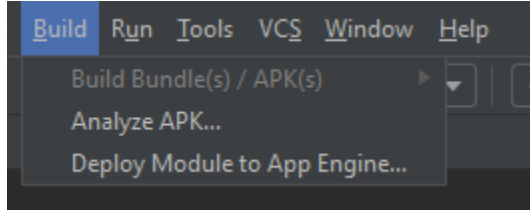


Installation



In Android Studio, go to Build menu and navigate to Build Bundles(s) / APK(s) then select Build APK.



Android Studio will take some few seconds to build:

```
D:\src\flutter\bin\flutter.bat --no-color build apk
You are building a fat APK that includes binaries for android-arm, android-arm64, android-x64.
If you are deploying the app to the Play Store, it's recommended to use app bundles or split the APK to reduce the APK size.
  To generate an app bundle, run:
    flutter build appbundle --target-platform android-arm,android-arm64,android-x64
    Learn more on: https://developer.android.com/guide/app-bundle
  To split the APKs per ABI, run:
    flutter build apk --target-platform android-arm,android-arm64,android-x64 --split-per-abi
    Learn more on: https://developer.android.com/studio/build/configure-apk-splits#configure-abi-split
Running Gradle task 'assembleRelease'...
Removed unused resources: Binary resource data reduced from 1279KB to 1122KB: Removed 12%
Running Gradle task 'assembleRelease'... 94.5s
✓ Built build\app\outputs\apk\release\app-release.apk (20.6MB).
Process finished with exit code 0
```

When the build is finished, find the app-release.apk then install to any modern smartphone.

s > FlutterProjects > workorder_image > workorderimage > build > app > outputs > apk > release			
Name	Date modified	Type	Size
 app-release.apk	5/20/2021 9:47 AM	APK File	21,128 KB
 output.json	5/20/2021 9:47 AM	JSON File	1 KB