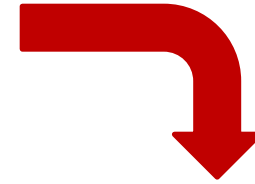


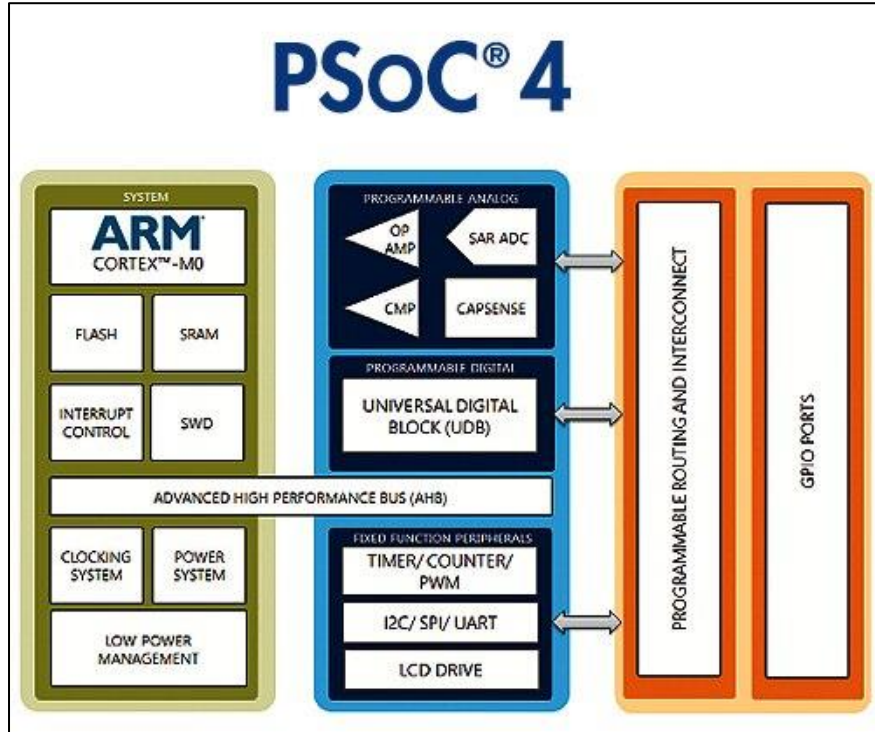
Digital Blocks

PWM

PWM



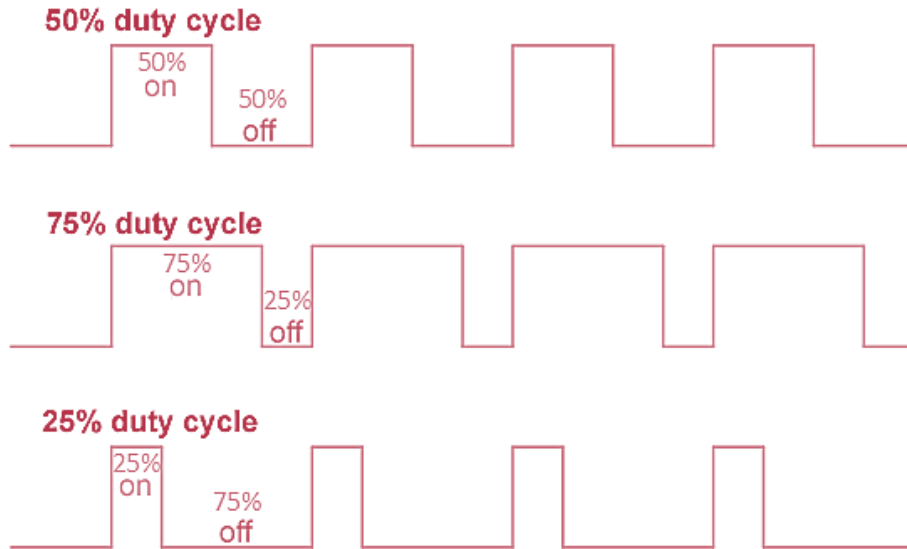
Pulse Width Modulator



PWM Signal

PWM Signal

“A Square Wave Signal with a Specified Duty Cycle”



$$\text{Duty Cycle} = \frac{T_{\text{ON}}}{T_{\text{ON}} + T_{\text{OFF}}}$$

$$\text{Freq} = \frac{1}{T_{\text{PERIOD}}} = \frac{1}{T_{\text{ON}} + T_{\text{OFF}}}$$

$$\text{Amplitude} = V_{\text{HIGH}} - V_{\text{LOW}}$$

https://en.wikipedia.org/wiki/Pulse-width_modulation

Generation (Method #1)



