

A MECHANIZED PROOF OF KLEENE'S THEOREM IN WHY3

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FEBRUARY 2021

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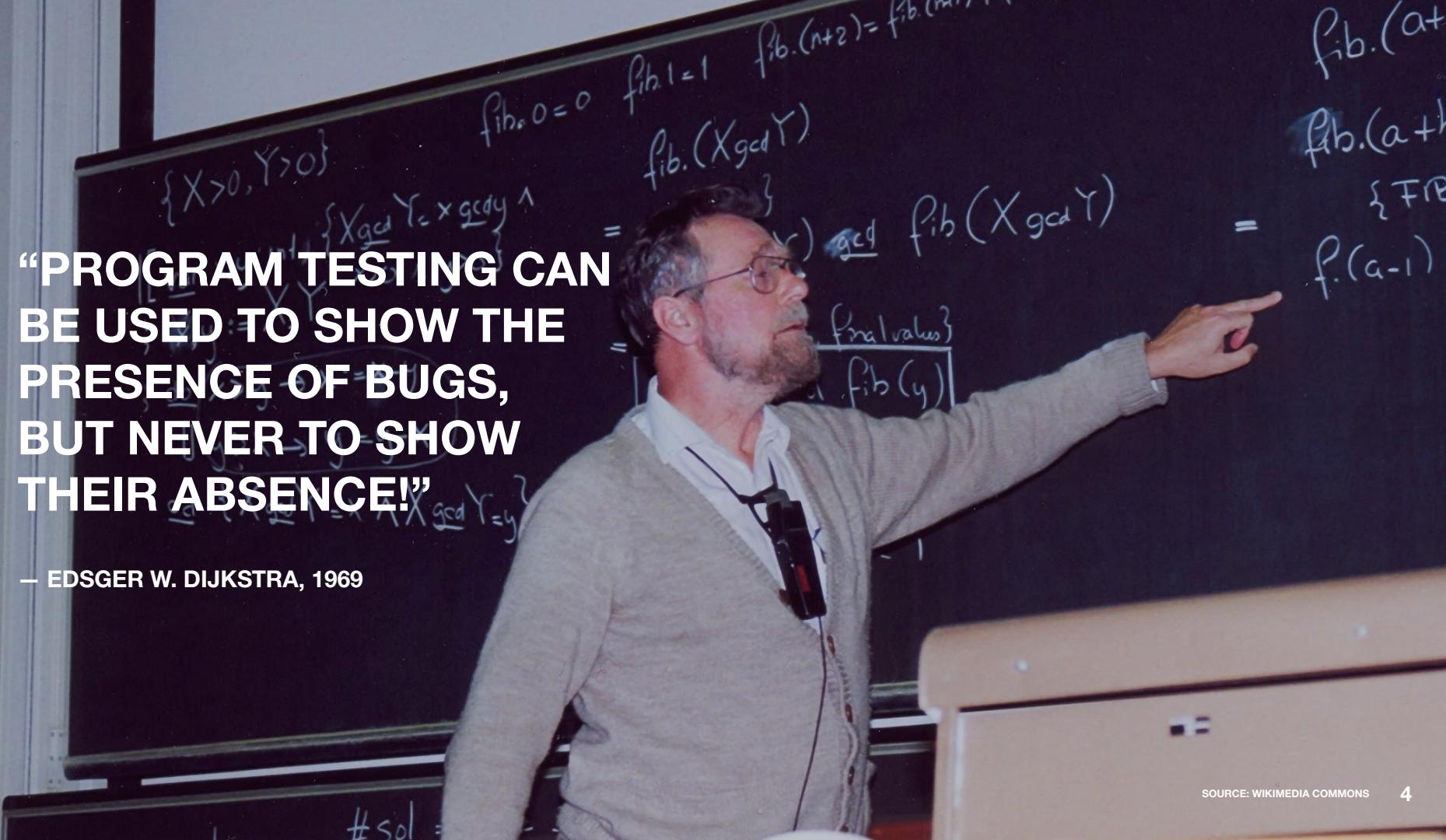
Algorithms everywhere.



... But things can go wrong!

**"PROGRAM TESTING CAN
BE USED TO SHOW THE
PRESENCE OF BUGS,
BUT NEVER TO SHOW
THEIR ABSENCE!"**

— EDSGER W. DIJKSTRA, 1969



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Program correction is difficult.

Most programmers are not capable of specifying programs;

The distance between specification and object poses a big challenge;

Difficult to know if the specification is correct and complete;

Specification is a delicate and complex process.

Certifying software leads to fewer problems when debugging during test and integration phases — potentially saving time, money and resources.

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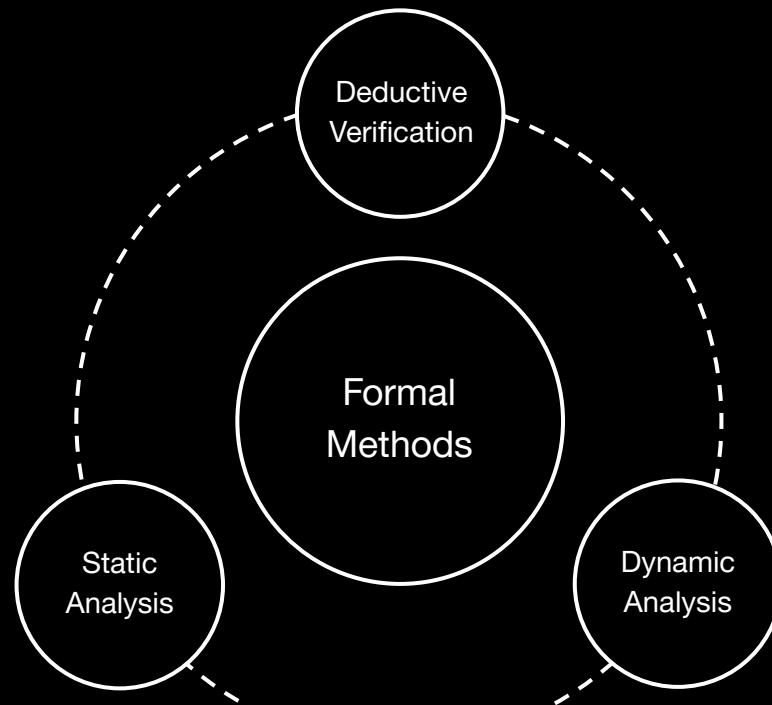
6 APPROACH

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Formal methods

model complex systems
as mathematical entities
to verify their properties
and ensure their correct
behaviour.



