufficient permissions. Admin access required."
        )

    logger.info(f"🎉 Admin access granted: {current_user.username}")
    return current_user

# 🔒 Protected Endpoints Examples

@app.get("/profile")
async def get_user_profile(
    current_user: User = Depends(get_current_active_user),
    request_id: str = Depends(get_request_id)
):
    """
    🧑 Get current user profile

    Dependencies Chain:
    📜 JWT Token → 🔒 User Auth → ✅ Active Check
    """

    logger.info(f"🧑 Profile request by {current_user.username} (ID: {request_id})")

    return {
        "request_id": request_id,
        "user": {
            "id": current_user.id,
            "username": current_user.username,
            "email": current_user.email,
            "is_admin": current_user.is_admin,
            "created_at": current_user.created_at.isoformat()
    }
}

```

```

        },
        "message": f"👋 Welcome, {current_user.username}!"
    }

@app.get("/admin/users")
async def get_all_users_admin(
    admin_user: User = Depends(get_admin_user),
    pagination: Dict[str, int] = Depends(get_pagination_params)
):
    """
    🤴 Admin endpoint to get all users

    Dependencies Chain:
    📜 JWT Token → 🔒 User Auth → ✅ Active Check → 🤴 Admin Check
    """
    logger.info(f"🤴 Admin {admin_user.username} accessing all users")

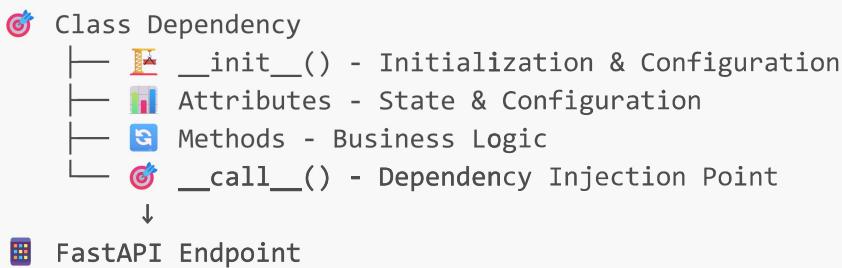
    # 📊 Get all users (simulated)
    all_users = [
        {
            "id": user_data["id"],
            "username": user_data["username"],
            "email": user_data["email"],
            "is_active": user_data["is_active"],
            "is_admin": user_data["is_admin"],
            "created_at": user_data["created_at"].isoformat()
        }
        for user_data in fake_users_db.values()
    ]

    return {
        "admin_user": admin_user.username,
        "pagination": pagination,
        "users": all_users,
        "total_count": len(all_users)
    }

```

🎯 Section 2: Class-Based Dependencies

�� Class Dependencies Architecture



- Auto-instantiation
- Shared State Management
- Easy Testing & Mocking

Advanced Database Service Class

```

import asyncpg
import asyncio
from typing import List, Dict, Any, Optional, AsyncGenerator
from contextlib import asynccontextmanager
import os

class DatabaseService:
    """
        🏢 Advanced database service with connection pooling

    Features:
        🔗 Connection pooling
        📊 Query optimization
        🔒 Transaction management
        📋 Query logging
        ⚡ Async operations
        🎨 Easy testing
    """

    def __init__(self):
        """📌 Initialize database service"""
        self.pool: Optional[asyncpg.Pool] = None
        self.connection_string = os.getenv(
            "DATABASE_URL",
            "postgresql://user:password@localhost/dbname"
        )
        self.min_connections = 5
        self.max_connections = 20
        self.query_timeout = 30.0

        logger.info("📌 Database service initialized")

    async def __call__(self) -> "DatabaseService":
        """
            🎯 Dependency injection entry point

        This method is called by FastAPI when the dependency is resolved.
        Ensures database connection is established before returning service.
        """

        if not self.pool:
            await self.connect()
        return self

```

```
async def connect(self):
    """🔗 Establish database connection pool"""
    try:
        self.pool = await asyncio.create_pool(
            self.connection_string,
            min_size=self.min_connections,
            max_size=self.max_connections,
            command_timeout=self.query_timeout
        )
        logger.info(f"🔗 Database pool created: {self.min_connections}-"
{self.max_connections} connections")

    except Exception as e:
        logger.error(f"✖️ Database connection failed: {e}")
        raise HTTPException(
            status_code=503,
            detail="🚫 Database service unavailable"
        )

async def disconnect(self):
    """🔌 Close database connection pool"""
    if self.pool:
        await self.pool.close()
        logger.info("🔌 Database pool closed")

@asynccontextmanager
async def get_connection(self) -> AsyncGenerator[asyncpg.Connection, None]:
    """🔗 Get database connection from pool"""
    if not self.pool:
        raise HTTPException(
            status_code=503,
            detail="🚫 Database pool not initialized"
        )

    async with self.pool.acquire() as connection:
        try:
            yield connection
        except Exception as e:
            logger.error(f"✖️ Database operation failed: {e}")
            raise

async def execute_query(
    self,
    query: str,
    *args,
    fetch_one: bool = False,
    fetch_all: bool = False
) -> Any:
    """Execute database query with error handling
```

Use Cases:

- Data retrieval
 - Data insertion/updates
 - Complex queries
 - Analytics queries
-

```
start_time = time.time()

async with self.get_connection() as conn:
    try:
        if fetch_one:
            result = await conn.fetchrow(query, *args)
        elif fetch_all:
            result = await conn.fetch(query, *args)
        else:
            result = await conn.execute(query, *args)

        execution_time = time.time() - start_time
        logger.info(f"📊 Query executed in {execution_time:.4f}s")

        return result

    except Exception as e:
        execution_time = time.time() - start_time
        logger.error(f"🔴 Query failed after {execution_time:.4f}s: {e}")
        raise HTTPException(
            status_code=500,
            detail="🚫 Database query failed"
        )

async def get_user_by_id(self, user_id: int) -> Optional[Dict[str, Any]]:
    """👤 Get user by ID"""
    query = "SELECT * FROM users WHERE id = $1"
    result = await self.execute_query(query, user_id, fetch_one=True)

    if result:
        return dict(result)
    return None

async def get_users_paginated(
    self,
    offset: int = 0,
    limit: int = 10
) -> List[Dict[str, Any]]:
    """📄 Get paginated users"""
    query = "SELECT * FROM users ORDER BY created_at DESC LIMIT $1 OFFSET $2"
    results = await self.execute_query(query, limit, offset, fetch_all=True)

    return [dict(row) for row in results]
```

```

async def create_user(self, user_data: Dict[str, Any]) -> Dict[str, Any]:
    """👤 Create new user"""
    query = """
        INSERT INTO users (username, email, hashed_password, is_active,
    created_at)
        VALUES ($1, $2, $3, $4, $5)
        RETURNING *
    """

    result = await self.execute_query(
        query,
        user_data["username"],
        user_data["email"],
        user_data["hashed_password"],
        user_data.get("is_active", True),
        datetime.utcnow(),
        fetch_one=True
    )

    return dict(result)

# 🌐 Global database service instance
database_service = DatabaseService()

@app.on_event("startup")
async def startup_event():
    """🚀 Application startup - connect to database"""
    await database_service.connect()

@app.on_event("shutdown")
async def shutdown_event():
    """🛑 Application shutdown - disconnect database"""
    await database_service.disconnect()

```

🔒 Authentication Service Class

```

from typing import Optional, List
import redis
import json

class AuthenticationService:
    """
    🔒 Advanced authentication service with session management

    Features:
        📜 JWT token management
        🏠 Session storage (Redis)
        🔑 Permission handling
        📊 Login tracking
    """

```