Firmware



Pin_PWM

```
#include "project.h"

#define PERIOD_COUNT 1000
#define DUTY_COUNT 750

int main(void)
{
    CyGlobalIntEnable; /* Enable global interrupts. */

    /* Set the Pin_PWM pin as an output pin */
    Pin_PWM_SetDriveMode(Pin_PWM_DM_STRONG);
    Pin_PWM_Write(0);

    for(;;)
    {
        /* Turn the Pin_PWM pin on for DUTY_COUNT cycles */
        Pin_PWM_Write(1);
        CyDelay(DUTY_COUNT);

        /* Turn the Pin_PWM pin off
        for (PERIOD_COUNT - DUTY_COUNT) cycles */
        Pin_PWM_Write(0);
        CyDelay(PERIOD_COUNT - DUTY_COUNT);
    }
}
```

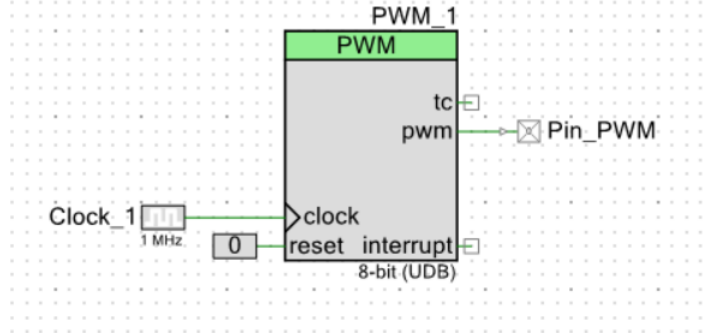
1kHz PWM signal with a 75% duty cycle

https://en.wikipedia.org/wiki/Pulse-width_modulation

Generation (Method #2)



PWM Digital Block



```
#include "project.h"

int main(void)
{
    CyGlobalIntEnable; /* Enable global interrupts. */

    /* Start the PWM component */
    PWM_1_Start();

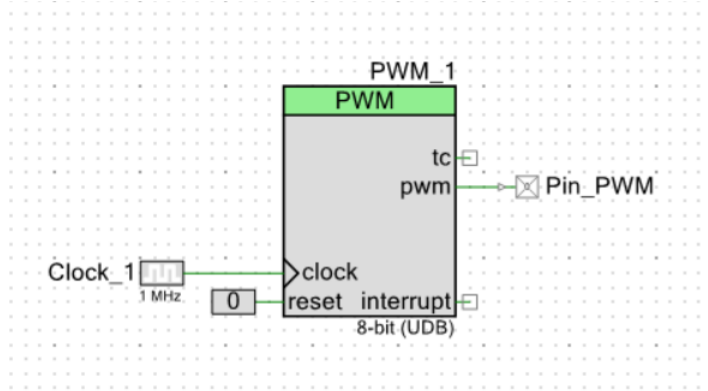
    /* Set the PWM period to 1ms (1KHz) */
    PWM_1_WritePeriod(1000);

    /* Set the PWM duty cycle to 75% */
    PWM_1_WriteCompare(750);

    for(;;)
    {
        /* Do nothing, the PWM runs in the background */
    }
}
```

https://en.wikipedia.org/wiki/Pulse-width_modulation

Component Settings



$$\text{Freq} = \frac{1}{T_{\text{PERIOD}}} = \frac{1}{\text{Period} * T_{\text{clock}_1}}$$

$$\text{Duty Cycle} = \frac{\text{Compare}}{\text{Period}}$$

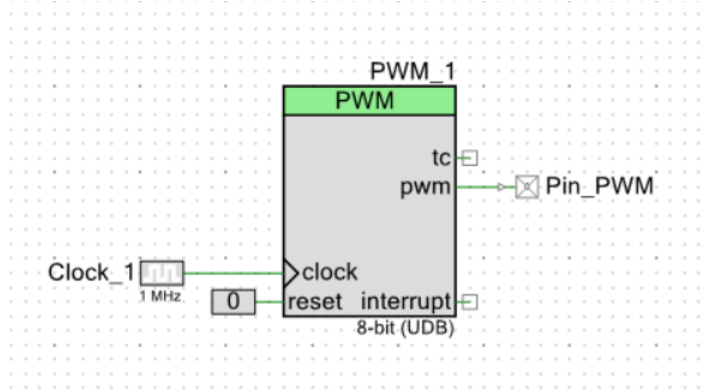
PWM Bits = 8bit (or 16bit)