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model complex systems
as mathematical entities
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behaviour.

Deductive verification

Program correction is achieved by specifying the source code through logical assertions — proving them correct using theorem provers.

Dynamic analysis

Examines the programs's properties by reasoning on its execution — detecting violations and vulnerabilities, and providing a better understanding of its behaviour.

Static analysis

Examines the source code directly, deriving properties for the program as whole — without actually executing it.

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```
headline = readerB.readLine();
}
catch(IOException e) {
    System.out.println("Input/Output error, unable to read");
    System.exit(-1);
}
return readline;
}

Run | Debug
public static void main(String[] args) {
    // Create the current role
    BRole currentB = new BRole();
    // readerB can be used to input strings, and then use them in
    send method invocation
    BufferedReader readerB = new BufferedReader(new InputStreamReader(
        System.in));
    // Method invocation follows the B typestate
    int payload1 = currentB.receive_paymentFromC();
    System.out.println("Received from C: " + payload1);
    System.out.print("Choose a label among [APPROVE, REFUSE]: ");
    int label1 = safeRead(readerB).matches("APPROVE") ? 1 : 2;
    switch(label1) {
        case 1 /*APPROVE*/:
            currentB.send_APPROVEToCA();
            System.out.print("Send to CA: ");
            Boolean payload2 = /* parse me! */ Boolean.parseBoolean(
                (safeRead(readerB)));
            currentB.send_approveBooleanToCA(payload2);
            String payload3 = currentB.receive_invoiceFromA();
            System.out.println("Received from A: " + payload3);
            break;
        case 2 /*REFUSE*/:
            currentB.send_REFUSEToCA();
            System.out.print("Send to CA: ");
            Boolean payload4 = /* parse me! */ Boolean.parseBoolean(
                (safeRead(readerB)));
            currentB.send_refuseBooleanToCA(payload4);
            break;
    }
}

headline = readerB.readLine();
}
catch(IOException e) {
    System.out.println("Input/Output error, unable to read");
    System.exit(-1);
}
return readline;
}

public void send_detailedTo(int payload) {
    this.socketOut.print(payload);
}

public Choices receive_choicesFromB() {
    String stringLabelChoices = "";
    try {
        stringLabelChoices = this.socketIn.readLine();
    }
    catch(IOException e) {
        System.out.println("Input/Output error, unable to get label");
        System.exit(-1);
    }
    int intLabelChoices1 = stringLabelChoices.matches("APPROVE") ? 1 :
        2;
    switch(intLabelChoices1) {
        case 1:
            return Choices.APPROVE;
        case 2:
        default:
            return Choices.REFUSE;
    }
}

public Boolean receive_approvalFromA() {
    String line = "";
    try {
        line = this.socketIn.readLine();
    }
    catch(IOException e) {
        System.out.println("Input/Output error");
        System.exit(-1);
    }
    // Perform a cast of line to the appropriate type or the
    // return it
    return Boolean.parseBoolean(line);
}

private Boolean safeRead(BufferedReader reader) {
    String line = reader.readLine();
    if (line == null)
        return null;
    else
        return Boolean.parseBoolean(line);
}
```

In the context of Behavioural Types

MUNGO

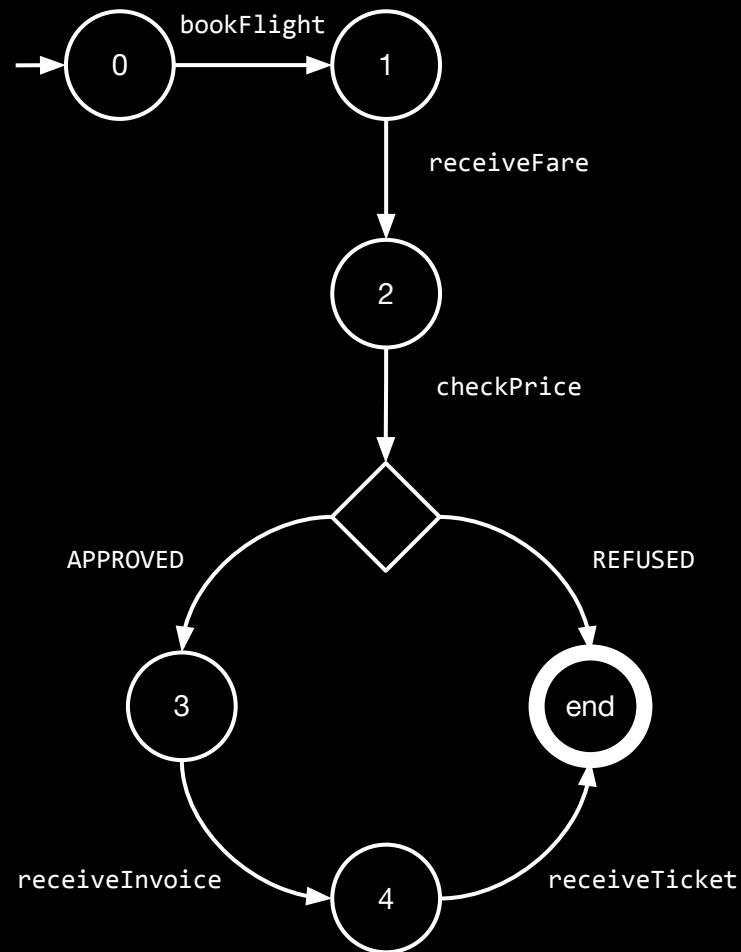
Java front-end tool to associate behavioural specifications of objects with Java classes;

Verifies if objects are used accordingly to their typestates.