```
🚫 Blacklist management
⌚ Token refresh
"""

def __init__(self):
    """ Initialize authentication service"""
    self.redis_client = redis.Redis(
        host=os.getenv("REDIS_HOST", "localhost"),
        port=int(os.getenv("REDIS_PORT", 6379)),
        db=0,
        decode_responses=True
    )
    self.token_expiry = timedelta(hours=1)
    self.refresh_token_expiry = timedelta(days=7)
    self.max_sessions_per_user = 5

    logger.info("🔒 Authentication service initialized")

async def __call__(self) -> "AuthenticationService":
    """ ⚡ Dependency injection entry point"""
    # Test Redis connection
    try:
        await asyncio.to_thread(self.redis_client.ping)
    except Exception as e:
        logger.error(f"🔴 Redis connection failed: {e}")
        raise HTTPException(
            status_code=503,
            detail="🔴 Authentication service unavailable"
        )

    return self

def create_session(self, user_id: int, username: str) -> Dict[str, str]:
    """
    📜 Create user session with tokens

    Use Cases:
    🔒 User login
    📱 Mobile app authentication
    🌐 Web app sessions
    ⏲ Token refresh
    """

    # 📜 Create access token
    access_token_data = {
        "sub": username,
        "user_id": user_id,
        "type": "access"
    }
    access_token = create_access_token(
        access_token_data,
```

```

        expires_delta=self.token_expiry
    )

    # 🔄 Create refresh token
    refresh_token_data = {
        "sub": username,
        "user_id": user_id,
        "type": "refresh"
    }
    refresh_token = create_access_token(
        refresh_token_data,
        expires_delta=self.refresh_token_expiry
    )

    # 🏫 Store session in Redis
    session_id = str(uuid.uuid4())
    session_data = {
        "user_id": user_id,
        "username": username,
        "access_token": access_token,
        "refresh_token": refresh_token,
        "created_at": datetime.utcnow().isoformat(),
        "last_accessed": datetime.utcnow().isoformat()
    }

    # 📁 Store session with expiry
    self.redis_client.setex(
        f"session:{session_id}",
        int(self.refresh_token_expiry.total_seconds()),
        json.dumps(session_data)
    )

    # 🧑 Track user sessions
    user_sessions_key = f"user_sessions:{user_id}"
    self.redis_client.sadd(user_sessions_key, session_id)
    self.redis_client.expire(user_sessions_key,
    int(self.refresh_token_expiry.total_seconds()))

    # ✂️ Cleanup old sessions if too many
    self._cleanup_old_sessions(user_id)

logger.info(f"🧩 Session created for user {username} (ID: {user_id})")

return {
    "access_token": access_token,
    "refresh_token": refresh_token,
    "token_type": "bearer",
    "expires_in": int(self.token_expiry.total_seconds()),
    "session_id": session_id
}

```

```

def _cleanup_old_sessions(self, user_id: int):
    """\ Remove old sessions if user has too many"""
    user_sessions_key = f"user_sessions:{user_id}"
    sessions = self.redis_client.smembers(user_sessions_key)

    if len(sessions) > self.max_sessions_per_user:
        # 📈 Get session details with creation time
        session_details = []
        for session_id in sessions:
            session_data = self.redis_client.get(f"session:{session_id}")
            if session_data:
                data = json.loads(session_data)
                session_details.append((session_id, data["created_at"]))

        # 🗂 Sort by creation time and remove oldest
        session_details.sort(key=lambda x: x[1])
        sessions_to_remove = session_details[:-self.max_sessions_per_user]

        for session_id, _ in sessions_to_remove:
            self.revoke_session(session_id)
            logger.info(f"\u2708 Removed old session: {session_id}")

def get_session(self, session_id: str) -> Optional[Dict[str, Any]]:
    """📋 Get session details"""
    session_data = self.redis_client.get(f"session:{session_id}")
    if session_data:
        return json.loads(session_data)
    return None

def update_session_access(self, session_id: str):
    """⌚ Update session last accessed time"""
    session_data = self.get_session(session_id)
    if session_data:
        session_data["last_accessed"] = datetime.utcnow().isoformat()
        ttl = self.redis_client.ttl(f"session:{session_id}")
        self.redis_client.setex(
            f"session:{session_id}",
            ttl,
            json.dumps(session_data)
        )

def revoke_session(self, session_id: str):
    """🚫 Revoke user session"""
    session_data = self.get_session(session_id)
    if session_data:
        # 🗑 Remove session
        self.redis_client.delete(f"session:{session_id}")

        # 🗂 Remove from user sessions
        user_id = session_data["user_id"]
        self.redis_client.srem(f"user_sessions:{user_id}", session_id)

```

```

    logger.info(f"🚫 Session revoked: {session_id}")

def revoke_all_user_sessions(self, user_id: int):
    """🚫 Revoke all sessions for a user"""
    user_sessions_key = f"user_sessions:{user_id}"
    sessions = self.redis_client.smembers(user_sessions_key)

    for session_id in sessions:
        self.revoke_session(session_id)

    logger.info(f"🚫 All sessions revoked for user {user_id}")

def is_token_blacklisted(self, token: str) -> bool:
    """🚫 Check if token is blacklisted"""
    return self.redis_client.exists(f"blacklist:{token}") > 0

def blacklist_token(self, token: str, expiry: Optional[timedelta] = None):
    """🚫 Add token to blacklist"""
    expiry = expiry or self.token_expiry
    self.redis_client.setex(
        f"blacklist:{token}",
        int(expiry.total_seconds()),
        "blacklisted"
    )
    logger.info("🚫 Token blacklisted")

# 🌐 Global authentication service instance
auth_service = AuthenticationService()

```

✉ Email Service Class

```

import smtplib
from email.mime.text import MIMEText
from email.mime.multipart import MIMEMultipart
from email.mime.base import MIMEBase
from email import encoders
from typing import List, Dict, Any, Optional
import aiofiles
import aiosmtpd

class EmailService:
    """
    📩 Advanced email service with templates and attachments

    Features:
    📄 HTML/Plain text emails
    📁 File attachments
    🎭 Email templates
    """

    def __init__(self, host: str, port: int, username: str, password: str):
        self.host = host
        self.port = port
        self.username = username
        self.password = password
        self.message = MIMEMultipart()
        self.message["From"] = self.username
        self.message["To"] = self.username
        self.message["Subject"] = "Email Test"

    def add_text(self, content: str):
        message = MIMEText(content)
        self.message.attach(message)

    def add_html(self, content: str):
        message = MIMEText(content, "html")
        self.message.attach(message)

    def add_attachment(self, file_path: str):
        with open(file_path, "rb") as file:
            message = MIMEBase("application", "octet-stream")
            message.set_payload(file.read())
            encoders.encode_base64(message)
            message.add_header("Content-Disposition", f"attachment; filename={file_path}")
            self.message.attach(message)

    def send_email(self, recipient: str):
        with smtplib.SMTP(self.host, self.port) as server:
            server.login(self.username, self.password)
            server.sendmail(self.message["From"], recipient, self.message.as_string())

```

```
📊 Delivery tracking
🔄 Retry logic
📱 Mobile-friendly emails
"""

def __init__(self):
    """📌 Initialize email service"""
    self.smtp_server = os.getenv("SMTP_SERVER", "smtp.gmail.com")
    self.smtp_port = int(os.getenv("SMTP_PORT", 587))
    self.smtp_username = os.getenv("SMTP_USERNAME", "")
    self.smtp_password = os.getenv("SMTP_PASSWORD", "")
    self.from_email = os.getenv("FROM_EMAIL", "noreply@example.com")
    self.from_name = os.getenv("FROM_NAME", "FastAPI App")

