

# FINALS EXAM – Sections 501-504

(200 points)

This exam has a total of 8 questions, spread  
over 7 pages, including this cover page.

Date: December 12, 2014

**Student Name:** .....

**Student ID:** .....

You are allocated a maximum amount of space to answer each question. (We have provided sufficient lines.) Adhere to those limitations when you formulate your answers. Do not use the backside of the pages; no additional pages are allowed. Make an effort to write in a readable fashion. We will skip over (and therefore not grade) non-readable portions.

“I have adhered to the Aggie Code of Honor.”

**Signature:**

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1 (22)

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2 (33)

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3 (25)

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4 (20)

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5 (25)

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6 (20)

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7 (25)

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8 (30)

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T (200)

1. [22 points] Match each term in the left column to the definition/description in the right column that **fits best**. Do this by filling in the void entries on the left:

- |  |   |
|--|---|
| <input type="checkbox"/> File Descriptor | (A) Files share iNODE   |
| <input type="checkbox"/> SIGSTOP         | (B) CTRL-Z  |
| <input type="checkbox"/> Unix Pipe       | (C) Port 80   |
| <input type="checkbox"/> Authentication  | (D) Big Endian Format   |
| <input type="checkbox"/> IP              | (E) Files have unique inodes (one of the inodes only contains filename)                   |
| <input type="checkbox"/> FIFO            | (F) Integer number identifying a file connection  |
| <input type="checkbox"/> Host Byte Order | (G) One-way data channel in the Kernel  |
| <input type="checkbox"/> Web Server      | (H) Lives in Kernel space and entries contain offset and ref count among other attributes |
| <input type="checkbox"/> Hard Link       | (I) Lives in Main Memory and facilitates IPC through file descriptors                     |
| <input type="checkbox"/> File Table      | (J) Protocol for Network Layer in Internet Programming                                    |
| <input type="checkbox"/> Soft Link       | (K) Goal of a Security policy   |

2. [33 points] Circle the following statements TRUE or FALSE.

- ☐ T ☐ F Masquerading is a security attack  
☐ T ☐ F The contents of a file descriptor table are pointers to entries in the file table  
☐ T ☐ F Doubling the block size of a unix file system will double the max file size  
☐ T ☐ F Every new file connection results in a unique entry in the file table.  
☐ T ☐ F Unix I/O is the most general and lowest overhead form of I/O  
☐ T ☐ F A file permission config of 766 allows “group” users write access to the file  
☐ T ☐ F A refcnt of 2 in a vnode table implies a file of size 2 blocks  
☐ T ☐ F A named pipe “foo” has an inode assigned on permanent storage  
☐ T ☐ F Calling open twice with the same filename results in 1 file table entry with a refcnt of 2  
☐ T ☐ F Shared memory for IPC can reside inside the address space of the creating process  
☐ T ☐ F When a signal handler is invoked that type of signal must remain unblocked to continue to catch new signals

3. [25 POINTS] What would be the output of the program below? Assume it writes to a file: RESULT

*Rubric: 10points for correct answer and 15 points for supporting explanation*

```
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <sys/types.h>
#include <fcntl.h>
#include <errno.h>
#include <sys/stat.h>
#define READ_FLAGS O_RDONLY
#define APPEND_FLAGS (O_APPEND | O_WRONLY)
#define WRITE_FLAGS (O_RDWR | O_CREAT | O_TRUNC)
#define WRITE_PERMS (S_IRUSR | S_IWUSR)
int main(int argc, char *argv[])
{
    int fd1, fd2, fd3;
    char *fname = argv[1];
    fd1 = open(fname, WRITE_FLAGS, WRITE_PERMS);
    write(fd1, "CSCE 313", 8);
    fd3 = open(fname, APPEND_FLAGS, 0);
    write(fd3, "teaches", 7);
    fd2 = dup(fd1); /* Allocates new descriptor */
    write(fd2, "System", 6);
    write(fd3, "Programming", 6);
    close(fd1);
    close(fd2);
    close(fd3);
    return 0;
}
```

4. [20 POINTS] What would be the output of this program that reads an input file with content: **GIG'EM**

*Rubric: 10points for correct answer and 10 points for supporting explanation*

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <sys/types.h>
#include <fcntl.h>
#include <errno.h>
#include <sys/stat.h>

int main(int argc, char *argv[])
{
    int fd1;
    int s = 0x1;
    char c1, c2;
    char *fname = argv[1];
    fd1 = open(fname, O_RDONLY, 0);
    read(fd1, &c1, 1);
    if (fork()) { /* Parent */
        sleep(s);
        read(fd1, &c2, 2);
        printf("Parent: c1 = %c, c2 = %c\n", c2, c1);
    } else { /* Child */
        sleep(1-s);
        read(fd1, &c2, 1);
        printf("Child: c1 = %c, c2 = %c\n", c1, c2);
    }
    return 0;
}
```

5. [25 POINTS]

- a. [15 POINTS] Using system calls discussed in class, write a pseudo code for a program that accomplishes the following in UNIX: % **whoami** | **less** > **result**.

Note: % is the UNIX shell prompt

- b. [5 POINTS] What would be the following function result in:

*kill (getppid (), SIGTERM)*

- c. [5 POINTS] What 3 actions can a process take in response to a SIGNAL?

**6. [20 POINTS]** Consider a file system with 2048 Byte blocks and 4 Byte disk block pointers to those blocks. Each file header has 12 direct pointers, 1 singly-indirect pointers, 1 doubly-indirect pointer, and 1 triply-indirect pointer. In the following, please be explicit about your work:

**a.[5 points] How large of a disk can this filesystem support? Explain. You may leave your answer in symbolic form.**

**b.[10 points] What is the maximum file size? Explain. You may leave your answer in symbolic form.**

**c. [5 points] Make some reasonable assumptions and compute the number of INODES that can fit into a disk block.**

**7. [25 POINTS]** List the set of disk blocks that must be read into memory in order to read the file /home/faculty/tyagi/csce313/demo.txt in its entirety from a UNIX file system which has 10 direct pointers, a singly-indirect pointer, a doubly-indirect pointer, and a triply-indirect pointer. Assume that the file demo.txt is 15,234 Bytes long and that disk blocks are 1024 Bytes long. Assume that the directories in question all fit into a single disk block each. Show your work.

**8. [30 Points]**

a. [10 Points] Draw a typical TCP client and server connection setup. Clearly show the system calls that must be executed on each side to establish and complete a TCP connection.

b. [20 Points] Write a client program and a server program to return the number of processes currently running on a specified host computer. Write your pseudo program using TCP system calls. **State all your assumptions clearly.**