```

typestate ClientProtocol {
    State0 = {
        void bookFlight(String): State1
    }
    State1 = {
        int receiveFare(): State2
    }
    State2 = {
        Code checkPrice(int):
            <APPROVED: State3,
             REFUSED: endend
    }
}

```



CONTRIBUTION

Typestates to Automata and back: a tool

Grammar for Mungo typestates;
Equivalent automaton model;
Algorithms to translate automata into typestates and *vice versa*;
Development of an online tool.

Typestates to Automata and back: a tool

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Development of software is an iterative process. Graphical tools to represent the relevant entities and processes can be helpful. In particular, automata capture well the intended execution flow of applications, and are thus behind many formal approaches, namely behavioral types.

Typestate-oriented programming allow us to model and validate the intended protocol of applications, not only providing a top-down approach to the development of software, but also coping well with compositional development. Moreover, it provides important static guarantees like protocol fidelity and some forms of progress.

Mungo is a front-end tool for Java that associates a typestate describing the valid orders of method calls to each class, and statically checks that the code of all classes follows the prescribed order of method calls.

To assist programming with Mungo, as typestates are textual descriptions that are terms of an elaborate grammar, we developed a tool that bidirectionally converts typestates into an adequate form of automata, providing on one direction a visualization of the underlying protocol specified by the typestate, and on the reverse direction a way to get a syntactically correct typestate from the more intuitive automata representation.

1 Introduction

Detecting software errors and vulnerabilities is becoming increasingly important in a world where the demand for code development is soaring, often leading to incomplete specifications. Building tools to help achieve this goal is crucial as testing and manual revisions have proven to be insufficient to guarantee software correctness.

Indeed, a carefully designed test suite may detect the presence of many bugs, but it does not guarantee their absence [6]. A widespread practice is the use of programming languages with type systems [2]. These ensure that programs do not present errors for executing invalid operations, but the type of detected errors is quite limited. Day-to-day programmers have to deal with problems that arise from not checking the correct usage of an object. For example, a type system would prevent one from using an undefined method, but not from trying to write on a file prior to opening it.

Stateful objects are non-uniform [9], i.e., their methods' availability depends on their internal state. Behavioral types [8] are notions of types for programming languages representing the possible behavior of an entity, such as an automaton or a state machine. These notions allow us to declare behavioral specifications capturing the availability of methods. For example, a file should first be opened (once),

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GOALS

Apply the deductive approach to the verification of the algorithms—

Testing the viability of the approach by developing a proof of equivalence of regular expressions and finite automata.

CONTRIBUTIONS

1. Proof of equivalence of regular expressions and finite automata;
2. Formalisation of the conversion algorithm in pure functional code;
3. Development of a specification for the code;
4. Mechanical proof of correctness using the Why3 framework.

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2.5.3 Epsilon-Closures

We shall proceed to give formal definitions of an extended transition function for ϵ -NFA's, which leads to the definition of acceptance of strings and languages by these automata, and eventually lets us explain why ϵ -NFA's can be simulated by DFA's. However, we first need to learn a central definition, called the ϵ -closure of a state. Informally, we ϵ -close a state q by following all transitions out of q that are labeled ϵ . However, when we get to other states by following ϵ , we follow the ϵ -transitions out of those states, and so on, eventually finding every state that can be reached from q along any path whose arcs are all labeled ϵ . Formally, we define the ϵ -closure $\text{ECLOSE}(q)$ recursively, as follows:

BASIS: State q is in $\text{ECLOSE}(q)$.

INDUCTION: If state p is in $\text{ECLOSE}(q)$, and there is a transition from state p to state r labeled ϵ , then r is in $\text{ECLOSE}(q)$. More precisely, if δ is the transition function of the ϵ -NFA involved, and p is in $\text{ECLOSE}(q)$, then $\text{ECLOSE}(q)$ also contains all the states in $\delta(p, \epsilon)$.

2.5.4 Extended Transitions and Languages for ϵ -NFA's

The ϵ -closure allows us to explain easily what the transitions of an ϵ -NFA look like when given a sequence of (non- ϵ) inputs. From there, we can define what it means for an ϵ -NFA to accept its input.

Suppose that $E = (Q, \Sigma, \delta, q_0, F)$ is an ϵ -NFA. We first define $\hat{\delta}$, the extended transition function, to reflect what happens on a sequence of inputs. The intent is that $\hat{\delta}(q, w)$ is the set of states that can be reached along a path whose labels, when concatenated, form the string w . As always, ϵ 's along this path do not contribute to w . The appropriate recursive definition of $\hat{\delta}$ is:

BASIS: $\hat{\delta}(q, \epsilon) = \text{ECLOSE}(q)$. That is, if the label of the path is ϵ , then we can follow only ϵ -labeled arcs extending from state q ; that is exactly what ECLOSE does.

INDUCTION: Suppose w is of the form xa , where a is the last symbol of w . Note that a is a member of Σ ; it cannot be ϵ , which is not in Σ . We compute $\hat{\delta}(q, w)$ as follows:

3.2.3 Converting Regular Expressions to Automata

We shall now complete the plan of Fig. 3.1 by showing that every language L is $L(R)$ for some regular expression R , is also $L(E)$ for some ϵ -NFA E . The proof is a structural induction on the expression R . We start by showing how to construct automata for the basis expressions: single symbols, ϵ , and \emptyset . We then show how to combine these automata into larger automata that accept the union, concatenation, or closure of the language accepted by smaller automata.

All of the automata we construct are ϵ -NFA's with a single accepting state.

BASIS: There are three parts to the basis, shown in Fig. 3.16. In part (a) we see how to handle the expression ϵ . The language of the automaton is easily seen to be $\{\epsilon\}$, since the only path from the start state to an accepting state is labeled ϵ . Part (b) shows the construction for \emptyset . Clearly there are no paths from start state to accepting state, so \emptyset is the language of this automaton. Finally, part (c) gives the automaton for a regular expression a . The language of this automaton evidently consists of the one string a , which is also $L(a)$. It is easy to check that these automata all satisfy conditions (1), (2), and (3) of the inductive hypothesis.

INDUCTION: The three parts of the induction are shown in Fig. 3.17. We assume that the statement of the theorem is true for the immediate subexpressions of a given regular expression; that is, the languages of these subexpressions are also the languages of ϵ -NFA's with a single accepting state. The four cases are:

1. The expression is $R + S$ for some smaller expressions R and S . Then the automaton for Fig. 3.17(a) serves. That is, starting at the new start state, we can go to the start state of either the automaton for R or the automaton for S . We then reach the accepting state of one of these automata, following a path labeled by some string in $L(R)$ or $L(S)$, respectively. Once we reach the accepting state of the automaton for R or S , we can follow one of the ϵ -arcs to the accepting state of the new automaton. Thus, the language of the automaton in Fig. 3.17(a) is $L(R) \cup L(S)$.
2. The expression is RS for some smaller expressions R and S . The automaton for the concatenation is shown in Fig. 3.17(b). Note that the start state of the first automaton becomes the start state of the whole, and the accepting state of the second automaton becomes the accepting state of the whole. The idea is that the only paths from start to accepting state go first through the automaton for R , where it must follow a path labeled by a string in $L(R)$, and then through the automaton for S , where it follows a path labeled by a string in $L(S)$. Thus, the paths in the automaton of Fig. 3.17(b) are all and only those labeled by strings in $L(R)L(S)$.
3. The expression is R^* for some smaller expression R . Then we use the automaton of Fig. 3.17(c). That automaton allows us to go either:
 - (a) Directly from the start state to the accepting state along a path labeled ϵ . That path lets us accept ϵ , which is in $L(R^*)$ no matter what expression R is.
 - (b) To the start state of the automaton for R , through that automaton one or more times, and then to the accepting state. This set of paths allows us to accept strings in $L(R)$, $L(R)L(R)$, $L(R)L(R)L(R)$, and so on, thus covering all strings in $L(R^*)$ except perhaps ϵ , which was covered by the direct arc to the accepting state mentioned in (3a).
4. The expression is (R) for some smaller expression R . The automaton for R also serves as the automaton for (R) , since the parentheses do not change the language defined by the expression.

$$\text{ECLOSE} \subseteq S \rightarrow 2^S$$

$$\text{ECLOSE} \triangleq \{ (s, Q) \mid Q = \{s\} \cup \{r \mid \forall q. q \in \delta(s, \epsilon) \wedge q \neq s \wedge r \in \text{ECLOSE}(q)\} \}$$

$$\delta^* \subseteq S \times \Sigma^* \rightarrow 2^S$$

$$\delta^*(s, \epsilon) = \text{ECLOSE}(s)$$

$$\begin{aligned} \delta^*(s, ua) &= \bigcup_{q \in \bigcup_{r \in \delta^*(s, u)} \delta(r, a)} \text{ECLOSE}(q) \\ &= \{ p \mid \forall r, q. r \in \delta^*(s, u) \wedge q \in \delta(r, a) \wedge p \in \text{ECLOSE}(q) \} \end{aligned}$$

$$\text{Compile} \subseteq \text{RegExp} \rightarrow \epsilon\text{-NFA}_\Sigma$$

$$\text{Compile}(\emptyset) = (\{s_0\}, \emptyset, s_0, \emptyset, \emptyset)$$

$$\text{Compile}(\epsilon) = (\{s_0, s_1\}, \emptyset, s_0, \{(s_0, \epsilon, s_1)\}, \{s_1\})$$

$$\text{Compile}(a) = (\{s_0, s_1\}, \{a\}, s_0, \{(s_0, a, s_1)\}, \{s_1\})$$

$$\text{Compile}(EG) = (\{s_E \cup s_G\}, \Sigma_E \cup \Sigma_G, s_{0_E}, \delta_{EG}, F_G), \text{ with}$$

$$\delta_{EG} = \delta_E \cup \{(f, \epsilon, s_{0_G}) \mid f \in F_E\} \cup \delta_G, \text{ and}$$

$$S_E \cap S_G = \emptyset$$

$$\text{Compile}(E + G) = (\{i\} \cup S_E \cup S_G, \Sigma_E \cup \Sigma_G, i, \delta_{E+G}, F_E \cup F_G), \text{ with}$$

$$\delta_{E+G} = \{(i, \epsilon, s_{0_E}), (i, \epsilon, s_{0_G})\} \cup \delta_E \cup \delta_G, \text{ and}$$

$$i \notin (S_E \cup S_G) \wedge S_E \cap S_G = \emptyset$$

$$\text{Compile}(E^*) = (\{i\} \cup S_E, \Sigma_E, i, \delta_{E^*}, \{i\}), \text{ with}$$

$$\delta_{E^*} = \{(i, \epsilon, s_{0_E})\} \cup \delta_E \cup \{(f, \epsilon, i) \mid f \in F_E\}, \text{ and}$$

$$i \notin S_E.$$

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$$\delta^* \subseteq S \times \Sigma^* \rightarrow 2^S$$

$$\delta^*(s, \epsilon) = \text{ECLOSE}(s)$$

$$\begin{aligned} \delta^*(s, ua) &= \bigcup_{q \in \bigcup_{r \in \delta^*(s, u)} \delta(r, a)} \text{ECLOSE}(q) \\ &= \{ p \mid \forall r, q. \ r \in \delta^*(s, u) \wedge q \in \delta(r, a) \wedge p \in \text{ECLOSE}(q) \} \end{aligned}$$

