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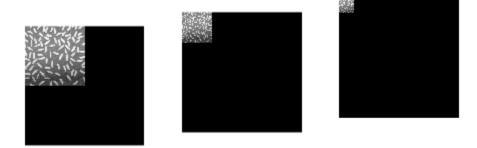
ELEN 644 HW 4

Problem 2

```
% Initialize images
im(:,:,1) = imread('cameraman.tif');
im(:,:,2) = imread('rice.png'); % Could not find lighthouse.jpg, used
rice.png as a substitute.
im(:,:,3) = imread('5.1.09.tiff');
[n, m, nim] = size(im);
% Nubmer of levels to use
lev = 3;
% Initialize filters
h1 = 1; % Effectively the same as not filtering. Average over 1 point.
h2 = .25*[1 2 1];
h3 = (1/16)*[1 4 6 4 1];
h4 = fspecial('gaussian',7,1.0);
h5 = firpm(8,[0.0, 0.4, 0.6, 1.0],[1.0, 1.0, 0.0, 0.0]);
nf = 5;
dow1(:,:,:,1) = dscale2(im(:,:,1),h1,lev);
dow1(:,:,:,2) = dscale2(im(:,:,1),h2,lev);
dow1(:,:,:,3) = dscale2(im(:,:,1),h3,lev);
dow1(:,:,:,4) = dscale2(im(:,:,1),h4,lev);
dow1(:,:,:,5) = dscale2(im(:,:,1),h5,lev);
dow2(:,:,:,1) = dscale2(im(:,:,2),h1,lev);
dow2(:,:,:,2) = dscale2(im(:,:,2),h2,lev);
dow2(:,:,:,3) = dscale2(im(:,:,2),h3,lev);
dow2(:,:,:,4) = dscale2(im(:,:,2),h4,lev);
dow2(:,:,:,5) = dscale2(im(:,:,2),h5,lev);
dow3(:,:,:,1) = dscale2(im(:,:,3),h1,lev);
dow3(:,:,:,2) = dscale2(im(:,:,3),h2,lev);
dow3(:,:,:,3) = dscale2(im(:,:,3),h3,lev);
dow3(:,:,:,4) = dscale2(im(:,:,3),h4,lev);
dow3(:,:,:,5) = dscale2(im(:,:,3),h5,lev);
[m, n, p, q] = size(dow1);
```

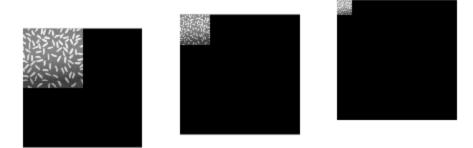
```
% Display levels 1, 2, 3
count = 0;
for j = 0:nf-1
    for i = 1:lev
        str2 = sprintf('Downscale Filter # %d',j+1);
        figure(3*j+1);
        subplot(1, lev, i), imshow(dow1(:,:,i,j+1),[]);
        suptitle(str2);
        figure(3*j+2);
        subplot(1,lev,i),imshow(dow2(:,:,i,j+1),[]);
        suptitle(str2);
        figure(3*j+3);
        subplot(1, lev, i), imshow(dow3(:,:,i,j+1),[]);
        suptitle(str2);
    end
    count = count+1;
end
disp('Zero padding used to unify image size and allow for certain data
 structures.');
disp('Downscaling, it is difficult to tell eexactly which filters work
best. Although 2 and 3 appear slightly more clear than the rest, none
are particularly bad.');
Zero padding used to unify image size and allow for certain data
Downscaling, it is difficult to tell eexactly which filters work best.
 Although 2 and 3 appear slightly more clear than the rest, none are
 particularly bad.
```



















