DAN GORELICK

ENGINEER:: DEVELOPER:: TECHNOLOGIST

EXPERIENCE

Office for Creative Research - New York, NY & Angola ENGINEER & FIELD TECHNOLOGIST :: FEB - MAY 2017

• National Geographic's Okavango Wilderness Project Built and deployed environmental sensors in key areas in the source lakes of the Okavanago Delta in Angola. Managed environmental data collection and constructed high-resolution, 3D maps of the sites by gathering drone imagery.

• St Louis Maproom Installation

Developed drawing robots for a public installation, creating a community space for 30 days. Wrote the drive-control program, coordination and guidance software, and an algorithm to find the optimal path for the robots to travel. Project was created using openFrameworks.

Nestio - New York, NY

SOFTWARE ENGINEER INTERN (HACKNY FELLOW) :: MAY - SEP 2016

- Developed new features for the production site as a full-stack engineer using React / Redux and Django in a fully TDD environment.
- Expanded back-end syndication services from the NYC area to operate nation-wide by interfaced the PostgreSQL database with GIS.
- Created a settings interface for the CMS offering administrative form input controls using React and the Redux Forms library.

New York Times - New York, NY MOBILE WEB TECHNOLOGY INTERN :: JUL - SEP 2015

- Worked in a Node and CoffeeScript development environment to add new features, analytics, and A/B tests to the mobile.nytimes.com site.
- Created a web tool for procedurally generating videos and GIF from NYT articles to be used in the newsroom and marketing department.

PROJECTS

Counterpoint Music Installation [info]

NODE, SUPERCOLLIDER, OSC :: OCT - DEC 2016

- Developed an interactive, collaborative music installation during time at SFPC which transforms lines drawn into musical note patterns.
- Installed the instrument at the SFPC Final Showcase and at the 2017 Signal Conference, also demoing the instrument during a talk.

MBTA Performance and Alerts Portal [info]

PYTHON, NODE, D3, SQLITE3, AND GTFS REALTIME :: JAN - MAY 2016

- Collaborated with the Massachusetts Bay Transportation Authority to better analyze and communicate the effectiveness of performance alerts.
- Developed full-stack web application to measure real-time performance against statistical models created from aggregated historical data.



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EDUCATION

Boston University SEP 2012 - MAY 2016 Bachelors of Science. Computer Engineering

COMMUNITIES

hackNY Fellowship 2016 Fellow, 2017 Mentor

School for Poetic Computation Fall 2016 cohort

Bostonhacks Hackathon Organizing team

TECHNICAL SKILLS

PROGRAMMING LANGUAGES Javascript / Node Python C/C++

WEB TECHNOLOGIES React / Redux & Webpack Angular Django, Flask D₃, Three, Pixi

OTHER SOFTWARE UNIX / linux git workflow **AWS** services

HARDWARE Microprocessors Machining & Fabrication Electronics CAD design

NEW MEDIA & DESIGN Interaction design UI & UX design OpenFrameworks Processing