

Dynamic Programming | Set 30 (Dice Throw)

Given n dice each with m faces, numbered from 1 to m , find the number of ways to get sum X . X is the summation of values on each face when all the dice are thrown.

Recommended: Please solve it on “[PRACTICE](#)” first, before moving on to the solution.

The **Naive approach** is to find all the possible combinations of values from n dice and keep on counting the results that sum to X .

This problem can be efficiently solved using **Dynamic Programming (DP)**.

Let the function to find X from n dice is: $\text{Sum}(m, n, X)$

The function can be represented as:

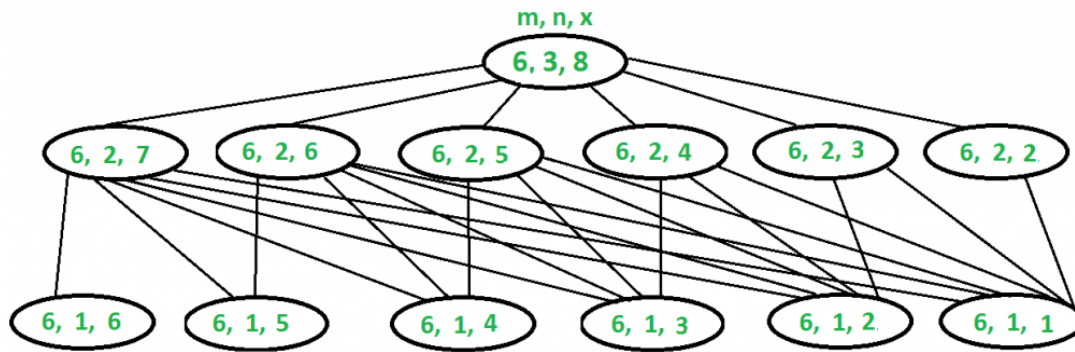
$$\begin{aligned} \text{Sum}(m, n, X) = & \text{Finding Sum } (X - 1) \text{ from } (n - 1) \text{ dice plus } 1 \text{ from } n\text{th dice} \\ & + \text{Finding Sum } (X - 2) \text{ from } (n - 1) \text{ dice plus } 2 \text{ from } n\text{th dice} \\ & + \text{Finding Sum } (X - 3) \text{ from } (n - 1) \text{ dice plus } 3 \text{ from } n\text{th dice} \\ & \dots\dots\dots \\ & \dots\dots\dots \\ & \dots\dots\dots \\ & + \text{Finding Sum } (X - m) \text{ from } (n - 1) \text{ dice plus } m \text{ from } n\text{th dice} \end{aligned}$$

So we can recursively write $\text{Sum}(m, n, x)$ as following

$$\begin{aligned} \text{Sum}(m, n, X) = & \text{Sum}(m, n - 1, X - 1) + \\ & \text{Sum}(m, n - 1, X - 2) + \\ & \dots\dots\dots + \\ & \text{Sum}(m, n - 1, X - m) \end{aligned}$$

Why DP approach?

The above problem exhibits overlapping subproblems. See the below diagram. Also, see [this](#) recursive implementation. Let there be 3 dice, each with 6 faces and we need to find the number of ways to get sum 8:



```
Sum(6, 3, 8) = Sum(6, 2, 7) + Sum(6, 2, 6) + Sum(6, 2, 5) +
               Sum(6, 2, 4) + Sum(6, 2, 3) + Sum(6, 2, 2)
```

To evaluate $\text{Sum}(6, 3, 8)$, we need to evaluate $\text{Sum}(6, 2, 7)$ which can recursively written as following:

```
Sum(6, 2, 7) = Sum(6, 1, 6) + Sum(6, 1, 5) + Sum(6, 1, 4) +
               Sum(6, 1, 3) + Sum(6, 1, 2) + Sum(6, 1, 1)
```

We also need to evaluate $\text{Sum}(6, 2, 6)$ which can recursively written as following:

```
Sum(6, 2, 6) = Sum(6, 1, 5) + Sum(6, 1, 4) + Sum(6, 1, 3) +
               Sum(6, 1, 2) + Sum(6, 1, 1)
```

```
.....
.....
```

```
Sum(6, 2, 2) = Sum(6, 1, 1)
```

Please take a closer look at the above recursion. The sub-problems in **RED** are solved first time and sub-problems in **BLUE** are solved again (exhibit overlapping sub-problems). Hence, storing the results of the solved sub-problems saves time.

Following is C++ implementation of Dynamic Programming approach.

```
// C++ program to find number of ways to get sum 'x' with 'n'
// dice where every dice has 'm' faces
#include <iostream>
#include <string.h>
using namespace std;

// The main function that returns number of ways to get sum 'x'
// with 'n' dice and 'm' with m faces.
int findWays(int m, int n, int x)
{
    // Create a table to store results of subproblems. One extra
    // row and column are used for simplicity (Number of dice
    // is directly used as row index and sum is directly used
    // as column index). The entries in 0th row and 0th column
    // are never used.
    int table[n + 1][x + 1];
    memset(table, 0, sizeof(table)); // Initialize all entries as 0

    // Table entries for only one dice
    for (int j = 1; j <= m && j <= x; j++)
        table[1][j] = 1;

    // Fill rest of the entries in table using recursive relation
    // i: number of dice, j: sum
    for (int i = 2; i <= n; i++)
```

```

    for (int j = 1; j <= x; j++)
        for (int k = 1; k <= m && k < j; k++)
            table[i][j] += table[i-1][j-k];

    /* Uncomment these lines to see content of table
    for (int i = 0; i <= n; i++)
    {
        for (int j = 0; j <= x; j++)
            cout << table[i][j] << " ";
        cout << endl;
    } */
    return table[n][x];
}

// Driver program to test above functions
int main()
{
    cout << findWays(4, 2, 1) << endl;
    cout << findWays(2, 2, 3) << endl;
    cout << findWays(6, 3, 8) << endl;
    cout << findWays(4, 2, 5) << endl;
    cout << findWays(4, 3, 5) << endl;

    return 0;
}

```

Run on IDE

Output:

```

0
2
21
4
6

```

Time Complexity: $O(m * n * x)$ where m is number of faces, n is number of dice and x is given sum.

We can add following two conditions at the beginning of `findWays()` to improve performance of program for extreme cases (x is too high or x is too low)

```

// When x is so high that sum can not go beyond x even when we
// get maximum value in every dice throw.
if (m*n <= x)
    return (m*n == x);

// When x is too low
if (n >= x)
    return (n == x);

```

Run on IDE

With above conditions added, time complexity becomes $O(1)$ when $x \geq m*n$ or when $x \leq n$. **Exercise:** Extend the above algorithm to find the probability to get $\text{Sum} > X$.

This article is compiled by [Aashish Barnwal](#). Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above

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