SgtThrusterScale

This component allows you to create simple thrusters that can apply forces to Rigidbodies based on their position. You can also use sprites to change the graphics

Thruster

The thruster the scale will be based on.

Dampening

The speed at which the scale reaches its target value.

BaseScale

The scale value that's applied by default.

ThrottleScale

The scale value that's added when the throttle is 1.

Flicker

The amount the ThrottleScale flickers over time.

FlickerOffset

The offset of the flicker animation.

FlickerSpeed

The speed of the flicker animation.

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