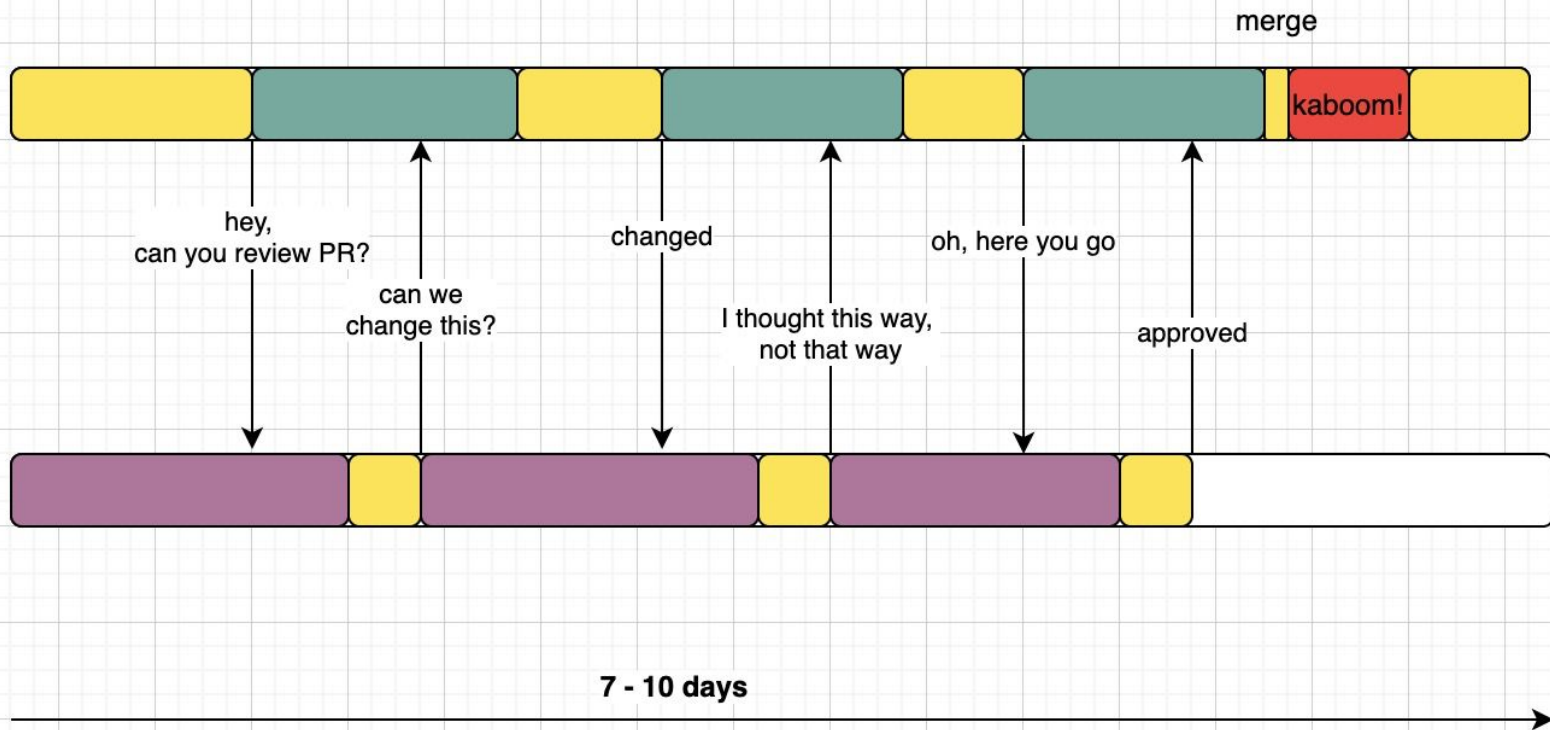
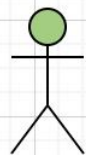
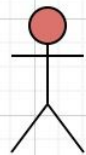

Pair Programming over Pull Requests

Dragan Stepanović
draganstepanovic.com
@d_stepanovic

—

How did we end up
with code
inspection at all?