PWM Period = 0-255 (or 0 to 65535)

PWM Compare = 0-255 (or 0 to 65535)

https://en.wikipedia.org/wiki/Pulse-width_modulation

E.g., Settings



$$\text{Freq} = \frac{1}{T_{\text{PERIOD}}} = \frac{1}{\text{Period} * T_{\text{clock}_1}} ?$$

$$\text{Duty Cycle} = \frac{\text{Compare}}{\text{Period}} ?$$

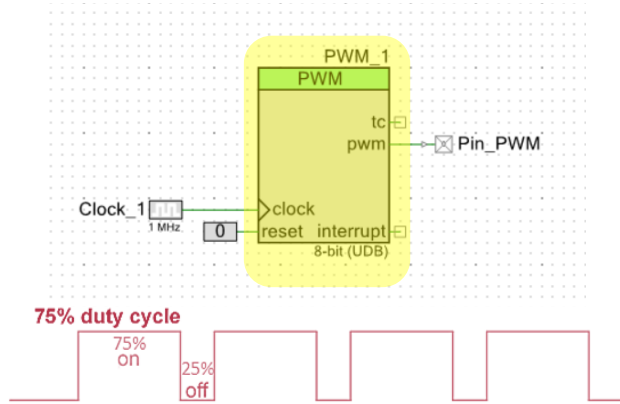
PWM Bits = 8bit

PWM Period = 200

PWM Compare = 50

https://en.wikipedia.org/wiki/Pulse-width_modulation

Verilog 8bit PWM



PWM Bits = 8bit

PWM Period = 0-255

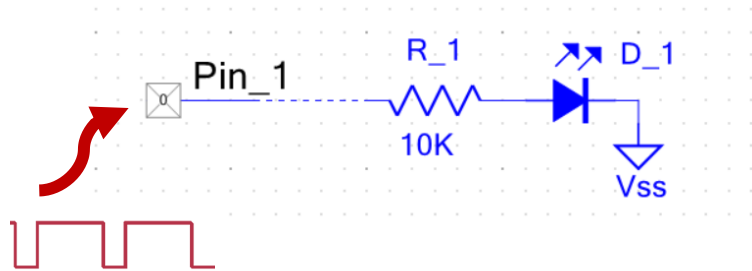
PWM Compare = 0-255

https://en.wikipedia.org/wiki/Pulse-width_modulation

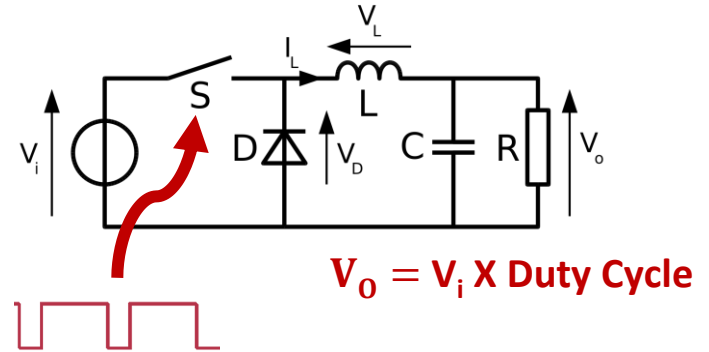
```
module pwm_8bit(  
    input clock,  
    input reset,  
    input [7:0] pwm_compare,  
    input [7:0] pwm_period,  
    output pwm  
);  
    reg [7:0] count = 0;  
    reg pwm_temp = 1'b0;  
  
    always @(posedge clock) begin  
        if (reset) begin  
            count <= 0;  
        end else begin  
            count <= (count == pwm_period) ? 0 : count + 1;  
        end  
    end  
  
    always @(posedge clock) begin  
        if (count < pwm_compare) begin  
            pwm_temp <= 1'b1;  
        end else begin  
            pwm_temp <= 1'b0;  
        end  
    end  
  
    assign pwm = pwm_temp;  
  
endmodule
```