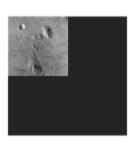
















Problem 2

```
up1(:,:,:,1) = uscale2(dow1(:,:,:,1),h1,lev);
up1(:,:,:,2) = uscale2(dow1(:,:,:,2),h2,lev);
up1(:,:,:,3) = uscale2(dow1(:,:,:,3),h3,lev);
up1(:,:,:,4) = uscale2(dow1(:,:,:,4),h4,lev);
up1(:,:,:,5) = uscale2(dow1(:,:,:,5),h5,lev);
up2(:,:,:,1) = uscale2(dow2(:,:,:,1),h1,lev);
up2(:,:,:,2) = uscale2(dow2(:,:,:,2),h2,lev);
up2(:,:,:,3) = uscale2(dow2(:,:,:,3),h3,lev);
up2(:,:,:,4) = uscale2(dow2(:,:,:,4),h4,lev);
up2(:,:,:,5) = uscale2(dow2(:,:,:,5),h5,lev);
up3(:,:,:,1) = uscale2(dow3(:,:,:,1),h1,lev);
up3(:,:,:,2) = uscale2(dow3(:,:,:,2),h2,lev);
up3(:,:,:,3) = uscale2(dow3(:,:,:,3),h3,lev);
up3(:,:,:,4) = uscale2(dow3(:,:,:,4),h4,lev);
up3(:,:,:,5) = uscale2(dow3(:,:,:,5),h5,lev);
% Display estimated levels 0, 1, 2
for j = 0:nf-1
    for i = 1:lev
        str2 = sprintf('Upscale Filter # %d',j+1);
```

```
figure(3*(j+count)+1);
        subplot(1, lev, i), imshow(up1(:,:,i,j+1),[]);
        suptitle(str2);
        figure(3*(j+count)+2);
        subplot(1, lev, i), imshow(up2(:,:,i,j+1),[]);
        suptitle(str2);
        figure(3*(j+count)+3);
        subplot(1, lev, i), imshow(up3(:,:,i,j+1),[]);
        suptitle(str2);
    end
end
% Create residual images
for j = 0:nf-1
   for i = 1:lev
        if i == 1
            res1(:,:,i,j+1) = double(im(:,:,1)) - double(up1(:,:,1,j))
+1));
            res2(:,:,i,j+1) = double(im(:,:,2)) - double(up2(:,:,1,j))
+1));
            res3(:,:,i,j+1) = double(im(:,:,3)) - double(up3(:,:,1,j))
+1));
        else
            res1(:,:,i,j+1) = dow1(:,:,i-1,j+1) - up1(:,:,i,j+1);
            res2(:,:,i,j+1) = dow2(:,:,i-1,j+1) - up2(:,:,i,j+1);
            res3(:,:,i,j+1) = dow3(:,:,i-1,j+1) - up3(:,:,i,j+1);
        end
        ms1(i,j+1) = meansqr(res1(:,:,i,j+1));
        ms2(i,j+1) = meansgr(res2(:,:,i,j+1));
        ms3(i,j+1) = meansqr(res3(:,:,i,j+1));
        str1 = sprintf('MSE Residual Image 1, Filter # %d Level %d:
 %d',j+1,i-1,ms1(i,j+1));
        disp(str1);
        str1 = sprintf('MSE Residual Image 2, Filter # %d Level %d:
 %d',j+1,i-1,ms2(i,j+1));
        disp(str1);
        str1 = sprintf('MSE Residual Image 3, Filter # %d Level %d:
 %d',j+1,i-1,ms3(i,j+1));
        disp(str1);
        str2 = sprintf('Image 1 Filter # %d Residual', j+1);
        str3 = sprintf('Level %d',i-1);
        figure(6*(j+count)+1);
        subplot(1, lev, i), imshow(resl(:,:,i,j+1),[]);
        suptitle(str2);
        figure(6*(j+count)+2);
        subplot(1,lev,i), histogram(res1(:,:,i,j+1));
        title(str3);
        suptitle(str2);
        str2 = sprintf('Image 2 Filter # %d Residual', j+1);
        figure(6*(j+count)+3);
```

```
subplot(1,lev,i),imshow(res2(:,:,i,j+1),[]);
        suptitle(str2);
        figure(6*(j+count)+4);
        subplot(1,lev,i), histogram(res2(:,:,i,j+1));
        title(str3);
        suptitle(str2);
        str2 = sprintf('Image 3 Filter # %d Residual', j+1);
        figure(6*(j+count)+5);
        subplot(1,lev,i),imshow(res3(:,:,i,j+1),[]);
        suptitle(str2);
        figure(6*(j+count)+6);
        subplot(1, lev, i), histogram(res3(:,:,i,j+1));
        title(str3);
        suptitle(str2);
    end
end
disp('No filter is useless for upscaling, making it bad choice for
