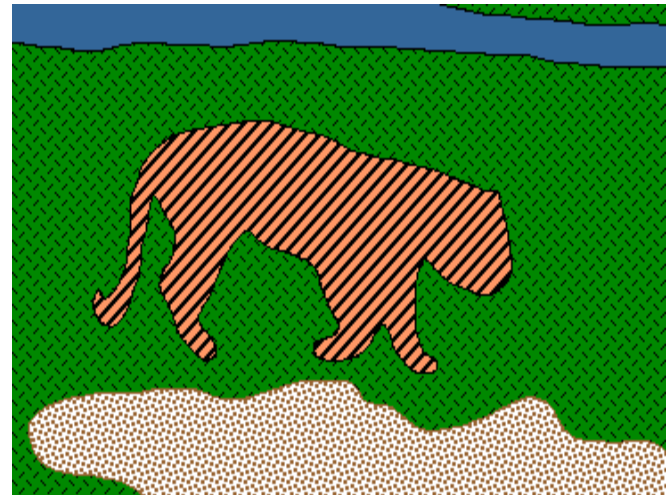


## COMPUTER VISION LECTURE 11 – K-MEANS & MEAN-SHIFT CLUSTERING

Prof. Dr. Francesco Maurelli  
2018-10-09

# Recap: Image Segmentation

- Goal: identify groups of pixels that go together

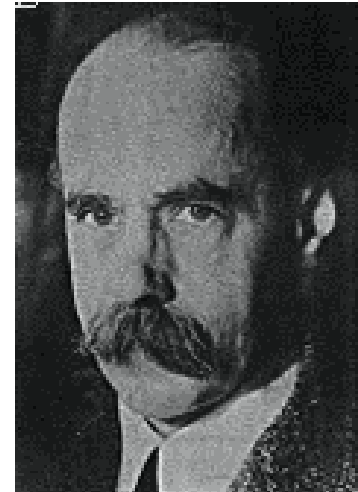


# Recap: Gestalt Theory

- Gestalt: whole or group
  - Whole is greater than sum of its parts
  - Relationships among parts can yield new properties/features
- Psychologists identified series of factors that predispose set of elements to be grouped (by human visual system)

*"I stand at the window and see a house, trees, sky. Theoretically I might say there were 327 brightnesses and nuances of colour. Do I have "327"? No. I have sky, house, and trees."*

Max Wertheimer  
(1880-1943)



Untersuchungen zur Lehre von der Gestalt,  
*Psychologische Forschung*, Vol. 4, pp. 301-350, 1923

<http://psy.ed.asu.edu/~classics/Wertheimer/Forms/forms.htm>

# What will we learn today?

- K-means clustering
- Mean-shift clustering

**Reading:** [FP] Chapters: 14.2, 14.4

D. Comaniciu and P. Meer, [Mean Shift: A Robust Approach toward Feature Space Analysis](#), PAMI 2002.

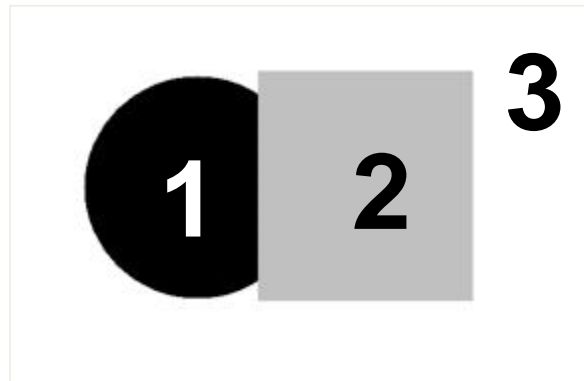
# What will we learn today?

- K-means clustering
- Mean-shift clustering

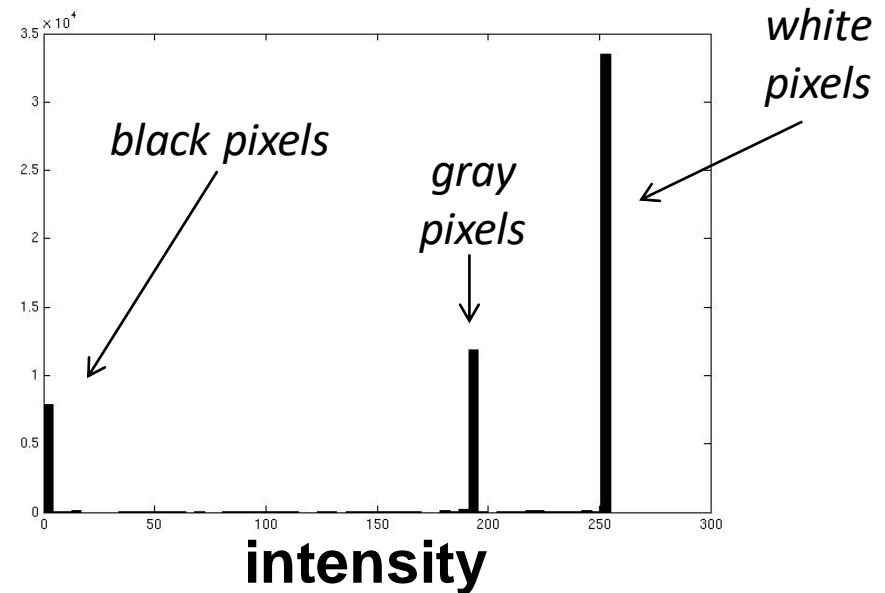
**Reading:** [FP] Chapters: 14.2, 14.4

D. Comaniciu and P. Meer, [Mean Shift: A Robust Approach toward Feature Space Analysis](#), PAMI 2002.

# Image Segmentation: Toy Example

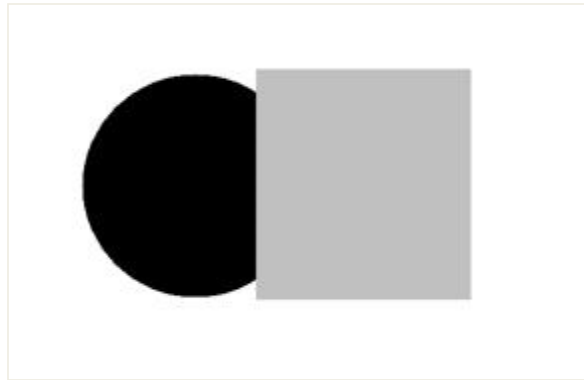


input image

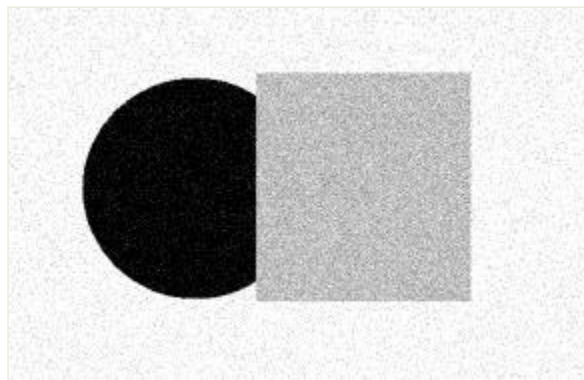
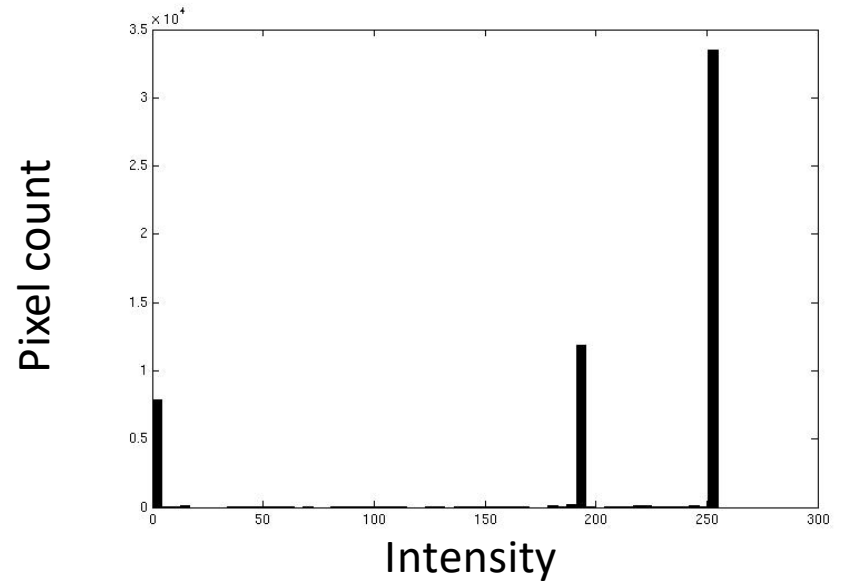


- These intensities define the three groups.
- We could label every pixel in the image according to which of these primary intensities it is.
  - i.e., segment the image based on the intensity feature.
- What if the image isn't quite so simple?

