

OUTLINE

Time: Stone age - with dinosaurs

All are Hungry

Wake up in tent - Hit by something - Fell from tree - or else

Friend hooks you up on that - tells you what happened before you landed in the tent

Dino enters - kind of starving

Go on journey to find food

Find egg

Find pan

Cook egg

end

CHARACTERS

Boy - Friend

Dino - Pet

Plot Outline:

Act 1: Morning in the Tent

- The player wakes up in the **inside tent** scene, feeling groggy. Their Friend, the Boy, teases them about their rough landing last night.
- The Friend shares that a small dinosaur (the Dino) dragged the player back to the tent.
- A loud rumble from outside interrupts them. It's Dino's stomach growling. Everyone is hungry.

Scene Transition: In front of tent

- The Boy suggests foraging for food. Dino is playful but also desperate for food. The Boy asks the player to make the first decision.

Act 2: Searching for Food

1. Decision 1: Which path to take?

- **Option A:** Go down the **nature path to the right**.
 - Outcome: You find nothing but strange plants. Dino nibbles on some leaves but remains hungry.
- **Option B:** Head towards the **big tree**.
 - Outcome: You spot a bird flying away with something shiny in its beak. The Boy wonders if it's an egg nest.

Scene Transition: Nature with big tree.

- At the tree, you find a nest with a single egg. A decision must be made:
- 2. **Decision 2: Take the egg?**
 - **Option A:** Take the egg.
 - Outcome: You collect the egg, but as you climb down, a dinosaur (the parent) roars in the distance. You flee.
 - **Option B:** Leave the egg.
 - Outcome: The Boy complains about your caution but suggests looking elsewhere for food.

Act 3: Finding a Pan

- The group stumbles upon a **rock stair in a huge rock** formation. The Boy recalls spotting some human tools nearby.

Scene Transition: Nature with rock stair in a huge rock.

- You find a **pan** lying abandoned near a fire pit. Dino excitedly sniffs around but finds no food.
- The Boy gets excited, saying, "If we find another egg, we can cook it!"

Act 4: Cooking the Egg

- You return to the **bonfire in the forest** to cook the egg, but there's a complication: Dino doesn't want to share the egg.
- 3. **Decision 3: Convince Dino to share or find another egg?**
 - **Option A:** Convince Dino to share the egg.
 - Outcome: Dino reluctantly agrees, and the group shares the egg. Everyone feels slightly less hungry.
 - **Option B:** Go back and find another egg.
 - Outcome: You head to the **cracked stone with a lot of eggs**. However, these eggs are smaller and harder to crack. Dino seems uninterested in them. You cook and eat these instead.

Act 5: Resolution

- As the group settles by the fire, the Boy shares stories of other potential food sources and suggests exploring further tomorrow. Dino curls up next to the player, full and content.

Dialogs and Scene Flow

Scene 1: Inside Tent

Player wakes up, blurry vision.

Boy: "Rise and shine, Sleeping Boulder! You had quite the fall yesterday. Climbing trees you shouldn't, huh?"

Player: "What happened?"

Boy: "Oh, nothing much. Just me dragging your heavy self back here while Dino acted like a hero. Saved you from those sharp rocks below."

(Dino makes a happy chirp sound.)

Player: "Thanks, Dino. You're the best."

(Loud stomach growling sound.)

Boy: "Looks like someone's hungrier than you, though. How about we find some food? Unless you'd rather keep napping."

Scene 2: In Front of Tent

Player: "Where do we start looking?"

Boy: "Hmm. We could check the forest path to the right or that big tree up ahead. What do you think?"

(Decision 1: **Nature path to the right** or **Big tree.**)

Scene 3: Nature Path or Big Tree

(If the player chooses **Big tree**)

Boy: "Good call. Eggs mean food, and food means no more grumpy Dino!"

(Dino looks eager, wagging its tail as you approach the tree.)

(If the player climbs and takes the egg, a distant roar echoes.)

Boy: "Uh-oh! Time to run!"

Scene 4: Rock Stair in a Huge Rock

Boy: "Look, there's a pan! What are the odds?"

(Dino excitedly sniffs the ground.)

Player: "Let's grab it and head back to cook the egg."

Scene 5: Bonfire in the Forest

(Dino sits protectively over the egg.)

Boy: "Aw, come on, Dino! Sharing is caring, right?"

Player: "Dino, if we don't eat, we won't have the strength to find more food tomorrow."

(Decision 3: **Convince Dino** or **Find another egg.**)

Ending Dialog (if shared egg):

Boy: "Not bad for a first meal of the day. Maybe tomorrow we'll find something even better."

(Dino curls up next to the fire.)

Player: "Let's rest up. We'll need all the energy we can get."

FADE OUT.