—

**Lead time =
processing time +
queue (feedback) time**

—

**Shortening waiting
time is way bigger
leverage than
shortening
processing time**

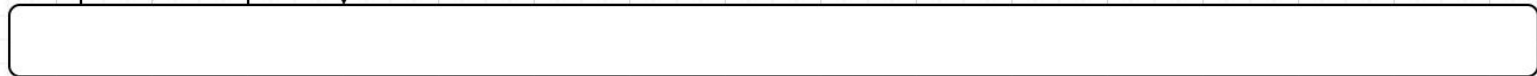
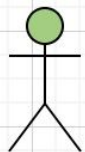
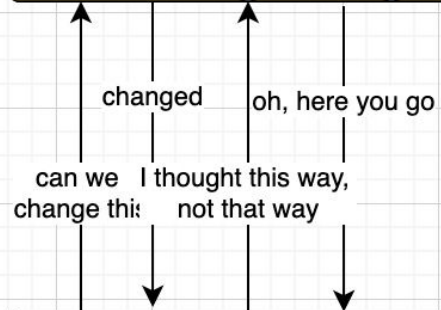
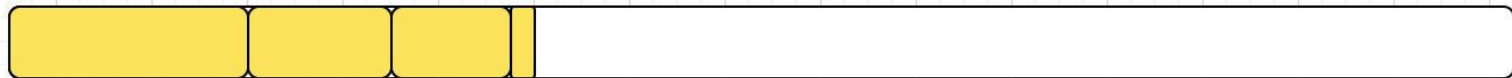
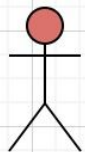
—

**In order to achieve
wealth optimize for
minimizing losses over
maximizing gains -
Traders**

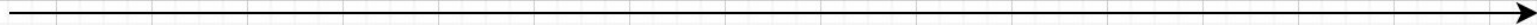
**Focus on the queue
time!**

—

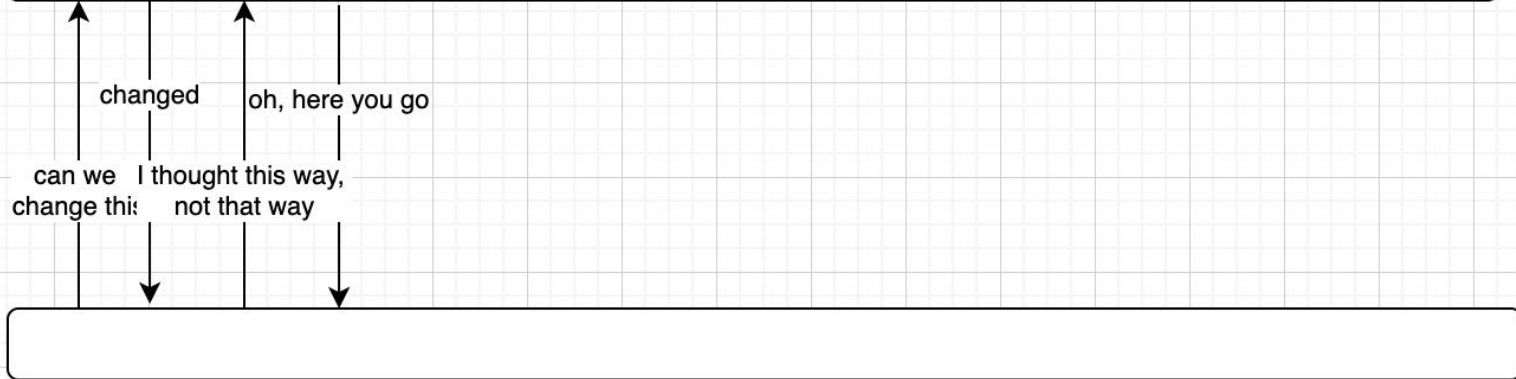
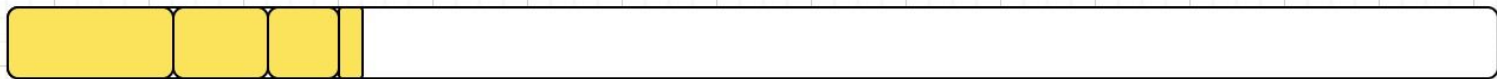
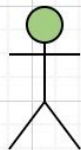
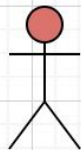
**Waiting time
dominates
processing time**



7 - 10 days







7 - 10 days



**Halve the PR size,
then halve it again**

—

**What if we were to
reduce every PR to a
single line of code
change?**

—

**Make your Pull
Requests so small that
you annoy reviewers so
often that they just give
up and join you in a
pairing session instead**