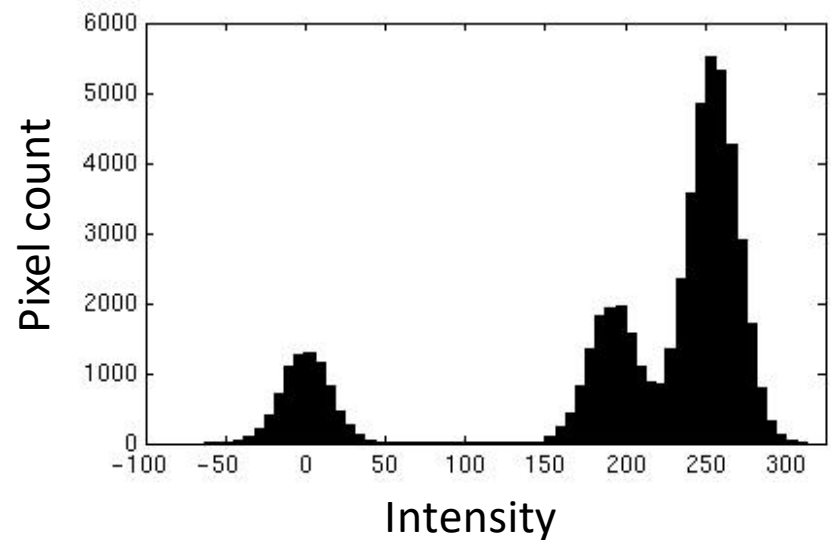
Slide credit: Kristen Grauman



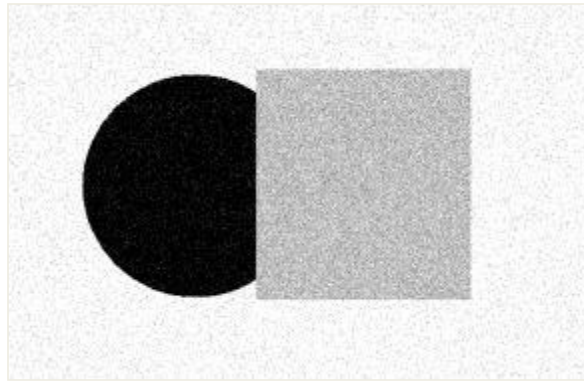
Input image



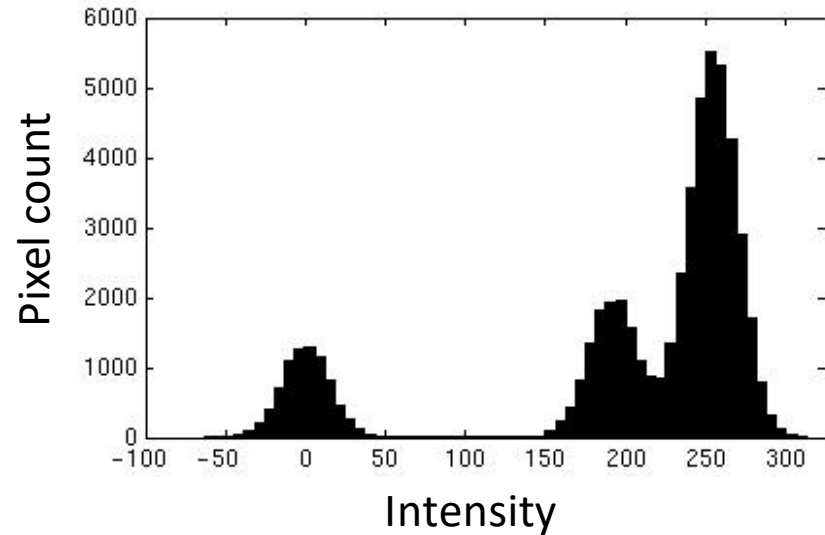
Input image



Slide credit: Kristen Grauman



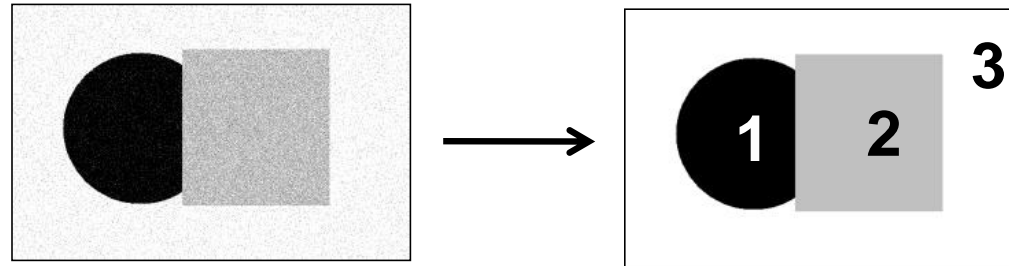
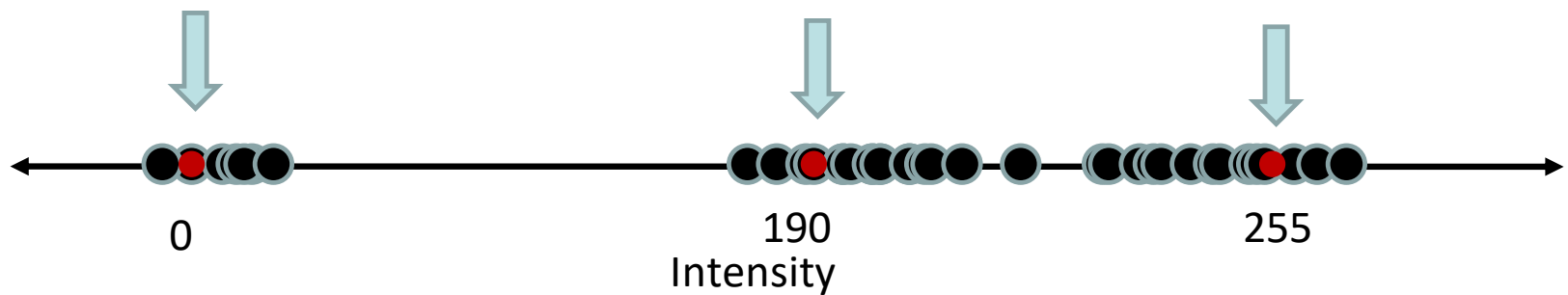
Input image



- Now how to determine the three main intensities that define our groups?
- We need to cluster.

Slide credit: Kristen Grauman





- Goal: choose three “centers” as the representative intensities, and label every pixel according to which of these centers it is nearest to.
- Best cluster centers are those that minimize Sum of Square Distance (SSD) between all points and their nearest cluster center  $c_i$ :

$$SSD = \sum_{cluster\ i} \sum_{x \in cluster\ i} (x - c_i)^2$$

# Clustering for Summarization

Goal: cluster to minimize variance in data given clusters

- Preserve information

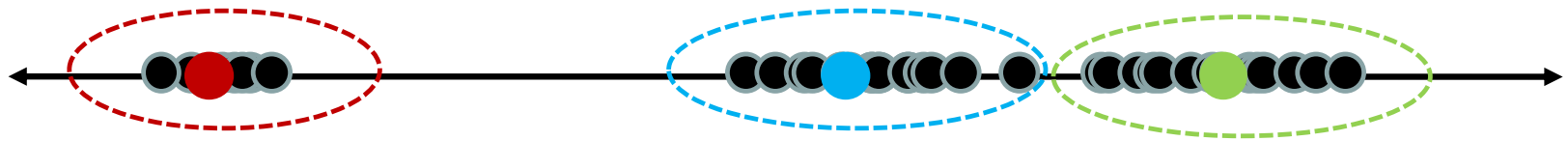
$$c^*, d^* = \arg \min_{c, d} \frac{1}{N} \sum_j^N \sum_i^K d_{ij} (c_i - x_j)^2$$

Cluster center      Data

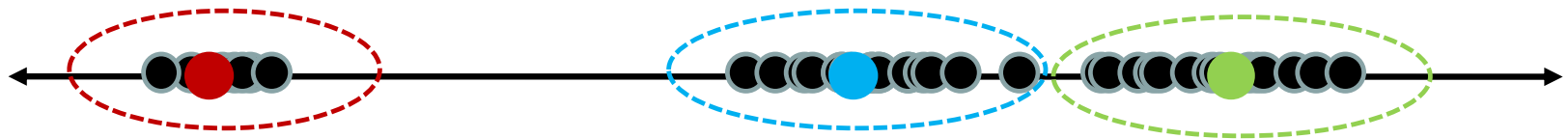
Whether  $x_j$  is assigned to  $c_i$

# Clustering

- With this objective, it is a “chicken and egg” problem:
  - If we knew the *cluster centers*, we could allocate points to groups by assigning each to its closest center.



- If we knew the *group memberships*, we could get the centers by computing the mean per group.



# K-means clustering

1. Initialize ( $t = 0$ ): cluster centers  $c_1, \dots, c_K$
2. Compute  $\mathcal{D}^t$ : assign each point to the closest center
  - $\mathcal{D}^t$  denotes the set of assignment for each  $x_j$  to cluster  $c_i$  at iteration  $t$

$$\mathcal{d}^t = \underset{\mathcal{d}}{\operatorname{argmin}} \frac{1}{N} \sum_j^N \sum_i^K \mathcal{d}_{ij}^{t-1} \left( c_i^{t-1} - x_j \right)^2$$

1. Computer  $C^t$ : update cluster centers as the mean of the points

$$c^t = \underset{c}{\operatorname{argmin}} \frac{1}{N} \mathop{\mathfrak{A}}\limits_j^N \mathop{\mathfrak{A}}\limits_i^K d_{ij}^t \left( c_i^{t-1} - x_j \right)^2$$

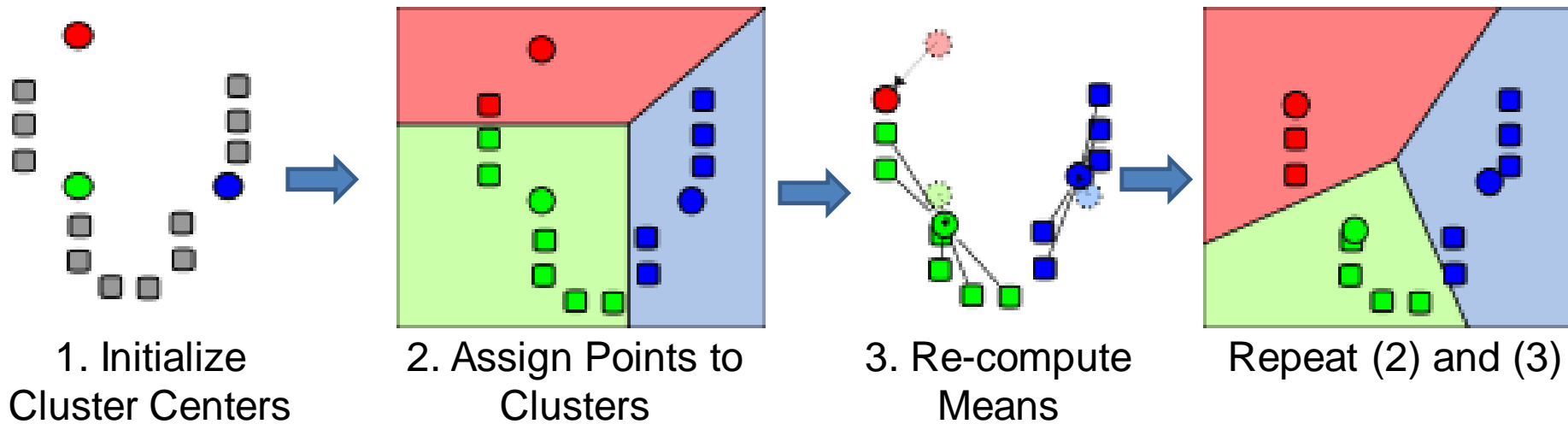
1. Update  $t = t + 1$ , Repeat Step 2-3 till stopped



# K-means clustering

1. Initialize ( $t = 0$ ): cluster centers  $c_1, \dots, c_K$ 
  - Commonly used: random initialization
  - Or greedily choose K to minimize residual
2. Compute  $\mathcal{D}^t$ : assign each point to the closest center
  - Typical distance measure:
    - Euclidean  $\text{sim}(x, x^c) = x^T x^c$
    - Cosine  $\text{sim}(x, x^c) = x^T x^c / (\|x\| \times \|x^c\|)$
    - Others
1. Computer  $c^t$ : update cluster centers as the mean of the points
$$c^t = \underset{c}{\operatorname{argmin}} \frac{1}{N} \sum_j \sum_i \mathcal{D}_{ij}^t \left( c_i^{t-1} - x_j \right)^2$$
2. Update  $t = t + 1$ , Repeat Step 2-3 till stopped
  - $c^t$  doesn't change anymore.

# K-means clustering



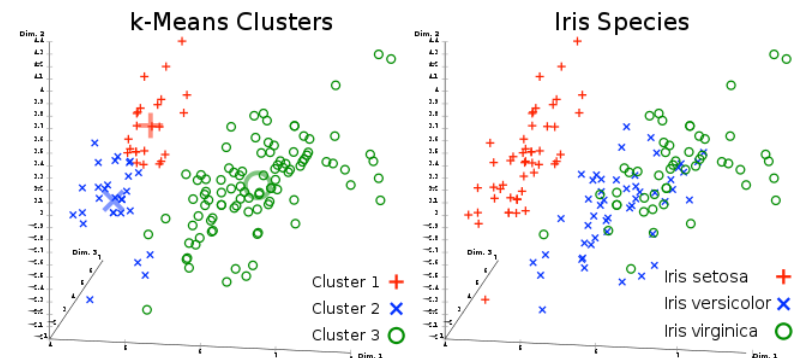
<http://stanford.edu/class/ee103/visualizations/kmeans/kmeans.html>

# K-means clustering

- Converges to a *local minimum* solution
  - Initialize multiple runs



- Better fit for spherical data



- Need to pick K (# of clusters)

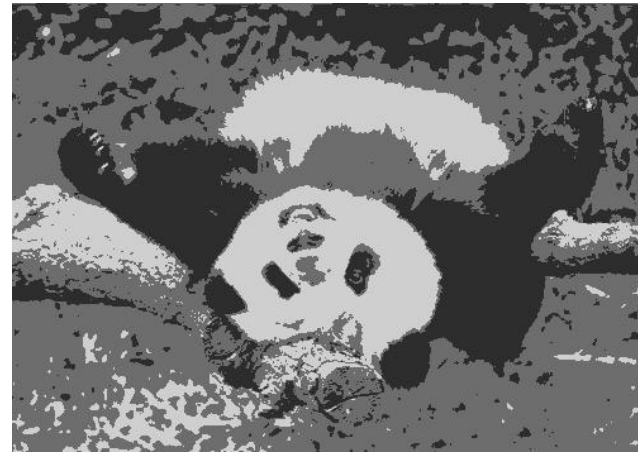
# Segmentation as Clustering



Original image



2 clusters



3 clusters



# Feature Space

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on **intensity** similarity

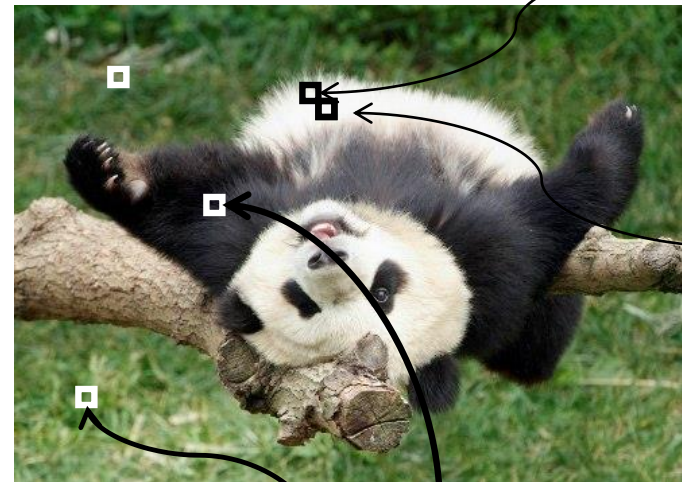
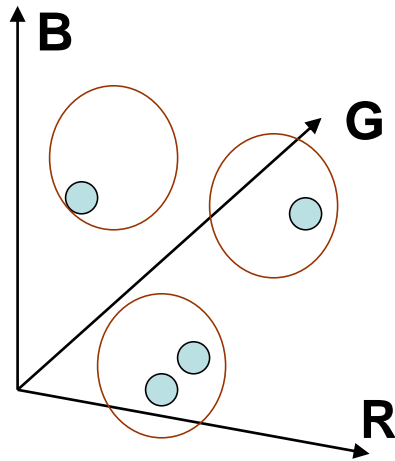