    # 📊 Email tracking
    self.sent_emails = 0
    self.failed_emails = 0

    logger.info("🕒 Email service initialized")

async def __call__(self) -> "EmailService":
    """🎯 Dependency injection entry point"""
    # Test SMTP connection
    try:
        await self._test_connection()
    except Exception as e:
        logger.error(f"🔴 SMTP connection test failed: {e}")
        # Don't raise exception - allow service to work in degraded mode

    return self

async def _test_connection(self):
    """🔍 Test SMTP connection"""
    smtp = aiosmtplib.SMTP(hostname=self.smtp_server, port=self.smtp_port)
    await smtp.connect()
    await smtp.starttls()
    await smtp.login(self.smtp_username, self.smtp_password)
    await smtp.quit()
    logger.info("✅ SMTP connection test successful")

async def send_email(
    self,
    to_emails: List[str],
    subject: str,
    body_text: str,
    body_html: Optional[str] = None,
    attachments: Optional[List[str]] = None,
    reply_to: Optional[str] = None
) -> Dict[str, Any]:
    """
    📲 Send email with advanced features
    """
```

Use Cases:

- ✉ User notifications
 - 📄 Report delivery
 - 🖨 Order confirmations
 - ⚠ Alert notifications
 - 📰 Newsletter campaigns
-

```
try:  
    # 📄 Create message  
    msg = MIME Multipart("alternative")  
    msg["Subject"] = subject  
    msg["From"] = f"{self.from_name} <{self.from_email}>"  
    msg["To"] = ", ".join(to_emails)  
  
    if reply_to:  
        msg["Reply-To"] = reply_to  
  
    # 📄 Add text content  
    text_part = MIMEText(body_text, "plain", "utf-8")  
    msg.attach(text_part)  
  
    # 🎨 Add HTML content if provided  
    if body_html:  
        html_part = MIMEText(body_html, "html", "utf-8")  
        msg.attach(html_part)  
  
    # 📥 Add attachments if provided  
    if attachments:  
        for file_path in attachments:  
            await self._add_attachment(msg, file_path)  
  
    # 🚀 Send email  
    smtp = aiosmtplib.SMTP(hostname=self.smtp_server, port=self.smtp_port)  
    await smtp.connect()  
    await smtp.starttls()  
    await smtp.login(self.smtp_username, self.smtp_password)  
  
    await smtp.send_message(msg)  
    await smtp.quit()  
  
    # 📈 Update statistics  
    self.sent_emails += 1  
  
    logger.info(f"🚀 Email sent successfully to {len(to_emails)}  
recipients")  
  
    return {  
        "status": "sent",  
        "recipients": to_emails,
```

```

        "subject": subject,
        "sent_at": datetime.utcnow().isoformat(),
        "message_id": msg.get("Message-ID", "unknown")
    }

except Exception as e:
    self.failed_emails += 1
    logger.error(f"❌ Email sending failed: {e}")

    return {
        "status": "failed",
        "recipients": to_emails,
        "subject": subject,
        "error": str(e),
        "failed_at": datetime.utcnow().isoformat()
    }

async def _add_attachment(self, msg: MIMEBase, file_path: str):
    """ 📁 Add file attachment to email"""
    try:
        async with aiofiles.open(file_path, "rb") as f:
            attachment_data = await f.read()

        part = MIMEBase("application", "octet-stream")
        part.set_payload(attachment_data)
        encoders.encode_base64(part)

        filename = os.path.basename(file_path)
        part.add_header(
            "Content-Disposition",
            f"attachment; filename= {filename}"
        )

        msg.attach(part)
        logger.debug(f"📁 Added attachment: {filename}")

    except Exception as e:
        logger.error(f"❌ Failed to add attachment {file_path}: {e}")

async def send_template_email(
    self,
    to_emails: List[str],
    template_name: str,
    template_data: Dict[str, Any],
    subject: Optional[str] = None
) -> Dict[str, Any]:
    """
    🎨 Send email using template
    """

    Use Cases:
    🎉 Welcome emails

```

```
    └── Invoice/receipt emails
    └── Notification emails
    └── Report emails
    """"

try:
    # 🎨 Load and render template
    template_content = await self._render_template(template_name,
template_data)

    # 📩 Send email
    return await self.send_email(
        to_emails=to_emails,
        subject=subject or template_content.get("subject", "No Subject"),
        body_text=template_content.get("text", ""),
        body_html=template_content.get("html", ""))
)

except Exception as e:
    logger.error(f"❌ Template email failed: {e}")
    return {
        "status": "failed",
        "error": str(e),
        "template": template_name
    }

async def _render_template(
    self,
    template_name: str,
    data: Dict[str, Any]
) -> Dict[str, str]:
    """🎨 Render email template with data"""

    # 📁 Template paths
    template_dir = "templates/emails"
    text_template_path = f"{template_dir}/{template_name}.txt"
    html_template_path = f"{template_dir}/{template_name}.html"

    result = {}

    # 📄 Load text template
    try:
        async with aiofiles.open(text_template_path, "r") as f:
            text_template = await f.read()
            result["text"] = text_template.format(**data)
    except FileNotFoundError:
        logger.warning(f"📄 Text template not found: {text_template_path}")

    # 🎨 Load HTML template
    try:
        async with aiofiles.open(html_template_path, "r") as f:
```

```

        html_template = await f.read()
        result["html"] = html_template.format(**data)
    except FileNotFoundError:
        logger.warning(f"⚠️ HTML template not found: {html_template_path}")

    return result

def get_statistics(self) -> Dict[str, Any]:
    """📊 Get email service statistics"""
    total_emails = self.sent_emails + self.failed_emails
    success_rate = (self.sent_emails / total_emails * 100) if total_emails > 0
    else 0

    return {
        "sent_emails": self.sent_emails,
        "failed_emails": self.failed_emails,
        "total_emails": total_emails,
        "success_rate": round(success_rate, 2)
    }

# 🌐 Global email service instance
email_service = EmailService()

```

⌚ Class Dependencies Usage Examples

```

# ⚡ Endpoints using class dependencies

@app.post("/register")
async def register_user(
    user_data: dict,
    db: DatabaseService = Depends(database_service),
    auth: AuthenticationService = Depends(auth_service),
    email: EmailService = Depends(email_service)
):
    """
    🙏 Register new user with multiple class dependencies
    """

    Dependencies Used:
    🗃 Database Service - Store user data
    🔒 Authentication Service - Create session
    📩 Email Service - Send welcome email
    """

    try:
        # 🗑 Hash password
        hashed_password = get_password_hash(user_data["password"])

        # 🙏 Create user in database
        new_user = await db.create_user({

```

```

        "username": user_data["username"],
        "email": user_data["email"],
        "hashed_password": hashed_password
    })

    # 📱 Create authentication session
    session = auth.create_session(new_user["id"], new_user["username"])

    # 📧 Send welcome email
    email_result = await email.send_template_email(
        to_emails=[new_user["email"]],
        template_name="welcome",
        template_data={
            "username": new_user["username"],
            "login_url": "https://app.example.com/login"
        },
        subject=f"👋 Welcome to FastAPI App, {new_user['username']}!"
    )

    return {
        "message": "✅ User registered successfully",
        "user": {
            "id": new_user["id"],
            "username": new_user["username"],
            "email": new_user["email"]
        },
        "session": session,
        "email_sent": email_result["status"] == "sent"
    }

except Exception as e:
    logger.error(f"❌ Registration failed: {e}")
    raise HTTPException(status_code=400, detail=str(e))