 pyramid making.');
disp('Filter 2 works well and the interpolated image looks correct.
 You can easily see the edges on the residual at any level.');
disp('Filter 3 is similar to 2, but appears to be slightly worse
 overall. Again you can see images at any level.');
disp('Filters 4 and 5 both have noticeable banding across both.
Neither are particularly suited to this application and the results
 are poor, if still visible');
disp('Order from best to worst is filter 2,3,4,5,1');
MSE Residual Image 1, Filter # 1 Level 0: 1.798193e+04
MSE Residual Image 2, Filter # 1 Level 0: 1.418152e+04
MSE Residual Image 3, Filter # 1 Level 0: 1.709191e+04
MSE Residual Image 1, Filter # 1 Level 1: 4.488263e+03
MSE Residual Image 2, Filter # 1 Level 1: 3.549687e+03
MSE Residual Image 3, Filter # 1 Level 1: 4.274314e+03
MSE Residual Image 1, Filter # 1 Level 2: 1.131877e+03
MSE Residual Image 2, Filter # 1 Level 2: 8.933270e+02
MSE Residual Image 3, Filter # 1 Level 2: 1.069524e+03
MSE Residual Image 1, Filter # 2 Level 0: 4.758880e+03
MSE Residual Image 2, Filter # 2 Level 0: 3.697415e+03
MSE Residual Image 3, Filter # 2 Level 0: 4.399677e+03
MSE Residual Image 1, Filter # 2 Level 1: 1.172520e+03
MSE Residual Image 2, Filter # 2 Level 1: 9.278472e+02
MSE Residual Image 3, Filter # 2 Level 1: 1.094569e+03
MSE Residual Image 1, Filter # 2 Level 2: 2.925246e+02
MSE Residual Image 2, Filter # 2 Level 2: 2.358596e+02
MSE Residual Image 3, Filter # 2 Level 2: 2.747317e+02
MSE Residual Image 1, Filter # 3 Level 0: 4.867461e+03
MSE Residual Image 2, Filter # 3 Level 0: 3.773645e+03
MSE Residual Image 3, Filter # 3 Level 0: 4.452162e+03
MSE Residual Image 1, Filter # 3 Level 1: 1.178530e+03
MSE Residual Image 2, Filter # 3 Level 1: 9.411225e+02
MSE Residual Image 3, Filter # 3 Level 1: 1.100716e+03
MSE Residual Image 1, Filter # 3 Level 2: 2.937034e+02
```

```
MSE Residual Image 2, Filter # 3 Level 2: 2.342697e+02
MSE Residual Image 3, Filter # 3 Level 2: 2.760655e+02
MSE Residual Image 1, Filter # 4 Level 0: 4.862683e+03
MSE Residual Image 2, Filter # 4 Level 0: 3.771003e+03
MSE Residual Image 3, Filter # 4 Level 0: 4.450017e+03
MSE Residual Image 1, Filter # 4 Level 1: 1.179326e+03
MSE Residual Image 2, Filter # 4 Level 1: 9.412443e+02
MSE Residual Image 3, Filter # 4 Level 1: 1.101406e+03
MSE Residual Image 1, Filter # 4 Level 2: 2.939331e+02
MSE Residual Image 2, Filter # 4 Level 2: 2.344315e+02
MSE Residual Image 3, Filter # 4 Level 2: 2.763500e+02
MSE Residual Image 1, Filter # 5 Level 0: 8.559735e+03
MSE Residual Image 2, Filter # 5 Level 0: 6.708571e+03
MSE Residual Image 3, Filter # 5 Level 0: 8.177129e+03
MSE Residual Image 1, Filter # 5 Level 1: 1.338921e+03
MSE Residual Image 2, Filter # 5 Level 1: 1.040605e+03
MSE Residual Image 3, Filter # 5 Level 1: 1.267818e+03
MSE Residual Image 1, Filter # 5 Level 2: 2.106971e+02
MSE Residual Image 2, Filter # 5 Level 2: 1.739011e+02
MSE Residual Image 3, Filter # 5 Level 2: 1.966051e+02
No filter is useless for upscaling, making it bad choice for pyramid
 making.
Filter 2 works well and the interpolated image looks correct. You can
 easily see the edges on the residual at any level.
Filter 3 is similar to 2, but appears to be slightly worse overall.
```

