```
1 function [DCdir midOrdDist midOrdX midOrdY midOrdZ chordAz] = findMidOrdDis
2
3 % findMidOrdDistance.m - returns distance between a chord's mid ordinate
         and a series of line segments defined by data points.
4 | %
5
  용
  용
6
      Input: search radius, chord and mid-ordinate X & Y coordinates,
7
  용
           easting, northing of a set of ordered data points
  용
8
9
  용
      Output: distance between mid ordinate of a chord and the intersection
10∥%
           orthagonal with the chord at the mid ordinate, midOpt coords.
11∥%
12 % Syntax:
13 | %
15 % Other m-files required: dist2pts.m, midOrd.m, pts2eqn.m,
16
                             perp2line.m, intsct2lines.m
17 8
18 % Subfunctions:
19∥%
20 % MAT-files required: none
21 | %
22 % See also: Route Location and Design, 5th ed. Thomas Hickerson, 1964
23 | %
          chapter 14: "String-Lining Railroad Curves",pp 346-355
25 8 Author: Peter J Dailey, inspired by Doug Hull's (Doug.Hull@mathworks.com)
26 | %
      Matlab Video Tutorial: Intersecting a circle with a line series.
27 % email: daileypj@mac.com
28 \% Doug's website posting: http://blogs.mathworks.com/videos/2008/02/19/...
29 | %
        practical-example-intersecting-a-circle-with-a-line-series/
30 % Last revision: 11-Aug-2009
32 | %
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46
47 % find endpoint of chord, first is station, find second
48 | [xChord yChord zChord] = getIntLinesCircle(chordLength,xStation,yStation,zS
49
50 % direction of chord
51 chordAz = az2pts (xStation, yStation, xChord, yChord);
52
53 % middle of chord coordinates
54 % Calculate middle of chord coordinate given end point coordinates
55 dx
               = abs(xStation - xChord);
56 dY
               = abs(yStation - yChord);
57 dz
               = abs(zStation - zChord);
               = min(xStation,xChord)+(dX/2);
58 xMidOrd
59 yMidOrd
               = min(yStation,yChord)+(dY/2);
60 zMidOrd
               = min(zStation,zChord)+(dZ/2); %elev between chord end points
```

```
61
  62 % find closest point to the mid-ordinate
                                    = closestPoint(xMidOrd,yMidOrd,zMidOrd,x,y,z);
  63 [first]
  64
  65 % definition of the 2D chord line
  66 [aChord bChord cChord] = pts2eqn (xStation, yStation, xChord, yChord);
  67
  68 % definition of the line orthagonal to the chord passing through the mid or
  69 [aPerChord bPerChord cPerChord] = perp2line (xMidOrd,yMidOrd,aChord,bChord,
  70
  71 | %
  72 for i = 1:3 % three data points define two lines closest to MidOrdinate
  73
                  % definition of each line
  74
                  point
                                                           = first-1;
  75
                                                           = x(point+i); % (the point one before closest - 1)
                  xx(i)
  76
                                                           = y(point+i);
                  yy(i)
  77 end
  78
  79 \parallel [a(1) b(1) c(1)] = pts2eqn (xx(1),yy(1),xx(2),yy(2));
  80 | [ a(2) b(2) c(2) ] = pts2eqn (xx(2),yy(2),xx(3),yy(3));
  82 % coordinates of the two intersections with the mid ordinate perpendicular
  83 [xInt(1) yInt(1)] = intsct2lines (a(1),b(1),c(1),aPerChord,bPerChord,cPerChord,cPerChord,bPerChord,cPerChord,bPerChord,cPerChord,cPerChord,bPerChord,cPerChord,bPerChord,cPerChord,bPerChord,cPerChord,bPerChord,cPerChord,cPerChord,bPerChord,cPerChord,bPerChord,cPerChord,bPerChord,cPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bPerChord,bP
  84 | [xInt(2) yInt(2)] = intsct2lines (a(2),b(2),c(2),aPerChord,bPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,cPerChord,
  86 % distance from mid ordinate to each intersection
  87 d = dist2pts (xMidOrd, yMidOrd, xInt, yInt);
  88
  89 % find the minimum distance to the two intersections
  90||minD
                                 = \min(d);
  91 % index of intersection, use outside of loop
  92 | foundIdx = find(d == minD);
  93 % If they are the same value then find has two index entries.