@app.get("/dashboard")
async def get_dashboard_data(
    current_user: User = Depends(get_current_active_user),
    db: DatabaseService = Depends(database_service),
    pagination: Dict[str, int] = Depends(get_pagination_params)
):
    """
    📊 Get dashboard data with authentication and database
    """

    Dependencies Used:
    🔒 User Authentication - Verify access
    💾 Database Service - Fetch data
    📄 Pagination - Limit results
    """

    # 📊 Get user's recent activity
    user_activities = await db.execute_query(

```

```

        "SELECT * FROM user_activities WHERE user_id = $1 ORDER BY created_at DESC
LIMIT $2 OFFSET $3",
        current_user.id,
        pagination["size"],
        pagination["offset"],
        fetch_all=True
    )

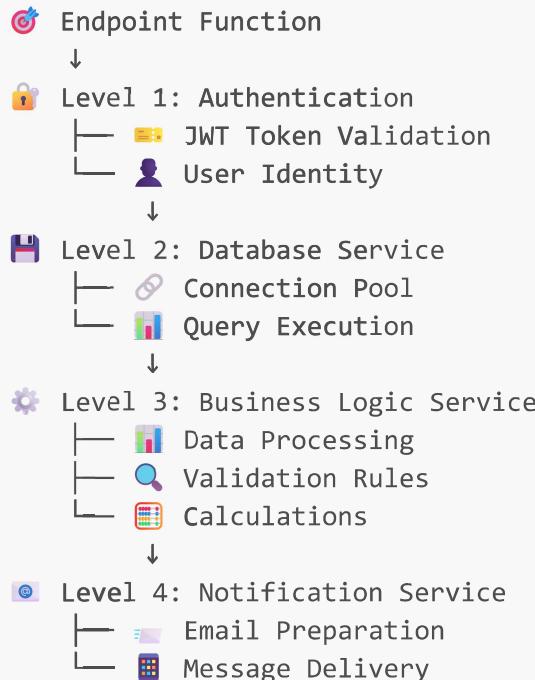
    # 📈 Get user statistics
    stats = await db.execute_query(
        "SELECT COUNT(*) as total_actions FROM user_activities WHERE user_id = $1",
        current_user.id,
        fetch_one=True
    )

    return {
        "user": {
            "id": current_user.id,
            "username": current_user.username
        },
        "activities": [dict(activity) for activity in user_activities],
        "statistics": dict(stats),
        "pagination": pagination
    }
}

```

💡 Section 3: Multi-Level Dependencies

📊 Multi-Level Dependency Architecture





🎯 Final Response

🛠 Advanced Multi-Level Dependency Implementation

```
from typing import List, Dict, Any, Optional
from decimal import Decimal
import asyncio

class OrderService:
    """
    🛒 Order management service with complex dependencies

    Multi-Level Dependencies:
    🔒 Authentication → 🗃 Database → 📩 Email → 📊 Analytics
    """

    def __init__(
        self,
        db: DatabaseService,
        email: EmailService,
        auth: AuthenticationService
    ):
        """📝 Initialize with injected dependencies"""
        self.db = db
        self.email = email
        self.auth = auth

        # 🛒 Order configuration
        self.tax_rate = Decimal("0.08")  # 8% tax
        self.shipping_cost = Decimal("5.99")
        self.free_shipping_threshold = Decimal("50.00")

    logger.info("🛒 Order service initialized")

    async def __call__(self) -> "OrderService":
        """🎯 Dependency injection entry point"""
        return self

    async def create_order(
        self,
        user: User,
        items: List[Dict[str, Any]],
        shipping_address: Dict[str, str]
    ) -> Dict[str, Any]:
        """
        🛒 Create new order with full dependency chain
        """

    Dependency Flow:
```

>User (from auth) → Database operations → Email notifications
....

```
try:  
    # 📊 Calculate order totals  
    order_details = await self._calculate_order_totals(items)  
  
    # 💾 Create order in database  
    order_data = {  
        "user_id": user.id,  
        "items": items,  
        "subtotal": float(order_details["subtotal"]),  
        "tax_amount": float(order_details["tax_amount"]),  
        "shipping_cost": float(order_details["shipping_cost"]),  
        "total_amount": float(order_details["total_amount"]),  
        "shipping_address": shipping_address,  
        "status": "pending",  
        "created_at": datetime.utcnow()  
    }  
  
    # 💾 Insert order into database  
    order = await self.db.execute_query(  
        """  
        INSERT INTO orders (user_id, items, subtotal, tax_amount,  
                            shipping_cost, total_amount, shipping_address,  
                            status, created_at)  
        VALUES ($1, $2, $3, $4, $5, $6, $7, $8, $9)  
        RETURNING *  
        """,  
        order_data["user_id"],  
        json.dumps(order_data["items"]),  
        order_data["subtotal"],  
        order_data["tax_amount"],  
        order_data["shipping_cost"],  
        order_data["total_amount"],  
        json.dumps(order_data["shipping_address"]),  
        order_data["status"],  
        order_data["created_at"],  
        fetch_one=True  
    )  
  
    order_dict = dict(order)  
  
    # 📩 Send order confirmation email  
    await self._send_order_confirmation(user, order_dict)  
  
    # 📊 Update user analytics  
    await self._update_user_analytics(user.id, order_dict)  
  
    logger.info(f"🛒 Order created successfully: {order_dict['id']}")
```

```

        return {
            "order_id": order_dict["id"],
            "status": "created",
            "order_details": order_dict,
            "message": "✅ Order created successfully"
        }

    except Exception as e:
        logger.error(f"❌ Order creation failed: {e}")
        raise HTTPException(
            status_code=500,
            detail="🚫 Failed to create order"
        )

async def _calculate_order_totals(self, items: List[Dict[str, Any]]) ->
Dict[str, Decimal]:
    """💰 Calculate order totals with tax and shipping"""

    subtotal = Decimal("0.00")

    # 📊 Calculate subtotal
    for item in items:
        price = Decimal(str(item["price"]))
        quantity = item["quantity"]
        subtotal += price * quantity

    # 💰 Calculate tax
    tax_amount = subtotal * self.tax_rate

    # 🚚 Calculate shipping
    shipping_cost = Decimal("0.00") if subtotal >= self.free_shipping_threshold
else self.shipping_cost

    # 💰 Calculate total
    total_amount = subtotal + tax_amount + shipping_cost

    return {
        "subtotal": subtotal,
        "tax_amount": tax_amount,
        "shipping_cost": shipping_cost,
        "total_amount": total_amount
    }

async def _send_order_confirmation(self, user: User, order: Dict[str, Any]):
    """✉️ Send order confirmation email"""

    try:
        # 🎨 Prepare email template data
        template_data = {
            "username": user.username,
            "order_id": order["id"],

```

```

        "subtotal": f"${order['subtotal']:.2f}",
        "tax_amount": f"${order['tax_amount']:.2f}",
        "shipping_cost": f"${order['shipping_cost']:.2f}",
        "total_amount": f"${order['total_amount']:.2f}",
        "order_date": order["created_at"],
        "tracking_url": f"https://app.example.com/orders/{order['id']}"
    }