Again you can see images at any level.

Filters 4 and 5 both have noticeable banding across both. Neither are particularly suited to this application and the results are poor, if still visible

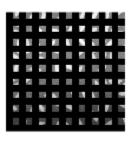
Order from best to worst is filter 2,3,4,5,1





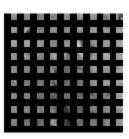


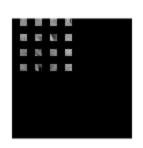
Upscale Filter # 1

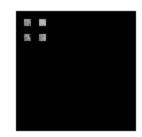
















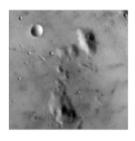


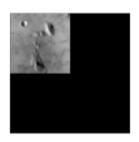






Upscale Filter # 2











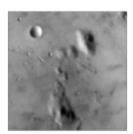


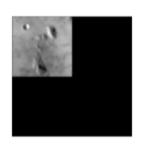
Upscale Filter # 3











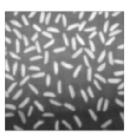


Upscale Filter # 4

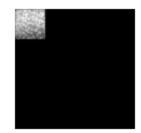






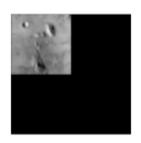






Upscale Filter # 4









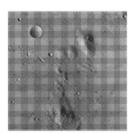












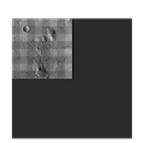




Image 1 Filter # 1 Residual







Image 1 Filter # 1 Residual

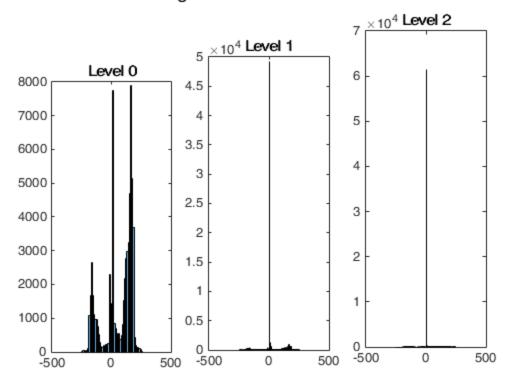


Image 2 Filter # 1 Residual



Image 2 Filter # 1 Residual

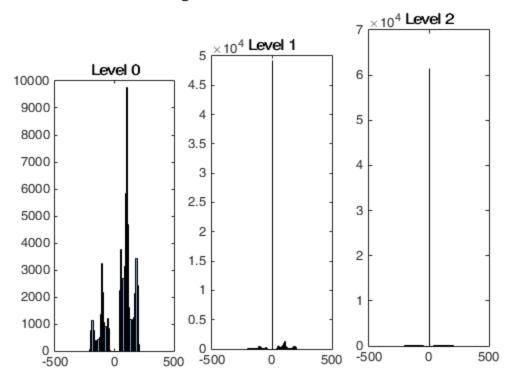


Image 3 Filter # 1 Residual

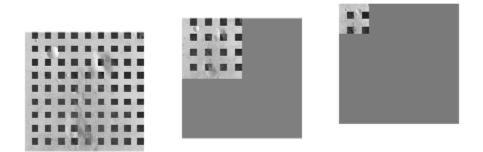


Image 3 Filter # 1 Residual

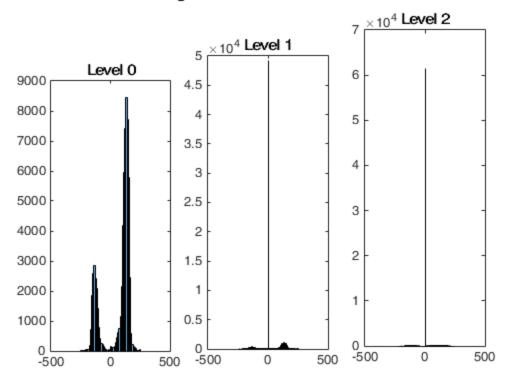


Image 1 Filter # 2 Residual



Image 1 Filter # 2 Residual

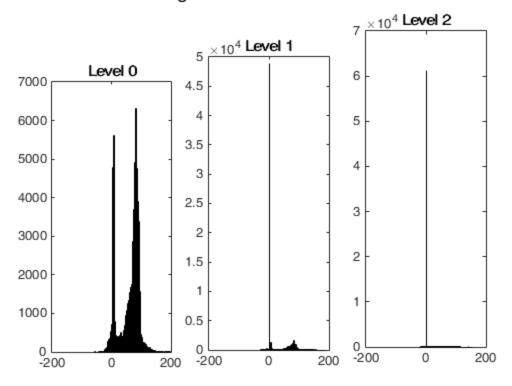


Image 2 Filter # 2 Residual



Image 2 Filter # 2 Residual

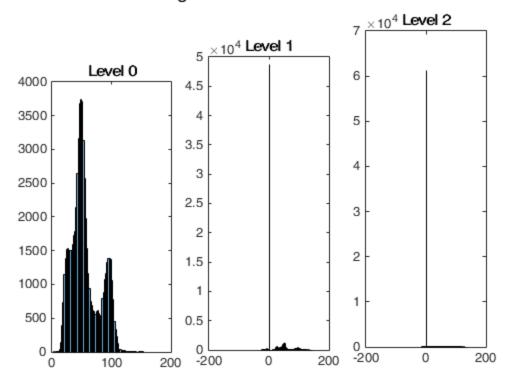


Image 3 Filter # 2 Residual

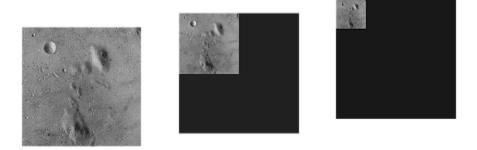


Image 3 Filter # 2 Residual

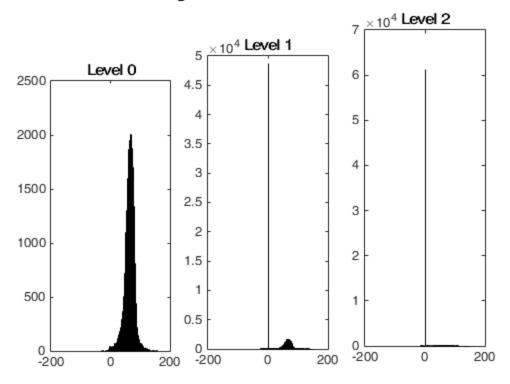


Image 1 Filter # 3 Residual







Image 1 Filter # 3 Residual