Applications

a. LED Brightness Ctrl



b. SMPS

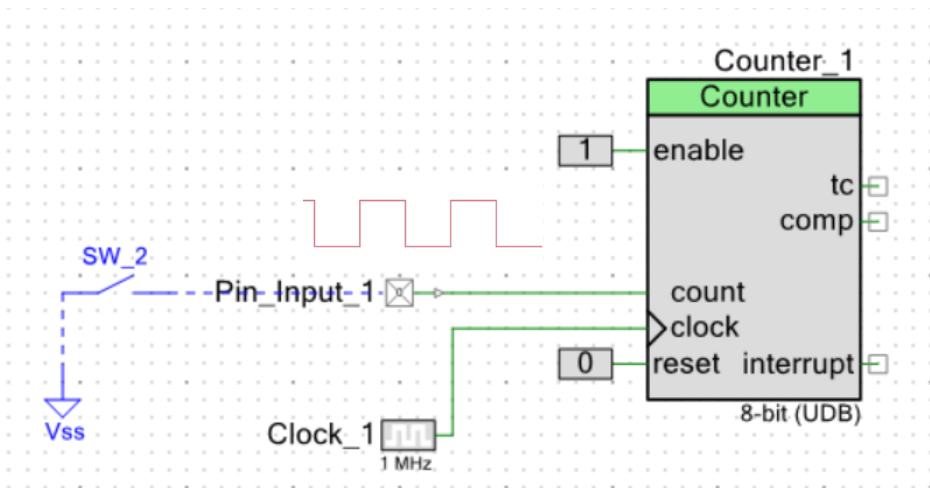


https://en.wikipedia.org/wiki/Pulse-width_modulation

Counter

Counter

“Used for Counting Events”



Bits = 8bit, 16bit ...

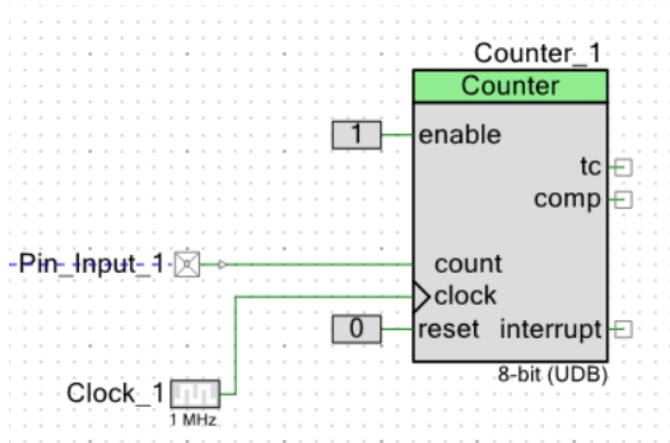
Period ~ $0 - 2^{\text{Bits}}$

Direction = Up or Down

Count-Edge = Fall or Rise

- The block increments the **counter value** upon detecting edges (rising or falling) on its count input
- Clock is used for sampling inputs to the counter (to avoid setup violation) > 2x (Signal Freq at Count)
- ‘tc’ goes high when counter value equals the period (or terminal count). It stays high for one clock cycle

Counter - Verilog



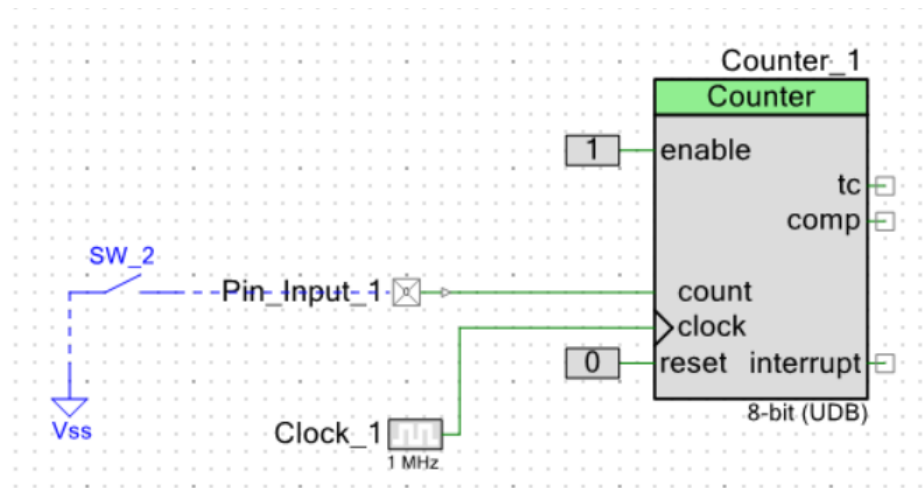
```
module counter_8bit (  
    input wire clk,  
    input wire count,  
    input wire reset,  
    input wire enable,  
    output reg [7:0] reg_counter  
);  
  
    reg count_sampled;  
  
    always @(posedge clk) begin  
        count_sampled <= count;  
    end  
  
    always @(posedge count_sampled) begin  
        if (enable) begin  
            if (reset) begin  
                reg_counter <= 0;  
            end else begin  
                reg_counter <= reg_counter + 1;  
            end  
        end  
    end  
endmodule
```

Bits = 8bit, Up Counter, Count-Edge ?

