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>> I have done this assignment using emu8086

Assignment 2

Q1:

```
; Write and test a MASM program to add and subtract two 16 bit numbers.
.model small
.stack 300h
.data
msg1 db 0AH,0DH,'ENTER 1ST NUMBER: $'
msg2 db 0AH,0DH,'ENTER 2ND NUMBER: $'
msg3 db 0AH,0DH,'THE RESULT AFTER ADDITION: $'
msg4 db 0AH,0DH,'THE RESULT AFTER SUBTRACTION: $'
space db '$'
endl db 0AH,0DH,'$'
val1 dw?
val2 dw?
```

```
.code
print macro msg
     push ax
     push dx
     mov ah, 09h
     lea dx, msg
     int 21h
     pop dx
     pop ax
endm
main proc
     mov ax,@data
     mov ds,ax
     start:
     print msg1
     call readnum
     mov val1, ax
```

```
print msg2
```

call readnum

mov val2, ax

print msg3

mov ax, val1

mov bx, val2

add ax,bx

call writenum

print msg4

mov ax, val1

mov bx, val2

sub ax,bx

call writenum

exit:

mov ah, 4ch

int 21h

main endp

readnum proc near

```
; this procedure will take a number as input from user and store in AX
; input : none
; output : AX
push bx
push cx
mov cx,0ah
mov bx,00h
loopnum:
      mov ah,01h
      int 21h
      cmp al,'0'
      jb skip
      cmp al,'9'
      ja skip
      sub al,'0'
      push ax
      mov ax,bx
      mul cx
```

```
mov bx,ax
           pop ax
           mov ah,00h
           add bx,ax
     jmp loopnum
     skip:
     mov ax,bx
     рор сх
     pop bx
     ret
readnum endp
writenum proc near
     ; this procedure will display a decimal number
     ; input : AX
     ; output : none
     push ax
     push bx
     push cx
      push dx
```

```
xor cx, cx
mov bx, 0ah
@output:
      xor dx, dx
      div bx
                       ; divide AX by BX
      push dx
                         ; push remainder onto the STACK
      inc cx
      or ax, ax
jne @output
mov ah, 02h
                       ; output
@display:
                        ; pop a value(remainder) from STACK to DX
      pop dx
      or dl, 30h
                         ; convert decimal to ascii code
      int 21h
loop @display
pop dx
рор сх
```

```
pop bx

pop ax

ret

writenum endp
```

end main

```
; Write and test a MASM program to add and subtract two 16 bit numbers.
...model small
.stack 300h
.data
.msg1 db 0AH,0DH,'ENTER 1ST NUMBER: $'
.msg2 db 0AH,0DH,'ENTER 2ND NUMBER: $'
.msg2 db 0AH,0DH,'THE RESULT AFTER ADDITION: $'
.msg4 db 0AH,0DH,'THE RESULT AFTER SUBTRACTION: $'
.space db' $'
.code
.cod
```

Q3:

; Write and test a program to print pairs of even numbers where the summation of the numbers in each pair is 100.

```
.model small
.stack 300h
.data
char1 db '($'
char2 db ')$'
space db '$'
endl db 0AH,0DH,'$'
val1 dw?
val2 dw?
.code
print macro msg
      push ax
      push dx
      mov ah, 09h
     lea dx, msg
      int 21h
      pop dx
```

```
pop ax
endm
main proc
      mov ax,@data
      mov ds,ax
     start:
      mov bx, 100
      mov ax, 100
     loop1:
           print char1
           call writenum
           print space
           mov val1, ax
           mov ax, bx
           mov cx, val1
           sub ax, cx
           call writenum
```