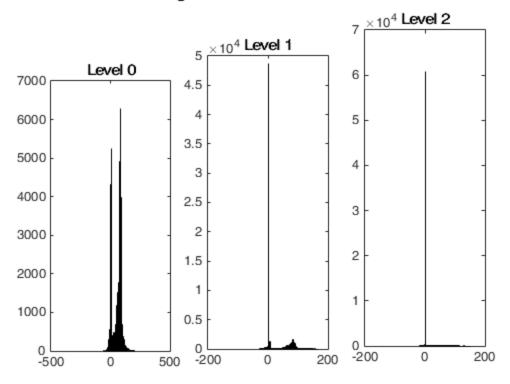


Image 2 Filter # 3 Residual



Image 2 Filter # 3 Residual

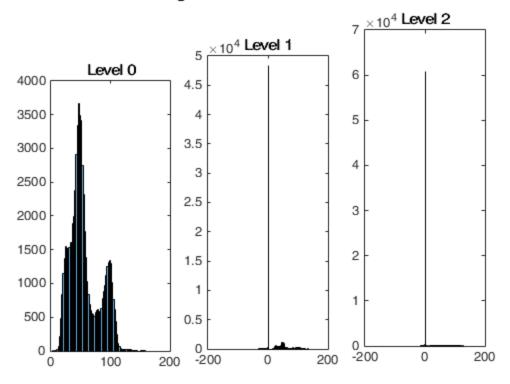


Image 3 Filter # 3 Residual



Image 3 Filter # 3 Residual

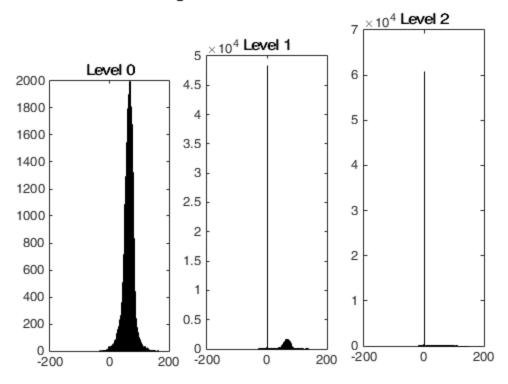


Image 1 Filter # 4 Residual



Image 1 Filter # 4 Residual

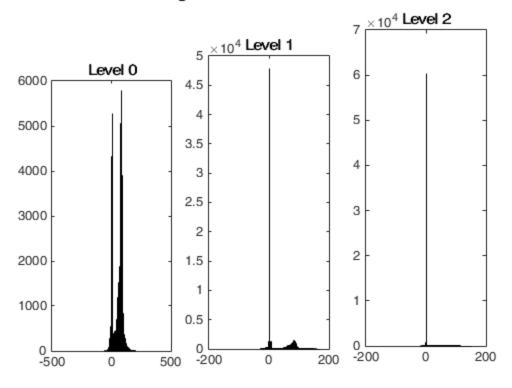


Image 2 Filter # 4 Residual



Image 2 Filter # 4 Residual

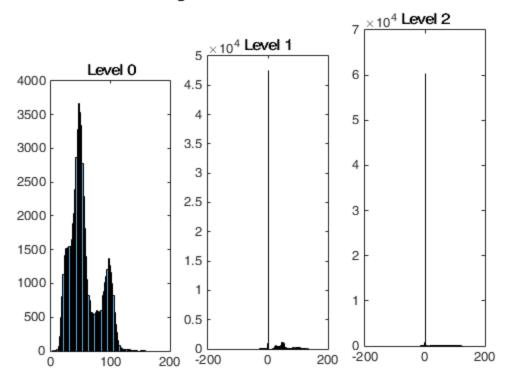


Image 3 Filter # 4 Residual



Image 3 Filter # 4 Residual

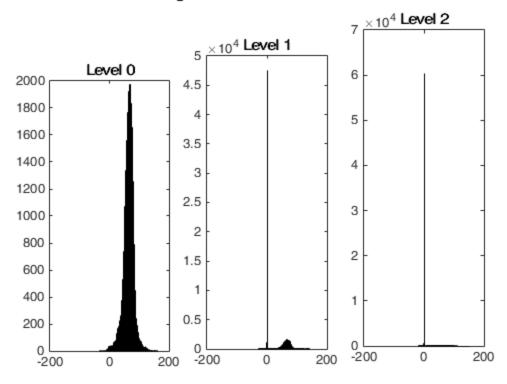


Image 1 Filter # 5 Residual



Image 1 Filter # 5 Residual

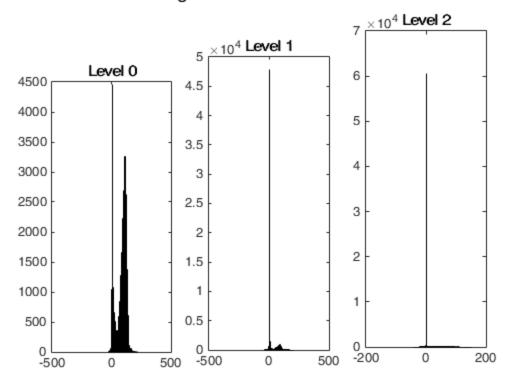


Image 2 Filter # 5 Residual



Image 2 Filter # 5 Residual

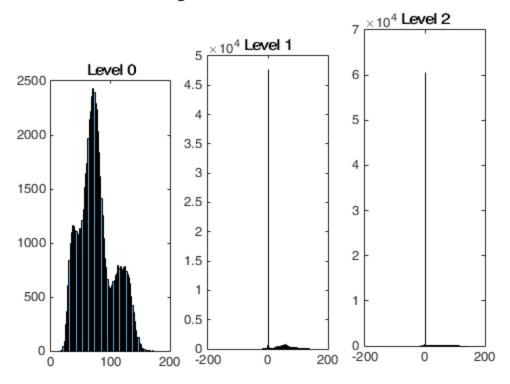


Image 3 Filter # 5 Residual

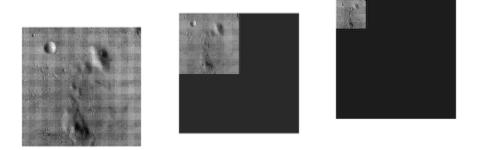
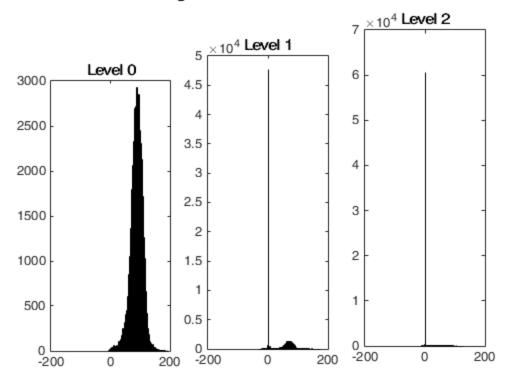


