

x86 Example: Collect Keyboard Input

<http://spike.scu.edu.au/~barry/interrupts.html>

INT 16

Captures single key then returns to the program. Value is stored in AL register.

Code

```
INT 16
INT 20          ;End program
```

```
C:\WINDOWS>debug
-a100
0F68:0100 int 16
0F68:0102 int 20
0F68:0104
-u100 102
0F68:0100 CD16          INT      16
0F68:0102 CD20          INT      20
-g=100 102

AX=0332  BX=0000  CX=0000  DX=0000  SP=FFEE  BP=0000  SI=0000  DI=0000
DS=0F68  ES=0F68  SS=0F68  CS=0F68  IP=0102  NV UP EI PL NZ NA PO NC
0F68:0102 CD20          INT      20
```

INT 21, AH=01h (Read character from STDIN)

Captures single key then returns to the program. Value is stored in AL register.

Code

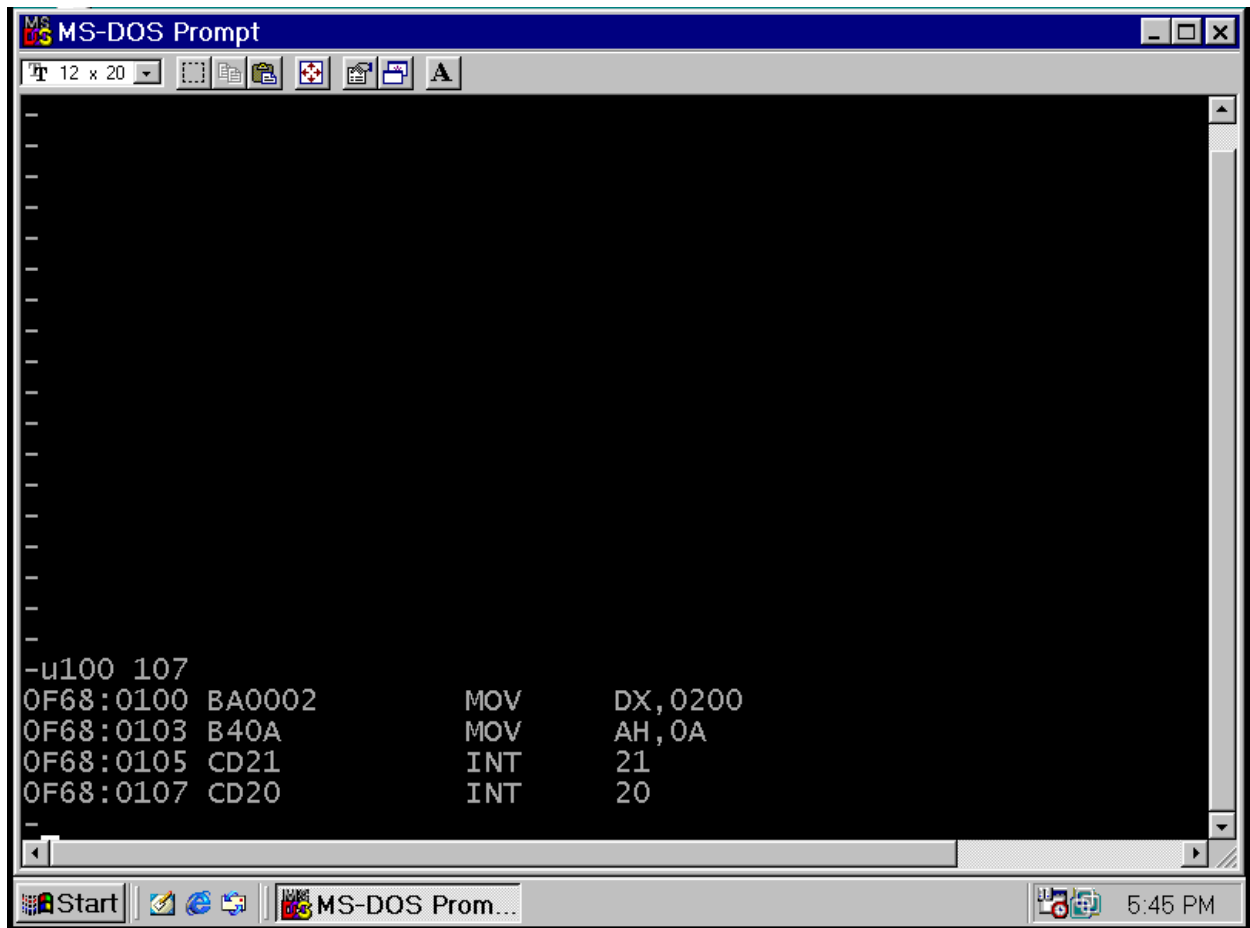
```
MOV AH, 01          ;The 01 is the operation to collect keyboard input
INT 21              ;Main DOS API Call
INT 20              ;End program
```

```
-a100
0F68:0100 mov ah, 01
0F68:0102 int 21
0F68:0104 int 20
0F68:0106
-g=100 104
3
AX=0133  BX=0000  CX=0000  DX=0000  SP=FFEE  BP=0000  SI=0000  DI=0000
DS=0F68  ES=0F68  SS=0F68  CS=0F68  IP=0104  NV UP EI PL NZ NA PO NC
0F68:0104 CD20          INT      20
-
```