Reading

Why you need clock ? To synchronize asynchronous inputs such as “Count”

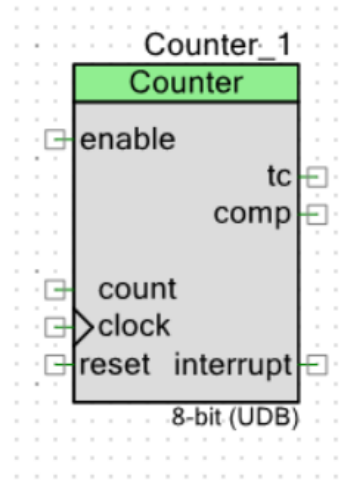
https://web.stanford.edu/class/ee183/handouts/synchronization_pres.pdf



https://en.wikipedia.org/wiki/Pulse-width_modulation

E.g., Detect Signal Freq

“Detect Frequency of a Unknown PWM Signal”



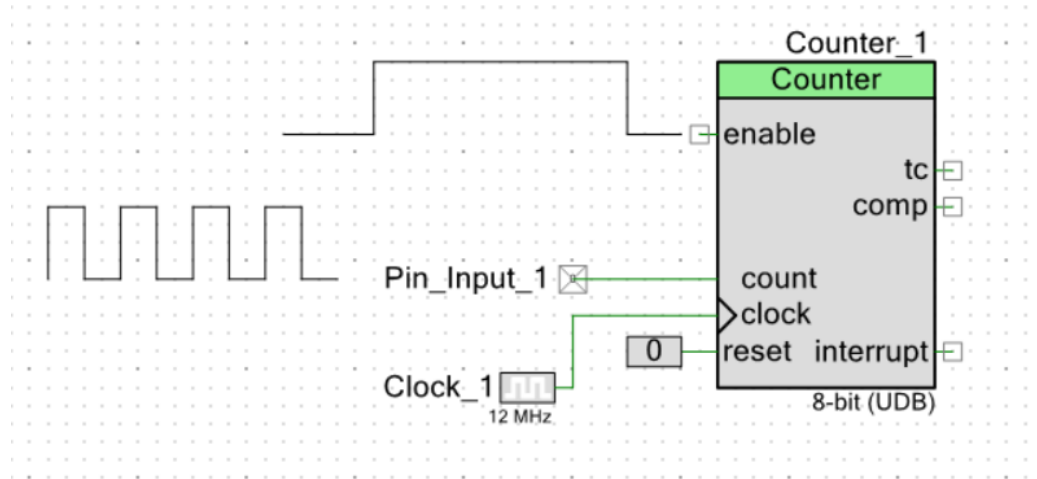
- The block increments the counter value upon detecting edges (rising or falling) on its count input
- Clock is used for sampling inputs to the counter (to avoid setup violation) $> 2x$ (Signal Freq at Count)

https://en.wikipedia.org/wiki/Pulse-width_modulation

Ref – creative commons

E.g., Detect Sig Freq (...)

“Detect Frequency of a Unknown PWM Signal”



Enable Time ?