**Get immediate
feedback**

**Optimal PR size is one line code
change that is reviewed immediately**

It's called Pair Programming

—

**PRs were intended
for open-source
community**

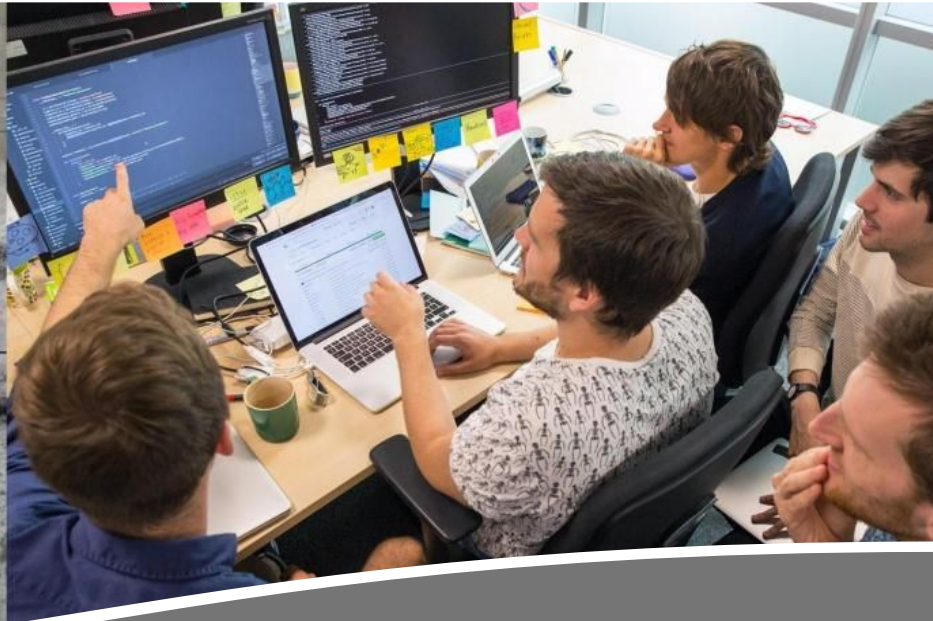
**System drives
behavior**

—

**“If I have to raise a
PR for a simple
method rename, I’d
rather not do it”**

—

**Pairing drastically
reduces cost of
review**



Move the work to the people

- **Developers start to protest the code review process.** If a reviewer only responds every few days, but requests major changes to the CL each time, that can be frustrating and difficult for developers. Often, this is expressed as complaints about how “strict” the reviewer is being. If the reviewer requests the *same* substantial changes (changes which really do improve code health) but responds *quickly* every time the developer makes an update, the complaints tend to disappear. **Most complaints about the code review process are actually resolved by making the process faster.**

—

Reviewing changes
10 lines - WTF?!
500 - LGTM

—

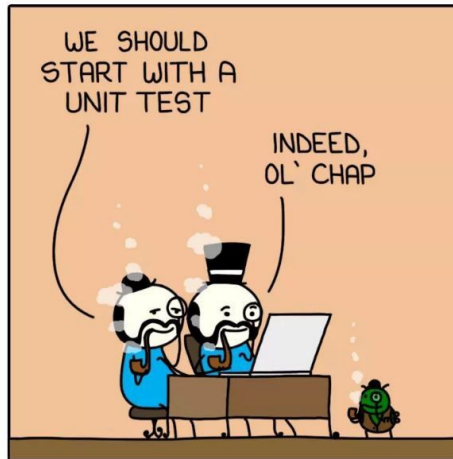
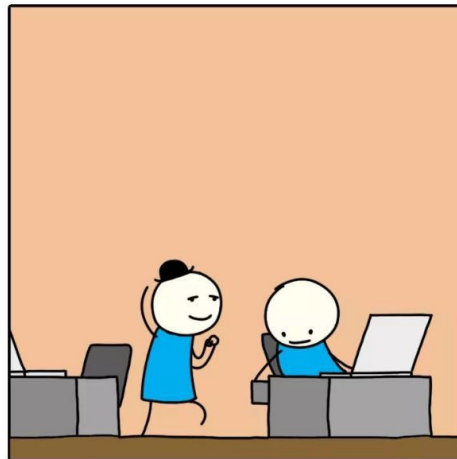
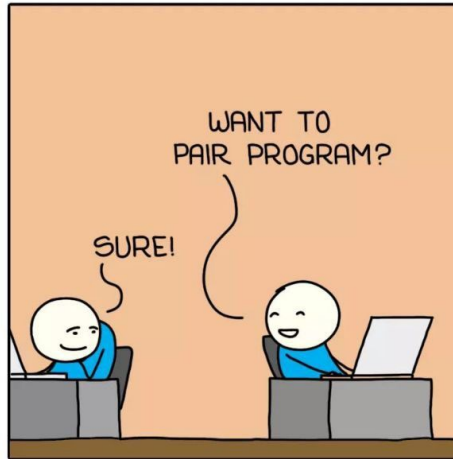
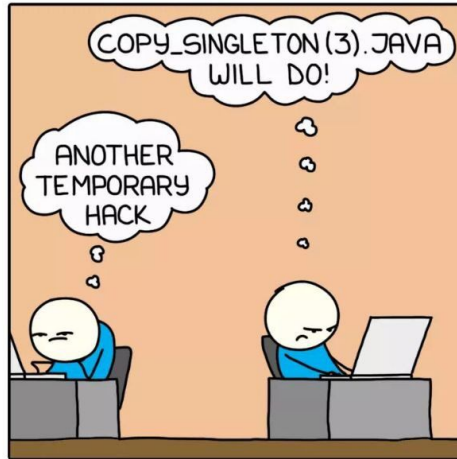
Quality theater