- Feature space: intensity value (1D)

Slide credit: Kristen Grauman

# Feature Space

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on **color** similarity



R=255  
G=200  
B=250

R=245  
G=220  
B=248

R=15  
G=189  
B=2

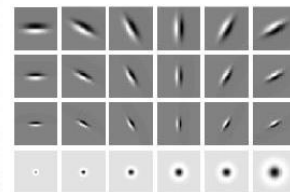
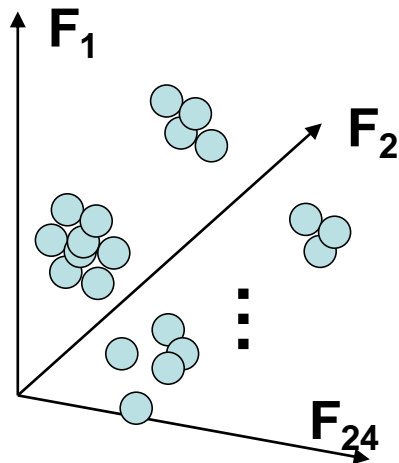
R=3  
G=12  
B=2

- Feature space: color value (3D)

Slide credit: Kristen Grauman

# Feature Space

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on **texture** similarity



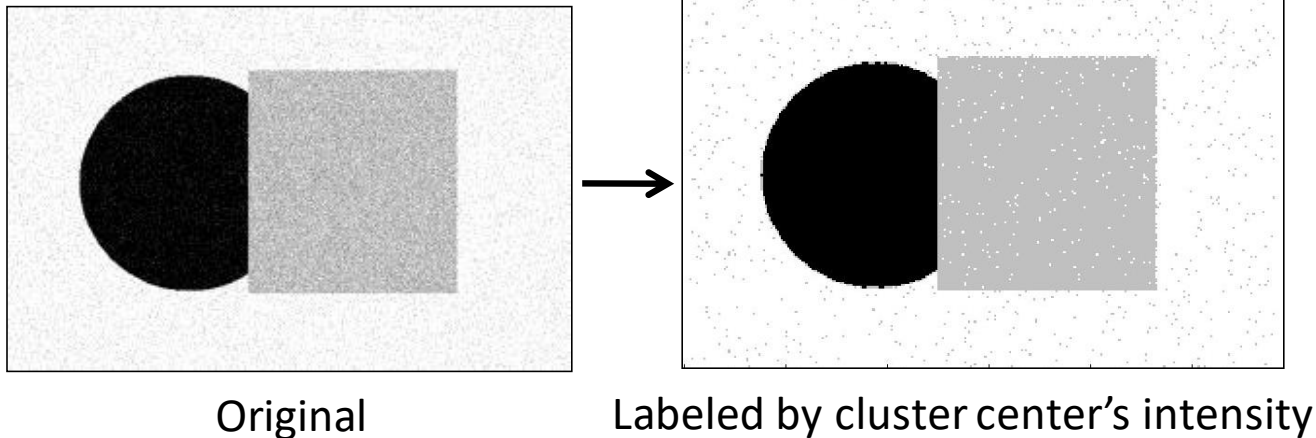
Filter bank of  
24 filters

- Feature space: filter bank responses (e.g., 24D)

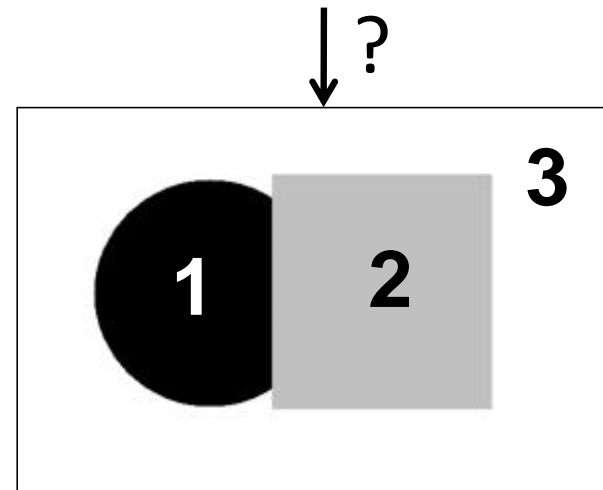
Slide credit: Kristen Grauman

# Smoothing Out Cluster Assignments

- Assigning a cluster label per pixel may yield outliers:



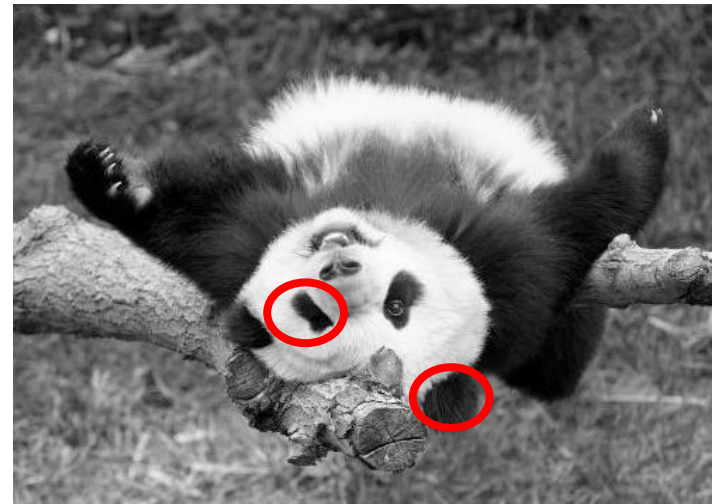
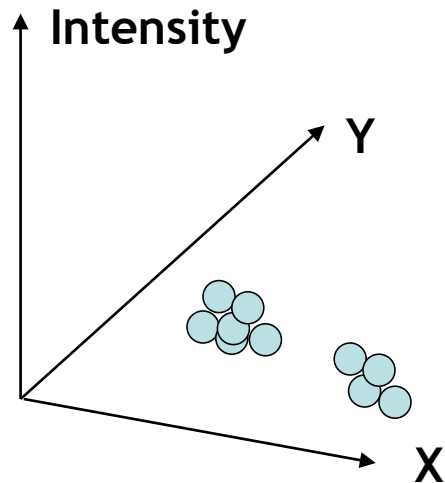
- How can we ensure they are spatially smooth?



Slide credit: Kristen Grauman

# Segmentation as Clustering

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on *intensity+position* similarity



⇒ Way to encode both *similarity* and *proximity*.

# K-Means Clustering Results

- K-means clustering based on intensity or color is essentially vector quantization of the image attributes
  - Clusters don't have to be spatially coherent

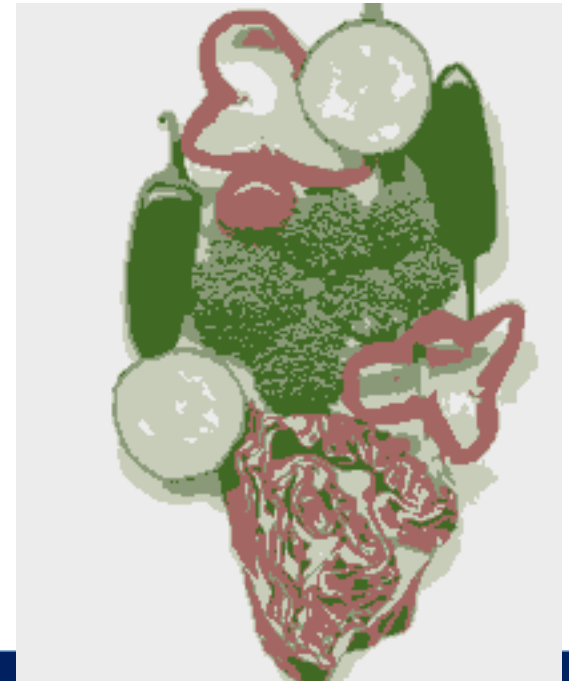
Image



Intensity-based clusters



Color-based clusters



# K-Means Clustering Results

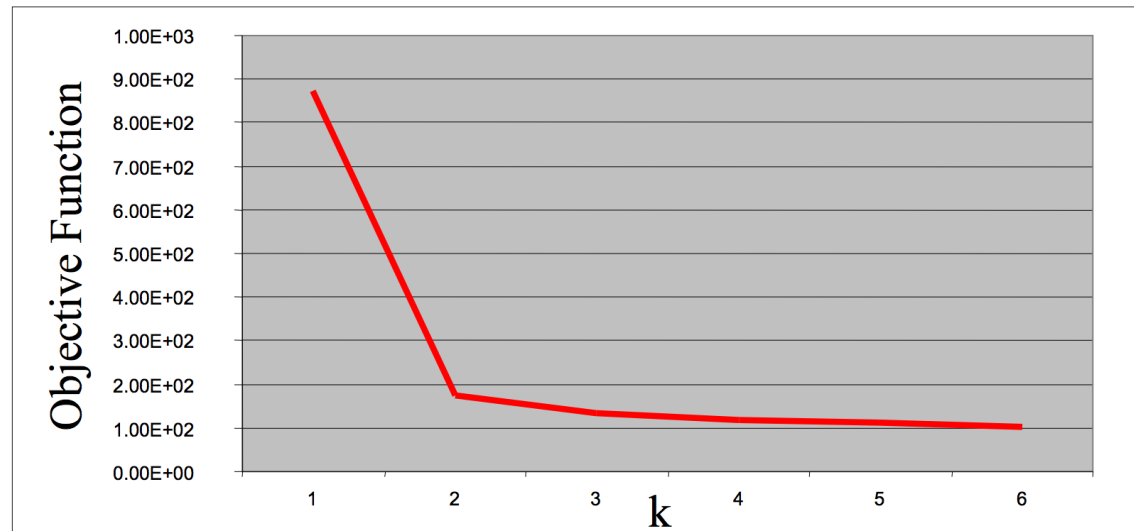
- K-means clustering based on intensity or color is essentially vector quantization of the image attributes
  - Clusters don't have to be spatially coherent
- Clustering based on (r,g,b,x,y) values enforces more spatial coherence

# How to choose the number of clusters?

Try different numbers of clusters in a validation set and look at performance.

We can plot the objective function values for  $k$  equals 1 to 6...

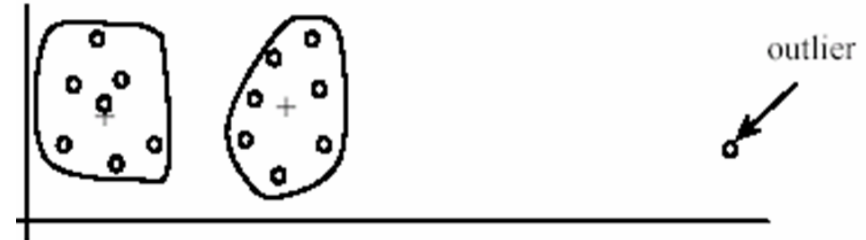
The abrupt change at  $k = 2$ , is highly suggestive of two clusters in the data. This technique for determining the number of clusters is known as “knee finding” or “elbow finding”.