```
let rec ghost function delta_ext
(s: state) (w: word) (a: automaton) : fset state
=
  match w with
  | Nil -> eclose s a
  | Cons x Nil -> if eq x eps then eclose s a
                     else let rs = eclose s a in
                           let qs = fold_delta rs x a in
                           fold_eclose qs a
  | Cons x xs -> let rs = delta_ext s xs a in
                   let qs = fold_delta rs x a in
                   fold_eclose qs a
end
```

PROOF

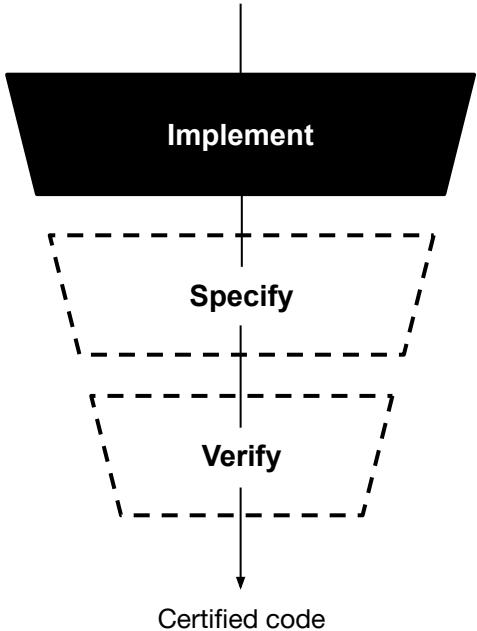
FOR ANY REGULAR EXPRESSION, THE AUTOMATON RESULTING FROM THE CONVERSION OF THAT REGULAR EXPRESSION DESCRIBES THE SAME LANGUAGE.

$$\forall R \in \text{RegExp}_{\Sigma}. L(R) = L(\text{Compile}(R))$$

The proof is done by structural induction
on the given regular expression—

$$\begin{array}{lll} R = \emptyset & R = \epsilon & R = a \\ R = EG & R = E + G & R = E^* \end{array}$$

Formal notations + proof