  94 % Use the first one.
  95 if numel(foundIdx) > 1
  96
                                          = foundIdx(1);
                       index
  97 else
  98
                       index
                                              = foundIdx;
  99 end
100
102 % This this was the original method to determine mid ordinate
103 % Assign the closest intersection to the return value
104 % Return values in midOrdX and midOrdY
105 closeMidOrdDist
                                                           = d(index);
106 midOrdX
                                                            = xInt(index);
107 midOrdY
                                                            = yInt(index);
109
111 % This method determines the mid ordinate from the mean
112 % of the far and near intersections.
113 % Find the coordinates between the two intersections,
114 % Return values in midOrdX and midOrdYs
115 xMidMean
                                                           = mean(xInt);
116 midOrdX
                                                           = xMidMean;
117 yMidMean
                                                           = mean(yInt);
118 midOrdY
                                                           = yMidMean;
119 meanMidOrdDist
                                                           = dist2pts(xMidOrd,yMidOrd,xMidMean,yMidMean);
```

```
121 %midOrdDist
                      = closeMidOrdDist;
122 midOrdDist
                     = meanMidOrdDist;
124
125 % calculate elevation at intersection
126 dist2Int
                     = dist2pts (x(first),y(first),xInt(index),yInt(index));
127
128 if index
                     == 1
129
      Xpt1
                     = x(first-1);
130
      Ypt1
                     = y(first-1);
                     = z(first-1);
131
      Zpt1
132
133
      Xpt2
                    = x(first);
134
                    = y(first);
      Ypt2
135
      Zpt2
                     = z(first);
136 else
137
      Xpt1
                     = x(first);
                    = y(first);
138
      Ypt1
                     = z(first);
139
      Zpt1
140
141
      Xpt2
                    = x(first+1);
                    = y(first+1);
142
      Ypt2
      Zpt2
                    = z(first+1);
143
144 end
145 | %
146 midOrdZ
                     = qetStaElev(dist2Int, Xpt1, Ypt1, Zpt1, Xpt2, Ypt2, Zpt2);
148 % find the direction from midordinate to intersection, (+ right) (- left)
149 moAz
                     = az2pts(xMidOrd,yMidOrd,xInt(index),yInt(index));
150 DCdir
                     = round(moAz - chordAz);
151 DCdirStr
                     = num2str(DCdir);
152 switch DCdirStr
        % point to the right of the midordinate
153
154
        case '90'
155
             direction
                         = -1;
156
        case '-270'
157
             direction
                         = -1;
158
159
        % point to the left of the midordinate
160
        case '-90'
161
             direction
                         = 1;
162
        case '270'
163
             direction = 1:
164 end
165 | try
166 midOrdDist = midOrdDist * direction; % adj result left or right
167 catch
168
        fprintf('MidOAz: %4.1f DCdir: %4.1f DCdirStr:%s\n',...
             moAz,DCdir,DCdirStr);
169
170 end
171 end %function
172
173 % subfunction to find the point before the closest point to the midordinate
174 | function [first] = closestPoint(xMidOrd,yMidOrd,zMidOrd,x,y,z)
175 % Input: data set X & Y values; circle center x & y.
176 % Output: index of all points within radius
177 deltaX = x - xMidOrd; % all X coord - circle origin X coord, Cx
178 deltaY = y - yMidOrd; % all Y coord - circle origin Y coord, Cy
179 deltaZ = z - zMidOrd; % all Z coord - circle origin Z coord, Cz
180
```