print char2

```
print space
            mov ax, val1
            sub ax,2
            jnz loop1
      print char1
      call writenum
      print space
      mov ax, 100
      call writenum
      print char2
      exit:
  mov ah, 4ch
  int 21h
main endp
writenum proc near
      ; this procedure will display a decimal number
      ; input : AX
```

```
; output : none
push ax
push bx
push cx
push dx
xor cx, cx
mov bx, 0ah
@output:
      xor dx, dx
      div bx
                       ; divide AX by BX
      push dx
                        ; push remainder onto the STACK
      inc cx
      or ax, ax
jne @output
                       ; output
mov ah, 02h
@display:
                        ; pop a value(remainder) from STACK to DX
      pop dx
```

or dl, 48 ; convert decimal to ascii code

int 21h

loop @display

pop dx

рор сх

pop bx

pop ax

ret

writenum endp

end main

```
; Write and test a program to print pairs of even numbers where the summation of the numbers in exposed and small stack 300h data char1 db '($' char2 db ')$' space db ' $' end1 db 00H,'$'
val1 dw ?
val2 dw ?
                                                                  60 emulator screen (80x25 chars)
                                                                                                                                                                                                                                      X
.code
print macro msg
push ax
push dx
mov ah, 09h
lea dx, msg
int 21h
pop dx
pop ax
endm
endm'
main proc
mov ax,@data
mov ds,ax
           start:
          mov bx, 100
mov ax, 100
loop1:
    print char1
    call writenum
    print space
    mov val1, ax
                                                                                                    change font 0/16
                     mov ax, bx
mov cx, val1
sub ax, cx
call writenum
print char2
print space
                                                                       clear screen
                     mov ax, val1 sub ax,2 jnz loop1
          print char1
call writenum
print space
mov ax, 100
call writenum
print char2
           exit:
mov ah, 4ch
int 21h
```

Q4:

```
; Write and test a MASM program to multiply two 32 bit numbers.
.model small
.stack 300h
.data
msg1 db 0AH,0DH,'ENTER 1ST NUMBER: $'
msg2 db 0AH,0DH,'ENTER 2ND NUMBER: $'
msg3 db 0AH,0DH,'THE RESULT AFTER MULTIPLYING IS: $'
space db '$'
endl db 0AH,0DH,'$'
val1 dw?
val2 dw?
.code
print macro msg
     push ax
     push dx
     mov ah, 09h
     lea dx, msg
     int 21h
     pop dx
```

```
pop ax
endm
main proc
     mov ax,@data
     mov ds,ax
     start:
     print msg1
     call readnum
     mov val1, ax
     print msg2
     call readnum
     mov val2, ax
     print msg3
     mul val1
     call writenum
```

```
exit:
  mov ah, 4ch
  int 21h
main endp
readnum proc near
      ; this procedure will take a number as input from user and store in AX
      ; input : none
      ; output : AX
      push bx
      push cx
      mov cx,0ah
      mov bx,00h
      loopnum:
            mov ah,01h
            int 21h
            cmp al,'0'
            jb skip
            cmp al,'9'
            ja skip
```

```
sub al,'0'
            push ax
           mov ax,bx
           mul cx
           mov bx,ax
           pop ax
            mov ah,00h
            add bx,ax
     jmp loopnum
     skip:
      mov ax,bx
      рор сх
      pop bx
      ret
readnum endp
writenum proc near
     ; this procedure will display a decimal number
     ; input : AX
     ; output : none
     push ax
      push bx
```

```
push cx
push dx
xor cx, cx
mov bx, 0ah
@output:
      xor dx, dx
      div bx; divide AX by BX
      push dx
                         ; push remainder onto the STACK
      inc cx
      or ax, ax
jne @output
mov ah, 02h
                       ; set output function
@display:
                        ; pop a value(remainder) from STACK to DX
      pop dx
      or dl, 30h
                         ; convert decimal to ascii code
      int 21h
loop @display
pop dx
рор сх
```

```
pop bx
pop ax
ret
```