```
let rec ghost function delta_ext (s: state) (w: word) (a: automaton) : fset state
=
  match w with
  | Nil -> eclose s a
  | Cons x Nil -> if eq x eps then eclose s a
    else let rs = eclose s a in
          let qs = fold_delta rs x a in
          fold_eclose qs a
  | Cons x xs -> let rs = delta_ext s xs a in
                  let qs = fold_delta rs x a in
                  fold_eclose qs a
end
```

Formal notations + proof

Implement

Specify

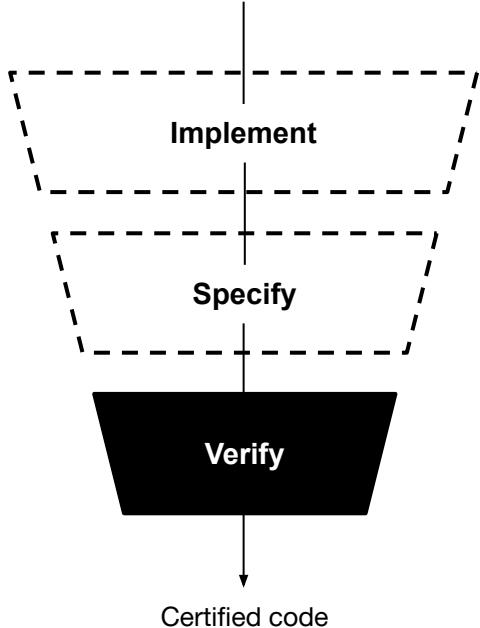
Verify

Certified code

```
let rec ghost function delta_ext (s: state) (w: word) (a: automaton) : fset state
  variant { Length.length w }
  ensures { subset result a.states }
  ensures { forall r. htap r w s a -> mem r result }
  ensures { forall r. path s (reverse w) r a -> mem r result }
  ensures { forall r. mem r result -> htap r w s a }
  ensures { forall r. mem r result -> path s (reverse w) r a }

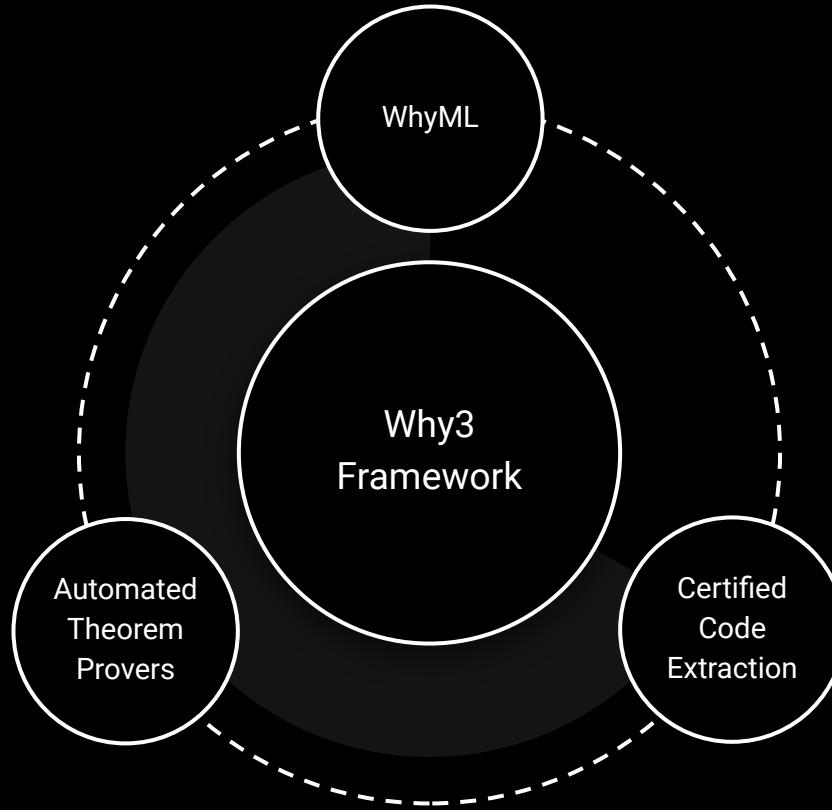
=
  match w with
  | Nil -> eclose s a
  | Cons x Nil -> if eq x eps then eclose s a
    else let rs = eclose s a in
        let qs = fold_delta rs x a in
        fold_eclose qs a
  | Cons x xs -> let rs = delta_ext s xs a in
    let qs = fold_delta rs x a in
    fold_eclose qs a
end
```

Formal notations + proof



```
let rec ghost function delta_ext (s: state) (w: word) (a: automaton) : fset state
  variant { Length.length w }
  ensures { subset result a.states }
  ensures { forall r. htap r w s a -> mem r result }
  ensures { forall r. path s (reverse w) r a -> mem r result }
  ensures { forall r. mem r result -> htap r w s a }
  ensures { forall r. mem r result -> path s (reverse w) r a }
=
  match w with
  | Nil -> eclose s a
  | Cons x Nil -> if eq x eps then eclose s a
    else let rs = eclose s a in
      let qs = fold_delta rs x a in
        fold_eclose qs a
  | Cons x xs -> let rs = delta_ext s xs a in
    let qs = fold_delta rs x a in
      fold_eclose qs a
end
```

HOW



HOW

File Edit Tools View Help

Status | Theories/Goals | Time

Task re2dfa_example.mlw