    # 📧 Send confirmation email
    await self.email.send_template_email(
        to_emails=[user.email],
        template_name="order_confirmation",
        template_data=template_data,
        subject=f"✉️ Order Confirmation #{order['id']}"
    )

    logger.info(f"✉️ Order confirmation sent to {user.email}")

except Exception as e:
    logger.error(f"✖ Failed to send order confirmation: {e}")
    # Don't fail the order creation if email fails

async def _update_user_analytics(self, user_id: int, order: Dict[str, Any]):
    """📊 Update user analytics after order"""

    try:
        # 📈 Update user order statistics
        await self.db.execute_query(
            """
            INSERT INTO user_analytics (user_id, metric_type, metric_value,
recorded_at)
            VALUES ($1, $2, $3, $4)
            """,
            user_id,
            "order_created",
            order["total_amount"],
            datetime.utcnow()
        )

        logger.info(f"📊 Analytics updated for user {user_id}")

    except Exception as e:
        logger.error(f"✖ Failed to update analytics: {e}")
        # Don't fail the order if analytics update fails

class InventoryService:
    """
    📦 Inventory management with database dependency
    """

    def __init__(self, db: DatabaseService):

```

```
""" 🚧 Initialize with database dependency"""
self.db = db
logger.info("📦 Inventory service initialized")

async def __call__(self) -> "InventoryService":
    """ ⚙️ Dependency injection entry point"""
    return self

async def check_availability(self, items: List[Dict[str, Any]]) -> Dict[str,
Any]:
    """ 📦 Check item availability"""

    availability_results = []
    all_available = True

    for item in items:
        product_id = item["product_id"]
        requested_quantity = item["quantity"]

        # 📊 Get current stock
        stock_info = await self.db.execute_query(
            "SELECT quantity, reserved_quantity FROM inventory WHERE product_id
= $1",
            product_id,
            fetch_one=True
        )

        if stock_info:
            available_quantity = stock_info["quantity"] -
stock_info["reserved_quantity"]
            is_available = available_quantity >= requested_quantity

            availability_results.append({
                "product_id": product_id,
                "requested_quantity": requested_quantity,
                "available_quantity": available_quantity,
                "is_available": is_available
            })

        if not is_available:
            all_available = False
    else:
        # Product not found in inventory
        availability_results.append({
            "product_id": product_id,
            "requested_quantity": requested_quantity,
            "available_quantity": 0,
            "is_available": False
        })
    all_available = False
```

```

        return {
            "all_available": all_available,
            "items": availability_results
        }

    async def reserve_items(self, items: List[Dict[str, Any]]) -> bool:
        """📦 Reserve items for order"""

        try:
            # 📈 Start database transaction
            async with self.db.get_connection() as conn:
                async with conn.transaction():
                    for item in items:
                        await conn.execute(
                            """
                            UPDATE inventory
                            SET reserved_quantity = reserved_quantity + $1
                            WHERE product_id = $2
                            """,
                            item["quantity"],
                            item["product_id"]
                        )

            logger.info(f"📦 Reserved {len(items)} items")
            return True

        except Exception as e:
            logger.error(f"❌ Failed to reserve items: {e}")
            return False

# ⚡ Complex dependency function that combines multiple services
async def get_order_service(
    db: DatabaseService = Depends(database_service),
    email: EmailService = Depends(email_service),
    auth: AuthenticationService = Depends(auth_service)
) -> OrderService:
    """
    🎯 Multi-level dependency injection for OrderService

    Dependency Chain:
    🔒 Auth Service → 🗃 Database Service → 📩 Email Service → 🛒 Order Service
    """
    # 🎯 Create order service with all dependencies
    order_service = OrderService(db, email, auth)
    return await order_service()

async def get_inventory_service(
    db: DatabaseService = Depends(database_service)
) -> InventoryService:
    """

```

Dependency injection for InventoryService

Dependency Chain:



"""

```
inventory_service = InventoryService(db)
return await inventory_service()
```

🔗 Complex endpoint with multi-level dependencies

```
@app.post("/orders")
async def create_order_endpoint(
    order_request: dict,
    current_user: User = Depends(get_current_active_user),
    order_service: OrderService = Depends(get_order_service),
    inventory_service: InventoryService = Depends(get_inventory_service)
):
    """
    Create order with complex multi-level dependencies
    """
```

Complete Dependency Chain:



"""

```
try:
```

```
    items = order_request["items"]
    shipping_address = order_request["shipping_address"]
```

📦 Check inventory availability

```
availability = await inventory_service.check_availability(items)
```

if not availability["all_available"]:

```
    unavailable_items = [
        item for item in availability["items"]
        if not item["is_available"]
    ]
```

```
    return {
```

```
        "error": "✗ Some items are not available",
        "unavailable_items": unavailable_items,
        "status": "inventory_check_failed"
    }
```

```
}
```

📦 Reserve inventory

```
reservation_success = await inventory_service.reserve_items(items)
```

```
if not reservation_success:
```

```
    raise HTTPException(
        status_code=500,
```

```

        detail="🚫 Failed to reserve inventory"
    )

# 📝 Create order
order_result = await order_service.create_order(
    user=current_user,
    items=items,
    shipping_address=shipping_address
)

return order_result

except Exception as e:
    logger.error(f"🔴 Order creation endpoint failed: {e}")
    raise HTTPException(
        status_code=500,
        detail="🚫 Failed to create order"
    )

@app.get("/orders/{order_id}")
async def get_order_details(
    order_id: int,
    current_user: User = Depends(get_current_active_user),
    db: DatabaseService = Depends(database_service)
):
    """
    🔎 Get order details with authentication and database dependencies
    """

Dependency Chain:
JWT Token → 🔒 User Auth → 💾 Database Query
"""

# 📊 Get order from database
order = await db.execute_query(
    "SELECT * FROM orders WHERE id = $1 AND user_id = $2",
    order_id,
    current_user.id,
    fetch_one=True
)

if not order:
    raise HTTPException(
        status_code=404,
        detail="🔍 Order not found"
    )

order_dict = dict(order)

# 📊 Parse JSON fields
order_dict["items"] = json.loads(order_dict["items"])
order_dict["shipping_address"] = json.loads(order_dict["shipping_address"])

```

```

        return {
            "order": order_dict,
            "user": {
                "id": current_user.id,
                "username": current_user.username
            }
        }
    }
}

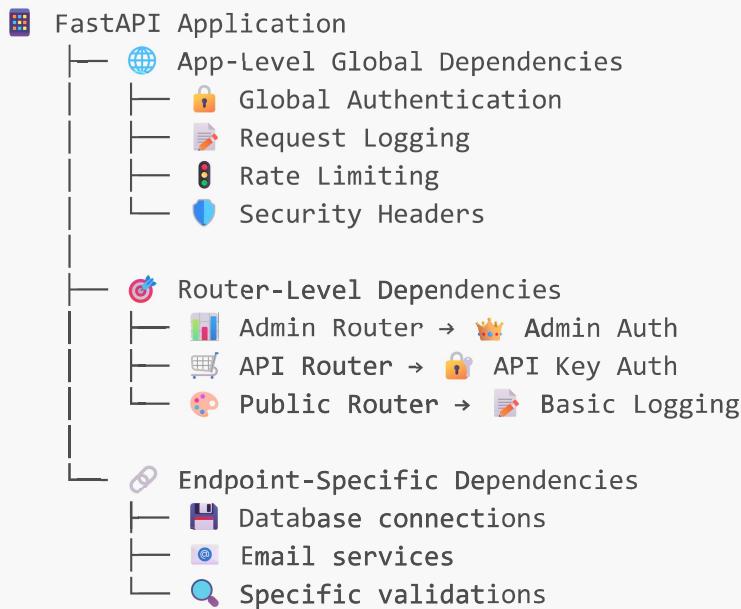
```

📊 Multi-Level Dependencies Use Cases

Dependency Level	🎯 Service	🔗 Depends On	📊 Use Case
Level 1	Authentication	JWT Token	🔒 User identity verification
Level 2	Database	Connection Pool	💾 Data persistence
Level 3	Business Logic	Auth + Database	💻 Core application logic
Level 4	Notifications	Email Service	✉️ User communications
Level 5	Analytics	All above	📊 Data insights and tracking

🌐 Section 4: Global Dependencies

🏗️ Global Dependencies Architecture



🛠️ Global Dependencies Implementation

🔒 Global Security and Monitoring