Image 3 Filter # 5 Residual



Problem 3

```
[edgel(:,:,1), threshl] = edge(im(:,:,1), 'Sobel');
[edge1(:,:,2),thresh2] = edge(im(:,:,1),'LoG');
[edge1(:,:,3), thresh3] = edge(im(:,:,1), 'Canny');
[edge2(:,:,1),thresh4] = edge(im(:,:,2),'Sobel');
[edge2(:,:,2),thresh5] = edge(im(:,:,2),'LoG');
[edge2(:,:,3),thresh6] = edge(im(:,:,2),'Canny');
[edge3(:,:,1),thresh7] = edge(im(:,:,3),'Sobel');
[edge3(:,:,2),thresh8] = edge(im(:,:,3),'LoG');
[edge3(:,:,3),thresh9] = edge(im(:,:,3),'Canny');
fprintf('Image 1 Sobel Thresh: %d\n',thresh1);
fprintf('Image 1 LoG Thresh: %d\n',thresh2);
fprintf('Image 1 Canny Thresh: %d\n',thresh3);
fprintf('Image 2 Sobel Thresh: %d\n',thresh4);
fprintf('Image 2 LoG Thresh: %d\n',thresh5);
fprintf('Image 2 Canny Thresh: %d\n',thresh6);
fprintf('Image 3 Sobel Thresh: %d\n',thresh7);
fprintf('Image 3 LoG Thresh: %d\n',thresh8);
fprintf('Image 3 Canny Thresh: %d\n',thresh9);
edge4(:,:,1) = edge(im(:,:,1), 'Sobel', 2*thresh1);
edge4(:,:,2) = edge(im(:,:,1),'LoG',2*thresh2);
```

```
edge4(:,:,3) = edge(im(:,:,1),'Canny',2*thresh3);
edge5(:,:,1) = edge(im(:,:,2), 'Sobel', 2*thresh4);
edge5(:,:,2) = edge(im(:,:,2),'LoG',2*thresh5);
edge5(:,:,3) = edge(im(:,:,2),'Canny',2*thresh6);
edge6(:,:,1) = edge(im(:,:,3),'Sobel',2*thresh7);
edge6(:,:,2) = edge(im(:,:,3),'LoG',2*thresh8);
edge6(:,:,3) = edge(im(:,:,3),'Canny',2*thresh9);
edge7(:,:,1) = edge(im(:,:,1),'Sobel',thresh1/2);
edge7(:,:,2) = edge(im(:,:,1),'LoG',thresh2/2);
edge7(:,:,3) = edge(im(:,:,1),'Canny',thresh3/2);
edge8(:,:,1) = edge(im(:,:,2),'Sobel',thresh4/2);
edge8(:,:,2) = edge(im(:,:,2), 'LoG', thresh5/2);
edge8(:,:,3) = edge(im(:,:,2), 'Canny', thresh6/2);
edge9(:,:,1) = edge(im(:,:,3), 'Sobel', thresh7/2);
edge9(:,:,2) = edge(im(:,:,3),'LoG',thresh8/2);
edge9(:,:,3) = edge(im(:,:,3),'Canny',thresh9/2);
figure;
subplot(1,3,1), imshow(edgel(:,:,1),[]);
title('Sobel');
subplot(1,3,2), imshow(edge1(:,:,2),[]);
title('LoG');
subplot(1,3,3), imshow(edge1(:,:,3),[]);
title('Canny');
suptitle('Image 1');
figure;
subplot(1,3,1), imshow(edge4(:,:,1),[]);
title('Sobel');
subplot(1,3,2), imshow(edge4(:,:,2),[]);
title('LoG');
subplot(1,3,3), imshow(edge4(:,:,3),[]);
title('Canny');
suptitle('Image 1, 2*thresh');
figure;
subplot(1,3,1), imshow(edge7(:,:,1),[]);
title('Sobel');
subplot(1,3,2), imshow(edge7(:,:,2),[]);
title('LoG');
subplot(1,3,3), imshow(edge7(:,:,3),[]);
title('Canny');
suptitle('Image 1, thresh/2');
figure;
subplot(1,3,1), imshow(edge2(:,:,1),[]);
title('Sobel');
subplot(1,3,2), imshow(edge2(:,:,2),[]);
title('LoG');
subplot(1,3,3), imshow(edge2(:,:,3),[]);
title('Canny');
suptitle('Image 2');
```

```
figure;
subplot(1,3,1), imshow(edge5(:,:,1),[]);
title('Sobel');
subplot(1,3,2), imshow(edge5(:,:,2),[]);
title('LoG');
subplot(1,3,3), imshow(edge5(:,:,3),[]);
title('Canny');
suptitle('Image 2, 2*thresh');
figure;
subplot(1,3,1), imshow(edge8(:,:,1),[]);
title('Sobel');
subplot(1,3,2), imshow(edge8(:,:,2),[]);
title('LoG');
subplot(1,3,3), imshow(edge8(:,:,3),[]);
title('Canny');
suptitle('Image 2, thresh/2');
figure;
subplot(1,3,1), imshow(edge3(:,:,1),[]);
title('Sobel');
subplot(1,3,2), imshow(edge3(:,:,2),[]);
title('LoG');
subplot(1,3,3), imshow(edge3(:,:,3),[]);
title('Canny');
suptitle('Image 3');
figure;
subplot(1,3,1), imshow(edge6(:,:,1),[]);
title('Sobel');
subplot(1,3,2), imshow(edge6(:,:,2),[]);
title('LoG');
subplot(1,3,3), imshow(edge6(:,:,3),[]);
title('Canny');
suptitle('Image 3, 2*thresh');
figure;
subplot(1,3,1), imshow(edge9(:,:,1),[]);
title('Sobel');
subplot(1,3,2), imshow(edge9(:,:,2),[]);
title('LoG');
subplot(1,3,3), imshow(edge9(:,:,3),[]);
title('Canny');
suptitle('Image 3, thresh/2');
disp('Increasing the threshold cuts out more edges, decreasing the
threshold increases the number of edges allowed through. In general
performance is the same for each filter type across thresholds.');
Image 1 Sobel Thresh: 1.433227e-01
Image 1 LoG Thresh: 5.093515e-03
Image 1 Canny Thresh: 3.125000e-02
Image 1 Canny Thresh: 7.812500e-02
Image 2 Sobel Thresh: 1.161891e-01
```