```

618 lemma lemma_union.alang:
619   forall a b c: automaton, w: word, i: state.
620   let le = automatonLang a in let lf = automatonLang c in
621   (forall f. mem f a.finalStates -> exists q, w. mem (q, w, f) a.transitions) /\
622   (forall f. mem f b.finalStates -> exists q, w. mem (q, w, f) b.transitions) /\
623   (forall f. mem f c.finalStates -> exists q, w. mem (q, w, f) c.transitions) /\
624   (mem w le /\ mem w lf) /\ c = automaton_union i a b -> mem w lef
625
626
627 (* Translates a given regular expression into an eps-NFA *)
628 let rec compile (r: regex) : automaton
629   requires { regex_wf r }
630   (* + ensures, elo menos 1 para cada caso da traducao *)
631   variant { r }
632   ensures { (r = Eps) \vee (forall a. r = Symb a \vee (forall e. e <> Empty \wedge f <> Empty) \wedge (r = Seq e f \vee r = Plus e f)) }
633   ensures { (r = Eps) \vee (forall a. r = Symb a) \rightarrow cardinal(result.finalStates) = 1 }
634   ensures { (r = Eps) \vee (forall a. r = Symb a) \rightarrow forall s. mem s result.states \rightarrow exists q, w. mem (s, w, a) result }
635   ensures { (r = Eps) \vee (forall a. r = Symb a \vee forall e f. r = Plus e f) \rightarrow exists w q. mem (result.start, w, q) result.transitions = (add (result.start, x, r) result.transitions) }
636   (*ensures { (cardinal result.transitions = 1 \rightarrow forall x, q. result.transitions = (add (result.start, x, r) result.transitions) } )
637   ensures { (forall f. mem f result.finalStates \rightarrow exists q, w. mem (q, w, f) result.transitions ) }
638   ensures { (reglexLang r = automatonLang result) }
639 = match r with
640   | Empty -> let i = next_val c in
641     { states = SS.singleton i;
642      alphabet = SA.empty ();
643      start = i;
644      transitions = ST.empty ();
645      finalStates = SS.empty () };
646   | Eps -> let start = next_val c in
647     let final = next_val c in
648     let states = SS.singleton start in
649     let states = SS.add final states in
650     let a = { states = states;
651               alphabet = SA.empty ();
652               start = start;
653               transitions = ST.singleton (start, eps, final);
654               finalStates = SS.singleton final } in