**System inhibits
building quality in**

PR metrics

PAIR PROGRAMMING

MONKEYUSER.COM



—

**Way more
engagement of
team members**

—

Code Review → critique
Pairing → collaborative

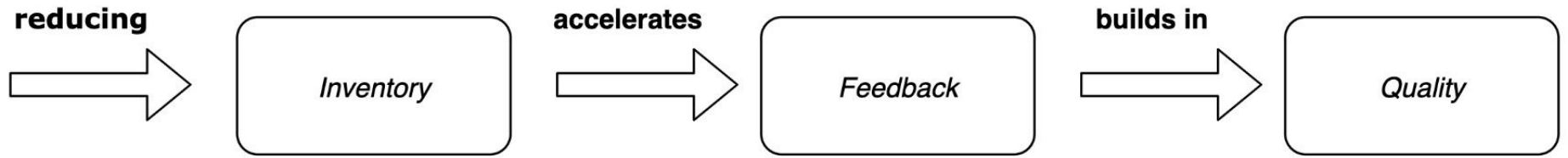
<https://www.infoq.com/articles/adopting-pair-programming/>

—

**System incentivizes
increase in batch
size**

**Pairing guarantees
small batches**





<https://dragan-stepanovic.github.io/2019/12/13/reducing-inventory-builds-quality-in.html>

—

**Different (time) contexts
makes it harder to
understand each other
and have shared (valid)
assumptions**

—

**Written word is way
harder to not be
interpreted as not
intended**

—

**Text as a medium is
very expensive
compared to spoken
word**

—

**Spoken word is rich,
and it elevates
understanding**

**Blame the system,
not the people.**

#NoEvents

PR cons

- every new review of the same PR takes context switch and longer time to understand the context
 - "you solved the wrong problem" or "you solved it in a wrong way"
 - the bigger the PR, the longer review and rework time
 - delayed feedback causes stronger oscillations and longer lead times
 - too many approvals without comments/changes
-

PR cons

- Incurs technical debt
 - more merge conflicts because of high WIP
 - not understanding the context and having to wait for answers
 - sometimes people avoid commenting back
-

Breaking the knowledge silos

—

**Like a never-ending
knowledge sharing
session**

—

Seniors never get bored. Why?

Because they are mentored all the time.



Dragan Stepanović

@d_stepanovic



What if senior developers were not allowed to write a single line of code alone? Everything has to go through the hands of less experienced developers.

How would this enabling constraint change the world and dynamics in your team(s)?

10:56 PM · Jun 25, 2020 · [Twitter Web App](#)

