## Homework 3

Course: CO21-320203

March 28th, 2019

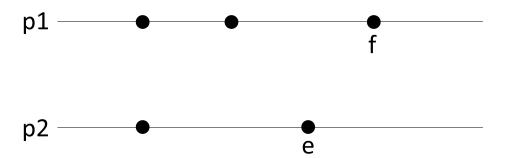
# Problem 3.1 Solution:

a) (i) 
$$\Theta_L(e) < \Theta_L(f) \implies e \prec f$$

(ii) 
$$\Theta_L(e) < \Theta_L(f) \implies f \prec e$$

Both of the statements are false, because it is impossible to determine which event happened first according to the clock value.

From the following picture we can see that although  $\Theta_L(e) < \Theta_L(f)$ , nothing can be inferred about which event happened first.



b) (i) 
$$\Theta_V(e) < \Theta_V(f) \implies e \prec f$$
  
(ii)  $\Theta_V(e) < \Theta_V(f) \implies f \prec e$ 

The first statement is true, whereas the second one is false. In order to prove that, I am going to prove the right side of

$$e \prec f \iff \Theta_V(e) < \Theta_V(f)$$

This is equivalent to showing

$$!(e \prec f) \rightarrow !(\Theta_V(e) < \Theta_V(f))$$

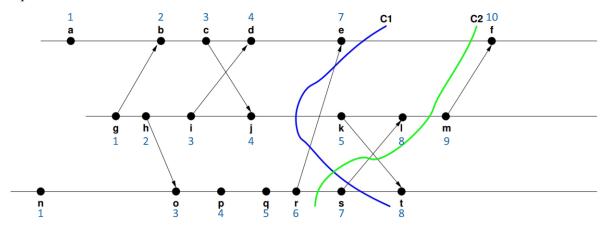
Let's suppose e occurs at  $p_i$  and f at  $p_j$ , and e doesn't happen before e. Let  $\Theta_V(e)_i = k$ . Since e doesn't happen before f there is no chain of messages from  $p_i$  to  $p_j$  originating at  $p_i$ 's kth step or later and ending at  $p_j$  before f. Thus  $\Theta_V(f)_i < k$ . Thus  $!(\Theta_V(e) < \Theta_V(f))$ .

c) In order to find out whether e and f are concurrent we must do an element by element comparison of the corresponding timestamps; if some elements of  $\Theta_V(e)$  are smaller than their  $\Theta_V(f)$  counterparts and some are greater than their matches, then we know that the events are concurrent.

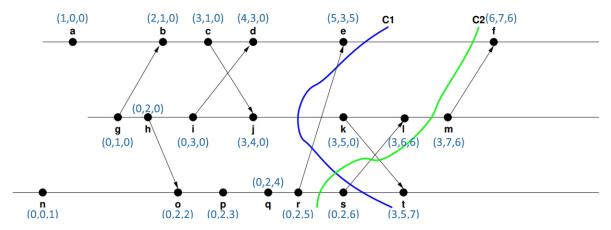
#### Problem 3.2

Solution:

a) Lamport clock values for all events.



b) Vector clock values for all events.



c) The cut  $C_1$  is consistent as there is no step outside the cut that happens before steps e, j and s. On the other hand, cut  $C_2$  is not consistent as we can see that s who happens outside the cut, happens before l that is inside the cut.

#### Problem 3.3

### **Solution:**

Referenced from here

```
upon event < Init > do
    for all pi \in S: VC[pi] := 0;
    pending := \emptyset
upon event < rcoBroadcast, m> do
    trigger < rcoDeliver, self, m>;
    trigger < rbBroadcast, [Data, VC, m]>;
    VC[self] := VC[self] + 1;
upon event <rbDeliver, pj, [Data, VCm, m] > do
    if pj != self then
        pending := pending U (pj, [Data, VCm, m]);
        deliver-pending.
procedure deliver-pending is
    While (s, [Data, VCm, m]) \in pending s.t.
        for all pk: (VC[pk] >= VCm[pk]) do
            pending := pending - (s, [Data, VCm, m]);
            trigger < rcoDeliver, self, m>;
            VC[s] := VC[s] + 1.
```