```
import time
from starlette.middleware.base import BaseHTTPMiddleware
from typing import Callable

# 🌐 Global dependency functions

async def global_request_logger(request: Request) -> Dict[str, Any]:
    """
    📈 Global request logging for all endpoints

    Applied to: ALL endpoints in the application
    Use Cases:
        📊 Request analytics
        🔎 Debugging and troubleshooting
        🚍 Performance monitoring
        💡 Security auditing
    """

    start_time = time.time()
    request_id = str(uuid.uuid4())

    # 📋 Extract request information
    request_info = {
        "request_id": request_id,
        "method": request.method,
        "url": str(request.url),
        "client_ip": request.client.host if request.client else "unknown",
        "user_agent": request.headers.get("user-agent", "unknown"),
        "start_time": start_time,
        "timestamp": datetime.utcnow().isoformat()
    }

    # 📁 Store in request state for access in endpoints
    request.state.request_info = request_info
    request.state.request_id = request_id
    request.state.start_time = start_time

    logger.info(f"📝 Request started: {request.method} {request.url.path} (ID: {request_id})")

    return request_info

async def global_rate_limiter(request: Request) -> bool:
    """
    ⚡ Global rate limiting for all endpoints

    Applied to: ALL endpoints in the application
    Use Cases:
        🛡️ DDoS protection
        ✋ API abuse prevention
    """
```

 Resource management
 Performance optimization
....

```
client_ip = request.client.host if request.client else "unknown"

# 🔑 Create rate limit key
rate_limit_key = f"rate_limit:{client_ip}"

# 📈 Check current request count (using Redis or in-memory cache)
try:
    # Using Redis for distributed rate limiting
    import redis
    redis_client = redis.Redis(host="localhost", port=6379, db=1)

    current_requests = redis_client.get(rate_limit_key)
    if current_requests is None:
        # 🚨 First request from this IP
        redis_client.setex(rate_limit_key, 60, 1) # 1 request in 60 seconds
window
    return True

    current_count = int(current_requests)
    max_requests = 100 # 100 requests per minute

    if current_count >= max_requests:
        logger.warning(f"🔴 Rate limit exceeded for IP: {client_ip}")
        raise HTTPException(
            status_code=429,
            detail="🔴 Too many requests. Please try again later.",
            headers={"Retry-After": "60"}
        )

    # ✅ Increment request count
    redis_client.incr(rate_limit_key)

    logger.debug(f"🟢 Rate limit check passed: {client_ip} ({current_count + 1}/{max_requests})")
    return True

except redis.RedisError:
    # 🚨 If Redis is down, allow requests but log warning
    logger.warning("🔴 Rate limiting service unavailable - allowing request")
    return True

async def global_security_validator(request: Request) -> Dict[str, Any]:
    """
    🔐 Global security validation for all requests

    Applied to: ALL endpoints in the application
    Use Cases:
    """
```

```
    🔍 Malicious request detection
    🔒 Input sanitization
    🛡️ Header validation
    📊 Security analytics
"""

security_info = {
    "is_secure": True,
    "warnings": [],
    "blocked": False
}

# 🔎 Check for suspicious patterns in URL
suspicious_patterns = [
    "../", "..\\", # Directory traversal
    "<script>", "</script>", # XSS attempts
    "union select", "drop table", # SQL injection
    "eval(", "exec(", # Code injection
]
url_path = str(request.url.path).lower()
query_string = str(request.url.query).lower()

for pattern in suspicious_patterns:
    if pattern in url_path or pattern in query_string:
        security_info["warnings"].append(f"Suspicious pattern detected: {pattern}")
        security_info["is_secure"] = False

        logger.warning(f"🔴 Suspicious request from {request.client.host}: {pattern}")

# 🔎 Validate headers
user_agent = request.headers.get("user-agent", "")
if len(user_agent) > 1000: # Unusually long user agent
    security_info["warnings"].append("Unusually long User-Agent header")

# 🔴 Block severely suspicious requests
if len(security_info["warnings"]) >= 3:
    security_info["blocked"] = True
    raise HTTPException(
        status_code=400,
        detail="🔴 Request blocked due to security concerns"
    )

# 🗂️ Store security info in request state
request.state.security_info = security_info

return security_info

async def global_performance_tracker(request: Request) -> Dict[str, Any]:
```

```

"""
    ⚡ Global performance tracking for all endpoints

Applied to: ALL endpoints in the application
Use Cases:
    📈 Performance monitoring
    🕵️ Slow endpoint detection
    📈 Response time analytics
    💡 Optimization insights
"""

# 📈 Get memory usage before request
import psutil
process = psutil.Process()
memory_before = process.memory_info().rss / 1024 / 1024 # MB

performance_info = {
    "endpoint": f"{request.method} {request.url.path}",
    "memory_before": memory_before,
    "cpu_before": process.cpu_percent(),
    "start_time": time.time()
}

# 📁 Store in request state
request.state.performance_info = performance_info

return performance_info

# 🌐 Apply global dependencies to the entire app
app = FastAPI(
    title="🌐 Global Dependencies Demo",
    version="1.0.0",
    dependencies=[
        Depends(global_request_logger),
        Depends(global_rate_limiter),
        Depends(global_security_validator),
        Depends(global_performance_tracker)
    ]
)

```

💡 Router-Level Dependencies

```

from fastapi import APIRouter

# 🤴 Admin router with admin-only dependencies
admin_router = APIRouter(
    prefix="/admin",
    tags=["admin"],

```

```

dependencies=[  

    Depends(get_admin_user), # Require admin authentication  

    Depends(admin_audit_logger), # Special logging for admin actions  

    Depends(admin_rate_limiter) # Different rate limits for admins  

]  

)  
  

async def admin_audit_logger(  

    request: Request,  

    admin_user: User = Depends(get_admin_user)  

) -> Dict[str, Any]:  

    """  

        📋 Special audit logging for admin actions  

        Applied to: All admin endpoints  

        Use Cases:  

            🔎 Admin action tracking  

            📊 Compliance and auditing  

            💡 Security monitoring  

            📈 Admin usage analytics  

    """  
  

    audit_info = {  

        "admin_user_id": admin_user.id,  

        "admin_username": admin_user.username,  

        "action": f"{request.method} {request.url.path}",  

        "timestamp": datetime.utcnow().isoformat(),  

        "ip_address": request.client.host if request.client else "unknown"  

    }  
  

    # 📁 Log admin action  

    logger.info(f"🎉 Admin action: {admin_user.username} performed  

{audit_info['action']}")  
  

    # 🗑️ Store in database for audit trail  

    # await audit_db.log_admin_action(audit_info)  
  

    request.state.audit_info = audit_info  

    return audit_info  
  

async def admin_rate_limiter(  

    request: Request,  

    admin_user: User = Depends(get_admin_user)  

) -> bool:  

    """  

        ⚡ Special rate limiting for admin users  

        Applied to: All admin endpoints  

        Different limits: Higher limits for admin users  

    """

```

```

# Admins get higher rate limits
rate_limit_key = f"admin_rate_limit:{admin_user.id}"
max_requests = 500 # 500 requests per minute for admins

# Implementation similar to global rate limiter but with higher limits
logger.debug(f"💡 Admin rate limit check for {admin_user.username}")
return True