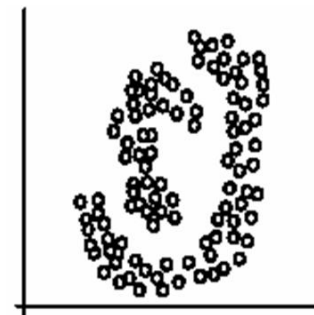
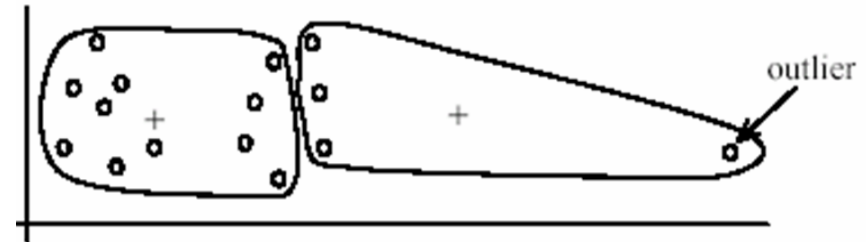


# K-Means pros and cons

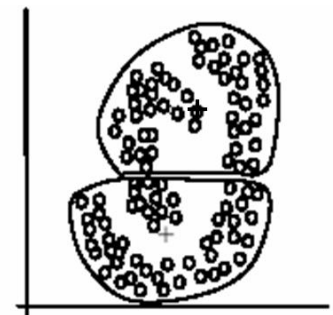
- Pros
  - Finds cluster centers that minimize conditional variance (good representation of data)
  - Simple and fast, Easy to implement
- Cons
  - Need to choose K
  - Sensitive to outliers
  - Prone to local minima
  - All clusters have the same parameters (e.g., distance measure is non-adaptive)
  - \*Can be slow: each iteration is  $O(KNd)$  for N d-dimensional points
- Usage
  - Unsupervised clustering
  - Rarely used for pixel segmentation



(B): Ideal clusters



(A): Two natural clusters



(B):  $k$ -means clusters

# What will we learn today?

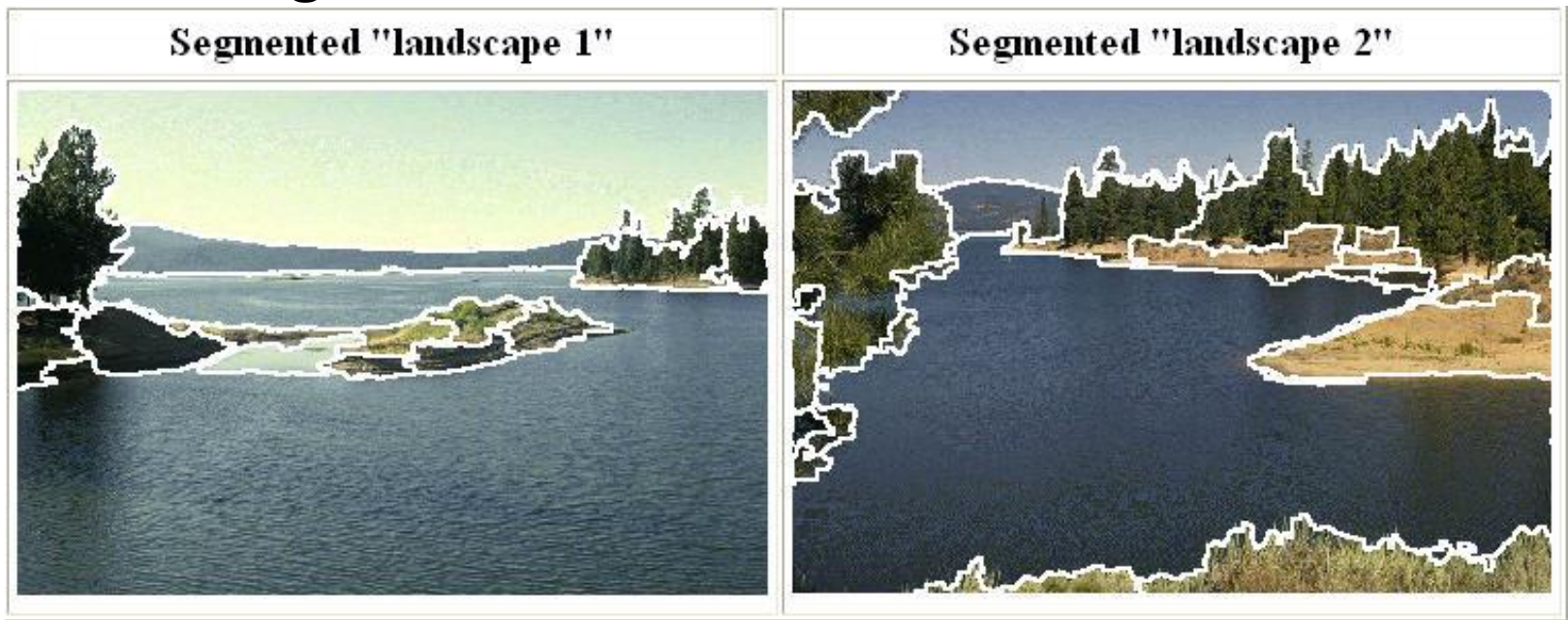
- K-means clustering
- Mean-shift clustering

**Reading:** [FP] Chapters: 14.2, 14.4

D. Comaniciu and P. Meer, [Mean Shift: A Robust Approach toward Feature Space Analysis](#), PAMI 2002.

# Mean-Shift Segmentation

- An advanced and versatile technique for clustering-based segmentation

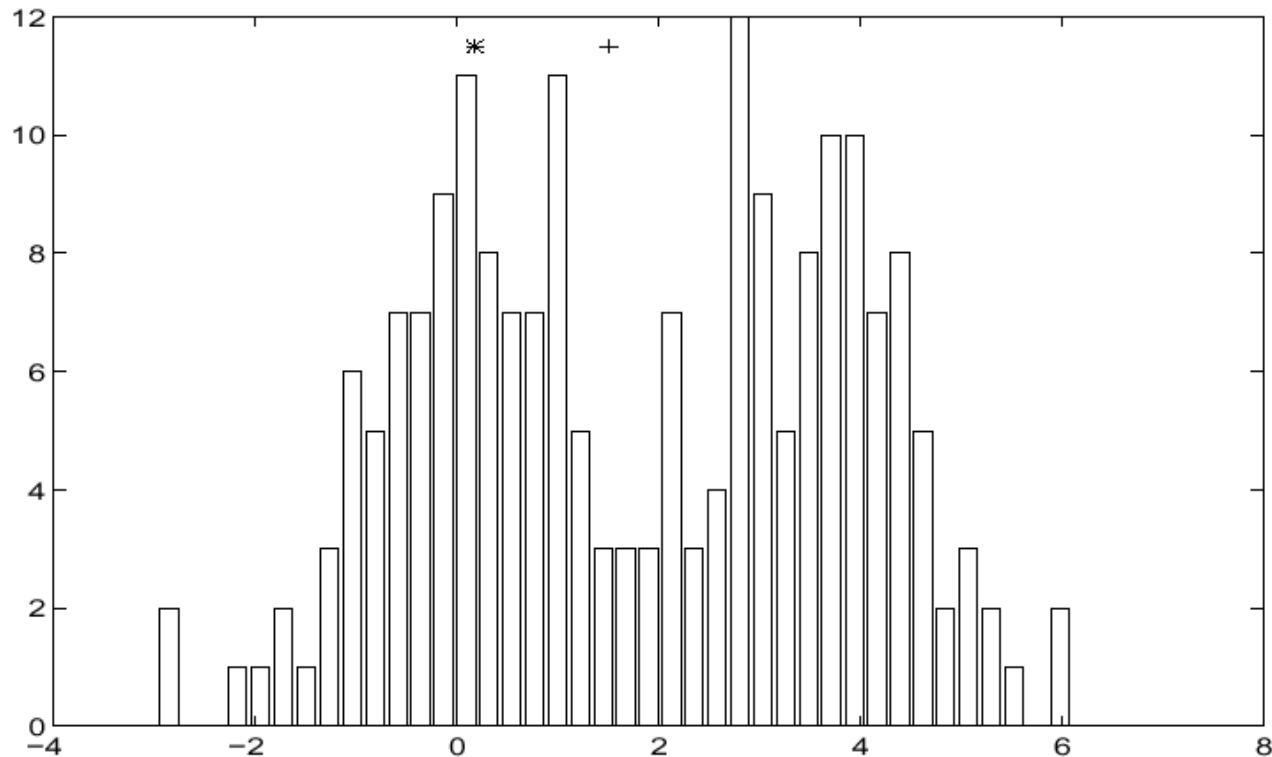


<http://www.caip.rutgers.edu/~comanici/MSPAMI/msPamiResults.html>

D. Comaniciu and P. Meer, [Mean Shift: A Robust Approach toward Feature Space Analysis](#), PAMI 2002.

Slide credit: Svetlana Lazebnik

# Mean-Shift Algorithm

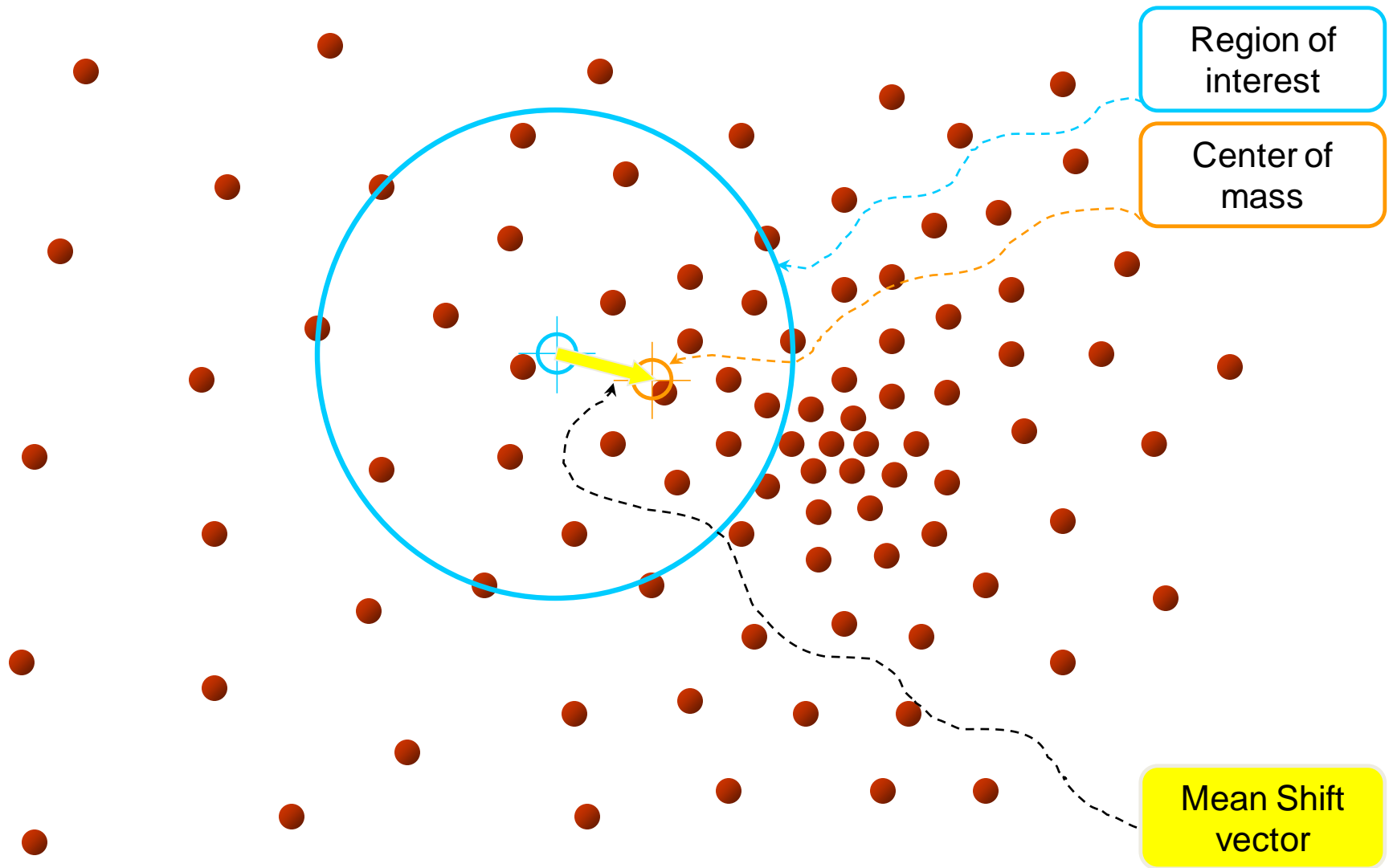


- Iterative Mode Search

1. Initialize random seed, and window  $W$
2. Calculate center of gravity (the “mean”) of  $W$ :
3. Shift the search window to the mean
4. Repeat Step 2 until convergence

