

# Python Shell – Complete Notes

## @ What is Python Shell?

The **Python Shell** is an **interactive interpreter**. You type code and see the result **immediately**!

```
$ python
>>>
```

✓ Good for: Quick testing, debugging, learning.

⚠ Not suitable for building full apps or scripts!

# 

Terminal or Command Prompt:

```
python
```

If Python 2.x installed:

```
python3
```

You'll see:

```
Python 3.x.x (default, ...)
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

That's your **Python Shell Prompt!** 

# Loops in Python Shell

1 for Loop:

```
>>> for i in range(3):
... print(i)
```

### **Output:**

```
0
1
2
```

### 2 while Loop:

```
>>> i = 0
>>> while i < 3:
... print(i)
... i += 1</pre>
```

### **○** IndentationError in Shell

Python is whitespace sensitive <a> \Lambda\$</a>

### **X** Bad Example:

```
>>> for i in range(3):
>>> print(i)
```

### Output:

```
IndentationError: expected an indented block
```

### **✓** Fix:

```
>>> for i in range(3):
... print(i)
```

Use **4 spaces or a tab** after : colon 🗟

# ✓ Use Cases of Python Shell

* Task	© Use in Shell
Quick math	>>> 2 * (3 + 4)
(2) Test logic	>>> "yes" if True else "no"

∜ Task	Use in Shell
Q Debug a function	Paste and run inside shell
Test packages	import numpy as np
🗱 Explore modules	>>> dir(math)

# **(a)** Tips for Using Python Shell

🕸 Use Built-in Help:

```
>>> help(str)
>>> help("modules")
```

### Multi-line editing:

Use ... to continue lines:

```
>>> def greet():
... print("Hello")
... print("World")
```

**A** Check memory / variables:

```
>>> a = 10
>>> globals()
>>> locals()
```

In UNIX:

```
Ctrl + L
```

In Windows:

```
cls
```

But inside shell, just restart for a clean screen.

### Shell in Production?

While Python shell is **not** directly used in production apps, here are some advanced **real-world scenarios**:

Docker containers:

Use python shell to test scripts in a running container.

M Debugging live environments:

```
python manage.py shell # (Django)
```

• Security testing:

Testing scripts in isolated shells (e.g., inside virtualenvs)

🕅 Jupyter / IPython:

Shell experience with enhanced features (autocomplete, plots).

### Pro Tips for Shell Usage

✓ Use **IPython** for advanced shell (color syntax, magic commands):

```
pip install ipython
ipython
```

✓ Use venv to isolate packages:

```
python -m venv env
source env/bin/activate # or .\env\Scripts\activate on Windows
```

- ☑ Use .pythonrc.py to customize your shell startup behavior (e.g., auto-import numpy).
- ☑ Combine with dir(), type(), id(), and print() to explore objects deeply.

## Summary

<b>✓</b> Feature	<b>○</b> Description
Python Shell	Interactive prompt to run Python statements
☐ Loops Supported	for, while – great for small tests
	Always indent blocks after :

<b>☑</b> Feature	○ Description
🕏 Use Cases	Testing logic, trying modules, math, learning
Production Tips	Use in testing/debugging within dev workflow



# Python Shell – Full Notes with Import, Reload & All



### **\*\*** What is Python Shell?

It's an **interactive prompt** where you write Python code and get results instantly! Ideal for **experimentation**, **debugging**, and **learning**.

```
$ python
>>> # You're now in the Python shell!
```

## How to Import Your Python Files in Shell

Suppose you have a Python file like this:

math\_utils.py

```
# math_utils.py
PI = 3.14159

def square(x):
    return x * x

def greet(name):
    return f"Hello, {name}!"
```

### ✓ Import the File:

```
>>> import math_utils
```

### Access Functions and Variables:

```
>>> math_utils.square(5)
25
```

```
>>> math_utils.PI
3.14159

>>> math_utils.greet("Darshan")
'Hello, Darshan!'
```

```
Tip: Use from ... import ...
```

```
>>> from math_utils import square, PI
>>> square(4)
16
>>> PI
3.14159
```

Can't access greet now unless imported explicitly.

## How Python Finds Your File?

Python looks for your file in these paths:

```
>>> import sys
>>> sys.path
```

If your file isn't in current directory:

```
>>> import sys
>>> sys.path.append("/path/to/your/file")
```

Now import myfile will work from that location.

### How to Reload Your Imported File on the Go

Suppose you modify your file math\_utils.py after importing...

Python doesn't reload it automatically

Solution:

```
>>> import importlib
>>> importlib.reload(math_utils)
```

Now changes will reflect without restarting the shell!

### What Happens Behind the Scenes?

Python caches imported modules:

- First import: Loads and stores in memory
- Re-import: Uses the cached version
- Use importlib.reload() to fetch updated version.

## Real-Life Shell Use Cases (with Imports)

Task	Shell Commands     ■
Test custom function	<pre>import myutils; myutils.say_hi()</pre>
Change file & update in shell	<pre>importlib.reload(myutils)</pre>
Explore new variables	dir(myutils) or vars(myutils)
Debug logic	<pre>print() and type() inside shell</pre>
Validate data before scripting	Write/Run code blocks in shell

### Production Tips with Shell Imports

☑ Use manage.py shell in Django or flask shell for live access ☑ IPython shell enhances imports, reloads, autocompletion ☑ Test modules independently before using in actual app ☑ Don't forget to reload() after file changes ☑ For testing complex scripts, break into reusable modules

### **BONUS**: Importing with Aliases

```
>>> import math_utils as mu
>>> mu.square(3)
9
```

Clean and readable in bigger scripts!

### Summary Table

🛱 Feature	
import file	Loads entire module, access with file.name()
from file import	Load specific members directly

<b>ॐ</b> Feature	
reload(module)	Updates shell to reflect file changes without restart
dir()/vars()	Explore what's inside your module
Aliases	<pre>import myfile as mf for shorter access</pre>

# Final Example Session

```
    greetings.py
```

```
# greetings.py
name = "Darshan"

def hello():
    return f"Hi, {name}"
```

#### Shell session:

```
>>> import greetings
>>> greetings.hello()
'Hi, Darshan'

# You change name to "Python Master" in file...
# Back to shell:
>>> importlib.reload(greetings)
>>> greetings.hello()
'Hi, Python Master'
```