



0xEAF1: RO₁

```
MOV ECX, 0xb44
MOV RAX, 0x7f
CALL RAX
JMP 0xDEAD
```

0xDEAD: RO₂

```
MOV ECX, 0xb44
MOV RAX, 0x7f
CALL RAX
JMP 0xFEEB
```

0xFEEB: RO₃

```
MOV ECX, 0xb44
MOV RAX, 0x7f
CALL RAX
JMP 0x1337
```

0x1337: RO₄

```
MOV ECX, 0xb44
MOV RAX, 0x7f
CALL RAX
RET
```

executable memory