

UI BASICS

The UI pack consists of 142 elements. Among them you can find long buttons, small buttons, buttons with icons, text base, progress bars, among others.

The script called ButtonTextGimmick is used to make the text drop down accompanying the button animation. To use it correctly you must add the script to the button and add two Event Triggers.

Pointer Up > ButtonTextGimmick.Release

Pointer Down > ButtonTextGimmick.Press

In the examples you can see how to use it correctly.