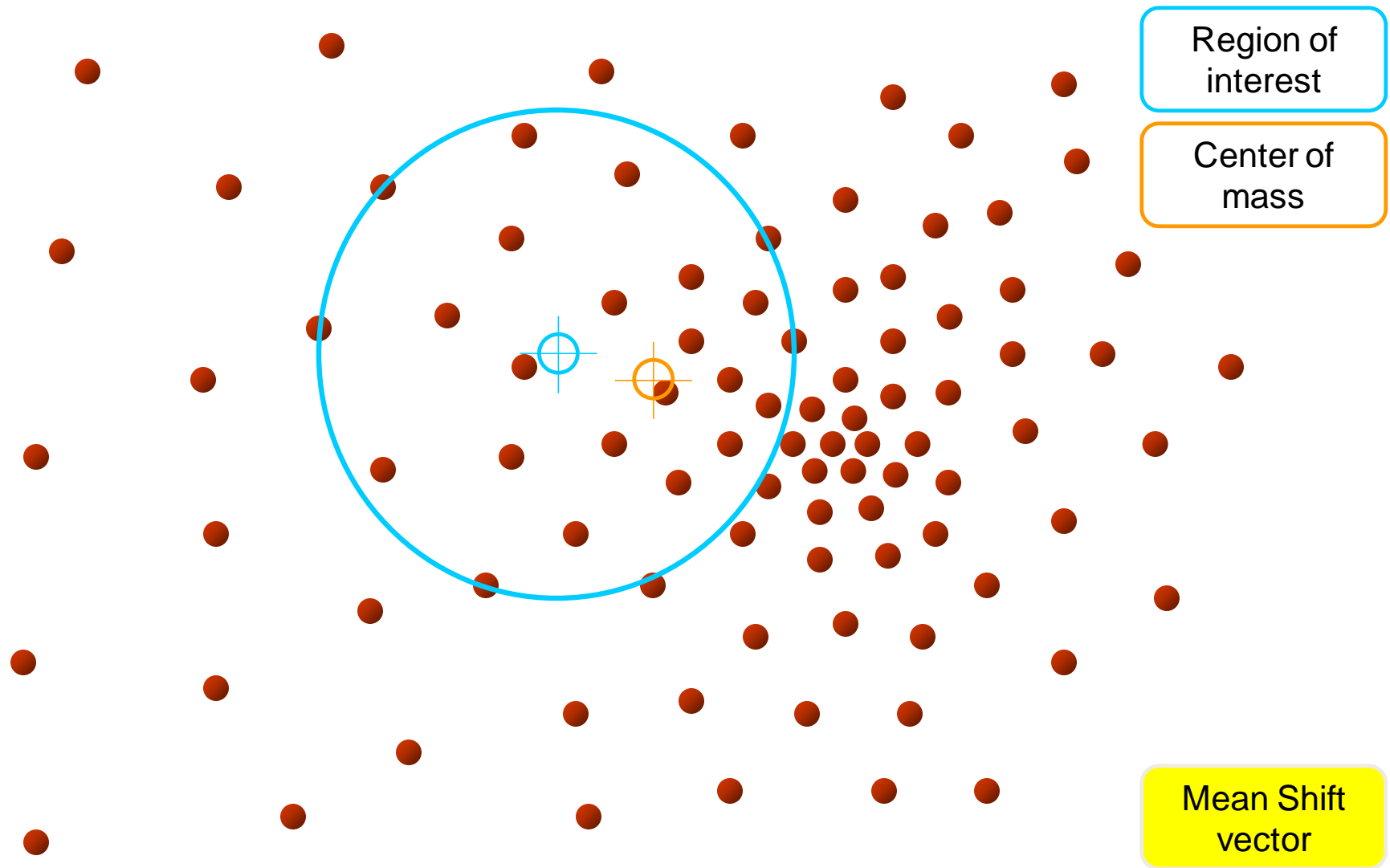
$$\sum_{x \in W} xH(x)$$

# Mean-Shift



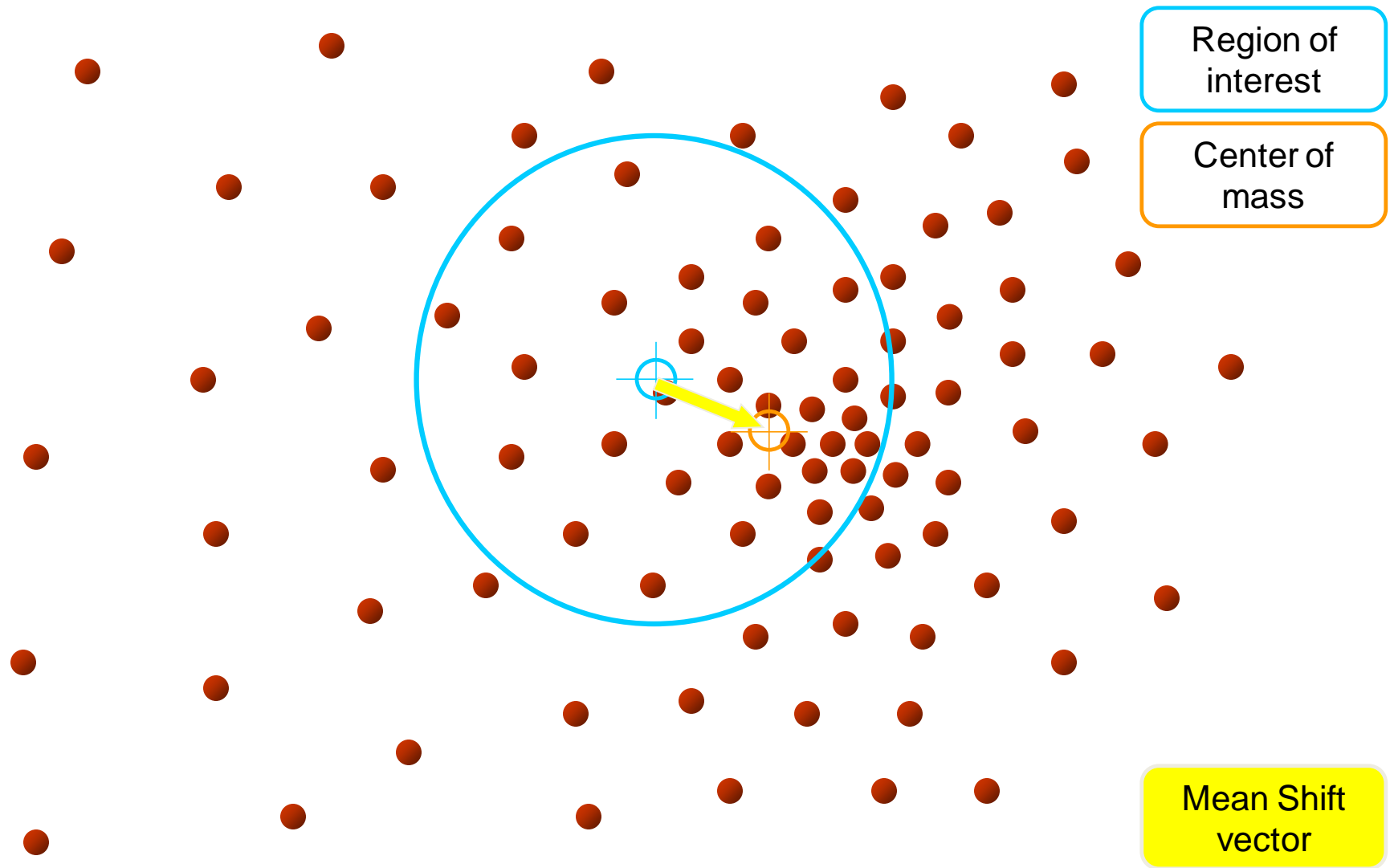
Slide by Y. Ukrainitz & B. Sarel

# Mean-Shift



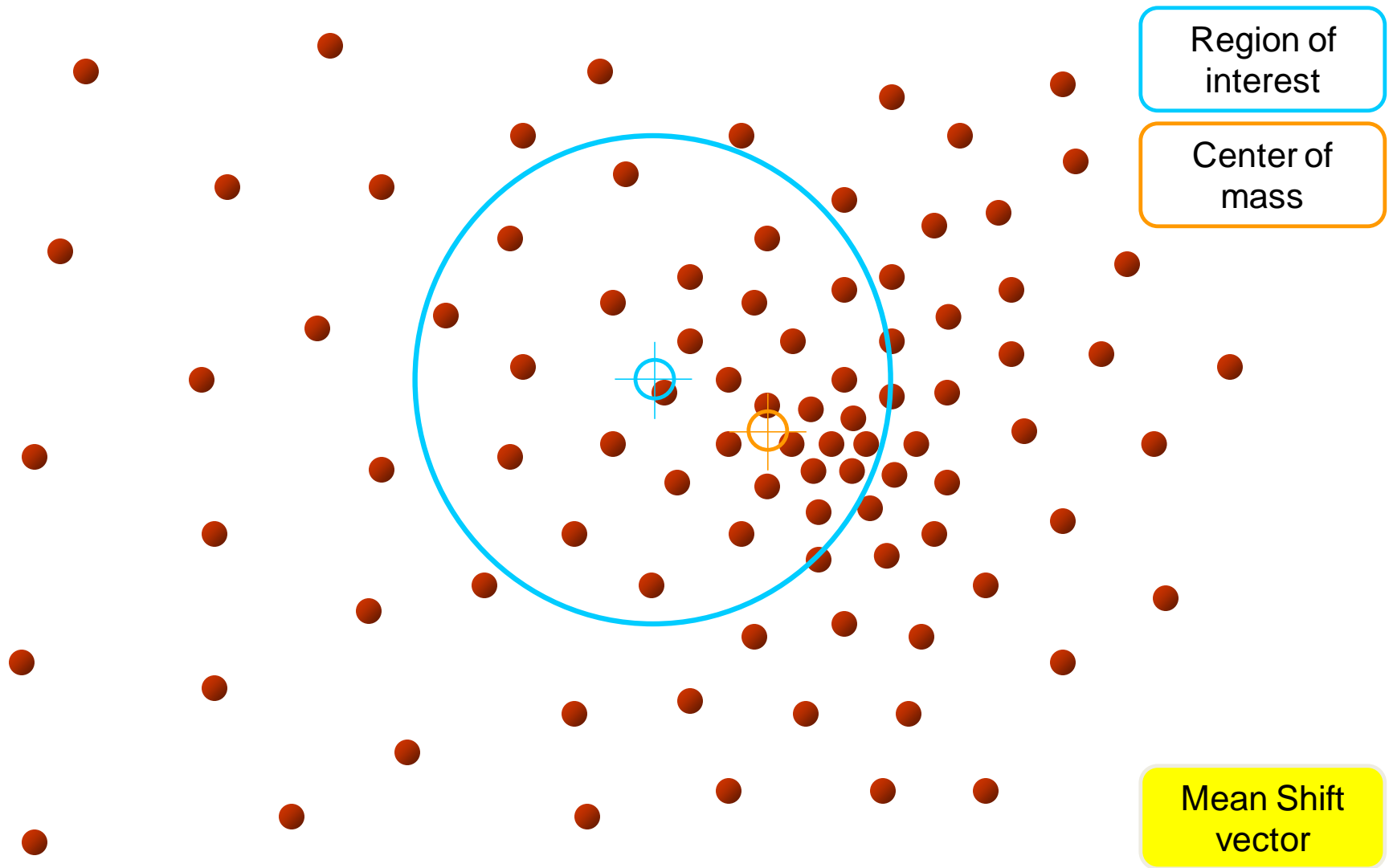
Slide by Y. Ukrainitz & B. Sarel

# Mean-Shift



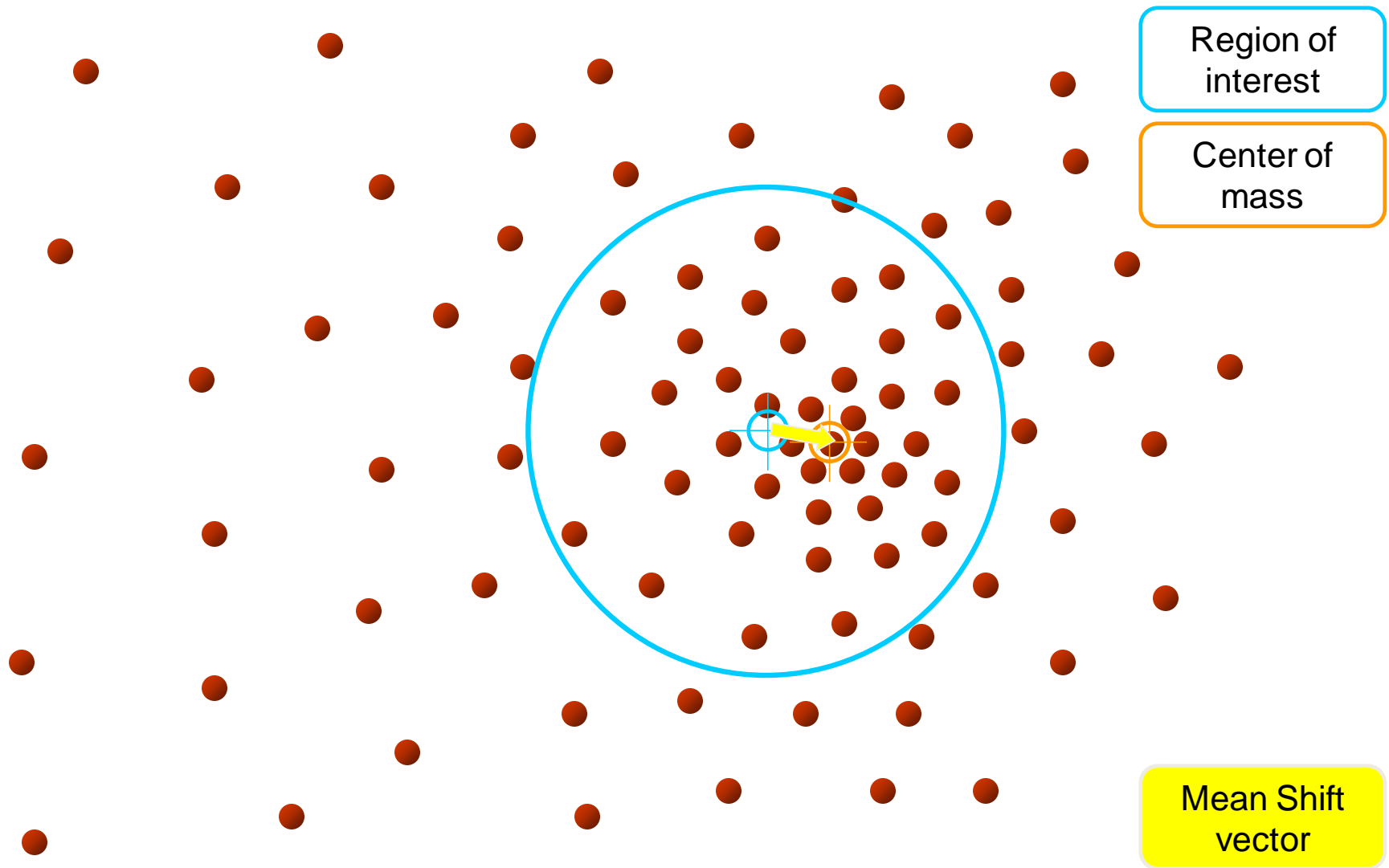
Slide by Y. Ukrainitz & B. Sarel

# Mean-Shift



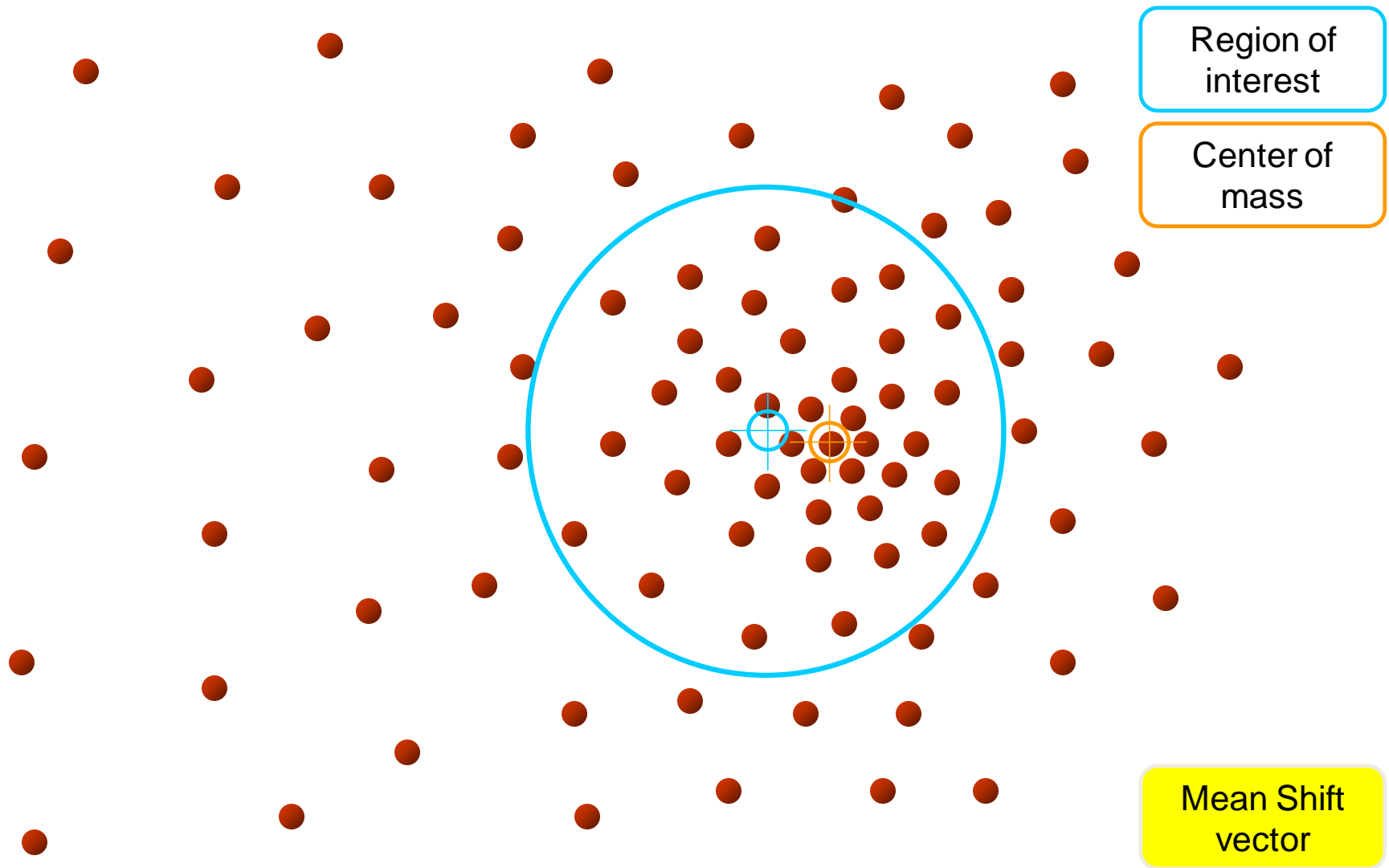


# Mean-Shift



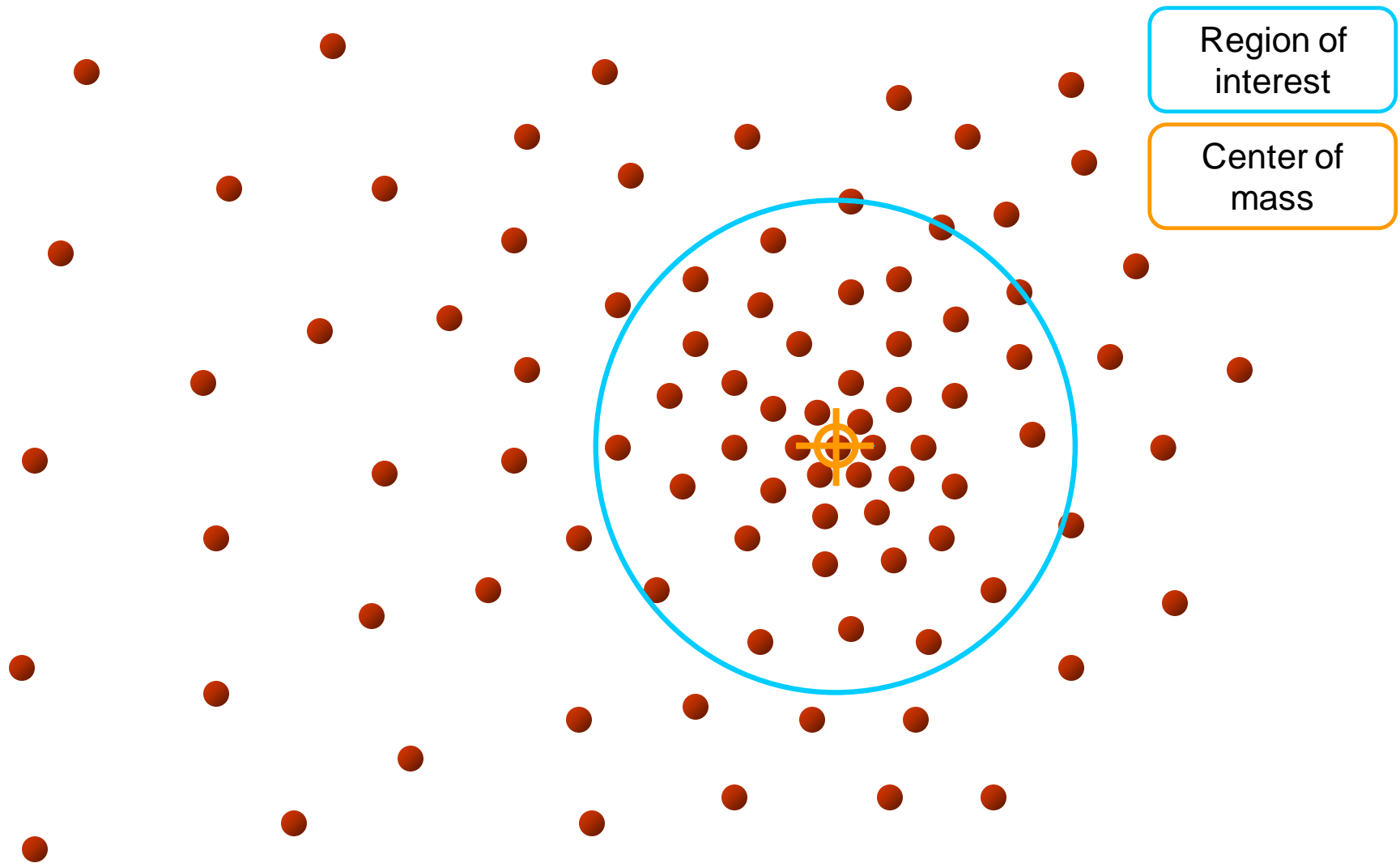
Slide by Y. Ukrainitz & B. Sarel