Image 2 LoG Thresh: 7.456524e-03
Image 2 Canny Thresh: 1.750000e-01
Image 2 Canny Thresh: 4.375000e-01
Image 3 Sobel Thresh: 6.744113e-02
Image 3 LoG Thresh: 2.594287e-03
Image 3 Canny Thresh: 3.750000e-02
Image 3 Canny Thresh: 9.375000e-02

Increasing the threshold cuts out more edges, decreasing the threshold increases the number of edges allowed through. In general performance is the same for each filter type across thresholds.

Image 1



Image 1, 2*thresh

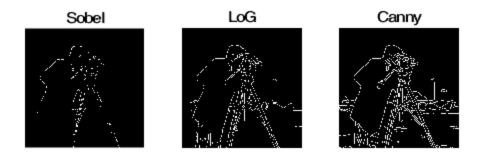


Image 1, thresh/2



Image 2

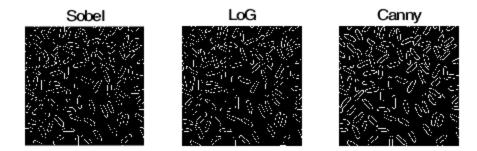


Image 2, 2*thresh

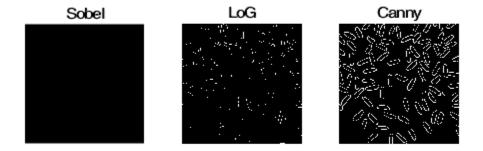


Image 2, thresh/2

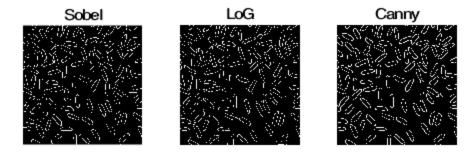


Image 3

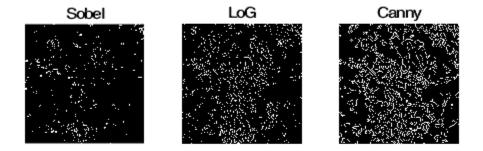


Image 3, 2*thresh

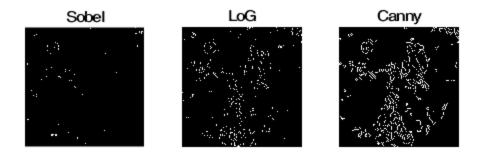
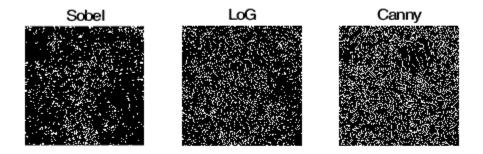


Image 3, thresh/2



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