INT 21, AH=0Ah (Buffered Keyboard Input, multiple key captures)

Code

```
MOV DX, 0200      ;The immediate value is the location the keyboard input will be stored
MOV AH, 0A         ;The 0A is the operation to collect keyboard input
INT 21             ;Main DOS API Call
INT 20             ;End program
```



Steps:

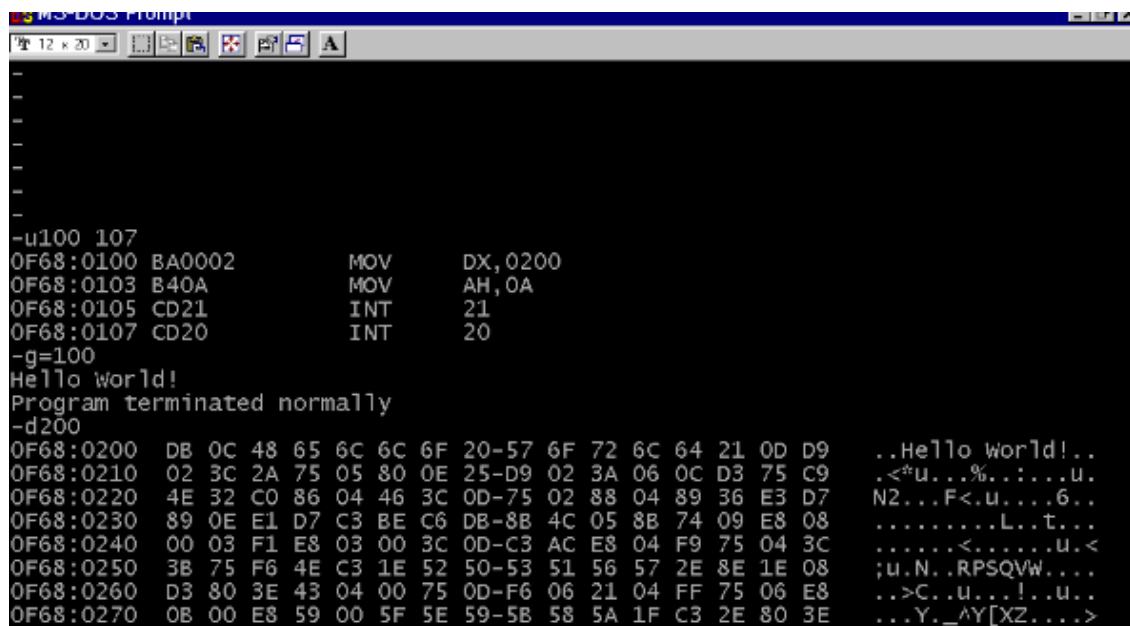
1. Enter the program provided above.
2. To run type the following command into debug:
 - a. `g=100`
3. Then type string that you wish to enter. Once finished press the “Enter” key to terminate program

```

-u100 107
0F68:0100 BA0002      MOV     DX,0200
0F68:0103 B40A        MOV     AH,0A
0F68:0105 CD21        INT     21
0F68:0107 CD20        INT     20
-g=100
Hello World!
Program terminated normally

```

4. Verify the results by typing the following command:
 - a. D200



```

MS-DOS Prompt
-
-
-
-
-
-
-u100 107
0F68:0100 BA0002      MOV     DX,0200
0F68:0103 B40A        MOV     AH,0A
0F68:0105 CD21        INT     21
0F68:0107 CD20        INT     20
-g=100
Hello World!
Program terminated normally
-d200
0F68:0200 DB 0C 48 65 6C 6C 6F 20-57 6F 72 6C 64 21 0D D9    ..Hello World!..
0F68:0210 02 3C 2A 75 05 80 0E 25-D9 02 3A 06 0C D3 75 C9    .<#u...%.....u.
0F68:0220 4E 32 C0 86 04 46 3C 0D-75 02 88 04 89 36 E3 D7    N2...F<.u....6..
0F68:0230 89 0E E1 D7 C3 BE C6 DB-8B 4C 05 8B 74 09 E8 08    .....L..t...
0F68:0240 00 03 F1 E8 03 00 3C 0D-C3 AC E8 04 F9 75 04 3C    .....<.....u.<
0F68:0250 3B 75 F6 4E C3 1E 52 50-53 51 56 57 2E 8E 1E 08    ;u.N..RPSQVW....
0F68:0260 D3 80 3E 43 04 00 75 0D-F6 06 21 04 FF 75 06 E8    ..>C..u...!..u..
0F68:0270 0B 00 E8 59 00 5F 5E 59-5B 58 5A 1F C3 2E 80 3E    ...Y._^Y[XZ....>

```