# Mean-Shift



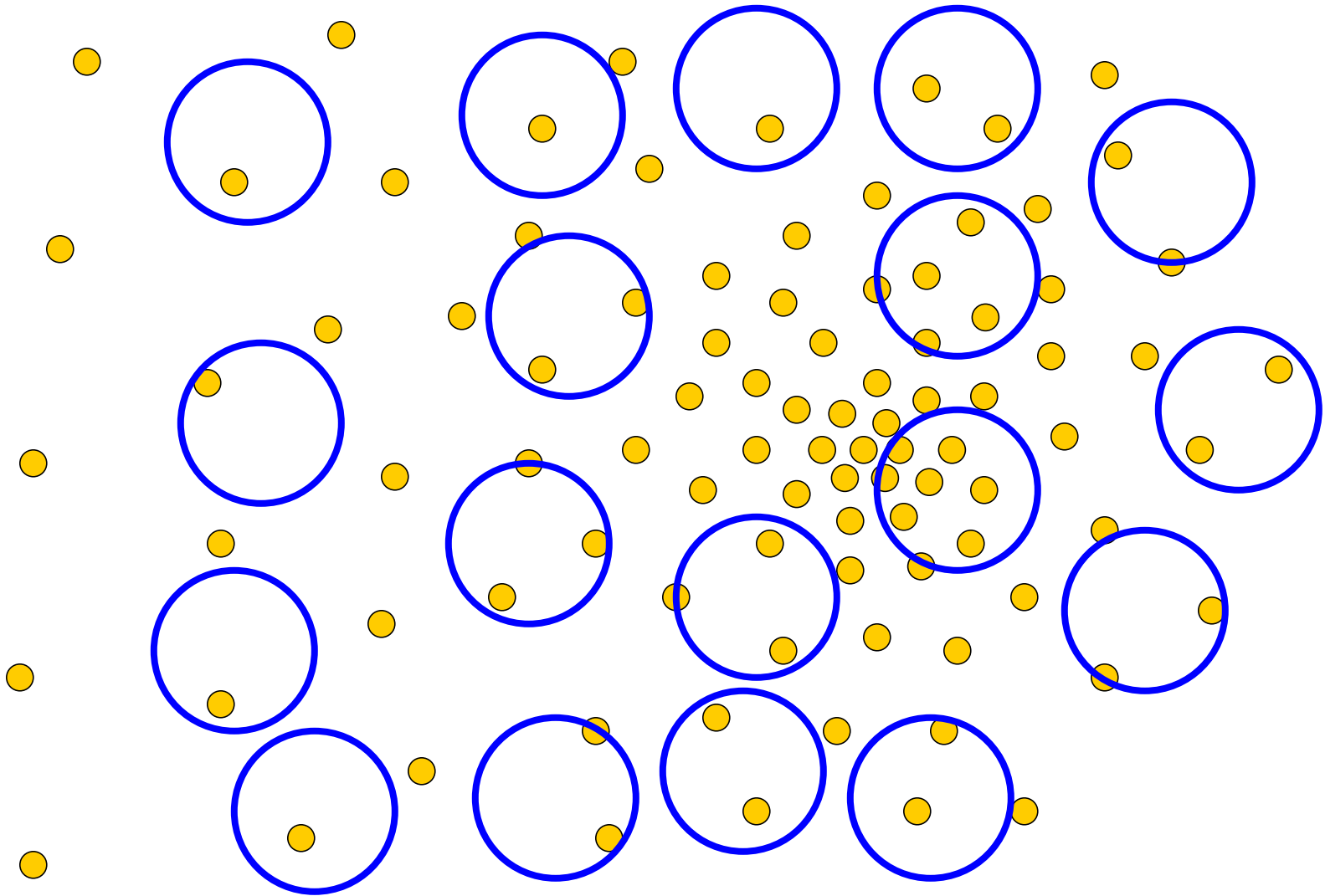
Slide by Y. Ukrainitz & B. Sarel

# Mean-Shift



Slide by Y. Ukrainitz & B. Sarel

# Real Modality Analysis

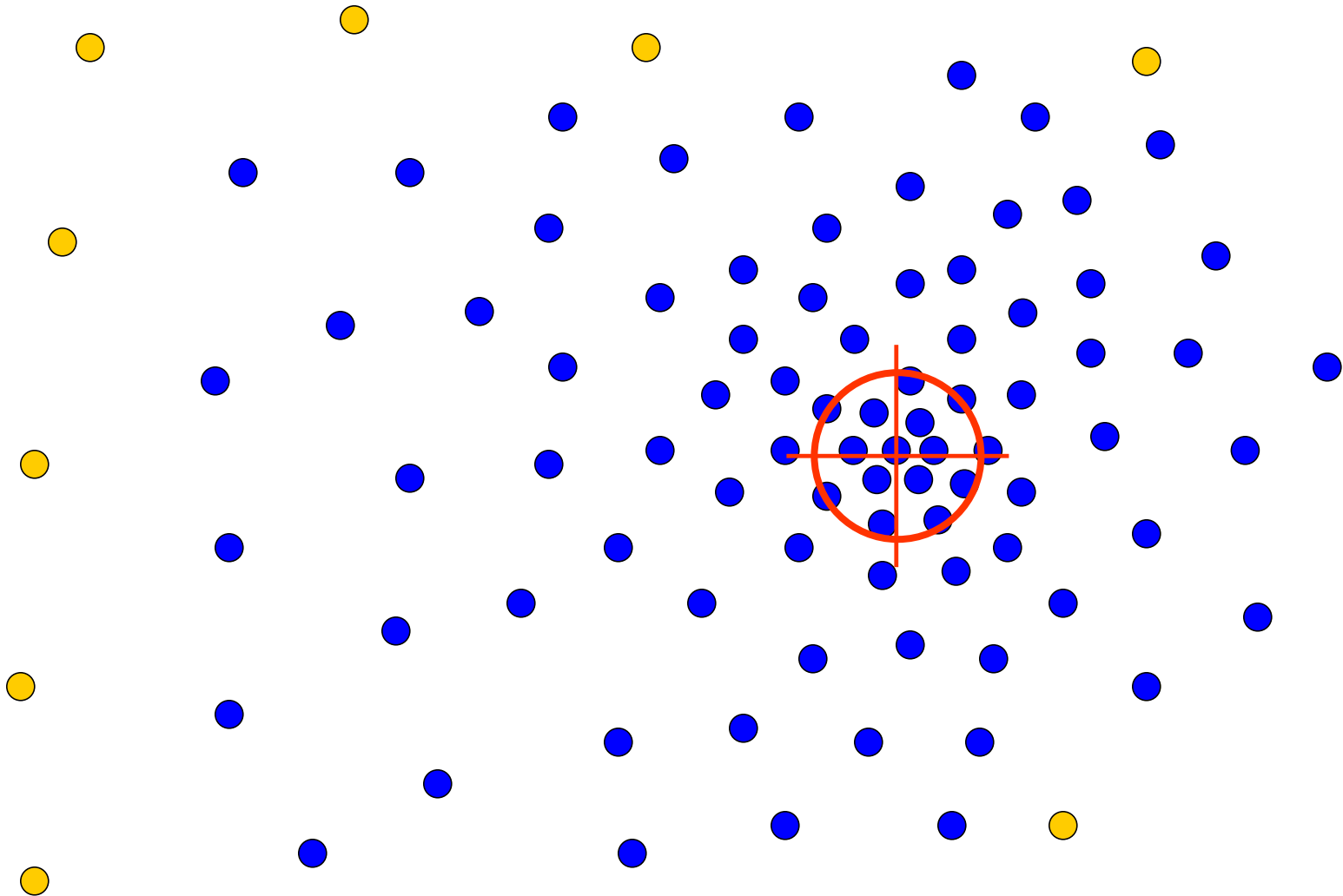


Tessellate the space with windows

Run the procedure in parallel

Slide by Y. Ukrainitz & B. Sarel

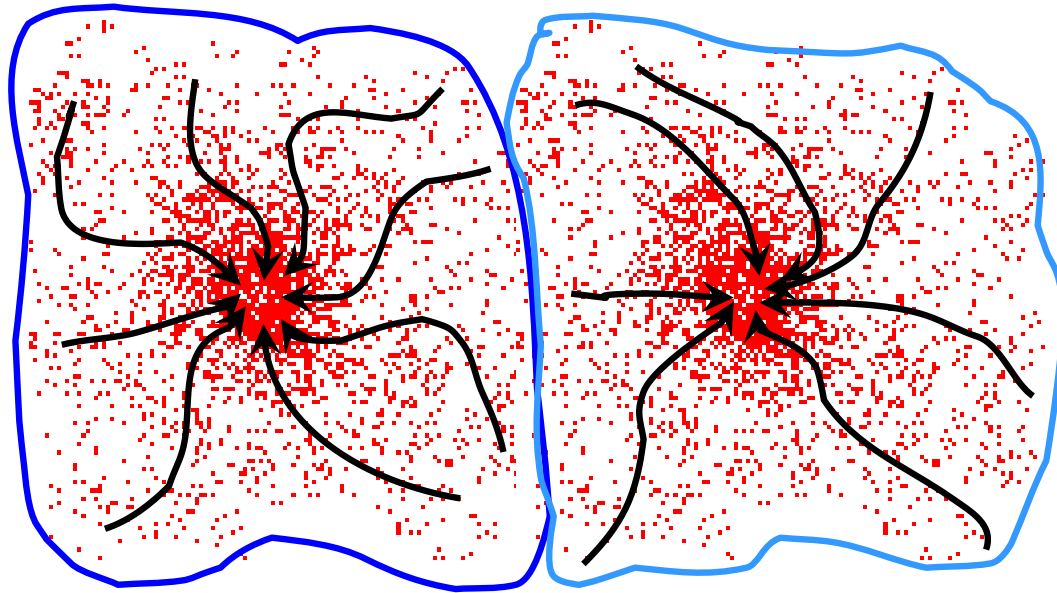
# Real Modality Analysis



The **blue** data points were traversed by the windows towards the mode.

# Mean-Shift Clustering

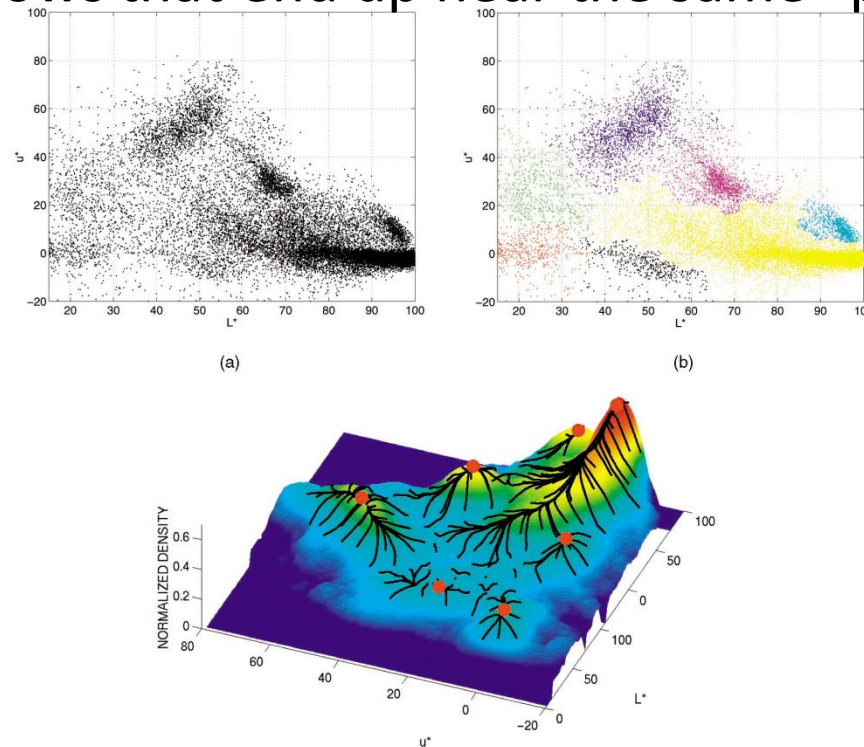