 View Tweet activity

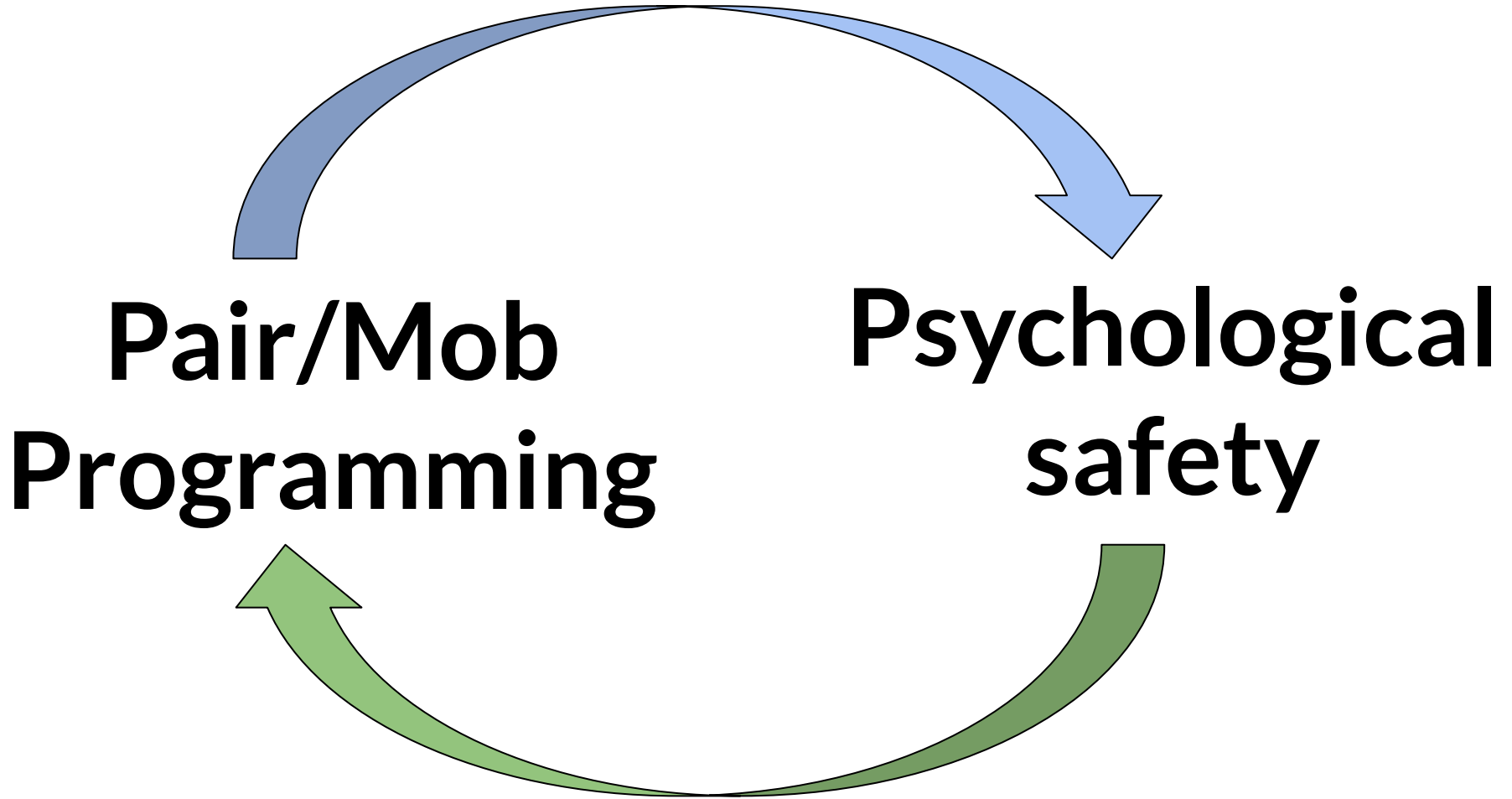
48 Retweets and comments **217** Likes

—

**Whole is greater
than the sum of its
parts**

**PP helps build the
trust**

More focus
Less interruptions



—

**Limiting WIP out of
the box → Higher
throughput**

—

**Pairing exposes team
dynamics which can
be a candidate for
improvement**

—

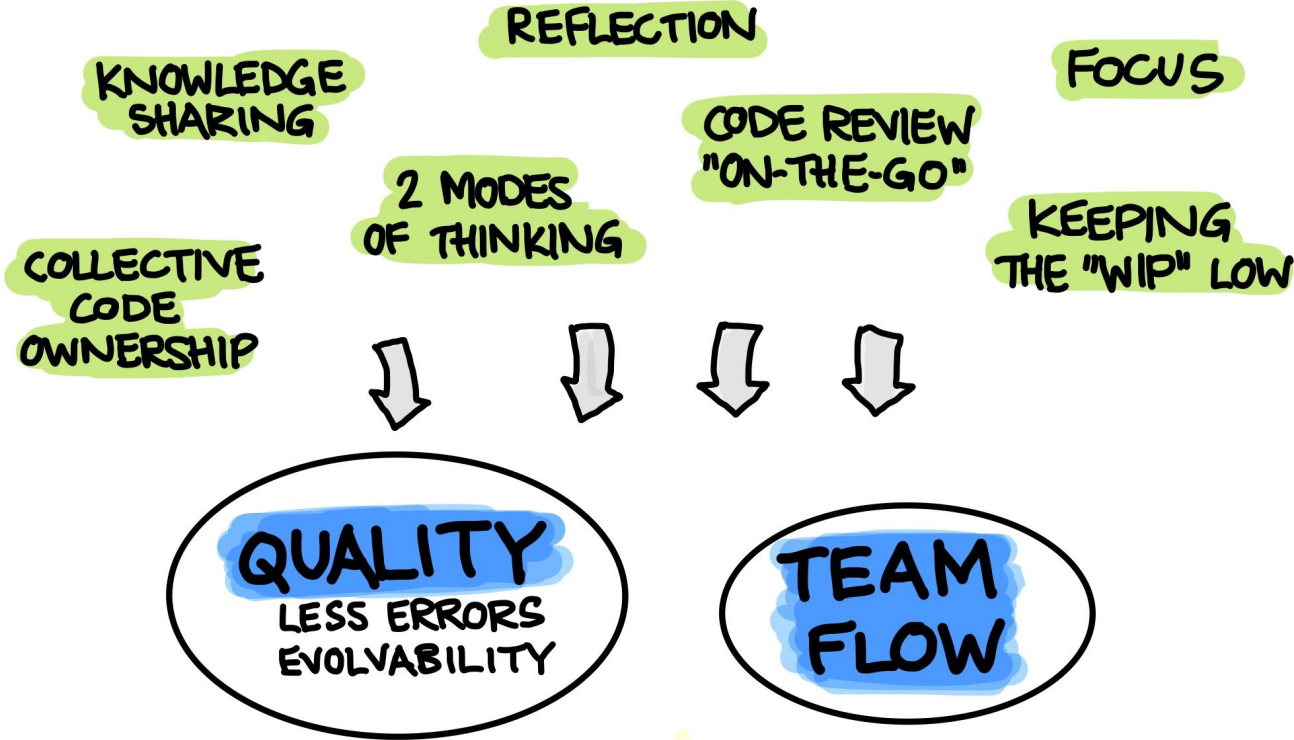
**Collaboration is a
skill that takes time
to learn**

Pair programming

"The adjustment period from solo programming to collaborative programming was like eating a hot pepper. The first time you try it, you may not like it because you are not used to it. However the more you eat it, the more you like it."

Anonymous XP practitioner

BENEFITS OF PAIR PROGRAMMING



Modes of PP

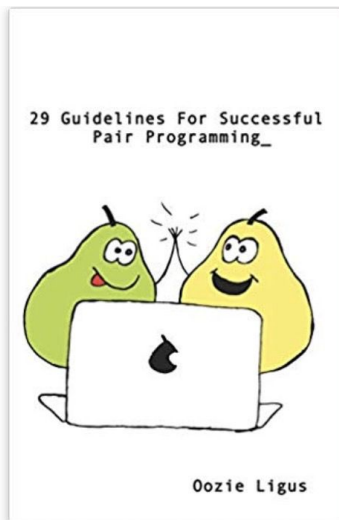
- Driver - navigator
 - Silent
 - Promiscuous
 - What if seniors in the team were not allowed to code on their own, but instead every idea was to go through junior's hands?
-

How to try it out?

- Incrementally
 - An hour per day
 - Phrase it as an experiment and reflect after one or two weeks
 - What did you like, did not like, learnings, surprises?
 - Try it all the time for a short period of time
 - One week
 - In order to change mindset, we cannot **think out** of the current mindset, because if we could we would already be there. But we need to **act away** of it. Sometimes it's not feasible to incrementally change the mindset (move to the other end of the spectrum).
 - REBT
 - Changing the culture through change of behavior
-

When not to PP?

How to start pairing?



- [How to start Pair Programming - Amitai Schleier](#)
 - [What is Pair Programming - Sarah Mei](#)
 - [Experience from about 8 years of pair programming](#)
 - [Pair Programming Antipatterns](#)
 - [and some more](#)
 - [On Pair Programming](#) and a [video talk](#)
 - [How to Pair Program](#)
-