Algorithms and Data Structures Assignment 1

Problem 1

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 $g(n) = n^3$ (a) f(n) = 3n

 $\lim_{n\to\infty}\frac{4(n)}{g(n)}=\lim_{n\to\infty}\frac{3n}{n^3}=0$

f(n) = o(g(n))g(n) = w(f(n))

(b) 4(n) = 7n0.7 + 2n0.2 + 13 logn $g(n) = \sqrt{n} = n^{0.5}$

 $\lim_{n\to\infty} \frac{f(n)}{g(n)} = \frac{7n^{0.7} + 2n^{0.2} + 13\log n}{n^{0.5}} = \infty$

f(n) = w(g(n))g(n) = o(f(n))

(c) $f(n) = n^2/\log n$

 $f(n) = n^2/\log n$ $\frac{n^2}{\log n}$ $\frac{1}{\log n} = \frac{n^2}{\log^2 n} = \frac{n}{\log^2 n} = \frac{n}{\log^2 n}$ $\frac{1}{\log^2 n} = \frac{n}{\log^2 n} = \frac{n}{\log^2 n} = \frac{n}{\log^2 n}$

f(n) = w(g(n))

(d) $f(n) = (\log(3n))^{\frac{1}{3}}g(n) = o(f(n))$ $g(n) = g \log n$ $\lim_{n \to \infty} \frac{f(n)}{g(n)} = \frac{\log^3(3n)}{g\log n} = \infty$

f(n) = w(g(n))g(n) = o (f(n))

Troblem 2 a) "sel-sort.cpp"

(6) Selection sort works in the way that it starts from twee that element for a value lower than the beginning of the array, i, and checks for a value lower than the one that it is checking for and also that value has to be the one that it is checking for and also that value has to be the one that it is checking for example if the smallest in the rest of the array. For example if the smallest in the rest of the array for example of that when program is on position i, it takes that value of that was the program is on position i, it takes that value of that position and goes through [it1, n] looking for the minimum position and goes through [it1, n] looking for the minimum value. Value, and then it is knowapping those two values, thus sorting the

array as it is going (loop invariant) It we try to prove it by induction:
Induction base:
Let's say that we are on position i=0, the selection sort will
start going through the rest of the array [i+1, n] and let's say that
it finds the minimum value at position j and then it will swap
it finds the minimum value at position and checking from [i+2,n].
Them. Whilst continuing on the i+1 position and checking from [i+2,n]. Induction hypothesise

Let's assume that from an array a part till the j position is sorted so the selection sort for the j position would search through [j+1,1] for the minimum value and then of swap them. So the array is sorted till j+1 and the selection sort would continue to do the same, looking for the minimum value and swap elements till the end of the array where we would have a sorted array. c) I am generating random input sequences with "randomized copy" using the function "rand" and exerting the times that it needs to the function "rand" and exerting the "random.txt" tile.

The selection sort for that array in the "random.txt" tile. The best case would be an already sorted array. The code for the best case is in "best copp" and the times are written in "best txt" The worst case would be an array sorted in descending order.
The worst case is "worst.cpp" and the times are in "worst.st."
The code dor the worst case is "worst.cpp" and the times are in "worst.st." e) The red line represents the worst case, the Blue live represents the best case and the random case is represented by the yellow to r(n) -s worst 6(n) -> best 6(n) = o(r(n)) $\Gamma(n) = \omega(\ell(n))$ y(n) -random l(n) = o(y(n)) $r(n) = \omega(y(n))$ y(n) = o(r(n)) $y(n) = \omega(6(n))$