- Cluster: all data points in the attraction basin of a mode
- Attraction basin: the region for which all trajectories lead to the same mode



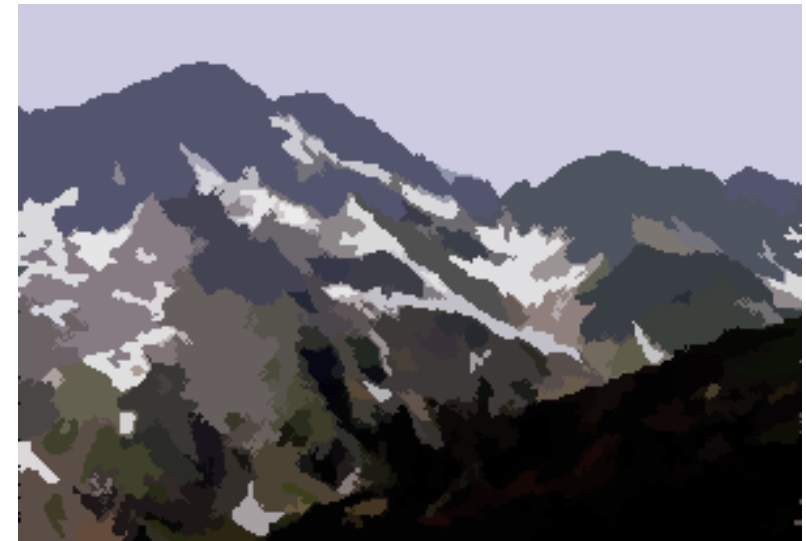
Slide by Y. Ukrainitz & B. Sarel

# Mean-Shift Clustering/Segmentation

- Find features (color, gradients, texture, etc)
- Initialize windows at individual pixel locations
- Perform mean shift for each window until convergence
- Merge windows that end up near the same “peak” or mode



