

SgtJovianScatteringTex

This component allows you generate the SgtJovian.ScatteringTex field. If you want to improve performance then you can use the context menu to export the texture and manually apply it.

Width

The resolution of the day/sunset/night color transition in pixels. A higher value can result in smoother results.

Height

The resolution of the scattering transition in pixels.

Format

The format of the generated texture.

Mie

The sharpness of the forward scattered light.

Rayleigh

The brightness of the front and back scattered light.

SunsetEase

The transition style between the day and night.

SunsetStart

The start point of the sunset (0 = dark side, 1 = light side).

SunsetEnd

The end point of the sunset (0 = dark side, 1 = light side).

SunsetSharpnessR

The sharpness of the sunset red channel transition.

SunsetSharpnessG

The sharpness of the sunset green channel transition.

SunsetSharpnessB

The sharpness of the sunset blue channel transition.

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