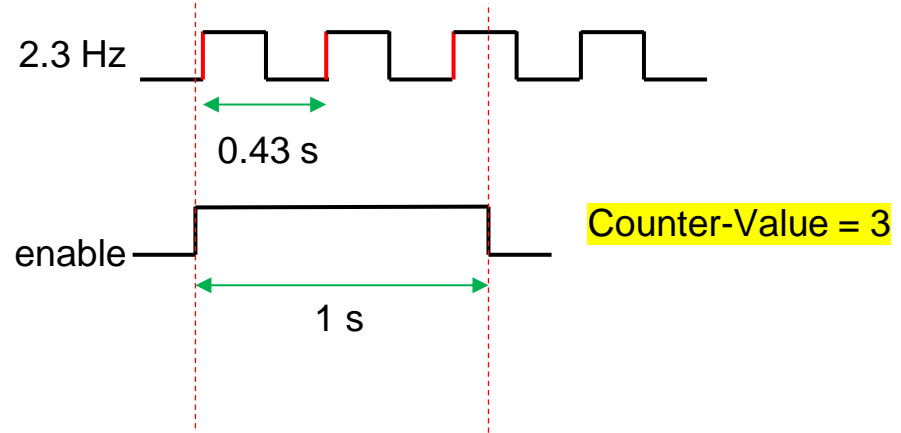
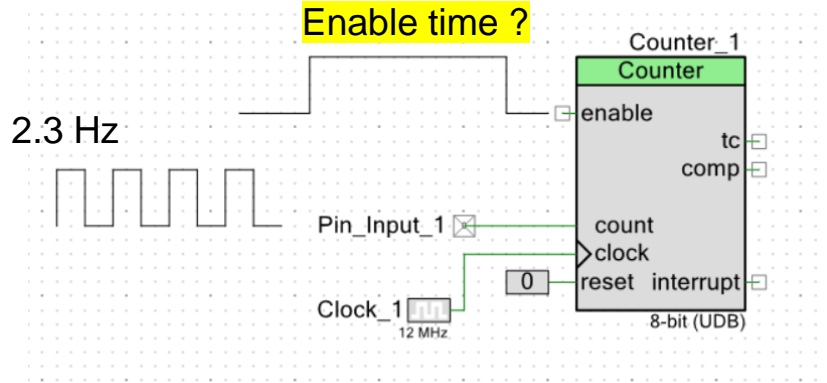
Period ?

- The block increments the counter value upon detecting edges (rising or falling) on its count input
- Clock is used for sampling inputs to the counter (to avoid setup violation) $> 2x$ (Signal Freq at Count)

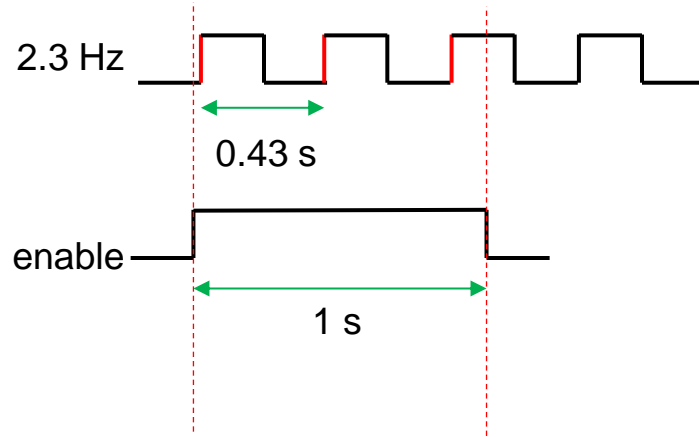
https://en.wikipedia.org/wiki/Pulse-width_modulation

E.g., Detect Sig Freq (...)

“Detect Frequency of a Unknown PWM Signal”

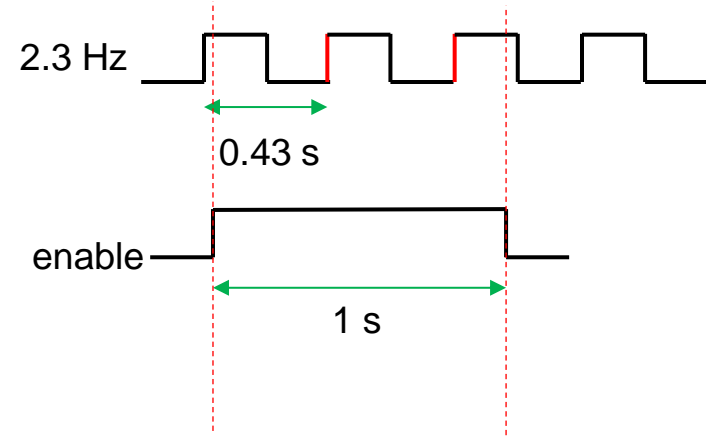


E.g., Detect Sig Freq (...)



Counter-Value = 3 (~ 3Hz)

