Solving time (logarithmic) for 'Cache coherence protocol' problem set
Parity Game: infinite_run_no_access

Legend:
- IDORDER
- REVERSED_IDORDER
- OPTIMIZED_IDORDER
- PERMUTATION_IDORDER DFS
- PERMUTATION_IDORDER BFS
- PREDECESSOR LIFO
- PREDECESSOR FIFO
- METRIC MIN
- METRIC MAX

Y-axis: Time (seconds)
X-axis: Game index