writenum endp

end main

```
; Write and test a MASM program to multiply two 32 bit numbers.
.model small
.stack 300h
msg1 db OAH,ODH,'ENTER 1ST NUMBER: $'
msg2 db OAH,ODH,'ENTER 2ND NUMBER: $'
msg3 db OAH,ODH,'THE RESULT AFTER MULTIPLYING IS: $'
space db ' $'
end1 db OAH,ODH,'$'
val1 dw ?
val2 dw ?
                                       66 emulator screen (80x25 chars)
.code
                                      ENTER 1ST NUMBER: 25
ENTER 2ND NUMBER: 12
THE RESULT AFTER MULTIPLYING IS: 300
print macro msg
      push ax
push dx
       mov ah, 09h
lea dx, msg
int 21h
       pop dx
pop ax
endm
main proc
       mov ax,@data
mov ds,ax
       start:
       print msg1
       call readnum
       mov val1, ax
       print msg2
       call readnum
       mov val2, ax
                                                              change font
                                          clear screen
       print msg3
       mul val1
call writenum
       exit:
       mov ah, 4ch
int 21h
```

Q6:

```
; Write and test a MASM program to Print Fibonacci series up to 10 terms.
.model small
.stack 100h
.data
x db 0ah, 0dh, "$"
.code
main proc
  mov ax, @data
  mov ds, ax
  mov al, 0
  mov bl, 1
  call display_number
  mov al, bl
  call display_number
  mov al, 0
  mov ch, 02h
  11:
    mov cl, bl
    add bl, al
```

```
mov al, bl
    call display_number
    mov al, cl
    inc ch
    cmp ch, 10
    jne l1
  mov ah, 4ch
  int 21h
main endp
display_number proc
  push bx
  mov bl, 10
  mov bh, 00h
  12:
    mov ah, 00h
    div bl
    push ax
    inc bh
    cmp al, 0
    jne l2
```

```
13:
    pop dx
    mov dl, dh
    mov dh, 0
    add dl, 48
    mov ah, 02h
    int 21h
    dec bh
    cmp bh, 0
    jne I3
  lea dx, x
  mov ah, 09h
  int 21h
  pop bx
  ret
display_number endp
end
```

```
; Write and test a MASM program to Print Fibonacci series up to 10 terms.
.model small
.stack 100h
.data
x db Oah, Odh, "$"
.code
main proc
     mov ax. Cdata
mov ds. ax
mov al. 0
mov bl. 1
                                             60x25 chars)
     call display_number mov al, bl
     mov al, bl
call display_number
mov al, 0
mov ch, 02h
l1:
           mov cl, bl
add bl, al
mov al, bl
call display_number
           mov al, cl
           inc ch
           cmp ch, 10
jne l1
     mov ah, 4ch
int 21h
main endp
```

Q10:

; Write and test a MASM program to print prime numbers between 1 to 100.

```
.model small
.stack 100
.data

res db 3 dup(0)

msg db "Primes from 1 to 100: ",13,10,"$"
```

.code main proc mov ax,@data mov ds,ax lea dx,msg mov ah,9 int 21h mov dl,1 mov cx,25 11: mov bl, 02 add dl, 01h cmp dl, 02h je print cmp dl, 03h je print cmp dl, 04h jge Logic

```
logic:
     mov ah, 00
     mov al, dl
     div bl
     cmp ah, 00
   je l1
     add bl, 01h
     cmp bl, al
     jle Logic
   jmp print
  print:
   mov al, dl
   mov ah,00
   call output
   loop l1
  exit:
   mov ah, 4ch
   int 21h
  ret
main endp
```

```
output proc; data is in ax as always
  push ax
  push bx
  push cx
  push dx
  mov cx,0
  mov bx,10
  mov si,offset res
loop1:
   mov dx,0
   div bx
   add dl,30h
   push dx
   inc cx
   cmp ax,9
   jg loop1
   add al,30h
   mov [si],al
```

loop2:

pop ax inc si mov [si],al loop loop2 mov dl,res[0] mov ah,2 int 21h mov dl,res[1] int 21h mov dl,32 int 21h pop dx рор сх pop bx pop ax ret output endp

end main
