**Personal Details**

Name: Stephen James

Mobile: 07949 864760

Email: istephenjames@outlook.com

**Employment Detail**

**Dates:**  April 1st 2019 - Present

**Company:** Getting Personal

**Position:** Senior Software Engineer

**Duties:**  Worldpay integration with the ecommerce site. Moving the company website ecommerce site to Azure using a mix of octopus and Azure dev ops. Completion of integration with world pay using the checkout process developed in Angular.

**Achievements:**

* Azure migration of complete ecommerce website
* Worldpay integration with the ecommerce site.
* Website optimization for google insight using lighthouse tools.

**Dates:**  December 2017 - August 2018

**Company:** CSI Media

**Position:** Senior Software Engineer

**Duties:**  Working at a digital agency is quite fast paced compared to previous roles. I have already completed a few projects with the company. Including a larger project for a travel company. Most work is under NDA so I cannot talk about these companies by name.

**Achievements:**

* Delivered micro services and database for an MVC website.
* Completed an image optimization and resize service for another company.
* Completed single sign on service for a well known motor sales company.

.

**Reason for leaving**: My father died and I needed to take time out of my career to sort things out.

**Employment Detail**

**Dates:**  18th March 2015 – November 2017

**Company:** Fasetto

**Position:** Senior Software Engineer/Technical Project Manager

**Duties:**  Developing the company’s flagship Fasetto app, which was developed on Xamarin IOS/C#. After a short while at the company I became the lead developer and started to grow the team. As the company was made up of a small group of developers in the UK, I had to learn how to manage and lead the development of the software in the UK and US. Soon after I was offered the challenge of being the technical project manager, which seemed to suit me well.

**Achievements:**

* Starting at Fasetto there was only two developers in the UK and more in the US. I was given the responsibility to grow the team by interviewing and hiring new staff.
* The staff I hired were of really high quality and work wonders for the company every day.
* I feel there is a mutual respect in the team and we all get on really well.
* I believe I performed well in each role given to me by Fasetto.
* I believe I did well at Fasetto because people believe in me as I am always fair.

**Reason for leaving**:

I had an idea that I wanted to start my own digital agency and sought work in such a position to get a bit of insight.

**Employment Detail**

**Dates:**  July 2009 – February 2015

**Company:** Aviit

**Position:** Senior Software Engineer

**Duties:**  The ongoing development of:

* Archimedes - An aircraft to ground message parsing and relay system. Data from these messages is used to display aircraft positions on a world map as well as altitude, speed, ETA and maintenance information. Messages regarding aircraft maintenance is relayed to ground staff.
* EMan - Documentation control and document management solution, assign/read/sign software.
* Bluebox IPAD - In flight entertainment(IFE). An application that runs on an Apple IPad and allows aircraft passengers to watch movies, listen to music, play games and read electronic books. This content is protected with our own in house DRM/Integration solution.

**Achievements:**

* Currently work on projects for companies such as Etihad Airlines, BMI, Virgin Atlantic and Jetstar.
* I am a hard worker and always meet deadlines. All projects I have worked on have been successes - in 2014 our Bluebox product won best IFE.
* Since joining Aviit we have sold more around 10,000 units in comparison to Aviits previous windows based IFE system, which never sold more than two hundred.
* Our IFE has successfully launched throughout many Airlines including British Airways, Jetstar, JetAirFly, Aero Mexico, FlyScoot, Primera Air, ElAl, Air Astana, and more.

**Reason for leaving:**

I have thoroughly enjoyed my time working for Aviit, I have formed many close friendships whilst working here. I have grown as a developer technically and personally. After the success of Bluebox, I am confident I am ready to progress my career into a new role.

**Employment Detail**

**Dates:** Apr 2008 – Sept 2008

**Company:** LSG (Lifestyle Services Group)

**Position:** .Net Developer

**Duties:**

* The ongoing development of a call centre application, Huxley, which sells and manages mobile phone insurance accounts.
* Charged with ongoing improvement of the product, Huxley.
* Each client required small development time and coding due to the dynamism of the Huxley application.
* The Huxley application was data driven, the work was usually completed with the use of SQL only.
* Change request procedure.

**Achievements:**

* Worked on projects for 3 Mobile, Orange and Lloyds bank. All projects where successful and on time.
* Quick grasp of Huxley application Architecture.

**Reason for leaving:**

Company was suffering from the effects of the financial crisis. Staff with the shortest contracts were not renewed.

**Dates:** Jan 2007 – June 2007

**Company:** DART (Design Report teams)

**Position:** Graduate Developer

**Duties:**

* Responsible for the documentation and reworking of an old legacy application to allow for future upgrades.
* Software was from a company called “Blue Dot” which ran on Mobile PDA’s and gave the employees of Scottish Water their task list for each day. My role was to investigate the applications function, improve it (due to increased error), document it and create a plan that could be used to redevelop it in C#.
* Working on the redesign of the company website, which included creation of a content management system and improvement of the office network security.

**Achievements:**

* Completion of duties ahead of schedule
* The server software I developed during this employment is now used by the American company Blue dot with a vast drop in server errors.
* Blue Dot plan to use my documentation work to redevelop the server application in C#.
* With no information on the server application, I was able to release an updated, stable version.

**Reason for leaving:**

This was a temporary six month contract to improve/document legacy systems.

**Interests & Hobbies**

In my spare time I enjoy fishing, painting and spending time with my partner. I spend some time creating 2D/3D Artwork. Currently I am working on a game using Unreal development kit.

**Skills Matrix**

|  |  |  |
| --- | --- | --- |
| **Skill** | **Proficiency** | **Years Experience** |
| **Language Skills** | | |
| Wrike(Project management) | 10 | Fasetto |
| Xamarin IOS C# | 8 | Fasetto |
| Restful API | 7 | Fasetto |
| Objective c for IOS | 6 | Since 2011 - 2015 |
| Objective c for OSX | 5 | Since 2011, not often. |
| C# | 9 | Current |
| ASP.Net | 8 | Since 2005, used often. |
| Javascript | 6 | Since 2008, used often. |
| JQuery | 6 | Since 2014, used sometimes. |
| HTML | 9 | Use of HTML since 2000 daily, direct use of HTML5 limited. |
| XCode 3-5 | 9 | Since 2011, daily use. |
| Visual Studio 2003-2013 | 9 | Since 2005, daily use. |
| Fireworks | 9 | Since 2006, moderate use. |
| Flash/ActionScript | 5 | Since 2014, used for one commercial project. |
| SQL Server | 7 | Since 2008, used sometimes. |
| Documentation | 9 | Every day since 2008. |
| Graphics Design 3D Modelling/2D graphics/UI Controls | 7 | Since 2005 |