# Mean-Shift Segmentation Results



<http://www.caip.rutgers.edu/~comanici/MSPAMI/msPamiResults.html>

Slide credit: Svetlana Lazebnik



# More Results

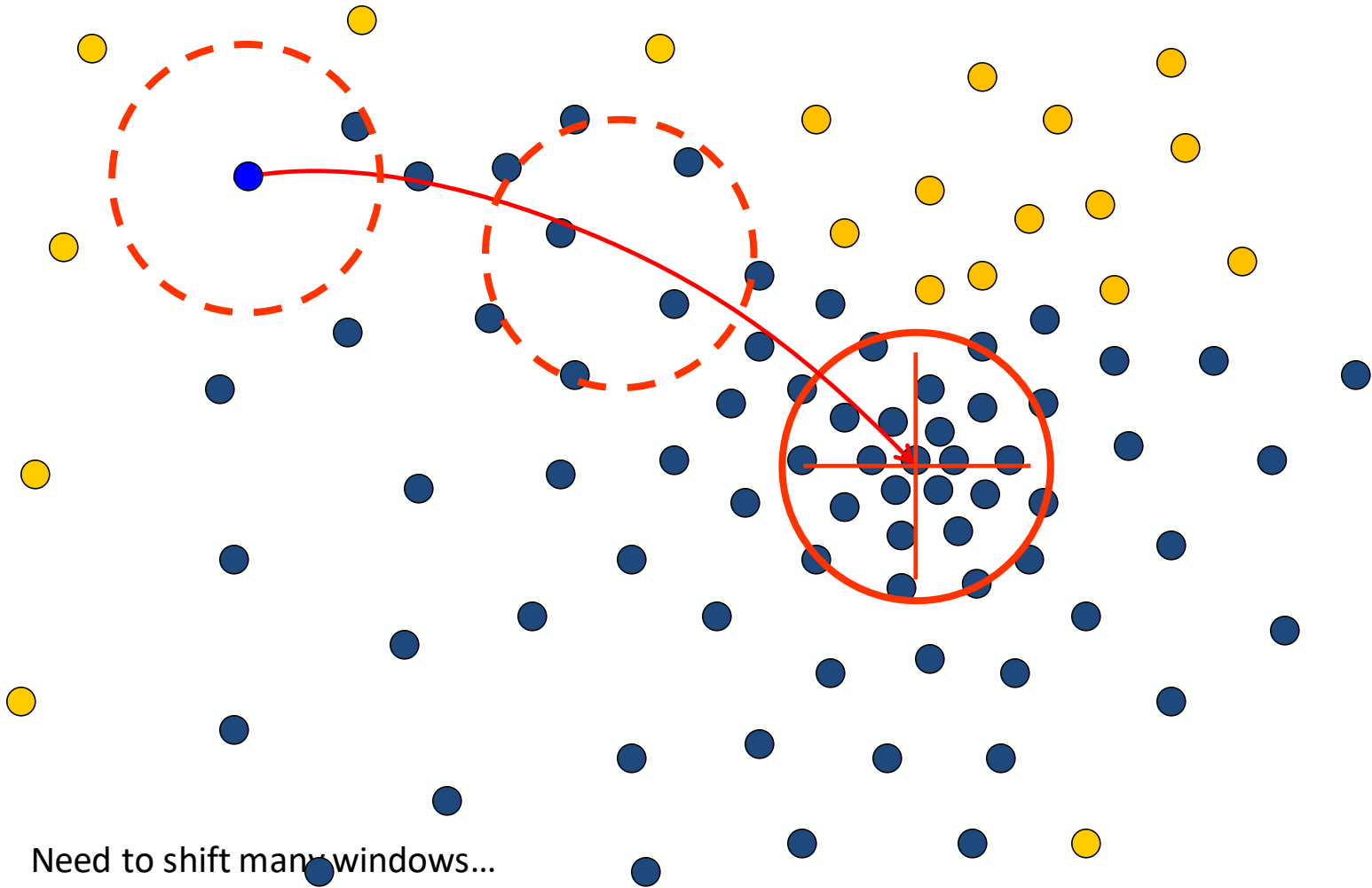


Slide credit: Svetlana Lazebnik

# More Results

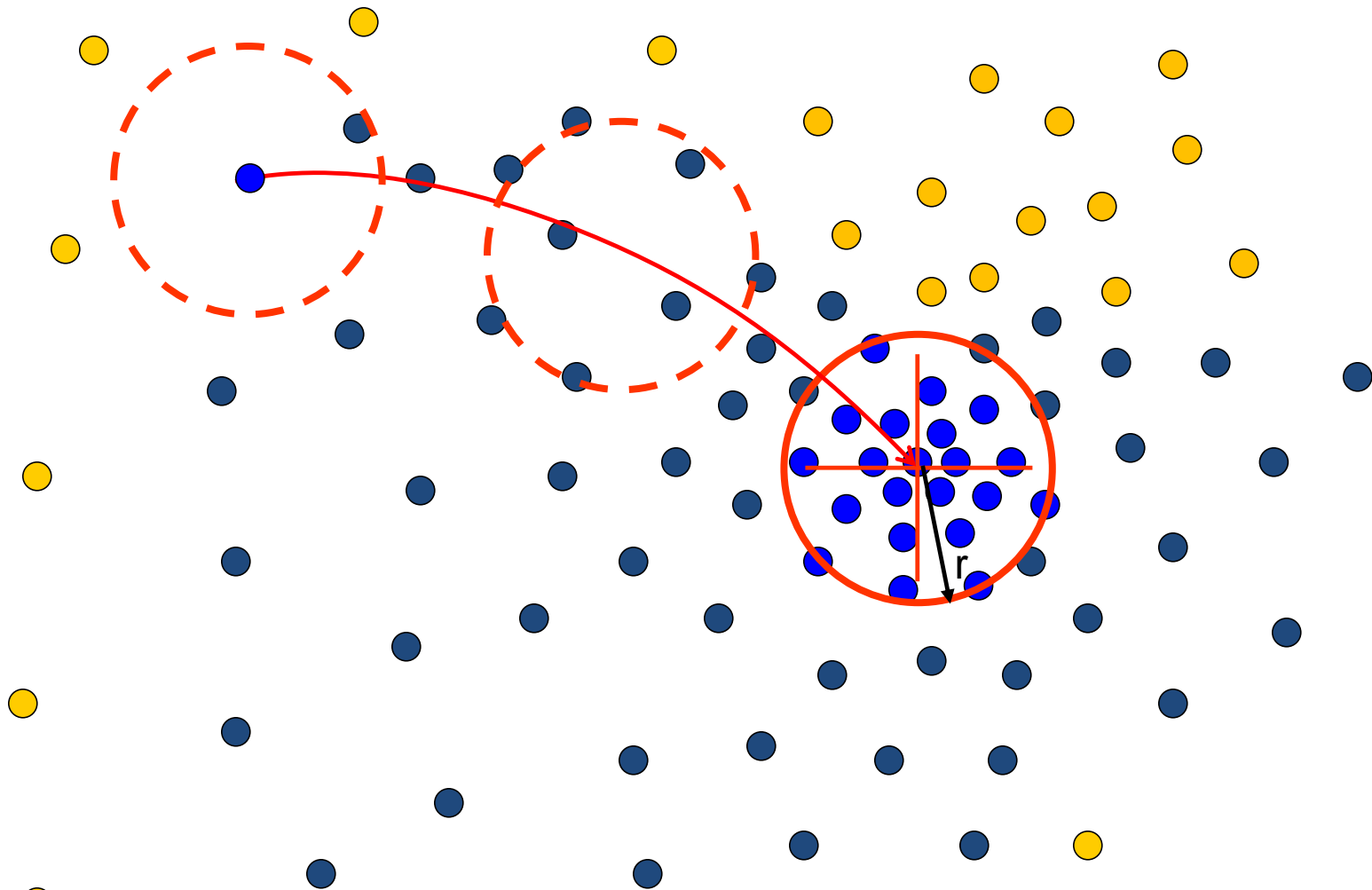


# Problem: Computational Complexity



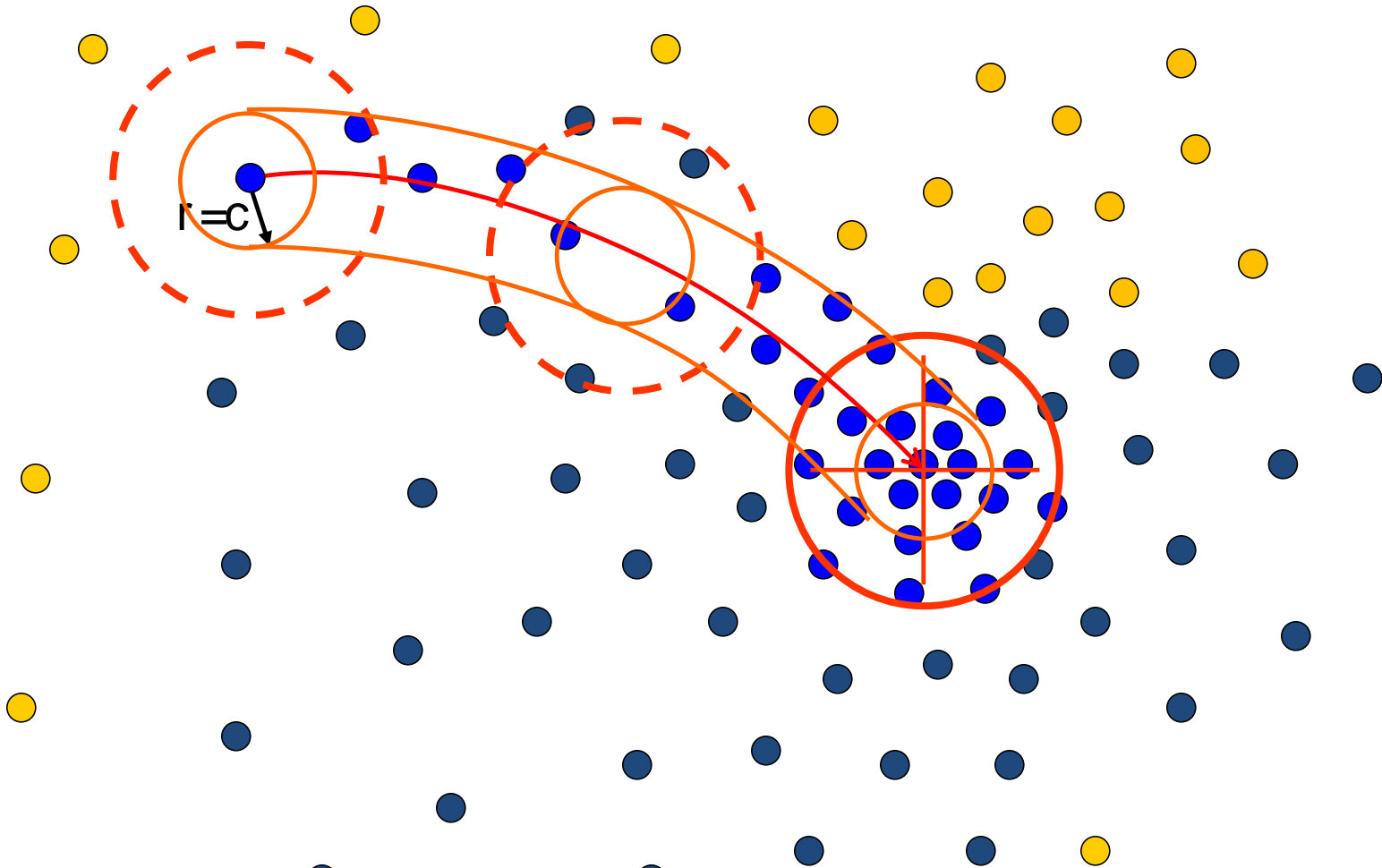
- Need to shift many windows...
- Many computations will be redundant.

# Speedups: Basin of Attraction



1. Assign all points within radius  $r$  of end point to the mode.

# Speedups



2. Assign all points within radius  $r/c$  of the search path to the mode -> reduce the number of data points to search.

# Technical Details

Given  $n$  data points  $\mathbf{x}_i \in \mathbb{R}^d$ , the multivariate kernel density estimate using a radially symmetric kernel<sup>1</sup> (e.g., Epanechnikov and Gaussian kernels),  $K(\mathbf{x})$ , is given by,

$$\hat{f}_K = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right), \quad (1)$$

where  $h$  (termed the *bandwidth* parameter) defines the radius of kernel. The radially symmetric kernel is defined as,

$$K(\mathbf{x}) = c_k k(\|\mathbf{x}\|^2), \quad (2)$$

where  $c_k$  represents a normalization constant.

# Technical Details

$$\nabla \hat{f}(\mathbf{x}) = \underbrace{\frac{2c_{k,d}}{nh^{d+2}} \left[ \sum_{i=1}^n g \left( \left\| \frac{\mathbf{x} - \mathbf{x}_i}{h} \right\|^2 \right) \right]}_{\text{term 1}} \underbrace{\left[ \frac{\sum_{i=1}^n \mathbf{x}_i g \left( \left\| \frac{\mathbf{x} - \mathbf{x}_i}{h} \right\|^2 \right)}{\sum_{i=1}^n g \left( \left\| \frac{\mathbf{x} - \mathbf{x}_i}{h} \right\|^2 \right)} - \mathbf{x} \right]}_{\text{term 2}}, \quad (3)$$

where  $g(x) = -k'(x)$  denotes the derivative of the selected kernel profile.

- Term1: this is proportional to the density estimate at  $\mathbf{x}$  (similar to equation 1 from the previous slide).
- Term2: this is the mean-shift vector that points towards the direction of maximum density.



# Technical Details

Finally, the mean shift procedure from a given point  $\mathbf{x}_t$  is:

1. Computer the mean shirt vector  $\mathbf{m}$ :

$$\left[ \frac{\sum_{i=1}^n \mathbf{x}_i g\left(\left\|\frac{\mathbf{x}-\mathbf{x}_i}{h}\right\|^2\right)}{\sum_{i=1}^n g\left(\left\|\frac{\mathbf{x}-\mathbf{x}_i}{h}\right\|^2\right)} - \mathbf{x} \right]$$

2. Translate the density window:

$$\mathbf{x}_i^{t+1} = \mathbf{x}_i^t + \mathbf{m}(\mathbf{x}_i^t).$$

3. Iterate steps 1 and 2 until convergence.

$$\nabla f(\mathbf{x}_i) = 0.$$



# Summary Mean-Shift

- Pros

- General, application-independent tool
- Model-free, does not assume any prior shape (spherical, elliptical, etc.) on data clusters
- Just a single parameter (window size  $h$ )
  - $h$  has a physical meaning (unlike k-means)
- Finds variable number of modes
- Robust to outliers

- Cons

- Output depends on window size
- Window size (bandwidth) selection is not trivial
- Computationally (relatively) expensive ( $\sim 2s/\text{image}$ )
- Does not scale well with dimension of feature space