$$\text{Error \%} = (3 - 2.3) / 2.3 = 30\%$$

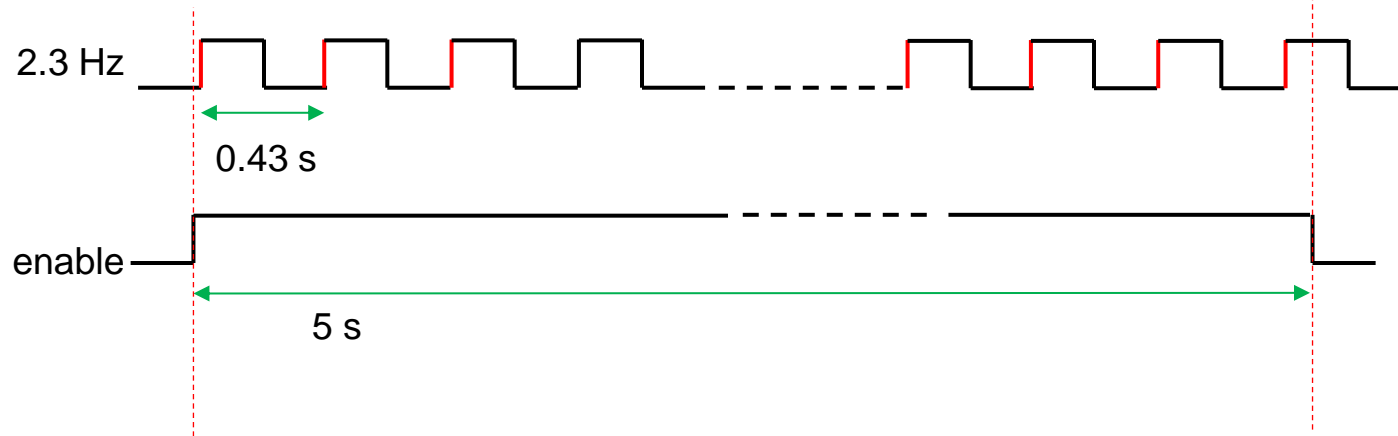


Counter-Value = 2 (~ 2Hz)

$$\text{Error \%} = (2 - 2.3) / 2.3 = -13\%$$

Resolution of 1s enable signal is 1Hz. (i.e., counter-output thus could be only 2 or 3)

E.g., Detect Sig Freq (...)

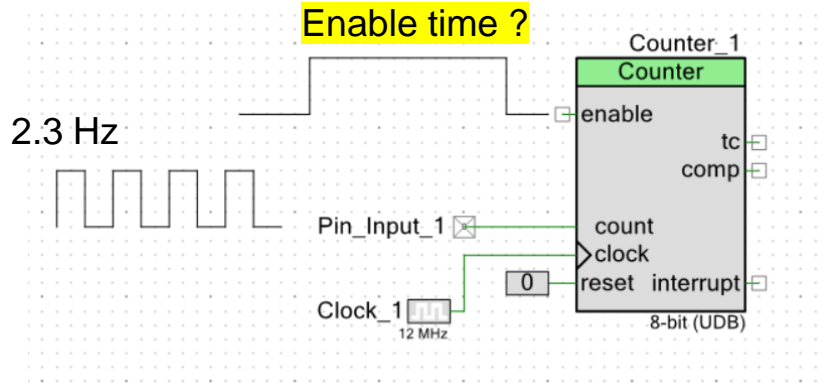


Counter-Value = 11 or **12**, i.e., 2.2 Hz or **2.4 Hz**

Error = $100 \cdot (2.4 - 2.3) / 2.3 = 4.3\%$, $100 \cdot (2.2 - 2.3) / 2.3 = ?$

Note – For enable of 5 seconds, 5 count correspond to 1Hz, i.e., 1 count corresponds to 0.2Hz

E.g., Detect Sig Freq (...)



i.e., in this setting a signal frequency less than 1Hz cannot be detected.

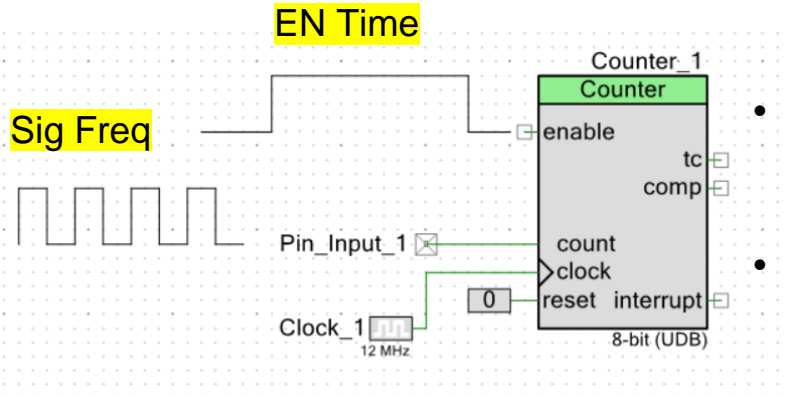
For enable of 1 seconds, 1 count correspond to 1 Hz → Resolution of the counter = 1 Hz