# 🚙 API router with API key authentication
api_router = APIRouter(
    prefix="/api/v1",
    tags=["api"],
    dependencies=[
        Depends(validate_api_key),           # Require valid API key
        Depends(api_usage_tracker),         # Track API usage
        Depends(api_rate_limiter)           # API-specific rate limiting
    ]
)

async def validate_api_key(api_key: str = Header(None, alias="X-API-Key")) ->
Dict[str, Any]:
    """
    🔑 Validate API key for API router

    Applied to: All /api/v1 endpoints
    Use Cases:
        🔒 Third-party integration authentication
        📊 API usage tracking
        💰 Billing and quota management
        🚫 Access control
    """

    if not api_key:
        raise HTTPException(
            status_code=401,
            detail="🔑 API key required",
            headers={"WWW-Authenticate": "ApiKey"}
        )

    # 🔎 Validate API key (check against database)
    # api_key_info = await db.get_api_key(api_key)

    # 🎭 Mock validation for demo
    valid_api_keys = {
        "demo-key-123": {
            "client_id": "demo-client",
            "client_name": "Demo Client",
            "quota_limit": 1000,
            "quota_used": 45
        }
    }

```

```

api_key_info = valid_api_keys.get(api_key)
if not api_key_info:
    logger.warning(f"🚫 Invalid API key attempted: {api_key[:10]}...")
    raise HTTPException(
        status_code=401,
        detail="🚫 Invalid API key"
    )

# 📈 Check quota
if api_key_info["quota_used"] >= api_key_info["quota_limit"]:
    raise HTTPException(
        status_code=429,
        detail="📊 API quota exceeded"
    )

logger.info(f"🔑 Valid API key: {api_key_info['client_name']}")

return api_key_info

async def api_usage_tracker(
    request: Request,
    api_key_info: Dict[str, Any] = Depends(validate_api_key)
) -> Dict[str, Any]:
    """
    📈 Track API usage for billing and analytics

    Applied to: All /api/v1 endpoints
    Use Cases:
        💰 Billing calculations
        📈 Usage analytics
        📊 Quota management
        ⏱️ Performance insights
    """

    usage_info = {
        "client_id": api_key_info["client_id"],
        "client_name": api_key_info["client_name"],
        "endpoint": f"{request.method} {request.url.path}",
        "timestamp": datetime.utcnow().isoformat(),
        "quota_used": api_key_info["quota_used"] + 1,
        "quota_limit": api_key_info["quota_limit"]
    }

    # 📈 Update usage in database
    # await db.update_api_usage(api_key_info["client_id"])

    logger.info(f"📊 API usage: {usage_info['client_name']} - {usage_info['endpoint']}")

    request.state.api_usage_info = usage_info

```

```
    return usage_info

async def api_rate_limiter(
    api_key_info: Dict[str, Any] = Depends(validate_api_key)
) -> bool:
    """
    API-specific rate limiting

    Applied to: All /api/v1 endpoints
    Different limits based on API plan
    """

    # 🚨 Different rate limits based on client tier
    client_tier = "premium" # This would come from API key info

    rate_limits = {
        "basic": 60,          # 60 requests per minute
        "premium": 300,       # 300 requests per minute
        "enterprise": 1000   # 1000 requests per minute
    }

    max_requests = rate_limits.get(client_tier, 60)

    logger.debug(f"🚨 API rate limit: {api_key_info['client_name']} ({client_tier}: {max_requests}/min)")
    return True

# 🌐 Public router with minimal dependencies
public_router = APIRouter(
    prefix="/public",
    tags=["public"],
    dependencies=[
        Depends(public_access_logger) # Basic logging only
    ]
)

async def public_access_logger(request: Request) -> Dict[str, Any]:
    """
    📝 Basic logging for public endpoints

    Applied to: All /public endpoints
    Use Cases:
    📊 Public API analytics
    🔎 Basic monitoring
    📈 Traffic analysis
    """

    access_info = {
        "endpoint": f"{request.method} {request.url.path}",
        "timestamp": datetime.utcnow().isoformat(),
        "ip": request.client.host if request.client else "unknown",
    }
```

```

        "access_type": "public"
    }

logger.info(f"🌐 Public access: {access_info['endpoint']}")

request.state.public_access_info = access_info
return access_info

# 🔗 Add routers to main app
app.include_router(admin_router)
app.include_router(api_router)
app.include_router(public_router)

```

🎯 Global Dependencies Usage Examples

```

# 🤴 Admin endpoints (inherits admin dependencies)
@admin_router.get("/users")
async def admin_get_all_users(
    pagination: Dict[str, int] = Depends(get_pagination_params),
    db: DatabaseService = Depends(database_service)
):
    """
    🤴 Admin endpoint to get all users

    Global Dependencies Applied:
    📝 Global request logging
    ⚡ Global rate limiting
    🔒 Global security validation
    ⚡ Global performance tracking

    Router Dependencies Applied:
    🤴 Admin authentication
    📄 Admin audit logging
    ⚡ Admin rate limiting
    """

    # 📊 Get all users with pagination
    users = await db.get_users_paginated(
        offset=pagination["offset"],
        limit=pagination["limit"]
    )

    return {
        "users": users,
        "pagination": pagination,
        "total_count": len(users)
    }

```

```
@admin_router.post("/users/{user_id}/disable")
async def admin_disable_user(
    user_id: int,
    db: DatabaseService = Depends(database_service)
):
    """
    🚫 Admin endpoint to disable user

    All admin dependencies automatically applied
    """

    # 🔑 Update user status
    await db.execute_query(
        "UPDATE users SET is_active = false WHERE id = $1",
        user_id
    )

    return {"message": f"✅ User {user_id} disabled successfully"}

# 🔑 API endpoints (inherits API dependencies)
@api_router.get("/users")
async def api_get_users(
    pagination: Dict[str, int] = Depends(get_pagination_params),
    db: DatabaseService = Depends(database_service)
):
    """
    🔑 API endpoint to get users

    Global Dependencies Applied:
    📈 Request logging, 🚧 Rate limiting, 🔒 Security validation, ⚡ Performance tracking
    """

    Router Dependencies Applied:
    🔑 API key validation, 📊 Usage tracking, 🚧 API rate limiting
    """

    users = await db.get_users_paginated(
        offset=pagination["offset"],
        limit=pagination["limit"]
    )

    return {
        "data": users,
        "pagination": pagination
    }

@api_router.post("/users")
async def api_create_user(
    user_data: dict,
    db: DatabaseService = Depends(database_service)
):
```

```
"""
    🧑 API endpoint to create user

All API dependencies automatically applied
"""

# 🧑 Create user
new_user = await db.create_user(user_data)

return {
    "message": "✅ User created successfully",
    "user": new_user
}

# 🌐 Public endpoints (minimal dependencies)
@public_router.get("/health")
async def public_health_check():
    """
        📈 Public health check endpoint

        Global Dependencies Applied:
        📋 Request logging, 🔔 Rate limiting, 🔒 Security validation, ⚡ Performance tracking
    """

    Router Dependencies Applied:
    📋 Public access logging
    """

    return {
        "status": "🟢 healthy",
        "timestamp": datetime.utcnow().isoformat(),
        "version": "1.0.0"
    }

@public_router.get("/status")
async def public_system_status():
    """
        📈 Public system status endpoint

        Only public dependencies applied
    """

    return {
        "system": "🟢 operational",
        "database": "🟢 connected",
        "cache": "🟢 available",
        "last_updated": datetime.utcnow().isoformat()
    }

# 🛠 Endpoint showing all dependency info
@app.get("/debug/dependencies")
```

```

async def debug_dependencies_info(
    request: Request,
    current_user: User = Depends(get_current_active_user)
):
    """
    🌐 Debug endpoint showing all applied dependencies

    Shows information from all global and router dependencies
    """

