

ALPINE IDA-X001 APN FILE FORMAT

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- AUTHOR NOTE

This paper is not a complete manual of file specs, it was made just to explain the most tricky parts of structure.

To fully understand how to create a working “apn” please refer to the XND_x001 converter source code.

IMPORTANT

This paper and the XND_x001 converter was written only for EDUCATIONAL PURPOSES. You are not allowed to sell them or using them for commercial purposes. The author reserves the right not to be responsible for any unallowed use or for any possible damage caused by the software.

- GREETING

Greeting for this project goes to Enox666 and Shane Taylor for beta testing, SPECH for help on mathematics, and pride-rock.com forum for the support.

- INTRO

Alpine’s IDA-X001 use an innovative wallpaper image completely different from past models.

File format is plaintext, and consist in 4 types of blocks: header tag, colours-data tag, cumulative checksum tag and footer tag. Each row in the file has to end with his checksum. Checksums are (unsigned char)s.

- FILE STRUCTURE

Here’s a shoot of file structure

```
S00E000052474250414C202061706EBA
S32508600000001F001F001F001F001F001F001F001F001F001E081E081E081E081E60
S325086000020081E081E081E081E081D101D101D101D101D101D101D101D101D101C181CA0
S32508600040181C181C181C181C181C181C181C181C181B201B201B201B201B201B201B201BC2
.....
.....
S325086257C0E7E3E7E3E7E3E7E2EFE2EFE2EFE2EFE2EFE2EFE2EFE2EFE2EFE1F7E1F7E159
S325086257E0F7E1F7E1F7E1F7E1F7E1F7E1F7E1F7E1F7E0FFE0FFE0FFE0FFE0FFE0FFE0FFE082
S306086258003F8
S705860000074
```

In purple is the header tag

In light blue is the ascii title of the file encoded in plaintext

In olive green is the title checksum (See mathematic n°1)

In red are the data tags

In black is the the index counter, (each row consists in 0x20 bytes of colours)

In blue are colours data (see colours section).

In orange are the colours checksums(See mathematic n°2)

In grey is the cumulative checksum tag

In pink is the cumulative checksum(See mathematic n°3)

In green is the footer tage

Counter goes from 0x00000 to 0x25800.

- COLOURS

IDA-X001 screen is 320x240 72dpi and uses 16bpp colours structured in 565 format:

1 2 3 4 5 1 2 3 4 5 6 1 2 3 4 5
RRRRRGGGGGBBBBB
-----16 bit-----

Each row contain 32 bytes, so each row draw 16 pixels.

- MATHEMATICS

1. Title checksum can be obtained summing each byte of the title then using this formula

$$\text{CHECKSUM} = 0x72 - \text{BYTESUM}$$

2. To obtain a working colours checksum you first have to reduce the index counter to an (unsigned char), then you have to sum each of the 32 bytes contained in the row (incrementing by 1 each byte) then use this formula

$$\text{CHECKSUM} = 0x92 - \text{REDUCEINDEX} - \text{BYTESUM}$$

3. Cumulative can be obtained summing each colour byte then using this formula

$$\text{CHECKUM} = 0xFF - \text{FULLBYTESUM}$$