Sean Sinclair

sean.s.sinclair@gmail.com 07814123004

Heaton, Heaton, Newcastle NE6 5XJ

Employment History

Azure Cloud Architect/developer | Luminous Group 08/2018 - Present

https://www.rivo.io

My duties involves designing and implementation of the Azure cloud solutions architecture for our client most notable PepsiCo that has 400+ factories world wide and the link between the the front end (Desktop, HoloLens) and the cloud backend.

AR Developer | Draw And Code

11/2017 - 04/2018

Development of AR and VR projects in Unity.

Projects: Facebook Game high score and profile integration. Merge cube AR games (Real time multiplayer, UNET)

VR Developer | Clicks And Links

08/2016 - 10/2017

Unity VR/AR Developer: During my time at Clicks and Links Ltd; I have been involved in developing in-house software that aids VR experiences in any application regardless of the industry. I have also been developing and designing various AR/VR applications for numerous high profile clients in Civil Engineering, Health, Education, Architecture, Nuclear and many more industries.

Designer And Developer | Simple Industries

08/2014 - 06/2016

Designer and developer of the "DSRS" Digital Shooting Range Simulator that uses simulated weapons. The project goal is to develop a low cost yet effective as others in the market that trains and evaluates cognitive skills and performance for shooting clubs, PMC/PSC, Law enforcement and the military. Unity C#

Games Developer | Common Extract

06/2014 - 09/2014

Coding general gameplay mechanics in C# using unity3d engine for iOS and android platforms. With some guidance from Senior Programmer.

I.T Consultant | Variantz

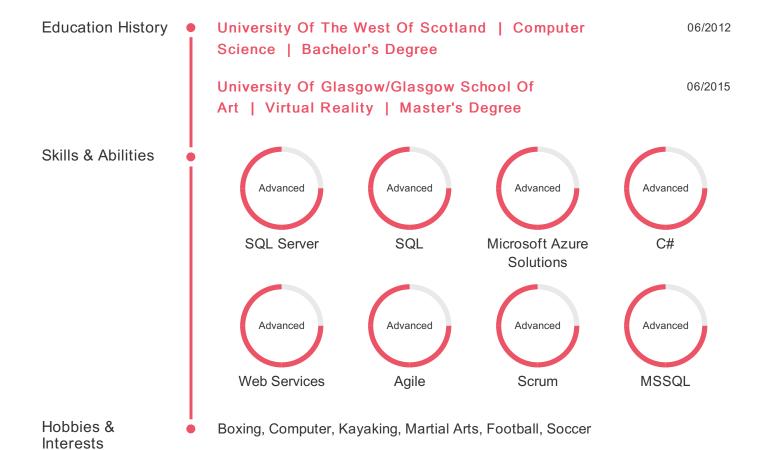
05/2014 - 07/2014

Web Application Development - Real Estate Management Software

I.T Consultant | Shamrock Precision

04/2013 - 06/2013

I compiled reports and performed troubleshooting operations in an effort to maintain the company's factory IT-based network systems.



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References