For enable of 5 seconds, 1 count correspond to 0.2 Hz → Resolution = 0.2 Hz

For enable of 10 seconds, 1 count correspond to 0.1 Hz → Resolution = 0.1 Hz

For enable of 100 seconds, 1 count correspond to 0.01 Hz → Resolution = 0.01 Hz

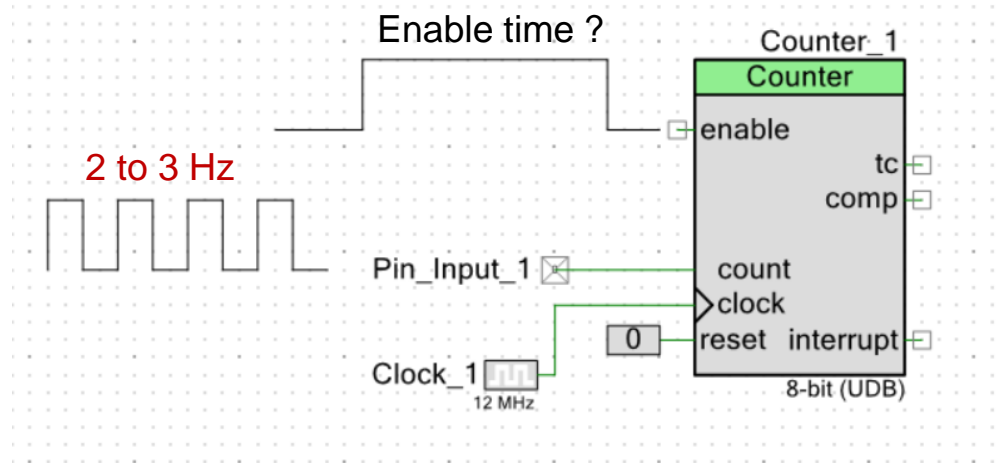
Question



- EN Time = 1s, Sig Freq = 2.3456Hz, Counter Out ?
- EN Time = 1s, Sig Freq = 2.8456Hz, Counter Out ?
- EN Time = 10s, Sig Freq = 2.3456Hz, Counter Out ?
- EN Time = 100s, Sig Freq = 2.3456Hz, Counter Out ?

Question ?

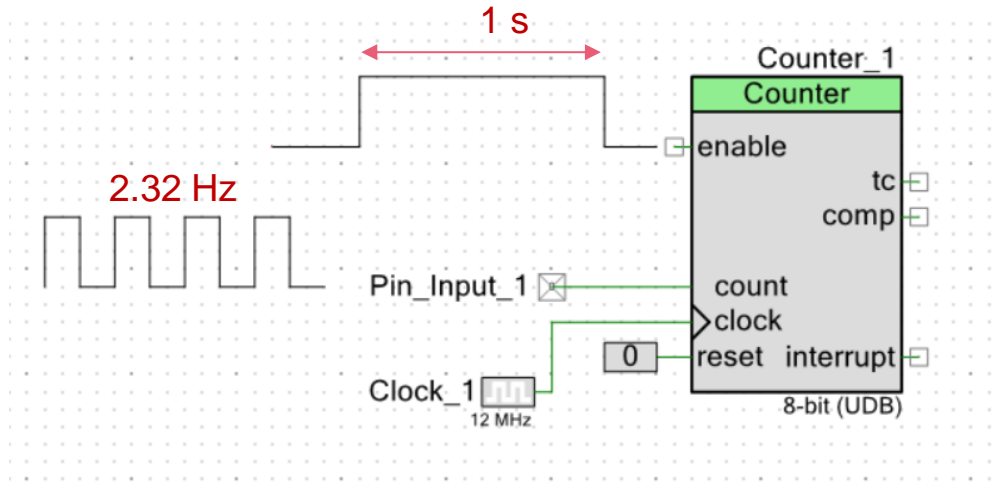
I need a resolution of **0.01 Hz** with a **8bit** counter to measure a signal with frequency range between **2 to 3 Hz**. What to do ?



Resolution of 0.01 Hz require 100seconds of enable time ? A signal frequency in the range of 2 to 3Hz will technically require a counter which can count up to ? ($3 \times 100 = 300$)

Solution → Averaging

I need a resolution of **0.01 Hz** with a **8bit** counter to measure a signal with frequency range between **2 to 3 Hz**. What to do ?



Solution: Perform measurements a large number of time.

- Counter Outputs = 2 or 3
- 2 for 68% and 3 for 32%
- **Averaging → 2.32**

of Measurements Required ?