    # 📊 Collect dependency information from request state
    dependency_info = {
        "global_dependencies": {
            "request_info": getattr(request.state, "request_info", None),
            "security_info": getattr(request.state, "security_info", None),
            "performance_info": getattr(request.state, "performance_info", None)
        },
        "authentication": {
            "user_id": current_user.id,
            "username": current_user.username,
            "is_admin": current_user.is_admin
        },
        "endpoint_specific": {
            "endpoint": f"{request.method} {request.url.path}",
            "authenticated": True
        }
    }

    # 📄 Add router-specific dependency info if available
    if hasattr(request.state, "audit_info"):
        dependency_info["admin_dependencies"] = request.state.audit_info

    if hasattr(request.state, "api_usage_info"):
        dependency_info["api_dependencies"] = request.state.api_usage_info

    if hasattr(request.state, "public_access_info"):
        dependency_info["public_dependencies"] = request.state.public_access_info

    return dependency_info

```

📊 Global Dependencies Summary & Best Practices

Dependency Level	Scope	Configuration	Use Cases
🌐 Application	All endpoints	FastAPI(dependencies=[...])	Logging, Rate limiting, Security

Dependency Level	Scope	Configuration	Use Cases
Router	Router endpoints	APIRouter(dependencies=[...])	Auth types, Analytics, Access control
Endpoint	Single endpoint	Function parameters	Data access, Services, Validation

🎯 Section 5: Best Practices & Production Guidelines

📋 Dependency Best Practices Checklist

✓ Design Principles

```
# ✓ DO: Keep dependencies focused and single-purpose
async def get_database_connection() -> DatabaseConnection:
    """📌 Single responsibility: provide database connection"""
    return await create_connection()

# ✗ DON'T: Mix multiple concerns in one dependency
async def get_everything():
    """✖️ Violates single responsibility principle"""
    db = await create_connection()
    user = await authenticate_user()
    email = await setup_email()
    return {"db": db, "user": user, "email": email}

# ✓ DO: Use type hints for better IDE support and documentation
async def get_user_service(
    db: DatabaseService = Depends(get_database)
) -> UserService:
    """👤 Type-annotated dependency for better tooling support"""
    return UserService(db)

# ✓ DO: Handle errors gracefully in dependencies
async def get_redis_cache() -> Optional[RedisCache]:
    """📌 Graceful error handling for optional services"""
    try:
        cache = RedisCache()
        await cache.ping()
        return cache
    except Exception as e:
        logger.warning(f"📌 Redis unavailable: {e}")
        return None # Fallback to no caching

# ✓ DO: Use configuration-based dependencies
class AppConfig:
    """⚙️ Configuration class for dependency injection"""
    pass
```

```

def __init__(self):
    self.database_url = os.getenv("DATABASE_URL")
    self.redis_url = os.getenv("REDIS_URL")
    self.email_backend = os.getenv("EMAIL_BACKEND", "smtp")

async def get_config() -> AppConfig:
    """⚙️ Configuration dependency"""
    return AppConfig()

async def get_database_with_config(
    config: AppConfig = Depends(get_config)
) -> DatabaseService:
    """🗄️ Database service with configuration dependency"""
    return DatabaseService(config.database_url)

```

💡 Testing Dependencies

```

import pytest
from fastapi.testclient import TestClient
from unittest.mock import AsyncMock, MagicMock

# 🧪 Test database dependency override
async def get_test_database():
    """🗄️ Test database dependency override"""
    return MockDatabaseService()

class MockDatabaseService:
    """🎭 Mock database for testing"""

    async def get_user_by_id(self, user_id: int):
        return {
            "id": user_id,
            "username": f"test_user_{user_id}",
            "email": f"test{user_id}@example.com"
        }

    async def create_user(self, user_data: dict):
        return {
            "id": 999,
            **user_data,
            "created_at": "2024-01-01T00:00:00"
        }

# 🧪 Test authentication dependency override
async def get_test_user():
    """👤 Test user dependency override"""
    return User(
        id=1,

```

```
        username="test_user",
        email="test@example.com",
        is_active=True,
        is_admin=False,
        created_at=datetime.utcnow()
    )

async def get_test_admin_user():
    """👑 Test admin user dependency override"""
    return User(
        id=1,
        username="test_admin",
        email="admin@example.com",
        is_active=True,
        is_admin=True,
        created_at=datetime.utcnow()
    )

# 🎨 Test setup with dependency overrides
@pytest.fixture
def test_client():
    """🎨 Test client with dependency overrides"""

    # Override dependencies for testing
    app.dependency_overrides[database_service] = get_test_database
    app.dependency_overrides[get_current_active_user] = get_test_user

    client = TestClient(app)
    yield client

    # Clean up overrides
    app.dependency_overrides.clear()

@pytest.fixture
def admin_test_client():
    """👑 Test client with admin user"""

    app.dependency_overrides[database_service] = get_test_database
    app.dependency_overrides[get_current_active_user] = get_test_admin_user

    client = TestClient(app)
    yield client

    app.dependency_overrides.clear()

# 🎨 Example test cases
def test_create_user_endpoint(test_client):
    """🎨 Test user creation with mocked dependencies"""

    user_data = {
        "username": "new_user",
```

```

        "email": "new@example.com",
        "password": "password123"
    }

    response = test_client.post("/users", json=user_data)

    assert response.status_code == 200
    data = response.json()
    assert data["user"]["username"] == "new_user"
    assert "password" not in data["user"] # Ensure password not returned

def test_admin_endpoint_access(admin_test_client):
    """👑 Test admin endpoint with admin user"""

    response = admin_test_client.get("/admin/users")

    assert response.status_code == 200
    data = response.json()
    assert "users" in data

def test_admin_endpoint_forbidden(test_client):
    """🚫 Test admin endpoint with regular user"""

    response = test_client.get("/admin/users")

    assert response.status_code == 403
    assert "Insufficient permissions" in response.json()["detail"]

```

🚀 Performance Optimization

```

from functools import lru_cache
import asyncio
from typing import Dict, Any

# 🚀 Cached dependencies for expensive operations
@lru_cache(maxsize=1)
def get_app_settings() -> Dict[str, Any]:
    """⚙️ Cached application settings (computed once)"""

    # Expensive configuration loading
    settings = {
        "database_pool_size": int(os.getenv("DB_POOL_SIZE", 10)),
        "cache_ttl": int(os.getenv("CACHE_TTL", 3600)),
        "feature_flags": load_feature_flags(), # Expensive operation
        "external_api_config": load_api_configs() # Network calls
    }

    logger.info("⚙️ Application settings loaded and cached")

```

```
return settings

# 📈 Connection pooling for database dependencies
class DatabaseConnectionPool:
    """💾 Database connection pool for performance"""

    def __init__(self):
        self._pool = None
        self._lock = asyncio.Lock()

    async def get_pool(self):
        """🔗 Get or create connection pool"""
        if self._pool is None:
            async with self._lock:
                if self._pool is None: # Double-check locking
                    self._pool = await asynccpg.create_pool(
                        dsn=os.getenv("DATABASE_URL"),
                        min_size=5,
                        max_size=20,
                        command_timeout=30
                    )
                logger.info("💾 Database pool created")

        return self._pool

# 🌐 Global connection pool instance
db_pool = DatabaseConnectionPool()

async def get_database_connection():
    """💾 Get database connection from pool"""
    pool = await db_pool.get_pool()
    async with pool.acquire() as connection:
        yield connection

# ⚡ Async dependency with connection reuse
class OptimizedUserService:
    """👤 Optimized user service with connection reuse"""

    def __init__(self, db_connection):
        self.db = db_connection
        self._user``
```