Lab 5

It Speaks! Create Synthetic Speech Using Text-to-Speech Speech-to-Text API: Qwik Start

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Introduction

This report documents two Qwiklabs exercises from Google Cloud Skills Boost. Each figure is displayed on the left with a concise explanation on the right so that images and steps remain visually aligned and easy to follow.

1 It Speaks! — Create Synthetic Speech Using Textto-Speech (GSP222)

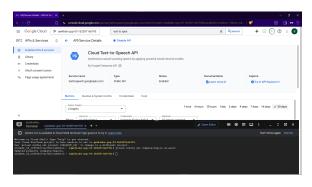


Figure 1: Enable the Text-to-Speech API in Google Cloud Console.

Explanation:

Enabling the Text-to-Speech API registers the service with your project and allows subsequent API calls. This step is required before creating credentials or sending synthesis requests. In the console you typically click Enable or check the API status for your project.

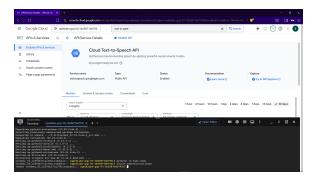


Figure 2: Create a Python virtual environment (venv).

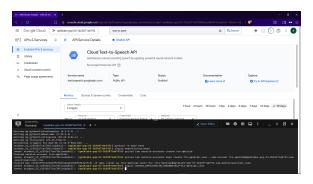


Figure 3: Create a service account and download its key.

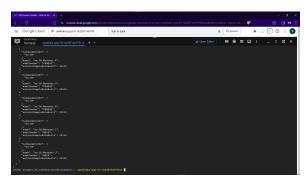


Figure 4: Retrieve the list of available voices.

A virtual environment isolates project dependencies. Typical commands used are:

python3 -m venv venv then source venv/bin/activate After activation, install client

After activation, install client libraries (e.g., pip install google-cloud-texttospeech).

Explanation:

Service accounts provide programmatic authentication. Create one with the required roles (e.g., Text-to-Speech Client) and download the JSON key. Set GOOGLE_APPLICATION_CREDENTIALS to point to that JSON file for local testing.

Explanation:

Use the client library or a curl request to list voices the API provides (WaveNet and Standard variants). Choose voice name, language code and ssmlGender for your synthesis requests.

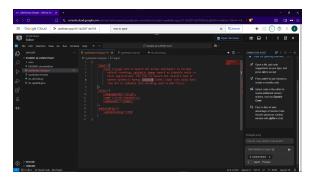


Figure 5: Prepare the JSON payload for text-to-speech.

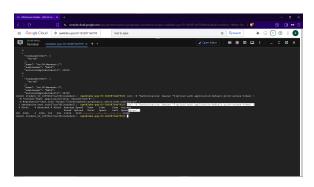


Figure 6: Call the Text-to-Speech API (curl example).

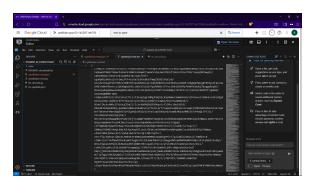


Figure 7: API response contains Base64 audio content.

The JSON payload contains input (text or SSML), voice (name language), and audioConfig (encoding, sample rate). Example keys: "input":"text":"Hello world", "voice":"name":"en-US-Wavenet-D", "audioConfig":"audioEncoding":"MP3".

Explanation:

A typical curl call posts the JSON payload to the synthesize endpoint and returns a Base64 audio string. Preserve headers for authentication and correct Content-Type: application/json.

Explanation:

The response includes a long audioContent Base64 string. To make it playable, decode the string and write binary data to an MP3/WAV file using a small script.

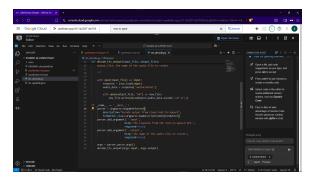


Figure 8: Python script to decode Base64 into an audio file.

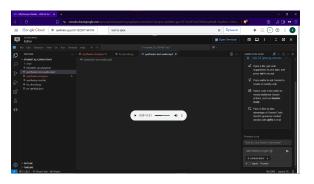


Figure 9: Synthesized audio file created successfully.

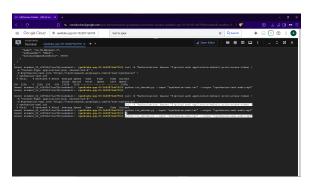


Figure 10: Use SSML to control speech details.

The script reads the JSON response, extracts audioContent, decodes with base64.b64decode(), and writes bytes to output.mp3 or output.wav. Verify the file plays in a media player.

Explanation:

The created audio file contains the spoken version of your input. Listen to confirm pronunciations and adjust voice/SSML settings as needed.

Explanation:

SSML (Speech Synthesis Markup Language) lets you insert pauses, phonetic hints, emphasis, and prosody tags. Replace the plain text input with an SSML string in the request to fine-tune output.

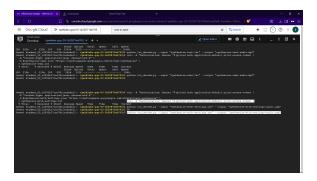


Figure 11: Configure audio output and device profiles.

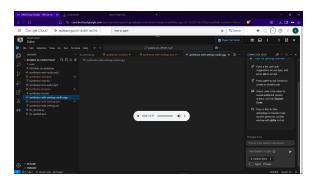


Figure 12: Overview of all generated audio files.

Audio configurations include sample rate, pitch, speaking rate, and audio encoding. Device profiles (e.g., headphone) optimize EQ and loudness for target playback devices.

Explanation:

Compare variants (plain text vs SSML vs device-optimized) to choose the best configuration for your use case. Listen, note differences in prosody and clarity, and document final settings.

2 Speech-to-Text API: Qwik Start (GSP119)

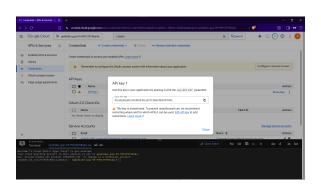


Figure 13: Create an API key and export it as an environment variable.

Explanation:

For simple tests you can use an API key. For production or broader GCP access, prefer service accounts. When using curl, append <code>?key=API_KEY</code> or set appropriate headers.

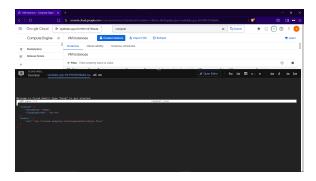


Figure 14: Construct the transcription request (request.json).

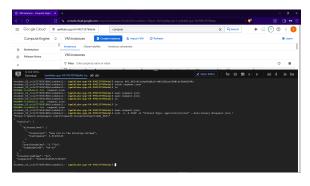


Figure 15: Call the Speech-to-Text API to obtain transcription.

The JSON request references the audio (e.g., gs://bucket/sample.flac) and includes recognition config such as encoding, sampleRateHertz, and languageCode. For long audio use asynchronous recognition.

Explanation:

A curl call returns JSON with transcription results. The top-level field results[0].alternatives[0].transcript contains the recognized text. Note the confidence score and, if needed, postprocess punctuation and capitalization.

Conclusion

All figures are displayed with their explanation aligned to the right for readability. This layout keeps each step and image together, avoids floating far from the related text, and produces a neat, printable report.