655     (*assert { exists q. mem (a.start, eps, q) a.transitions };*)
656     (*assert { delta_ext r.start (Cons eps Nil) r = add r.start r.finalStates };*)
657     a
658   | Symb x -> let start = next_val c in
659     let final = next_val c in
660     let states = SS.singleton start in

```

0/0/0 type commands here

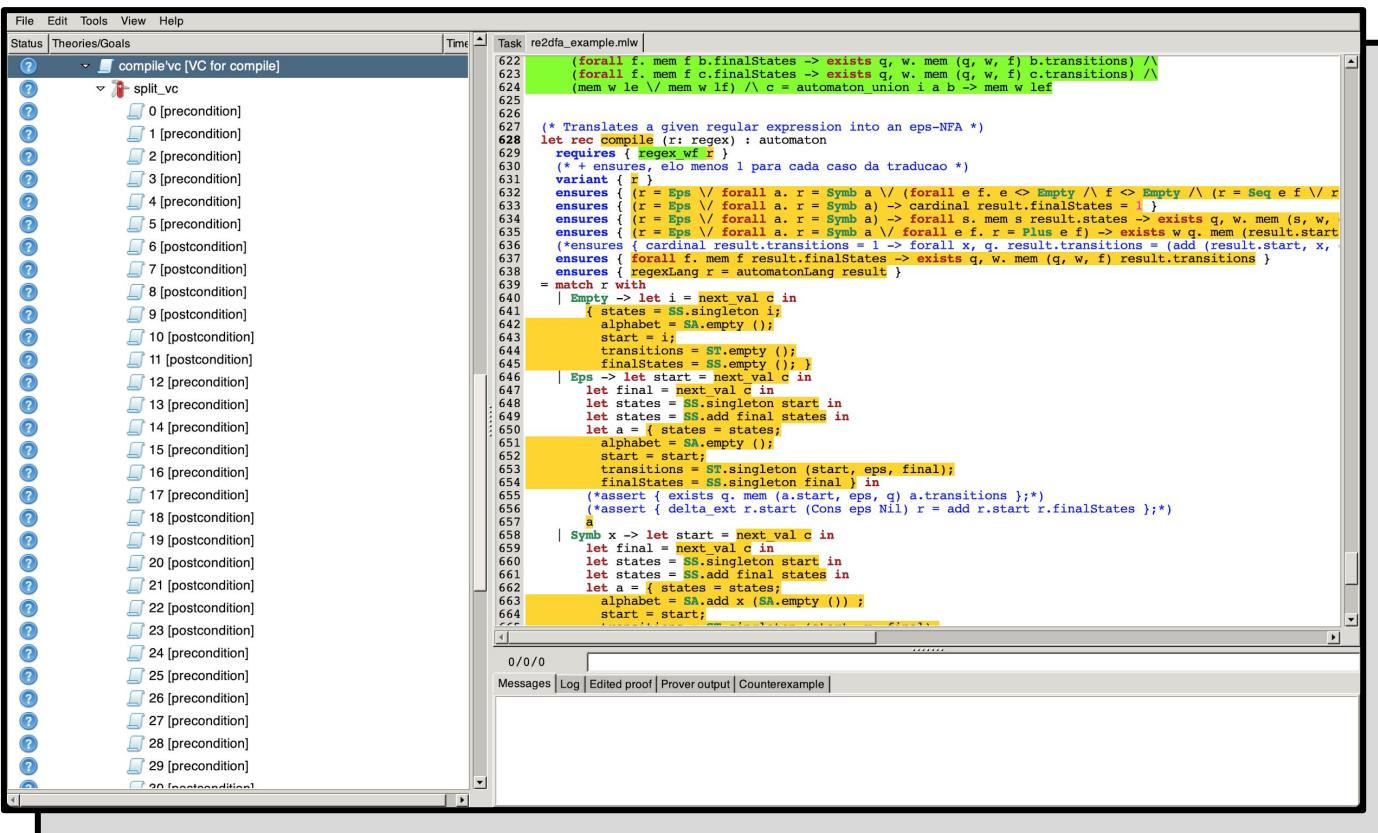
Messages Log Edited proof Prover output Counterexample

Welcome to Why3 IDE
type 'help' for help

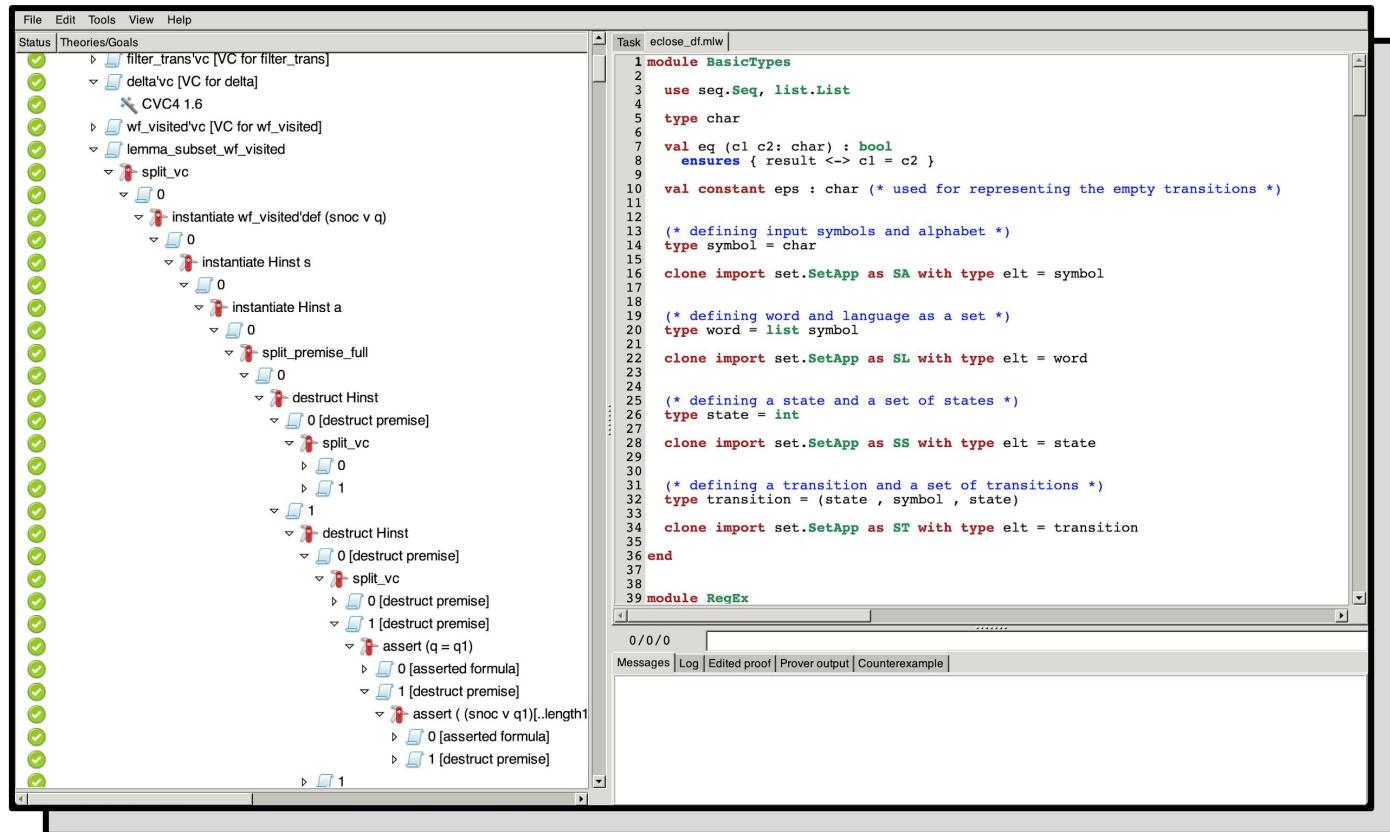
File "/Volumes/GoogleDrive/My Drive/AndreTrindade/Prep/Correction-of-RegEx-to-DFA/re2dfa_example.mlw", line 264,

Session initialized successfully

HOW



HOW



1 CONTEXT

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Program certification is an iterative process.

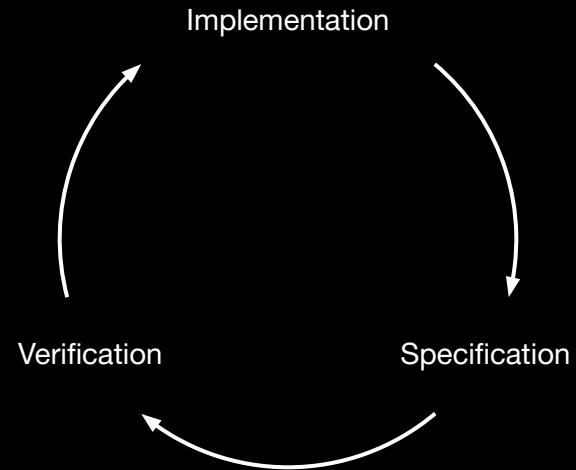
Runnable code vs. logical context—

Only runnable code needs to be implemented;

Functions exclusively used for specifying do not need to be implemented.

However, the less assumptions, the better—

Implementing *all* functions avoids under-specifying.



`Compile` $\subseteq \text{RegExp} \rightarrow \epsilon - \text{NFA}_{\Sigma}$

$\text{Compile}(\emptyset) = \langle \{s_0\}, \emptyset, s_0, \emptyset, \emptyset \rangle$

$\text{Compile}(\epsilon) = \langle \{s_0, s_1\}, \emptyset, s_0, \{(s_0, \epsilon, s_1)\}, \{s_1\} \rangle$

$\text{Compile}(a) = \langle \{s_0, s_1\}, \{a\}, s_0, \{(s_0, a, s_1)\}, \{s_1\} \rangle$

$\text{Compile}(EG) = \langle S_E \cup S_G, \Sigma_E \cup \Sigma_G, s_{0_E}, \delta_{EG}, F_G \rangle$, with

$$\delta_{EG} = \delta_E \cup \{(f, \epsilon, s_{0_G}) \mid f \in F_E\} \cup \delta_G, \text{ and}$$

$$S_E \cap S_G = \emptyset$$

$\text{Compile}(E + G) = \langle \{i\} \cup S_E \cup S_G, \Sigma_E \cup \Sigma_G, i, \delta_{E+G}, F_E \cup F_G \rangle$, with

$$\delta_{E+G} = \{(i, \epsilon, s_{0_E}), (i, \epsilon, s_{0_G})\} \cup \delta_E \cup \delta_G, \text{ and}$$

$$i \notin (S_E \cup S_G) \wedge S_E \cap S_G = \emptyset$$

$\text{Compile}(E^*) = \langle \{i\} \cup S_E, \Sigma_E, i, \delta_{E^*}, \{i\} \rangle$, with

$$\delta_{E^*} = \{(i, \epsilon, s_{0_E})\} \cup \delta_E \cup \{(f, \epsilon, i) \mid f \in F_E\}, \text{ and}$$

$$i \notin S_E.$$

```
let rec compile (r: regex) : automaton
    ensures { regex_lang r = automaton_lang result }
```

$\forall R \in \text{RegExp}. L(R) = L(\text{Compile}(R))$

```

let rec compile (r: regex) : automaton
  requires { regex_wf r }
  variant { r }
  ensures { (r = Eps \vee forall a. r = Symb a \vee (forall e f. e <> Empty /\ f <> Empty
    /\ (r = Seq e f \vee r = Plus e f)) ) -> forall s. mem s result.states -> useful s result }
  ensures { (r = Eps \vee forall a. r = Symb a) -> cardinal result.final_states = 1 }
  ensures { (r = Eps \vee forall a. r = Symb a) -> forall s. mem s result.states
    -> exists q, w. mem (s, w, q) result.transitions \vee mem (q, w, s) result.transitions }
  ensures { (r = Eps \vee forall a. r = Symb a \vee forall e f. r = Plus e f)
    -> exists w q. mem (result.start, w, q) result.transitions }
  ensures { forall f. mem f result.final_states -> exists q, w. mem (q, w, f) result.transitions }
  ensures { regex_lang r = automaton_lang result }

=
...

```

```

let rec compile (r: regex) : automaton
  requires { regex_wf r }
  variant { r }
  ensures { (r = Eps \vee forall a. r = Symb a \vee (forall e f. e <> Empty /\ f <> Empty
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  ensures { (r = Eps \vee forall a. r = Symb a) -> forall s. mem s result.states
    -> exists q, w. mem (s, w, q) result.transitions \vee mem (q, w, s) result.transitions }
  ensures { (r = Eps \vee forall a. r = Symb a \vee forall e f. r = Plus e f)
    -> exists w q. mem (result.start, w, q) result.transitions }
  ensures { forall f. mem f result.final_states -> exists q, w. mem (q, w, f) result.transitions }
  ensures { regex_lang r = automaton_lang result }

=
...

```

```
let ghost function automaton_lang (a: automaton) : fset word
ensures { forall w. mem w result -> (a.final_states <> empty /\ exists f. mem f a.final_states
/\ path a.start w f a /\ mem w (sigma_ext a.alphabet) ) }
```

```

let ghost function automaton_lang (a: automaton) : fset word
  requires { forall f. mem f a.final_states -> exists q, x. mem (q, x, f) a.transitions }
  ensures { forall w. mem w result -> forall x. LM.mem x w -> mem x (add eps a.alphabet) }
  ensures { forall w. mem w result -> mem w (sigma_ext a.alphabet) }
  ensures { forall w. mem w result -> w <> Nil }
  ensures { is_empty a.final_states -> is_empty result }
  ensures { result <> empty -> a.final_states <> empty }
  ensures { (is_empty a.transitions /\ mem a.start a.final_states) -> result = singleton (Cons eps Nil) }
  ensures { (is_empty a.transitions /\ not mem a.start a.final_states) -> result = empty }
  ensures { mem a.start a.final_states -> mem (Cons eps Nil) result }
  ensures { forall w. mem w result
    -> ( inter (delta_ext a.start (reverse w) a) a.final_states <> empty /\ mem w (sigma_ext a.alphabet) ) }
  ensures { forall w. mem w result -> (a.final_states <> empty /\ exists f. mem f a.final_states
    /\ path a.start w f a /\ mem w (sigma_ext a.alphabet) ) }
  ensures { forall w. (w <> Nil /\ mem w (sigma_ext a.alphabet)
    /\ inter (delta_ext a.start (reverse w) a) a.final_states <> empty) -> mem w result }
  ensures { forall w f. (w <> Nil /\ mem w (sigma_ext a.alphabet) /\ mem f a.final_states
    /\ path a.start w f a) -> mem w result }
  ensures { forall w. (w = Nil /\ inter (delta_ext a.start w a) a.final_states <> empty) -> mem (Cons eps Nil) result }
  ensures { forall x f. mem f a.final_states /\ mem (a.start, x, f) a.transitions -> mem (Cons x Nil) result }
  ensures { forall x f. mem f a.final_states /\ a.transitions = singleton (a.start, x, f)
    /\ not mem a.start a.final_states -> result = (singleton (Cons x Nil)) }
  ensures { is_empty result \/\ (exists w. mem w result /\ mem w (sigma_ext a.alphabet)
    /\ not is_empty (inter (delta_ext a.start (reverse w) a) a.final_states)) }

=
filter (sigma_ext a.alphabet) (accepted_words a)

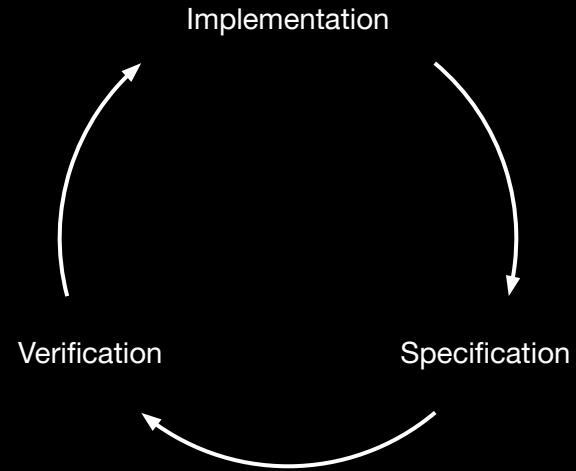
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Program certification is an iterative process.

“EVER TRIED. EVER FAILED.
NO MATTER.
TRY AGAIN. FAIL AGAIN. FAIL BETTER.”

— SAMUEL BECKETT

Implementation, specification and verification inform each other.



We are smarter than we think,
we know more than we know.

The *pen-and-paper* proof still has
informalities that need to be specified in
the mechanised proof—

Concepts obvious to us, might not be
obvious to the machine.

**3 lemmas
mathematical proof**

VS.

**30 lemmas
mechanised proof**

Limitations are not always limiting.

$$L \subseteq NFA_{\Sigma} \rightarrow 2^{\Sigma^*}$$

$$L(A) = \{w \in \Sigma^* \mid (\delta^*(s_0, w) \cap F) \neq \emptyset\}$$

```
let ghost function automaton_lang (a: automaton) : fset word
...
=
    filter (sigma_ext a.alphabet) (accepted_words a)
```

```
let ghost predicate accepted_words (a: automaton) (w: word)
ensures { result <-> exists f. mem f a.final_states
          /\ path a.start w f a }
=
not (is_empty (inter (delta_ext a.start (reverse w) a)
a.final_states))
```

```
val function sigma_ext (a: fset symbol) : fset word
ensures { forall w. mem w result -> w <> Nil }
ensures { forall w. mem w result
          -> forall x. LM.mem x w -> mem x (add eps a) }
ensures { forall w x. LM.mem x w /\ mem x (add eps a)
          /\ w <> Nil -> mem w result }
```

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CONCLUSIONS

We contribute to the classic literature by rewriting known concepts and results more formally.

We prove the conversion from regular expression to finite automaton to be language-preserving—

Both in a *pen-and-paper* style and mechanically.

We show that Why3 allows for a mathematically rewarding mechanisation of results on Automata Theory—

Creating a base for mechanically-checked proofs of automata-related conversion algorithms.

FUTURE WORK

Introduce other automata-related concepts;

Proof of correction for the translation from finite automata to regular expressions;

Adapt the current proof to the proof of conversion between Mungo typestates and automata;

Develop a certified tool using the verified conversion algorithms.

A MECHANIZED PROOF OF KLEENE'S THEOREM IN WHY3



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2021